Chapiter_0 Preface

Emphasis

To learn about advanced algorithms implemented in NLTK, examine the Python source code and consult other materials cited in this book.

After completing these materials, try to attempt more advanced textbooks, such as **Speech and Language Processing**, by Jurafsky and Martin (Prentice Hall, 2008)

Why Python?

- Shallow learning curve, its syntax and semantics are transparent, and good string-handling functionality.
- As an interpreted language, Python facilitates interactive exploration.
- As an object-oriented language, Python permits data and methods to be encapsulated and re-used easily.
- As a dynamic language, Python permits attributes to be added to objects on the fly, and permits variables to be typed dynamically, facilitating rapid development.
- An extensive standard library, including components for graphical programming, numerical processing, and web connectivity.

V3.0 VS V2.0

Python 3 includes some significant changes(see details here or convert Python 2 code to Python 3 via 2to3.py):

- print statement is now a function, so "print (...)";
- many functions now return iterators instead of lists (to save memory usage);
- integer division returns a floating point number;
- all text is now Unicode
- strings are formatted using the format method

Software Requirements

- Python version 3.2 or later (NLTK 3.0 also works with Python 2.6 and 2.7.)
- NLTK version 3.0
- NLTK-Data (contains the linguistic corpora)
- NumPy (support for multidimensional arrays and linear algebra)
- Matplotlib (2D plotting library for data visualization)
- Stanford NLP Tools (useful for large scale language processing)
- NetworkX (for storing and manipulating network structures consisting of nodes and edges. For visualizing semantic networks, also install the Graphviz library)
- Prover9 (automated theorem prover for first-order and equational logic, used to support inference in language processing)

About the authors

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