

%entry:
1: alloc int %x

2: literal_int 1 %x

3: literal_int 1 %4

4: print_int %4
5: jump label %if.end

6: if.end:

7: load_int %x %15

8: print_int %15 9: jump label %exit

10: exit: 11: literal int 0 %17

11: Illerai_Int 0 %17
12: return_int %17