(R3) \* is distributive w.r.t. +.

The identity element for addition is denoted 0, and the additive inverse of  $a \in A$  is denoted by -a. More explicitly, the axioms of a ring are the following equations which hold for all  $a, b, c \in A$ :

$$a + (b+c) = (a+b) + c$$
 (associativity of +) (2.1)

$$a + b = b + a$$
 (commutativity of +) (2.2)

$$a + 0 = 0 + a = a$$
 (zero)

$$a + (-a) = (-a) + a = 0 (additive inverse) (2.4)$$

$$a * (b * c) = (a * b) * c \qquad (associativity of *)$$
(2.5)

$$a * 1 = 1 * a = a \qquad \text{(identity for *)}$$

$$(a+b)*c = (a*c) + (b*c)$$
 (distributivity) (2.7)

$$a * (b+c) = (a*b) + (a*c)$$
 (distributivity) (2.8)

The ring A is commutative if

$$a * b = b * a$$
 for all  $a, b \in A$ .

From (2.7) and (2.8), we easily obtain

$$a * 0 = 0 * a = 0 \tag{2.9}$$

$$a * (-b) = (-a) * b = -(a * b).$$
 (2.10)

Note that (2.9) implies that if 1 = 0, then a = 0 for all  $a \in A$ , and thus,  $A = \{0\}$ . The ring  $A = \{0\}$  is called the *trivial ring*. A ring for which  $1 \neq 0$  is called *nontrivial*. The multiplication a \* b of two elements  $a, b \in A$  is often denoted by ab.

## Example 2.6.

- 1. The additive groups  $\mathbb{Z}, \mathbb{Q}, \mathbb{R}, \mathbb{C}$ , are commutative rings.
- 2. For any positive integer  $n \in \mathbb{N}$ , the group  $\mathbb{Z}/n\mathbb{Z}$  is a group under addition. We can also define a multiplication operation by

$$\overline{a} \cdot \overline{b} = \overline{ab} = \overline{ab \bmod n},$$

for all  $a, b \in \mathbb{Z}$ . The reader will easily check that the ring axioms are satisfied, with  $\overline{0}$  as zero and  $\overline{1}$  as multiplicative unit. The resulting ring is denoted by  $\mathbb{Z}/n\mathbb{Z}$ .

3. The group  $\mathbb{R}[X]$  of polynomials in one variable with real coefficients is a ring under multiplication of polynomials. It is a commutative ring.

<sup>&</sup>lt;sup>2</sup>The notation  $\mathbb{Z}_n$  is sometimes used instead of  $\mathbb{Z}/n\mathbb{Z}$  but it clashes with the notation for the *n*-adic integers so we prefer not to use it.