

Section 7: Arrays & Vectors

9 Ocak 2023 Pazartesi 15:25

Lecture 57. Multidimensional Arrays

Arrays

Multi-dimensional arrays

```
const int rows {3};  
const int cols {4};  
int movie_rating [rows][cols];
```

		<i>movie</i> (second index)			
		0	1	2	3
<i>reviewer</i> (first index)	0	0	4	3	5
	1	2	3	3	5
	2	1	4	4	5

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Multidimensional Arrays

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Lecture 58. Declaring and Initializing Vectors

Vectors

Characteristics

- Dynamic size
- Elements are all the same type
- Stored contiguously in memory
- Individual elements can be accessed by their position or index
- First element is at index 0
- Last element is at index size-1
- [] - no checking to see if you are out of bounds
- Provides many useful function that do bounds check
- Elements initialized to zero
- Very efficient
- Iteration (looping) is often used to process

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What is a Vector?

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Lecture 59. Accessing and Modifying Vector Elements

Vectors

Accessing vector elements – vector syntax

```
vector_name.at(element_index)
```

```
test_scores.at(1)
```

```
vector <int> test_scores {100,95,99,87,88};

cout << "First score at index 0: " << test_scores.at(0) << endl;
cout << "Second score at index 1: " << test_scores.at(1) << endl;
cout << "Third score at index 2: " << test_scores.at(2) << endl;
cout << "Fourth score at index 3: " << test_scores.at(3) << endl;
cout << "Fifth score at index 4: " << test_scores.at(4) << endl;
```

BEGINNING C++ PROGRAMMING
Accessing and Modifying Vector elements



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Vectors

So, when do they grow as needed?

```
vector_name.push_back(element)
```

```
vector <int> test_scores {100,95,99}; // size is 3

test_scores.push_back(80); // 100, 95, 99, 80
test_scores.push_back(90); // 100, 95, 99, 80, 90
```

Vector will automatically allocate the required space!

Vectors

What if you are out of bounds?

- Arrays never do bounds checking
- Many vector methods provide bounds checking
- An exception and error message is generated

```
vector <int> test_scores { 100,95 };

cin >> test_scores.at(5);

terminate called after throwing an instance of 'std::out_of_range'
what(): vector::_M_range_check: __n (which is 5) >= this->size() (which is
2)
This application has requested the Runtime to terminate it in an unusual
way.
Please contact the application's support team for more information.
```

```
02Section7 > vector > main.cpp > main()
11
12 vector<char> vowels(5); //constructor initialization syntax
13
14 vector<int> test_scores(10); //unlike arrays, these 10 integers will be automatically set to 0
15
16 vector<int> scores{100, 95, 80, 50, 30};
17
18 cout << scores[2] << endl;
19
20 cout << scores.at(3) << endl;
21
22 scores.push_back(70); // 100, 95, 80, 50, 30, 70
23
24 scores.push_back(45); // 100, 95, 80, 50, 30, 70, 45
25
26 for (size_t i = 0; i < 7; i++)
27 {
28     cout << scores[i] << endl;
29 }
30
31 cout << scores.at(9) << endl;
32
33 cin >> scores.at(9);
34
35
36 return 0;
```

50
100
95
80
50
30
70
45

terminate called after throwing an instance of 'std::out_of_range'
what(): vector::_M_range_check: _n (which is 9) >= this->size() (which is 7)
PS C:\SW\Courses\Udemy\BarisCanCankun\BeginningCplusplus\workspace\02Section7\vector>