The solution to:

$$x\cdotig(rac{a}{b}ig)^x=rac{c}{d}$$

Can be computed via:

$$x = rac{W\Big(\logig(rac{a}{b}ig)\cdotrac{c}{d}\Big)}{logig(rac{a}{b}ig)}$$

Where W is the Lambert W Function.

In order to approximate this solution, we split the input domain $z = \log\left(\frac{a}{b}\right) \cdot \frac{c}{d}$ into:

$$-\infty \dots - 1/e \left| \frac{-1/e \dots 0}{0 \dots + 1/e} \right| \frac{+1/e \dots 24 + 1/e}{24 + 1/e \dots + \infty}$$

For z < -1/e, the value of W(z) is not real.

Respectively, the equation $x \cdot \left(\frac{a}{b}\right)^x = \frac{c}{d}$ has no real solution.

This is because $x \cdot \left(\frac{a}{b}\right)^x \leq \frac{1}{e \cdot \log\left(\frac{b}{a}\right)} < \frac{c}{d}$ for every real value of x.

 $\text{For } -1/e \leq z \leq +1/e \text{, you may observe that } x = \frac{W\left(\log\left(\frac{a}{b}\right) \cdot \frac{c}{d}\right)}{\log\left(\frac{a}{b}\right)} = \frac{c}{d} \cdot \sum_{n=1}^{\infty} \frac{(-n)^{n-1}}{n!} \cdot \left(\log\left(\frac{a}{b}\right) \cdot \frac{c}{d}\right)^{n-1} \text{:}$

- $\bullet \ \ \text{For} \ -1/e \leq z \leq 0, \text{ which implies that } a \leq b, \text{ we compute } x = \frac{c}{d} \cdot \sum_{n=1}^{\infty} \frac{(+n)^{n-1}}{n!} \cdot \left(\log\left(\frac{b}{a}\right) \cdot \frac{c}{d}\right)^{n-1}$
- $\bullet \ \ \text{For} \ 0 \leq z \leq +1/e \text{, which implies that } a \geq b \text{, we compute } x = \frac{c}{d} \cdot \sum_{n=1}^{\infty} \frac{(-n)^{n-1}}{n!} \cdot \left(\log\left(\frac{a}{b}\right) \cdot \frac{c}{d}\right)^{n-1}$

As you can see, when a=b, both formulas can be reduced to $x=rac{c}{d}$.

For +1/e < z < 24 + 1/e, we use a lookup table which maps 128 uniformly distributed values of z.

Then, we calculate W(z') as the weighted-average of $W(z_0)$ and $W(z_1)$, where $z_0 \le z' < z_1$.

For $z \geq 24+1/e$, we rely on the fact that $W(z) \approx p-q+rac{q^2+2pq-2q}{2p^2}$, where $p=\log(z)$ and $q=\log(p)$.

Since this method requires the calculation of $\log(\log(z))$, it is actually applicable for as low as z=e.

However, a higher starting value (z = 24 + 1/e) is used here in order to achieve higher accuracy.