



PROIECT SMP

Sistem de control fără fir pentru controlul
utilizatorilor casnici

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Proiect SMP

Definiție:

De realizat un sistem de control fără fir al unui utilizator casnic.

Descriere:

Am înlocuit un utilizator casnic cu o altă plăcuță Arduino ce primește de la sistemul de control comanda de aprindere/stingere a ledului ce se regăsește pe plăcuță. Clientul va transmite către sistemul de comandă un semnal pentru a-i comunica statusul clientului (ledului) și afișează pe ecran acest status.

Hardware utilizat:

- *Plăcuță Arduino Uno*
- *Receptor RF 433 MHZ* -> Primește statusul ledului/dispozitivului
- *Emitor RF 433 MHZ* -> Transmite comanda către dispozitiv
- *Led* -> semnalizarea apăsării butonului pentru transmiterea comenzii
- *Butoane* -> transmite impuls către arduino pentru a transmite comanda către client
- *Modul RTC* -> Măsurarea timpului pentru auto-aprinderea/stingerea ledului/dispozitivului
- *Display led* -> Afișarea stării led-urilor

Implementare:



Functions.h



Variables.h



SMP_Project.ino

```
/*<-- Libraries -->*/
#include "Functions.h"

bool isOk_1 = false;
bool isOk_2 = false;

void setup() {
  // Leds
  pinMode(led_sent, OUTPUT);
  pinMode(led_recieved, OUTPUT);

  // Reciever
  Serial.begin(9600);
  mySwitchRx.enableReceive(0); // Receiver
  on interrupt 0 => that is pin #2

  // Transmitter
  mySwitchTx.enableTransmit(7); // Using Pin
  #7 --> Transmitter
  mySwitchTx.setProtocol(protocol);
  mySwitchTx.setPulseLength(pulseLength);

  // Display
  lcd.begin(16, 2);
```

```
lcd.clear();

// Real Time Clockx
if (! rtc.begin()) {
  Serial.print("Couldn't find RTC");
  while (1);
}

if (! rtc.isrunning()) {
  Serial.print("RTC is NOT running!");
}
rtc.adjust(DateTime(F(__DATE__),
F(__TIME__)));

// READY TO GO!
change_time = rtc.now();
change_time_2 = rtc.now();
lcd.setCursor(0, 0);
lcd.print("1 - " + String(button1_action));

lcd.setCursor(0, 1);
lcd.print("2 - " + String(button1_action_2));
}
```

```

void loop() {
    DateTime now = rtc.now();
    isOk_1 = false;
    isOk_2 = false;
    //Reciever
    if (mySwitchRx.available()) {
        Serial.println("Value: " +
String(mySwitchRx.getReceivedValue()));
        Serial.println("Delay: " +
String(mySwitchRx.getReceivedDelay()));
        Serial.println("Protocol: " +
String(mySwitchRx.getReceivedProtocol()));

        if (mySwitchRx.getReceivedProtocol() == 2)
{
            if (mySwitchRx.getReceivedValue() ==
12165000) {
                isOk_1 = true;
            }
            else if (mySwitchRx.getReceivedValue() ==
12165001) {
                isOk_1 = false;
            }
            else if (mySwitchRx.getReceivedValue() ==
22165001) {
                isOk_2 = true;
            }
            else if (mySwitchRx.getReceivedValue() ==
22165001) {
                isOk_2 = false;
            }
            else{
                isOk_1 = false;
                isOk_2 = false;
            }
        }
        displayRecievedMessage(lcd,
mySwitchRx.getReceivedValue());

        change_time = rtc.now();

        mySwitchRx.resetAvailable();
    }

    // Transmitter
    /*

```

Fișierul header pentru funcții:
#include "Variables.h"

/*<-- FUNCTIONS -->*/

The message will be send when the user
will press the button (ON/OFF) or automatically after
5 seconds since last send.
*/

```

        button1_status = digitalRead(buttonPin);
        if (button1_status == HIGH ||
now.unixtime() - change_time.unixtime() > 10 ) {
            button1_action = ! button1_action;

            if (button1_action) {
                last_code_on = sendCode(mySwitchTx,
last_code_on, button1_action);
            }
            else {
                last_code_off = sendCode(mySwitchTx,
last_code_off, button1_action);
            }

            digitalWrite(led_sent, (button1_action ?
HIGH : LOW));
            change_time = rtc.now();
        }

        // Button 2
        button1_status_2 =
digitalRead(buttonPin_2);
        if (button1_status_2 == HIGH ||
now.unixtime() - change_time_2.unixtime() > 30) {
            button1_action_2 = ! button1_action_2;

            if (button1_action_2) {
                last_code_on_2 = sendCode2(mySwitchTx,
last_code_on_2, button1_action_2);
            }
            else {
                last_code_off_2 = sendCode2(mySwitchTx,
last_code_off_2, button1_action_2);
            }

            change_time_2 = rtc.now();
        }
        lcd.setCursor(0, 0);
        lcd.print("1 - " + String(isOk_1));

        lcd.setCursor(0, 1);
        lcd.print("2 - " + String(isOk_1));
    }
}

```

// Auxiliar functions
int sizeof(unsigned long *input) {

```

    return sizeof(*input) / sizeof(input[0]);
}

int sizeOf(int *input) {
    return sizeof(*input) / sizeof(input[0]);
}

// Get the type of code: on (true) or off (false)
bool getTypeOfCode(unsigned long code) {
    for (int i = 0; i < sizeOf(code_on); i++) {
        if (code == code_on[i]) {
            return true;
        }
    }
    return false;
}

// Get code index
int getCodeIndex (unsigned long code) {
    unsigned long* codeType = (
    getTypeOfCode(code) ? code_on : code_off);
    for (int i = 0; i < sizeOf(codeType); i++) {
        if (code == codeType[i]) {
            return i;
        }
    }
    return -1;
}

// Send code
unsigned long sendCode (RCSwitch switchTX,
unsigned long last_code, bool signalType) {
    int index = 0;
    if (signalType) {
        for (int k = 0; k < sizeof(code_on) /
sizeof(code_on[0]); k++) {
            if (last_code == code_on[k]) {
                index = k;
            }
        }
        last_code = index != 3 ? code_on[++index] :
code_on[0];
    }
    else {
        for (int k = 0; k < sizeof(code_off) /
sizeof(code_off[0]); k++) {
            if (last_code == code_off[k]) {
                index = k;
            }
        }
        last_code = index != 3 ? code_off[++index] :
code_off[0];
    }
}

```

```

    switchTX.send(last_code, 24);
    Serial.println("Protocol: " + String(protocol) +
"; Delay: " + String(pulseLength) + "; Code: " +
String(last_code));

    return last_code;
}

unsigned long sendCode2 (RCSwitch switchTX,
unsigned long last_code, bool signalType) {
    int index = 0;
    if (signalType) {
        for (int k = 0; k < sizeof(code_on_2) /
sizeof(code_on_2[0]); k++) {
            if (last_code == code_on_2[k]) {
                index = k;
            }
        }
        last_code = index != 3 ?
code_on_2[++index] : code_on_2[0];
    }
    else {
        for (int k = 0; k < sizeof(code_off_2) /
sizeof(code_off_2[0]); k++) {
            if (last_code == code_off_2[k]) {
                index = k;
            }
        }
        last_code = index != 3 ?
code_off_2[++index] : code_off_2[0];
    }

    switchTX.send(last_code, 24);
    Serial.println("Protocol: " + String(protocol) +
"; Delay: " + String(pulseLength) + "; Code: " +
String(last_code));

    return last_code;
}

// Display Fuctions
void displayRecievedMessage(LiquidCrystal
LCD, unsigned long sentCode) {
    LCD.setCursor(0, 1);
    LCD.print("R.: " + String(sentCode));
}

void displaySentMessage(LiquidCrystal LCD,
unsigned long sentCode) {
    LCD.clear();
    LCD.setCursor(0, 0);
    LCD.print("S.: " + String(sentCode));
}

```

```

    }

    void displaySocketStatus(LiquidCrystal LCD,
int buttonId, bool buttonState, int numberOfPresses)
{
    LCD.setCursor(0, 0);
    LCD.print(String(buttonId) + "." +
(buttonState == true ? "ON " : "OFF") + " " +
String(numberOfPresses));
}

void displayTime(LiquidCrystal LCD, DateTime
now) {
    // lcd.setCursor(0, 1);
    lcd.print(now.hour());
    lcd.print(':');

```

Fişierul header cu variabilele:

```

#include <RCSwitch.h> //--> Rx + Tx
#include <LiquidCrystal.h> //Display
#include "RTCLib.h"

/*<-- VARIABLES -->*/
// Real Time Clock Module
RTC_DS1307 rtc;

// RF 433 MHz
// - Reciever
RCSwitch mySwitchRx = RCSwitch();

// - Transmitter
RCSwitch mySwitchTx = RCSwitch();

//Display
const int rs = 8, en = 9, d4 = 5, d5 = 4, d6 = 3,
d7 = 6;
LiquidCrystal lcd(rs, en, d4, d5, d6, d7);

// Button
const int buttonPin = 10;
bool button1_status = false;
bool button1_action = false;

const int buttonPin_2 = 11;
bool button1_status_2 = false;
bool button1_action_2 = false;

```

```

    lcd.print(now.minute());
    lcd.print(':');
    lcd.print(now.second());
    lcd.print(" ");

    // lcd.setCursor(0, 0);
    //
    lcd.print(daysOfTheWeek[now.dayOfTheWeek()]);
    // lcd.print(" ");
    // lcd.print(now.day());
    // lcd.print('/');
    // lcd.print(now.month());
    // lcd.print('/');
    // lcd.print(now.year());
}

// Leds
int const led_sent = 13;
int const led_recieved = 10;

// Auxiliar variables
DateTime change_time;
unsigned long last_code_on = 12165804;
unsigned long last_code_off = 11807932;

DateTime change_time_2;
unsigned long last_code_on_2 = 22165804;
unsigned long last_code_off_2 = 21807932;

unsigned long const code_on[] = {12165804,
11696236, 12518172, 11567196};
unsigned long const code_off[] = {11807932,
12470652, 12319532, 11982220};

unsigned long const code_on_2[] =
{22165804, 21696236, 22518172, 21567196};
unsigned long const code_off_2[] =
{21807932, 22470652, 22319532, 21982220};
int const protocol = 3;
int const pulseLength = 101;

char daysOfTheWeek[7][12] = {"Sun", "Mon",
"Tue", "Wed", "Thu", "Fri", "Sat"};

```