

# REPORT [Cyclic Code Encoder]

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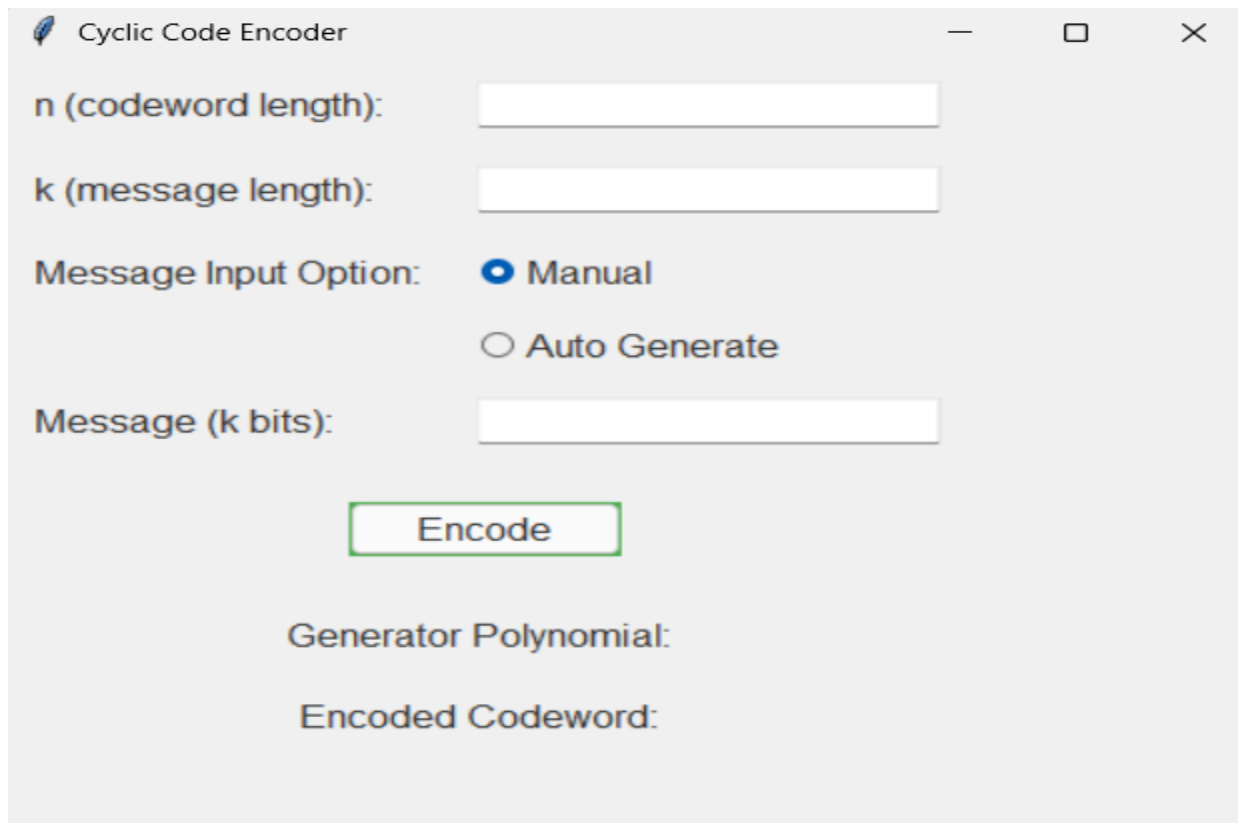
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**1. Introduction** This project implements a Cyclic Code Encoder using Python. The application is designed to take user input parameters for a cyclic code, such as codeword length ( $n$ ) and message length ( $k$ ), generate a valid generator polynomial, and encode a given message accordingly. The program also provides a Graphical User Interface (GUI) for ease of use.

**2. Design Overview** The cyclic encoding process involves the following steps:

- Finding the generator polynomial ( $g(x)$ ) that satisfies cyclic encoding properties.
- Encoding a given  $k$ -bit message using the generator polynomial.
- Providing an option for users to enter a message manually or generate it randomly.
- Displaying the resulting generator polynomial and the encoded codeword.

The implementation is structured into modular functions, ensuring reusability and clarity.



The screenshot shows a graphical user interface titled "Cyclic Code Encoder". It features several input fields and a button. The inputs are: "n (codeword length):", "k (message length):", "Message Input Option:" with radio buttons for "Manual" (selected) and "Auto Generate", and "Message (k bits):". Below these is a green-bordered "Encode" button. At the bottom, there are labels for "Generator Polynomial:" and "Encoded Codeword:".

Cyclic Code Encoder

n (codeword length):

k (message length):

Message Input Option: ☒ Manual ☐ Auto Generate

Message (k bits):

Encode

Generator Polynomial:

Encoded Codeword:

Cyclic Code Encoder

n (codeword length): 7

k (message length): 3

Message Input Option: ☒ Manual ☐ Auto Generate

Message (k bits): 101

Encode

Generator Polynomial:  $x^{**4} + x^{**2} + x + 1$

Encoded Codeword: 1011100

### 3. Tools and Technologies Used

- **Python:** The primary programming language used for implementing the encoder.
- **NumPy:** Utilized for numerical operations and handling polynomial calculations.
- **SymPy:** Used for symbolic mathematics, particularly for polynomial operations in finite fields.
- **Tkinter:** The built-in Python library used for creating the GUI, enabling user interaction.
- **Random Module:** Used to generate random binary messages for automatic message encoding.

### 4. Implementation Details

- **Finding the Generator Polynomial**
  - The function `find_generator_polynomial(n, k)` searches for a polynomial that divides  $x^n - 1$  in the finite field  $GF(2)$ .

- This ensures proper cyclic encoding and allows the generation of valid codewords.
- **Encoding Process**
  - The message polynomial is multiplied by  $x^{(n-k)}$  to shift the message bits.
  - A division is performed with the generator polynomial to compute parity bits.
  - The remainder is added to the shifted message to generate the final encoded codeword.
- **Graphical User Interface**
  - Tkinter provides a simple interface with input fields for  $n$ ,  $k$ , and message entry.
  - Users can select between manual input and automatic message generation.
  - The encoded codeword and generator polynomial are displayed as output.

## 5. Challenges and Solutions

- **Polynomial Selection:** The main challenge was ensuring that the chosen generator polynomial is valid. The implemented method systematically checks polynomials in  $GF(2)$  to find a suitable candidate.
- **GUI Integration:** Tkinter was effectively used to simplify user interaction and validate inputs to prevent errors.

**6. Conclusion** The cyclic code encoder successfully implements encoding of binary messages using cyclic redundancy principles. The application provides a user-friendly interface and performs encoding using algebraic techniques with Python libraries.

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