



Florent BARIS

DEVELOPER
-
FRENCH



Seoul



25 years old



Driving License



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<https://baris-f.github.io/portfolio>

SKILLS

Project Management

Agile Methods (Kanban, Scrum)
Trello, Jira, Notion

Office

Word / Outlook / Teams...
Advanced knowlegde with
Powerpoint / Excel (automation)

Programming

Compiled : C / C# / Unity
Web : Node.js / Vue.js / Express
PHP / Javascript / MySQL
Html / CSS
Script : Python / OCaml

Adobe

Illustrator / Photoshop
Premiere Pro / Rush
XD / Figma

Languages

French (Native)
English (C1)
Korean (B2/4급)

References

Cindy Eude, Manager
eudecindy@gmail.com
Johan Thay-nam, Campus Director
johan1.thay-nam@epitech.eu

PRESENTATION

Passionate by project creation as a whole, I have a pluri-disciplinary profile. With a strong technical background from my studies and personal projects, I am today an experienced developer. I am ambitious, resourceful, adaptable, resilient and creative. I want to make a difference and solve real world problems.

EMPLOYEMENT HISTORY

FULLSTACK DEVELOPER @ FREELANCE REMOTE

Since October 2022

Vue.js / Tailwind web development + Side projects using generative AI, indie game project and start-up club in Korea.

PEDAGOGIC TEACHER - CDI @ EPITECH DIGITAL

September 2020 - June 2022

Teaching in programming and Digital Transformation. Management of a small team, use of Agile Methods. Workshops and content creation (JS / C#).

EPITECH ASSISTANT - INTERSHIPS @ EPITECH

September 2017 - March 2018 / September 2019 - August 2020

Teacher assistant @ Epitech Nancy. Student supervision, of activity around related to web developpement and project management.

DEVELOPER AND AGILE TRAINEE - INTERNSHIP @ AGILE PARTNER

April 2018 - August 2018

Back-end developer C#. Profile manager and CV generator.
Multiple formations to agile methods, and practical application.

DEVELOPER MOBILE FULLSTACK - INTERNSHIP @ C2I SANTÉ

July 2016 - December 2016

C# Application with Unity. Promotional video game, from concept to deployment. Design of an android / IOS app.

EDUCATION

SOGANG LANGUAGE SCHOOL (SOUTH KOREA)

December 2022 - November 2023

Learning korean currently until level 4.

KEIMYUNG UNIVERSITY (SOUTH KOREA)

September 2018 - July 2019

Programmation with C#, Java, courses on game engine Unity, project management, and conception of multiple mobile projects and games.

CERTIFICATION TEACHING AND COACHING

2017 - 2020

2 year formation in pedagogy. Management theory study, and practical application as Epitech Assistant.

EPITECH - MASTER

2015 - 2020

PGE program in 5 years. Intensive and complete programming, languages C/C++/Web, project management, business and start-up creation.

INTERESTS

TOPICS

Game Design, Digital Drawing, Video Editing, Chess, Cryptocurrencies
Scientific and human curiosity, Gym and well being.

PARTICIPATION TO PROGRAMMING EVENTS - Since 2016

Club president - 2y @ "Game Dev Group" : events, team management.

PERSONAL PROJECTS - Since 2013

PremierServi (2023) / GPipe (2020) / Barrier sQuad (2019) / ... / Spin it (2014)