# No time to idle about: Profiling import time in Python

#### **Daniel Porteous**

Production Engineer

#### Me!

Me!!! Daniel Porteous!

#### Tweeter:

@banool1

#### Github:

github.com/banool

#### Website:

dport.me



It's pretty packed...

Context managers: What and why?

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- Core Python examples.

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- Context managers: What and why?
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- The hard way.
- The easy way!
- · Best practices, gotchas, and more.

You've seen them, you just don't know it!

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1 with

You've seen them, you just don't know it!

1 with as

You've seen them, you just don't know it!

```
1 with open("myfile.txt") as f:
2    content = f.read()
3    print(content)
```

They're pretty and safe is why!

You can't forget to close resources.

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- You can't forget to close resources.
- They can make code much prettier.
- They can make complex logic simpler.
- They are neat little bundles of abstraction.
- More!

They're pretty and safe is why!

>>> import this

The Zen of Python, by Tim Peters

Beautiful is better than ugly.

Simple is better than complex.

Readability counts.

contextlib.suppress

```
1 def kill_process(pid):
2     try:
3         os.kill(pid, signal.SIGKILL)
4     except ProcessLookupError:
5         pass
```

contextlib.suppress

1 from contextlib import suppress

contextlib.suppress

```
1 from contextlib import suppress
2
3 def kill_process(pid):
4     with suppress(ProcessLookupError):
5     os.kill(pid, signal.SIGKILL)
```

contextlib.suppress

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1 from contextlib import suppress
3 def kill_process(pid):
      with suppress(ProcessLookupError):
          os.kill(pid, signal.SIGKILL)
1 def kill_process(pid):
      try:
          os.kill(pid, signal.SIGKILL)
      except ProcessLookupError:
          pass
```

```
1 # Bad!!!
2 pool = ThreadPoolExecutor()
3 for k, v in data.items():
4     pool.submit(myfunc, k, v)
5 # Wait on the results and do something with them.
6 pool.shutdown()
```

```
1 # Bad!!!
2 pool = ThreadPoolExecutor()
3 for k, v in data.items():
4 pool.submit(myfunc, k, v)
5 # Wait on the results and do something with them.
6 pool.shutdown()
1 # Good, safe, context managed!
2 with ThreadPoolExecutor() as pool:
      for k, v in data.items():
          pool.submit(myfunc, k, v)
```

```
1 data = {
2    "Watermelon": "delicious",
3    "Fruit": "spectacular",
4    "Dairy": "scary",
5    "Chicken": "not cool",
6 }
```

```
1 data = {
2    "Watermelon": "delicious",
3    "Fruit": "spectacular",
4    "Dairy": "scary",
5    "Chicken": "not cool",
6 }
7
8 def myfunc(noun, adj):
9    return f"{noun} is {adj}!"
```

# Write your own context managers!

#### Our very own context manager!

Simple!

```
1 class MyContextManager:
       def __enter__(self):
           print("Enter!")
3
       def __exit__(self, *exc):
6
           print("Exit!")
 8
  with MyContextManager():
       print("Inside the block!")
10
```

#### Our very own context manager!

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1 class MyContextManager:
       def __enter__(self):
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           print("Exit!")
 6
 8
  with MyContextManager():
       print("Inside the block!")
10
```

#### Our very own context manager!

Super simple!

```
1 class MyContextManager:
       def __enter__(self):
           print("Enter!")
3
                                       $ python3 example.py
       def __exit__(self, *exc):
                                       Enter!
6
           print("Exit!")
                                       Inside the block!
                                       Exit!
 8
  with MyContextManager():
       print("Inside the block!")
10
```

#### As neat as it gets!

```
1 class FoodContextManager:
       def __init__(self):
 3
           self.data = {}
       def __enter__(self):
           print(f"Enter: {self.data}")
           return self.data
 8
 9
       def __exit__(self, *exc):
           print(f"Exit: {self.data}")
12 with FoodContextManager() as data:
       data["fruit"] = "delicious"
13
```

## As neat as it gets!

```
1 class FoodContextManager:
      def ___init__(self):
           self.data = {}
      def __enter_(self):
           print(f"Enter: {self.data}")
           return self.data
 8
       def __exit__(self, *exc):
           print(f"Exit: {self.data}")
12 with FoodContextManager() as data:
       data["fruit"] = "delicious"
```

## A fully fledged context manager!

```
1 class FoodContextManager:
       def __init__(self, data):
 3
           self.data = data
 45
       def __enter_ (self):
           print(f"Enter: {self.data}")
           return self.data
 8
 9
       def __exit__(self, *exc):
           print(f"Exit: {self.data}")
12 with FoodContextManager({"dairy": "yuck"}) as data:
       data["fruit"] = "delicious"
13
```

# A fully fledged context manager!

```
1 class FoodContextManager:
      def ___init__(self, data):
           self.data = data
      def __enter_(self):
           print(f"Enter: {self.data}")
          return self.data
 8
       def __exit__(self, *exc):
           print(f"Exit: {self.data}")
12 with FoodContextManager({"dairy": "yuck"}) as data:
      data["fruit"] = "delicious"
```

dport.me/pycon.pdf "Boy, that sure was a lot of work" — Me when I first wrote a context manager this way

#### There is an easier way!

contextlib.contextmanager

#### @contextlib.contextmanager

This function is a <u>decorator</u> that can be used to define a factory function for <u>with</u> statement context managers, without needing to create a class or separate <u>enter\_()</u> and <u>exit\_()</u> methods.







```
1 def my_decorator(func):
2    def new_func():
3         return func() + "!!!!"
4    return new_func
```



```
1 def my_decorator(func):
      def new_func():
           return func() + "!!!"
3
       return new_func
5
6
7 def hello_pycon():
       return "Hello Pycon AU 2018!"
8
9
10
```



```
1 def my_decorator(func):
     def new_func():
          return func() + "!!!"
3
      return new_func
 @my_decorator
7 def hello_pycon():
      return "Hello Pycon AU 2018!"
8
9
```



```
1 def my_decorator(func):
      def new_func():
           return func() + "!!!"
 3
       return new_func
  @my_decorator
 7 def hello_pycon():
       return "Hello Pycon AU 2018!"
 8
 9
10 hello_pycon()
```



# on AU 2018!!!!













```
1 @my_decorator
2 def hello_pycon():
3    return "Hello Pycon AU 2018!"
```



```
1 @my_decorator
2 def hello_pycon():
3    return "Hello Pycon AU 2018!"

1 def hello_pycon():
2    return "Hello Pycon AU 2018!"
3 hello_pycon = my_decorator(hello_pycon)
```

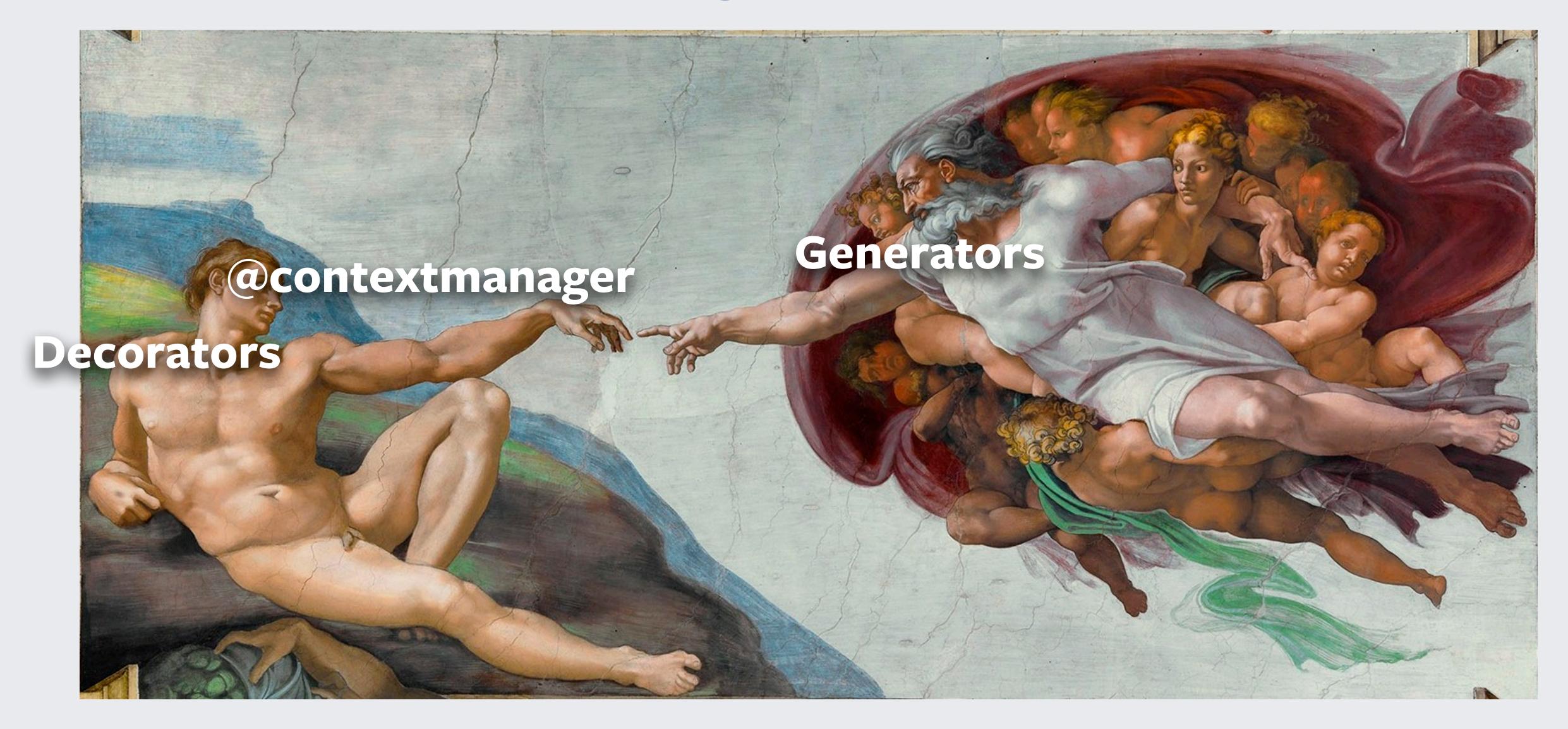
```
1 def first_n(n):
2    for i in range(n):
3    yield i
```

```
1 def first_n(n):
2    for i in range(n):
3    yield i
```

```
1 def first_n(n):
2    for i in range(n):
3
```

```
1 def first_n(n):
2    nums = []
3    for i in range(n):
4        nums.append(i)
5    return nums
```

# Let's put them together



```
1 class MyContextManager:
       def __enter__(self):
2 3 4 5 6
           print("Enter!")
       def __exit__(self, *exc):
           print("Exit!")
 9 with MyContextManager():
       print("Inside the block!")
10
```

```
1 class MyContextManager:
                                   @contextmanager
2 3
       def __enter__(self):
                                   def my_context_manager():
           print("Enter!")
                                        print("Enter!")
4
                                        yield
5
6
                                        print("Exit!")
       def __exit__(self, *exc):
           print("Exit!")
                                   with my_context_manager():
                                        print("Inside the block!")
 9 with MyContextManager():
       print("Inside the block!")
10
```

```
1 class MyContextManager:
                                  @contextmanager
                                  def my_context_manager():
      def __enter__(self):
2 3
          print("Enter!")
                                      print("Enter!")
45
                                      yield
                                      print("Exit!")
      def __exit__(self, *exc):
6
          print("Exit!")
                                  with my_context_manager():
                                      print("Inside the block!")
9 with MyContextManager():
      print("Inside the block!")
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```
1 class MyContextManager:
                                  @contextmanager
                                  def my_context_manager():
2 3
      def __enter_(self):
          print("Enter!")
                                      print("Enter!")
45
                                      yield
                                      print("Exit!")
      def __exit__(self, *exc):
6
          print("Exit!")
                                  with my_context_manager():
                                      print("Inside the block!")
9 with MyContextManager():
      print("Inside the block!")
```

# Old school context management

```
1 class FoodContextManager:
       def ___init___(self, data):
           self.data = data
      def __enter_(self):
           print(f"Enter: {self.data}")
           return self.data
 8
 9
       def __exit__(self, *exc):
           print(f"Exit: {self.data}")
12 with FoodContextManager({"dairy": "yuck"}) as data:
       data["fruit"] = "delicious"
13
```

### New hotness

```
1 from contextlib import contextmanager
3 @contextmanager
4 def FoodContextManager(data):
       print(f"Enter: {data}")
 5
       yield data
 6
       print(f"Exit: {data}")
 8
  with FoodContextManager({"dairy": "yuck"}) as data:
       data["fruit"] = "delicious"
10
```

### New hotness

```
1 from contextlib import contextmanager
3 @contextmanager
4 def FoodContextManager(data):
       print(f"Enter: {data}")
5
       yield data
 6
       print(f"Exit: {data}")
 8
  with FoodContextManager({"dairy": "yuck"}) as data:
       data["fruit"] = "delicious"
10
```

### New hotness

```
1 from contextlib import contextmanager
3 @contextmanager
4 def FoodContextManager(data):
       print(f"Enter: {data}")
5
       yield data
 6
       print(f"Exit: {data}")
 8
  with FoodContextManager({"dairy": "yuck"}) as data:
       data["fruit"] = "delicious"
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```

- Context managers have:
  - \_\_enter\_\_()
  - \_\_exit\_\_()

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  - \_\_exit\_\_()
- Generators and decorators are a thing that exist.

- Context managers have:
  - \_\_enter\_\_()
  - \_\_exit\_\_()
- Generators and decorators are a thing that exist.
- @contextmanager decorator is neat!

### All the rest

Some things you should really know

- Scope
- Exceptions in \_\_exit\_\_
- try / finally with @contextmanager

# Scope with Context Managers

Variables defined inside it still exist!

```
1 with open("myfile.txt") as f:
2   content = f.read()
3 print(content)
```

# Scope with Context Managers

The thing yielded does too, but it'll be closed.

```
1 with open("myfile.txt") as f:
2    pass
3 content = f.read()
4 print(content)
5 # ValueError: I/O operation on closed file.
```

### All the rest

Some things you should really know

- Scope
- Exceptions in \_\_exit\_\_
- try / finally with @contextmanager



```
1 class MyContextManager:
      def enter (self):
2 3
           print("Enter!")
4
5
       def __exit__(self, *exc):
6
           print("Exit!")
 9 with MyContextManager():
10
```

```
1 class MyContextManager:
      def enter (self):
2 3
           print("Enter!")
4 5
      def __exit__(self, *exc):
6
           print("Exit!")
 9 with MyContextManager():
10
```

```
def __exit__(
    self,
    exc_type,
    exc,
    exc_tb,
):
    print("Exit!")
```

# Exception handling in \_\_exit\_\_\_

It's a little tricky

- Want to ignore exception?
  - Return True
- Want to raise exception?
  - Return False (or do nothing)
- Do not explicitly re-raise the exception.



```
1 class MyContextManager:
5
      def __exit__(self, exc_type, exc, exc_tb):
6
          if exc:
              print("Oh no!")
8
              call_for_help()
              return False
```



```
1 class MyContextManager:
5
      def __exit__(self, exc_type, exc, exc_tb):
6
          if exc:
              print("Oh no!")
              call_for_help()
```



```
1 class suppress:
       def ___init___(self, *exceptions):
           self.exceptions = exceptions
      def __enter_ (self):
5
6
           pass
       def __exit__(self, exc_type, exc, exc_tb):
8
           return
               exc_type is not None and
10
               issubclass(exc_type, self.exceptions)
12
```



```
1 class suppress:
      def __init__(self, *exceptions):
           self.exceptions = exceptions
   def __enter_(self):
5
           pass
       def __exit__(self, exc_type, exc, exc_tb):
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           return
               exc_type is not None and
10
               issubclass(exc_type, self.exceptions)
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```



```
1 class suppress:
      def __init__(self, *exceptions):
           self.exceptions = exceptions
   def __enter_(self):
5
           pass
      def __exit__(self, exc_type, exc, exc_tb):
8
           return
               exc_type is not None and
               issubclass(exc_type, self.exceptions)
12
```



```
1 class suppress:
      def __init__(self, *exceptions):
          self.exceptions = exceptions
   def __enter_(self):
5
           pass
      def __exit__(self, exc_type, exc, exc_tb):
8
           return
               exc_type is not None and
10
               issubclass(exc_type, self.exceptions)
12
```

#### All the rest

Some things you should really know

- Scope
- Exceptions in \_\_exit\_\_
- Exception handling in @contextmanagers

```
1 @contextmanager
2 def my_context_manager():
3     print("Before")
4     yield
5     print("After")
6
7 with my_context_manager():
8     print(f"Neat: {1/0}")
```

```
1 @contextmanager
2 def my_context_manager():
3     print("Before")
4     yield
5     print("After")
6
7 with my_context_manager():
8     print(f"Neat: {1/0}")
```

```
$ python3 16_contextmanager_exceptions.py
Before
Traceback (most recent call last):
   File "example.py", line 10, in <module>
      print(f"I love this number: {1/0}")
ZeroDivisionError: division by zero
```

```
1 @contextmanager
2 def my_context_manager():
3     print("Before")
4     yield
5     print("After")
6
7 with my_context_manager():
8     print(f"Neat: {1/0}")
```

```
1 @contextmanager
1 @contextmanager
                                2 def my_context_manager():
2 def my_context_manager():
                                     print("Before")
      print("Before")
      yield
                                     try:
      print("After")
                                          yield
                                     except Exception as e:
                                6
6
                                          print(f"Oh no: {e}")
7 with my_context_manager():
      print(f"Neat: {1/0}")
                                     finally:
                                8
8
                                          print("After")
                                9
```

```
1 @contextmanager
1 @contextmanager
                                2 def my_context_manager():
2 def my_context_manager():
                                     print("Before")
      print("Before")
      yield
                                     try:
      print("After")
                                          yield
                                     except Exception as e:
                                6
6
                                          print(f"Oh no: {e}")
7 with my_context_manager():
      print(f"Neat: {1/0}")
                                     finally:
                                8
8
                                          print("After")
                                9
```

```
$ python3 16_contextmanager_exceptions.py
Before
Oh no: division by zero
After
```

# We made it!



• Do not explicitly re-raise exceptions in \_\_exit\_\_ methods.

#### 

- Do not explicitly re-raise exceptions in \_\_exit\_\_ methods.
- In @contextmanagers however you must re-raise.

#### 

- Do not explicitly re-raise exceptions in \_\_exit\_\_ methods.
- In @contextmanagers however you must re-raise.
- Know the roles of \_\_init\_\_ and \_\_enter\_\_
  - No side effects in \_\_init\_\_
  - Don't make \_\_init\_\_ too computationally expensive.

# Other possible uses!

So many!

Enclose an event and log based on what happens.

# Other possible uses!

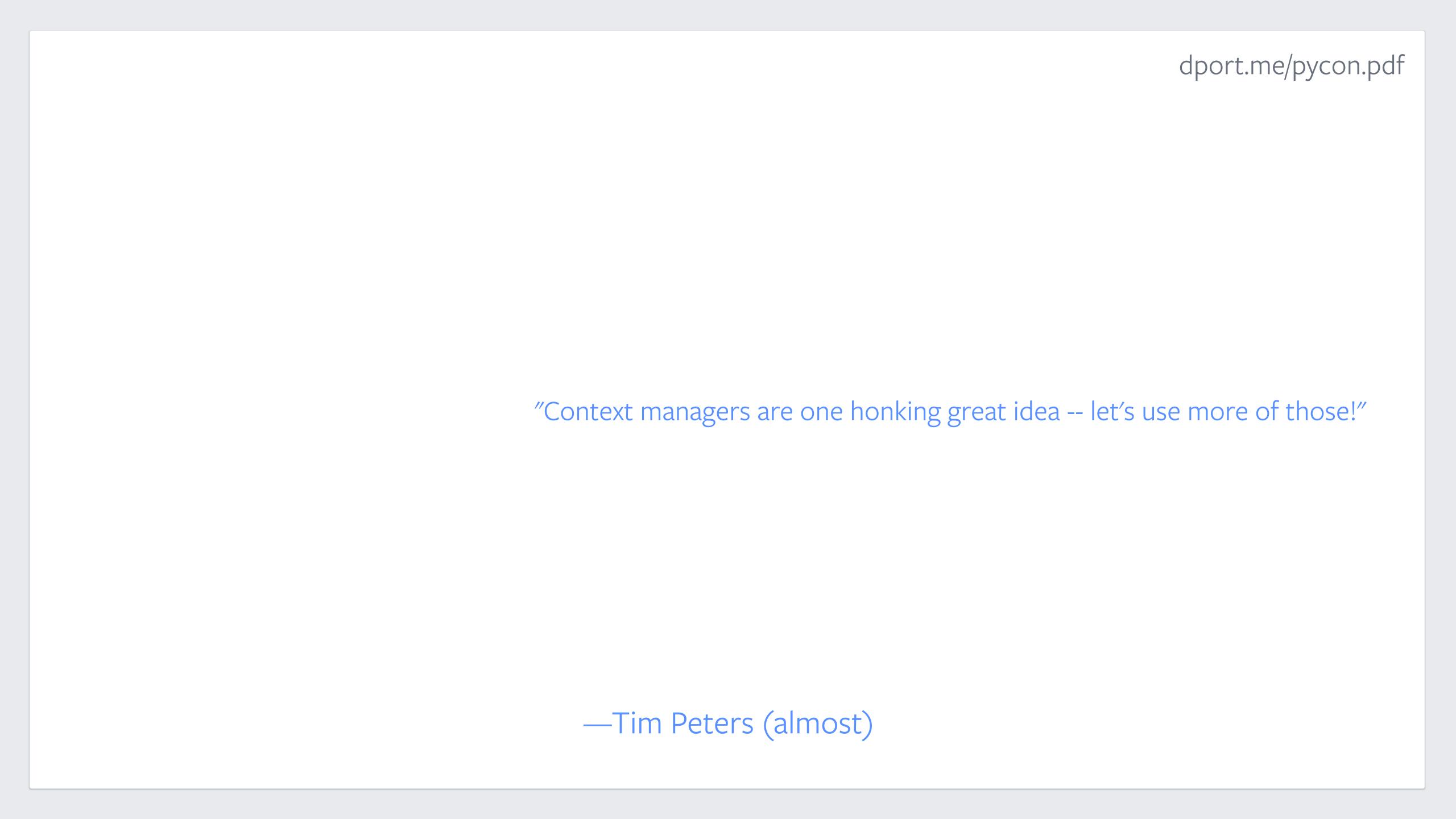
So many!

- Enclose an event and log based on what happens.
- Remote integration tests.

# Other possible uses!

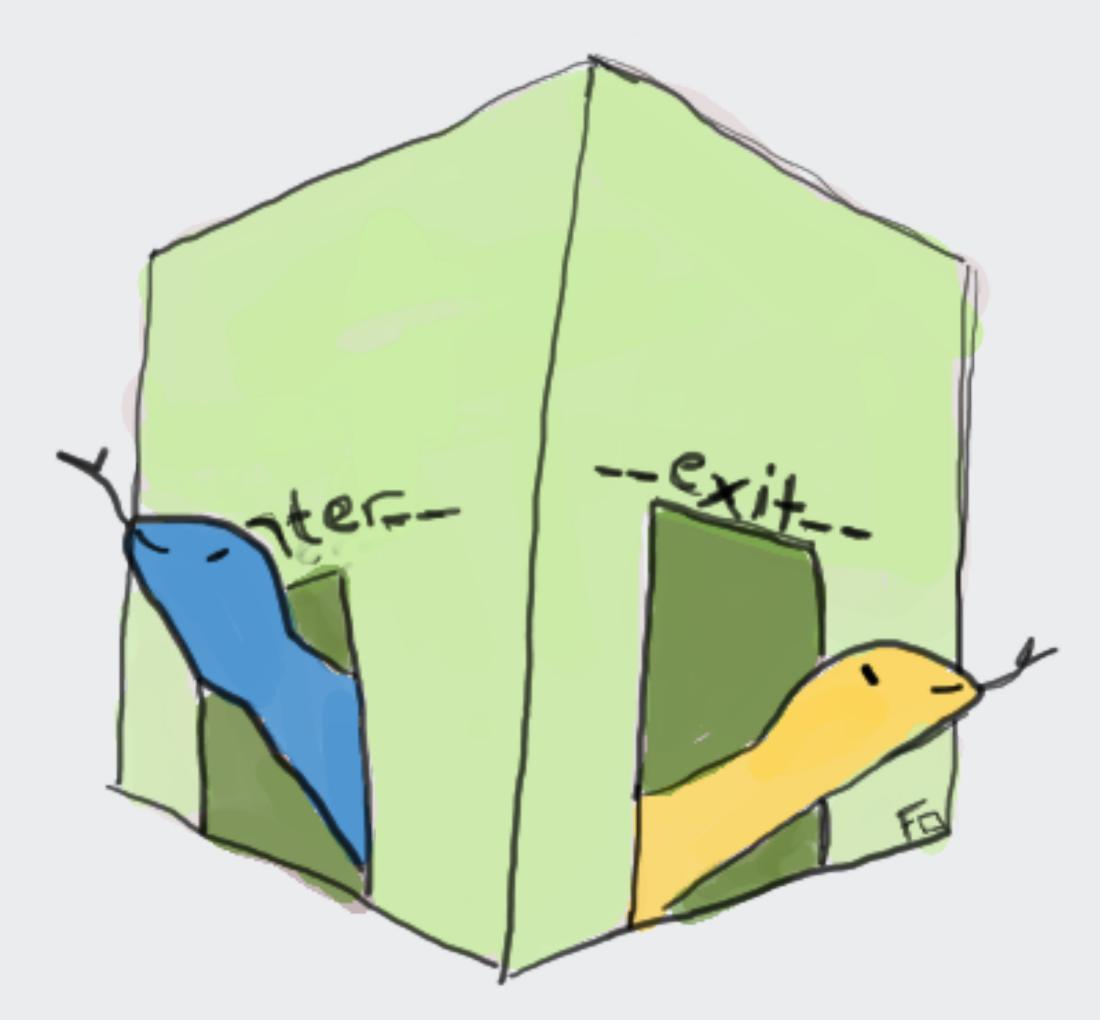
So many!

- Enclose an event and log based on what happens.
- Remote integration tests.
- More!









- @fatty\_box

# Thanks to these great folks



- · Lachlan, John, Luka, and Sam
  - For watching all my dry-runs
- Fatema and Kelly
  - For drawings and moral support
- The Pycon AU team!!
- All of you lovely people

# Questions?

Tweeter

@banool1

Website

dport.me

Github

github.com/banool

# facebook

# Key take aways



- Use context managers!
- Context managers are one honking great idea -- let's use more of those!
- Use context managers but bolded!

# First, the hard way

But not necessarily the wrong way

e. hmm open is a builtin and threadpoolexecutor is too complex. suppress would necessitate explanation of exception handling

```
Typical usage:
                                        equivalent to this:
    @contextmanager
    def some_generator(<arguments>):
                                             <setup>
        <setup>
                                             try:
        try:
                                                 <variable> = <value>
            yield <value>
                                                 <body>
        finally:
                                             finally:
            <cleanup>
                                                 <cleanup>
This makes this:
    with some_generator(<arguments>) as <variable>:
        <body>
```