

From a practical point of view, Proposition 25.6 shows us how to homogenize an affine map to turn it into a linear map between the two homogenized spaces. Assume that E and F are of finite dimension, that $(a_0, (u_1, \dots, u_n))$ is an affine frame of E with origin a_0 , and $(b_0, (v_1, \dots, v_m))$ is an affine frame of F with origin b_0 . Then, with respect to the two bases (u_1, \dots, u_n, a_0) in \widehat{E} and (v_1, \dots, v_m, b_0) in \widehat{F} , a linear map $h: \widehat{E} \rightarrow \widehat{F}$ is given by an $(m+1) \times (n+1)$ matrix A . Assume that this linear map h is equal to the homogenized version \widehat{f} of an affine map f . Since

$$\widehat{f}(u \widehat{+} \lambda a) = \overrightarrow{f}(u) \widehat{+} \lambda f(a),$$

and since over the basis (u_1, \dots, u_n, a_0) in \widehat{E} , points are represented by vectors whose last coordinate is 1 and vectors are represented by vectors whose last coordinate is 0, the following properties hold.

1. The last row of the matrix $A = M(\widehat{f})$ with respect to the given bases is

$$(0, 0, \dots, 0, 1)$$

with n occurrences of 0.

2. The last column of A contains the coordinates

$$(\mu_1, \dots, \mu_m, 1)$$

of $f(a_0)$ with respect to the basis (v_1, \dots, v_m, b_0) .

3. The submatrix of A obtained by deleting the last row and the last column is the matrix of the linear map \overrightarrow{f} with respect to the bases (u_1, \dots, u_n) and (v_1, \dots, v_m) ,

Finally, since

$$f(a_0 + u) = \widehat{f}(u \widehat{+} a_0),$$

given any $x \in E$ and $y \in F$ with coordinates $(x_1, \dots, x_n, 1)$ and $(y_1, \dots, y_m, 1)$, for $X = (x_1, \dots, x_n, 1)^\top$ and $Y = (y_1, \dots, y_m, 1)^\top$, we have $y = f(x)$ iff

$$Y = AX.$$

For example, consider the following affine map $f: \mathbb{A}^2 \rightarrow \mathbb{A}^2$ defined as follows:

$$\begin{aligned} y_1 &= ax_1 + bx_2 + \mu_1, \\ y_2 &= cx_1 + dx_2 + \mu_2. \end{aligned}$$

The matrix of \widehat{f} is

$$\begin{pmatrix} a & b & \mu_1 \\ c & d & \mu_2 \\ 0 & 0 & 1 \end{pmatrix},$$