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Grokking Modern System Design Interview for Engineers & Managers

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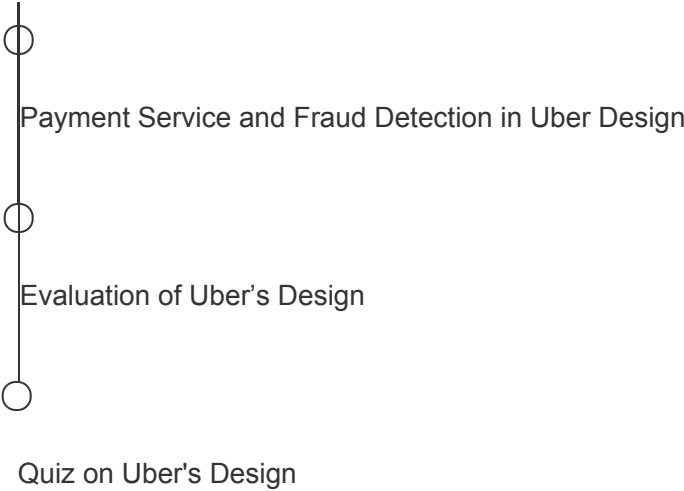
Design Uber

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A vertical table of contents with three items. Each item consists of a small circle on the left, a vertical line segment extending from the circle, and the text of the item to the right of the line. The items are: 'Payment Service and Fraud Detection in Uber Design', 'Evaluation of Uber's Design', and 'Quiz on Uber's Design'.

- Payment Service and Fraud Detection in Uber Design
- Evaluation of Uber's Design
- Quiz on Uber's Design

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System Design: Uber

Learn about the basics of designing an Uber service.

We'll cover the following

- What is Uber?
- How will we design Uber?

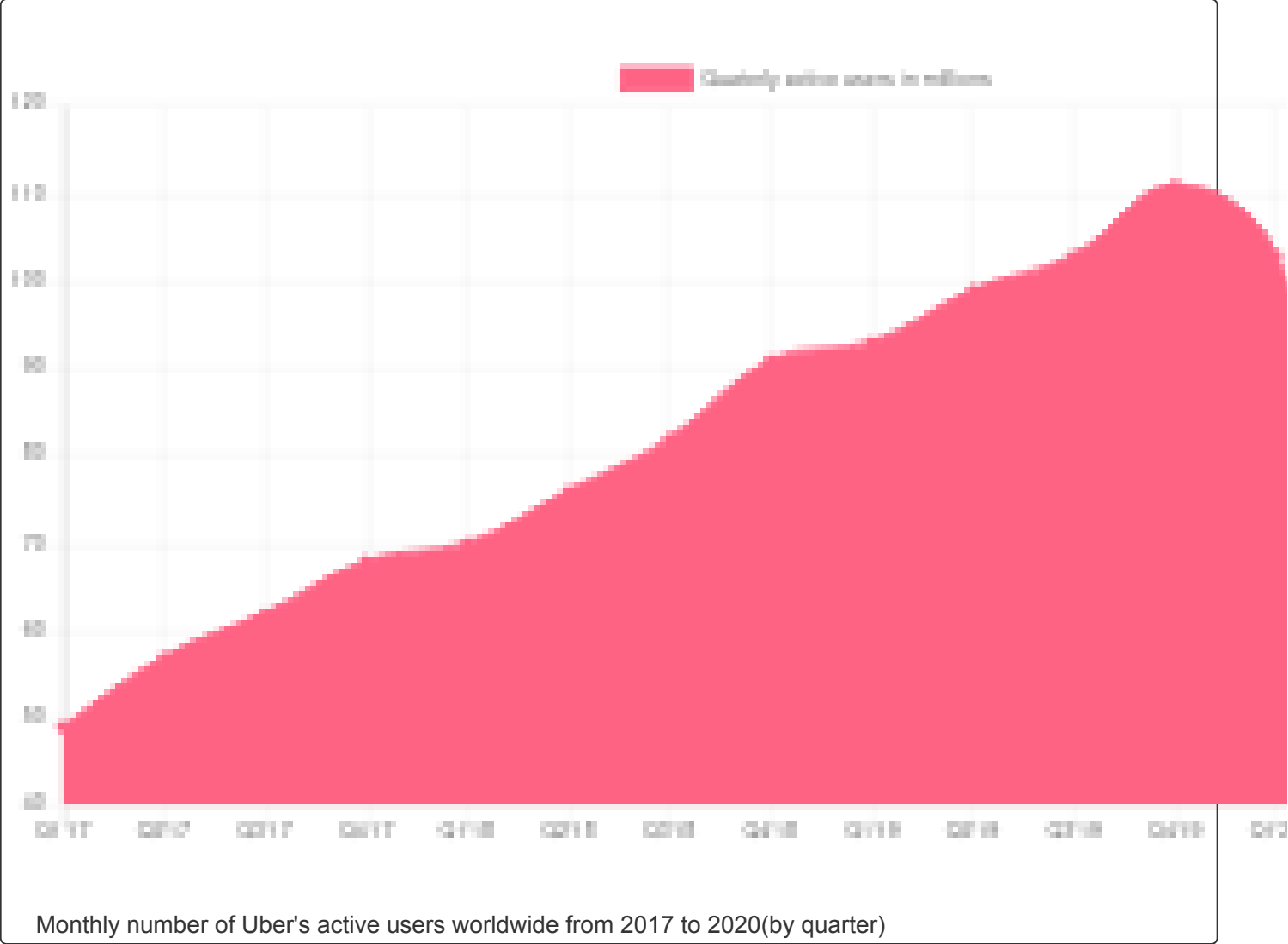
What is Uber?#

Uber is an application that provides ride-hailing services to its users. Anyone who needs a ride can register and book a vehicle to travel from source to destination. Anyone who has a vehicle can register as a driver and take riders to their destination. Drivers and riders can communicate through the Uber app on their smartphones.



Car en route to get a rider

The illustration below shows the number of active users of Uber from the start of 2017 to 2020 (source: Statista):



How will we design Uber?#

There are many unanswered questions regarding Uber. How does it work? How do drivers connect with riders? These are only two of many. This chapter will design a system like Uber and find the answer to such questions.

We’ve divided the design of Uber into six sections:

- 1. **Requirements:** This lesson will describe the functional and non-functional requirements of a system like Uber. We’ll also estimate the requirements of multiple aspects of Uber, such as storage, bandwidth, and the computation resources.
- 2. **High-level Design:** We’ll discuss the high-level design of Uber in this lesson. In addition, we’ll also briefly explain the API design of the Uber service.

- 3. **Detailed Design:** We'll explore the detailed design of Uber in this lesson. Moreover, we will also discuss the working of different components used in designing Uber.
- 4. **Payment Service and Fraud Detection:** We'll learn how the payment system works in Uber design. Moreover, we'll also discuss how we can catch different frauds related to payments in Uber-like systems.
- 5. **Evaluation:** This lesson will explain how Uber can fulfill all the non-functional requirements through the proposed design.
- 6. **Quiz:** We'll reinforce major concepts of Uber design via a quiz.

Let's go over the requirements for designing a system like Uber in the next lesson.

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Quiz on Yelp's Design

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Requirements of Uber's Design

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