```
#define F CPU 8000000UL
#include <avr/io.h>
#include <string.h>
#include <avr/delay.h>
#define LCD_Data_Dir DDRB
#define LCD Command Dir DDRA
#define LCD Data Port PORTB
#define LCD Command Port PORTA
#define RS PC0
#define RW PC1
#define EN PC2
void LCD_Command(unsigned char cmnd)
    LCD_Data_Port = cmnd;
    LCD Command_Port &= ~(1 << RS);</pre>
    LCD Command Port &= ~(1 << RW);
    LCD_Command_Port |= (1 << EN);</pre>
    LCD_Command_Port &= ~(1 << EN);</pre>
    _delay_ms(3);
void LCD_Init(void)
    LCD_Command_Dir = 0xFF;
    LCD_Data_Dir = 0xFF;
    _delay_ms(20);
    LCD_Command(0x38);
    LCD Command(0x0C);
    LCD_Command(0x06);
    LCD Command(0 \times 01);
    LCD_Command(0x80);
void LCD Char(unsigned char char data)
    LCD Data Port = char data;
    LCD_Command_Port |= (1 << RS);</pre>
    LCD Command Port &= ~(1 << RW);
    LCD_Command_Port |= (1 << EN);</pre>
    LCD_Command_Port &= ~(1 << EN);</pre>
void LCD_String(char *str)
```

```
for (int i = 0; str[i] != 0; i++)
        LCD_Char(str[i]);
char content[200];
int main()
    DDRC = 0;
    _delay_ms(100);
    while (PINC == 0xFF){}
    for (int i = 0; i != 200; i++)
        content[i] = PINC;
        _delay_ms(1);
    LCD_Init();
    int lce_length = 16;
    for (int i = 0; i != 200 - lce_length; i++)
        char lcd_text[lce_length];
        strncpy(lcd_text, content + i, lce_length);
        LCD Command(0 \times 01);
        LCD_Command(0x80);
        LCD_String(lcd_text);
        _delay_ms(10);
    return 0;
```

: Sender قسمت

```
#define F_CPU 8000000UL /* Define CPU Frequency e.g. here 8MHz */
#include <string.h>
#include <avr/io.h>
#include <avr/delay.h>
#include <avr/eeprom.h>

char data[200], content[200] = "Hello my name is Bardia.Hello my name is
Bardia.Hello my name is Bardia.Hello my name is Bardia.Hello my name is
Bardia.Hello my name is Bardia.Hello my name is Bardia.Hello my name is Bardia.";

int main()
{
```

```
DDRB = 0xFF;
PORTB = 0xFF;
eeprom_busy_wait();
eeprom_write_block(content, 0, strlen(content)); //Write the content to

EEPROM
eeprom_read_block(data,0,strlen(content)); // Read the content from EEPROM
_delay_ms(100);
for (int i = 0; i != 200; i++)
{
    PORTB = data[i];
    _delay_ms(1);
}
PORTB = 0;
return 0;
}
```