

Bao Nguyen

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EDUCATION

Bachelor of Science in Computer Science and Systems

University of Washington

December 2022

TECHNICAL KNOWLEDGE

| | |
|--------------------------|--------------------------------------------------------------|
| Programming languages: | Java, Javascript, Python, PHP, HTML5, CSS3, SQL, R |
| Database: | MySQL |
| Web technologies: | React, Node.js |
| Version control systems: | Git, Apache Subversion |
| Cloud technology: | AWS |
| Relevant coursework: | Data structures and algorithms, object-oriented programming. |

RELEVANT EXPERIENCE

Incoming Software Engineer Intern | Symetra | June 2021

- Will implement features for a customer facing website using React.
- Will be working with a team that integrates system components deployed in AWS with other services using APIs.

PROJECT EXPERIENCE

Road Rage | March 2021

- Built in Java.
- Implement interface and abstract class to create behaviors for 6 vehicle models when they are on the street and interact with each other.
- Wrote JUnit test to test behaviors of a vehicle model.

COVID Resources Map | October 2020

- Built in HTML5, CSS3, Javascript.
- Integrated Google Maps API to customize the COVID Resources Map.
- Collaborated with 4 other team members from 3 different countries at Dubhacks to build a website with interactive maps that show the free COVID testing sites and the locations that hand out free masks.

EZ Trivia Game | June 2019

- Created a Trivia game graphical interface using HTML5, CSS3 and Javascript.
- Built the back end of the game in PHP and used MySQL to store and update players' scores.
- Fetched questions and answers data from Jservice.io.
- More than 100 of my classmates have played the EZ Trivia Game.

INTERESTS AND ACHIEVEMENTS

- Junior officer of HUSCII Coding Club.
- Vietnamese interpreter at Pleasant Valley Healthcare and Rehabilitation Center for 9 months.
- National Honor Society member at Sachse High School.