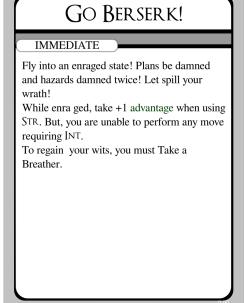






Put this card behind your favourite weapon card. This weapon has been decorated with a trinket from someone you've known since birth. Your encum brance penalty for this weapon is one fewerthan normal. If separat ed from your weapon, say how thinking of her reminds you of who you are or the people you come from and every move that aids your reunion with your weapon gets +1 advantage.

TIED WITH



Put this card behind an armour or shield card. It is marked with a symbol of the person who taught you the ropes or was supposed to protect you. Your encum brance penalty for this shield or armour is

IT BELONGED

When someo ne stands in your way, or you face a dangerous threshold, this armour or symbol will earn you passage. Together with the GM, describe how the armour or the symbol gets you past the obstacle, but you also surrender it or see it destroyed.

one fewer than normal

Intimidate

For Parley against a target not significantly bigger than you, flip STR as well as INT. Take the best result

Or, when a n ally is Parleying, loom imposingly nearby. Flip STR and if it's better than your ally's Parley flip, they may use your result.

