Alapan Chaudhuri

Undergraduate Researcher, CQST & CSTAR, IIITH

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EDUCATION

International Institute of Information Technology, Hyderabad

B. Tech. (with Honours) in Computer Science and Engineering (8.81/10)

July 2019 - Present

Teaching Assistant: Automata Theory (Monsoon 2021)

EXPERIENCE

Compiler Developer Intern

Qualcomm

May 2022 - June 2022

Incoming compiler developer intern at Qualcomm (Hyderabad campus). Will be working with the LLVM compiler and toolset team.

Research Assistant, IIITH

Centre of Quantum Science and Technology

Dec 2021 - Present

Characterizing absolute classes of quantum states: Working with Prof Indranil Chakrabarty on devising algorithmic approaches like convex optimisation to characterize absolutely separable quantum states. Furthermore, studying several other absolute classes like absolutely Bell-CHSH local states and ACVENN to find similar characterization criteria.

Fast Hamiltonian Simulation: Implementing a framework that can simulate any generalized Hamiltonian for quantum computing systems using methods like trotterization, qubitisation etc. In addition, working towards devising hybrid techniques, for specific groups of Hamiltonians, that can be leveraged to further improve the current benchmarks.

Signal Processing and Communication Research Center

May 2021 - Present

Quantum Private Information Retrieval: Working on QPIR capacity and protocols under different scenarios like replicated, colluding and/or coded servers with Prof Prasad Krishnan.

Data Analyst Intern

Trivedi Center for Political Data

Dec 2020 - Jan 2021

Worked on the data set of Indian Governors to produce representations and visualizations for recognising trends, outliers and patterns. Furthermore, performed large scale web scraping and data cleaning to ensure correct and standardized data.

Awards

- Ranked 9th in ICPC Asia Regionals 2020-21 (Gwalior-Pune)
- Ranked 1^{st} (world) in Open Cup XXII-10 (Div 2)
- Winner of the Goldman Sachs challenge at the Texas A&M Datathon
- Sports Programming: highest rating of 2022 (5 star) on Codechef
- Certificate of Merit (top 1%) for the 2019 Indian Olympiad Qualifier in Physics
- \bullet Top 2% (national) in Google HashCode 2022

Positions of Responsibility Student Moderator at NQSTS 2021

National Quantum Science and Technology Symposium

July 2021 - Aug 2021

Club Coordinator

Theory Group, IIITH

Sep 2020 - Oct 2021

Moderator

Programming Club, IIITH

May 2020 - June 2021

Projects & Open Source

Cirq

Google QuantumAI (cirq)

Aug 2021 - Present

- Working on implementing support for OpenQASM3 in Cirq (ongoing).
- Implemented rotation gate and serial concatenation of Kraus Operators (with Zeeshan Ahmed).

Nostradamus: Weathering Worth

Nostradamus

Apr 2021

- Explored correlations between the stock market its volatility and behavior against weather conditions, environmental factors, and natural disasters.
- Technologies Used: Python, Yahoo Finance API

Canswer Mobile App

Caregrades Technologies

Feb 2021 - Apr 2021

- Created a mobile app (published in playstore) for patient engagement and remote connected care along with a similar version designed for hospitals to connect them to patients directly.
- Technologies Used: JavaScript, Firebase, React JS, Python.

Christine

Christine

Oct 2020

- Discord-bot that moderates online harassment along with toxicity and depressive behavior.
- Used 1.6 million tweets for constructing a scale to measure depression from text messages.
- Technologies Used: Python, NLTK, Google Cloud, JavaScript, Perspective AI.

Games and Computational Complexity

Playing Games

Sep 2020 - Nov 2020

• Proved the video game 'CELESTE' is NP-complete (original work). Furthermore, presented a dissertation explaining computational complexity of different games. Here is the preprint.

Dotabase

Dota2 Analyzer

Sep 2020

- Analyzer for professional matches in the popular game Dota 2. Implemented a fully functioning DBMS based on data scraped from OpenDota and built a suitable CLI using Python.
- Technologies Used: MySQL, Pymysql, Python.

Mariam: a Linux Shell

Mariam

Aug 2020 - Sep 2020

- Basic shell/terminal implemented from scratch in C using Linux system calls. Includes piping, redirection, signal handling as well as extensive error handling.
- Technologies Used: C, Linux, Operating Systems.

SKILLS

Primary Languages: C, C++, Python, LaTeX, Bash, x86, Haskell, Racket Others: Cirq, Q#, Qiskit, Tensorflow, Tensorflow Quantum, PyTorch, Pennylane Web: JavaSrcipt, React, HTML/CSS, MySQL, MariaDB

Interests

Quantum Computing, Algorithms and Optimisation, Programming Language Theory, Quantitative Finance