

Sensio**Labs**



Symfony

Hacking & Extending Symfony2

SF2C3

The Security Component and Bundle



Provides **Authentication**
and **Authorization**
mechanisms

Authentication

ensures the user is
who he claims to be.

Authorization grants or denies someone to perform an action.

Some key concepts...

Tool	Meaning
<i>encoder</i>	An encoder is used for hashing and comparing passwords
<i>provider</i>	A provider knows how to create users
<i>firewall</i>	A firewall defines the authentication mechanisms for the whole application or for just a part of it
<i>access_control</i>	Access control rules secure parts of your application with roles

*Encoding and
checking
passwords*



An **encoder** is used
for hashing and
comparing passwords

The PasswordEncoderInterface interface

```
namespace Symfony\Component\Security\Core\Encoder;

interface PasswordEncoderInterface
{
    function encodePassword($raw, $salt);

    function isValid($encoded, $raw, $salt);
}
```

Configuring encoders

```
# app/config/security.yml
```

```
security:
```

```
  encoders:
```

```
    Sensio\UserBundle\User: plaintext
```

```
    Sensio\UserBundle\User: sha512
```

```
    Sensio\UserBundle\User:
```

```
      algorithm: sha512
```

```
      encode_as_base64: true
```

```
      iterations: 5000
```

```
    Sensio\UserBundle\User:
```

```
      id: my.custom.encoder.service.id
```

Encoding a password

```
$user = new Sensio\UserBundle\User();  
  
$factory = $this->get('security.encoder_factory');  
$encoder = $factory->getEncoder($user);  
$pwd = $encoder->encodePassword('secret', '^H4x0r$');  
  
$user->setPassword($pwd);
```

Checking the validity of the password

```
$encoder->isPasswordValid('e5e[...]ca5', 'secret', '^H4x0r$');
```

*Fetching users
on a user
provider*



A **provider** knows how
to retrieve and create
users.

Built-in user providers in Symfony SE

Type	Meaning
<i>memory</i>	Fetches users from a configuration file (security.yml)
<i>chain</i>	Fetches users by chaining multiple providers
<i>entity</i>	Fetches users from a Doctrine entity model
<i>propel</i>	Fetches users from a Propel active record model

```
interface UserProviderInterface
{
    /**
     * Loads the user for the given username.
     *
     * @return UserInterface
     */
    function loadUserByUsername($username);

    /**
     * Refreshes the user properties like credentials.
     *
     * @return UserInterface
     */
    function refreshUser(UserInterface $user);

    /**
     * Whether this provider supports the given user class
     *
     * @return Boolean
     */
    function supportsClass($class);
}
```


Storing users in memory

```
security:
  providers:
    administrators:
      memory:
        users:
          jsmith:
            password: secret
            roles: [ 'ROLE_USER' ]
          hhamon:
            password: azerty
            roles: [ 'ROLE_TRAINER' ]
          fabpot:
            password: qwerty
            roles: [ 'ROLE_TRAINER', 'ROLE_ADMIN' ]
```

*Representing a
user in the
security
layer*



A **user** object stores
credentials and
associated **roles**.

The UserInterface interface

```
interface UserInterface
{
    function getRoles();

    function getPassword();

    function getSalt();

    function getUsername();

    function eraseCredentials();
}
```

The AdvancedUserInterface interface

```
interface AdvancedUserInterface extends UserInterface
{
    function isEnabled();

    function isCredentialsNonExpired();

    function isAccountNonLocked();

    function isAccountNonExpired();
}
```

*Managing
users' roles*



Roles are strings but
they can be any
objects of type
RoleInterface.

The RoleInterface interface

```
interface RoleInterface
{
    /**
     * Returns the role name.
     *
     * @return string The role name
     */
    function getRole();
}
```


The roles hierarchy

```
# app/config/security.yml
```

```
security:
```

```
  role_hierarchy:
```

```
    ROLE_ADMIN:
```

```
    ROLE_USER
```

```
    ROLE_TRAINER:
```

```
    ROLE_USER
```

```
    ROLE_SUPERADMIN:
```

```
      - ROLE_USER
```

```
      - ROLE_ADMIN
```

```
      - ROLE_ALLOWED_TO_SWITCH
```

Authenticating against a firewall



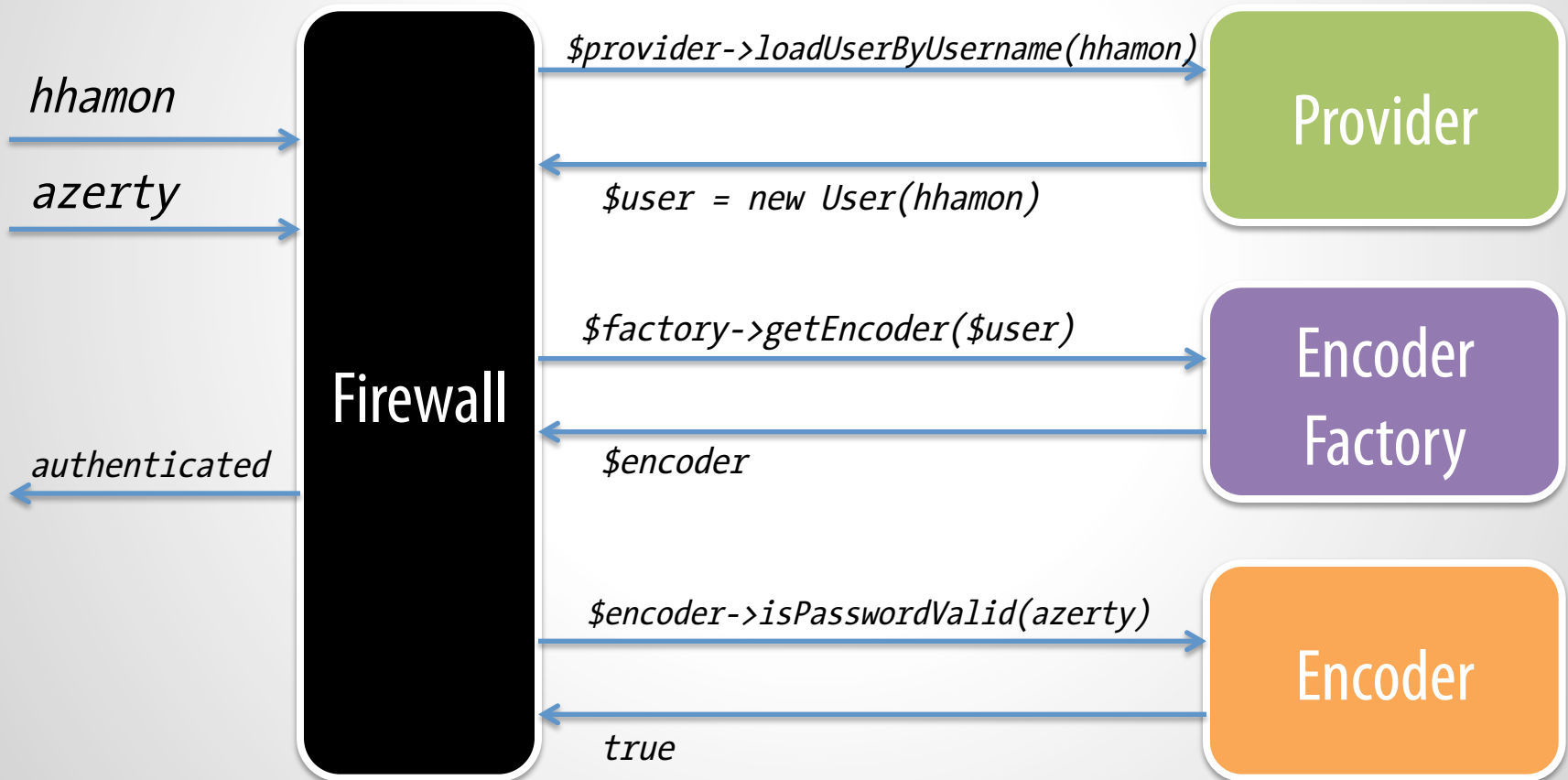
The **firewall**

determines whether
or not the user needs
to be authenticated.

Supported authentication firewalls

Type	Meaning
<i>http-basic</i>	Use basic HTTP authentication
<i>http-digest</i>	Use basic HTTP authentication with a hashed password
<i>x.509</i>	Use a x.509 certificate
<i>form-based</i>	Use a simple web form to ask for the login and password credentials

Authentication workflow



Configuring an HTTP Authentication

```
# app/config/security.yml
security:
```

```
  # ...
```

```
  firewalls:
```

```
    admin:
```

```
      provider: administrators
```

```
      pattern: ^/admin
```

```
      http_basic:
```

```
        realm: "Secured Admin Area"
```

Authenticating with HTTP Basic



Pour visualiser cette page, ouvrez une session dans la zone « Symfony2 » de `www.sf2c2.local:80`.

Votre mot de passe sera envoyé non chiffré.

Nom :

Mot de passe :

☐

Conserver ce mot de passe dans mon trousseau

Authenticating with a login form

```
# app/config/security.yml
security:
  # ...
  firewalls:
    admin:
      provider: administrators
      pattern: ^/admin
      form_login:
        check_path: login_check
        login_path: signin
        default_target_path: admin
        always_use_default_target_path: true
```


The login form

Login

Username

Password

LOGIN

Adding routes for authentication

```
# app/config/routing.yml
```

```
login_check:
```

```
    path:          /admin/auth
```

```
    methods:       [ POST ]
```

```
signout:
```

```
    path:          /admin/logout
```

```
signin:
```

```
    path:          /login
```

```
    defaults:      { _controller: SensioUserBundle:Security:login }
```

```
use Symfony\Component\HttpFoundation\Request;
use Symfony\Component\Security\Core\SecurityContext;

class SecurityController extends Controller
{
    public function loginAction(Request $request)
    {
        $session = $request->getSession();

        if ($name = $session->get(SecurityContext::LAST_USERNAME)) {
            $session->remove(SecurityContext::LAST_USERNAME);
        }

        if ($error = $session->get(SecurityContext::AUTHENTICATION_ERROR)) {
            $session->remove(SecurityContext::AUTHENTICATION_ERROR);
        }

        return $this->render(
            'SensioUserBundle:Security:signin.html.twig',
            array('last_username' => $name, 'error' => $error)
        );
    }
}
```

```
{% extends 'SensioUserBundle::layout.html.twig' %}

{% block content %}
    <h1>Login</h1>

    {% if error %}
        <div class="error">{{ error.message }}</div>
    {% endif %}

    <form action="{{ path("login_check") }}" method="post">
        <div>
            <label for="username">Username</label>
            <input type="text" id="username"
                name="_username" value="{{ last_username }}" />
        </div>
        <div>
            <label for="password">Password</label>
            <input type="password" id="password" name="_password" />
        </div>

        <button type="submit">login</button>
    </form>
{% endblock %}
```

Allowing logout capability

```
# app/config/security.yml
security:
    # ...
    firewalls:
        admin:
            # ...
            logout:
                path:    signout
                target:  signin
```

Allowing anonymous authentication

```
# app/config/security.yml
security:
    # ...
    firewalls:
        frontend:
            # ...
            pattern:    ^/
            anonymous: true
```

Accessing the user from a controller

```
$user = $this->getUser();
```

Accessing the user from a template

```
{{ app.user.username }}
```

Allowing admin users to switch context

```
# app/config/security.yml
security:
    # ...
    firewalls:
        frontend:
            # ...
            pattern:    ^/
            switch_user: true
```


Allowing admin users to switch context

```
security:
  providers:
    administrators:
      memory:
        users:
          superadmin:
            password: superman
            roles:
              - 'ROLE_ADMIN'
              - 'ROLE_ALLOWED_TO_SWITCH'
          ...
```

Switching to another security user

http://my.domain.com/app_dev.php/admin?_switch_user=hhamon

Forcing the security token

```
$token = new UsernamePasswordToken(  
    'hhamon',  
    'p4SSw0rD',  
    'administrators',  
    array('ROLE_ADMIN')  
);  
  
$this->get('security.context')->setToken($token);
```

Supported authentication tokens

Class	Meaning
<i>AnonymousToken</i>	Token for anonymous users.
<i>RememberMeToken</i>	Used when authenticating with a remember me cookie.
<i>PreAuthenticatedToken</i>	Used when requests are already pre-authenticated.
<i>UsernamePasswordToken</i>	Used when authenticating with a username and password.
<i>PersistentToken</i>	Used when authenticating with a cookie.

Controlling access to application with ACLs



ACLs & ACEs

An **Access Control List** defines the set of authorizations a user has on the application domain objects instances.

An **Access Control Entry** defines an authorization rule for a given domain object or set of objects.

Access Control Entries Scopes

Scope	Meaning
<i>Class</i>	These entries apply to all objects with the same class.
<i>Object</i>	These entries apply on one specific object.
<i>Class-Field</i>	These entries apply to all objects with the same class, but only to a specific field of the objects.
<i>Object-Field</i>	These entries apply to a specific object, and only to a specific field of that object.

Controlling access to application with voters

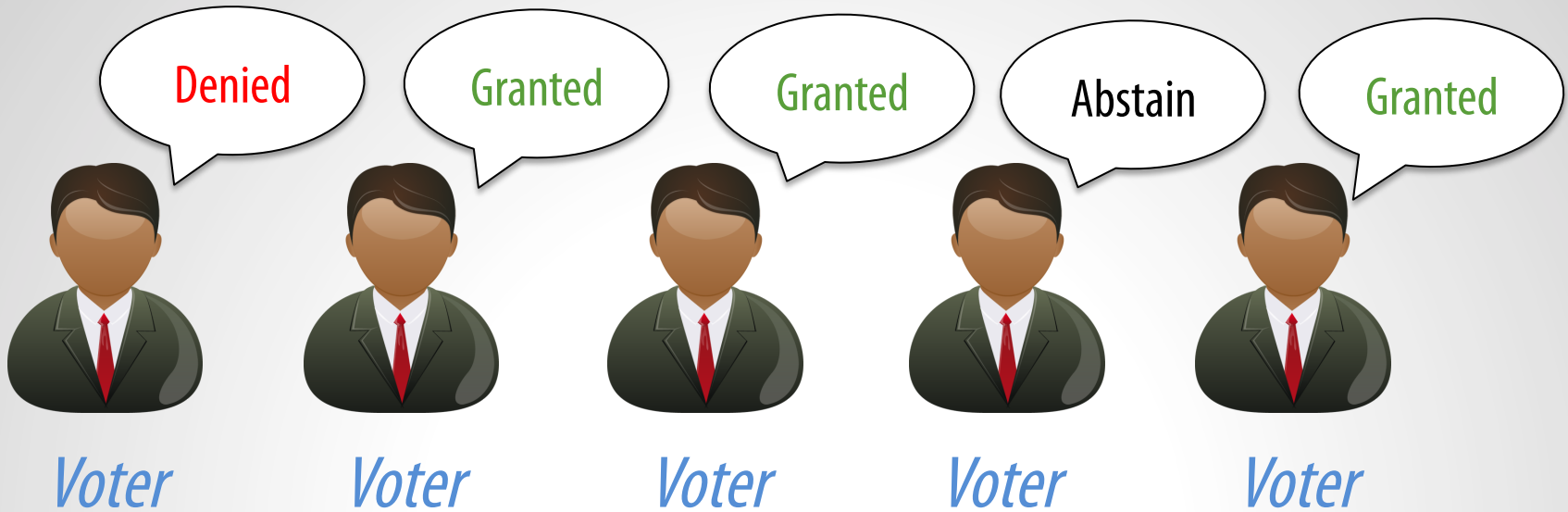


The Access Decision Manager

The **Access Decision Manager** service is responsible of **granting** or **denying** the access to an end user according to a given **strategy**.

What's the role of a strategy

The **strategy** decides whether or not the user is granted to access a resource. The decision is delegated to a list of **voters**.



The strategy decides whether or not the user is granted to access a resource. The decision is delegated to a list of voters.



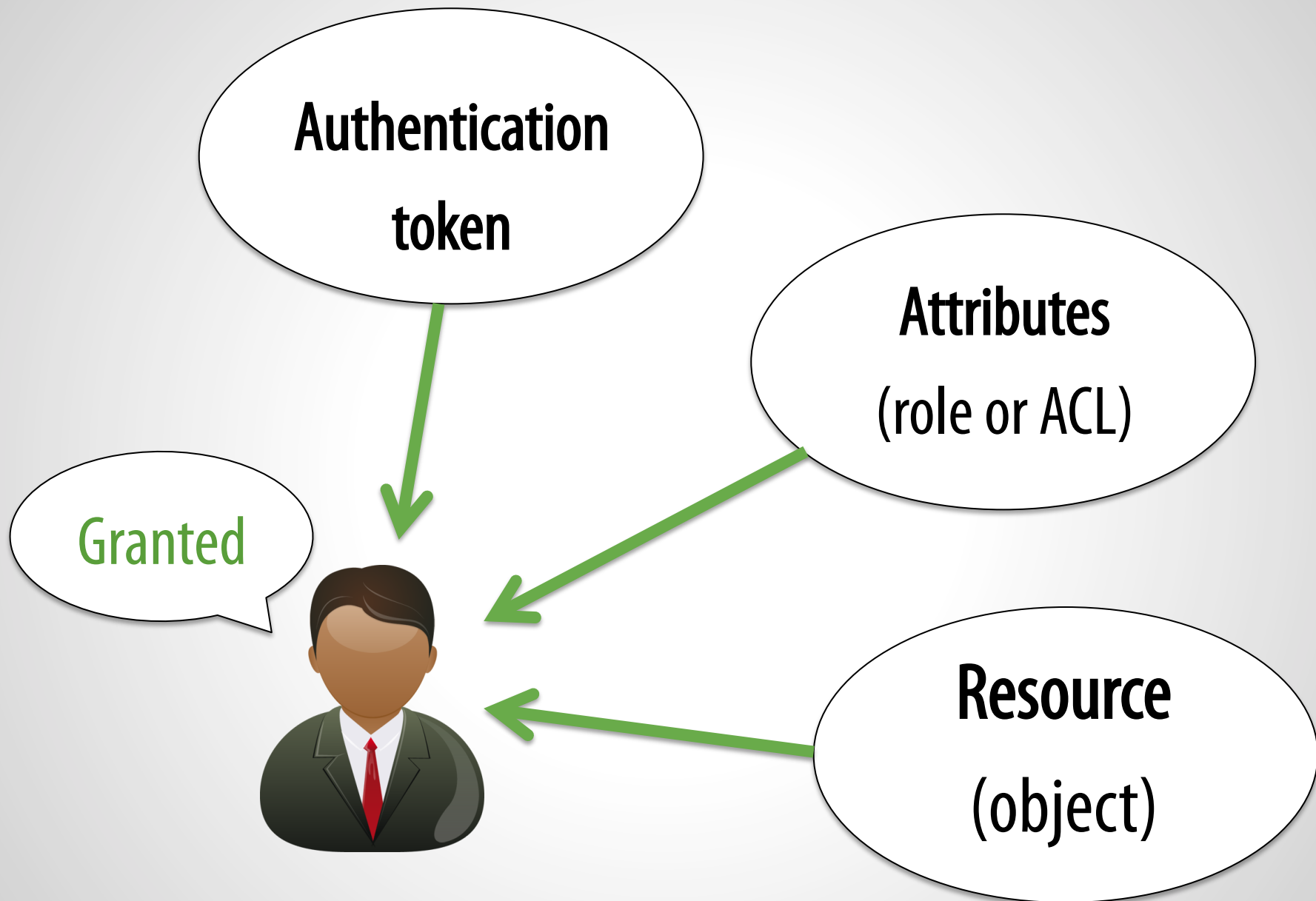
Access Decision Manager

A **voter** is an object that **decides** whether or not a **user**, represented by its **authentication token**, can access to a **secured resource** for a given context.



The voter can grant the access, deny it, or abstain if it can't determine a decision.





ROLE_TRAVELER
Attribute


Access token

 **Flight XY1234**
Resource



Allowed to board the flight

Customs officer

ROLE_TERRORIST
Attribute


Access token

 **Flight XY1234**
Resource



Security, catch that guy now!

Customs officer

Supported strategies

Unanimous

Affirmative (default)

Consensus

The Affirmative Strategy

The affirmative strategy grants the access if at least one voter among all others returns an affirmative decision.

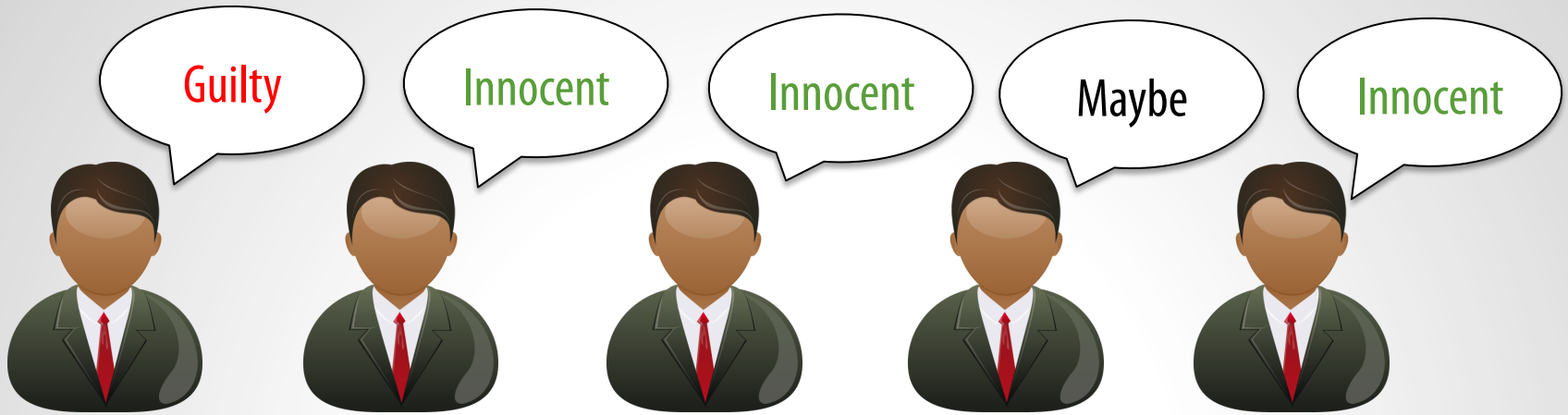


The **affirmative** strategy grants the access if at least one voter among all others returns an affirmative decision.



The Consensus Strategy

The consensus strategy grants the access if the majority of all voters return an affirmative decision.



The **consensus** strategy grants the access if the majority of all voters returns an affirmative decision.





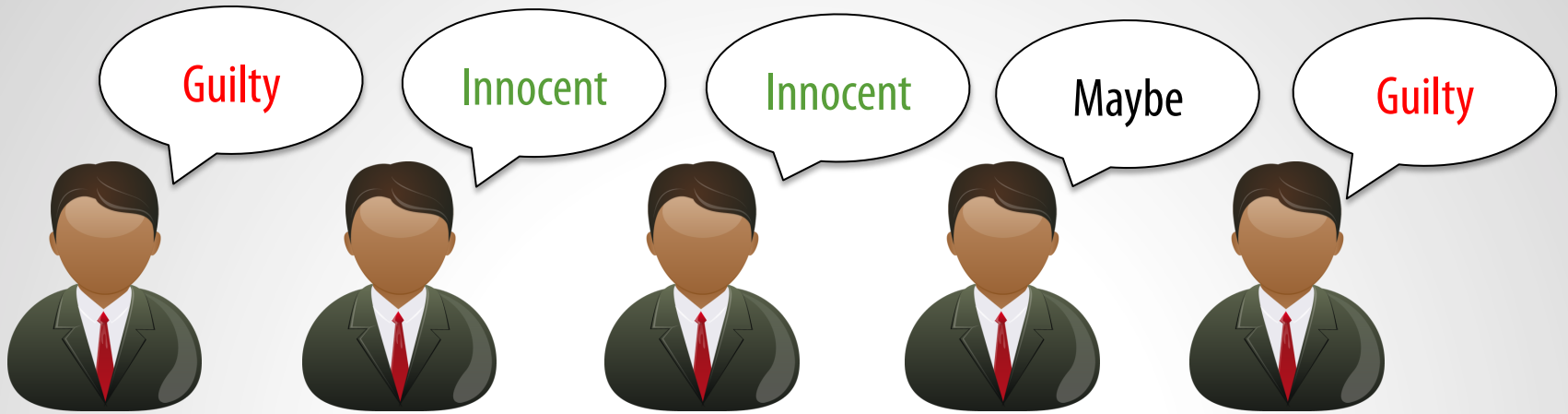
The **consensus** strategy grants the access if the majority of all voters returns an affirmative decision.



The Consensus Strategy – Special Cases

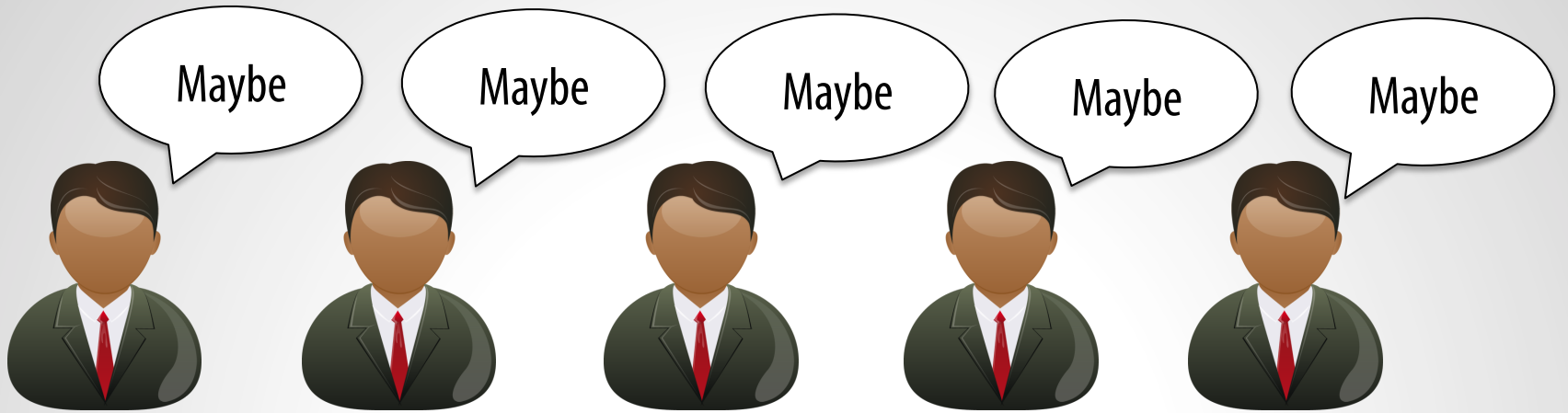
If the number of affirmative decisions equals the number of denied decisions, then the access is granted by default.

If all voters abstain from voting, then the access is denied by default.



If the number of affirmative decisions equals the number of denied decisions, then the access is granted by default.





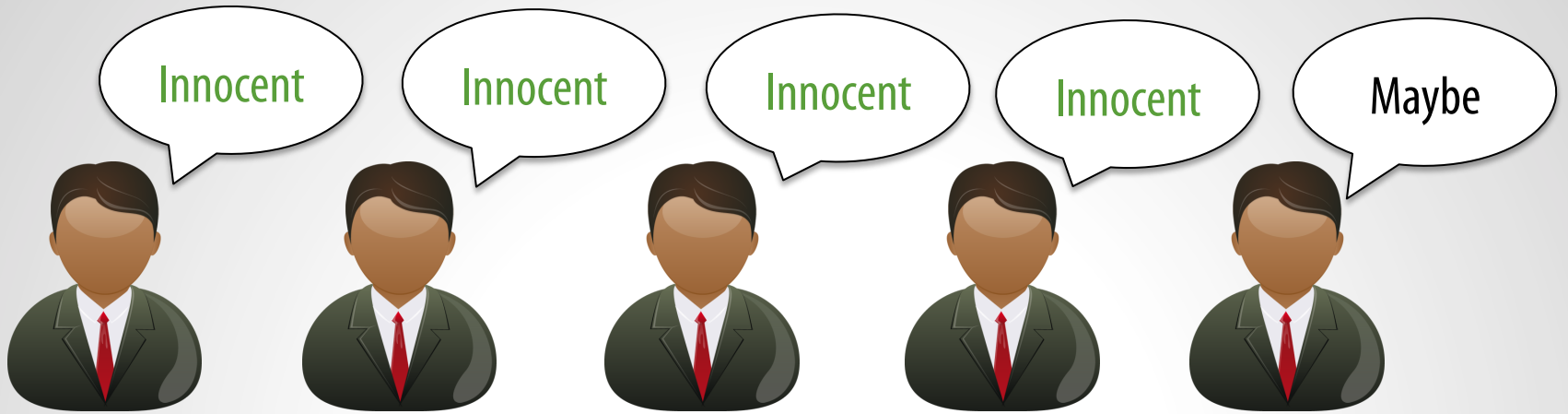
If all voters abstain from voting,
then the access is denied by
default.



The Unanimous Strategy

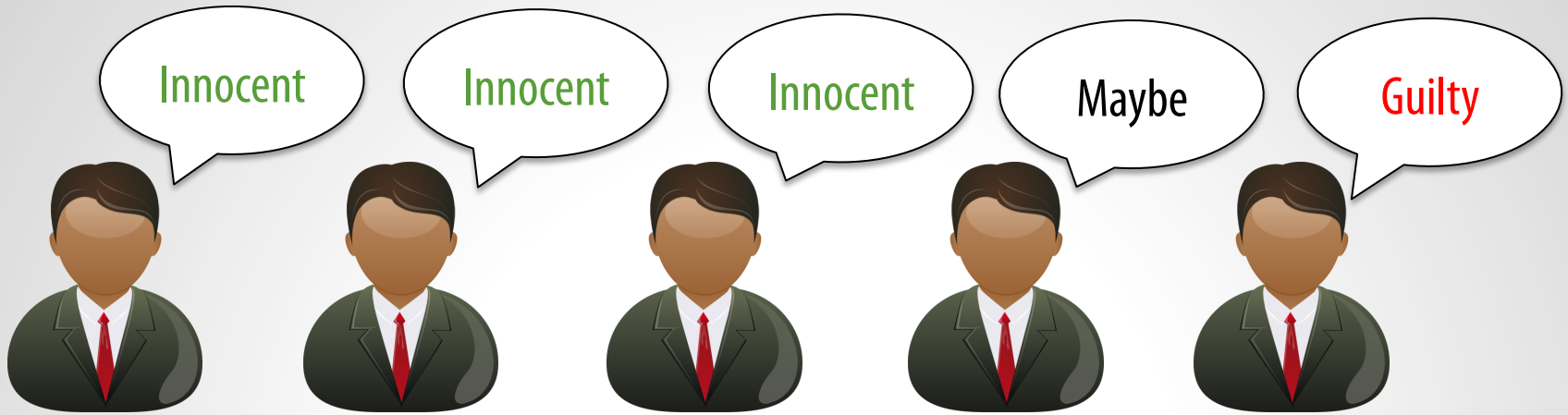
The unanimous strategy grants the access if all voters return an affirmative decision.

If all voters abstain from voting, then the access is denied by default.



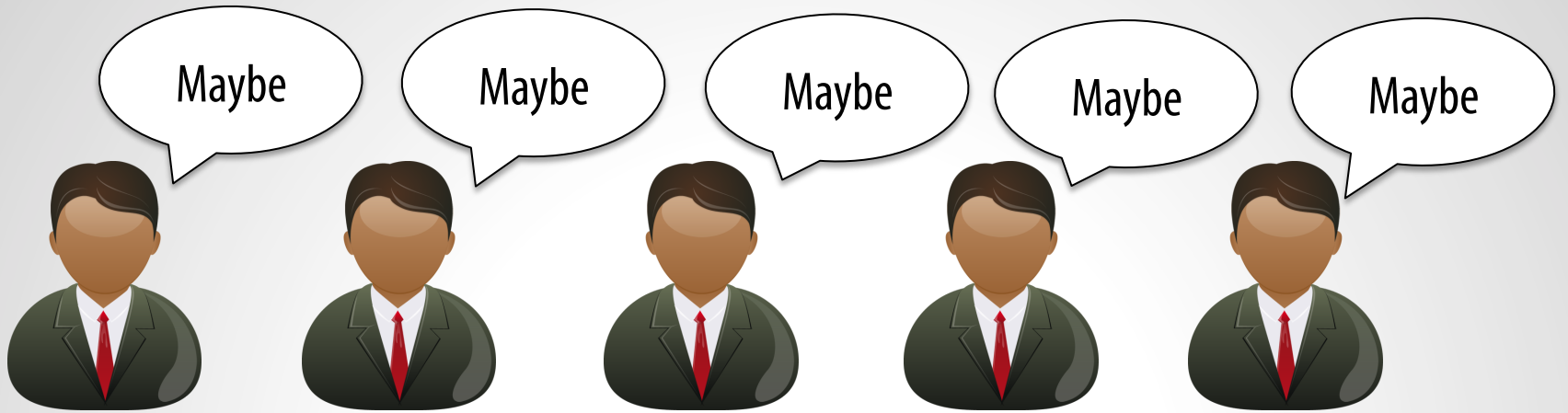
The **unanimous** strategy grants the access if all voters return an affirmative decision.





The **unanimous** strategy grants the access if all voters return an affirmative decision.





If all voters abstain from voting,
then the access is denied by
default.



A **voter** must implement the **VoterInterface**. Its **vote()** method returns the voting decision.

```
interface VoterInterface
{
    const ACCESS_GRANTED = 1;
    const ACCESS_ABSTAIN = 0;
    const ACCESS_DENIED  = -1;

    function supportsAttribute($attribute);

    function supportsClass($class);

    function vote(TokenInterface $token, $object, array $attributes);
}
```

```
namespace Symfony\Component\Security\Core\Authorization\Voter;

use Symfony\Component\Security\Core\Authentication\Token\TokenInterface;

class RoleVoter implements VoterInterface
{
    public function vote(TokenInterface $token, $object, array $attributes)
    {
        $result = VoterInterface::ACCESS_ABSTAIN;
        foreach ($attributes as $attribute) {
            if (!$this->supportsAttribute($attribute)) {
                continue;
            }

            $result = VoterInterface::ACCESS_DENIED;
            foreach ($this->extractRoles($token) as $role) {
                if ($attribute === $role->getRole()) {
                    return VoterInterface::ACCESS_GRANTED;
                }
            }
        }

        return $result;
    }
}
```

Registering a new voter: use case

« The application manages SVN repositories. We want to check if the connected user has the commit authorization on a given path of a repository. »

We need to register a new voter that check if the connected has the commit authorization by looking in the SVN Authz file.

The SVN Authz file

```
# /var/www/projects/training/etc/svn.authz
```

```
[/]
```

```
fabien.potencier = rw
```

```
hugo.hamon = rw
```

```
[/trunk]
```

```
marc.weistroff = rw
```

```
[/branches/v2]
```

```
alexandre.salome = rw
```

```
jenkins.ci = r
```

```
namespace Acme\DemoBundle\Security\Authorization\Voter;
```

```
use Symfony\Component\Security\Core\Authorization\Voter\VoterInterface;
```

```
use Symfony\Component\Security\Core\Authentication\Token\TokenInterface;
```

```
class SvnCommitVoter implements VoterInterface
```

```
{
```

```
    private $permissions;
```

```
    public function __construct($authz)
```

```
    {
```

```
        if (!file_exists($authz)) {
```

```
            throw new \InvalidArgumentException('Invalid SVN Authz file: '. $authz);
```

```
        }
```

```
        $this->permissions = parse_ini_file($authz, true);
```

```
    }
```

```
    public function supportsAttribute($attribute)
```

```
    {
```

```
        return 'commit' === $attribute;
```

```
    }
```

```
    public function supportsClass($class)
```

```
    {
```

```
        return true;
```

```
    }
```



```
class SvnCommitVoter implements VoterInterface
{
    // ...
    public function vote(TokenInterface $token, $object, array $attributes)
    {
        // $object is a relative path on the repository
        $username = $token->getUser()->getUsername();

        while ('/' !== $object) {
            // Check if the user is granted to commit on the path
            if (isset($this->permissions[$object][$username])) {
                $acls = $this->permissions[$object][$username];
                if (isset($acls[1]) && 'w' === $acls[1]) {
                    return VoterInterface::ACCESS_GRANTED;
                }
            }

            $object = pathinfo($object, PATHINFO_DIRNAME);
        }

        return VoterInterface::ACCESS_DENIED;
    }
}
```

Declaring the voter as a service in the DLC

```
<!-- src/Acme/AcmeBundle/Resources/config/services.xml -->
<service
  id="security.access.svn_commit_voter"
  class="Acme\DemoBundle\Security\Authorization\Voter\SvnCommitVoter"
  public="false">
  <argument>/var/projects/training/etc/svn.authz</argument>
  <tag name="security.voter" />
</service>
```

Try the voter with a secured action

```
namespace Acme\DemoBundle\Controller;
```

```
use Symfony\Bundle\FrameworkBundle\Controller\Controller;
use Symfony\Component\Security\Core\Exception\AccessDeniedException;
use Sensio\Bundle\FrameworkExtraBundle\Configuration\Route;
use Sensio\Bundle\FrameworkExtraBundle\Configuration\Template;
```

```
class RepositoryController extends Controller
{
    /**
     * @Route("/repository/commit"),
     * @Template()
     */
    public function commitAction()
    {
        if (!$this->get('security.context')->isGranted('commit', '/trunk/foo/bar')) {
            throw new AccessDeniedException();
        }

        return array();
    }
}
```



Training Department

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