

Without checking a clock, how much time did that take?

Could you play again without looking at the rules?

How often would this get played in your home?

Was there something you wanted to do the game wouldn't let you do?

When were you most bored?

What was the funniest moment?

Any physical component critique?

What was the biggest surprise?

When did you feel most clever?

Do you and your fellow players make a good team?

Did anything hold you back from seeing your plans through?

INTELLIGENCE

STRENGTH

DEXTERITY



SPEED

WEALTH

PACK

NAME

EXHAUSTION PILE

DISCARD PILE

DEFY DANGER	INT/STR/DEX
TAKE A BREATH	INT/DEX
BRAVELY RUN AWAY	
DISCERN	INT
I KNOW THIS	INT
DEFEND	STR
PARLEY	INT
DO A FLASHBACK	THEN
GOOD THING I BROUGHT...	/
MIX IT UP	STR
VOLLEY	DEX
CRITICAL FLIP	/

SAY STUFF

FLIP

ROLL DICE

MANAGE RESOURCES

REST ■ SEEK HELP
SHARPEN & STITCH
STUDY UNDER A MASTER
SHOP / PROCURE
CRAFT AN ITEM
_ MASTERY