

An abstract graphic on the left side of the slide, consisting of a network of light blue lines and small circles, resembling a circuit board or a neural network, set against a dark blue gradient background.

# BLOCKCHAIN: SMART CONTRACTS

## LECTURE 6 – BITCOIN-PART1

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# **IMPORTANT**

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# CONTENTS

1. Centralized money
2. Bitcoin - generalities
3. Bitcoin
  - a. addresses & keys
  - b. wallets
  - c. transactions

The background is a blue gradient with abstract white lines in the corners that resemble circuit traces or a network diagram. These lines connect to small circles, creating a sense of connectivity and technology.

# What is money?

# FROM GOLD TO CENTRALIZED MONEY

- Money are a form of value that people trust over time
  - Medium of exchange
  - Historically, people used: gold, salt, wheat, etc.
- “Paper” money: instead of carrying a bar of gold, people started to use paper money issued by a trusted authority
- Today fiat money are not even backed by physical value, e.g., gold; they only function as a legal tender enforced by a government

# ISSUES WITH CENTRALIZED MONEY

- Corruption
- Mismanagement
- Lack of control

# DIGITAL MONEY - A CENTRALIZED APPROACH

- Yet a centralized solution
- Online banking + specialized solutions (e.g., PayPal, Amazon Pay, Payline, Shopify Payments, TransferWise...)
- Banks keep a ledger on their servers
- People have accounts, and the ledger keeps the transactions corresponding to these accounts
- Issues:
  - we have to trust the bank, their engineers, their servers...
  - everything is kept secret
  - the **double spend problem**

# WHAT IS BITCOIN?

- A decentralized solution
- A public ledger = transparency
- No central authority
- Accounts are anonymous
- Immune to censorship, confiscation
- Easy to 'transport' anywhere in the world

Whitepaper: <https://bitcoin.org/bitcoin.pdf>



# BITCOIN - GENERALITIES

- The Bitcoin Protocol
- Based on blockchain
- Secured by mining: computing blocks (not easy)
- Mining incentive: current reward = 6.25 BTC/block
  - <https://www.bitcoinblockhalf.com/>
    - Last halving: May 11, 2020
- Block reward is halving every 210,000 blocks
  - It started with 50 BTC :-)
- Current price: <https://www.coindesk.com/price/bitcoin>

## Bitcoin Units of Measure

1 Satoshi	= 0.00000001 ₿	
10 Satoshi	= 0.00000010 ₿	
100 Satoshi	= 0.00000100 ₿	= 1 Bit / μBTC (you-bit)
1,000 Satoshi	= 0.00001000 ₿	
10,000 Satoshi	= 0.00010000 ₿	
100,000 Satoshi	= 0.00100000 ₿	= 1 mBTC (em-bit)
1,000,000 Satoshi	= 0.01000000 ₿	= 1 cBTC (bitcent)
10,000,000 Satoshi	= 0.10000000 ₿	
100,000,000 Satoshi	= 1.00000000 ₿	

Source:

<https://en.bitcoinwiki.org>

# BITCOIN - GENERALITIES

- It takes about 10 minutes to mine a block
  - Proof-of-work
  - High energy consumption
  - Mining rig:



# MINING WORLD MAP

- Hashrate: unit of measurement for the processing power
  - calculations per second (orders: trillions per second)
- Mining map: [https://cbeci.org/mining\\_map](https://cbeci.org/mining_map)

# KEY CONCEPTS

- Addresses & Keys
- Wallets
- Transactions

Bibliography: *Mastering Bitcoin*, Andreas M. Antonopoulos

Online: <https://www.oreilly.com/library/view/mastering-bitcoin/9781491902639/>



# ADDRESSES & KEYS

[HTTPS://WWW.OREILLY.COM/LIBRARY/VIEW/MASTERING-BITCOIN/9781491902639/CH04.HTML](https://www.oreilly.com/library/view/mastering-bitcoin/9781491902639/ch04.html)

# CREATING A BITCOIN ADDRESS

- **Private key (SK) generation**

- 256 bit values  $\Rightarrow 2^{256}$
- How to generate: pick (random words) and then apply

- **Public key (PK) generation**

- Uses Elliptic Curve Cryptography (ECC)
- $PK = SK * G$ , where  $G$  is constant for secp256k1
- Important: SK cannot be derived from the PK

- **Address:** compressed public key

More on Elliptic Curve

Cryptography: [https://unglueit-files.s3.amazonaws.com/ebf/05db7df4f31840f0a873d6ea14dcc28d.pdf#elliptic\\_curve](https://unglueit-files.s3.amazonaws.com/ebf/05db7df4f31840f0a873d6ea14dcc28d.pdf#elliptic_curve)

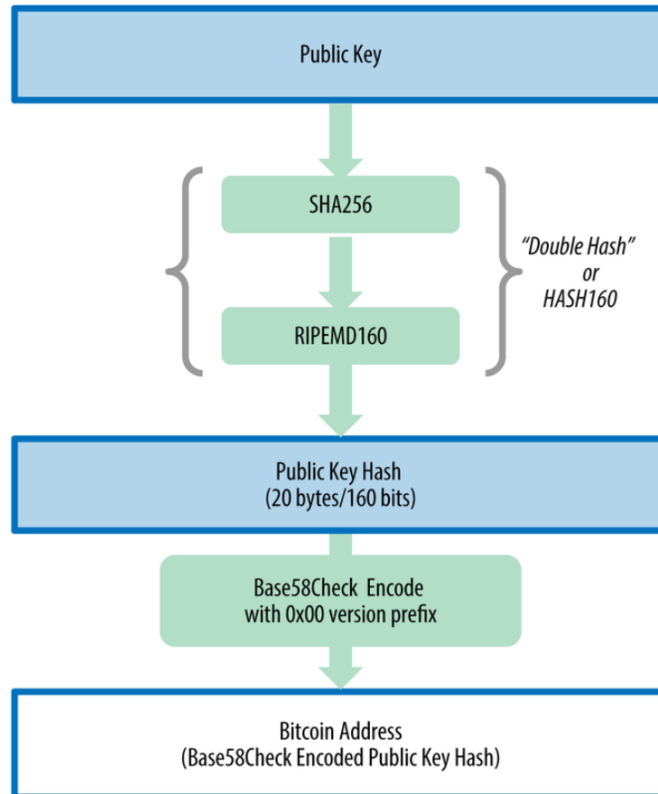


# ADDRESS GENERATION

- There are multiple types of addresses:
  - P2SH: pay-to-script, addresses start with “3”
  - P2PKH: pay-to-public-key-hash, starts with “1”
  - Bech32: start with “bc1”, not recommended
- Bitcoin address: generated from the public key
  - Phase 1: hashing  $\text{ripemd160}(\text{sha256}(\text{public key}))$
  - Phase 2: a base58check encoding is performed
    - Allows the hash to be displayed in a more compact way
    - It avoids confusions and also performs checksums in order to make sure that the address is transmitted correctly
    - It uses a conversion table



## Public Key to Bitcoin Address



Source: Mastering Bitcoin, Andreas M. Antonopoulos

# BASE58 ENCODING TABLE

Value	Character	Value	Character	Value	Character	Value	Character
0	1	1	2	2	3	3	4
4	5	5	6	6	7	7	8
8	9	9	A	10	B	11	C
12	D	13	E	14	F	15	G
16	H	17	J	18	K	19	L
20	M	21	N	22	P	23	Q
24	R	25	S	26	T	27	U
28	V	29	W	30	X	31	Y
32	Z	33	a	34	b	35	c
36	d	37	e	38	f	39	g
40	h	41	i	42	j	43	k
44	m	45	n	46	o	47	p
48	q	49	r	50	s	51	t
52	u	53	v	54	w	55	x
56	y	57	z				

Source: Mastering Bitcoin, Andreas M. Antonopoulos

## Base58Check Encoding

0x00

1 Add Version Prefix

Base58 and Base58Check Encoding

2 Hash (Version Prefix + Payload)

SHA256

SHA256

first 4 bytes

Double  
SHA  
checksum

Version

Payload

Checksum

3 Add first 4 bytes as checksum

Base 58 Encode

4 Encode in Base-58

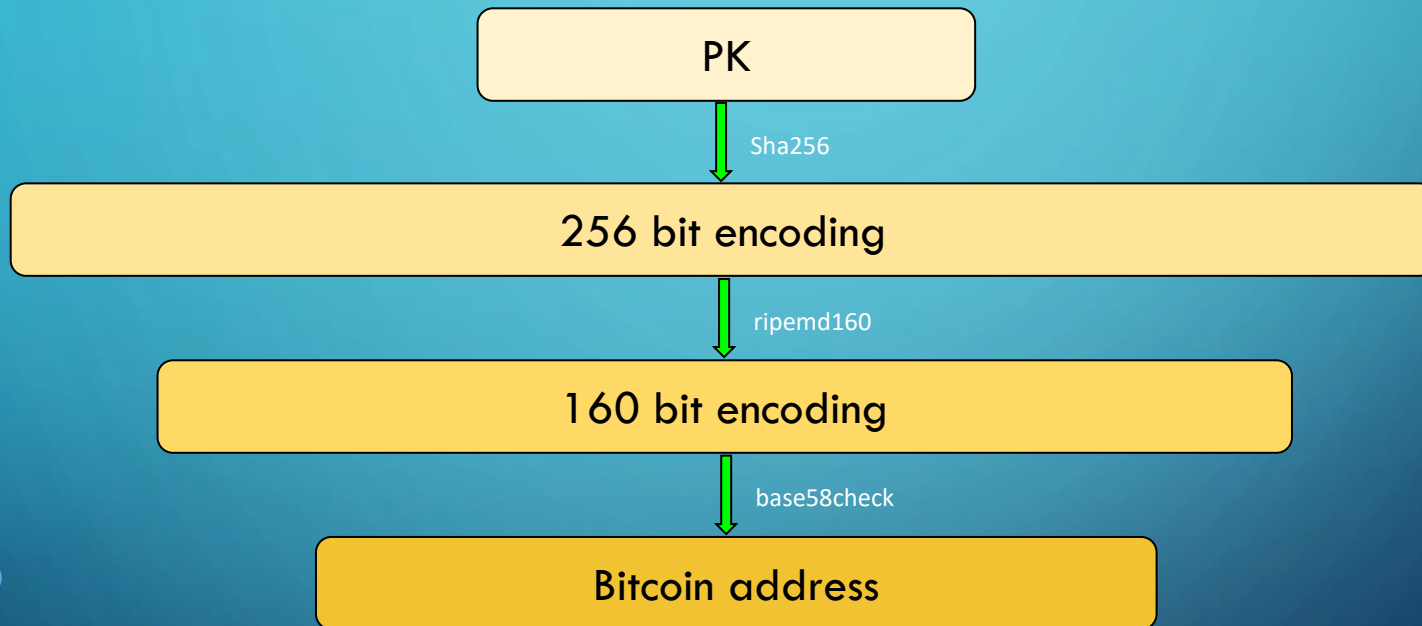
Base58Check Encoded Payload

Source: Mastering Bitcoin, Andreas M. Antonopoulos

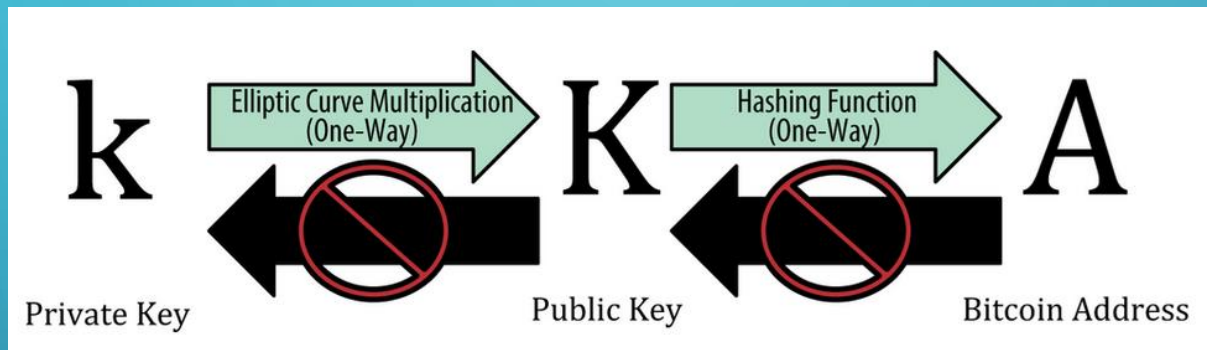
# VERSION PREFIXES

Type	Version prefix (hex)	Base58 result prefix
Bitcoin Address	0x00	1
Pay-to-Script-Hash Address	0x05	3
Bitcoin Testnet Address	0x6F	m or n
Private Key WIF	0x80	5, K or L
BIP38 Encrypted Private Key	0x0142	6P
BIP32 Extended Public Key	0x0488B21E	xpub

# ADDRESS GENERATION OVERVIEW



Source: Mastering Bitcoin, Andreas M. Antonopoulos



Source: Mastering Bitcoin, Andreas M. Antonopoulos

A decorative graphic on the left side of the slide consisting of white and light blue lines that resemble a circuit board or a network diagram, with several small circles at the end of the lines.

# WALLETS

[HTTPS://WWW.OREILLY.COM/LIBRARY/VIEW/MASTERING-BITCOIN/9781491902639/CH04.HTML](https://www.oreilly.com/library/view/mastering-bitcoin/9781491902639/ch04.html)

# WALLETS

- **Wallet:** enables the sending and receiving coins
  - It holds a combination of private/public key (SK/PK)
    - The public key is used to generate the address
    - The private key is required to transfer values to addresses
  - There are mechanisms that allow users to generate new SK from a master/seed key
  - New receiving addresses are created for privacy reasons
    - The coins are still managed by the same wallet!



# METHODS OF KEY GENERATION FOR WALLETS

- Non-deterministic (random) wallets
  - a.k.a type-0 Non-deterministic wallets
  - Bitcoin Core Client pre-generates 100 random private keys
  - Obsolete; problems: address re-usage, hard to manage, backup, and import
- Deterministic (seeded) wallets
  - Keys are derived from a common seed using one-way hash functions
    - The seed is combined with random data or chain code => SK

# MNEMONIC CODES

- A series of words that encode a random number = seed
- Mnemonic codes are sufficient to re-create the seed and recover the wallet
- Mnemonic codes are defined in BIP0039
  - Bitcoin Improvement Proposal 39
    - Create random sequence (128 -> 256 bits) -> seed
    - Create a checksum by taking the first bits of sha256(seed)
    - Add the checksum to the end of seed
    - Divide the sequence into sections of 11 bits and use them to index a dictionary of 2048 pre-defined words
    - Produce 12-24 words representing the mnemonic code
  - <https://iancoleman.io/bip39/>

# HIERARCHICAL DETERMINISTIC WALLET

- BIP0032 (<https://github.com/bitcoin/bips/blob/master/bip-0032.mediawiki>)
- Keys are derived in a tree structure;
  - Root: is derived from a seed
  - Each parent can derive a sequence of children keys
- Advantages:
  - Express additional organization meaning in the tree
    - a brach for incoming payments, special departments, subsidiaries
  - Users can create a sequence of public keys without access to the corresponding private keys
    - Enables the use on insecure servers;
    - Public key for each transaction

# WALLET TYPES

- Desktop wallets: installed on local computer
- Online wallets: run on the cloud
- Mobile
- Hardware: various devices that store the private key (e.g., USB sticks)
- Paper: a piece of software that is used to securely generate keys which are then printed and scanned

# DESKTOP WALLET

- + The environment enables complete control over funds
- + Some desktop wallets offer hardware wallet support or can operate as full nodes
- Difficult to utilize QR codes for creating transactions
- Susceptible to bitcoin stealing (malware, viruses)

# ONLINE (WEB) WALLET

- + Easy to access via web browser
- + Funds can potentially be recovered
- Service disruptions makes it difficult to access funds
- If the wallet platform is hacked... your funds are at risk

# MOBILE WALLETS

- + Portable, convenient, ideal for face-to-face transactions
- + Designed to use QR codes to create quick transactions
- Dependency on the wallet app; updates or maintenance issues
- Loss or damage of the device may lead to loss of money

# HARDWARE DEVICES

- + One of the most secure methods to store funds
- + Ideal for storing large amounts of bitcoin
- Difficult to use compared to mobile devices
- Not designed for scanning QR codes
- Loss of device: unrecoverable funds



# PAPER WALLETS

- + Also secure to store funds
  - + Tamper resistant (physically protected)
  - + Perfect for giving :-)
- 
- Needs QR scanning
  - Loss of the paper = loss of funds

# PROTECT YOUR WALLETS

- Offline wallets are more secure than online wallets
- Protection:
  - Backup
  - Keep up to date your wallet
  - Add security layers: complex password, protect any operation by asking for the password, etc.
- Wallets can store more than one cryptocurrency
- <https://www.thebalance.com/best-bitcoin-wallets-4160642>

An abstract graphic on the left side of the slide, consisting of white lines and circles on a blue gradient background, resembling a circuit board or a network diagram.

# TRANSACTIONS

[HTTPS://WWW.OREILLY.COM/LIBRARY/VIEW/MASTERING-BITCOIN/9781491902639/CH05.HTML](https://www.oreilly.com/library/view/mastering-bitcoin/9781491902639/ch05.html)

# TRANSACTIONS

- Encode the transfer of value between participants
- They are registered on a public ledger
- Lifecycle:
  - A transaction is signed = authorize to spend the funds
  - Then it is broadcasted to the network
  - Finally, it is verified by a mining node and included in a block which is eventually added to the blockchain

# CREATING TRANSACTIONS

- Transactions can be created online or offline
- For Bitcoin, they include various informations:
  - Version number, no of inputs, input transactions, no of outputs, output transactions, lock\_time, scripts, etc.
- Transactions indicate a source of funds and a destination
  - References to previous (unspend) transactions
- If properly formed and signed -> miners execute the transfer of the funds

# TRANSACTION STRUCTURE

Size	Field	Description
4 bytes	Version	Specifies which rules this transaction follows
1–9 bytes (VarInt)	Input Counter	How many inputs are included
Variable	Inputs	One or more transaction inputs
1–9 bytes (VarInt)	Output Counter	How many outputs are included
Variable	Outputs	One or more transaction outputs
4 bytes	Locktime	A Unix timestamp or block number

If 0 then execute immediately.  
If <500 million then the field is interpreted as block height, and it will not be executed prior to that block.  
Otherwise, it is interpreted as unix epoch timestamp and transaction is not executed before that time.

Source: Mastering Bitcoin,  
Andreas M. Antonopoulos

# UTXO

- UTXO = unspent transaction output
- Indivisible chunks of bitcoin locked to a specific owner, recorded in the blockchain
- Scenario:
  - Alice has UTXO1 with 30 BTC and UTXO2 with 20BTC
  - Wants to send 40 BTC to address B
  - She creates 1 transaction with 2 outputs (locktime can be 0):

No of inputs	2	
Inputs		UTXO1, UTXO2
No of outputs	2	
Outputs		40 BTC -> B, 10 BTC -> Alice (address)

# TRANSACTION OUTPUTS - DETAILS

Transaction outputs:

- An amount of BTC denominated in satoshis
  - 1 BTC = 100 million satoshi
- A locking script: *locks the amount by specifying the conditions to spent the output*

Size	Field	Description
8 bytes	Amount	Bitcoin value in satoshis (10 <sup>-8</sup> bitcoin)
1-9 bytes (VarInt)	Locking-Script Size	Locking-Script length in bytes, to follow
Variable	Locking-Script	A script defining the conditions needed to spend the output

Source: Mastering Bitcoin,  
Andreas M. Antonopoulos



# TRANSACTION INPUTS - DETAILS

Transaction inputs:

- References to UTXO
- Unlocking script: *that satisfies the spending conditions set by the UTXO*

Wallets handle transaction creation, inputs, outputs automatically.

Size	Field	Description
32 bytes	Transaction Inputs Hash	Pointer to the transaction containing the UTXO to be spent
4 bytes	Output Index	The index number of the UTXO to be spent; first one is 0
1-9 bytes (VarInt)	Unlocking-Script Size	Unlocking-Script length in bytes, to follow
Variable	Unlocking-Script	A script that fulfills the conditions of the UTXO locking script.
4 bytes	Sequence Number	Currently disabled Tx-replacement feature, set to 0xFFFFFFFF

Source: Mastering Bitcoin, Andreas M. Antonopoulos

# LOCKING AND UNLOCKING SCRIPTS

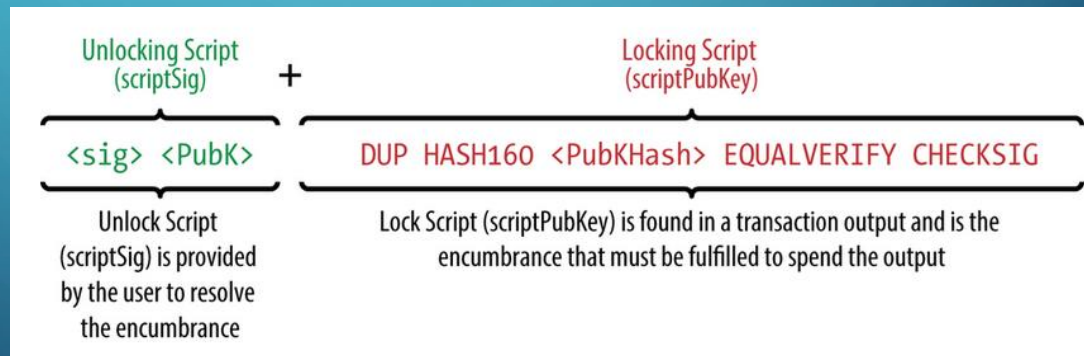
## Bitcoin script:

- Stack-based language, “assembly”-like, Turing incomplete
- Programs = list of instructions which are processed from left to right
- OpCodes:
  - Constants (OP\_0, OP\_TRUE, OP\_PUSHDAT1, OP\_NEGATE...)
  - Flow control (OP\_IF, OP\_VERIFY, OP\_RETURN, ...)
  - Stack (OP\_DUP, OP\_ROT, OP\_SWAP, ...)
  - Splice (OP\_CAT), Bitwise logic (OP\_INVERT, OP\_EQUAL, ...)
  - Arithmetic (OP\_ADD, OP\_BOOLAND, OP\_LESSTHAN, ...)
  - Crypto (OP\_SHA256, OP\_CHECKSIG, OP\_CHECKSIGVERIFY,...)
  - ...

# PAY-TO-PUBKEY-HASH: P2PKH

- Locking script, a.k.a. scriptPubKey:
  - `OP_DUP OP_HASH160 <pubKeyHash> OP_EQUALVERIFY OP_CHECKSIG`
- Unlocking script, a.k.a. scriptSig:
  - `<sig> <pubKey>`

Combine:



# PAY-TO-PUBKEY-HASH: LOCK + UNLOCK

Stack (stack top is on the left)	Locking Script + Unlocking Script	Obs.
	<code>&lt;sig&gt; &lt;pubKey&gt; OP_DUP OP_HASH160 &lt;pubKeyHash&gt; OP_EQUALVERIFY OP_CHECKSIG</code>	<code>scriptSig</code> <code>scriptPubKey</code>
<code>&lt;pubKey&gt; &lt;sig&gt;</code>	<code>OP_DUP OP_HASH160 &lt;pubKeyHash&gt; OP_EQUALVERIFY OP_CHECKSIG</code>	Constants go in the stack
<code>&lt;pubKey&gt; &lt;pubKey&gt; &lt;sig&gt;</code>	<code>OP_HASH160 &lt;pubKeyHash&gt; OP_EQUALVERIFY OP_CHECKSIG</code>	Duplicated top
<code>&lt;pubHash&gt; &lt;pubKey&gt; &lt;sig&gt;</code>	<code>&lt;pubKeyHash&gt; OP_EQUALVERIFY OP_CHECKSIG</code>	Top hashed
<code>&lt;pubKeyHash&gt; &lt;pubHash&gt; &lt;pubKey&gt; &lt;sig&gt;</code>	<code>OP_EQUALVERIFY OP_CHECKSIG</code>	Constants go in the stack
<code>&lt;pubKey&gt; &lt;sig&gt;</code>	<code>OP_CHECKSIG</code>	Equality of the first 2 items is checked
<code>true</code>	Done	Signature is checked

# INSPECT REAL TRANSACTIONS

Blockcypher: <https://live.blockcypher.com/btc/>

# TRANSACTION CHAINING

- Transactions are linked together: UTXOs are inputs for other transactions
  - Therefore, transactions depend on each other
  - There is a child-parent relationship
- In the network, child may arrive before the parent
  - Child is kept in a temporary pool until parent arrives
  - *Orphan transaction pool*

# TRANSACTION FEES

- Fees are incentives for miners
- They are calculated based on the size of the transaction in kilobytes
- Transaction fees affect the processing priority
- Typically, wallets compute fees automatically
- $\text{Fees} = \text{Sum}(\text{Inputs}) - \text{Sum}(\text{Outputs})$ 
  - You have to include a transaction output for change
  - Don't forget to pay the fees

# BIBLIOGRAPHY

Further reading about transactions:

- *Mastering Bitcoin*, Andreas M. Antonopoulos

- Chapter 5:

<https://www.oreilly.com/library/view/mastering-bitcoin/9781491902639/ch05.html>