BigInt

true/false

Return type Name BigInt(const bool* const)

BigInt(const string&)

BigInt(long long)

Operator >=

Operator + BigNum Operator -BigNum Operator * BigNum Operator / BigNum BigNum Operator! Operator ~ BigNum Operator & BigNum Operator | BigNum Operator ^ BigNum Operator << BigNum BigNum Operator >> Operator == true/false Operator != true/false Operator < true/false Operator > true/false Operator <= true/false

BigInt

Function Note **Assignment** Construction from an array of 128 boolean values Chiến Construction from decimal string-represented number Chiến Construction from a long long number Chiến adding two BigInts Truờng subtracting two BigInts Truờng multiplying two BigInts Chiến dividing two BigInts Chiến

Return 0 if nonzero, else 1

flipping bits bitwise and bitwise or

bitwise exclusive-or (xor)

left shifting

right shifting arithmetic shifting

equal comparison

Not-equal comparison may reuse opt ==

Less-than comparison Greater-than comparison

Less-than-or-equal comparison may reuse opt > Greater-than-or-equal comparison may reuse opt <

BigNum

Name

Return type

BigNum

BigNum(const bool* const) set_bit(int index, bool value)

get_bit(int index)

operator=(const BigNum&)

void bool

BigNum&

BigNum

Function	Note	Assignment
Default constructor	should set data to {0, 0}	Truờng
Construction from an array of 128 boolean values		Truờng
Set index-th bit to value		Truờng
return index-th bit value		Truờng
assign operator		Truờng