

Becode

*Degroof Petercam Challenge*

*Silvia Steisel*

Septembre 2018

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Degroof Petercam  
Foundation

2

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Degroof Petercam  
Challenge

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3

Our needs

4

Evaluation criteria

# 1 Degroof Petercam Foundation

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## Degroof Petercam Challenge

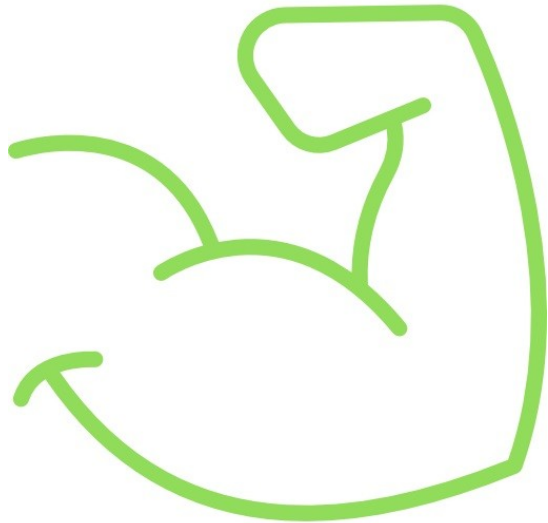
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- Create an app'
- Name it
- 3 days
- Ultimate mission on Friday 28/9
- 9 teams of 5 people + coaches
- 1 jury
- 1 winning team and 1 laureate

### 3 Our needs: matching skills with projects

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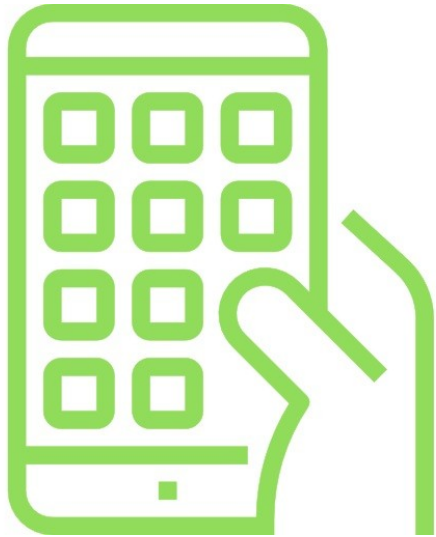


- We allow every employee to spend 2h/month to give his skills to others
- Employees have specific skills ex: accountability, HR, management, finance, IT
- The foundation selects projects that could benefit from those skills
- The projects receive time and skills from our employees to become stronger

### 3

## Our needs: an app'

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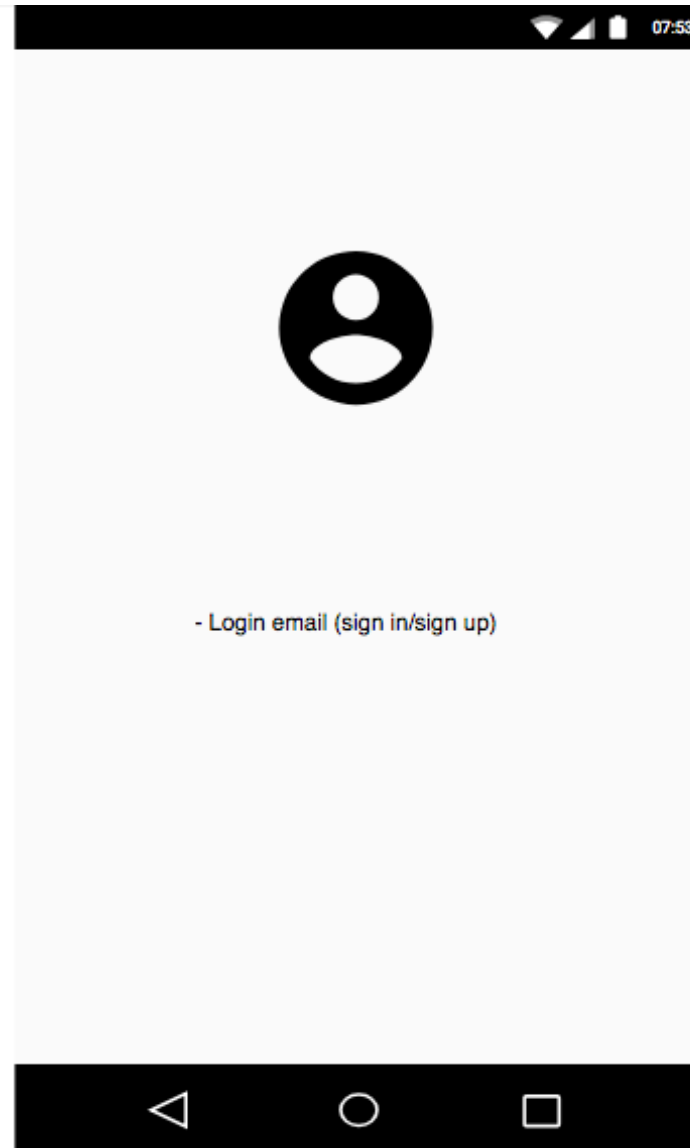


- A personal account where you can enter the skills you want to share and personal details (country, region, age)  
*ex: Silvia Steisel, based Brussels, skills: communication, HR, French, Dutch, English*
- A list of projects with missions that need skills you have  
*ex: Bencode needs HR trainers*
- Apply to a project that sends an automated email to the project + foundation with his profile details
- An inbox or alert system that tells you if you have the mission
- A dashboard to manage your mission: puts the date in your outlook agenda, an automated counter tells you how much time you have spend
- You can rate the project

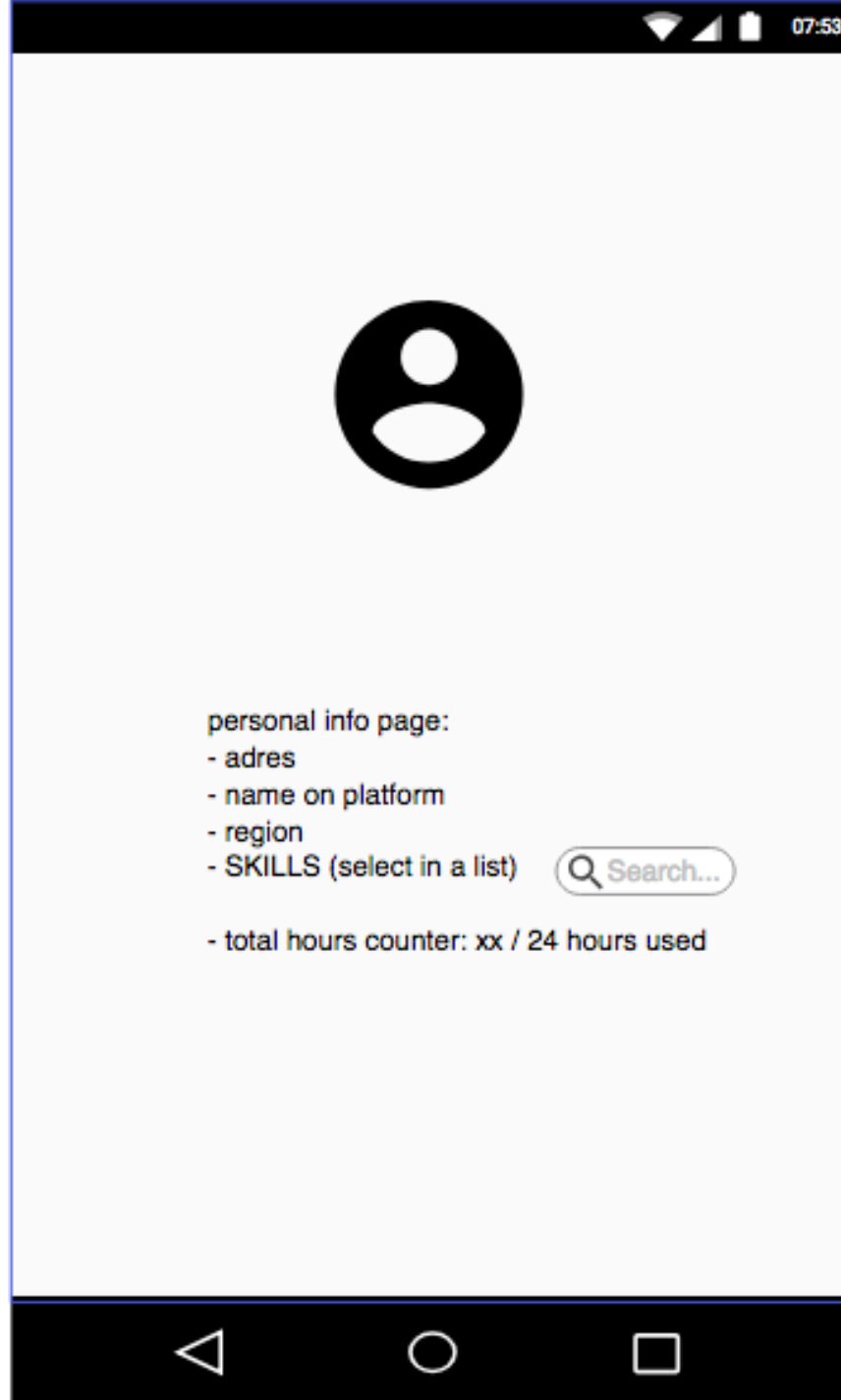
### 3 Our needs: mockup'

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Login page

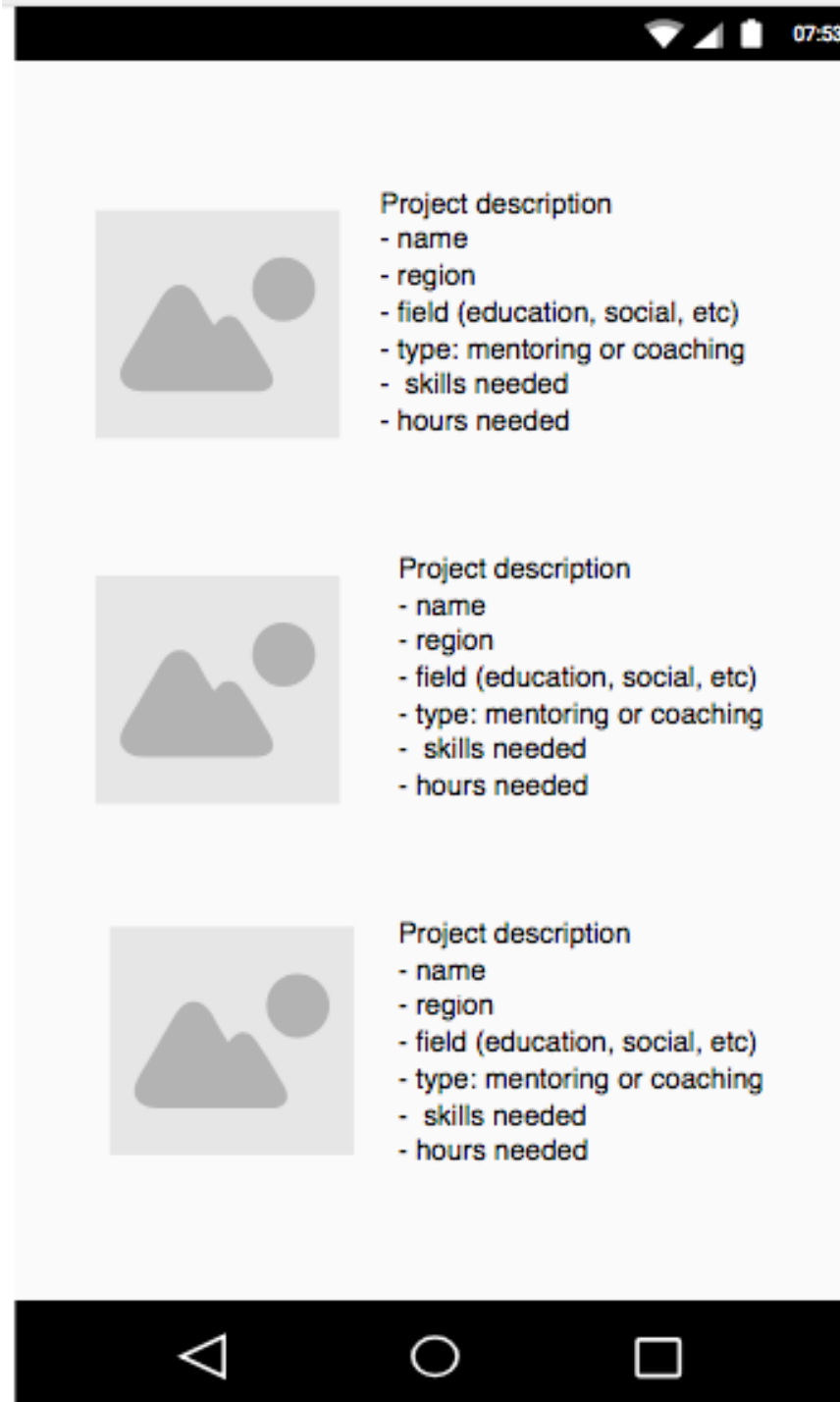


# Personal page

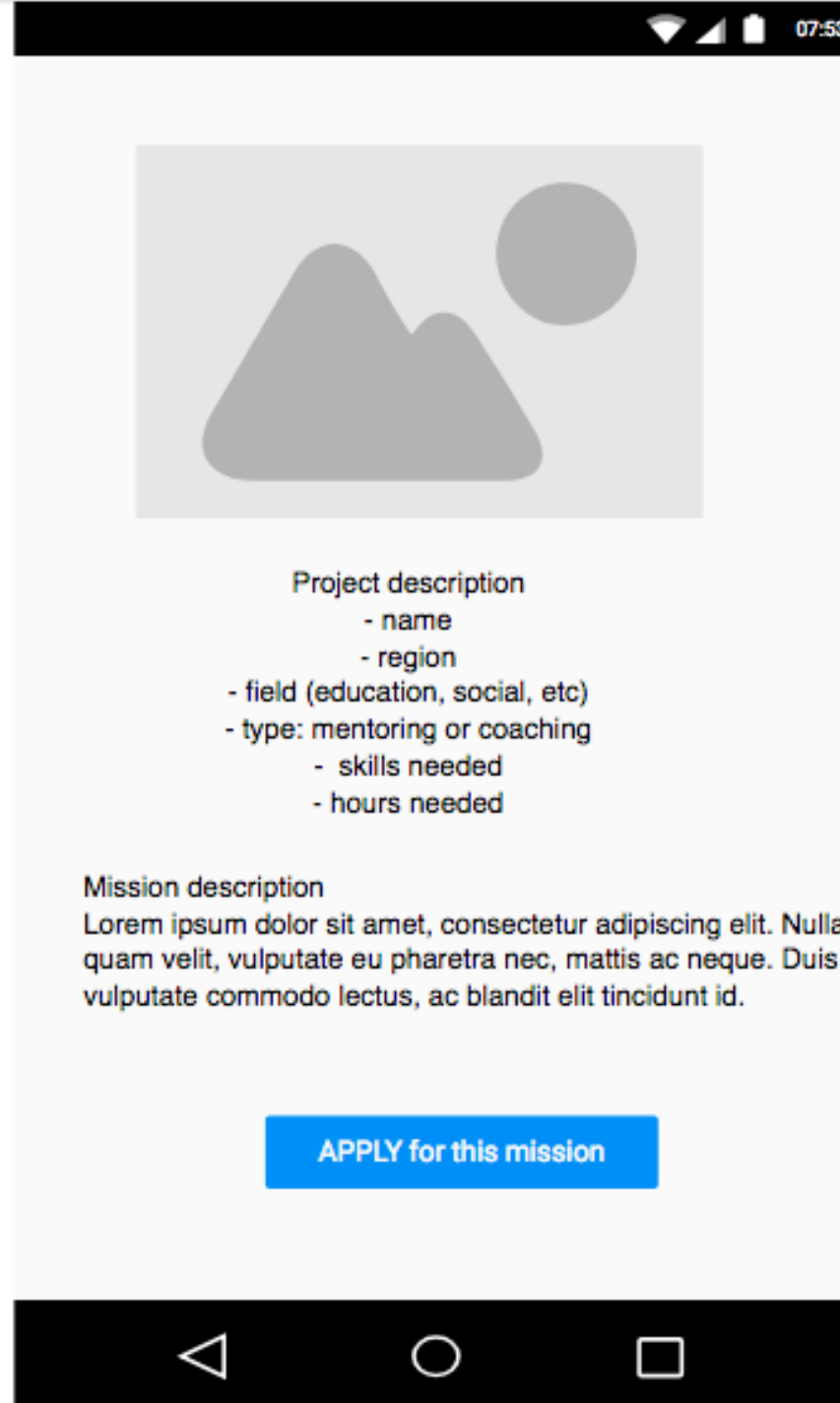




# Project list



# Project page



# Mission page





Project name

- date of mission fixed (outlook)  

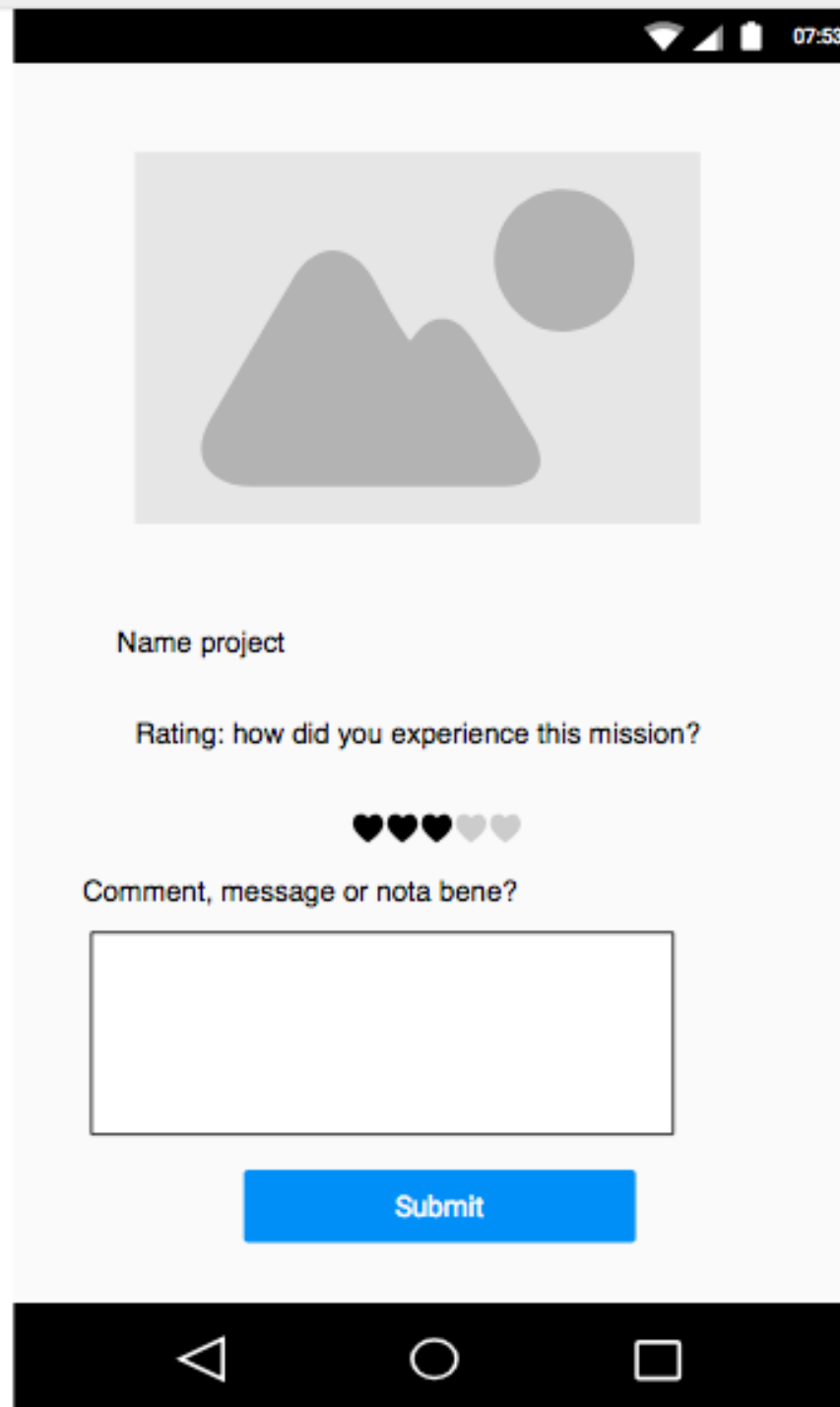
- address 

- Tel: 0476 88 88 88

Nota bene  
Lorem ipsum dolor sit amet, consectetur adipiscing elit. Nulla  
quam velit, vulputate eu pharetra nec, mattis ac neque. Duis  
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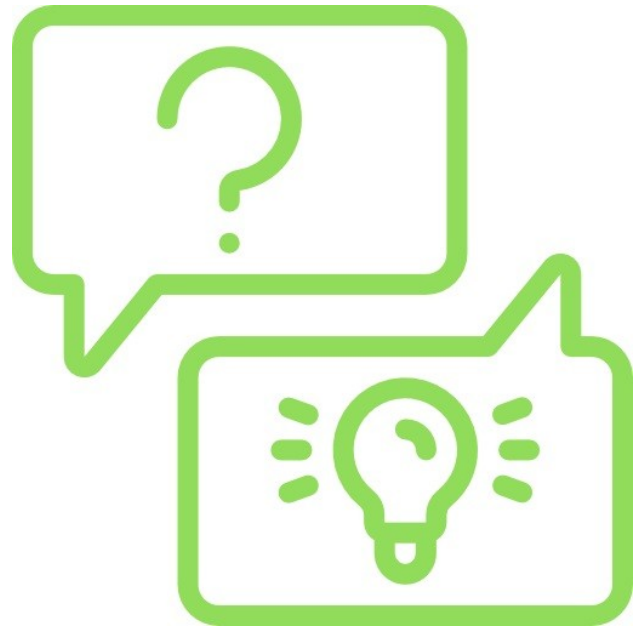
# After mission



## 4 Evaluation criteria

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Phase\Equipe		Points	Team 1	Team 2	Team 3
Phase I :	Qualité de l'analyse	2			
	Evaluation du contenu par le business ( par rapport au besoin initial )	5			
Phase II	Qualité du document de conception	2			
	Clarté de la conception	3			
	Méthodologie de conception	2			
Phase III	Conformité de la réalisation par rapport à la conception	2			
	Fonctionnement de l'application ( boutons, écrans,...)	5			
	Qualité du code	2			
	Ergonomie de l'application ( respect du thème , logo...)	2			
Bonus	Outils extra ( versionning,...)	2			
	Méthodologie de travail en équipe et organisation	3			
Score		30			



# Questions?





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