Log In
Back To Module Home
Design Problems 0% completed
RESHADED Approach for System Design
Design YouTube
Design Quora
Design Google Maps
Design a Proximity Service / Yelp
Design Uber
System Design: Uber Requirements of Uber's Design

Design a Collaborative Document Editing Service / Google Docs

Conclusion

Mark Module as Completed

System Design: Uber

Learn about the basics of designing an Uber service.

We'll cover the following

- What is Uber?
- How will we design Uber?

What is Uber?#

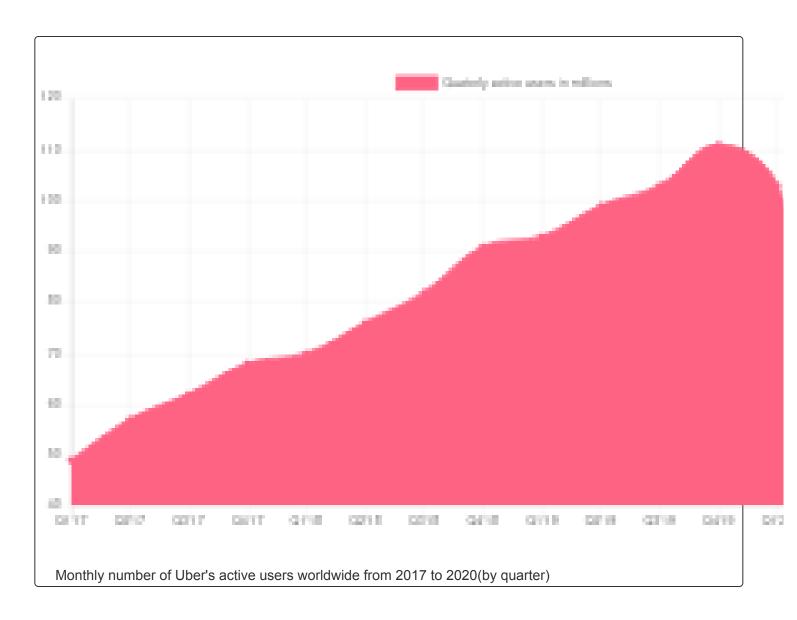
Uber is an application that provides ride-hailing services to its users. Anyone who needs a ride can register and book a vehicle to travel from source to destination. Anyone who has a vehicle can register as a driver and take riders to their destination. Drivers and riders can communicate through the Uber app on their smartphones.

Created with Fabric.js 3.6.6

Car en route to get a rider

1 of 7

The illustration below shows the number of active users of Uber from the start of 2017 to 2020 (source: Statista):



How will we design Uber?#

There are many unanswered questions regarding Uber. How does it work? How do drivers connect with riders? These are only two of many. This chapter will design a system like Uber and find the answer to such questions.

We've divided the design of Uber into six sections:

1. **Requirements:** This lesson will describe the functional and non-functional requirements of a system like Uber. We'll also estimate the requirements of multiple

aspects of Uber, such as storage, bandwidth, and the computation resources.

- 2. **High-level Design:** We'll discuss the high-level design of Uber in this lesson. In addition, we'll also briefly explain the API design of the Uber service.
- 3. **Detailed Design:** We'll explore the detailed design of Uber in this lesson. Moreover, we will also discuss the working of different components used in designing Uber.
- 4. **Payment Service and Fraud Detection:** We'll learn how the payment system works in Uber design. Moreover, we'll also discuss how we can catch different frauds related to payments in Uber-like systems.
- 5. **Evaluation:** This lesson will explain how Uber can fulfill all the non-functional requirements through the proposed design.
- 6. **Quiz:** We'll reinforce major concepts of Uber design via a quiz.

Let's go over the requirements for designing a system like Uber in the next lesson.

Back

Quiz on Yelp's Design

Next

Requirements of Uber's Design

Mark as Completed

Report an Issue