Workshop 2: The tidyverse and beyond



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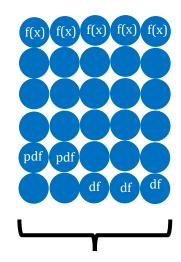




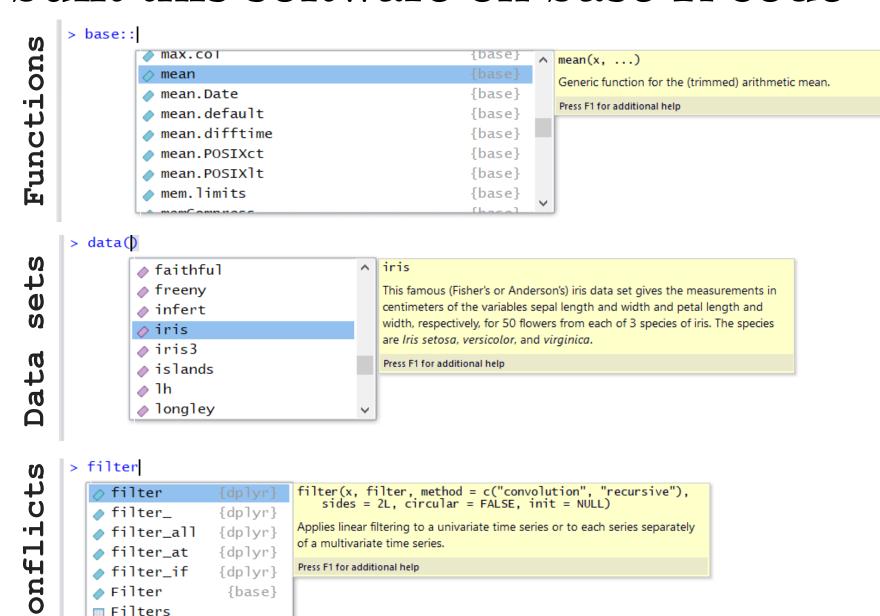


PART A: We built this software on base R code

Recall:



Base R: Comes preloaded



Base R Cheat Sheet

Getting Help

Accessing the help files

?mean

Get help of a particular function.

help.search('weighted mean')

Search the help files for a word or phrase.

help(package = 'dplyr')

Find help for a package.

More about an object

str(iris)

Get a summary of an object's structure.

class(iris)

Find the class an object belongs to.

Using Packages

install.packages('dplyr')

Download and install a package from CRAN.

library(dplyr)

Load the package into the session, making all its functions available to use.

dplyr::select

Use a particular function from a package.

data(iris)

Load a built-in dataset into the environment.

Working Directory

getwd()

Find the current working directory (where inputs are found and outputs are sent).

setwd('C://file/path')

Change the current working directory.

Use projects in RStudio to set the working directory to the folder you are working in.

Vectors

Creating Vectors

Creating vectors		
c(2, 4, 6)	2 4 6	Join elements into a vector
2:6	23456	An Integer sequence
seq(2, 3, by=0.5)	2.0 2.5 3.0	A complex sequence
rep(1:2, times=3)	121212	Repeat a vector
rep(1:2, each=3)	111222	Repeat elements of a vector

Vector Functions

sort(x)	rev(x)
Return x sorted.	Return x reversed.
table(x)	unique(x)
See counts of values.	See unique values.

Selecting Vector Elements

By Position

x[-4] All but the fourth.

x[2:4] Elements two to four.

x[-(2:4)] All elements except two to four.

x[c(1, 5)] Elements one and five

By Value

- 3	-,		
x[x == 10]	Elements which are equal to 10.		
x[x < 0]	All elements less than zero.		
x[x %in% c(1, 2, 5)]	Elements in the set 1, 2, 5.		

Named Vectors

```
x['apple'] Element with name 'apple'.
```

Programming

For Loop

for (variable in sequence){

print(j)

```
Do something
}

Example

for (i in 1:4){
    j <- i + 10
```

While Loop

while (condition){

```
Do something
}

Example
while (i < 5){
  print(i)
  i <- i + 1
```

If Statements

```
if (condition){
   Do something
} else {
   Do something different
}
```

Example

```
if (i > 3){
    print('Yes')
} else {
    print('No')
}
```

Functions

```
function_name <- function(var){
   Do something
   return(new_variable)
}</pre>
```

```
square <- function(x){
  squared <- x*x
  return(squared)
}</pre>
```

Reading and Writing Data

Also see the readr package.

Input	Ouput	Description
<pre>df <- read.table('file.txt')</pre>	write.table(df, 'file.txt')	Read and write a delimited text file.
<pre>df <- read.csv('file.csv')</pre>	write.csv(df, 'file.csv')	Read and write a comma separated value file. This is a special case of read.table/ write.table.
load('file.RData')	<pre>save(df, file = 'file.Rdata')</pre>	Read and write an R data file, a file type special for R.



Creating objects

```
For most of us, R is simply the creation of and manipulation of objects
new_object \leftarrow c(1, 2, 3)
- the objects are then fed into functions to create amazing new objects
amazing_new_object <- function(new_object)</pre>
Broadly speaking the following is true in R:
information
- dataframe <- function(information)</pre>
- plot <- function(dataframe)</pre>
- model <- function(dataframe)</pre>
```

Data structures

example <- c(1, 2, NA, 4)

```
Data structures encompass everything from our new object create in the
last slide and beyond
Data can be stored in different forms
#double (for double precision floating point numbers)
typeof(1)
#character
typeof("string")
#logical
typeof(FALSE)
#missing values are represented by NA
```

Types of data structures I

#vectors: These come in two forms - A: Atomic vectors contain exactly one type of data \leftarrow c(1, 2, 0.5, -0.5, 3.4) all_numbers all_characters <- c("One", "too", "3") all_logical <- c(TRUE, FALSE) #NOTE: Always type it out - B: Lists allow combinations of different types of data this_is_a_list <- list(1, TRUE, "Three") typeof(this_is_a_list) [1] "list"

this_is_also_a_list <- list(all_numbers, all_characters, all_logical)

Worksheet 2 Part A

Types of data structures II

#Matrices/Arrays:

- You can have a matrix of two or more dimensions a_matrix <- matrix(1:9, 3, 3)</pre>
- Both vectors and matrices can only contain one type of data
- If you try to create a vector with more than one data type, then it will undergo coercion to the least common denominator
- You can perform coercions yourself on vectors
 nums_as_characters <- as.character(all_numbers)</pre>

```
back_to_numbers <- as.numeric(nums_as_characters)</pre>
```

Types of data structures III

#Dataframes:

- These are a special type of list
- Observations are in rows
- Variables are in columns
- Labels or other metadata may also be present
- In the tidyverse dataframes are called "tibbles"
 - Tibbles are one of the unifying features of the tidyverse
 - The two main differences are with;
 - printing: tibbles have a defined print method
 - subsetting: use of the [function
- Some older functions don't work with tibbles. To convert just type: old_data_frame <- as.data.frame(tibble.data.frame)</p>

Worksheet 2 Part B

Indexing

- Indexing can occur in one or two dimensions

```
    One dimension:
        new_object <- c(1, 2, 3)
        new_object[1]
        [1] 1</li>
    Two dimensions
        a_data_frame[1, 1]
```

a_data_frame\$number[1]

- In the tidyverse we don't use [much as dplyr::filter() and dplyr::select() allow you to solve the same problems
- However, given so much of the R has been written using these, it's worth recognising and understanding them

Worksheet 2

Part C

Go to script1_baseR_indexing_and_functions

Types of data structures IV

#Factors:

- In R, factors are used to work with categorical variables
- historically they were easier to work with than characters, hence many baseR functions automatically convert characters to factors
- This does not happen in the tidyverse
- forcats packages deals with them
- One of the most important uses of factors is in statistical modeling; since categorical variables enter into statistical models differently than continuous variables, storing data as factors insures that the modeling functions will treat such data correctly
- For a brief factor example open and run script2_factors

PART B: The layered grammar of graphics

```
Template:
qqplot(data = \langle DATA \rangle) +
     <GEOM_FUNCTION>(mapping = aes(<MAPPINGS>)) +
      linear model +
      axes formatting +
      legend formatting +
      title + etc. etc.
```

Worksheet 2

Part D

Go to script3_house_registrations.R