CA3

November 5, 2024

1 Compulsory Assignment 3: Semantic segmentation

Please fill out the group name, number, members and optionally the name below.

Group number: 30

Group member 1: Peder Ørmen Bukaasen Group member 2: Bård Tollef Pedersen

Group member 3: Evind Lid Trøen Group name (optional): Pesi Morti

2 Assignment Submission

To complete this assignment answer the relevant questions in this notebook and write the code required to implement the relevant models. This is the biggest assignment of the semester, and therefore you get two weeks to work on it. However, we recommend that **you start early**. This assignment has three semi-big sections, each of which build upon the last. So if you delay the assignment until the day before submission, you will most likely fail. This assignment is completed by doing the following. * Submit notebook as an .ipynb file to canvas. * Submit notebook as an .pdf file to canvas. * Submit the python script you run on ORION to canvas. * Submit the SLURM script you run on ORION to canvas. * Submit at least one of your model predictions to the Kaggle leaderboard, and attain a score that is higher than the *BEAT ME* score.

NOTE: Remember to go through the rules given in the lecture "Introduction to compulsory assignments", as there are many do's and dont's with regard to how you should present the work you are going to submit.

3 Introduction

In the context of transportation, pilots need to identify possible urgent landing areas in forests. Therefore, scientists have provided us with aerial photos of the forest and accompanying image masks that indicate the presence of birch trees in the images. These masks are binary, with a value of 0 representing areas without birch trees and a value of 1 indicating the presence of birch trees. Our objective is to utilize this dataset to train a model capable of performing semantic segmentation, accurately identifying and delineating birch trees in the images.

3.1 Dataset

In this assignment you will be given 3200 annotated images. The image, and mask dimensions are 128x128 pixels. With each image there follows an annotation mask where each pixel is classified

as 1 (birch tree occurence) or 0 (not birch tree) The test-dataset contains 800 images, where no ground truth masks are given. To evaluate your model on the test dataset, submit your predictions to the Kaggle leaderboard.

3.2 Assignment tasks

- 1. Familiarising: Before any modelling, visualise examples of the raw data and masks in your Jupyter notebook.
- 2. Basic U-NET: Create a U-Net with optional dropout. Use a proportion of the images for validation when training. The minimum requirement is to tune the following parameters: number of convolutional filters, dropout and learning rate. Report strategies and scores leading up to the final choice.
- 3. I recommend adding augmentation (both images and masks) and changing the loss function, e.g. implementing F1 loss. Create a plot showing your model's predicted mask on some images in the training set and compare to the correct mask.
- 4. Transfer learning: Create a U-Net where the encoder part of the U-Net uses a pretrained VGG16 (or some other similar pre-trained model)
- 5. This can be achieved by loading a pre-trained model, dropping the final layer and freezing the weights. Add skip connections from the Conv2D layers of the VGG16- based encoder to the expansion layers of the decoder.

3.3 Submissions to the Kaggle leaderboard

Link to the Kaggle leaderboard will be posted in the Canvas assignment.

4 Library imports

Feel free to import other packages as needed.

```
[1]: import time
  from tqdm import tqdm # Cool progress bar
  import random
  import numpy as np
  import pandas as pd
  import h5py
  import cv2
  import re
  from IPython.display import Image
  import matplotlib.pyplot as plt
```

5 Data loading

Load the data from the HDF5 file tree_train.h5 and tree_test.h5 that is available on Canvas, and Kaggle. The data should be loaded in the same manner as in CA2.

```
[2]: FILE_PATH = "tree_train.h5" # If data is in same directory as Jypyter File

with h5py.File(FILE_PATH,'r') as f:
    print('Datasets in file:', list(f.keys()))
    X_train = np.asarray(f['X'])
    y_train = np.asarray(f['y'])
    print('Nr. train images: %i'%(X_train.shape[0]))
```

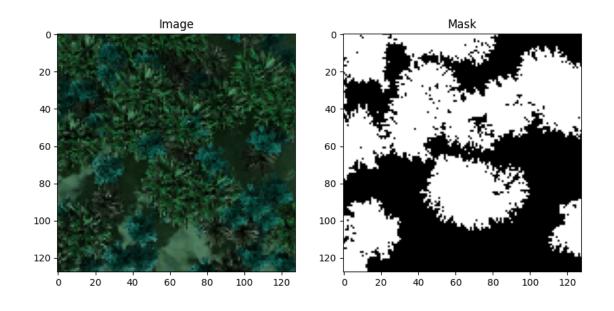
Datasets in file: ['X', 'y'] Nr. train images: 3200

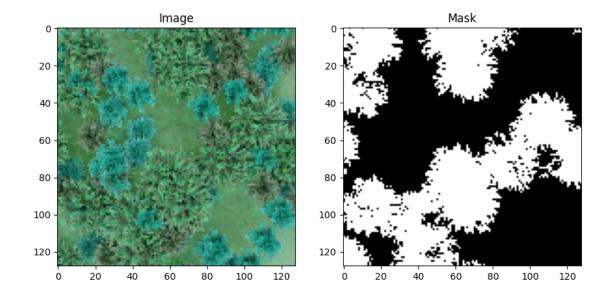
6 Visualization

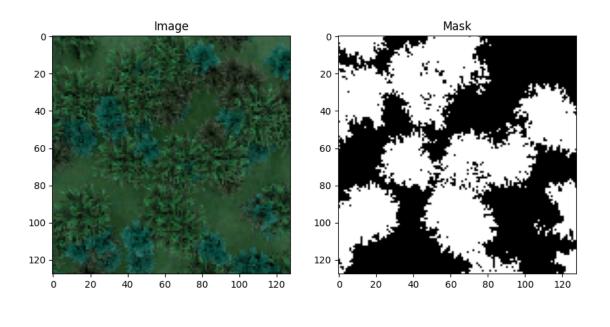
Plot a few samples images and masks.

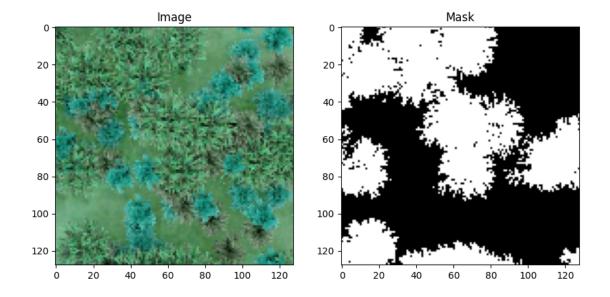
Feel free to visualize any other aspects of the dataset that you feel are relevant.

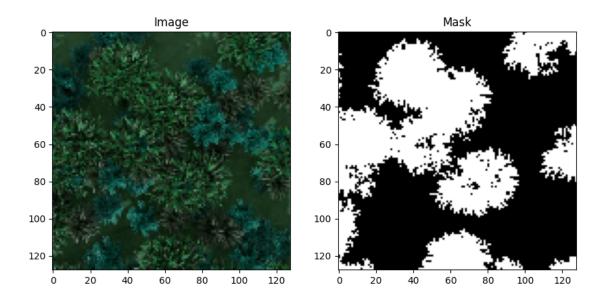
```
[3]: random_numbers = RNG.integers(0, X_train.shape[0], size=5)
for i in random_numbers:
    image = X_train[i]
    mask = y_train[i]
    fig, axes = plt.subplots(1, 2, figsize=(10, 5))
    axes[0].imshow(image)
    axes[0].set_title('Image')
    axes[1].imshow(mask, cmap='gray')
    axes[1].set_title('Mask')
    plt.show()
```











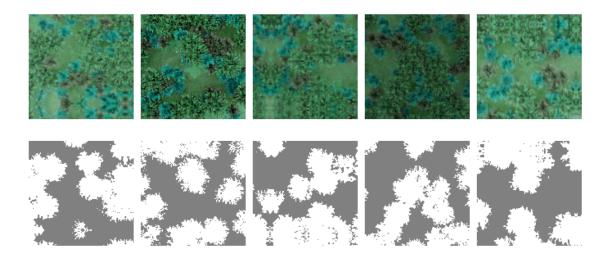
7 Preprocessing

[4]: # Turn to grey scale images

Preprocess the dataset in whatever ways you think are helpful. Tips: Perhaps you preprocess the different models in different ways?

```
\#X\_train = np.expand\_dims(X\_train, -1)
     X_train = X_train.astype("float32")/255
     # Converting targets from numbers to categorical format
     y_train = ks.utils.to_categorical(y_train, len(np.unique(y_train)))
[5]: zoom = tf.keras.layers.RandomZoom(0.5)
     flip = tf.keras.layers.RandomFlip("horizontal_and_vertical")
     rotate = tf.keras.layers.RandomRotation(1)
     translation = tf.keras.layers.RandomTranslation(height_factor=0.2,_
      ⇒width_factor=0.2)
     contrast = tf.keras.layers.RandomContrast(0.9)
     def augment(combined_image):
         augmentations = [zoom, flip, rotate, translation, contrast]
         num_augmentations = np.random.choice([1, 2])
         chosen_augmentations = np.random.choice(augmentations, num_augmentations,
      →replace=False)
         for augmentation in chosen_augmentations:
             combined_image = augmentation(combined_image)
         rotated_x_image = combined_image[..., :3]
```

```
rotated_y_image = combined_image[..., 3:]
         return rotated_x_image, rotated_y_image
     def agument_all(X_train, y_train, n):
         augmented_X = []
         augmented_y = []
         for i in tqdm(range(n)):
             random_index = RNG.integers(0, X_train.shape[0])
             rotated_x_image, rotated_y_image = augment(np.
      concatenate([X_train[random_index], y_train[random_index]], axis=-1))
             augmented_X.append(rotated_x_image)
             augmented_y.append(rotated_y_image)
         # Convert lists to numpy arrays and concatenate with the original arrays
         augmented_X = np.array(augmented_X)
         augmented_y = np.array(augmented_y)
         X_train = np.concatenate([X_train, augmented_X], axis=0)
         y_train = np.concatenate([y_train, augmented_y], axis=0)
         return X_train, y_train
     samples_to_generate = 4000
     X_train, y_train = agument_all(X_train, y_train, samples_to_generate)
    100%|
              | 4000/4000 [00:46<00:00, 85.28it/s]
[6]: plt.figure(figsize=(12, 6))
     for i in range(5):
         index = - (5 - i)
         plt.subplot(2, 5, i + 1)
```



```
[8]: # Shuffle X_train and y_train together
X_train, y_train = shuffle(X_train, y_train, random_state=42)
```

8 Part 1: Implementing U-net

plot_training_history(training_history)

8.1 Intersection over Union

The IoU score is a popular metric in both segmentation and object detection problems.

If you want to use the plot_training_history function in the visualization.py library remember to compile the model with the TP, TN, FP, FN metrics such that you can estimate the *Intersection-over-Union*. However, it is voluntary to estimate IoU

See example below:

You have also been provided with a custom F1-score metric in the utilities.py library, which is specific for image segmentation. This is mandatory to use when compiling the model.

8.2 Task 1.1 Model implementation

Implement the classical U-net structure that you have learned about in the lectures. Feel free to experiment with the number of layers, loss-function, batch-normalization, etc. Remember to compile with the F1-score metric.

8.2.1 U-net

```
[9]: def double_conv_block(x, n_filters, kernel_size =3, padding = "same", __
      →activation_ = "relu", batchnorm=True):
       x = ks.layers.Conv2D(filters = n_filters, kernel_size=[kernel_size_,_
      ⇔kernel size ],
                           padding = padding_, kernel_initializer = "he_normal")(x)
       if batchnorm:
         x = ks.layers.BatchNormalization()(x)
      x = ks.layers.Activation(activation_)(x)
       x = ks.layers.Conv2D(filters = n_filters, kernel_size=[kernel_size_,_
      ⇔kernel_size_],
                           padding = padding_, kernel_initializer = "he_normal")(x)
       if batchnorm:
         x = ks.layers.BatchNormalization()(x)
       x = ks.layers.Activation(activation)(x)
       return x
     def downsample_block(x, n_filters, kernel_size_dcb=3, dropout=0.1,_

→kernel_size_mp2d=2):
       f = double_conv_block(x, n_filters, kernel_size_dcb)
       p = ks.layers.MaxPool2D((kernel_size_mp2d,kernel_size_mp2d))(f)
       p = ks.layers.Dropout(dropout)(p)
       return f, p
     def upsample_block(x, conv_features, n_filters, kernel_size_c2dt=3, stride_=2,_u

dropout=0.1):
       x = ks.layers.Conv2DTranspose(n_filters, (kernel_size_c2dt,_
      →kernel_size_c2dt),
                                      strides=(stride_, stride_), padding="same")(x)
       x = ks.layers.concatenate([x, conv_features])
       x = ks.layers.Dropout(dropout)(x)
       x = double_conv_block(x, n_filters)
```

```
[10]: def build_unet_model(image_size, n_filters = 16, dropout = 0.1, batchnorm = □

→True, n_classes = 2):

# inputs
```

```
inputs = ks.layers.Input(image_size)
       # 1 - downsample
       c1, p1 = downsample_block(inputs, n_filters)
       # 2 - downsample
       c2, p2 = downsample_block(p1, n_filters*2)
       # 3 - downsample
       c3, p3 = downsample_block(p2, n_filters*4)
       # 4 - downsample
       c4, p4 = downsample_block(p3, n_filters*8)
       c5 = double_conv_block(p4, n_filters*16)
       # 6 - upsample
       u6 = upsample_block(c5, c4, n_filters*8)
       #7 - upsample
       u7 = upsample_block(u6, c3, n_filters*4)
       #8 - upsample
       u8 = upsample_block(u7, c2, n_filters*2)
       # 9 - upsample
       u9 = upsample_block(u8, c1, n_filters)
       # outputs
       outputs = ks.layers.Conv2D(n_classes, (1,1), padding="same", activation = __

y"softmax")(u9)

       unet_model = ks.Model(inputs, outputs, name="U-Net")
       return unet_model
[11]: input_img = (128, 128, 3)
     print(input_img)
     model_unet = build_unet_model(input_img)
     model_unet.summary()
    (128, 128, 3)
    Model: "U-Net"
                              Output Shape
     Layer (type)
                                                        Param # Connected to
    ______
    _____
     input_1 (InputLayer) [(None, 128, 128, 3)] 0
                                                                  Γ٦
                         (None, 128, 128, 16) 448
     conv2d (Conv2D)
     ['input_1[0][0]']
     batch_normalization (Batch (None, 128, 128, 16)
                                                         64
     ['conv2d[0][0]']
```

Normalization)

<pre>activation (Activation) ['batch_normalization[0][0]']</pre>		128,	128	3, 1	6)	0	
<pre>conv2d_1 (Conv2D) ['activation[0][0]']</pre>	(None,	128,	128	3, 1	6)	2320	
<pre>batch_normalization_1 (Bat ['conv2d_1[0][0]'] chNormalization)</pre>	(None,	128,	128	8, 1	6)	64	
<pre>activation_1 (Activation) ['batch_normalization_1[0][0]</pre>		128,	128	3, 1	6)	0]
<pre>max_pooling2d (MaxPooling2 ['activation_1[0][0]'] D)</pre>	(None,	64,	64,	16)		0	
<pre>dropout (Dropout) ['max_pooling2d[0][0]']</pre>	(None,	64,	64,	16)		0	
conv2d_2 (Conv2D) ['dropout[0][0]']	(None,	64,	64,	32)		4640	
<pre>batch_normalization_2 (Bat ['conv2d_2[0][0]'] chNormalization)</pre>	(None,	64,	64,	32)		128	
<pre>activation_2 (Activation) ['batch_normalization_2[0][0]</pre>		64,	64,	32)		0]
conv2d_3 (Conv2D) ['activation_2[0][0]']	(None,	64,	64,	32)		9248	
<pre>batch_normalization_3 (Bat ['conv2d_3[0][0]'] chNormalization)</pre>	(None,	64,	64,	32)		128	
<pre>activation_3 (Activation) ['batch_normalization_3[0][0]</pre>		64,	64,	32)		0]
<pre>max_pooling2d_1 (MaxPoolin ['activation_3[0][0]'] g2D)</pre>	(None,	32,	32,	32)		0	

<pre>dropout_1 (Dropout) ['max_pooling2d_1[0][0]']</pre>	(None,	32,	32,	32)	0	
conv2d_4 (Conv2D) ['dropout_1[0][0]']	(None,	32,	32,	64)	18496	
<pre>batch_normalization_4 (Bat ['conv2d_4[0][0]'] chNormalization)</pre>	(None,	32,	32,	64)	256	
<pre>activation_4 (Activation) ['batch_normalization_4[0][0]</pre>		32,	32,	64)	0]
<pre>conv2d_5 (Conv2D) ['activation_4[0][0]']</pre>	(None,	32,	32,	64)	36928	
<pre>batch_normalization_5 (Bat ['conv2d_5[0][0]'] chNormalization)</pre>	(None,	32,	32,	64)	256	
<pre>activation_5 (Activation) ['batch_normalization_5[0][0]</pre>		32,	32,	64)	0]
<pre>max_pooling2d_2 (MaxPoolin ['activation_5[0][0]'] g2D)</pre>	(None,	16,	16,	64)	0	
<pre>dropout_2 (Dropout) ['max_pooling2d_2[0][0]']</pre>	(None,	16,	16,	64)	0	
conv2d_6 (Conv2D) ['dropout_2[0][0]']	(None,	16,	16,	128)	73856	
<pre>batch_normalization_6 (Bat ['conv2d_6[0][0]'] chNormalization)</pre>	(None,	16,	16,	128)	512	
<pre>activation_6 (Activation) ['batch_normalization_6[0][0]</pre>	-	16,	16,	128)	0]
<pre>conv2d_7 (Conv2D) ['activation_6[0][0]']</pre>	(None,	16,	16,	128)	147584	
batch_normalization_7 (Bat	(None,	16,	16,	128)	512	

```
['conv2d_7[0][0]']
chNormalization)
activation_7 (Activation)
                              (None, 16, 16, 128)
                                                            0
['batch_normalization_7[0][0]'
                                                                      ]
max_pooling2d_3 (MaxPoolin
                              (None, 8, 8, 128)
                                                            0
['activation_7[0][0]']
g2D)
dropout_3 (Dropout)
                              (None, 8, 8, 128)
                                                            0
['max_pooling2d_3[0][0]']
conv2d_8 (Conv2D)
                              (None, 8, 8, 256)
                                                            295168
['dropout_3[0][0]']
batch_normalization_8 (Bat
                              (None, 8, 8, 256)
                                                            1024
['conv2d_8[0][0]']
chNormalization)
activation 8 (Activation)
                              (None, 8, 8, 256)
                                                            0
['batch_normalization_8[0][0]'
                                                                      ]
                              (None, 8, 8, 256)
conv2d_9 (Conv2D)
                                                            590080
['activation_8[0][0]']
batch_normalization_9 (Bat
                              (None, 8, 8, 256)
                                                            1024
['conv2d_9[0][0]']
chNormalization)
                              (None, 8, 8, 256)
activation_9 (Activation)
                                                            0
['batch_normalization_9[0][0]'
                                                                      ]
                              (None, 16, 16, 128)
conv2d_transpose (Conv2DTr
                                                            295040
['activation_9[0][0]']
anspose)
                              (None, 16, 16, 256)
concatenate (Concatenate)
                                                            0
['conv2d_transpose[0][0]',
'activation_7[0][0]']
dropout_4 (Dropout)
                              (None, 16, 16, 256)
['concatenate[0][0]']
conv2d_10 (Conv2D)
                              (None, 16, 16, 128)
                                                            295040
```

```
['dropout_4[0][0]']
batch_normalization_10 (Ba (None, 16, 16, 128)
                                                           512
['conv2d_10[0][0]']
tchNormalization)
activation 10 (Activation) (None, 16, 16, 128)
                                                           0
['batch_normalization_10[0][0]
                                                                     ']
conv2d_11 (Conv2D)
                             (None, 16, 16, 128)
                                                           147584
['activation_10[0][0]']
batch_normalization_11 (Ba (None, 16, 16, 128)
                                                           512
['conv2d_11[0][0]']
tchNormalization)
activation_11 (Activation) (None, 16, 16, 128)
                                                           0
['batch_normalization_11[0][0]
                                                                     ']
conv2d_transpose_1 (Conv2D (None, 32, 32, 64)
                                                           73792
['activation_11[0][0]']
Transpose)
concatenate_1 (Concatenate (None, 32, 32, 128)
                                                           0
['conv2d_transpose_1[0][0]',
)
'activation_5[0][0]']
dropout_5 (Dropout)
                             (None, 32, 32, 128)
['concatenate_1[0][0]']
conv2d_12 (Conv2D)
                             (None, 32, 32, 64)
                                                           73792
['dropout_5[0][0]']
batch_normalization_12 (Ba (None, 32, 32, 64)
                                                           256
['conv2d_12[0][0]']
tchNormalization)
activation_12 (Activation)
                             (None, 32, 32, 64)
                                                           0
['batch_normalization_12[0][0]
                                                                     ']
conv2d_13 (Conv2D)
                             (None, 32, 32, 64)
                                                           36928
['activation_12[0][0]']
batch_normalization_13 (Ba (None, 32, 32, 64)
                                                           256
```

```
['conv2d_13[0][0]']
tchNormalization)
activation_13 (Activation) (None, 32, 32, 64)
                                                           0
['batch_normalization_13[0][0]
                                                                     ']
conv2d_transpose_2 (Conv2D (None, 64, 64, 32)
                                                           18464
['activation_13[0][0]']
Transpose)
concatenate 2 (Concatenate (None, 64, 64, 64)
                                                           0
['conv2d_transpose_2[0][0]',
)
'activation_3[0][0]']
dropout_6 (Dropout)
                             (None, 64, 64, 64)
                                                           0
['concatenate_2[0][0]']
conv2d 14 (Conv2D)
                             (None, 64, 64, 32)
                                                           18464
['dropout_6[0][0]']
batch_normalization_14 (Ba (None, 64, 64, 32)
                                                           128
['conv2d_14[0][0]']
tchNormalization)
activation_14 (Activation) (None, 64, 64, 32)
                                                           0
['batch_normalization_14[0][0]
                                                                     ']
conv2d_15 (Conv2D)
                             (None, 64, 64, 32)
                                                           9248
['activation_14[0][0]']
batch_normalization_15 (Ba (None, 64, 64, 32)
                                                           128
['conv2d 15[0][0]']
tchNormalization)
activation_15 (Activation) (None, 64, 64, 32)
['batch_normalization_15[0][0]
                                                                     ']
conv2d_transpose_3 (Conv2D (None, 128, 128, 16)
                                                           4624
['activation_15[0][0]']
Transpose)
concatenate_3 (Concatenate (None, 128, 128, 32)
['conv2d_transpose_3[0][0]',
)
```

```
'activation_1[0][0]']
dropout_7 (Dropout)
                          (None, 128, 128, 32)
                                                     0
['concatenate_3[0][0]']
conv2d_16 (Conv2D)
                          (None, 128, 128, 16)
                                                     4624
['dropout_7[0][0]']
batch_normalization_16 (Ba (None, 128, 128, 16)
                                                     64
['conv2d_16[0][0]']
tchNormalization)
activation_16 (Activation) (None, 128, 128, 16)
                                                     0
['batch_normalization_16[0][0]
                                                               ']
conv2d_17 (Conv2D)
                          (None, 128, 128, 16)
                                                     2320
['activation_16[0][0]']
batch_normalization_17 (Ba (None, 128, 128, 16)
                                                     64
['conv2d 17[0][0]']
tchNormalization)
activation_17 (Activation) (None, 128, 128, 16)
                                                     0
['batch_normalization_17[0][0]
                                                              ']
conv2d_18 (Conv2D)
                          (None, 128, 128, 2)
                                                     34
['activation_17[0][0]']
Total params: 2164610 (8.26 MB)
Trainable params: 2161666 (8.25 MB)
Non-trainable params: 2944 (11.50 KB)
______
_____
```

8.3 Task 1.2 Train the model, and plot the training history

Feel free to use the plot_training_history function from the provided library utilities.py

8.3.1 Training the model

```
Epoch 1/3
197/197 [============ ] - 166s 810ms/step - loss: 0.4264 -
false_negatives_1: 28236096.0000 - false_positives_1: 11798322.0000 -
true_negatives_1: 74983120.0000 - true_positives_1: 91420896.0000 - F1_score:
0.7961 - val_loss: 0.5790 - val_false_negatives_1: 5974917.0000 -
val false positives 1: 3735241.0000 - val true negatives 1: 8770683.0000 -
val_true_positives_1: 11010359.0000 - val_F1_score: 0.6422
Epoch 2/3
197/197 [============= ] - 153s 775ms/step - loss: 0.3319 -
false_negatives_1: 23590020.0000 - false_positives_1: 7152234.0000 -
true_negatives_1: 79629208.0000 - true_positives_1: 96066936.0000 - F1_score:
0.8478 - val_loss: 0.3552 - val_false_negatives_1: 3379293.0000 -
val_false_positives_1: 1139617.0000 - val_true_negatives_1: 11366307.0000 -
val_true_positives_1: 13605983.0000 - val_F1_score: 0.8282
Epoch 3/3
197/197 [============] - 155s 785ms/step - loss: 0.3074 -
false_negatives_1: 22964666.0000 - false_positives_1: 6526885.0000 -
true_negatives_1: 80254568.0000 - true_positives_1: 96692344.0000 - F1_score:
0.8557 - val_loss: 0.2932 - val_false_negatives_1: 3123385.0000 -
val_false_positives_1: 883709.0000 - val_true_negatives_1: 11622215.0000 -
val_true_positives_1: 13861891.0000 - val_F1_score: 0.8527
```

8.3.2 Plotting performance

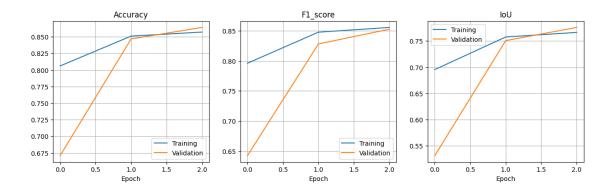
```
[14]: rawDF = pd.DataFrame(model_unet_history.history)
plotDF = pd.DataFrame()

try:
```

```
# Find the number behind the _ in the keys
   number = rawDF.columns[1].split(' ')[-1]
   rawDF = rawDF.rename(columns={'true_positives_' + number :__
 →'false_positives_'+number: 'false_positives', 'false_negatives_'+number:
 'val true positives '+number:
 →'val true positives', 'val true negatives '+number: 'val true negatives',
 except:
   pass
plotDF['Accuracy']
                  = (rawDF['true_positives'] + rawDF['true_negatives']) /_
 → (rawDF['true_positives'] + rawDF['true_negatives'] + L
 GrawDF['false_positives'] + rawDF['false_negatives'])
plotDF['val_Accuracy'] = (rawDF['val_true_positives'] +

 orawDF['val_true_negatives']) / (rawDF['val_true_positives'] +□
 →rawDF['val_true_negatives'] + rawDF['val_false_positives'] +

 →rawDF['val_false_negatives'])
                    = rawDF['true positives'] / (rawDF['true positives'] + |
plotDF['IoU']
 GrawDF['false_positives'] + rawDF['false_negatives'])
plotDF['val IoU']
                    = rawDF['val_true_positives'] /__
 ⇔(rawDF['val_true_positives'] + rawDF['val_false_positives'] + ...
 →rawDF['val_false_negatives'])
plotDF['F1 score']
                   = rawDF['F1 score']
plotDF['val_F1_score'] = rawDF['val_F1_score']
list_of_metrics=['Accuracy', 'F1_score', 'IoU']
train keys = list of metrics
valid_keys = ['val_' + key for key in list_of_metrics]
nr_plots = len(list_of_metrics)
fig, ax = plt.subplots(1,nr_plots,figsize=(5*nr_plots,4))
for i in range(len(list_of_metrics)):
   ax[i].plot(np.array(plotDF[train keys[i]]), label='Training')
   ax[i].plot(np.array(plotDF[valid_keys[i]]), label='Validation')
   ax[i].set xlabel('Epoch')
   ax[i].set_title(list_of_metrics[i])
   ax[i].grid('on')
   ax[i].legend()
fig.tight_layout
plt.show()
```



```
[15]: print(model_unet_history.history['F1_score'][-1])
```

0.8556792736053467

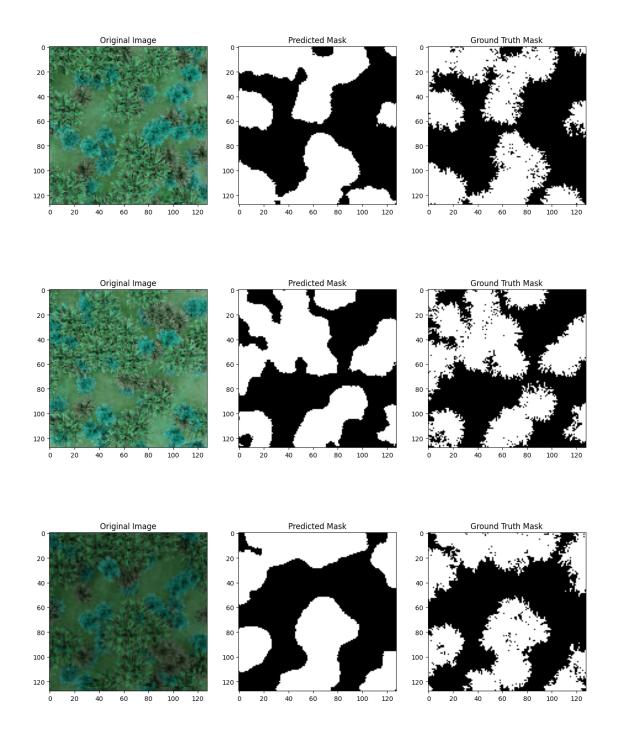
8.4 Task 1.3 Visualize model predictions

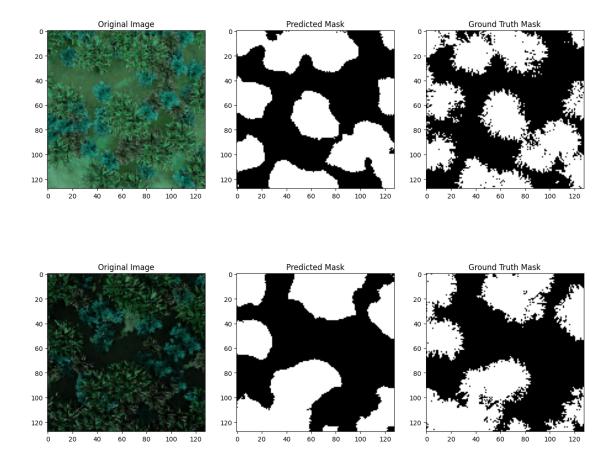
Make a plot that illustrates the original image, the predicted mask, and the ground truth mask.

8.4.1 Plotting

```
[16]: # Predict masks for a few images in the training set
      y_pred = model_unet.predict(X_train[:5])
      # Convert predicted masks to binary
      y_pred_binary = np.argmax(y_pred, axis=-1)
      # Convert ground truth masks to binary
      y_train_binary = np.argmax(y_train[:5], axis=-1)
      # Plot the original image, predicted mask, and ground truth mask for each image
      for i in range(5):
        fig, axes = plt.subplots(1, 3, figsize=(15, 5))
        axes[0].imshow(X_train[i].squeeze(), cmap='gray')
        axes[0].set_title('Original Image')
        axes[1].imshow(y pred binary[i], cmap='gray')
        axes[1].set_title('Predicted Mask')
        axes[2].imshow(y_train_binary[i], cmap='gray')
        axes[2].set_title('Ground Truth Mask')
        plt.show()
```

1/1 [=======] - 2s 2s/step





9 Part 2: Implementing U-net with transfer learning

Implement a model with the U-net structure that you have learned about in the lectures, but now with a pre-trained backbone. There are many pre-trained back-bones to choose from. Pick freely from the selection here tf.keras.applications, or here Keras model scores (nicer table in the second link). Feel free to experiment with the number of layers, loss-function, batch-normalization, etc. Many of the backbones available are quite big, so you might find it quite time-consuming to train them on your personal computers. It might be expedient to only train them for 1-5 epochs on your PCs, and do the full training on Orion in Part 3.

For those with a dedicated graphics card (NVIDIA and AMD) Tensorflow or PyTorch (not syllabus) And wants to experiment with their own compute resources (can be alot of fun) Tensorflow: https://learn.microsoft.com/en-us/windows/ai/directml/gpu-tensorflow-plugin PyTorch: https://learn.microsoft.com/en-us/windows/ai/directml/pytorch-windows

9.1 Task 2.1 Transfer learning model implementation

Implement a U-net model utilizing the pre-trained weights of a publically available network. Remember to compile with the F1-score metric.

9.1.1 Transfer learning with U-net

```
[19]: def unet_efficientnetb7(input_shape, dropout_rate=0.1):
          # Input layer
          inputs = ks.layers.Input(shape=input shape)
          # Pretrained EfficientNetB7 encoder
          base_model = EfficientNetB7(weights='imagenet', include_top=False,_
       →input_tensor=inputs)
          # Encoder blocks (skip connections)
          block1 = base_model.get_layer('block1a_activation').output # (None, 64, __
       464, 64)
          block2 = base_model.get_layer('block2a_activation').output # (None, 32, ___
          block3 = base_model.get_layer('block3a_activation').output # (None, 16, |
       →16, 288)
          block4 = base_model.get_layer('block5a_activation').output # (None, 8, 8, 4)
       →960)
          # Middle block
         block5 = base_model.get_layer('top_activation').output # (None, 4, 4, 4)
       ⇒256)
          # Decoder blocks
          x5 = upsample_block(block5, block4, 960) # (None, 8, 8, 960)
          x4 = upsample_block(x5, block3, 288) # (None, 16, 16, 288)
         x3 = upsample_block(x4, block2, 192) # (None, 32, 32, 192)
          x2 = upsample_block(x3, block1, 64) # (None, 64, 64, 64)
          # Final upsample and output layer
          x = ks.layers.Conv2DTranspose(32, (3, 3), strides=(2, 2), 
       ⇒padding="same")(x2) # Final upsample layer (None, 128, 128, 32)
          output = ks.layers.Conv2D(2, (1, 1), padding="same", __
       →activation="softmax")(x) # Output layer (None, 128, 128, 1)
          # Create the model
          unet_model = ks.models.Model(inputs, output)
          return unet_model
      input_img = (128, 128, 3)
      model_pre = unet_efficientnetb7(input_img)
      model_pre.summary()
```

input_3 (InputLayer)	[(None, 128, 128, 3)]	0	
<pre>rescaling_2 (Rescaling) ['input_3[0][0]']</pre>	(None, 128, 128, 3)	0	
<pre>normalization_1 (Normaliza ['rescaling_2[0][0]'] tion)</pre>	(None, 128, 128, 3)	7	
<pre>rescaling_3 (Rescaling) ['normalization_1[0][0]']</pre>	(None, 128, 128, 3)	0	
<pre>stem_conv_pad (ZeroPadding ['rescaling_3[0][0]'] 2D)</pre>	(None, 129, 129, 3)	0	
<pre>stem_conv (Conv2D) ['stem_conv_pad[0][0]']</pre>	(None, 64, 64, 64)	1728	
<pre>stem_bn (BatchNormalizatio ['stem_conv[0][0]'] n)</pre>	(None, 64, 64, 64)	256	
<pre>stem_activation (Activatio ['stem_bn[0][0]'] n)</pre>	(None, 64, 64, 64)	0	
<pre>block1a_dwconv (DepthwiseC ['stem_activation[0][0]'] onv2D)</pre>	(None, 64, 64, 64)	576	
<pre>block1a_bn (BatchNormaliza ['block1a_dwconv[0][0]'] tion)</pre>	(None, 64, 64, 64)	256	
<pre>block1a_activation (Activa ['block1a_bn[0][0]'] tion)</pre>	(None, 64, 64, 64)	0	
<pre>block1a_se_squeeze (Global ['block1a_activation[0][0]'] AveragePooling2D)</pre>	(None, 64)	0	
<pre>block1a_se_reshape (Reshap ['block1a_se_squeeze[0][0]'] e)</pre>	(None, 1, 1, 64)	0	

```
block1a_se_reduce (Conv2D)
                             (None, 1, 1, 16)
                                                           1040
['block1a_se_reshape[0][0]']
block1a se expand (Conv2D)
                             (None, 1, 1, 64)
                                                           1088
['block1a_se_reduce[0][0]']
                             (None, 64, 64, 64)
block1a_se_excite (Multipl
['block1a_activation[0][0]',
y)
'block1a_se_expand[0][0]']
                             (None, 64, 64, 32)
block1a_project_conv (Conv
                                                           2048
['block1a_se_excite[0][0]']
2D)
block1a_project_bn (BatchN (None, 64, 64, 32)
                                                           128
['block1a_project_conv[0][0]']
ormalization)
block1b_dwconv (DepthwiseC
                             (None, 64, 64, 32)
                                                           288
['block1a project bn[0][0]']
onv2D)
block1b_bn (BatchNormaliza (None, 64, 64, 32)
                                                           128
['block1b_dwconv[0][0]']
tion)
block1b_activation (Activa (None, 64, 64, 32)
                                                           0
['block1b_bn[0][0]']
tion)
block1b_se_squeeze (Global
                             (None, 32)
                                                           0
['block1b_activation[0][0]']
AveragePooling2D)
block1b se reshape (Reshap
                             (None, 1, 1, 32)
                                                           0
['block1b_se_squeeze[0][0]']
e)
block1b_se_reduce (Conv2D)
                             (None, 1, 1, 8)
                                                           264
['block1b_se_reshape[0][0]']
block1b_se_expand (Conv2D)
                             (None, 1, 1, 32)
                                                           288
['block1b_se_reduce[0][0]']
                             (None, 64, 64, 32)
block1b_se_excite (Multipl
                                                           0
['block1b_activation[0][0]',
```

```
y)
'block1b_se_expand[0][0]']
block1b_project_conv (Conv
                             (None, 64, 64, 32)
                                                           1024
['block1b_se_excite[0][0]']
2D)
block1b_project_bn (BatchN (None, 64, 64, 32)
                                                           128
['block1b_project_conv[0][0]']
ormalization)
block1b_drop (Dropout)
                                                           0
                             (None, 64, 64, 32)
['block1b_project_bn[0][0]']
block1b_add (Add)
                             (None, 64, 64, 32)
                                                           0
['block1b_drop[0][0]',
'block1a_project_bn[0][0]']
block1c_dwconv (DepthwiseC
                             (None, 64, 64, 32)
                                                           288
['block1b add[0][0]']
onv2D)
block1c_bn (BatchNormaliza
                             (None, 64, 64, 32)
                                                           128
['block1c_dwconv[0][0]']
tion)
block1c_activation (Activa (None, 64, 64, 32)
                                                           0
['block1c_bn[0][0]']
tion)
block1c_se_squeeze (Global
                             (None, 32)
                                                           0
['block1c_activation[0][0]']
AveragePooling2D)
                                                           0
block1c_se_reshape (Reshap
                             (None, 1, 1, 32)
['block1c_se_squeeze[0][0]']
e)
block1c_se_reduce (Conv2D)
                             (None, 1, 1, 8)
                                                           264
['block1c_se_reshape[0][0]']
block1c_se_expand (Conv2D)
                             (None, 1, 1, 32)
                                                           288
['block1c_se_reduce[0][0]']
block1c_se_excite (Multipl (None, 64, 64, 32)
['block1c_activation[0][0]',
y)
'block1c_se_expand[0][0]']
```

```
block1c_project_conv (Conv
                             (None, 64, 64, 32)
                                                           1024
['block1c_se_excite[0][0]']
2D)
block1c_project_bn (BatchN (None, 64, 64, 32)
                                                           128
['block1c_project_conv[0][0]']
ormalization)
block1c_drop (Dropout)
                             (None, 64, 64, 32)
                                                           0
['block1c_project_bn[0][0]']
block1c_add (Add)
                             (None, 64, 64, 32)
                                                           0
['block1c_drop[0][0]',
'block1b_add[0][0]']
block1d_dwconv (DepthwiseC (None, 64, 64, 32)
                                                           288
['block1c_add[0][0]']
onv2D)
block1d_bn (BatchNormaliza (None, 64, 64, 32)
                                                           128
['block1d dwconv[0][0]']
tion)
block1d_activation (Activa (None, 64, 64, 32)
                                                           0
['block1d_bn[0][0]']
tion)
block1d_se_squeeze (Global
                             (None, 32)
                                                           0
['block1d_activation[0][0]']
AveragePooling2D)
block1d_se_reshape (Reshap (None, 1, 1, 32)
                                                           0
['block1d_se_squeeze[0][0]']
e)
block1d se reduce (Conv2D)
                             (None, 1, 1, 8)
                                                           264
['block1d_se_reshape[0][0]']
block1d_se_expand (Conv2D)
                             (None, 1, 1, 32)
                                                           288
['block1d_se_reduce[0][0]']
block1d_se_excite (Multipl
                             (None, 64, 64, 32)
                                                           0
['block1d_activation[0][0]',
y)
'block1d_se_expand[0][0]']
block1d_project_conv (Conv (None, 64, 64, 32)
                                                           1024
```

```
['block1d_se_excite[0][0]']
2D)
block1d_project_bn (BatchN (None, 64, 64, 32)
                                                           128
['block1d project conv[0][0]']
ormalization)
block1d_drop (Dropout)
                             (None, 64, 64, 32)
                                                           0
['block1d_project_bn[0][0]']
                             (None, 64, 64, 32)
                                                           0
block1d_add (Add)
['block1d_drop[0][0]',
'block1c_add[0][0]']
block2a_expand_conv (Conv2 (None, 64, 64, 192)
                                                           6144
['block1d_add[0][0]']
D)
block2a_expand_bn (BatchNo (None, 64, 64, 192)
                                                           768
['block2a_expand_conv[0][0]']
rmalization)
block2a_expand_activation
                             (None, 64, 64, 192)
                                                           0
['block2a_expand_bn[0][0]']
(Activation)
block2a_dwconv_pad (ZeroPa (None, 65, 65, 192)
                                                           0
['block2a_expand_activation[0]
                                                                     [0]
dding2D)
block2a_dwconv (DepthwiseC (None, 32, 32, 192)
                                                           1728
['block2a_dwconv_pad[0][0]']
onv2D)
block2a_bn (BatchNormaliza (None, 32, 32, 192)
                                                           768
['block2a dwconv[0][0]']
tion)
block2a_activation (Activa (None, 32, 32, 192)
                                                           0
['block2a_bn[0][0]']
tion)
block2a_se_squeeze (Global
                             (None, 192)
                                                           0
['block2a_activation[0][0]']
AveragePooling2D)
block2a_se_reshape (Reshap (None, 1, 1, 192)
                                                           0
['block2a_se_squeeze[0][0]']
```

e)

```
block2a_se_reduce (Conv2D)
                             (None, 1, 1, 8)
                                                           1544
['block2a_se_reshape[0][0]']
block2a_se_expand (Conv2D)
                             (None, 1, 1, 192)
                                                           1728
['block2a se reduce[0][0]']
block2a_se_excite (Multipl (None, 32, 32, 192)
                                                           0
['block2a_activation[0][0]',
y)
'block2a_se_expand[0][0]']
block2a_project_conv (Conv
                             (None, 32, 32, 48)
                                                           9216
['block2a_se_excite[0][0]']
2D)
block2a_project_bn (BatchN (None, 32, 32, 48)
                                                           192
['block2a_project_conv[0][0]']
ormalization)
block2b_expand_conv (Conv2 (None, 32, 32, 288)
                                                           13824
['block2a_project_bn[0][0]']
D)
block2b_expand_bn (BatchNo (None, 32, 32, 288)
                                                           1152
['block2b_expand_conv[0][0]']
rmalization)
block2b_expand_activation
                             (None, 32, 32, 288)
                                                           0
['block2b_expand_bn[0][0]']
(Activation)
block2b_dwconv (DepthwiseC
                             (None, 32, 32, 288)
                                                           2592
['block2b expand activation[0]
onv2D)
                                                                     [0] ']
block2b_bn (BatchNormaliza
                             (None, 32, 32, 288)
                                                           1152
['block2b_dwconv[0][0]']
tion)
block2b_activation (Activa (None, 32, 32, 288)
                                                           0
['block2b_bn[0][0]']
tion)
block2b_se_squeeze (Global (None, 288)
                                                           0
['block2b_activation[0][0]']
AveragePooling2D)
```

```
block2b_se_reshape (Reshap
                                                           0
                             (None, 1, 1, 288)
['block2b_se_squeeze[0][0]']
e)
block2b_se_reduce (Conv2D)
                             (None, 1, 1, 12)
                                                           3468
['block2b_se_reshape[0][0]']
block2b_se_expand (Conv2D)
                             (None, 1, 1, 288)
                                                           3744
['block2b_se_reduce[0][0]']
                             (None, 32, 32, 288)
                                                           0
block2b_se_excite (Multipl
['block2b_activation[0][0]',
y)
'block2b_se_expand[0][0]']
block2b_project_conv (Conv
                             (None, 32, 32, 48)
                                                           13824
['block2b_se_excite[0][0]']
2D)
block2b_project_bn (BatchN (None, 32, 32, 48)
                                                           192
['block2b project conv[0][0]']
ormalization)
block2b_drop (Dropout)
                             (None, 32, 32, 48)
                                                           0
['block2b_project_bn[0][0]']
block2b_add (Add)
                             (None, 32, 32, 48)
                                                           0
['block2b_drop[0][0]',
'block2a_project_bn[0][0]']
block2c_expand_conv (Conv2
                             (None, 32, 32, 288)
                                                           13824
['block2b_add[0][0]']
D)
block2c_expand_bn (BatchNo
                             (None, 32, 32, 288)
                                                           1152
['block2c expand conv[0][0]']
rmalization)
                             (None, 32, 32, 288)
block2c_expand_activation
                                                           0
['block2c_expand_bn[0][0]']
(Activation)
block2c_dwconv (DepthwiseC
                             (None, 32, 32, 288)
                                                           2592
['block2c_expand_activation[0]
                                                                      [0] ']
onv2D)
block2c_bn (BatchNormaliza (None, 32, 32, 288)
                                                           1152
```

```
['block2c_dwconv[0][0]']
tion)
block2c_activation (Activa (None, 32, 32, 288)
                                                           0
['block2c_bn[0][0]']
tion)
block2c_se_squeeze (Global
                             (None, 288)
                                                           0
['block2c_activation[0][0]']
AveragePooling2D)
block2c_se_reshape (Reshap (None, 1, 1, 288)
                                                           0
['block2c_se_squeeze[0][0]']
e)
block2c_se_reduce (Conv2D)
                             (None, 1, 1, 12)
                                                           3468
['block2c_se_reshape[0][0]']
block2c_se_expand (Conv2D)
                             (None, 1, 1, 288)
                                                           3744
['block2c se reduce[0][0]']
block2c se excite (Multipl
                             (None, 32, 32, 288)
                                                           0
['block2c_activation[0][0]',
y)
'block2c_se_expand[0][0]']
block2c_project_conv (Conv
                             (None, 32, 32, 48)
                                                           13824
['block2c_se_excite[0][0]']
2D)
block2c_project_bn (BatchN (None, 32, 32, 48)
                                                           192
['block2c_project_conv[0][0]']
ormalization)
block2c drop (Dropout)
                             (None, 32, 32, 48)
                                                           0
['block2c_project_bn[0][0]']
block2c_add (Add)
                             (None, 32, 32, 48)
                                                           0
['block2c_drop[0][0]',
'block2b_add[0][0]']
block2d_expand_conv (Conv2 (None, 32, 32, 288)
                                                           13824
['block2c_add[0][0]']
D)
block2d_expand_bn (BatchNo (None, 32, 32, 288)
                                                           1152
['block2d_expand_conv[0][0]']
rmalization)
```

```
block2d_expand_activation
                             (None, 32, 32, 288)
                                                           0
['block2d_expand_bn[0][0]']
(Activation)
block2d dwconv (DepthwiseC
                             (None, 32, 32, 288)
                                                           2592
['block2d_expand_activation[0]
onv2D)
                                                                      [0] ']
block2d_bn (BatchNormaliza (None, 32, 32, 288)
                                                           1152
['block2d_dwconv[0][0]']
tion)
block2d_activation (Activa (None, 32, 32, 288)
                                                           0
['block2d_bn[0][0]']
tion)
block2d_se_squeeze (Global
                             (None, 288)
                                                           0
['block2d_activation[0][0]']
AveragePooling2D)
block2d se reshape (Reshap
                             (None, 1, 1, 288)
                                                           0
['block2d_se_squeeze[0][0]']
e)
                                                           3468
block2d_se_reduce (Conv2D)
                             (None, 1, 1, 12)
['block2d_se_reshape[0][0]']
block2d_se_expand (Conv2D)
                             (None, 1, 1, 288)
                                                           3744
['block2d_se_reduce[0][0]']
block2d_se_excite (Multipl
                             (None, 32, 32, 288)
                                                           0
['block2d_activation[0][0]',
y)
'block2d se expand[0][0]']
block2d_project_conv (Conv
                             (None, 32, 32, 48)
                                                           13824
['block2d_se_excite[0][0]']
2D)
block2d_project_bn (BatchN (None, 32, 32, 48)
                                                           192
['block2d_project_conv[0][0]']
ormalization)
block2d_drop (Dropout)
                             (None, 32, 32, 48)
['block2d_project_bn[0][0]']
block2d_add (Add)
                             (None, 32, 32, 48)
                                                           0
```

```
['block2d_drop[0][0]',
'block2c_add[0][0]']
block2e_expand_conv (Conv2 (None, 32, 32, 288)
                                                           13824
['block2d add[0][0]']
D)
block2e_expand_bn (BatchNo (None, 32, 32, 288)
                                                           1152
['block2e_expand_conv[0][0]']
rmalization)
                                                           0
block2e_expand_activation
                             (None, 32, 32, 288)
['block2e_expand_bn[0][0]']
(Activation)
block2e_dwconv (DepthwiseC
                             (None, 32, 32, 288)
                                                           2592
['block2e_expand_activation[0]
                                                                     [0]
onv2D)
block2e bn (BatchNormaliza
                             (None, 32, 32, 288)
                                                           1152
['block2e_dwconv[0][0]']
tion)
block2e_activation (Activa (None, 32, 32, 288)
                                                           0
['block2e_bn[0][0]']
tion)
block2e_se_squeeze (Global
                             (None, 288)
                                                           0
['block2e_activation[0][0]']
AveragePooling2D)
block2e_se_reshape (Reshap (None, 1, 1, 288)
                                                           0
['block2e_se_squeeze[0][0]']
e)
block2e_se_reduce (Conv2D)
                             (None, 1, 1, 12)
                                                           3468
['block2e se reshape[0][0]']
block2e_se_expand (Conv2D)
                             (None, 1, 1, 288)
                                                           3744
['block2e_se_reduce[0][0]']
block2e_se_excite (Multipl
                             (None, 32, 32, 288)
                                                           0
['block2e_activation[0][0]',
y)
'block2e_se_expand[0][0]']
block2e_project_conv (Conv
                             (None, 32, 32, 48)
                                                           13824
['block2e_se_excite[0][0]']
```

```
2D)
```

```
block2e_project_bn (BatchN (None, 32, 32, 48)
                                                           192
['block2e_project_conv[0][0]']
ormalization)
block2e_drop (Dropout)
                             (None, 32, 32, 48)
                                                           0
['block2e_project_bn[0][0]']
block2e_add (Add)
                             (None, 32, 32, 48)
                                                           0
['block2e_drop[0][0]',
'block2d_add[0][0]']
block2f_expand_conv (Conv2 (None, 32, 32, 288)
                                                           13824
['block2e_add[0][0]']
D)
block2f_expand_bn (BatchNo (None, 32, 32, 288)
                                                           1152
['block2f_expand_conv[0][0]']
rmalization)
block2f expand activation
                             (None, 32, 32, 288)
                                                           0
['block2f_expand_bn[0][0]']
(Activation)
block2f_dwconv (DepthwiseC
                             (None, 32, 32, 288)
                                                           2592
['block2f_expand_activation[0]
onv2D)
                                                                     [0]']
block2f_bn (BatchNormaliza
                             (None, 32, 32, 288)
                                                           1152
['block2f_dwconv[0][0]']
tion)
block2f_activation (Activa (None, 32, 32, 288)
                                                           0
['block2f_bn[0][0]']
tion)
block2f_se_squeeze (Global
                             (None, 288)
                                                           0
['block2f_activation[0][0]']
AveragePooling2D)
block2f_se_reshape (Reshap
                                                           0
                             (None, 1, 1, 288)
['block2f_se_squeeze[0][0]']
e)
block2f_se_reduce (Conv2D)
                             (None, 1, 1, 12)
                                                           3468
['block2f_se_reshape[0][0]']
```

```
block2f_se_expand (Conv2D)
                             (None, 1, 1, 288)
                                                           3744
['block2f_se_reduce[0][0]']
block2f_se_excite (Multipl (None, 32, 32, 288)
                                                           0
['block2f activation[0][0]',
y)
'block2f se expand[0][0]']
block2f_project_conv (Conv
                             (None, 32, 32, 48)
                                                           13824
['block2f_se_excite[0][0]']
2D)
block2f_project_bn (BatchN (None, 32, 32, 48)
                                                           192
['block2f_project_conv[0][0]']
ormalization)
block2f_drop (Dropout)
                             (None, 32, 32, 48)
                                                           0
['block2f_project_bn[0][0]']
block2f add (Add)
                             (None, 32, 32, 48)
                                                           0
['block2f_drop[0][0]',
'block2e add[0][0]']
block2g_expand_conv (Conv2 (None, 32, 32, 288)
                                                           13824
['block2f_add[0][0]']
D)
block2g_expand_bn (BatchNo (None, 32, 32, 288)
                                                           1152
['block2g_expand_conv[0][0]']
rmalization)
                             (None, 32, 32, 288)
block2g_expand_activation
                                                           0
['block2g_expand_bn[0][0]']
(Activation)
block2g_dwconv (DepthwiseC (None, 32, 32, 288)
                                                           2592
['block2g expand activation[0]
onv2D)
                                                                      [0] ']
block2g_bn (BatchNormaliza (None, 32, 32, 288)
                                                           1152
['block2g_dwconv[0][0]']
tion)
block2g_activation (Activa (None, 32, 32, 288)
                                                           0
['block2g_bn[0][0]']
tion)
block2g_se_squeeze (Global (None, 288)
                                                           0
```

```
['block2g_activation[0][0]']
AveragePooling2D)
block2g_se_reshape (Reshap (None, 1, 1, 288)
                                                           0
['block2g_se_squeeze[0][0]']
e)
block2g_se_reduce (Conv2D)
                             (None, 1, 1, 12)
                                                           3468
['block2g_se_reshape[0][0]']
block2g_se_expand (Conv2D)
                             (None, 1, 1, 288)
                                                           3744
['block2g_se_reduce[0][0]']
block2g_se_excite (Multipl
                             (None, 32, 32, 288)
                                                           0
['block2g_activation[0][0]',
y)
'block2g_se_expand[0][0]']
block2g_project_conv (Conv
                             (None, 32, 32, 48)
                                                           13824
['block2g se excite[0][0]']
2D)
block2g_project_bn (BatchN (None, 32, 32, 48)
                                                           192
['block2g_project_conv[0][0]']
ormalization)
block2g_drop (Dropout)
                             (None, 32, 32, 48)
                                                           0
['block2g_project_bn[0][0]']
block2g_add (Add)
                             (None, 32, 32, 48)
                                                           0
['block2g_drop[0][0]',
'block2f_add[0][0]']
block3a_expand_conv (Conv2 (None, 32, 32, 288)
                                                           13824
['block2g add[0][0]']
D)
block3a_expand_bn (BatchNo (None, 32, 32, 288)
                                                           1152
['block3a_expand_conv[0][0]']
rmalization)
block3a_expand_activation
                                                           0
                             (None, 32, 32, 288)
['block3a_expand_bn[0][0]']
(Activation)
block3a_dwconv_pad (ZeroPa (None, 35, 35, 288)
                                                           0
['block3a_expand_activation[0]
dding2D)
                                                                      [0]
```

```
block3a_dwconv (DepthwiseC (None, 16, 16, 288)
                                                           7200
['block3a_dwconv_pad[0][0]']
onv2D)
block3a_bn (BatchNormaliza (None, 16, 16, 288)
                                                           1152
['block3a dwconv[0][0]']
tion)
block3a_activation (Activa (None, 16, 16, 288)
                                                           0
['block3a_bn[0][0]']
tion)
block3a_se_squeeze (Global
                                                           0
                             (None, 288)
['block3a_activation[0][0]']
AveragePooling2D)
block3a_se_reshape (Reshap (None, 1, 1, 288)
                                                           0
['block3a_se_squeeze[0][0]']
e)
block3a se reduce (Conv2D)
                             (None, 1, 1, 12)
                                                           3468
['block3a_se_reshape[0][0]']
block3a_se_expand (Conv2D)
                             (None, 1, 1, 288)
                                                           3744
['block3a_se_reduce[0][0]']
block3a_se_excite (Multipl
                             (None, 16, 16, 288)
                                                           0
['block3a_activation[0][0]',
y)
'block3a_se_expand[0][0]']
                             (None, 16, 16, 80)
block3a_project_conv (Conv
                                                           23040
['block3a_se_excite[0][0]']
2D)
block3a_project_bn (BatchN (None, 16, 16, 80)
                                                           320
['block3a_project_conv[0][0]']
ormalization)
block3b_expand_conv (Conv2 (None, 16, 16, 480)
                                                           38400
['block3a_project_bn[0][0]']
D)
block3b_expand_bn (BatchNo (None, 16, 16, 480)
                                                           1920
['block3b_expand_conv[0][0]']
rmalization)
```

```
block3b_expand_activation
                             (None, 16, 16, 480)
                                                           0
['block3b_expand_bn[0][0]']
(Activation)
block3b dwconv (DepthwiseC
                             (None, 16, 16, 480)
                                                           12000
['block3b_expand_activation[0]
onv2D)
                                                                      [0] ']
block3b bn (BatchNormaliza
                             (None, 16, 16, 480)
                                                           1920
['block3b_dwconv[0][0]']
tion)
                             (None, 16, 16, 480)
                                                           0
block3b_activation (Activa
['block3b_bn[0][0]']
tion)
block3b_se_squeeze (Global
                             (None, 480)
                                                           0
['block3b_activation[0][0]']
AveragePooling2D)
                             (None, 1, 1, 480)
block3b_se_reshape (Reshap
                                                           0
['block3b se squeeze[0][0]']
e)
block3b_se_reduce (Conv2D)
                             (None, 1, 1, 20)
                                                           9620
['block3b_se_reshape[0][0]']
block3b_se_expand (Conv2D)
                             (None, 1, 1, 480)
                                                           10080
['block3b_se_reduce[0][0]']
                             (None, 16, 16, 480)
block3b_se_excite (Multipl
['block3b_activation[0][0]',
y)
'block3b_se_expand[0][0]']
block3b_project_conv (Conv
                             (None, 16, 16, 80)
                                                           38400
['block3b se excite[0][0]']
2D)
block3b_project_bn (BatchN (None, 16, 16, 80)
                                                           320
['block3b_project_conv[0][0]']
ormalization)
block3b_drop (Dropout)
                             (None, 16, 16, 80)
                                                           0
['block3b_project_bn[0][0]']
block3b_add (Add)
                             (None, 16, 16, 80)
                                                           0
['block3b_drop[0][0]',
```

```
'block3a_project_bn[0][0]']
block3c_expand_conv (Conv2 (None, 16, 16, 480)
                                                           38400
['block3b_add[0][0]']
D)
block3c expand bn (BatchNo (None, 16, 16, 480)
                                                           1920
['block3c_expand_conv[0][0]']
rmalization)
                             (None, 16, 16, 480)
                                                           0
block3c_expand_activation
['block3c_expand_bn[0][0]']
(Activation)
                             (None, 16, 16, 480)
block3c_dwconv (DepthwiseC
                                                           12000
['block3c_expand_activation[0]
onv2D)
                                                                      [0]']
block3c_bn (BatchNormaliza
                             (None, 16, 16, 480)
                                                           1920
['block3c dwconv[0][0]']
tion)
block3c_activation (Activa (None, 16, 16, 480)
                                                           0
['block3c_bn[0][0]']
tion)
block3c_se_squeeze (Global
                             (None, 480)
                                                           0
['block3c_activation[0][0]']
AveragePooling2D)
block3c_se_reshape (Reshap
                             (None, 1, 1, 480)
                                                           0
['block3c_se_squeeze[0][0]']
e)
block3c se reduce (Conv2D)
                             (None, 1, 1, 20)
                                                           9620
['block3c_se_reshape[0][0]']
block3c_se_expand (Conv2D)
                             (None, 1, 1, 480)
                                                           10080
['block3c_se_reduce[0][0]']
block3c_se_excite (Multipl (None, 16, 16, 480)
                                                           0
['block3c_activation[0][0]',
y)
'block3c_se_expand[0][0]']
block3c_project_conv (Conv
                             (None, 16, 16, 80)
                                                           38400
['block3c_se_excite[0][0]']
2D)
```

```
block3c_project_bn (BatchN (None, 16, 16, 80)
                                                           320
['block3c_project_conv[0][0]']
ormalization)
block3c_drop (Dropout)
                             (None, 16, 16, 80)
                                                           0
['block3c_project_bn[0][0]']
block3c_add (Add)
                             (None, 16, 16, 80)
                                                           0
['block3c_drop[0][0]',
'block3b_add[0][0]']
block3d_expand_conv (Conv2 (None, 16, 16, 480)
                                                           38400
['block3c_add[0][0]']
D)
block3d_expand_bn (BatchNo (None, 16, 16, 480)
                                                           1920
['block3d_expand_conv[0][0]']
rmalization)
block3d_expand_activation
                             (None, 16, 16, 480)
                                                           0
['block3d expand bn[0][0]']
(Activation)
block3d_dwconv (DepthwiseC (None, 16, 16, 480)
                                                           12000
['block3d_expand_activation[0]
onv2D)
                                                                     [0]']
block3d_bn (BatchNormaliza
                             (None, 16, 16, 480)
                                                           1920
['block3d_dwconv[0][0]']
tion)
block3d_activation (Activa (None, 16, 16, 480)
                                                           0
['block3d_bn[0][0]']
tion)
block3d se squeeze (Global
                                                           0
                             (None, 480)
['block3d_activation[0][0]']
AveragePooling2D)
block3d_se_reshape (Reshap
                             (None, 1, 1, 480)
                                                           0
['block3d_se_squeeze[0][0]']
e)
block3d_se_reduce (Conv2D)
                             (None, 1, 1, 20)
                                                           9620
['block3d_se_reshape[0][0]']
block3d_se_expand (Conv2D)
                             (None, 1, 1, 480)
                                                           10080
```

```
['block3d_se_reduce[0][0]']
block3d_se_excite (Multipl (None, 16, 16, 480)
                                                           0
['block3d_activation[0][0]',
y)
'block3d_se_expand[0][0]']
block3d_project_conv (Conv
                             (None, 16, 16, 80)
                                                           38400
['block3d se excite[0][0]']
2D)
block3d_project_bn (BatchN (None, 16, 16, 80)
                                                           320
['block3d_project_conv[0][0]']
ormalization)
block3d_drop (Dropout)
                             (None, 16, 16, 80)
                                                           0
['block3d_project_bn[0][0]']
block3d_add (Add)
                             (None, 16, 16, 80)
                                                           0
['block3d drop[0][0]',
'block3c_add[0][0]']
block3e_expand_conv (Conv2 (None, 16, 16, 480)
                                                           38400
['block3d_add[0][0]']
D)
block3e_expand_bn (BatchNo (None, 16, 16, 480)
                                                           1920
['block3e_expand_conv[0][0]']
rmalization)
block3e_expand_activation
                             (None, 16, 16, 480)
                                                           0
['block3e_expand_bn[0][0]']
(Activation)
block3e dwconv (DepthwiseC (None, 16, 16, 480)
                                                           12000
['block3e_expand_activation[0]
onv2D)
                                                                     [0]']
block3e_bn (BatchNormaliza (None, 16, 16, 480)
                                                           1920
['block3e_dwconv[0][0]']
tion)
block3e_activation (Activa (None, 16, 16, 480)
                                                           0
['block3e_bn[0][0]']
tion)
block3e_se_squeeze (Global
                             (None, 480)
                                                           0
['block3e_activation[0][0]']
```

```
AveragePooling2D)
block3e_se_reshape (Reshap
                             (None, 1, 1, 480)
                                                           0
['block3e_se_squeeze[0][0]']
e)
block3e se reduce (Conv2D)
                              (None, 1, 1, 20)
                                                           9620
['block3e_se_reshape[0][0]']
block3e_se_expand (Conv2D)
                              (None, 1, 1, 480)
                                                           10080
['block3e_se_reduce[0][0]']
block3e_se_excite (Multipl
                             (None, 16, 16, 480)
                                                           0
['block3e_activation[0][0]',
y)
'block3e_se_expand[0][0]']
block3e_project_conv (Conv
                              (None, 16, 16, 80)
                                                           38400
['block3e_se_excite[0][0]']
2D)
block3e project bn (BatchN
                             (None, 16, 16, 80)
                                                           320
['block3e_project_conv[0][0]']
ormalization)
block3e_drop (Dropout)
                              (None, 16, 16, 80)
                                                           0
['block3e_project_bn[0][0]']
block3e_add (Add)
                              (None, 16, 16, 80)
                                                           0
['block3e_drop[0][0]',
'block3d_add[0][0]']
block3f_expand_conv (Conv2 (None, 16, 16, 480)
                                                           38400
['block3e_add[0][0]']
D)
block3f expand bn (BatchNo (None, 16, 16, 480)
                                                           1920
['block3f_expand_conv[0][0]']
rmalization)
                              (None, 16, 16, 480)
block3f_expand_activation
                                                           0
['block3f_expand_bn[0][0]']
(Activation)
block3f_dwconv (DepthwiseC
                              (None, 16, 16, 480)
                                                           12000
['block3f_expand_activation[0]
onv2D)
                                                                      [0]']
```

```
block3f_bn (BatchNormaliza (None, 16, 16, 480)
                                                           1920
['block3f_dwconv[0][0]']
tion)
block3f_activation (Activa (None, 16, 16, 480)
                                                           0
['block3f_bn[0][0]']
tion)
block3f_se_squeeze (Global (None, 480)
                                                           0
['block3f_activation[0][0]']
AveragePooling2D)
block3f_se_reshape (Reshap
                                                           0
                             (None, 1, 1, 480)
['block3f_se_squeeze[0][0]']
e)
block3f_se_reduce (Conv2D)
                             (None, 1, 1, 20)
                                                           9620
['block3f_se_reshape[0][0]']
block3f se expand (Conv2D)
                             (None, 1, 1, 480)
                                                           10080
['block3f_se_reduce[0][0]']
block3f_se_excite (Multipl
                             (None, 16, 16, 480)
['block3f_activation[0][0]',
y)
'block3f_se_expand[0][0]']
block3f_project_conv (Conv
                             (None, 16, 16, 80)
                                                           38400
['block3f_se_excite[0][0]']
2D)
block3f_project_bn (BatchN (None, 16, 16, 80)
                                                           320
['block3f_project_conv[0][0]']
ormalization)
block3f drop (Dropout)
                             (None, 16, 16, 80)
                                                           0
['block3f_project_bn[0][0]']
block3f_add (Add)
                             (None, 16, 16, 80)
                                                           0
['block3f_drop[0][0]',
'block3e_add[0][0]']
block3g_expand_conv (Conv2
                             (None, 16, 16, 480)
                                                           38400
['block3f_add[0][0]']
D)
block3g_expand_bn (BatchNo (None, 16, 16, 480)
                                                           1920
['block3g_expand_conv[0][0]']
```

rmalization)

```
block3g_expand_activation
                             (None, 16, 16, 480)
                                                           0
['block3g_expand_bn[0][0]']
(Activation)
block3g dwconv (DepthwiseC (None, 16, 16, 480)
                                                           12000
['block3g_expand_activation[0]
onv2D)
                                                                      [0] ']
block3g_bn (BatchNormaliza (None, 16, 16, 480)
                                                           1920
['block3g_dwconv[0][0]']
tion)
block3g_activation (Activa (None, 16, 16, 480)
                                                           0
['block3g_bn[0][0]']
tion)
block3g_se_squeeze (Global
                             (None, 480)
                                                           0
['block3g_activation[0][0]']
AveragePooling2D)
block3g_se_reshape (Reshap (None, 1, 1, 480)
                                                           0
['block3g_se_squeeze[0][0]']
e)
block3g_se_reduce (Conv2D)
                             (None, 1, 1, 20)
                                                           9620
['block3g_se_reshape[0][0]']
block3g_se_expand (Conv2D)
                             (None, 1, 1, 480)
                                                           10080
['block3g_se_reduce[0][0]']
block3g_se_excite (Multipl
                             (None, 16, 16, 480)
                                                           0
['block3g_activation[0][0]',
'block3g_se_expand[0][0]']
block3g_project_conv (Conv
                             (None, 16, 16, 80)
                                                           38400
['block3g_se_excite[0][0]']
2D)
block3g_project_bn (BatchN (None, 16, 16, 80)
                                                           320
['block3g_project_conv[0][0]']
ormalization)
block3g_drop (Dropout)
                             (None, 16, 16, 80)
                                                           0
['block3g_project_bn[0][0]']
```

```
block3g_add (Add)
                             (None, 16, 16, 80)
                                                           0
['block3g_drop[0][0]',
'block3f_add[0][0]']
                             (None, 16, 16, 480)
block4a_expand_conv (Conv2
                                                           38400
['block3g_add[0][0]']
D)
block4a expand bn (BatchNo (None, 16, 16, 480)
                                                           1920
['block4a_expand_conv[0][0]']
rmalization)
                             (None, 16, 16, 480)
                                                           0
block4a_expand_activation
['block4a_expand_bn[0][0]']
(Activation)
block4a_dwconv_pad (ZeroPa
                             (None, 17, 17, 480)
                                                           0
['block4a_expand_activation[0]
dding2D)
                                                                     [0] ']
block4a_dwconv (DepthwiseC
                             (None, 8, 8, 480)
                                                           4320
['block4a dwconv pad[0][0]']
onv2D)
block4a_bn (BatchNormaliza (None, 8, 8, 480)
                                                           1920
['block4a_dwconv[0][0]']
tion)
block4a_activation (Activa (None, 8, 8, 480)
                                                           0
['block4a_bn[0][0]']
tion)
block4a_se_squeeze (Global
                             (None, 480)
                                                           0
['block4a_activation[0][0]']
AveragePooling2D)
block4a se reshape (Reshap
                             (None, 1, 1, 480)
                                                           0
['block4a_se_squeeze[0][0]']
e)
block4a_se_reduce (Conv2D)
                             (None, 1, 1, 20)
                                                           9620
['block4a_se_reshape[0][0]']
block4a_se_expand (Conv2D)
                             (None, 1, 1, 480)
                                                           10080
['block4a_se_reduce[0][0]']
block4a_se_excite (Multipl
                             (None, 8, 8, 480)
                                                           0
['block4a_activation[0][0]',
```

```
y)
'block4a_se_expand[0][0]']
block4a_project_conv (Conv
                             (None, 8, 8, 160)
                                                           76800
['block4a se excite[0][0]']
2D)
block4a_project_bn (BatchN (None, 8, 8, 160)
                                                           640
['block4a_project_conv[0][0]']
ormalization)
block4b_expand_conv (Conv2 (None, 8, 8, 960)
                                                           153600
['block4a_project_bn[0][0]']
D)
block4b_expand_bn (BatchNo (None, 8, 8, 960)
                                                           3840
['block4b_expand_conv[0][0]']
rmalization)
block4b expand activation
                             (None, 8, 8, 960)
                                                           0
['block4b_expand_bn[0][0]']
(Activation)
block4b_dwconv (DepthwiseC
                             (None, 8, 8, 960)
                                                           8640
['block4b_expand_activation[0]
                                                                     [0]']
onv2D)
block4b_bn (BatchNormaliza
                             (None, 8, 8, 960)
                                                           3840
['block4b_dwconv[0][0]']
tion)
block4b_activation (Activa (None, 8, 8, 960)
                                                           0
['block4b_bn[0][0]']
tion)
block4b_se_squeeze (Global
                             (None, 960)
                                                           0
['block4b_activation[0][0]']
AveragePooling2D)
block4b_se_reshape (Reshap
                             (None, 1, 1, 960)
                                                           0
['block4b_se_squeeze[0][0]']
e)
block4b_se_reduce (Conv2D)
                             (None, 1, 1, 40)
                                                           38440
['block4b_se_reshape[0][0]']
block4b_se_expand (Conv2D)
                             (None, 1, 1, 960)
                                                           39360
['block4b_se_reduce[0][0]']
```

```
block4b_se_excite (Multipl (None, 8, 8, 960)
                                                           0
['block4b_activation[0][0]',
y)
'block4b_se_expand[0][0]']
block4b project conv (Conv
                             (None, 8, 8, 160)
                                                           153600
['block4b_se_excite[0][0]']
2D)
                                                           640
block4b_project_bn (BatchN (None, 8, 8, 160)
['block4b_project_conv[0][0]']
ormalization)
                             (None, 8, 8, 160)
block4b_drop (Dropout)
                                                           0
['block4b_project_bn[0][0]']
block4b_add (Add)
                             (None, 8, 8, 160)
                                                           0
['block4b_drop[0][0]',
'block4a_project_bn[0][0]']
block4c_expand_conv (Conv2
                             (None, 8, 8, 960)
                                                           153600
['block4b_add[0][0]']
D)
                                                           3840
block4c_expand_bn (BatchNo (None, 8, 8, 960)
['block4c_expand_conv[0][0]']
rmalization)
block4c_expand_activation
                             (None, 8, 8, 960)
                                                           0
['block4c_expand_bn[0][0]']
(Activation)
block4c_dwconv (DepthwiseC
                             (None, 8, 8, 960)
                                                           8640
['block4c_expand_activation[0]
onv2D)
                                                                      [0] ']
block4c_bn (BatchNormaliza
                             (None, 8, 8, 960)
                                                           3840
['block4c_dwconv[0][0]']
tion)
block4c_activation (Activa (None, 8, 8, 960)
                                                           0
['block4c_bn[0][0]']
tion)
block4c_se_squeeze (Global
                             (None, 960)
                                                           0
['block4c_activation[0][0]']
AveragePooling2D)
```

```
block4c_se_reshape (Reshap
                             (None, 1, 1, 960)
['block4c_se_squeeze[0][0]']
e)
block4c_se_reduce (Conv2D)
                             (None, 1, 1, 40)
                                                           38440
['block4c se reshape[0][0]']
block4c se expand (Conv2D)
                             (None, 1, 1, 960)
                                                           39360
['block4c_se_reduce[0][0]']
block4c_se_excite (Multipl
                             (None, 8, 8, 960)
                                                           0
['block4c_activation[0][0]',
y)
'block4c_se_expand[0][0]']
block4c_project_conv (Conv
                             (None, 8, 8, 160)
                                                           153600
['block4c_se_excite[0][0]']
2D)
block4c_project_bn (BatchN (None, 8, 8, 160)
                                                           640
['block4c project conv[0][0]']
ormalization)
block4c_drop (Dropout)
                             (None, 8, 8, 160)
                                                           0
['block4c_project_bn[0][0]']
                                                           0
block4c_add (Add)
                             (None, 8, 8, 160)
['block4c_drop[0][0]',
'block4b_add[0][0]']
block4d_expand_conv (Conv2 (None, 8, 8, 960)
                                                           153600
['block4c_add[0][0]']
D)
block4d_expand_bn (BatchNo
                             (None, 8, 8, 960)
                                                           3840
['block4d expand conv[0][0]']
rmalization)
block4d_expand_activation
                             (None, 8, 8, 960)
                                                           0
['block4d_expand_bn[0][0]']
(Activation)
block4d_dwconv (DepthwiseC
                             (None, 8, 8, 960)
                                                           8640
['block4d_expand_activation[0]
                                                                      [0] ']
onv2D)
block4d_bn (BatchNormaliza (None, 8, 8, 960)
                                                           3840
```

```
['block4d_dwconv[0][0]']
tion)
block4d_activation (Activa (None, 8, 8, 960)
                                                           0
['block4d bn[0][0]']
tion)
block4d_se_squeeze (Global
                             (None, 960)
                                                           0
['block4d_activation[0][0]']
AveragePooling2D)
block4d_se_reshape (Reshap (None, 1, 1, 960)
                                                           0
['block4d_se_squeeze[0][0]']
e)
block4d_se_reduce (Conv2D)
                             (None, 1, 1, 40)
                                                           38440
['block4d_se_reshape[0][0]']
block4d_se_expand (Conv2D)
                             (None, 1, 1, 960)
                                                           39360
['block4d se reduce[0][0]']
block4d se excite (Multipl
                             (None, 8, 8, 960)
                                                           0
['block4d_activation[0][0]',
y)
'block4d_se_expand[0][0]']
block4d_project_conv (Conv
                             (None, 8, 8, 160)
                                                           153600
['block4d_se_excite[0][0]']
2D)
block4d_project_bn (BatchN (None, 8, 8, 160)
                                                           640
['block4d_project_conv[0][0]']
ormalization)
block4d drop (Dropout)
                             (None, 8, 8, 160)
                                                           0
['block4d_project_bn[0][0]']
block4d add (Add)
                             (None, 8, 8, 160)
                                                           0
['block4d_drop[0][0]',
'block4c_add[0][0]']
block4e_expand_conv (Conv2 (None, 8, 8, 960)
                                                           153600
['block4d_add[0][0]']
D)
block4e_expand_bn (BatchNo (None, 8, 8, 960)
                                                           3840
['block4e_expand_conv[0][0]']
rmalization)
```

```
block4e_expand_activation
                             (None, 8, 8, 960)
                                                           0
['block4e_expand_bn[0][0]']
(Activation)
block4e dwconv (DepthwiseC
                             (None, 8, 8, 960)
                                                           8640
['block4e_expand_activation[0]
onv2D)
                                                                      [0]']
block4e_bn (BatchNormaliza
                             (None, 8, 8, 960)
                                                           3840
['block4e_dwconv[0][0]']
tion)
block4e_activation (Activa (None, 8, 8, 960)
                                                           0
['block4e_bn[0][0]']
tion)
block4e_se_squeeze (Global
                             (None, 960)
                                                           0
['block4e_activation[0][0]']
AveragePooling2D)
block4e se reshape (Reshap
                             (None, 1, 1, 960)
                                                           0
['block4e_se_squeeze[0][0]']
e)
                             (None, 1, 1, 40)
block4e_se_reduce (Conv2D)
                                                           38440
['block4e_se_reshape[0][0]']
block4e_se_expand (Conv2D)
                             (None, 1, 1, 960)
                                                           39360
['block4e_se_reduce[0][0]']
block4e_se_excite (Multipl
                             (None, 8, 8, 960)
                                                           0
['block4e_activation[0][0]',
y)
'block4e_se_expand[0][0]']
block4e_project_conv (Conv
                             (None, 8, 8, 160)
                                                           153600
['block4e_se_excite[0][0]']
2D)
block4e_project_bn (BatchN
                             (None, 8, 8, 160)
                                                           640
['block4e_project_conv[0][0]']
ormalization)
block4e_drop (Dropout)
                             (None, 8, 8, 160)
                                                           0
['block4e_project_bn[0][0]']
block4e_add (Add)
                             (None, 8, 8, 160)
                                                           0
```

```
['block4e_drop[0][0]',
'block4d_add[0][0]']
block4f_expand_conv (Conv2 (None, 8, 8, 960)
                                                           153600
['block4e add[0][0]']
D)
block4f_expand_bn (BatchNo
                             (None, 8, 8, 960)
                                                           3840
['block4f expand conv[0][0]']
rmalization)
                             (None, 8, 8, 960)
                                                           0
block4f_expand_activation
['block4f_expand_bn[0][0]']
(Activation)
block4f_dwconv (DepthwiseC
                             (None, 8, 8, 960)
                                                           8640
['block4f_expand_activation[0]
                                                                     [0]
onv2D)
block4f bn (BatchNormaliza (None, 8, 8, 960)
                                                           3840
['block4f_dwconv[0][0]']
tion)
block4f_activation (Activa (None, 8, 8, 960)
                                                           0
['block4f_bn[0][0]']
tion)
block4f_se_squeeze (Global
                             (None, 960)
                                                           0
['block4f_activation[0][0]']
AveragePooling2D)
block4f_se_reshape (Reshap (None, 1, 1, 960)
                                                           0
['block4f_se_squeeze[0][0]']
e)
                             (None, 1, 1, 40)
block4f_se_reduce (Conv2D)
                                                           38440
['block4f_se_reshape[0][0]']
block4f_se_expand (Conv2D)
                             (None, 1, 1, 960)
                                                           39360
['block4f_se_reduce[0][0]']
block4f_se_excite (Multipl
                            (None, 8, 8, 960)
                                                           0
['block4f_activation[0][0]',
y)
'block4f_se_expand[0][0]']
block4f_project_conv (Conv
                             (None, 8, 8, 160)
                                                           153600
['block4f_se_excite[0][0]']
```

```
2D)
```

```
640
block4f_project_bn (BatchN (None, 8, 8, 160)
['block4f_project_conv[0][0]']
ormalization)
block4f drop (Dropout)
                             (None, 8, 8, 160)
                                                           0
['block4f_project_bn[0][0]']
block4f_add (Add)
                             (None, 8, 8, 160)
                                                           0
['block4f_drop[0][0]',
'block4e_add[0][0]']
block4g_expand_conv (Conv2 (None, 8, 8, 960)
                                                           153600
['block4f_add[0][0]']
D)
block4g_expand_bn (BatchNo (None, 8, 8, 960)
                                                           3840
['block4g_expand_conv[0][0]']
rmalization)
block4g expand activation
                             (None, 8, 8, 960)
                                                           0
['block4g_expand_bn[0][0]']
(Activation)
block4g_dwconv (DepthwiseC
                             (None, 8, 8, 960)
                                                           8640
['block4g_expand_activation[0]
                                                                     [0]']
onv2D)
block4g_bn (BatchNormaliza
                             (None, 8, 8, 960)
                                                           3840
['block4g_dwconv[0][0]']
tion)
block4g_activation (Activa (None, 8, 8, 960)
                                                           0
['block4g_bn[0][0]']
tion)
block4g_se_squeeze (Global
                             (None, 960)
                                                           0
['block4g_activation[0][0]']
AveragePooling2D)
block4g_se_reshape (Reshap (None, 1, 1, 960)
                                                           0
['block4g_se_squeeze[0][0]']
e)
block4g_se_reduce (Conv2D)
                             (None, 1, 1, 40)
                                                           38440
['block4g_se_reshape[0][0]']
```

```
block4g_se_expand (Conv2D)
                             (None, 1, 1, 960)
                                                           39360
['block4g_se_reduce[0][0]']
block4g_se_excite (Multipl (None, 8, 8, 960)
                                                           0
['block4g activation[0][0]',
y)
'block4g se expand[0][0]']
block4g_project_conv (Conv
                             (None, 8, 8, 160)
                                                           153600
['block4g_se_excite[0][0]']
2D)
block4g_project_bn (BatchN (None, 8, 8, 160)
                                                           640
['block4g_project_conv[0][0]']
ormalization)
block4g_drop (Dropout)
                             (None, 8, 8, 160)
                                                           0
['block4g_project_bn[0][0]']
block4g add (Add)
                             (None, 8, 8, 160)
                                                           0
['block4g_drop[0][0]',
'block4f add[0][0]']
block4h_expand_conv (Conv2 (None, 8, 8, 960)
                                                           153600
['block4g_add[0][0]']
D)
block4h_expand_bn (BatchNo (None, 8, 8, 960)
                                                           3840
['block4h_expand_conv[0][0]']
rmalization)
block4h_expand_activation
                             (None, 8, 8, 960)
                                                           0
['block4h_expand_bn[0][0]']
(Activation)
block4h dwconv (DepthwiseC
                             (None, 8, 8, 960)
                                                           8640
['block4h expand activation[0]
onv2D)
                                                                      [1 [0]
block4h_bn (BatchNormaliza
                             (None, 8, 8, 960)
                                                           3840
['block4h_dwconv[0][0]']
tion)
block4h_activation (Activa (None, 8, 8, 960)
                                                           0
['block4h_bn[0][0]']
tion)
block4h_se_squeeze (Global (None, 960)
                                                           0
```

```
['block4h_activation[0][0]']
AveragePooling2D)
block4h_se_reshape (Reshap (None, 1, 1, 960)
                                                           0
['block4h se squeeze[0][0]']
e)
block4h_se_reduce (Conv2D)
                             (None, 1, 1, 40)
                                                           38440
['block4h_se_reshape[0][0]']
block4h_se_expand (Conv2D)
                             (None, 1, 1, 960)
                                                           39360
['block4h_se_reduce[0][0]']
block4h_se_excite (Multipl
                             (None, 8, 8, 960)
                                                           0
['block4h_activation[0][0]',
y)
'block4h_se_expand[0][0]']
block4h_project_conv (Conv
                             (None, 8, 8, 160)
                                                           153600
['block4h se excite[0][0]']
2D)
block4h_project_bn (BatchN (None, 8, 8, 160)
                                                           640
['block4h_project_conv[0][0]']
ormalization)
block4h_drop (Dropout)
                             (None, 8, 8, 160)
                                                           0
['block4h_project_bn[0][0]']
block4h_add (Add)
                             (None, 8, 8, 160)
                                                           0
['block4h_drop[0][0]',
'block4g_add[0][0]']
block4i_expand_conv (Conv2 (None, 8, 8, 960)
                                                           153600
['block4h add[0][0]']
D)
block4i_expand_bn (BatchNo (None, 8, 8, 960)
                                                           3840
['block4i_expand_conv[0][0]']
rmalization)
block4i_expand_activation
                             (None, 8, 8, 960)
                                                           0
['block4i_expand_bn[0][0]']
(Activation)
block4i_dwconv (DepthwiseC (None, 8, 8, 960)
                                                           8640
['block4i_expand_activation[0]
onv2D)
                                                                      [0]
```

```
block4i_bn (BatchNormaliza (None, 8, 8, 960)
                                                           3840
['block4i_dwconv[0][0]']
tion)
block4i_activation (Activa (None, 8, 8, 960)
                                                           0
['block4i_bn[0][0]']
tion)
block4i_se_squeeze (Global
                                                           0
                             (None, 960)
['block4i_activation[0][0]']
AveragePooling2D)
block4i_se_reshape (Reshap
                             (None, 1, 1, 960)
                                                           0
['block4i_se_squeeze[0][0]']
e)
                             (None, 1, 1, 40)
block4i_se_reduce (Conv2D)
                                                           38440
['block4i_se_reshape[0][0]']
block4i_se_expand (Conv2D)
                             (None, 1, 1, 960)
                                                           39360
['block4i se reduce[0][0]']
block4i_se_excite (Multipl
                             (None, 8, 8, 960)
                                                           0
['block4i_activation[0][0]',
y)
'block4i_se_expand[0][0]']
block4i_project_conv (Conv
                             (None, 8, 8, 160)
                                                           153600
['block4i_se_excite[0][0]']
2D)
                             (None, 8, 8, 160)
                                                           640
block4i_project_bn (BatchN
['block4i_project_conv[0][0]']
ormalization)
block4i drop (Dropout)
                             (None, 8, 8, 160)
                                                           0
['block4i_project_bn[0][0]']
block4i_add (Add)
                             (None, 8, 8, 160)
                                                           0
['block4i_drop[0][0]',
'block4h_add[0][0]']
block4j_expand_conv (Conv2
                             (None, 8, 8, 960)
                                                           153600
['block4i_add[0][0]']
D)
block4j_expand_bn (BatchNo (None, 8, 8, 960)
                                                           3840
```

```
['block4j_expand_conv[0][0]']
rmalization)
block4j_expand_activation
                             (None, 8, 8, 960)
                                                           0
['block4; expand bn[0][0]']
(Activation)
block4j_dwconv (DepthwiseC
                             (None, 8, 8, 960)
                                                           8640
['block4; expand activation[0]
onv2D)
                                                                      [0] ']
block4j_bn (BatchNormaliza
                             (None, 8, 8, 960)
                                                           3840
['block4j_dwconv[0][0]']
tion)
block4j_activation (Activa (None, 8, 8, 960)
                                                           0
['block4j_bn[0][0]']
tion)
block4j se squeeze (Global
                             (None, 960)
                                                           0
['block4j_activation[0][0]']
AveragePooling2D)
block4j_se_reshape (Reshap
                             (None, 1, 1, 960)
                                                           0
['block4j_se_squeeze[0][0]']
e)
block4j_se_reduce (Conv2D)
                             (None, 1, 1, 40)
                                                           38440
['block4j_se_reshape[0][0]']
block4j_se_expand (Conv2D)
                             (None, 1, 1, 960)
                                                           39360
['block4j_se_reduce[0][0]']
block4j_se_excite (Multipl (None, 8, 8, 960)
                                                           0
['block4j_activation[0][0]',
y)
'block4; se expand[0][0]']
block4j_project_conv (Conv
                             (None, 8, 8, 160)
                                                           153600
['block4j_se_excite[0][0]']
2D)
block4j_project_bn (BatchN (None, 8, 8, 160)
                                                           640
['block4j_project_conv[0][0]']
ormalization)
block4j_drop (Dropout)
                             (None, 8, 8, 160)
                                                           0
['block4j_project_bn[0][0]']
```

```
block4j_add (Add)
                             (None, 8, 8, 160)
                                                           0
['block4j_drop[0][0]',
'block4i_add[0][0]']
block5a_expand_conv (Conv2 (None, 8, 8, 960)
                                                           153600
['block4; add[0][0]']
D)
block5a_expand_bn (BatchNo (None, 8, 8, 960)
                                                           3840
['block5a_expand_conv[0][0]']
rmalization)
block5a_expand_activation
                             (None, 8, 8, 960)
                                                           0
['block5a_expand_bn[0][0]']
(Activation)
block5a_dwconv (DepthwiseC (None, 8, 8, 960)
                                                           24000
['block5a_expand_activation[0]
onv2D)
                                                                      [0] ']
block5a bn (BatchNormaliza
                             (None, 8, 8, 960)
                                                           3840
['block5a_dwconv[0][0]']
tion)
block5a_activation (Activa (None, 8, 8, 960)
                                                           0
['block5a_bn[0][0]']
tion)
block5a_se_squeeze (Global
                             (None, 960)
                                                           0
['block5a_activation[0][0]']
AveragePooling2D)
block5a_se_reshape (Reshap (None, 1, 1, 960)
                                                           0
['block5a se squeeze[0][0]']
e)
block5a_se_reduce (Conv2D)
                             (None, 1, 1, 40)
                                                           38440
['block5a_se_reshape[0][0]']
block5a_se_expand (Conv2D)
                             (None, 1, 1, 960)
                                                           39360
['block5a_se_reduce[0][0]']
block5a_se_excite (Multipl (None, 8, 8, 960)
                                                           0
['block5a_activation[0][0]',
y)
'block5a_se_expand[0][0]']
```

```
block5a_project_conv (Conv
                             (None, 8, 8, 224)
                                                           215040
['block5a_se_excite[0][0]']
2D)
block5a project bn (BatchN (None, 8, 8, 224)
                                                           896
['block5a_project_conv[0][0]']
ormalization)
block5b_expand_conv (Conv2 (None, 8, 8, 1344)
                                                           301056
['block5a_project_bn[0][0]']
D)
block5b_expand_bn (BatchNo (None, 8, 8, 1344)
                                                           5376
['block5b_expand_conv[0][0]']
rmalization)
block5b_expand_activation
                             (None, 8, 8, 1344)
                                                           0
['block5b_expand_bn[0][0]']
(Activation)
block5b_dwconv (DepthwiseC (None, 8, 8, 1344)
                                                           33600
['block5b expand activation[0]
onv2D)
                                                                     [0] ']
block5b_bn (BatchNormaliza (None, 8, 8, 1344)
                                                           5376
['block5b_dwconv[0][0]']
tion)
block5b_activation (Activa (None, 8, 8, 1344)
                                                           0
['block5b_bn[0][0]']
tion)
block5b_se_squeeze (Global (None, 1344)
                                                           0
['block5b_activation[0][0]']
AveragePooling2D)
block5b se reshape (Reshap (None, 1, 1, 1344)
                                                           0
['block5b_se_squeeze[0][0]']
e)
block5b_se_reduce (Conv2D)
                             (None, 1, 1, 56)
                                                           75320
['block5b_se_reshape[0][0]']
block5b_se_expand (Conv2D)
                             (None, 1, 1, 1344)
                                                           76608
['block5b_se_reduce[0][0]']
block5b_se_excite (Multipl (None, 8, 8, 1344)
                                                           0
['block5b_activation[0][0]',
```

```
y)
'block5b_se_expand[0][0]']
block5b_project_conv (Conv
                             (None, 8, 8, 224)
                                                           301056
['block5b se excite[0][0]']
2D)
block5b_project_bn (BatchN
                             (None, 8, 8, 224)
                                                           896
['block5b_project_conv[0][0]']
ormalization)
block5b_drop (Dropout)
                             (None, 8, 8, 224)
                                                           0
['block5b_project_bn[0][0]']
block5b_add (Add)
                                                           0
                             (None, 8, 8, 224)
['block5b_drop[0][0]',
'block5a_project_bn[0][0]']
block5c_expand_conv (Conv2
                             (None, 8, 8, 1344)
                                                           301056
['block5b add[0][0]']
D)
block5c_expand_bn (BatchNo (None, 8, 8, 1344)
                                                           5376
['block5c_expand_conv[0][0]']
rmalization)
block5c_expand_activation
                             (None, 8, 8, 1344)
                                                           0
['block5c_expand_bn[0][0]']
(Activation)
block5c_dwconv (DepthwiseC
                             (None, 8, 8, 1344)
                                                           33600
['block5c_expand_activation[0]
onv2D)
                                                                      [0]
block5c_bn (BatchNormaliza (None, 8, 8, 1344)
                                                           5376
['block5c_dwconv[0][0]']
tion)
block5c_activation (Activa (None, 8, 8, 1344)
                                                           0
['block5c_bn[0][0]']
tion)
block5c_se_squeeze (Global
                             (None, 1344)
                                                           0
['block5c_activation[0][0]']
AveragePooling2D)
block5c_se_reshape (Reshap (None, 1, 1, 1344)
                                                           0
['block5c_se_squeeze[0][0]']
```

e)

```
block5c_se_reduce (Conv2D)
                             (None, 1, 1, 56)
                                                           75320
['block5c_se_reshape[0][0]']
block5c_se_expand (Conv2D)
                             (None, 1, 1, 1344)
                                                           76608
['block5c_se_reduce[0][0]']
block5c_se_excite (Multipl (None, 8, 8, 1344)
                                                           0
['block5c_activation[0][0]',
y)
'block5c_se_expand[0][0]']
block5c_project_conv (Conv
                             (None, 8, 8, 224)
                                                           301056
['block5c_se_excite[0][0]']
2D)
block5c_project_bn (BatchN (None, 8, 8, 224)
                                                           896
['block5c_project_conv[0][0]']
ormalization)
block5c drop (Dropout)
                             (None, 8, 8, 224)
                                                           0
['block5c_project_bn[0][0]']
block5c_add (Add)
                             (None, 8, 8, 224)
                                                           0
['block5c_drop[0][0]',
'block5b_add[0][0]']
block5d_expand_conv (Conv2
                             (None, 8, 8, 1344)
                                                           301056
['block5c_add[0][0]']
D)
block5d_expand_bn (BatchNo (None, 8, 8, 1344)
                                                           5376
['block5d_expand_conv[0][0]']
rmalization)
block5d expand activation
                             (None, 8, 8, 1344)
                                                           0
['block5d_expand_bn[0][0]']
(Activation)
block5d_dwconv (DepthwiseC (None, 8, 8, 1344)
                                                           33600
['block5d_expand_activation[0]
onv2D)
                                                                      [0]']
block5d_bn (BatchNormaliza
                             (None, 8, 8, 1344)
                                                           5376
['block5d_dwconv[0][0]']
tion)
```

```
block5d_activation (Activa (None, 8, 8, 1344)
                                                           0
['block5d_bn[0][0]']
tion)
block5d se squeeze (Global (None, 1344)
                                                           0
['block5d_activation[0][0]']
AveragePooling2D)
block5d_se_reshape (Reshap (None, 1, 1, 1344)
                                                           0
['block5d_se_squeeze[0][0]']
e)
                             (None, 1, 1, 56)
block5d_se_reduce (Conv2D)
                                                           75320
['block5d_se_reshape[0][0]']
block5d_se_expand (Conv2D)
                             (None, 1, 1, 1344)
                                                           76608
['block5d_se_reduce[0][0]']
block5d_se_excite (Multipl
                             (None, 8, 8, 1344)
                                                           0
['block5d activation[0][0]',
'block5d se expand[0][0]']
block5d project conv (Conv
                             (None, 8, 8, 224)
                                                           301056
['block5d_se_excite[0][0]']
2D)
block5d_project_bn (BatchN (None, 8, 8, 224)
                                                           896
['block5d_project_conv[0][0]']
ormalization)
block5d_drop (Dropout)
                             (None, 8, 8, 224)
                                                           0
['block5d_project_bn[0][0]']
block5d add (Add)
                             (None, 8, 8, 224)
                                                           0
['block5d_drop[0][0]',
'block5c_add[0][0]']
block5e_expand_conv (Conv2 (None, 8, 8, 1344)
                                                           301056
['block5d_add[0][0]']
D)
block5e_expand_bn (BatchNo (None, 8, 8, 1344)
                                                           5376
['block5e_expand_conv[0][0]']
rmalization)
block5e_expand_activation
                             (None, 8, 8, 1344)
                                                           0
['block5e_expand_bn[0][0]']
```

(Activation)

<pre>block5e_dwconv (DepthwiseC ['block5e_expand_activation[Gonv2D)</pre>		8, 8,	1344)	33600	[0]']
<pre>block5e_bn (BatchNormaliza ['block5e_dwconv[0][0]'] tion)</pre>	(None,	8, 8,	1344)	5376	
<pre>block5e_activation (Activa ['block5e_bn[0][0]'] tion)</pre>	(None,	8, 8,	1344)	0	
<pre>block5e_se_squeeze (Global ['block5e_activation[0][0]'] AveragePooling2D)</pre>	(None,	1344)		0	
<pre>block5e_se_reshape (Reshap ['block5e_se_squeeze[0][0]'] e)</pre>	(None,	1, 1,	1344)	0	
<pre>block5e_se_reduce (Conv2D) ['block5e_se_reshape[0][0]']</pre>	(None,	1, 1,	56)	75320	
<pre>block5e_se_expand (Conv2D) ['block5e_se_reduce[0][0]']</pre>	(None,	1, 1,	1344)	76608	
<pre>block5e_se_excite (Multipl ['block5e_activation[0][0]', y) 'block5e_se_expand[0][0]']</pre>	(None,	8, 8,	1344)	0	
<pre>block5e_project_conv (Conv ['block5e_se_excite[0][0]'] 2D)</pre>	(None,	8, 8,	224)	301056	
<pre>block5e_project_bn (BatchN ['block5e_project_conv[0][0] ormalization)</pre>		8, 8,	224)	896	
<pre>block5e_drop (Dropout) ['block5e_project_bn[0][0]']</pre>	(None,	8, 8,	224)	0	
<pre>block5e_add (Add) ['block5e_drop[0][0]', 'block5d_add[0][0]']</pre>	(None,	8, 8,	224)	0	

```
block5f_expand_conv (Conv2 (None, 8, 8, 1344)
                                                           301056
['block5e_add[0][0]']
D)
block5f expand bn (BatchNo (None, 8, 8, 1344)
                                                           5376
['block5f_expand_conv[0][0]']
rmalization)
block5f_expand_activation
                             (None, 8, 8, 1344)
                                                           0
['block5f_expand_bn[0][0]']
(Activation)
                             (None, 8, 8, 1344)
block5f_dwconv (DepthwiseC
                                                           33600
['block5f_expand_activation[0]
                                                                     [0]']
onv2D)
block5f_bn (BatchNormaliza
                             (None, 8, 8, 1344)
                                                           5376
['block5f_dwconv[0][0]']
tion)
block5f_activation (Activa (None, 8, 8, 1344)
                                                           0
['block5f_bn[0][0]']
tion)
block5f_se_squeeze (Global
                             (None, 1344)
                                                           0
['block5f_activation[0][0]']
AveragePooling2D)
block5f_se_reshape (Reshap
                             (None, 1, 1, 1344)
                                                           0
['block5f_se_squeeze[0][0]']
e)
block5f_se_reduce (Conv2D)
                             (None, 1, 1, 56)
                                                           75320
['block5f_se_reshape[0][0]']
                             (None, 1, 1, 1344)
block5f_se_expand (Conv2D)
                                                           76608
['block5f se reduce[0][0]']
block5f_se_excite (Multipl (None, 8, 8, 1344)
['block5f_activation[0][0]',
y)
'block5f_se_expand[0][0]']
block5f_project_conv (Conv
                             (None, 8, 8, 224)
                                                           301056
['block5f_se_excite[0][0]']
2D)
block5f_project_bn (BatchN (None, 8, 8, 224)
                                                           896
```

```
['block5f_project_conv[0][0]']
ormalization)
block5f_drop (Dropout)
                             (None, 8, 8, 224)
                                                           0
['block5f_project_bn[0][0]']
block5f add (Add)
                             (None, 8, 8, 224)
                                                           0
['block5f_drop[0][0]',
'block5e_add[0][0]']
block5g_expand_conv (Conv2 (None, 8, 8, 1344)
                                                           301056
['block5f_add[0][0]']
D)
block5g_expand_bn (BatchNo (None, 8, 8, 1344)
                                                           5376
['block5g_expand_conv[0][0]']
rmalization)
block5g_expand_activation
                             (None, 8, 8, 1344)
                                                           0
['block5g_expand_bn[0][0]']
(Activation)
block5g_dwconv (DepthwiseC
                             (None, 8, 8, 1344)
                                                           33600
['block5g_expand_activation[0]
onv2D)
                                                                      [0] ']
block5g_bn (BatchNormaliza
                             (None, 8, 8, 1344)
                                                           5376
['block5g_dwconv[0][0]']
tion)
block5g_activation (Activa (None, 8, 8, 1344)
['block5g_bn[0][0]']
tion)
block5g se squeeze (Global
                                                           0
                             (None, 1344)
['block5g_activation[0][0]']
AveragePooling2D)
block5g_se_reshape (Reshap (None, 1, 1, 1344)
                                                           0
['block5g_se_squeeze[0][0]']
e)
block5g_se_reduce (Conv2D)
                             (None, 1, 1, 56)
                                                           75320
['block5g_se_reshape[0][0]']
block5g_se_expand (Conv2D)
                             (None, 1, 1, 1344)
                                                           76608
['block5g_se_reduce[0][0]']
```

```
block5g_se_excite (Multipl (None, 8, 8, 1344)
                                                           0
['block5g_activation[0][0]',
y)
'block5g_se_expand[0][0]']
block5g_project_conv (Conv
                             (None, 8, 8, 224)
                                                           301056
['block5g_se_excite[0][0]']
2D)
block5g_project_bn (BatchN (None, 8, 8, 224)
                                                           896
['block5g_project_conv[0][0]']
ormalization)
block5g_drop (Dropout)
                             (None, 8, 8, 224)
                                                           0
['block5g_project_bn[0][0]']
block5g_add (Add)
                             (None, 8, 8, 224)
                                                           0
['block5g_drop[0][0]',
'block5f_add[0][0]']
block5h_expand_conv (Conv2 (None, 8, 8, 1344)
                                                           301056
['block5g add[0][0]']
D)
block5h_expand_bn (BatchNo (None, 8, 8, 1344)
                                                           5376
['block5h_expand_conv[0][0]']
rmalization)
block5h_expand_activation
                             (None, 8, 8, 1344)
                                                           0
['block5h_expand_bn[0][0]']
(Activation)
block5h_dwconv (DepthwiseC
                             (None, 8, 8, 1344)
                                                           33600
['block5h_expand_activation[0]
onv2D)
                                                                     [0]']
block5h bn (BatchNormaliza
                             (None, 8, 8, 1344)
                                                           5376
['block5h_dwconv[0][0]']
tion)
block5h_activation (Activa (None, 8, 8, 1344)
                                                           0
['block5h_bn[0][0]']
tion)
block5h_se_squeeze (Global (None, 1344)
                                                           0
['block5h_activation[0][0]']
AveragePooling2D)
```

```
block5h_se_reshape (Reshap (None, 1, 1, 1344)
                                                           0
['block5h_se_squeeze[0][0]']
e)
block5h se reduce (Conv2D)
                             (None, 1, 1, 56)
                                                           75320
['block5h_se_reshape[0][0]']
                             (None, 1, 1, 1344)
block5h_se_expand (Conv2D)
                                                           76608
['block5h se reduce[0][0]']
block5h_se_excite (Multipl
                             (None, 8, 8, 1344)
                                                           0
['block5h_activation[0][0]',
y)
'block5h_se_expand[0][0]']
block5h_project_conv (Conv
                             (None, 8, 8, 224)
                                                           301056
['block5h_se_excite[0][0]']
2D)
block5h project bn (BatchN (None, 8, 8, 224)
                                                           896
['block5h_project_conv[0][0]']
ormalization)
block5h_drop (Dropout)
                             (None, 8, 8, 224)
                                                           0
['block5h_project_bn[0][0]']
block5h_add (Add)
                             (None, 8, 8, 224)
                                                           0
['block5h_drop[0][0]',
'block5g_add[0][0]']
block5i_expand_conv (Conv2 (None, 8, 8, 1344)
                                                           301056
['block5h_add[0][0]']
D)
block5i expand bn (BatchNo (None, 8, 8, 1344)
                                                           5376
['block5i_expand_conv[0][0]']
rmalization)
block5i_expand_activation
                             (None, 8, 8, 1344)
                                                           0
['block5i_expand_bn[0][0]']
(Activation)
block5i_dwconv (DepthwiseC
                             (None, 8, 8, 1344)
                                                           33600
['block5i_expand_activation[0]
                                                                      [0]']
onv2D)
block5i_bn (BatchNormaliza
                             (None, 8, 8, 1344)
                                                           5376
['block5i_dwconv[0][0]']
```

```
tion)
block5i_activation (Activa (None, 8, 8, 1344)
                                                           0
['block5i_bn[0][0]']
tion)
block5i se squeeze (Global
                             (None, 1344)
                                                           0
['block5i_activation[0][0]']
AveragePooling2D)
block5i_se_reshape (Reshap (None, 1, 1, 1344)
                                                           0
['block5i_se_squeeze[0][0]']
e)
                             (None, 1, 1, 56)
block5i_se_reduce (Conv2D)
                                                           75320
['block5i_se_reshape[0][0]']
block5i_se_expand (Conv2D)
                             (None, 1, 1, 1344)
                                                           76608
['block5i_se_reduce[0][0]']
block5i_se_excite (Multipl
                             (None, 8, 8, 1344)
                                                           0
['block5i activation[0][0]',
y)
'block5i_se_expand[0][0]']
block5i_project_conv (Conv
                             (None, 8, 8, 224)
                                                           301056
['block5i_se_excite[0][0]']
2D)
block5i_project_bn (BatchN
                             (None, 8, 8, 224)
                                                           896
['block5i_project_conv[0][0]']
ormalization)
block5i_drop (Dropout)
                             (None, 8, 8, 224)
                                                           0
['block5i_project_bn[0][0]']
block5i add (Add)
                             (None, 8, 8, 224)
                                                           0
['block5i_drop[0][0]',
'block5h_add[0][0]']
block5j_expand_conv (Conv2 (None, 8, 8, 1344)
                                                           301056
['block5i_add[0][0]']
D)
block5j_expand_bn (BatchNo (None, 8, 8, 1344)
                                                           5376
['block5j_expand_conv[0][0]']
```

rmalization)

```
block5j_expand_activation
                             (None, 8, 8, 1344)
                                                           0
['block5j_expand_bn[0][0]']
(Activation)
block5j dwconv (DepthwiseC
                             (None, 8, 8, 1344)
                                                           33600
['block5j_expand_activation[0]
onv2D)
                                                                     [0]']
block5j bn (BatchNormaliza (None, 8, 8, 1344)
                                                           5376
['block5j_dwconv[0][0]']
tion)
block5j_activation (Activa (None, 8, 8, 1344)
                                                           0
['block5j_bn[0][0]']
tion)
block5j_se_squeeze (Global
                             (None, 1344)
                                                           0
['block5j_activation[0][0]']
AveragePooling2D)
block5j_se_reshape (Reshap
                             (None, 1, 1, 1344)
                                                           0
['block5; se squeeze[0][0]']
e)
block5j_se_reduce (Conv2D)
                             (None, 1, 1, 56)
                                                           75320
['block5j_se_reshape[0][0]']
block5j_se_expand (Conv2D)
                             (None, 1, 1, 1344)
                                                           76608
['block5j_se_reduce[0][0]']
                             (None, 8, 8, 1344)
block5j_se_excite (Multipl
['block5j_activation[0][0]',
y)
'block5j_se_expand[0][0]']
block5j_project_conv (Conv
                             (None, 8, 8, 224)
                                                           301056
['block5; se excite[0][0]']
2D)
block5j_project_bn (BatchN (None, 8, 8, 224)
                                                           896
['block5j_project_conv[0][0]']
ormalization)
block5j_drop (Dropout)
                             (None, 8, 8, 224)
                                                           0
['block5j_project_bn[0][0]']
block5j_add (Add)
                             (None, 8, 8, 224)
                                                           0
['block5j_drop[0][0]',
```

```
'block5i_add[0][0]']
block6a_expand_conv (Conv2 (None, 8, 8, 1344)
                                                           301056
['block5j_add[0][0]']
D)
block6a expand bn (BatchNo (None, 8, 8, 1344)
                                                           5376
['block6a_expand_conv[0][0]']
rmalization)
                             (None, 8, 8, 1344)
block6a_expand_activation
                                                           0
['block6a_expand_bn[0][0]']
(Activation)
block6a_dwconv_pad (ZeroPa (None, 11, 11, 1344)
                                                           0
['block6a_expand_activation[0]
dding2D)
                                                                     [0]']
block6a_dwconv (DepthwiseC
                             (None, 4, 4, 1344)
                                                           33600
['block6a_dwconv_pad[0][0]']
onv2D)
block6a_bn (BatchNormaliza (None, 4, 4, 1344)
                                                           5376
['block6a_dwconv[0][0]']
tion)
block6a_activation (Activa (None, 4, 4, 1344)
                                                           0
['block6a_bn[0][0]']
tion)
block6a_se_squeeze (Global
                             (None, 1344)
['block6a_activation[0][0]']
AveragePooling2D)
                                                           0
block6a se reshape (Reshap
                             (None, 1, 1, 1344)
['block6a_se_squeeze[0][0]']
e)
block6a_se_reduce (Conv2D)
                             (None, 1, 1, 56)
                                                           75320
['block6a_se_reshape[0][0]']
block6a_se_expand (Conv2D)
                             (None, 1, 1, 1344)
                                                           76608
['block6a_se_reduce[0][0]']
block6a_se_excite (Multipl (None, 4, 4, 1344)
['block6a_activation[0][0]',
y)
'block6a_se_expand[0][0]']
```

```
block6a_project_conv (Conv
                             (None, 4, 4, 384)
                                                           516096
['block6a_se_excite[0][0]']
2D)
block6a_project_bn (BatchN (None, 4, 4, 384)
                                                           1536
['block6a_project_conv[0][0]']
ormalization)
block6b_expand_conv (Conv2 (None, 4, 4, 2304)
                                                           884736
['block6a_project_bn[0][0]']
D)
block6b_expand_bn (BatchNo (None, 4, 4, 2304)
                                                           9216
['block6b_expand_conv[0][0]']
rmalization)
                             (None, 4, 4, 2304)
block6b_expand_activation
                                                           0
['block6b_expand_bn[0][0]']
(Activation)
block6b dwconv (DepthwiseC
                             (None, 4, 4, 2304)
                                                           57600
['block6b_expand_activation[0]
onv2D)
                                                                      [0] ']
                             (None, 4, 4, 2304)
                                                           9216
block6b_bn (BatchNormaliza
['block6b_dwconv[0][0]']
tion)
block6b_activation (Activa (None, 4, 4, 2304)
                                                           0
['block6b_bn[0][0]']
tion)
block6b_se_squeeze (Global
                             (None, 2304)
                                                           0
['block6b activation[0][0]']
AveragePooling2D)
block6b_se_reshape (Reshap
                             (None, 1, 1, 2304)
                                                           0
['block6b_se_squeeze[0][0]']
e)
block6b_se_reduce (Conv2D)
                             (None, 1, 1, 96)
                                                           221280
['block6b_se_reshape[0][0]']
block6b_se_expand (Conv2D)
                             (None, 1, 1, 2304)
                                                           223488
['block6b_se_reduce[0][0]']
block6b_se_excite (Multipl (None, 4, 4, 2304)
                                                           0
```

```
['block6b_activation[0][0]',
y)
'block6b_se_expand[0][0]']
                             (None, 4, 4, 384)
block6b_project_conv (Conv
                                                           884736
['block6b_se_excite[0][0]']
2D)
block6b_project_bn (BatchN (None, 4, 4, 384)
                                                           1536
['block6b_project_conv[0][0]']
ormalization)
                             (None, 4, 4, 384)
                                                           0
block6b_drop (Dropout)
['block6b_project_bn[0][0]']
block6b_add (Add)
                             (None, 4, 4, 384)
                                                           0
['block6b_drop[0][0]',
'block6a_project_bn[0][0]']
block6c_expand_conv (Conv2
                             (None, 4, 4, 2304)
                                                           884736
['block6b_add[0][0]']
D)
block6c_expand_bn (BatchNo (None, 4, 4, 2304)
                                                           9216
['block6c_expand_conv[0][0]']
rmalization)
block6c_expand_activation
                             (None, 4, 4, 2304)
                                                           0
['block6c_expand_bn[0][0]']
(Activation)
block6c_dwconv (DepthwiseC (None, 4, 4, 2304)
                                                           57600
['block6c_expand_activation[0]
onv2D)
                                                                      [0] ']
block6c_bn (BatchNormaliza
                             (None, 4, 4, 2304)
                                                           9216
['block6c dwconv[0][0]']
tion)
block6c_activation (Activa (None, 4, 4, 2304)
                                                           0
['block6c_bn[0][0]']
tion)
block6c_se_squeeze (Global (None, 2304)
                                                           0
['block6c_activation[0][0]']
AveragePooling2D)
block6c_se_reshape (Reshap (None, 1, 1, 2304)
                                                           0
```

```
['block6c_se_squeeze[0][0]']
e)
block6c_se_reduce (Conv2D)
                             (None, 1, 1, 96)
                                                           221280
['block6c se reshape[0][0]']
block6c se expand (Conv2D)
                             (None, 1, 1, 2304)
                                                           223488
['block6c se reduce[0][0]']
block6c_se_excite (Multipl (None, 4, 4, 2304)
                                                           0
['block6c_activation[0][0]',
y)
'block6c_se_expand[0][0]']
block6c_project_conv (Conv
                             (None, 4, 4, 384)
                                                           884736
['block6c_se_excite[0][0]']
2D)
block6c_project_bn (BatchN
                             (None, 4, 4, 384)
                                                           1536
['block6c project conv[0][0]']
ormalization)
block6c_drop (Dropout)
                             (None, 4, 4, 384)
                                                           0
['block6c_project_bn[0][0]']
block6c_add (Add)
                             (None, 4, 4, 384)
                                                           0
['block6c_drop[0][0]',
'block6b_add[0][0]']
block6d_expand_conv (Conv2
                             (None, 4, 4, 2304)
                                                           884736
['block6c_add[0][0]']
D)
block6d_expand_bn (BatchNo (None, 4, 4, 2304)
                                                           9216
['block6d expand conv[0][0]']
rmalization)
block6d expand activation
                             (None, 4, 4, 2304)
                                                           0
['block6d_expand_bn[0][0]']
(Activation)
block6d_dwconv (DepthwiseC
                             (None, 4, 4, 2304)
                                                           57600
['block6d_expand_activation[0]
                                                                      [0]
onv2D)
block6d_bn (BatchNormaliza
                             (None, 4, 4, 2304)
                                                           9216
['block6d_dwconv[0][0]']
tion)
```

```
block6d_activation (Activa (None, 4, 4, 2304)
                                                           0
['block6d_bn[0][0]']
tion)
block6d_se_squeeze (Global
                             (None, 2304)
                                                           0
['block6d_activation[0][0]']
AveragePooling2D)
block6d_se_reshape (Reshap
                             (None, 1, 1, 2304)
                                                           0
['block6d_se_squeeze[0][0]']
e)
block6d_se_reduce (Conv2D)
                             (None, 1, 1, 96)
                                                           221280
['block6d_se_reshape[0][0]']
block6d_se_expand (Conv2D)
                             (None, 1, 1, 2304)
                                                           223488
['block6d_se_reduce[0][0]']
block6d se excite (Multipl (None, 4, 4, 2304)
                                                           0
['block6d_activation[0][0]',
y)
'block6d_se_expand[0][0]']
block6d_project_conv (Conv
                             (None, 4, 4, 384)
                                                           884736
['block6d_se_excite[0][0]']
2D)
block6d_project_bn (BatchN (None, 4, 4, 384)
                                                           1536
['block6d_project_conv[0][0]']
ormalization)
block6d_drop (Dropout)
                             (None, 4, 4, 384)
                                                           0
['block6d_project_bn[0][0]']
                             (None, 4, 4, 384)
block6d_add (Add)
                                                           0
['block6d_drop[0][0]',
'block6c_add[0][0]']
block6e_expand_conv (Conv2 (None, 4, 4, 2304)
                                                           884736
['block6d_add[0][0]']
D)
block6e_expand_bn (BatchNo (None, 4, 4, 2304)
                                                           9216
['block6e_expand_conv[0][0]']
rmalization)
block6e_expand_activation
                             (None, 4, 4, 2304)
                                                           0
```

```
['block6e_expand_bn[0][0]']
(Activation)
block6e_dwconv (DepthwiseC (None, 4, 4, 2304)
                                                           57600
['block6e expand activation[0]
onv2D)
                                                                     [0]']
                             (None, 4, 4, 2304)
block6e_bn (BatchNormaliza
                                                           9216
['block6e dwconv[0][0]']
tion)
block6e_activation (Activa (None, 4, 4, 2304)
                                                           0
['block6e_bn[0][0]']
tion)
block6e_se_squeeze (Global (None, 2304)
                                                           0
['block6e_activation[0][0]']
AveragePooling2D)
block6e se reshape (Reshap (None, 1, 1, 2304)
                                                           0
['block6e_se_squeeze[0][0]']
e)
block6e se reduce (Conv2D)
                             (None, 1, 1, 96)
                                                           221280
['block6e_se_reshape[0][0]']
block6e_se_expand (Conv2D)
                             (None, 1, 1, 2304)
                                                           223488
['block6e_se_reduce[0][0]']
block6e_se_excite (Multipl (None, 4, 4, 2304)
                                                           0
['block6e_activation[0][0]',
y)
'block6e_se_expand[0][0]']
block6e project conv (Conv
                             (None, 4, 4, 384)
                                                           884736
['block6e_se_excite[0][0]']
2D)
                                                           1536
block6e_project_bn (BatchN (None, 4, 4, 384)
['block6e_project_conv[0][0]']
ormalization)
block6e_drop (Dropout)
                             (None, 4, 4, 384)
                                                           0
['block6e_project_bn[0][0]']
block6e_add (Add)
                             (None, 4, 4, 384)
                                                           0
['block6e_drop[0][0]',
'block6d_add[0][0]']
```

```
block6f_expand_conv (Conv2 (None, 4, 4, 2304)
                                                           884736
['block6e_add[0][0]']
D)
block6f_expand_bn (BatchNo (None, 4, 4, 2304)
                                                           9216
['block6f expand conv[0][0]']
rmalization)
block6f_expand_activation
                             (None, 4, 4, 2304)
                                                           0
['block6f_expand_bn[0][0]']
(Activation)
block6f_dwconv (DepthwiseC
                             (None, 4, 4, 2304)
                                                           57600
['block6f_expand_activation[0]
                                                                     [0]
onv2D)
                             (None, 4, 4, 2304)
block6f_bn (BatchNormaliza
                                                           9216
['block6f_dwconv[0][0]']
tion)
block6f_activation (Activa (None, 4, 4, 2304)
                                                           0
['block6f_bn[0][0]']
tion)
block6f_se_squeeze (Global (None, 2304)
                                                           0
['block6f_activation[0][0]']
AveragePooling2D)
block6f_se_reshape (Reshap
                             (None, 1, 1, 2304)
                                                           0
['block6f_se_squeeze[0][0]']
e)
block6f_se_reduce (Conv2D)
                             (None, 1, 1, 96)
                                                           221280
['block6f_se_reshape[0][0]']
block6f se expand (Conv2D)
                             (None, 1, 1, 2304)
                                                           223488
['block6f_se_reduce[0][0]']
block6f_se_excite (Multipl
                             (None, 4, 4, 2304)
                                                           0
['block6f_activation[0][0]',
y)
'block6f_se_expand[0][0]']
block6f_project_conv (Conv
                             (None, 4, 4, 384)
                                                          884736
['block6f_se_excite[0][0]']
2D)
```

```
block6f_project_bn (BatchN (None, 4, 4, 384)
                                                           1536
['block6f_project_conv[0][0]']
ormalization)
block6f_drop (Dropout)
                             (None, 4, 4, 384)
                                                           0
['block6f_project_bn[0][0]']
                             (None, 4, 4, 384)
block6f_add (Add)
                                                           0
['block6f_drop[0][0]',
'block6e_add[0][0]']
block6g_expand_conv (Conv2 (None, 4, 4, 2304)
                                                           884736
['block6f_add[0][0]']
D)
block6g_expand_bn (BatchNo (None, 4, 4, 2304)
                                                           9216
['block6g_expand_conv[0][0]']
rmalization)
block6g_expand_activation
                             (None, 4, 4, 2304)
                                                           0
['block6g_expand_bn[0][0]']
(Activation)
block6g_dwconv (DepthwiseC (None, 4, 4, 2304)
                                                           57600
['block6g_expand_activation[0]
                                                                     [0]']
onv2D)
block6g_bn (BatchNormaliza
                             (None, 4, 4, 2304)
                                                           9216
['block6g_dwconv[0][0]']
tion)
block6g_activation (Activa (None, 4, 4, 2304)
                                                           0
['block6g_bn[0][0]']
tion)
block6g_se_squeeze (Global
                             (None, 2304)
                                                           0
['block6g_activation[0][0]']
AveragePooling2D)
block6g_se_reshape (Reshap (None, 1, 1, 2304)
                                                           0
['block6g_se_squeeze[0][0]']
e)
block6g_se_reduce (Conv2D)
                             (None, 1, 1, 96)
                                                           221280
['block6g_se_reshape[0][0]']
block6g_se_expand (Conv2D)
                             (None, 1, 1, 2304)
                                                           223488
['block6g_se_reduce[0][0]']
```

```
block6g_se_excite (Multipl (None, 4, 4, 2304)
['block6g_activation[0][0]',
y)
'block6g_se_expand[0][0]']
block6g_project_conv (Conv
                             (None, 4, 4, 384)
                                                           884736
['block6g_se_excite[0][0]']
2D)
block6g_project_bn (BatchN (None, 4, 4, 384)
                                                           1536
['block6g_project_conv[0][0]']
ormalization)
                             (None, 4, 4, 384)
block6g_drop (Dropout)
                                                           0
['block6g_project_bn[0][0]']
block6g_add (Add)
                             (None, 4, 4, 384)
                                                           0
['block6g_drop[0][0]',
'block6f_add[0][0]']
block6h_expand_conv (Conv2 (None, 4, 4, 2304)
                                                           884736
['block6g_add[0][0]']
D)
block6h_expand_bn (BatchNo (None, 4, 4, 2304)
                                                           9216
['block6h_expand_conv[0][0]']
rmalization)
block6h_expand_activation
                             (None, 4, 4, 2304)
                                                           0
['block6h_expand_bn[0][0]']
(Activation)
block6h_dwconv (DepthwiseC
                             (None, 4, 4, 2304)
                                                           57600
['block6h expand activation[0]
onv2D)
                                                                      [0] ']
                             (None, 4, 4, 2304)
block6h_bn (BatchNormaliza
                                                           9216
['block6h_dwconv[0][0]']
tion)
block6h_activation (Activa (None, 4, 4, 2304)
                                                           0
['block6h_bn[0][0]']
tion)
block6h_se_squeeze (Global (None, 2304)
                                                           0
['block6h_activation[0][0]']
AveragePooling2D)
```

```
block6h_se_reshape (Reshap (None, 1, 1, 2304)
['block6h_se_squeeze[0][0]']
e)
block6h_se_reduce (Conv2D)
                             (None, 1, 1, 96)
                                                           221280
['block6h_se_reshape[0][0]']
block6h se expand (Conv2D)
                             (None, 1, 1, 2304)
                                                           223488
['block6h_se_reduce[0][0]']
block6h_se_excite (Multipl
                             (None, 4, 4, 2304)
                                                           0
['block6h_activation[0][0]',
y)
'block6h_se_expand[0][0]']
block6h_project_conv (Conv
                             (None, 4, 4, 384)
                                                           884736
['block6h_se_excite[0][0]']
2D)
block6h_project_bn (BatchN (None, 4, 4, 384)
                                                           1536
['block6h project conv[0][0]']
ormalization)
block6h_drop (Dropout)
                             (None, 4, 4, 384)
                                                           0
['block6h_project_bn[0][0]']
                             (None, 4, 4, 384)
block6h_add (Add)
                                                           0
['block6h_drop[0][0]',
'block6g_add[0][0]']
block6i_expand_conv (Conv2 (None, 4, 4, 2304)
                                                           884736
['block6h_add[0][0]']
D)
block6i_expand_bn (BatchNo (None, 4, 4, 2304)
                                                           9216
['block6i expand conv[0][0]']
rmalization)
block6i_expand_activation
                             (None, 4, 4, 2304)
                                                           0
['block6i_expand_bn[0][0]']
(Activation)
block6i_dwconv (DepthwiseC
                             (None, 4, 4, 2304)
                                                           57600
['block6i_expand_activation[0]
                                                                     [0] ']
onv2D)
block6i_bn (BatchNormaliza (None, 4, 4, 2304)
                                                           9216
```

```
['block6i_dwconv[0][0]']
tion)
block6i_activation (Activa (None, 4, 4, 2304)
                                                           0
['block6i bn[0][0]']
tion)
block6i_se_squeeze (Global
                             (None, 2304)
                                                           0
['block6i_activation[0][0]']
AveragePooling2D)
block6i_se_reshape (Reshap (None, 1, 1, 2304)
                                                           0
['block6i_se_squeeze[0][0]']
e)
block6i_se_reduce (Conv2D)
                             (None, 1, 1, 96)
                                                           221280
['block6i_se_reshape[0][0]']
block6i_se_expand (Conv2D)
                             (None, 1, 1, 2304)
                                                           223488
['block6i se reduce[0][0]']
block6i se excite (Multipl (None, 4, 4, 2304)
                                                           0
['block6i_activation[0][0]',
y)
'block6i_se_expand[0][0]']
                             (None, 4, 4, 384)
block6i_project_conv (Conv
                                                           884736
['block6i_se_excite[0][0]']
2D)
block6i_project_bn (BatchN (None, 4, 4, 384)
                                                           1536
['block6i_project_conv[0][0]']
ormalization)
block6i drop (Dropout)
                             (None, 4, 4, 384)
                                                           0
['block6i_project_bn[0][0]']
block6i add (Add)
                             (None, 4, 4, 384)
                                                           0
['block6i_drop[0][0]',
'block6h_add[0][0]']
block6j_expand_conv (Conv2 (None, 4, 4, 2304)
                                                           884736
['block6i_add[0][0]']
D)
block6j_expand_bn (BatchNo (None, 4, 4, 2304)
                                                           9216
['block6j_expand_conv[0][0]']
rmalization)
```

```
block6j_expand_activation
                             (None, 4, 4, 2304)
['block6j_expand_bn[0][0]']
(Activation)
block6j dwconv (DepthwiseC
                             (None, 4, 4, 2304)
                                                           57600
['block6j_expand_activation[0]
onv2D)
                                                                      [0]']
block6j_bn (BatchNormaliza (None, 4, 4, 2304)
                                                           9216
['block6j_dwconv[0][0]']
tion)
block6j_activation (Activa (None, 4, 4, 2304)
                                                           0
['block6j_bn[0][0]']
tion)
block6j_se_squeeze (Global
                             (None, 2304)
                                                           0
['block6j_activation[0][0]']
AveragePooling2D)
block6; se reshape (Reshap (None, 1, 1, 2304)
                                                           0
['block6j_se_squeeze[0][0]']
e)
block6j_se_reduce (Conv2D)
                             (None, 1, 1, 96)
                                                           221280
['block6j_se_reshape[0][0]']
block6j_se_expand (Conv2D)
                             (None, 1, 1, 2304)
                                                           223488
['block6j_se_reduce[0][0]']
                             (None, 4, 4, 2304)
block6j_se_excite (Multipl
                                                           0
['block6j_activation[0][0]',
y)
'block6j_se_expand[0][0]']
block6j_project_conv (Conv
                             (None, 4, 4, 384)
                                                           884736
['block6j_se_excite[0][0]']
2D)
block6j_project_bn (BatchN (None, 4, 4, 384)
                                                           1536
['block6j_project_conv[0][0]']
ormalization)
block6j_drop (Dropout)
                             (None, 4, 4, 384)
                                                           0
['block6j_project_bn[0][0]']
block6j_add (Add)
                             (None, 4, 4, 384)
                                                           0
```

```
['block6j_drop[0][0]',
'block6i_add[0][0]']
block6k_expand_conv (Conv2 (None, 4, 4, 2304)
                                                           884736
['block6; add[0][0]']
D)
block6k_expand_bn (BatchNo (None, 4, 4, 2304)
                                                           9216
['block6k expand conv[0][0]']
rmalization)
                             (None, 4, 4, 2304)
                                                           0
block6k_expand_activation
['block6k_expand_bn[0][0]']
(Activation)
block6k_dwconv (DepthwiseC
                             (None, 4, 4, 2304)
                                                           57600
['block6k_expand_activation[0]
                                                                     [0]
onv2D)
block6k bn (BatchNormaliza (None, 4, 4, 2304)
                                                           9216
['block6k_dwconv[0][0]']
tion)
block6k_activation (Activa (None, 4, 4, 2304)
                                                           0
['block6k_bn[0][0]']
tion)
block6k_se_squeeze (Global
                             (None, 2304)
                                                           0
['block6k_activation[0][0]']
AveragePooling2D)
block6k_se_reshape (Reshap (None, 1, 1, 2304)
                                                           0
['block6k_se_squeeze[0][0]']
e)
block6k_se_reduce (Conv2D)
                             (None, 1, 1, 96)
                                                           221280
['block6k se reshape[0][0]']
block6k_se_expand (Conv2D)
                             (None, 1, 1, 2304)
                                                           223488
['block6k_se_reduce[0][0]']
block6k_se_excite (Multipl (None, 4, 4, 2304)
                                                           0
['block6k_activation[0][0]',
y)
'block6k_se_expand[0][0]']
block6k_project_conv (Conv
                             (None, 4, 4, 384)
                                                           884736
['block6k_se_excite[0][0]']
```

```
2D)
```

```
block6k_project_bn (BatchN (None, 4, 4, 384)
                                                           1536
['block6k_project_conv[0][0]']
ormalization)
block6k_drop (Dropout)
                             (None, 4, 4, 384)
                                                           0
['block6k_project_bn[0][0]']
block6k_add (Add)
                             (None, 4, 4, 384)
                                                           0
['block6k_drop[0][0]',
'block6j_add[0][0]']
block6l_expand_conv (Conv2 (None, 4, 4, 2304)
                                                           884736
['block6k_add[0][0]']
D)
block61_expand_bn (BatchNo (None, 4, 4, 2304)
                                                           9216
['block6l_expand_conv[0][0]']
rmalization)
block6l expand activation
                             (None, 4, 4, 2304)
                                                           0
['block61_expand_bn[0][0]']
(Activation)
block6l_dwconv (DepthwiseC
                             (None, 4, 4, 2304)
                                                           57600
['block6l_expand_activation[0]
                                                                     [0]']
onv2D)
block6l_bn (BatchNormaliza
                             (None, 4, 4, 2304)
                                                           9216
['block61_dwconv[0][0]']
tion)
block6l_activation (Activa (None, 4, 4, 2304)
                                                           0
['block61_bn[0][0]']
tion)
block6l_se_squeeze (Global
                             (None, 2304)
                                                           0
['block6l_activation[0][0]']
AveragePooling2D)
block6l_se_reshape (Reshap (None, 1, 1, 2304)
                                                           0
['block61_se_squeeze[0][0]']
e)
block61_se_reduce (Conv2D)
                             (None, 1, 1, 96)
                                                           221280
['block61_se_reshape[0][0]']
```

```
block61_se_expand (Conv2D)
                             (None, 1, 1, 2304)
                                                           223488
['block61_se_reduce[0][0]']
block61_se_excite (Multipl (None, 4, 4, 2304)
                                                           0
['block61 activation[0][0]',
y)
'block61 se expand[0][0]']
block6l_project_conv (Conv
                             (None, 4, 4, 384)
                                                           884736
['block61_se_excite[0][0]']
2D)
block6l_project_bn (BatchN (None, 4, 4, 384)
                                                           1536
['block6l_project_conv[0][0]']
ormalization)
block61_drop (Dropout)
                             (None, 4, 4, 384)
                                                           0
['block6l_project_bn[0][0]']
block6l add (Add)
                             (None, 4, 4, 384)
                                                           0
['block61_drop[0][0]',
'block6k add[0][0]']
block6m_expand_conv (Conv2 (None, 4, 4, 2304)
                                                           884736
['block61_add[0][0]']
D)
block6m_expand_bn (BatchNo (None, 4, 4, 2304)
                                                           9216
['block6m_expand_conv[0][0]']
rmalization)
block6m_expand_activation
                             (None, 4, 4, 2304)
                                                           0
['block6m_expand_bn[0][0]']
(Activation)
                             (None, 4, 4, 2304)
block6m_dwconv (DepthwiseC
                                                           57600
['block6m expand activation[0]
onv2D)
                                                                      [1 [0]
block6m_bn (BatchNormaliza (None, 4, 4, 2304)
                                                           9216
['block6m_dwconv[0][0]']
tion)
block6m_activation (Activa (None, 4, 4, 2304)
                                                           0
['block6m_bn[0][0]']
tion)
block6m_se_squeeze (Global (None, 2304)
                                                           0
```

```
['block6m_activation[0][0]']
AveragePooling2D)
block6m_se_reshape (Reshap (None, 1, 1, 2304)
                                                           0
['block6m se squeeze[0][0]']
e)
block6m_se_reduce (Conv2D)
                             (None, 1, 1, 96)
                                                           221280
['block6m_se_reshape[0][0]']
block6m_se_expand (Conv2D)
                             (None, 1, 1, 2304)
                                                           223488
['block6m_se_reduce[0][0]']
block6m_se_excite (Multipl
                             (None, 4, 4, 2304)
                                                           0
['block6m_activation[0][0]',
y)
'block6m_se_expand[0][0]']
block6m_project_conv (Conv
                             (None, 4, 4, 384)
                                                           884736
['block6m se excite[0][0]']
2D)
block6m_project_bn (BatchN (None, 4, 4, 384)
                                                           1536
['block6m_project_conv[0][0]']
ormalization)
block6m_drop (Dropout)
                             (None, 4, 4, 384)
                                                           0
['block6m_project_bn[0][0]']
block6m_add (Add)
                             (None, 4, 4, 384)
                                                           0
['block6m_drop[0][0]',
'block61_add[0][0]']
block7a_expand_conv (Conv2 (None, 4, 4, 2304)
                                                           884736
['block6m add[0][0]']
D)
block7a_expand_bn (BatchNo (None, 4, 4, 2304)
                                                           9216
['block7a_expand_conv[0][0]']
rmalization)
block7a_expand_activation
                             (None, 4, 4, 2304)
                                                           0
['block7a_expand_bn[0][0]']
(Activation)
block7a_dwconv (DepthwiseC (None, 4, 4, 2304)
                                                           20736
['block7a_expand_activation[0]
onv2D)
                                                                     [0]
```

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block7a_bn (BatchNormaliza (None, 4, 4, 2304)
                                                           9216
['block7a_dwconv[0][0]']
tion)
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                                                           0
['block7a bn[0][0]']
tion)
block7a_se_squeeze (Global
                             (None, 2304)
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['block7a_activation[0][0]']
AveragePooling2D)
block7a_se_reshape (Reshap
                             (None, 1, 1, 2304)
                                                           0
['block7a_se_squeeze[0][0]']
e)
                             (None, 1, 1, 96)
block7a_se_reduce (Conv2D)
                                                           221280
['block7a_se_reshape[0][0]']
                             (None, 1, 1, 2304)
block7a_se_expand (Conv2D)
                                                           223488
['block7a se reduce[0][0]']
block7a_se_excite (Multipl (None, 4, 4, 2304)
['block7a_activation[0][0]',
y)
'block7a_se_expand[0][0]']
                             (None, 4, 4, 640)
block7a_project_conv (Conv
                                                           1474560
['block7a_se_excite[0][0]']
2D)
block7a_project_bn (BatchN (None, 4, 4, 640)
                                                           2560
['block7a_project_conv[0][0]']
ormalization)
block7b_expand_conv (Conv2 (None, 4, 4, 3840)
                                                           2457600
['block7a_project_bn[0][0]']
D)
block7b_expand_bn (BatchNo
                             (None, 4, 4, 3840)
                                                           15360
['block7b_expand_conv[0][0]']
rmalization)
block7b_expand_activation
                             (None, 4, 4, 3840)
['block7b_expand_bn[0][0]']
 (Activation)
```

```
block7b_dwconv (DepthwiseC (None, 4, 4, 3840)
                                                           34560
['block7b_expand_activation[0]
onv2D)
                                                                     [0]
block7b_bn (BatchNormaliza
                             (None, 4, 4, 3840)
                                                           15360
['block7b_dwconv[0][0]']
tion)
block7b_activation (Activa (None, 4, 4, 3840)
                                                           0
['block7b_bn[0][0]']
tion)
block7b_se_squeeze (Global
                                                           0
                             (None, 3840)
['block7b_activation[0][0]']
AveragePooling2D)
block7b_se_reshape (Reshap
                             (None, 1, 1, 3840)
                                                           0
['block7b_se_squeeze[0][0]']
e)
block7b_se_reduce (Conv2D)
                             (None, 1, 1, 160)
                                                           614560
['block7b se reshape[0][0]']
block7b_se_expand (Conv2D)
                             (None, 1, 1, 3840)
                                                           618240
['block7b_se_reduce[0][0]']
block7b_se_excite (Multipl
                             (None, 4, 4, 3840)
                                                           0
['block7b_activation[0][0]',
y)
'block7b_se_expand[0][0]']
block7b_project_conv (Conv
                             (None, 4, 4, 640)
                                                           2457600
['block7b_se_excite[0][0]']
2D)
block7b_project_bn (BatchN (None, 4, 4, 640)
                                                           2560
['block7b project conv[0][0]']
ormalization)
block7b_drop (Dropout)
                             (None, 4, 4, 640)
                                                           0
['block7b_project_bn[0][0]']
block7b_add (Add)
                             (None, 4, 4, 640)
                                                           0
['block7b_drop[0][0]',
'block7a_project_bn[0][0]']
block7c_expand_conv (Conv2
                             (None, 4, 4, 3840)
                                                           2457600
['block7b_add[0][0]']
```

```
D)
```

```
block7c_expand_bn (BatchNo (None, 4, 4, 3840)
                                                           15360
['block7c_expand_conv[0][0]']
rmalization)
block7c\_expand\_activation
                             (None, 4, 4, 3840)
                                                           0
['block7c_expand_bn[0][0]']
(Activation)
                             (None, 4, 4, 3840)
block7c_dwconv (DepthwiseC
                                                           34560
['block7c_expand_activation[0]
onv2D)
                                                                     [0]']
block7c_bn (BatchNormaliza
                             (None, 4, 4, 3840)
                                                           15360
['block7c_dwconv[0][0]']
tion)
block7c_activation (Activa
                             (None, 4, 4, 3840)
                                                           0
['block7c_bn[0][0]']
tion)
block7c_se_squeeze (Global
                             (None, 3840)
                                                           0
['block7c_activation[0][0]']
AveragePooling2D)
block7c_se_reshape (Reshap
                             (None, 1, 1, 3840)
                                                           0
['block7c_se_squeeze[0][0]']
e)
block7c_se_reduce (Conv2D)
                             (None, 1, 1, 160)
                                                           614560
['block7c_se_reshape[0][0]']
block7c_se_expand (Conv2D)
                             (None, 1, 1, 3840)
                                                           618240
['block7c_se_reduce[0][0]']
block7c_se_excite (Multipl
                             (None, 4, 4, 3840)
                                                           0
['block7c_activation[0][0]',
y)
'block7c_se_expand[0][0]']
block7c_project_conv (Conv
                             (None, 4, 4, 640)
                                                           2457600
['block7c_se_excite[0][0]']
2D)
block7c_project_bn (BatchN (None, 4, 4, 640)
                                                           2560
['block7c_project_conv[0][0]']
ormalization)
```

```
block7c_drop (Dropout)
                             (None, 4, 4, 640)
['block7c_project_bn[0][0]']
                             (None, 4, 4, 640)
                                                           0
block7c add (Add)
['block7c_drop[0][0]',
'block7b_add[0][0]']
block7d_expand_conv (Conv2 (None, 4, 4, 3840)
                                                           2457600
['block7c_add[0][0]']
D)
block7d_expand_bn (BatchNo (None, 4, 4, 3840)
                                                           15360
['block7d_expand_conv[0][0]']
rmalization)
                             (None, 4, 4, 3840)
block7d_expand_activation
                                                           0
['block7d_expand_bn[0][0]']
(Activation)
block7d_dwconv (DepthwiseC (None, 4, 4, 3840)
                                                           34560
['block7d expand activation[0]
onv2D)
                                                                     [0] ']
block7d_bn (BatchNormaliza (None, 4, 4, 3840)
                                                           15360
['block7d_dwconv[0][0]']
tion)
block7d_activation (Activa (None, 4, 4, 3840)
                                                           0
['block7d_bn[0][0]']
tion)
block7d_se_squeeze (Global (None, 3840)
                                                           0
['block7d_activation[0][0]']
AveragePooling2D)
block7d se reshape (Reshap (None, 1, 1, 3840)
                                                           0
['block7d_se_squeeze[0][0]']
e)
block7d_se_reduce (Conv2D)
                             (None, 1, 1, 160)
                                                           614560
['block7d_se_reshape[0][0]']
block7d_se_expand (Conv2D)
                             (None, 1, 1, 3840)
                                                           618240
['block7d_se_reduce[0][0]']
block7d_se_excite (Multipl (None, 4, 4, 3840)
                                                           0
['block7d_activation[0][0]',
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```
y)
'block7d_se_expand[0][0]']
block7d_project_conv (Conv
                             (None, 4, 4, 640)
                                                           2457600
['block7d_se_excite[0][0]']
2D)
block7d_project_bn (BatchN
                             (None, 4, 4, 640)
                                                           2560
['block7d_project_conv[0][0]']
ormalization)
block7d_drop (Dropout)
                             (None, 4, 4, 640)
                                                           0
['block7d_project_bn[0][0]']
block7d_add (Add)
                             (None, 4, 4, 640)
                                                           0
['block7d_drop[0][0]',
'block7c_add[0][0]']
top_conv (Conv2D)
                             (None, 4, 4, 2560)
                                                           1638400
['block7d_add[0][0]']
top_bn (BatchNormalization (None, 4, 4, 2560)
                                                           10240
['top_conv[0][0]']
top_activation (Activation (None, 4, 4, 2560)
                                                           0
['top_bn[0][0]']
)
conv2d_transpose_9 (Conv2D
                             (None, 8, 8, 960)
                                                           2211936
['top_activation[0][0]']
Transpose)
                                                           0
concatenate_8 (Concatenate (None, 8, 8, 1920)
                                                           0
['conv2d_transpose_9[0][0]',
)
'block5a activation[0][0]']
dropout_12 (Dropout)
                             (None, 8, 8, 1920)
                                                           0
['concatenate_8[0][0]']
conv2d_28 (Conv2D)
                             (None, 8, 8, 960)
                                                           1658976
['dropout_12[0][0]']
                                                           0
batch_normalization_26 (Ba (None, 8, 8, 960)
                                                           3840
['conv2d_28[0][0]']
tchNormalization)
```

```
activation_26 (Activation)
                             (None, 8, 8, 960)
['batch_normalization_26[0][0]
                                                                     ']
conv2d_29 (Conv2D)
                             (None, 8, 8, 960)
                                                           8295360
['activation_26[0][0]']
batch_normalization_27 (Ba (None, 8, 8, 960)
                                                           3840
['conv2d_29[0][0]']
tchNormalization)
                                                           0
activation_27 (Activation) (None, 8, 8, 960)
['batch_normalization_27[0][0]
                                                                     ']
conv2d_transpose_10 (Conv2 (None, 16, 16, 288)
                                                           2488608
['activation_27[0][0]']
DTranspose)
concatenate_9 (Concatenate (None, 16, 16, 576)
                                                           0
['conv2d_transpose_10[0][0]',
'block3a_activation[0][0]']
dropout_13 (Dropout)
                             (None, 16, 16, 576)
                                                           0
['concatenate_9[0][0]']
conv2d_30 (Conv2D)
                             (None, 16, 16, 288)
                                                           1493280
['dropout_13[0][0]']
batch_normalization_28 (Ba (None, 16, 16, 288)
                                                           1152
['conv2d_30[0][0]']
tchNormalization)
activation_28 (Activation)
                             (None, 16, 16, 288)
                                                           0
['batch normalization 28[0][0]
                                                                     ']
conv2d_31 (Conv2D)
                             (None, 16, 16, 288)
                                                           746784
['activation_28[0][0]']
batch_normalization_29 (Ba
                             (None, 16, 16, 288)
                                                           1152
['conv2d_31[0][0]']
tchNormalization)
activation_29 (Activation)
                             (None, 16, 16, 288)
                                                           0
['batch_normalization_29[0][0]
```

```
']
conv2d_transpose_11 (Conv2 (None, 32, 32, 192)
                                                           497856
['activation_29[0][0]']
DTranspose)
concatenate 10 (Concatenat (None, 32, 32, 384)
                                                           0
['conv2d_transpose_11[0][0]',
e)
'block2a_activation[0][0]']
dropout_14 (Dropout)
                             (None, 32, 32, 384)
                                                           0
['concatenate_10[0][0]']
conv2d_32 (Conv2D)
                             (None, 32, 32, 192)
                                                           663744
['dropout_14[0][0]']
batch_normalization_30 (Ba (None, 32, 32, 192)
                                                           768
['conv2d_32[0][0]']
tchNormalization)
activation 30 (Activation)
                             (None, 32, 32, 192)
                                                           0
['batch_normalization_30[0][0]
                                                                      ']
                             (None, 32, 32, 192)
conv2d_33 (Conv2D)
                                                           331968
['activation_30[0][0]']
batch_normalization_31 (Ba
                             (None, 32, 32, 192)
                                                           768
['conv2d_33[0][0]']
tchNormalization)
activation_31 (Activation)
                             (None, 32, 32, 192)
                                                           0
['batch_normalization_31[0][0]
                                                                     ']
conv2d_transpose_12 (Conv2
                             (None, 64, 64, 64)
                                                           110656
['activation_31[0][0]']
DTranspose)
concatenate_11 (Concatenat (None, 64, 64, 128)
                                                           0
['conv2d_transpose_12[0][0]',
e)
'block1a_activation[0][0]']
dropout_15 (Dropout)
                             (None, 64, 64, 128)
['concatenate_11[0][0]']
```

```
conv2d_34 (Conv2D)
                          (None, 64, 64, 64)
                                                     73792
['dropout_15[0][0]']
batch_normalization_32 (Ba (None, 64, 64, 64)
                                                     256
['conv2d 34[0][0]']
tchNormalization)
activation_32 (Activation) (None, 64, 64, 64)
['batch_normalization_32[0][0]
                                                              ']
conv2d_35 (Conv2D)
                          (None, 64, 64, 64)
                                                     36928
['activation_32[0][0]']
batch_normalization_33 (Ba (None, 64, 64, 64)
                                                     256
['conv2d_35[0][0]']
tchNormalization)
activation_33 (Activation) (None, 64, 64, 64)
                                                     0
['batch normalization 33[0][0]
                                                              וי
conv2d_transpose_13 (Conv2 (None, 128, 128, 32)
                                                     18464
['activation_33[0][0]']
DTranspose)
conv2d_36 (Conv2D)
                          (None, 128, 128, 2)
                                                     66
['conv2d_transpose_13[0][0]']
______
_____
Total params: 117576345 (448.52 MB)
Trainable params: 117259602 (447.31 MB)
Non-trainable params: 316743 (1.21 MB)
```

9.2 Task 2.2 Train the transfer learning model and plot the training history

Feel free to use the plot_training_history function from the provided library utilities.py

9.2.1 Training

```
# Compile the model
     model_pre.compile(optimizer=ks.optimizers.Adam(learning_rate=1e-4),
                 loss='categorical_crossentropy',
                 metrics=[FalseNegatives(),
                         FalsePositives(),
                         TrueNegatives(),
                         TruePositives(),
                         F1_score])
     # Train the model
     model_pre_history = model_pre.fit(X_train, y_train,
                               epochs=3, # more on orion
                               batch_size=32,
                               validation_split=(1/8),
                               callbacks=[early_stopping])
     model_pre.save('model_pre.keras')
    Epoch 1/3
    false_negatives_3: 26558032.0000 - false_positives_3: 10120247.0000 -
    true_negatives_3: 76661208.0000 - true_positives_3: 93098960.0000 - F1_score:
    0.8162 - val_loss: 0.8564 - val_false_negatives_3: 9140217.0000 -
    val_false_positives_3: 6900541.0000 - val_true_negatives_3: 5605383.0000 -
    val_true_positives_3: 7845059.0000 - val_F1_score: 0.4294
    false_negatives_3: 22397440.0000 - false_positives_3: 5959666.0000 -
    true_negatives_3: 80821728.0000 - true_positives_3: 97259520.0000 - F1_score:
    0.8580 - val_loss: 0.9243 - val_false_negatives_3: 6288623.0000 -
    val_false_positives_3: 4048944.0000 - val_true_negatives_3: 8456980.0000 -
    val_true_positives_3: 10696653.0000 - val_F1_score: 0.6389
    Epoch 3/3
    false_negatives_3: 22307842.0000 - false_positives_3: 5870070.0000 -
    true_negatives_3: 80911320.0000 - true_positives_3: 97349160.0000 - F1_score:
    0.8589 - val_loss: 0.7280 - val_false_negatives_3: 4825128.0000 -
    val_false_positives_3: 2585449.0000 - val_true_negatives_3: 9920475.0000 -
    val_true_positives_3: 12160148.0000 - val_F1_score: 0.7529
    9.2.2 Plotting
[23]: rawDF = pd.DataFrame(model_pre_history.history)
     plotDF = pd.DataFrame()
     try:
```

Find the number behind the _ in the keys

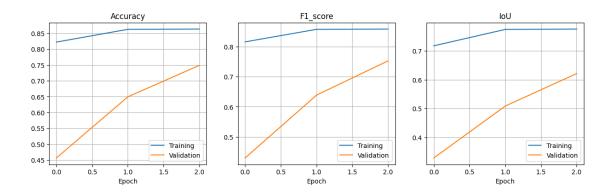
```
number = rawDF.columns[1].split('_')[-1]
   rawDF = rawDF.rename(columns={'true_positives_' + number :__
 → 'true positives', 'true negatives_'+number: 'true negatives', □

¬'false_positives_'+number: 'false_positives', 'false_negatives_'+number:
□
 'val true positives '+number:
 →'val_true_positives', 'val_true_negatives_'+number: 'val_true_negatives', ⊔

¬'val_false_negatives_'+number: 'val_false_negatives'})

except:
   pass
plotDF['Accuracy'] = (rawDF['true_positives'] + rawDF['true_negatives']) / ___
 → (rawDF['true_positives'] + rawDF['true_negatives'] + L
 →rawDF['false_positives'] + rawDF['false_negatives'])
plotDF['val Accuracy'] = (rawDF['val true positives'] +
 ⇔rawDF['val_true_negatives']) / (rawDF['val_true_positives'] +□
 →rawDF['val_true_negatives'] + rawDF['val_false_positives'] +

 →rawDF['val_false_negatives'])
plotDF['IoU']
                      = rawDF['true_positives'] / (rawDF['true_positives'] +__
 GrawDF['false_positives'] + rawDF['false_negatives'])
plotDF['val_IoU'] = rawDF['val_true_positives'] /__
 ⇔(rawDF['val_true_positives'] + rawDF['val_false_positives'] + ...
 →rawDF['val_false_negatives'])
plotDF['F1_score']
                    = rawDF['F1_score']
plotDF['val_F1_score'] = rawDF['val_F1_score']
list_of_metrics=['Accuracy', 'F1_score', 'IoU']
train_keys = list_of_metrics
valid_keys = ['val_' + key for key in list_of_metrics]
nr_plots = len(list_of_metrics)
fig, ax = plt.subplots(1,nr_plots,figsize=(5*nr_plots,4))
for i in range(len(list_of_metrics)):
   ax[i].plot(np.array(plotDF[train_keys[i]]), label='Training')
   ax[i].plot(np.array(plotDF[valid_keys[i]]), label='Validation')
   ax[i].set xlabel('Epoch')
   ax[i].set title(list of metrics[i])
   ax[i].grid('on')
   ax[i].legend()
fig.tight_layout
plt.show()
```



10 Part 3: Training your model Orion

Use the lecture slides from the Orion-lecture to get started. 1. Put one of your model implementations into a python script (.py) 2. Transfer that script to Orion. 3. Change the relevant path variables in your python script (path-to-data for example), and make sure that you record the time it takes to train the model in the script. This can be done using the time library for example. 4. Set up a SLURM-script to train your model, please use the example from the Orion lecture as a base. 5. Submit your SLURM job, and let the magic happen.

If you wish to use a model trained on Orion to make a Kaggle submission, remember to save the model, such that you can transfer it to your local computer to make a prediction on X_test, or test the model on Orion directly if you want to.

10.1 Tips

If you compiled, trained and stored a model on Orion with a custom performance metric (such as F1-score), remember to specify that metric when loading the model on your computer again.

Loading a saved model:

trained_model = tf.keras.models.load_model('some/path/to/my_trained_model.keras', custom_objec'
Loading a checkpoint:

trained_model = tf.keras.saving.load_model('some/path/to/my_trained_model_checkpoint', custom_

11 Discussion

Question 1: Which model architectures did you explore, and what type of hyperparameter optimization did you try?

Answer 1: We experimented with the efficientnet model.

For the native u-net model we tried different multiplums of two for the number of filters in each convulutional blocks. We also experimented with different numbers of epochs and batch sizes, and how much dropout to include. We tuned the paramneters by nested for loops, just like a grid search, we should in hindsight maybe used random search to test more hyperparms. We found that the best

params were a learning rate of 0.1, dropout of 0.2, batch size of 32, and base for the convolutional filters of 32. We also tried some augmentation of the images with, rotating, and scaling but this did not increase the performance so was not included here. Different loss functions such as binary focal cross entropy and dice loss was also explored because of the slight imbalance in the dataset, but did not lead to any noticable increase in performance. Training without batchnormalization was also explored, but resulted in poorer performance. L2-regularization was also explored a bit, but resulted in very noisy training performance with values larger than 0.0001. We are unsure wheter 12 regularization with smaller values would be beneficial.

Question 2: Which of the model(s) did you choose to train on Orion, and how long did it take to train it on Orion?

Answer 2: We tried to train both models on Orion but got the best performance from the model native Unet model without the pretrained backbone. On the native U-net model the model used 123 seconds on google colab, and only 7 seconds per epoch on orion. Orion is 17,5 times faster than training on colab.

Question 3: What where the biggest challenges with this assignment?

Answer 3: One of the biggest challenges was implementing the model with a pretrained backbone, it was challenging to find out exactly where the skip connections should be. Implementing the U-Net model in itself was also quite hard, since we did not really know what activation function we were to use on the last layer, we tried with both sigmoid and softmax, but found that sigmoid gave the best result. Implementing data augmentation was also a bit challenging, because it was necessary to apply the same augmentation to both images and masks. Also figuring out what type, if any, of data augmentation would be useful also took some time, and we concluded that we were not able to increase the model performance by augmenting the data.

12 Kaggle submission

Evaluate your best model on the test dataset and submit your prediction to the Kaggle leaderboard. Link to the Kaggle leaderboard will be posted in the Canvas assignment.

12.0.1 Kaggle submission

```
[25]: FILE_PATH = "tree_test.h5" # If data is in same directory as Jypyter File

with h5py.File(FILE_PATH,'r') as f:
    print('Datasets in file:', list(f.keys()))
    X_test = np.asarray(f['X'])
    print('Nr. train images: %i'%(X_test.shape[0]))

# Turn to grey scale images

X_test = np.expand_dims(X_test, -1)

X_test = X_test.astype("float32")/255
```

Datasets in file: ['X'] Nr. train images: 800

```
[26]: # Threshold for sigmoid
     USER_DETERMINED_THRESHOLD = 0.5
                 = model_pre.predict(X_test) # Make prediction using the trained_
     y_pred
       ⊶model
     flat_y_pred = y_pred.flatten()
                                                                # Flatten prediction
     flat_y_pred[flat_y_pred >= USER_DETERMINED_THRESHOLD] = 1
                                                                # Binarize
      ⇒prediction (Optional, depends on output activation used)
     flat_y_pred[flat_y_pred != 1] = 0
                                                                # Binarize
       →prediction (Optional, depends on output activation used)
     submissionDF = pd.DataFrame()
     submissionDF['ID'] = range(len(flat_y_pred))
                                                              # The submission csv
      →file must have a column called 'ID'
     submissionDF['Prediction'] = flat_y_pred
     submissionDF.to_csv('submission.csv', index=False) # Remember to store the
       →dataframe to csv without the nameless index column.
```

25/25 [=========] - 34s 951ms/step

```
[29]: # Make shure predictions look ok
      plt.figure(figsize=(12, 6))
      for i in range(6):
          image x = np.squeeze(X test[i])
          plt.subplot(2, 6, i + 1)
          plt.imshow(image_x)
          plt.axis("off")
          plt.subplot(2, 6, i + 7)
          plt.imshow(np.argmax(y_pred[i], axis=-1), cmap='gray', alpha=0.5)
          plt.axis("off")
      plt.savefig('bard_2_test.png')
```

























13 Orion

Here is some plots gotten from the training of the model on Orion.

13.0.1 Training history

14 Appendix

Links to fun and interessting learning resources (not so much for this compulsary assignment, more for your own learning and interests):

- Streamlit
- LLM-datasets
- Hands-On Graph Neural Networks Using Python
- LLM Course
- LLM by Bycroft
- Groq
- Unstructured.io
- Google Colab TPU Notebook
- LangGraph RAG Agent Llama3 Local
- LangChain Python Docs
- Nomic Embed Text v1
- DuckDB Python API Overview
- JSON Crack Editor
- Azure Data Factory Machine Learning Service
- Azure Databricks Machine Learning
- Katana ML Machine Learning for Business Automation
- Pydeck High-scale spatial rendering in Python, powered by deck.gl