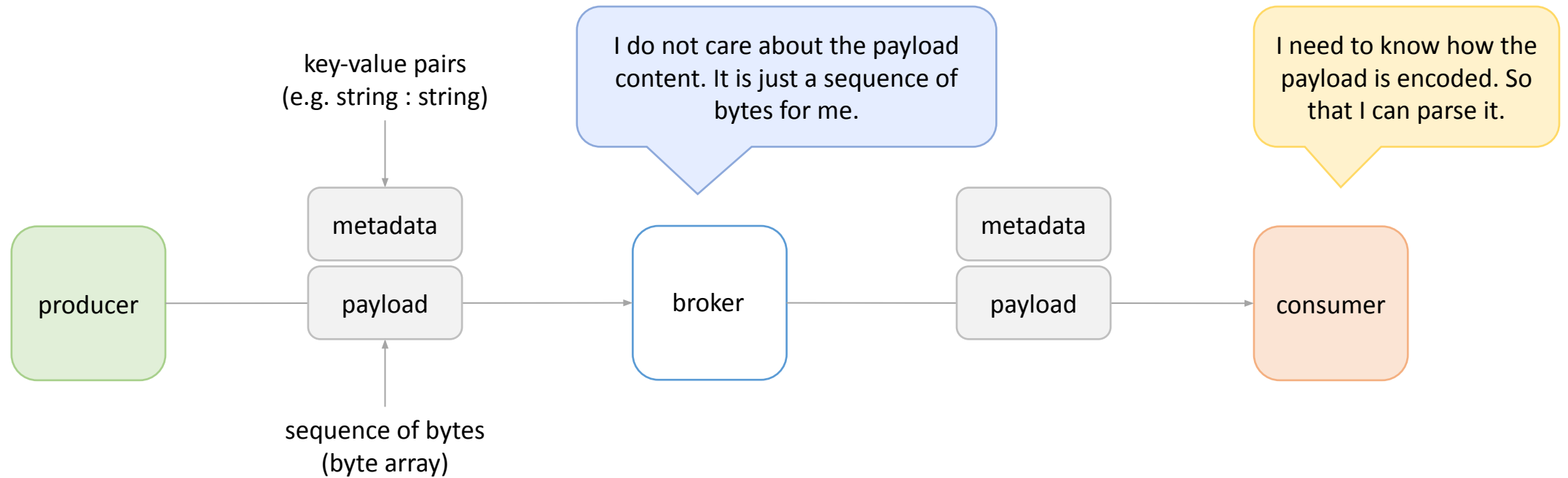
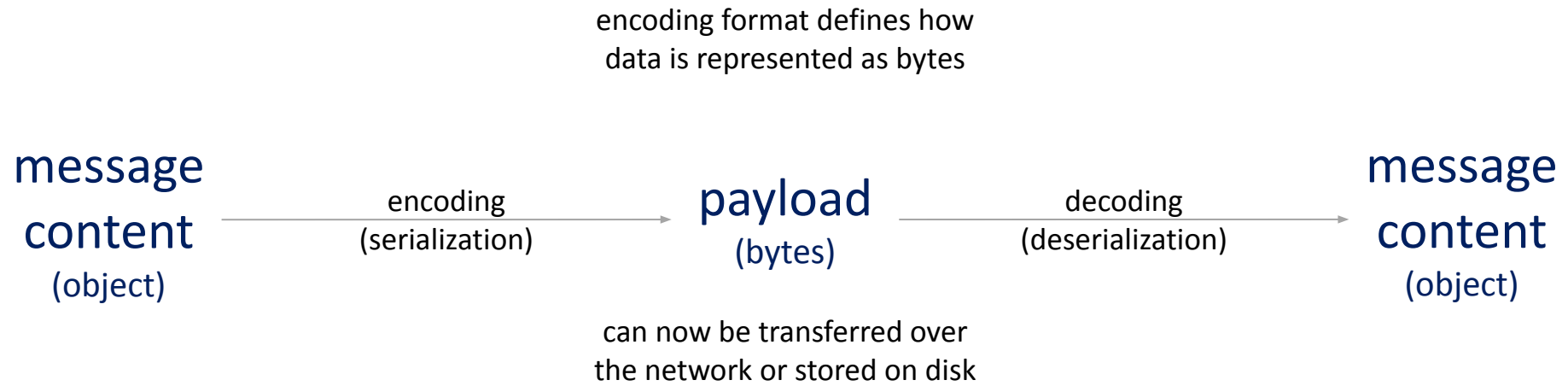


Data encoding formats



Data encoding formats



Data encoding formats

textual formats

(JSON, XML, CSV,
...)

pros

- Human-readable (easier to debug and test).
- Widely supported by languages and tools.

cons

- Bigger messages (slower to transfer).
- Slower serialization and deserialization.

binary formats

(Thrift, Protobuf, Avro, ...)

pros

- Smaller messages
(faster to transfer and less space needed to store).
- Faster to serialize/deserialize.

cons

- Not human-readable (harder to debug and test).

Data encoding formats

schema

field name
↓
{
 "firstName": "Yoda",
 "title": "Master",
 "occupation": "Jedi"
}
↑
field value

payload textual
representation

```
{  
  "type": "record",  
  "name": "StarWars",  
  "fields": [  
    {"name": "firstName", "type": "string"},  
    {"name": "title", "type": "string"},  
    {"name": "occupation", "type": "string"}  
  ]  
}
```

Avro schema

value length
↙ ↘ ↘
4 Yoda 6 Master 4 Jedi
↖ ↗ ↗
field value

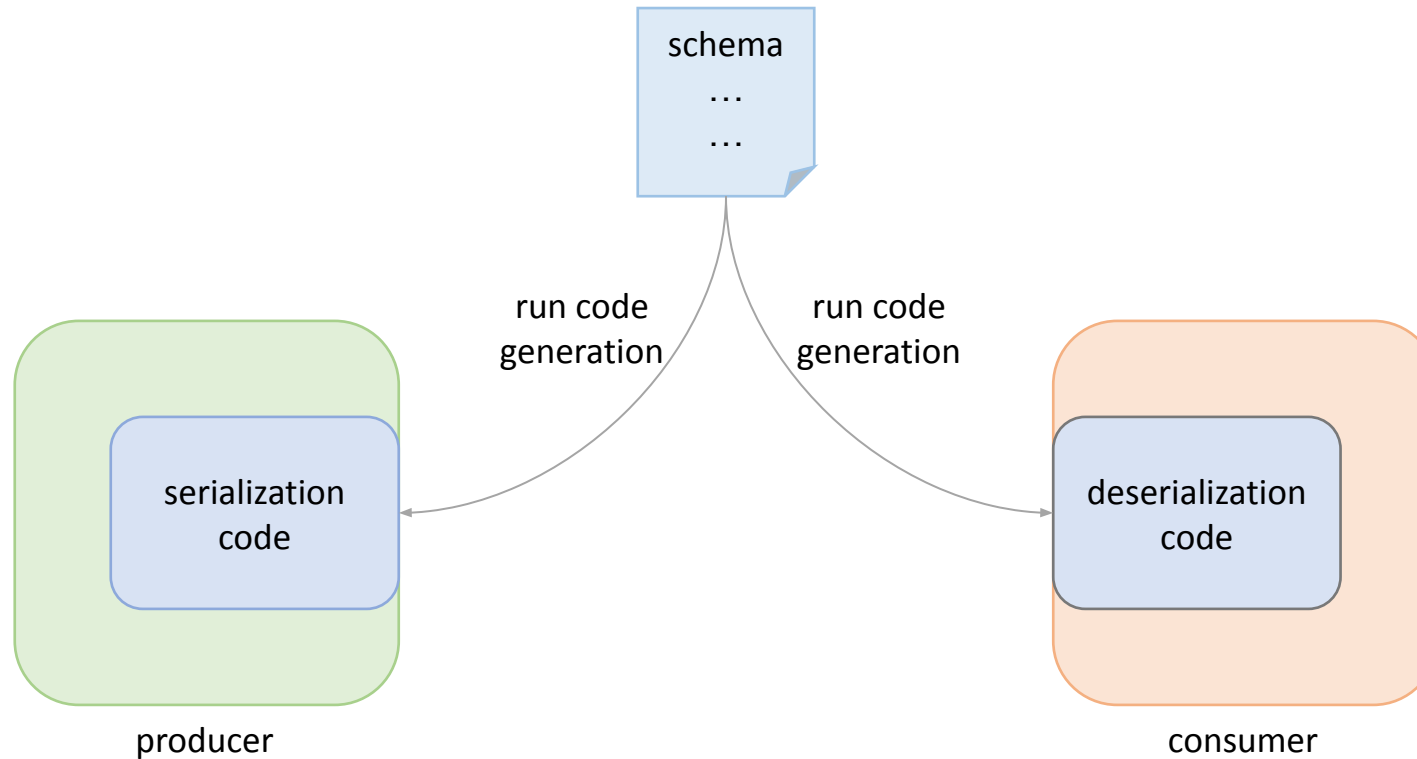
payload binary
representation
(as text 😊)

Data encoding formats

schema sharing options (1 of 3) - through code

examples

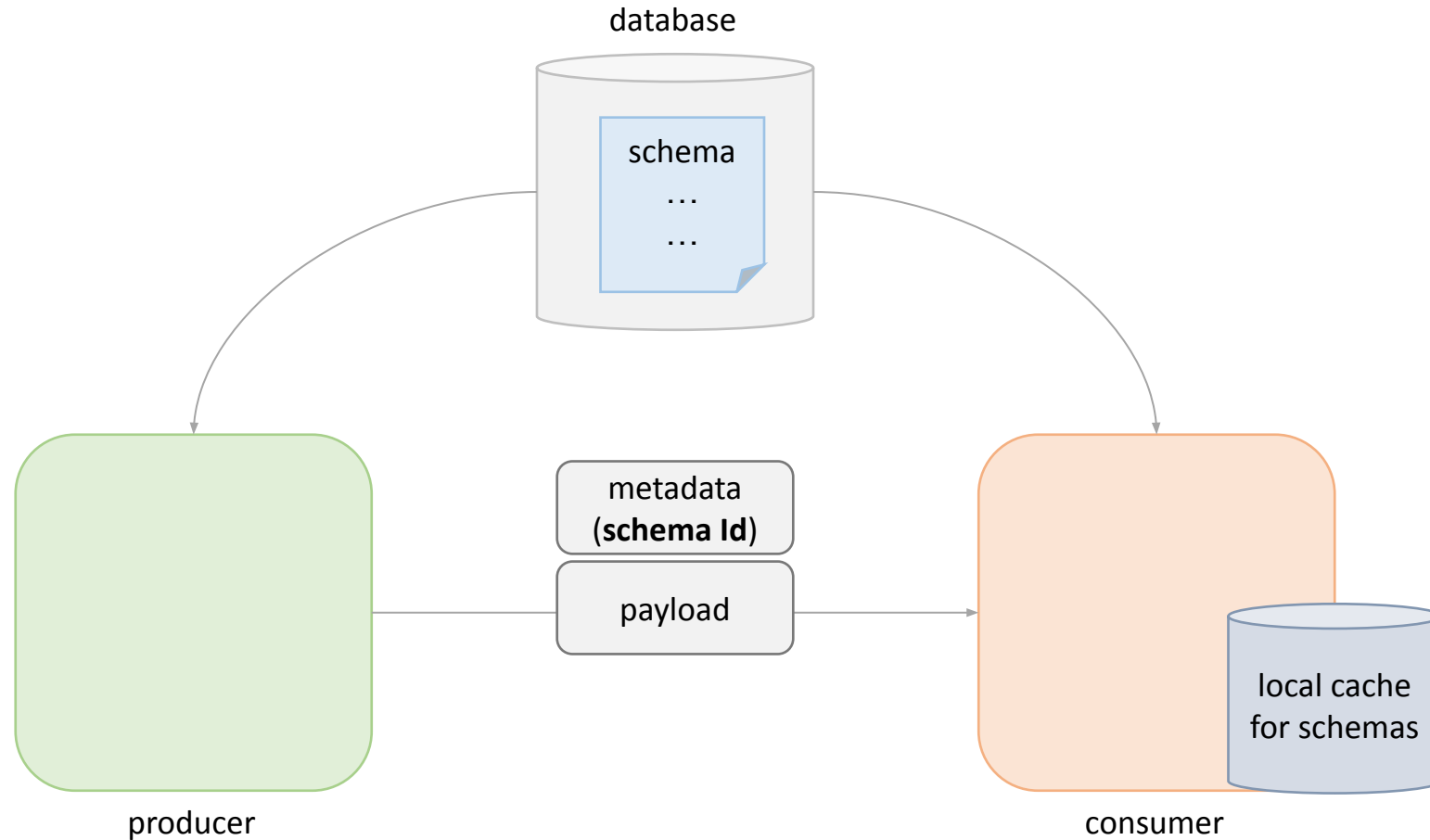
- Google Protobuf
- Facebook Thrift
- Amazon Ion



Data encoding formats

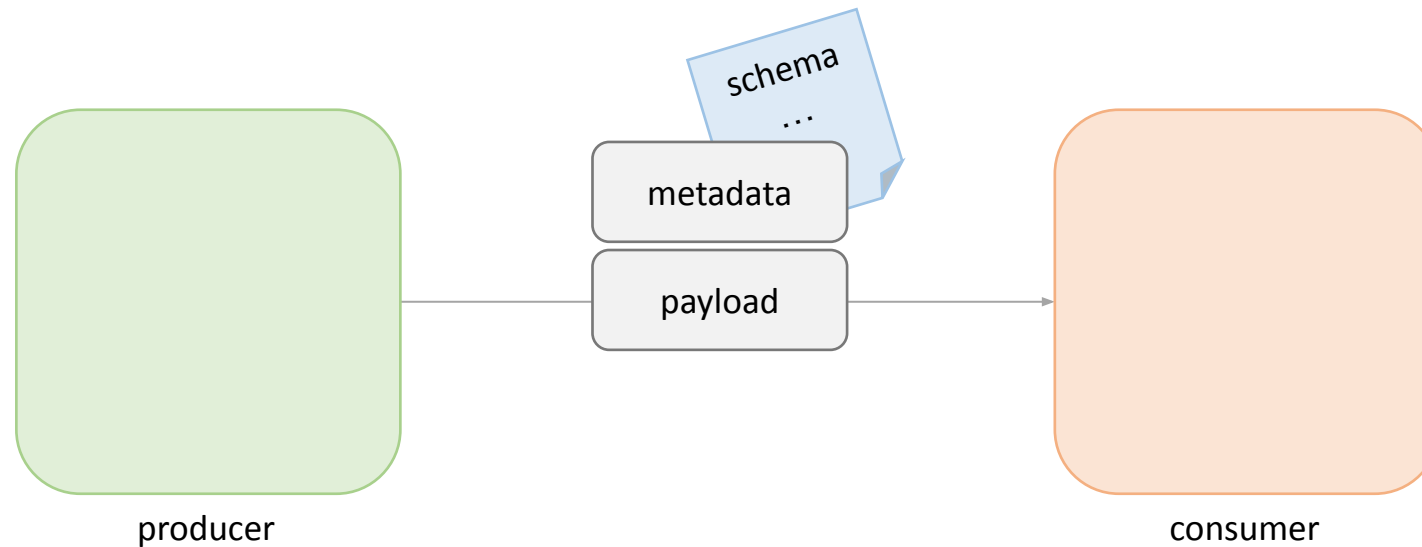
schema sharing options (2 of 3) – schema registry

popular option for
Avro schemas



Data encoding formats

schema sharing options (3 of 3) – send along with the payload



cons

- Increased message size
(higher transmission latency and storage cost)

pros

- No need to build and maintain a schema registry.
- Easier to re-process messages afterwards.

Data encoding formats

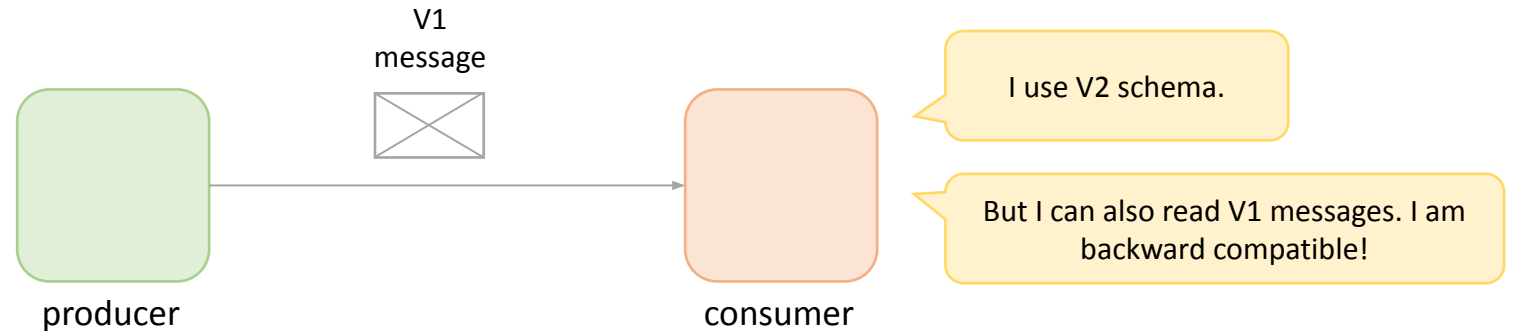
schema evolution

schema will change over time



backward compatibility

consumers using the new schema can read data produced with the old schema



forward compatibility

data produced with the new schema can be read by consumers using the old schema

