Baoquan Dinh

Front End Engineer

Detail-oriented and highly creative professional with two years of experience in front end Web development. Proven history of success in translating a written requirements and wireframes into customer-facing and highly performant web applications via HTML, CSS, and JavaScript with cross-functional teams. Expert in innovative user interface design and development. Excel at managing and training cross-functional teams. Ability to manage technical projects from conception to production within time, cost, and quality restraints. Conduct root-cause analysis and detect/resolve technical issues. Recognized for enhancing project performance, reducing processing time/backlog/churn, achieving client satisfaction, and developing professional relationships.

Technical Proficiencies

Languages: JavaScript, TypeScript, HTML, and CSS

Frameworks: React, Mocha, NodeJS; Angular and AngularJS

Databases: MySQL

Career Experience

Plutora, Santa Clara 2019 - Present

Front-End Developer

Supervise a team of developers, conducting sprint planning and sprint review sessions. Extract data from multiple APIs, including Jira, ServiceNow, VersionOne, and Microsoft Azure DevOps through custom integrations with TypeScript and JavaScript. Build front end widgets via HTML, CSS, JavaScript, React, and AngularJS. Support in creating code architecture and specs during customer/design meetings. Develop refillable/dynamic code for developers. Assist in the maintenance of old projects by improving their code. Contribute to core coding through C and C++.

- Fulfilled customer requirements by cooperating with solutions consultants and customer design/management team.
- Boosted performance of preexisting project by 50%.
- Reduced runtime from 60 to 30 minutes by resolving a technical issue.
- Slashed backlog from 300 to 225/235 per month (25%) through implementation of best practices.

Axcient, Mountain View 2016 – 2018

Technical Support Engineer

Delivered required information to customers by enquiring data from database via SQL. Offered excellent support to clients by cooperating with support and engineering tiers.

- Contributed to slash churn by 8%.
- Achieved and maintained customer satisfaction by addressing their issues.

Key Projects

- Neighborhood Map App: Static map showing location of local cuisine.
 - o Implemented FourSquare's and GoogleMap's API, React, JavaScript, HTML, and CSS (Github Repo: FEND-Neighborhood App).
- Memory Game: Basic memory game.
 - Utilized standard HTML and CSS (baoquandinh.github.io).
- Arcade Game: Frogger replica.
 - o Carried-out HTML, CSS, and JavaScript (baoquandinh.github.io).
- Pixel Art Maker: Single page app, enabling user to develop their pixel art (baoquandinh.github.io).

Education