Use Case: Game Over

Summary: The main player has lost all lives: Game over

Priority: medium

Extends: --

Includes: --

Participators: Actual player

Normal flow of events

Main player has lost all lives or run out of time: Game over.

	Actor	System
1		Arrow keys are disabled.
2		The game ends and a "Game Over"-screen is displayed showing the players total score.

Exceptional flow

There is no exceptional flow.