

**GIT Department of Computer Engineering**  
**CSE 222/505 - Spring 2021**  
**Homework 4 Report**

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## 1. SYSTEM REQUIREMENTS

File structure :

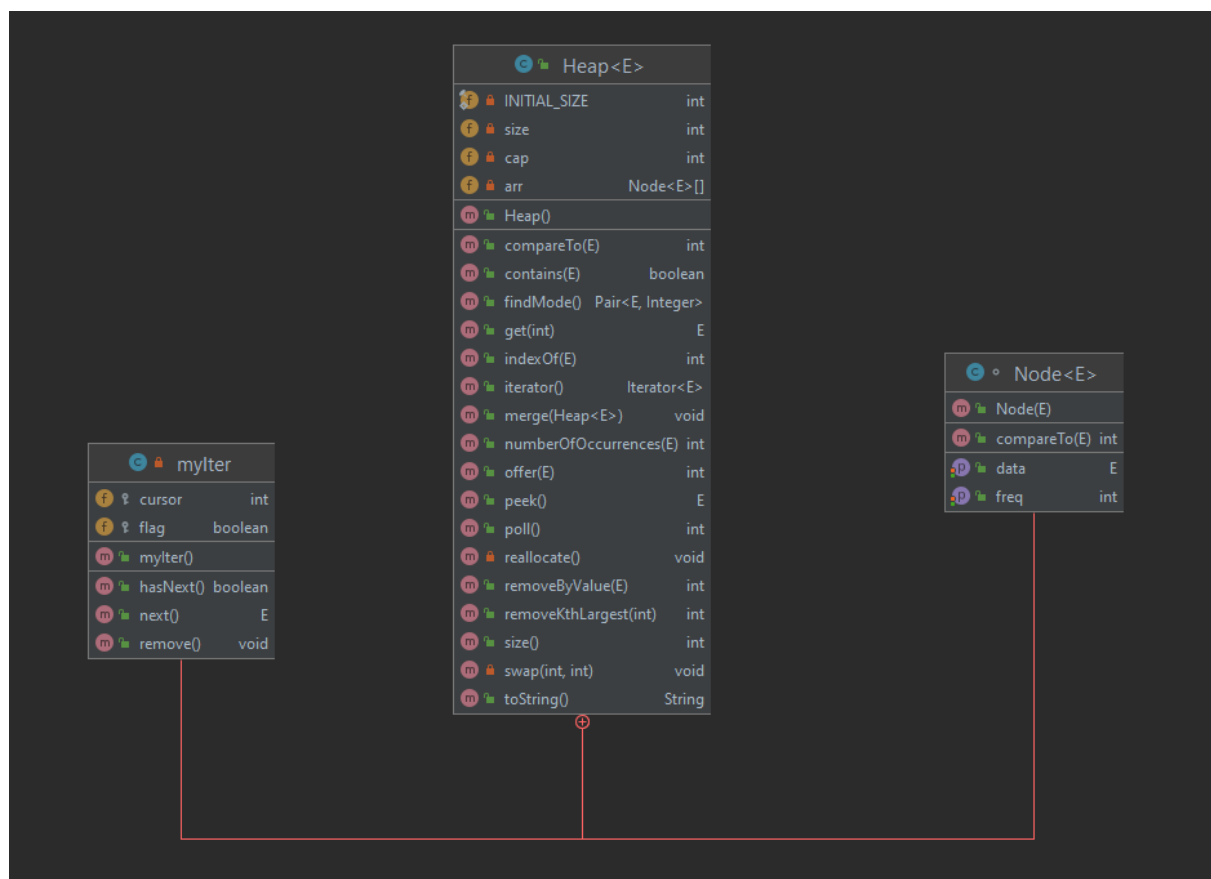
1. com
  - a. lib
    - i. Pair
  - b. structures
    - i. Heap
    - ii. BinarySearchTree

User should Heap and BinarySearchTree data structures use Pair class. Pair class hold a key value pair. And it is used to calculate mode of a heap. BinarySearchTree also use Heap data structure. So it is better if the the imports all the classes at once. Such as

```
import com.lib.*;
```

```
import com.structures.*;
```

## 2. CLASS DIAGRAMS



| Pair<E, T> |            |        |
|------------|------------|--------|
| f          | e          | E      |
| f          | t          | T      |
| m          | Pair(E, T) |        |
| m          | toString() | String |
| p          | key        | E      |
| p          | value      | T      |

| BinarySearchTree<E> |                    |                     |
|---------------------|--------------------|---------------------|
| f                   | node               | Heap<E>             |
| f                   | size               | int                 |
| f                   | MAX_ELEMENTS       | int                 |
| f                   | left               | BinarySearchTree<E> |
| f                   | right              | BinarySearchTree<E> |
| m                   | BinarySearchTree() |                     |
| m                   | add(E)             | int                 |
| m                   | find(E)            | int                 |
| m                   | find_mode()        | E                   |
| m                   | find_mode_recur()  | E                   |
| m                   | remove(E)          | int                 |
| m                   | toString()         | String              |

### 3. PROBLEM SOLUTION APPROACH

In the homework we were asked to implement generic Heap and Binary Search Tree data structures. For the Heap implementation I used simple java arrays. Initial size set to 8. And the capacity is duplicated when the size reaches capacity.

In part-1, we had to be able to insert the same values multiple times and in part-2 we were supposed to only increase the number of occurrences. **That's why there are two constructors for Heap. One is no parameter constructor, other one takes a boolean value. If the boolean value is true user not able to insert same value twice(for part-2), it only increases the frequency. But it is false by default.**

Every item in the array is a Node<E> class object. Node class contains a generic(E) data and the number of occurrences of that data. Node<E> is an inner class.

I implemented **contains(E)** for searching a value in the heap, **merge(Heap<E>)** to merge two heaps, **removeKthLargest(int)** to remove kth largest element in the heap. I was not able to implement set method for the iterator, I had some problems with the generic types. And I also implemented a couple more useful methods

In binary search tree, every node is a Heap<E> class object. And the maximum size a node can have is 7. There are also left and right pointers for every node.

add(E) method calls it's heap's offer method, remove(E) method call's it's heap's remove method, find(E) methods looks given parameter int the whole BST

#### 4. TEST CASES

| TEST ID | Scenerio   | Test Data   | Expected Result      | Actual Results | Pass/Fail |
|---------|--|---|----------------------|----------------|-----------|
| 001     | size() method of Heap class called                                       | e1 : []<br>e2 : [7,3,5]                                     | 0<br>3               | As expected    | Pass      |
| 002     | poll() method of Heap class called                                       | e : [7,3,5]   | [5,3]                | As expected    | Pass      |
| 003     | peek() method of Heap class called                                       | e:[5,3]   | 5                    | As Expected    | Pass      |
| 004     | contains() method of Heap class called                                   | input : 5<br>input : 12<br>e: [5,3]                         | true<br>false        | As Expected    | Pass      |
| 005     | merge() method of Heap class called                                      | e1:[5,3]<br>e2 : [11,9,4,2,-6]                              | [11,9,5,3,4,2,-6]    | As Expected    | Pass      |
| 006     | removeKthLargest() method of Heap class called                           | input : 1<br>e:[11,9,5,3,4,2,-6]                            | [9,5,3,4,2,-6]       | As Expected    | Pass      |
| 007     | removeByValue() method of Heap class called                              | input : 5<br>e:[9,3,5,2,-6]                                 | [9,3,-6,2]           | As Expected    | Pass      |
| 008     | indexOf() method of Heap class called                                    | input : 2<br>e:[9,3,5,2,-6]                                 | 3                    | As Expected    | Pass      |
| 009     | numberOfOccurrences() method of Heap class called                        | inputs : 5,8<br>e:[[12,1], [8,4], [11,1],[2,3],[5,1],[4,1]] | 1,4                  | As Expected    | Pass      |
| 010     | findMode() method of Heap class called                                   | e:[[12,1], [8,4], [11,1],[2,3],[5,1],[4,1]]                 | 8                    | As Expected    | Pass      |
| 011     | Heap's iterator's next() method called                                   | e:[73,34,1,2,7]   | 73                   | As Expected    | Pass      |
| 012     | Heap's iterator's remove() method called after calling next method twice | e:[73,34,1,2,7]   | [73,7,1,2]           | As Expected    | Pass      |
| 013     | BST, add() method called   | input : 9,3,12,12<br>e : []                                 | [[12,2],[9,1],[3,1]] | As Expected    | Pass      |
| 014     | BST, remove() method called  | input : 3<br>e : [[12,2],[9,1],[3,1]]                       | [[12,2],[9,1]]       | As Expected    | Pass      |
| 015     | BST, find() method called  | input : 12<br>e : [[12,2],[9,1]]                            | 2                    | As Expected    | Pass      |
| 016     | BST, find_mode() method called   | e : [[12,2],[9,1]]  | 12                   | As Expected    | Pass      |

## 5. RUNNING AND RESULTS

```
// ===== HEAP METHODS ===== //
```

Heap, offer method :  
Before :  
After : 7 | 3 | 5 |

Heap, size method :  
Size : 3

Heap, poll method :  
Before : 7 | 3 | 5 |  
After : 5 | 3 |

Heap, peek method :  
Element in the root : 5

Heap, contains method :  
Current heap : 5 | 3 |  
Is it contains 5 : true  
Is it contains 12 : false

Heap, merge method :  
heap-1 : 5 | 3 |  
heap-2 : 11 | 9 | 4 | 2 | -6 |  
After merging : 11 | 9 | 5 | 3 | 4 | 2 | -6 |

Heap, removeKthLargest method :  
After removing 1st greatest number : 9 | 4 | 5 | 3 | -6 | 2 |  
After removing 3rd greatest number : 9 | 3 | 5 | 2 | -6 |  
Trying to remove -2nd greatest element... : 9 | 3 | 5 | 2 | -6 |

Heap, removeByValue method :  
Before : 9 | 3 | 5 | 2 | -6 |  
After removing the value 5 : 9 | 3 | -6 | 2 |

Heap, indexOf method :  
Current heap : 9 | 3 | -6 | 2 |  
Index of 2 : 3  
Index of 55 : -1, so it does not exists

```

Heap, numberOfOccurrences :
Current heap : 12,1 | 8,4 | 11,1 | 2,3 | 5,1 | 4,1 |
Frequency of 5 : 1
Frequency of 8 : 4

Heap, findMode :
Current heap : 12,1 | 8,4 | 11,1 | 2,3 | 5,1 | 4,1 |
Mode of the heap : 8, it is repated for 4 times

// ===== HEAP ITERATOR METHODS ===== //
Current heap : 73 | 34 | 1 | 2 | 7 |
iter.next : 73
iter.next : 34
iter.next : 1
iter.next : 2
iter.next : 7
Iterator reseted...
Removing second element
Heap : 73 | 7 | 1 | 2 |

// ===== BINARY SEARCH TREE METHODS ===== //
BST, add method :
Before :
After : 9,1 | 12,2 | 6,1 | 7,1 | 3,3 | -4,4 | 1,1 | 5,2 | 55,2 | 23,1 |

INORDER TRAVERSAL IS USED!

After removing 9, there are : 0, 9 left -> 12,2 | 6,1 | 7,1 | 3,3 | -4,4 | 1,1 | 5,2 | 55,2 | 23,1 |
After removing 55, there are : 1, 55 left -> 12,2 | 6,1 | 7,1 | 3,3 | -4,4 | 1,1 | 5,2 | 55,1 | 23,1 |

BST, find method :
Current : 12,2 | 6,1 | 7,1 | 3,3 | -4,4 | 1,1 | 5,2 | 55,1 | 23,1 |
Number of occurences of 12 : 2
Number of occurences of -4 : 4
Number of occurences of 100 : 0

BST, find_mode method :
Current : 12,2 | 6,1 | 7,1 | 3,3 | -4,4 | 1,1 | 5,2 | 55,1 | 23,1 |
Mode : -4

```

// ===== TEST CASES FOR PART 2 ===== //

|                               |                           |
|-------------------------------|---------------------------|
| Number of occurrences of 2096 | in BST is 2, in array : 2 |
| Number of occurrences of 796  | in BST is 1, in array : 1 |
| Number of occurrences of 414  | in BST is 0, in array : 0 |
| Number of occurrences of 1748 | in BST is 0, in array : 0 |
| Number of occurrences of 1243 | in BST is 2, in array : 2 |
| Number of occurrences of 2793 | in BST is 1, in array : 1 |
| Number of occurrences of 2646 | in BST is 0, in array : 0 |
| Number of occurrences of 2343 | in BST is 0, in array : 0 |
| Number of occurrences of 1564 | in BST is 0, in array : 0 |
| Number of occurrences of 744  | in BST is 0, in array : 0 |
| Number of occurrences of 1485 | in BST is 0, in array : 0 |
| Number of occurrences of 2461 | in BST is 1, in array : 1 |
| Number of occurrences of 2219 | in BST is 0, in array : 0 |
| Number of occurrences of 1087 | in BST is 1, in array : 1 |
| Number of occurrences of 2008 | in BST is 0, in array : 0 |
| Number of occurrences of 1765 | in BST is 1, in array : 1 |
| Number of occurrences of 958  | in BST is 0, in array : 0 |
| Number of occurrences of 2964 | in BST is 1, in array : 1 |
| Number of occurrences of 1734 | in BST is 1, in array : 1 |
| Number of occurrences of 702  | in BST is 0, in array : 0 |
| Number of occurrences of 1228 | in BST is 0, in array : 0 |
| Number of occurrences of 2728 | in BST is 1, in array : 1 |
| Number of occurrences of 2797 | in BST is 0, in array : 0 |
| Number of occurrences of 156  | in BST is 0, in array : 0 |
| Number of occurrences of 1420 | in BST is 0, in array : 0 |
| Number of occurrences of 2838 | in BST is 0, in array : 0 |
| Number of occurrences of 2138 | in BST is 2, in array : 2 |
| Number of occurrences of 1253 | in BST is 0, in array : 0 |
| Number of occurrences of 899  | in BST is 3, in array : 3 |
| Number of occurrences of 2231 | in BST is 0, in array : 0 |
| Number of occurrences of 2264 | in BST is 0, in array : 0 |
| Number of occurrences of 2801 | in BST is 0, in array : 0 |
| Number of occurrences of 2796 | in BST is 2, in array : 2 |
| Number of occurrences of 2165 | in BST is 1, in array : 1 |
| Number of occurrences of 2274 | in BST is 1, in array : 1 |
| Number of occurrences of 580  | in BST is 2, in array : 2 |
| Number of occurrences of 1753 | in BST is 1, in array : 1 |
| Number of occurrences of 1754 | in BST is 0, in array : 0 |
| Number of occurrences of 2787 | in BST is 0, in array : 0 |
| Number of occurrences of 370  | in BST is 0, in array : 0 |
| Number of occurrences of 1152 | in BST is 2, in array : 2 |
| Number of occurrences of 36   | in BST is 2, in array : 2 |

|                               |                           |
|-------------------------------|---------------------------|
| Number of occurrences of 2802 | in BST is 1, in array : 1 |
| Number of occurrences of 2605 | in BST is 0, in array : 0 |
| Number of occurrences of 1306 | in BST is 0, in array : 0 |
| Number of occurrences of 2095 | in BST is 1, in array : 1 |
| Number of occurrences of 1900 | in BST is 1, in array : 1 |
| Number of occurrences of 2566 | in BST is 1, in array : 1 |
| Number of occurrences of 2853 | in BST is 1, in array : 1 |
| Number of occurrences of 792  | in BST is 0, in array : 0 |
| Number of occurrences of 657  | in BST is 0, in array : 0 |
| Number of occurrences of 1470 | in BST is 1, in array : 1 |
| Number of occurrences of 616  | in BST is 1, in array : 1 |
| Number of occurrences of 1842 | in BST is 1, in array : 1 |
| Number of occurrences of 2897 | in BST is 0, in array : 0 |
| Number of occurrences of 599  | in BST is 0, in array : 0 |
| Number of occurrences of 863  | in BST is 0, in array : 0 |
| Number of occurrences of 2463 | in BST is 0, in array : 0 |
| Number of occurrences of 783  | in BST is 0, in array : 0 |
| Number of occurrences of 2452 | in BST is 2, in array : 2 |
| Number of occurrences of 564  | in BST is 1, in array : 1 |
| Number of occurrences of 2659 | in BST is 3, in array : 3 |
| Number of occurrences of 2171 | in BST is 0, in array : 0 |
| Number of occurrences of 905  | in BST is 1, in array : 1 |
| Number of occurrences of 2501 | in BST is 2, in array : 2 |
| Number of occurrences of 2896 | in BST is 0, in array : 0 |
| Number of occurrences of 2254 | in BST is 0, in array : 0 |
| Number of occurrences of 2529 | in BST is 0, in array : 0 |
| Number of occurrences of 2686 | in BST is 3, in array : 3 |
| Number of occurrences of 634  | in BST is 1, in array : 1 |
| Number of occurrences of 2998 | in BST is 1, in array : 1 |
| Number of occurrences of 2810 | in BST is 2, in array : 2 |
| Number of occurrences of 2251 | in BST is 0, in array : 0 |
| Number of occurrences of 599  | in BST is 0, in array : 0 |
| Number of occurrences of 1578 | in BST is 2, in array : 2 |
| Number of occurrences of 903  | in BST is 0, in array : 0 |
| Number of occurrences of 2639 | in BST is 0, in array : 0 |
| Number of occurrences of 413  | in BST is 2, in array : 2 |
| Number of occurrences of 1407 | in BST is 0, in array : 0 |
| Number of occurrences of 1882 | in BST is 0, in array : 0 |
| Number of occurrences of 2155 | in BST is 0, in array : 0 |
| Number of occurrences of 2415 | in BST is 0, in array : 0 |
| Number of occurrences of 1632 | in BST is 1, in array : 1 |
| Number of occurrences of 1587 | in BST is 1, in array : 1 |
| Number of occurrences of 2590 | in BST is 1, in array : 1 |
| Number of occurrences of 1205 | in BST is 0, in array : 0 |



```
Number of occurrences of 492      in BST is 0, in array : 0
Number of occurrences of 2970     in BST is 2, in array : 2
Number of occurrences of 154      in BST is 0, in array : 0
Number of occurrences of 1040     in BST is 1, in array : 1
Number of occurrences of 849      in BST is 1, in array : 1
Number of occurrences of 1157     in BST is 0, in array : 0
Number of occurrences of 1471     in BST is 0, in array : 0
Number of occurrences of 7        in BST is 0, in array : 0
Number of occurrences of 687      in BST is 0, in array : 0
Number of occurrences of 1038     in BST is 0, in array : 0
Number of occurrences of 817      in BST is 0, in array : 0
Number of occurrences of 1408     in BST is 1, in array : 1
Number of occurrences of 2600     in BST is 1, in array : 1
Number of occurrences of 1612     in BST is 1, in array : 1
```

```
Number of occurrences of 6000     in BST is 0, in array : 0
Number of occurrences of 6010     in BST is 0, in array : 0
Number of occurrences of 6020     in BST is 0, in array : 0
Number of occurrences of 6030     in BST is 0, in array : 0
Number of occurrences of 6040     in BST is 0, in array : 0
Number of occurrences of 6050     in BST is 0, in array : 0
Number of occurrences of 6060     in BST is 0, in array : 0
Number of occurrences of 6070     in BST is 0, in array : 0
Number of occurrences of 6080     in BST is 0, in array : 0
Number of occurrences of 6090     in BST is 0, in array : 0
```

```
// ===== REMOVAL ===== //
```

```
After removal, number of occurrences of 205      in BST is 0, in array : 0
After removal, number of occurrences of 869      in BST is 1, in array : 1
After removal, number of occurrences of 1139     in BST is 0, in array : 0
After removal, number of occurrences of 2920     in BST is 0, in array : 0
After removal, number of occurrences of 65       in BST is 0, in array : 0
After removal, number of occurrences of 2084     in BST is 0, in array : 0
After removal, number of occurrences of 2605     in BST is 0, in array : 0
After removal, number of occurrences of 2500     in BST is 0, in array : 0
After removal, number of occurrences of 1737     in BST is 0, in array : 0
After removal, number of occurrences of 72       in BST is 0, in array : 0
After removal, number of occurrences of 1061     in BST is 0, in array : 0
After removal, number of occurrences of 2880     in BST is 0, in array : 0
After removal, number of occurrences of 2649     in BST is 0, in array : 0
After removal, number of occurrences of 1888     in BST is 0, in array : 0
```

|  |                           |
|--|---------------------------|
| After removal, number of occurrences of 1624 | in BST is 1, in array : 1 |
| After removal, number of occurrences of 1995 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 1695 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 971  | in BST is 0, in array : 0 |
| After removal, number of occurrences of 2465 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 864  | in BST is 0, in array : 0 |
| After removal, number of occurrences of 2139 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 1102 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 1364 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 626  | in BST is 1, in array : 1 |
| After removal, number of occurrences of 400  | in BST is 0, in array : 0 |
| After removal, number of occurrences of 2886 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 1626 | in BST is 1, in array : 1 |
| After removal, number of occurrences of 2333 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 1431 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 828  | in BST is 1, in array : 1 |
| After removal, number of occurrences of 1403 | in BST is 2, in array : 2 |
| After removal, number of occurrences of 2053 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 474  | in BST is 0, in array : 0 |
| After removal, number of occurrences of 2274 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 2080 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 999  | in BST is 0, in array : 0 |
| After removal, number of occurrences of 2154 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 846  | in BST is 0, in array : 0 |
| After removal, number of occurrences of 2693 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 405  | in BST is 0, in array : 0 |
| After removal, number of occurrences of 977  | in BST is 0, in array : 0 |
| After removal, number of occurrences of 1784 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 2321 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 1633 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 1971 | in BST is 1, in array : 1 |
| After removal, number of occurrences of 891  | in BST is 0, in array : 0 |
| After removal, number of occurrences of 411  | in BST is 0, in array : 0 |
| After removal, number of occurrences of 2917 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 898  | in BST is 0, in array : 0 |
| After removal, number of occurrences of 922  | in BST is 0, in array : 0 |
| After removal, number of occurrences of 766  | in BST is 2, in array : 2 |
| After removal, number of occurrences of 1900 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 197  | in BST is 0, in array : 0 |
| After removal, number of occurrences of 1197 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 2303 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 1025 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 282  | in BST is 1, in array : 1 |
| After removal, number of occurrences of 2220 | in BST is 0, in array : 0 |

|  |                           |
|--|---------------------------|
| After removal, number of occurrences of 265  | in BST is 0, in array : 0 |
| After removal, number of occurrences of 2789 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 211  | in BST is 0, in array : 0 |
| After removal, number of occurrences of 1422 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 2605 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 957  | in BST is 1, in array : 1 |
| After removal, number of occurrences of 794  | in BST is 0, in array : 0 |
| After removal, number of occurrences of 2052 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 2202 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 83   | in BST is 0, in array : 0 |
| After removal, number of occurrences of 2530 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 2879 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 2644 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 45   | in BST is 0, in array : 0 |
| After removal, number of occurrences of 2358 | in BST is 1, in array : 1 |
| After removal, number of occurrences of 806  | in BST is 0, in array : 0 |
| After removal, number of occurrences of 2709 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 2413 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 2317 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 2118 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 1378 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 1751 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 2112 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 1574 | in BST is 2, in array : 2 |
| After removal, number of occurrences of 935  | in BST is 0, in array : 0 |
| After removal, number of occurrences of 607  | in BST is 0, in array : 0 |
| After removal, number of occurrences of 288  | in BST is 0, in array : 0 |
| After removal, number of occurrences of 490  | in BST is 0, in array : 0 |
| After removal, number of occurrences of 36   | in BST is 1, in array : 1 |
| After removal, number of occurrences of 2237 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 1809 | in BST is 1, in array : 1 |
| After removal, number of occurrences of 1686 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 632  | in BST is 0, in array : 0 |
| After removal, number of occurrences of 1043 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 1776 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 1519 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 589  | in BST is 0, in array : 0 |
| After removal, number of occurrences of 1448 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 1689 | in BST is 0, in array : 0 |
| After removal, number of occurrences of 351  | in BST is 0, in array : 0 |
| After removal, number of occurrences of 636  | in BST is 0, in array : 0 |
| After removal, number of occurrences of 1895 | in BST is 0, in array : 0 |

```
After removal, number of occurrences of 6000 in BST is 0, in array : 0
After removal, number of occurrences of 6010 in BST is 0, in array : 0
After removal, number of occurrences of 6020 in BST is 0, in array : 0
After removal, number of occurrences of 6030 in BST is 0, in array : 0
After removal, number of occurrences of 6040 in BST is 0, in array : 0
After removal, number of occurrences of 6050 in BST is 0, in array : 0
After removal, number of occurrences of 6060 in BST is 0, in array : 0
After removal, number of occurrences of 6070 in BST is 0, in array : 0
After removal, number of occurrences of 6080 in BST is 0, in array : 0
After removal, number of occurrences of 6090 in BST is 0, in array : 0
Mode of BST : 2250
Mode of array : 2250
```

If there is an error finding the modes, the values should have the same frequency...

## PART-3

```
@SuppressWarnings("unchecked")
public Heap(boolean noDuplicate)
{
    this.cap = INITIAL_SIZE;
    this.size = 0;
    this.arr = new Node[this.cap];
    this.noDuplicate = noDuplicate;
}
```

$$\theta(1)$$

```
public int offer(E e)
```

```

1 if(this.size == this.cap) this.reallocate();  $\Theta(n)$ 
2
3 if(this.noDuplicate){  $\Theta(1)$ 
4     if(this.contains(e)){  $\Theta(1)$ 
5         int index = this.indexOf(e);  $\Theta(n)$ 
6         this.arr[index].setFreq(this.arr[index].getFreq()+1);  $\Theta(1)$ 
7         return this.arr[index].getFreq();  $\Theta(1)$ 
8     }
9 }

```

$\Theta(n) \rightarrow$  Amortized

$$T_{\text{worst}} = O(n^2)$$

```
this.arr[this.size] = new Node<E>(e); O(1)
```

```
int child = this.size;
int parent = (child-1)/2;
while(true)
```

h: height of the tree  $\rightarrow O(h) = O(\log n)$

$$T_{\text{best}} (\text{Amortized}) = O(\log n)$$

```

    if(this.arr[child].compareTo(this.arr[parent].getData()) > 0){
        this.swap(child, parent);
        child = parent;
        parent = (child-1)/2;
    }else{
        break;
    }
}

```

```
this.size++; }
return 1;
```

```
@SuppressWarnings("unchecked")
public Heap()
```

```
{
    this.cap = INITIAL_SIZE;
    this.size = 0;
    this.arr = new Node[this.cap];
    this.noDuplicate = false;
}
```

$$\theta^{(1)}$$



```
public E peek()
{
    if(this.size() == 0) return null;
    return this.arr[0].getData();
}
```

$\theta(1)$

```
public int size(){
    return this.size;
}
```

$\theta(1)$

```
public boolean contains(E e)
{
    for(int i=0; i<this.size; i++)
        if(this.arr[i].compareTo(e) == 0)
            return true;
    return false;
}
```

$O(n)$   $O(1)$   $\theta(1)$   $O(n)$

```
public void merge(Heap<E> h1)
{
    for(int i=0; i<h1.size(); i++){
        this.offer(h1.arr[i].getData());
    }
}
```

$\theta(n)$   $T_{worst} = O(n^2)$   
 $T_{best} = O(\log n)$

$T_{worst} = O(n^2)$   
 $= T_{best} = O(n \log n)$

```

public int removeKthLargest(int k) throws Exception{

    if(k > this.size() || k <= 0)
        throw new Exception("Index is out of bound...");

    k = this.size() - k + 1;

    Heap<E> temp = new Heap<E>();

    for(int i=0; i<this.size(); i++){
        temp.offer(this.arr[i].getData());
        if(temp.size() > k){
            temp.poll();
        }
    }

    this.removeByValue(temp.peak());

    return temp.poll();
}

```

$\theta(1)$   
 $\theta(n)$   
 $O(n^2)$   
 $O(n^3)$   
 $O(\log n)$   
 $O(n)$   
 $O(\log n)$   
 $= O(n^3)$

```

public int removeByValue(E val){

    int index = this.indexOf(val);

    if(index < 0) return -1;

    if(this.noDuplicate){
        if(this.arr[index].getFreq() > 1){
            this.arr[index].setFreq(this.arr[index].getFreq() - 1);
            return this.arr[index].getFreq();
        }
    }

    this.arr[index] = this.arr[--this.size];

    int parent = index;
    int left, right;

    while(true){
        left = 2*parent + 1;

        if(left >= this.size())
            break;

        right = left+1;

        int maxChild = left;
        if(right < this.size() && this.arr[right].compareTo(this.arr[left].getData()) > 0){
            maxChild = right;
        }

        if(this.arr[parent].compareTo(this.arr[maxChild].getData()) < 0){
            this.swap(parent, maxChild);
            parent = maxChild;
        }
        else{
            break;
        }
    }

    return 0;
}

```

$O(n)$   
 $\theta(1)$   
 $\theta(1)$   
 $\theta(n)$   
 $O(\log n)$   
 $\theta(1)$   
 $O(\log n)$   
 $O(n)$

```

public int indexOf(E e){
    for(int i=0; i<this.size(); i++){
        if(this.arr[i].compareTo(e) == 0)
            return i;
    }
    return -1;
}

```

$O(n)$   
 $\Theta(1)$   
 $\Theta(1)$

$O(n)$

```

public int numberOfOccurrences(E e){
    int total = 0;
    for(int i=0; i<this.size; i++){
        if(this.arr[i].compareTo(e) == 0)
            total += this.arr[i].getFreq();
    }
    return total;
}

```

$\Theta(1)$   
 $\Theta(n)$   
 $\Theta(1)$   
 $\Theta(1)$

$\Theta(n)$

```

@SuppressWarnings("unchecked")
private void reallocate()
{
    this.cap *= 2;
    Node<E>[] temp = new Node[this.cap];

    for(int i=0; i<this.size; i++)
        temp[i] = this.arr[i];
    this.arr = temp;
}

```

$\Theta(1)$   
 $\Theta(1)$   
 $\Theta(n)$   
 $\Theta(1)$   
 $\Theta(1)$

$\Theta(n)$

```

private void swap(int i1, int i2){
    Node<E> temp = this.arr[i1];
    this.arr[i1] = this.arr[i2];
    this.arr[i2] = temp;
}

```

$\Theta(1)$   
 $\Theta(1)$   
 $\Theta(1)$

$\Theta(1)$



```

@Override
public String toString()
{
    String str = "";  $\Theta(1)$ 

    if(!this.noDuplicate){  $\Theta(1)$ 
        for(int i=0; i<this.size; i++)  $\Theta(n)$ 
        {
            str += String.valueOf(this.arr[i].getData() + " | ") ;  $\Theta(1)$ 
        }
    }else{
        for(int i=0; i<this.size; i++)
        {
            str += String.valueOf(this.arr[i].getData() + "," + this.arr[i].getFreq() + " | ") ;  $\Theta(1)$ 
        }
    }

    return str;  $\Theta(1)$ 
}

```

Because strings are immutable

$\Theta(n^2)$

$\Theta(n)$   $\Theta(n^2)$

$\Theta(n^2)$

```

@Override
public int compareTo(E e){
    return this.arr[0].compareTo(e);  $\Theta(1)$ 
}

```

```

public E get(int index) throws Exception{
    if(index < 0 || index >= this.size()) throw new Exception("Index is out of bounds...");
    return this.arr[index].getData();  $\Theta(1)$ 
}

```

```

public Pair<E,Integer> findMode(){
    E mode = null;  $\Theta(1)$ 
    int max = 0;  $\Theta(1)$ 

    for(int i=0; i<this.size; i++){  $\Theta(n)$ 
        if(this.arr[i].getFreq() > max){  $\Theta(1)$ 
            max = this.arr[i].getFreq();  $\Theta(1)$ 
            mode = this.arr[i].getData();  $\Theta(1)$ 
        }
    }

    return new Pair<E,Integer>(mode,max);  $\Theta(1)$ 
}

```

$\Theta(n)$

```

public Iterator<E> iterator(){
    return new myIter();  $\Theta(1)$ 
}

```

```
public myIter(){  
    this.cursor = 0;  
    this.flag = false;  
}
```

$\theta(1)$

```
public boolean hasNext(){  
    return this.cursor != size();  
}
```

$\theta(1)$

```
public E next(){  
    if(this.cursor == size())  
        throw new NoSuchElementException("No such element...");  
    this.flag = true;  
    return arr[this.cursor++].getData();  
}
```

$\theta(1)$   $\theta(1)$   $\theta(1)$   $\theta(1)$

```
public void remove(){  
    if(!this.flag)  
        throw new IllegalStateException("Next method needs to be called...");  
    removeByValue(arr[this.cursor-1].getData());  
    this.flag = false;  
}
```

$\theta(1)$   $\theta(1)$   $O(n)$   $\theta(1)$   $O(n)$

```
public Node(E data){  
    this.data = data;  
    this.freq = 1;  
}
```

$\theta(1)$

```
public E getData(){  
    return this.data;  
}
```

$\theta(1)$

```
public int getFreq(){  
    return this.freq;  $\Theta(1)$   
}
```

```
public void setFreq(int freq){  
    this.freq = freq;  $\Theta(1)$   
}
```

```
public void setData(E data){  
    this.data = data;  $\Theta(1)$   
}
```

```
@Override  
public int compareTo(E e){  
    return this.data.compareTo(e);  $\Theta(1)$   
}
```

```
public BinarySearchTree(){  
    this.node = new Heap<E>(true);  
    this.size = 0;  
    this.left = null;  
    this.right = null;  
}  $\Theta(1)$ 
```

```

public int add(E e){
    int val;
    if( (this.node.size() >= MAX_ELEMENTS && this.node.contains(e)) || (this.node.size() < MAX_ELEMENTS) ){
        val = this.node.offer(e);
    }else{
        if(this.node.compareTo(e) < 0){
            if(this.right == null) this.right = new BinarySearchTree<E>();
            val = this.right.add(e);
        }else{
            if(this.left == null) this.left = new BinarySearchTree<E>();
            val = this.left.add(e);
        }
    }
    return val;
}

```

$\theta(1)$  if the heap is full, size is constant (7)  
 $\theta(1)$  it does not depend on the size of BST  
 $\theta(1)$   
 $O(\log n)$   
 $= O(\log n)$

```

public int remove(E item){
    int val = this.node.removeByValue(item);
    if(val >= 0) return val;

    if(this.left != null){
        val = this.left.remove(item);
        if(val >= 0) return val;
    }

    if(this.right != null){
        val = this.right.remove(item);
        if(val >= 0) return val;
    }

    return val;
}

```

$\rightarrow$  max number is constant (7)  
 $\theta(1)$   
 $O(\log n)$   
 $T_{worst} = O(\log n)$   
 $T_{best} = \theta(1)$

```

public int find(E item){
    int total = 0;
    total += this.node.numberOfOccurrences(item);
    if(this.left != null)
        total += this.left.find(item);
    if(this.right != null)
        total += this.right.find(item);
    return total;
}

```

It traverses all the tree  
 $\theta(n)$

```
public E find_mode(){
    Pair<E,Integer> pair = this.find_mode_recur();
    return pair.getKey();
}
```

$\Theta(n)$

```
private Pair<E,Integer> find_mode_recur(){

    E mode = null;
    int max = 0;

    Pair<E,Integer> pair = new Pair<E,Integer>(mode, max);

    pair = this.node.findMode();  $\rightarrow \Theta(1)$ , max size is constant
    if(pair.getValue() > max){
        max = pair.getValue();
        mode = pair.getKey();
    }

    if(this.left != null){
        pair = this.left.find_mode_recur();
        if(pair.getValue() > max){
            max = pair.getValue();
            mode = pair.getKey();
        }
    }

    if(this.right != null){
        pair = this.right.find_mode_recur();
        if(pair.getValue() > max){
            max = pair.getValue();
            mode = pair.getKey();
        }
    }

    return new Pair<E,Integer>(mode, max);
}
```

$\Theta(1)$

$\Theta(1)$

$\Theta(n)$

$= \Theta(n)$

$\Theta(1)$

```

@Override
public String toString(){

    String str = "";
    if(this.left != null) str += this.left.toString();
    str += this.node.toString();
    if(this.right != null) str += this.right.toString();

    return str;
}

```

$O(n)$   $\theta(n)$   
 $= O(n^2)$

```

public Pair(E e, T t){
    this.e = e;
    this.t = t;
}

```

$\theta(1)$

```

public E getKey(){
    return this.e;
}

```

$\theta(1)$

```

public T getValue(){
    return this.t;
}

```

$\theta(1)$

```

@Override
public String toString(){
    return String.valueOf(this.e + " : " + this.t);
}

```

$\theta(1)$