Matvey Ryabchikov

Full Stack Developer

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Technical Skills

Programming Languages: TS TypeScript, JS JavaScript, **B** Rust.

Frontend Development: ∰ React, ▼ Vue, 🧭 Svelte, 🍃 Solid, HTMX, 🖴 Alpine.js, 🍣 Tailwind CSS,

Next.js, 🔗 SvelteKit, \Lambda Astro, 🖄 Electron, 诊 Tauri.

JS/TS ecosystem: 🌾 Fastify, 🍐 Hono, Elysia, 🖒 Prisma, Drizzle, 🚳 tRPC, 🍪 Cloudflare Workers.

Other Technologies: 🐡 Docker, 💠 Git, 🗯 GraphQL, 🛢 SQL, WebSockets, 📦 REDIS, 🧘 Linux.

Work Experience

Freelance Web Developer

2018 - 2021

Delivered high-quality services, managed end-to-end web development projects for clients from all over the world.

Full Stack Developer 2021 - 2022

Company: SPWorlds // One of the biggest Minecraft Server Networks in Russia

Led a small team developing and maintaining an interactive web application and an open API. Moved the project through breaking changes. Worked with TypeScript, Node.js, SvelteKit, Tailwind.

Full Stack Developer 2022 - 2023

Company: Vmeste // A startup with a mission to connect Russians living abroad

Migrated an old JS + React site to a modern stack (TypeScript, Next.js, tRPC, Tailwind CSS). Rapidly delivered new features to both backend and frontend. Worked on the CI/CD pipeline.

Frontend Developer (Part-time)

2023

Company: Suvvy AI // A startup that integrates ChatGPT into different CRMs

Was a sole frontend developer on a small startup. Worked with SolidJS, TailwindCSS, TanStack Query, i18next

Open-Source Projects

Ronix (GitHub) - Linux music player and library manager.

My FAQ Page (Site, GitHub) - An FAQ Page generator web app.

ArchExplorer (Site, GitHub) - A search engline for Arch Linux packages.

I'm a frequent open-source contributer, I contributed to <u>create-t3-app</u>, <u>pop-shell</u>, <u>dotfyle</u>, and multiple other open-source projects.