

[Log In](#)

[Join](#)

[Back To Course Home](#)

Grokking Modern System Design Interview for Engineers & Managers

0% completed

System Design Interviews

Introduction

Abstractions

Non-functional System Characteristics

Back-of-the-envelope Calculations

Building Blocks

Domain Name System

Load Balancers

Databases

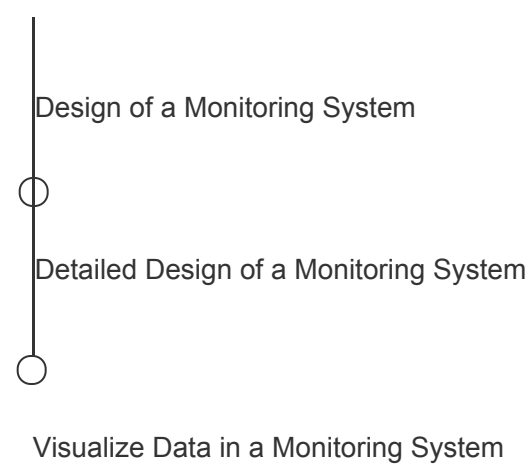
Key-value Store

Content Delivery Network (CDN)

Sequencer

Distributed Monitoring

Monitor Server-side Errors



Monitor Client-side Errors

Distributed Cache

Distributed Messaging Queue

Pub-sub

Rate Limiter

Blob Store

Distributed Search

Distributed Logging

Distributed Task Scheduler

Sharded Counters

Concluding the Building Blocks Discussion

Design YouTube

Design Quora

Design Google Maps

Design a Proximity Service / Yelp

Design Uber

Design Twitter

Design Newsfeed System

Design Instagram

Design a URL Shortening Service / TinyURL

Design a Web Crawler

Design WhatsApp

Design Typeahead Suggestion

Design a Collaborative Document Editing Service / Google Docs

Spectacular Failures

Concluding Remarks

Course Certificate

Mark Course as Completed

Design of a Monitoring System

Learn about the initial design of a generic monitoring system.

We'll cover the following

- Requirements
- Building block we will use
- High-level design

Requirements#

Let's sum up what we want our monitoring system to do for us:

- Monitor critical local processes on a server for crashes.
- Monitor any anomalies in the use of CPU/memory/disk/network bandwidth by a process on a server.
- Monitor overall server health, such as CPU, memory, disk, network bandwidth, average load, and so on.
- Monitor hardware component faults on a server, such as memory failures, failing or slowing disk, and so on.
- Monitor the server's ability to reach out-of-server critical services, such as network file systems and so on.
- Monitor all network switches, load balancers, and any other specialized hardware inside a data center.
- Monitor power consumption at the server, rack, and data center levels.
- Monitor any power events on the servers, racks, and data center.
- Monitor routing information and DNS for external clients.
- Monitor network links and paths' latency inside and across the data centers.
- Monitor network status at the peering points.

Monitor overall service health that might span multiple data centers—for example, a CDN and its performance.

We want automated monitoring that identifies an anomaly in the system and informs the alert manager or shows the progress on a dashboard. Cloud service providers provide a health status of their services:

- AWS: <https://health.aws.amazon.com/health/status>
- Azure: <https://status.azure.com/en-us/status>
- Google: <https://status.cloud.google.com/>

Building block we will use#

The design of distributed monitoring will consist of the following building block:

Blob storage: We'll use blob storage to store our information about metrics.

High-level design#

The high-level components of our monitoring service are the following:

- **Storage:** A time-series database stores metrics data, such as the current CPU use or the number of exceptions in an application.
- **Data collector service:** This fetches the relevant data from each service and saves

it in the storage.

- **Querying service:** This is an API that can query on the time-series database and return the relevant information.

High-level design of a monitoring system

Let’s dive deep into the components mentioned above in the next lesson.

Back

Prerequisites of a Monitoring System

Next

Detailed Design of a Monitoring System

Mark as Completed

Report an Issue