



BEHROZE ASLAM

Mern Stack / Game developer

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Block 17,DHA Phase 2 Islamabad

[Portfolio](#)

[LinkedIn](#)

[Github](#)

EDUCATION

COMSATS University Wah Campus

2020-2024

- Bachelor of Software Engineering, CGPA 3.02

WORK EXPERIENCE

Open Source Contributor | [caMicroscope.org](#)

FEB - MAY 2024

- Developed and deployed caMicroscope digital pathology platform, enhancing functionalities and simplifying user experience by transitioning to a standalone executable.
- Optimized container utilization and improved performance for large-scale biomedical images through continuous testing and debugging.

Jr.Front-End Developer | WebLoopX

- Develop and maintain user interfaces, ensuring a seamless and intuitive user experience.
- Optimize application performance, focusing on speed and responsiveness.
- Collaborate with designers and backend developers to integrate and implement new features.

MAY 2024 -

PROJECTS

- VidCloud** (May 2024 - In Progress): Developed an online video platform using React, MongooseDB, Express.JS, and Node.JS.
- Real Time Auction System** (Aug 2023): Created a static web app for real-time auctions using React, DOM, Redux-toolkit, and Firebase as the backend.
- ChatGPT Clone (March 23)**: Created Single Page Static web app using React,GPT API, JS, CSS, React-DOM, React-Icons
- Music School Website** (May 2024): Built a static website using TypeScript, NextJS, and Aceternity.
- Blog Site** (Feb 2024 - In Progress): Developed a personal portfolio website with React JS, Tailwind CSS, and AppWrite as the backend.
- Library Management System** (Feb - June 2022): Created an MVC-based framework using HTML, CSS, JS, Bootstrap, Laravel, and MySQL.
- Cinema Management System** (Sept - Dec 2022): Developed a desktop application using Java.
- Clone-Masia Institute Website** (May 2020): Created a dynamic website using HTML, CSS, JS, MySQL, and PHP.
- Xtreme Motocross (Sept - Dec 2023)**: Developed a 3D stunt bike game using C# and Unity Engine.
- Maze Game**: Developed a maze game using Unity Engine and C#.

PROFESSIONAL SKILL

- Web developnment
- Game Development
- SEO
- Documentation

LANGUAGES

- English (moderate)
- Chinese (Basics)
- Urdu (Fluent)
- Burushaki (Fluent)