Introduction to Bare Metal Rust

Bare Metal Embedded in 2 Minutes

- Direct Interaction with the environment
 - Analog or digital signals, communication
- No Operating System, no dynamic memory
- Relatively low memory and processing power
- "Embedded": Computer is implementation detail
 - Ticket machine? Door knob? Gas pedal?

Bare Metal Embedded in 2 Minutes

- Concurrency via interrupts
- Singleton Pattern: "There are REALLY only 3 serial ports"
- Challenge: Mapping of resources
 - Timer 7 -> ADC Channel 3 -> DMA [Peripheral to Memory]
- Modules can own resources
 - Control Module: ADC, Timer/PWM
 - Sensor driver: GPIOB12, UART1

Rust in 3 Minutes

- Modern (primarily) systems language
- Strict type system enforces correct usage of shared resources
- Strict compiler is getting friendlier all the time (but still strict)
- Friendly and extensible tooling (test, bench, metrics, dependencies, linting, ...)
- Dependency management: lots of small, interoperating libraries
 (some big ones around too, but no Qt)

Rust in 3 Minutes - Goals and Tradeoffs

- Binaries and Performance like C
- Type System inspired by Haskell (Hindley-Milner)
- Ergonomics inspired by Python
- Tooling like Javascript/node.js
- "Unique" learning curve
- Compile-times like C++ (sometimes worse)





www.rust-lang.org

Rust in 3 Minutes - Guarantees

- No SEGFAULTS
 - Panic: Structured Deconstruction
- No Undefined Behaviour
- No Data Races
- Zero-Cost Abstractions





www.rust-lang.org

Rust + Bare Metal = **?

How do the strengths of Rust apply to programming Bare Metal?

- Low Memory usage, no runtime or heap required
- Safe error handling without heap or exceptions
- Memory Safety
- Tooling (Toolchain Management, Testing, Flashing)
- Architecture-specific optimizations by LLVM
- But: Some targets not supported by LLVM (recently got AVR and XTENSA)

Libraries and Ecosystem

Basics: Peripheral Abstraction Crates

- Similar purpose to C register definition headers (registers/offsets/fields...)
- API forces Read/Write/ReadWrite access for registers
- Generated from vendor-supplied SVD files (ARM-Standard)

https://www.keil.com/pack/doc/CMSIS/SVD/html/index.html
https://github.com/rust-embedded/svd2rust

Basics: Peripheral Abstraction Crates

```
I2C1.icr.reset();

I2C1.timingr.write(|w| w.bits(0x0000020B));
I2C1.cr2.modify(|_, w| w.autoend().set_bit());
I2C1.oar1.modify(|_, w| w.oalen().clear_bit());
I2C1.oar2.modify(|_, w| w.oa2en().clear_bit());
I2C1.cr1.modify(|_, w| w.nostretch().clear_bit());
I2C1.cr1.modify(|_, w| w.pe().clear_bit());
```

Closures are optimized away to single instructions

Family and Board Support Crates

Friendly APIs based on PACs for ADC, Timer, I2C, etc.

Chip specifics: DMA, extension traits, special peripherals, ...

Whole families covered by feature flags (for example, stm32f4)

github.com/stm32-rs/stm32f4xx-hal

qithub.com/stm32-rs/stm32f3xx-hal

github.com/nrf-rs/nrf-hal

github.com/rp-rs/rp-hal/tree/main/rp2040-hal

hal-implementation-crates

Family and Board Support Crates

```
let sda_pin = pins.gpio18.into_mode::<I2C>();
let scl_pin = pins.gpio19.into_mode::<I2C>();
// let not_an_scl_pin = pins.gpio20.into_mode::<I2C>(); // fails
// Create the I<sup>2</sup>C struct, using the two pre-configured pins.
// Fails to compile if the pins are in the wrong mode,
// or if this I<sup>2</sup>C peripheral isn't available on these pins
let mut i2c = i2c1(pac.I2C1, sda_pin, scl_pin, 400.kHz());
// Write three bytes to the I^2C device with 7-bit address 0x2C
i2c.write(0x2c, &[1, 2, 3]).unwrap();
```

This example from rp-hal on GitHub

Shared Abstractions

Some abstract interfaces to SPI, I2C, ADC, Timers, Serial, ...

Why?

- Reusability, learnability, portability
- Platform-agnostic drivers

Family and Board Support Crates implement these interfaces! However, currently only blocking APIs.

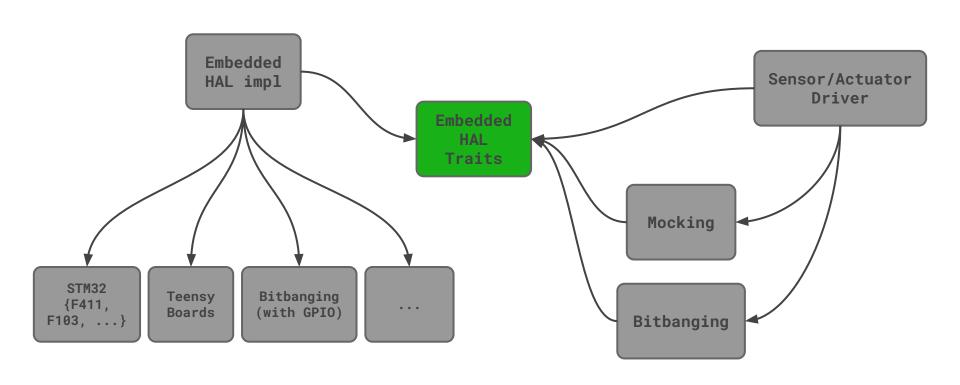
<u>github.com/rust-embedded/embedded-hal</u>

Portable Drivers: Bitbanging

```
use bitbang_hal::i2c::*;
let timer_i2cbb1 = Timer::tim2(dp.TIM2, 200.khz(), &mut rcc);
// Configure I2C with 100kHz rate
let i2cbb1 = I2cBB::new(i2cbb1_scl, i2cbb1_sda, timer_i2cbb1);
let mut sdp8xx1 = Sdp8xx::new(i2cbb1, 0x25, delay.clone());
```

Bitbanging Code

Embedded HAL Birds-Eye View

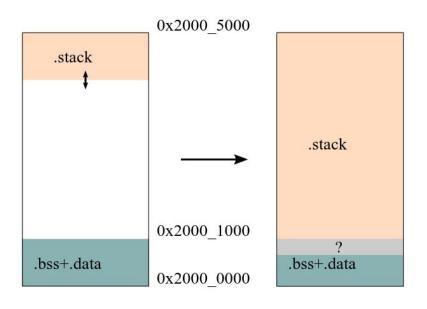


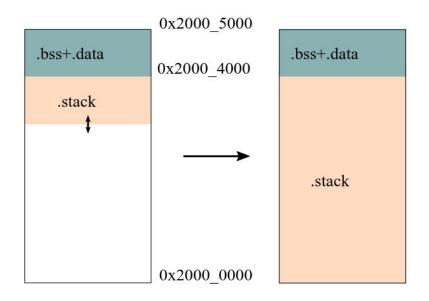
Tooling

Rust Embedded Tooling: flip-link



<u>flip-link</u>: swap .stack and .data+.bss. Triggers **HardFault** on stack overflow.





Rust Embedded Tooling: defmt



- defmt: Deferred Formatting on host system + "compressed" strings
- Transfer only raw data, not formatted strings
- Not "temperature is {}", but ID, which is known on host
- Full-featured logging (levels, timestamps, panic/assert print, ...)

Framework	.text	relative size	.rodata	relative	.text+.rodata	relative
core::fmt	10348	1.0	3840	1.0	14188	1.0
defmt	1272	0.1229	360	0.0938	1632	0.1150

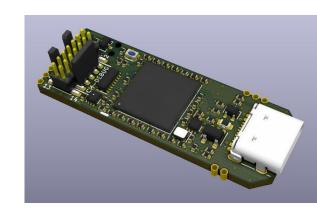
Rust Embedded Tooling: probe-rs



<u>probe-rs</u>: Rust Toolset, Interaction with MCUs via debug probes

- Arm + Risc-V supported (SWD + JTAG)
- <u>Flash</u>, <u>debug</u>, inspect core, dump memory, stacktrace
- Microsoft DAP support: editor-agnostic debugging





https://github.com/probe-rs/hs-probe

probe.rs

Rust Embedded Tooling: probe-rs



```
use probe_rs::Probe;
// Get a list of all available debug probes.
let probes = Probe::list_all();
// Use the first probe found.
let probe = probes[0].open()?;
// Attach to a chip.
let session = probe.attach("nrf52")?;
// Select a core.
let core = session.core(0)?;
// Halt the attached core.
core.halt()?;
```

Rust Embedded Tooling: cargo-bloat

> cargo bloat --release
Analyzing target/thumbv7em-none-eabi/release/client

```
File
     .text
               Size
                             Crate Name
0.1%
     10.4% 2.1KiB
                         rtic_core <(T1,T2,T3,T4,T5,T6,T7)
0.0%
       4.5%
               962B
                            shared shared::setup_radio_with_payload_len
0.0%
       4.4%
               932B
                         rtic_core <(T1,T2,T3,T4,T5,T6)
0.0%
       3.4%
               720B
                               std core::fmt::Formatter::pad
0.0%
       2.2%
               476B
                     stm32wlxx_hal stm32wlxx_hal::rtc::Rtc::set_date_time
                         defmt_rtt <Logger as defmt::traits::Logger>::write
0.0%
       2.0%
               428B
0.0%
       2.0%
               426B
                         rtic_core <(T1,T2,T3,T4,T5,T6)
                               std core::fmt::write
0.0%
       1.8%
               388B
                     stm32wlxx_hal stm32wlxx_hal::rcc::sysclk
0.0%
       1.7%
               352B
0.0%
       1.7%
               350B
                     stm32wlxx hal <Status as defmt::traits::Format>::format
```

Rust Embedded Tooling: Tarpaulin

Simple line coverage analysis

```
May 16 23:31:18.162 INFO cargo_tarpaulin::report: Coverage Results:
|| Tested/Total Lines:
|| src/command.rs: 12/14
|| src/lib.rs: 95/125
|| src/product_info.rs: 31/34
|| src/sample.rs: 28/31
|| src/test.rs: 162/163
||
89.37% coverage, 328/367 lines covered
```

crates.io/crates/cargo-tarpaulin

Rust Embedded Tooling: Tarpaulin

github.com/barafael/cd74hc4067/blob/main/coverage.pdf

```
impl<P, E> CD74HC4067<P, E, EnabledState>
where
   P: OutputPin,
   P: OutputPin,
   P: OutputPin,
   P: OutputPin,
   E: OutputPin,
   /// Disable the mux display by pulling `pin_enable` high
   pub fn disable(mut self) -> Result<CD74HC4067<P, E, DisabledState>, Error<P, E>> {
        self.pin enable.set high().map err(Error::EnablePinError)?;
       Ok(CD74HC4067 {
           pin_0: self.pin_0,
           pin_1: self.pin_1,
           pin_2: self.pin_2,
           pin_3: self.pin_3,
           pin_enable: self.pin_enable,
           state: PhantomData::<DisabledState>,
       })
```

Rust Embedded Tooling: Proptest + Mocking

```
#[test]
fn fuzz(mut bytes in vec(0...255u8, 9)) {
    . . .
    let expectations = [
        Transaction::write(...),
    let sdp = Sdp8xx::new(I2cMock::new(&expectations), 0x10, DelayMock);
    let mut sampling = sdp.start_sampling_differential_pressure(true).unwrap();
    let _result = sampling.read_continuous_sample();
    let sdp = sampling.stop_sampling().unwrap();
    sdp.release().done();
```

crates.io/crates/proptest

Example Project: LoRa Module Driver

LoRa Transmitter/Receiver

LoRa: Efficient long range radio tech

Ebyte E32 Module: offer simplified interfaces to SemTech Radios

Allegedly 8Km Range with E32-433T30D, at 433MHz (ISM-Band)

Transceiver: Sender + Receiver



LoRa Transmitter/Receiver

github.com/barafael/ebyte-e32-rs

#[no_std] Driver for Ebyte E32 LoRa Modules

- Embedded Hal: Serial Peripheral + some GPIOs
- Mocking with <u>embedded-hal-mock</u>
- Property-Based Testing with <u>proptest</u>
- Mutation Testing with <u>cargo-mutants</u>
- Configuration in data structures

```
#[derive(Debug
pub enum BaudRate {
    Bps1200,
    Bps2400,
    Bps4800,
    Bps9600,
    Bps19200,
    Bps38400,
    Bps57600,
    Bps115200,
```

```
#[derive(Debug, Copy, Clone, PartialEq, Eq, SmartDefault)]
#[cfg_attr(test, derive(proptest_derive::Arbitrary))]
#[cfg_attr(feature = "arg_enum", derive(clap::ArgEnum))]
pub enum BaudRate {
    Bps1200,
    Bps2400,
    Bps4800,
    #[default]
    Bps9600,
    Bps19200,
    Bps38400,
    Bps57600,
    Bps115200,
```

```
#[derive(Debug )]

pub struct Parameters {
    pub address: u16,
    pub channel: u8,

    pub uart_rate: BaudRate,
    ...
}
```

```
#[derive(Debug, Clone, PartialEq, Eq, TypedBuilder)]
#[cfg_attr(test, derive(proptest_derive::Arbitrary))]
pub struct Parameters {
    pub address: u16,
    pub channel: u8,
    #[builder(default)]
    pub uart_rate: BaudRate,
    ...
}
```

LoRa Transmitter/Receiver: I/O

```
pub fn model_data(&mut self) -> Result<ModelData, Error> {
    Program::set_pins(&mut self.aux, &mut self.m0, &mut self.m1);
    let result = self.read_model_data();
    Normal::set_pins(&mut self.aux, &mut self.m0, &mut self.m1);
    result
}
```

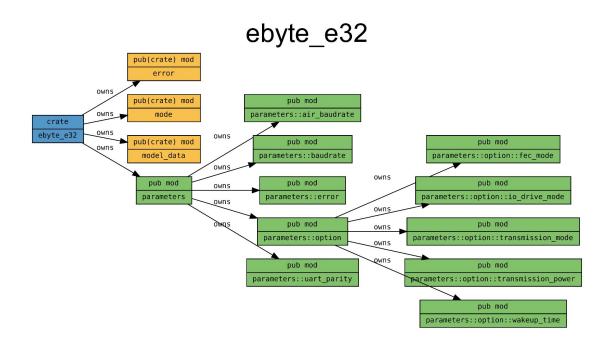
LoRa Transmitter/Receiver: I/O

```
fn read_model_data(&mut self) -> Result<ModelData, Error> {
    block!(self.serial.write(0xC3)).map_err(|_| Error::SerialWrite)?;
   let save = block!(self.serial.read()).map_err(|_| Error::SerialRead)?;
    let model = block!(self.serial.read()).map_err(|_| Error::SerialRead)?;
    . . .
    if save == 0xC3  {
        Ok(ModelData {
            model,
            version,
            features,
        })
   } else {
        Err(Error::ReadModelData)
```

LoRa Transmitter/Receiver: Usage

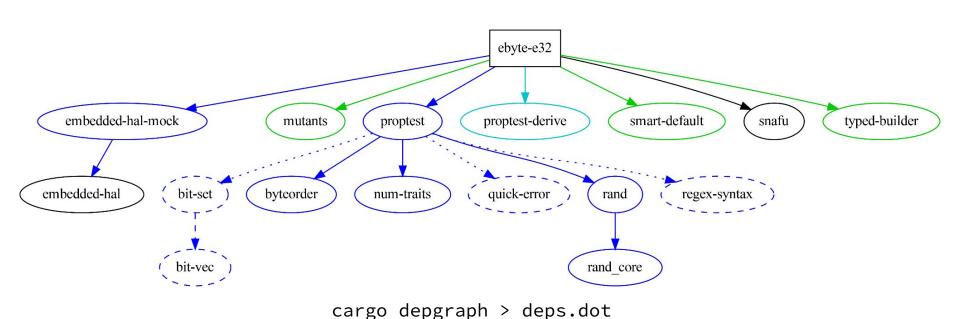
```
let ebyte = Ebyte::new(serial, aux, m0, m1, delay).unwrap();
let mut params = ebyte.read_parameters().unwrap();
params.air_rate = AirBaudRate::Bps300;
ebyte
    .set_parameters(&params, Persistence::Temporary)
    .unwrap();
loop {
    delay_tim5.delay_ms(5000u32);
    rprintln!("Sending it!");
    ebyte.write_buffer(b"it").unwrap();
```

LoRa Transmitter/Receiver Module Structure



cargo modules generate graph > mods.dot

LoRa Transmitter/Receiver Dependencies



So many configurations. How to test this? CLI and GUI

- Declarative CLI definition via <u>clap</u>
- Generated GUI with <u>klask</u> (uses clap)
- Cross-Compilation für Raspberry Pi mit <u>cross</u> (Docker):
 cross build --target armv7-unknown-linux-musleabihf

```
#[derive(Debug
                                                    )]
pub struct App {
    /// Module Address (16 Bit).
    pub address: u16,
    /// UART Baudrate.
    pub uart_rate: BaudRate,
```

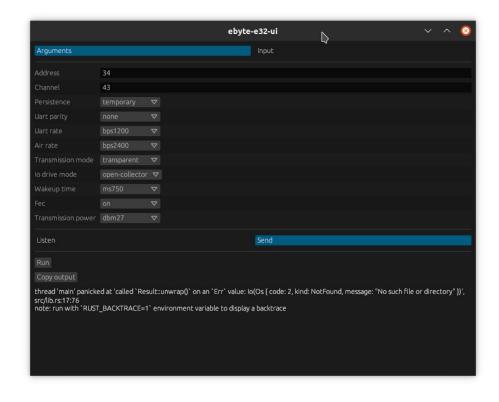
```
#[derive(Debug, Clone, PartialEq, Eq, clap::Parser)]
#[clap(author, version, about, long_about = None)]
pub struct App {
    /// Module Address (16 Bit).
    #[clap(short, long, required = true)]
    pub address: u16,
    /// UART Baudrate.
    #[clap(arg_enum, long, required = false, ignore_case(true))]
    pub uart_rate: BaudRate,
```

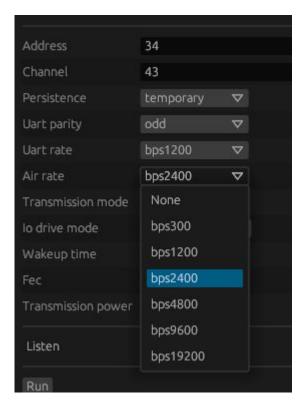
```
Fields
address: u16
  Module Address (16 Bit).
channel: u8
  Channel (8 Bit).
persistence: Persistence
   Whether settings should be saved persistently on the module.
uart_parity: Parity
  UART Parity.
uart_rate: BaudRate
  UART Baudrate.
air rate: AirBaudRate
  Air Baudrate.
transmission_mode: TransmissionMode
  Transmission Mode.
io_drive_mode: IoDriveMode
  IO drive Mode for AUX pin.
wakeup_time: WakeupTime
   Wireless Wakeup Time.
  Forward Error Correction Mode.
transmission_power: TransmissionPower
   Transmission Power.
```

```
ebyte-e32-cli 0.1.0
USAGE:
    ebyte-e32-cli [OPTIONS] --address <ADDRESS> --channel <CHANNEL> <SUBCOMMAND>
OPTIONS:
    -a, --address <ADDRESS>
            Module Address (16 Bit)
        --air-rate <AIR RATE>
            Air Baudrate [default: bps2400] [possible values: bps300, bps1200, bps2400, bps4800,
            bps9600, bps19200]
    -c, --channel <CHANNEL>
            Channel (8 Bit)
```

```
fn main() {
    klask::run_derived::<App, _>(Settings::default(), process);
}
```

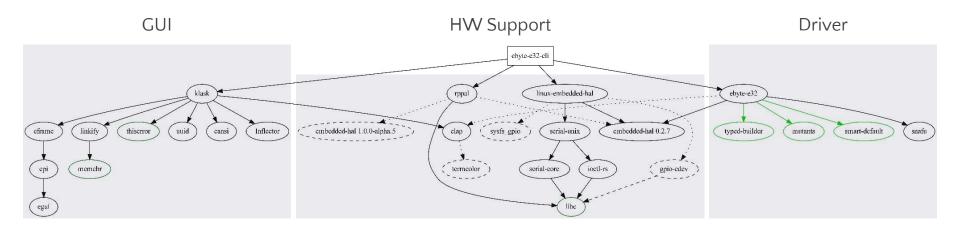
Function process: on GitHub





cargo audit

```
cargo audit
   Fetching advisory database from `https://github.com/RustSec/advisory-db.git`
     Loaded 416 security advisories (from /home/rafael/.cargo/advisory-db)
   Updating crates.io index
   Scanning Cargo.lock for vulnerabilities (228 crate dependencies)
              xcb
Crate:
             0.10.1
/ersion:
Title:
          Multiple soundness issues
             2021-02-04
             RUSTSEC-2021-0019
             https://rustsec.org/advisories/RUSTSEC-2021-0019
Solution:
             Upgrade to >=1.0
Dependency tree:
xcb 0.10.1
   x11-clipboard 0.5.3
    copypasta 0.7.1
        \square equi-winit 0.16.0
               equi_qlium 0.16.0
               └─ eframe 0.16.0
                   klask 1.0.0
                       └─ ebvte-e32-ui 0.1.0
               eframe 0.16.0
error: 1 vulnerability found!
```



github.com/barafael/ebyte-e32-rs

github.com/barafael/ebyte-e32-ui

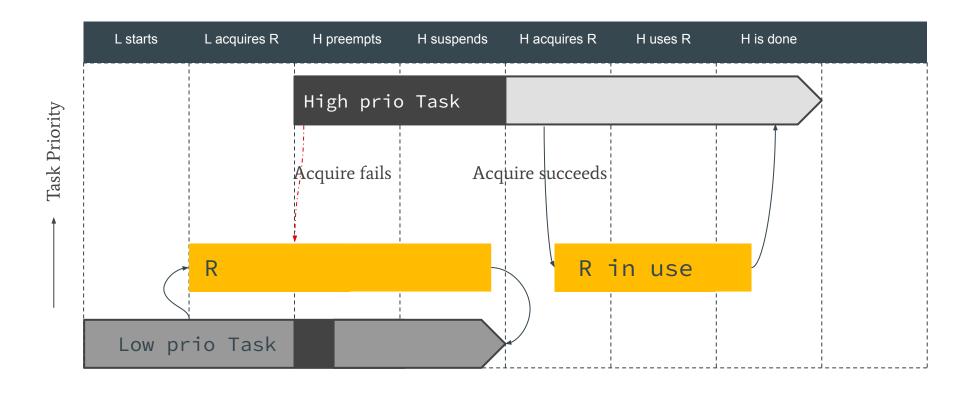
RTIC: Real-Time Interrupt-driven Concurrency

RTIC: Real-Time Interrupt-Driven Concurrency

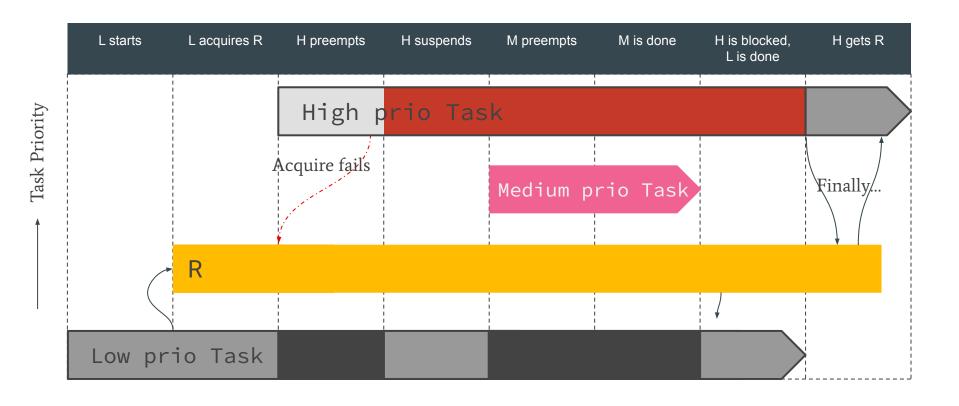
- Framework for event driven realtime applications (but no RTOS)
- Run-to-completion tasks (just interrupt handlers)
- Software-triggered tasks, timer queue, message passing
- Preemptive Multitasking without Software Scheduler
 - ARM NVIC hardware used as scheduler
- Statically prevents deadlocks
- Statically prevents priority inversion
- Priority Ceiling Protocol

rtic.rs

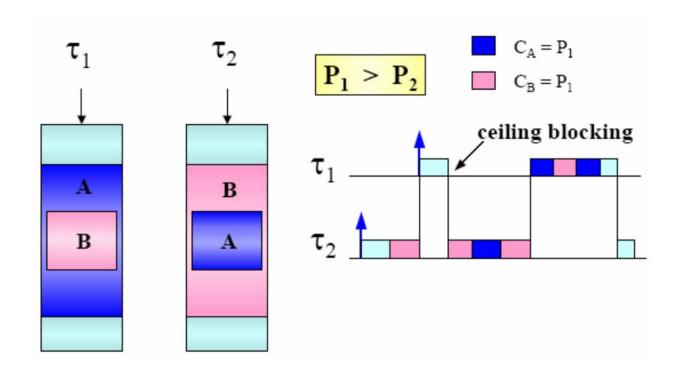
Preemptive Scheduling with Priorities (Happy Path)



Priority Inversion



Deadlock



RTIC: Real-time Interrupt-driven Concurrency

- Priority Ceiling Protocol
 - Task A locks Ressource => A gets temporary higher priority P
 - P chosen such that: other tasks using the same resource cannot spawn (A cannot be preempted by them)
 - One single WRITE on BASEPRI suffices

- PCP prevents:
 - Priority inversion (medium prio task cannot preempt)
 - Deadlock (higher priority task cannot preempt)

RTIC Beispiel

```
// In Setup:
pin.make_interrupt_source(&mut sys_cfg);
pin.enable_interrupt(&mut ctx.device.EXTI);
pin.trigger_on_edge(&mut ctx.device.EXTI, Edge::Falling);
blink::spawn().ok();
// Task:
#[task(binds = EXTIO, local = [pin])]
fn on_exti(ctx: on_exti::Context) {
    ctx.local.pin.clear_interrupt_pending_bit();
    rprintln!("incrementing");
    COUNTER.fetch_add(1, Ordering::SeqCst);
```

