

# Mario Clone (Marino)

2D game (Platformer clone)

# Used Materials and Assets

Player has been used for various actions using movement and animation :

- Right
- Left
- Jump
- Shoot
- Fail

Features has been added into player object

Player also has been featured with needed lives (default 3)

Player has been download from assets



# Used Materials and Assets

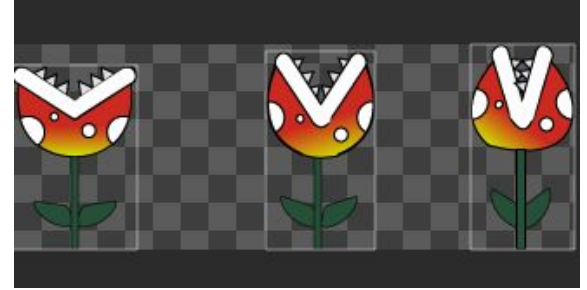
Various Enemies has been added into game logic

- Danger Flower
- Crazy Pig
- Turtle
- Spider

To all mentioned enemies damaging Player or killing feature has been applied

All objects has been set to needed part of game to make playing mode more interesting

Objects has been download from assets



# Used Materials and Assets

Target to reach needed mission has been implemented to each level of the game

Every level has been designed by logic to get needed target for player without loosing or failing

Everytime reaching next target player will be redirected to next level of the game

For target of all levels has been used same object as a house

Objects has been download from assets



# Used Materials and Assets

All levels of the game has been implemented using brick or ground based surface

Logic of the user play mode has been designed for jumping and moving forward

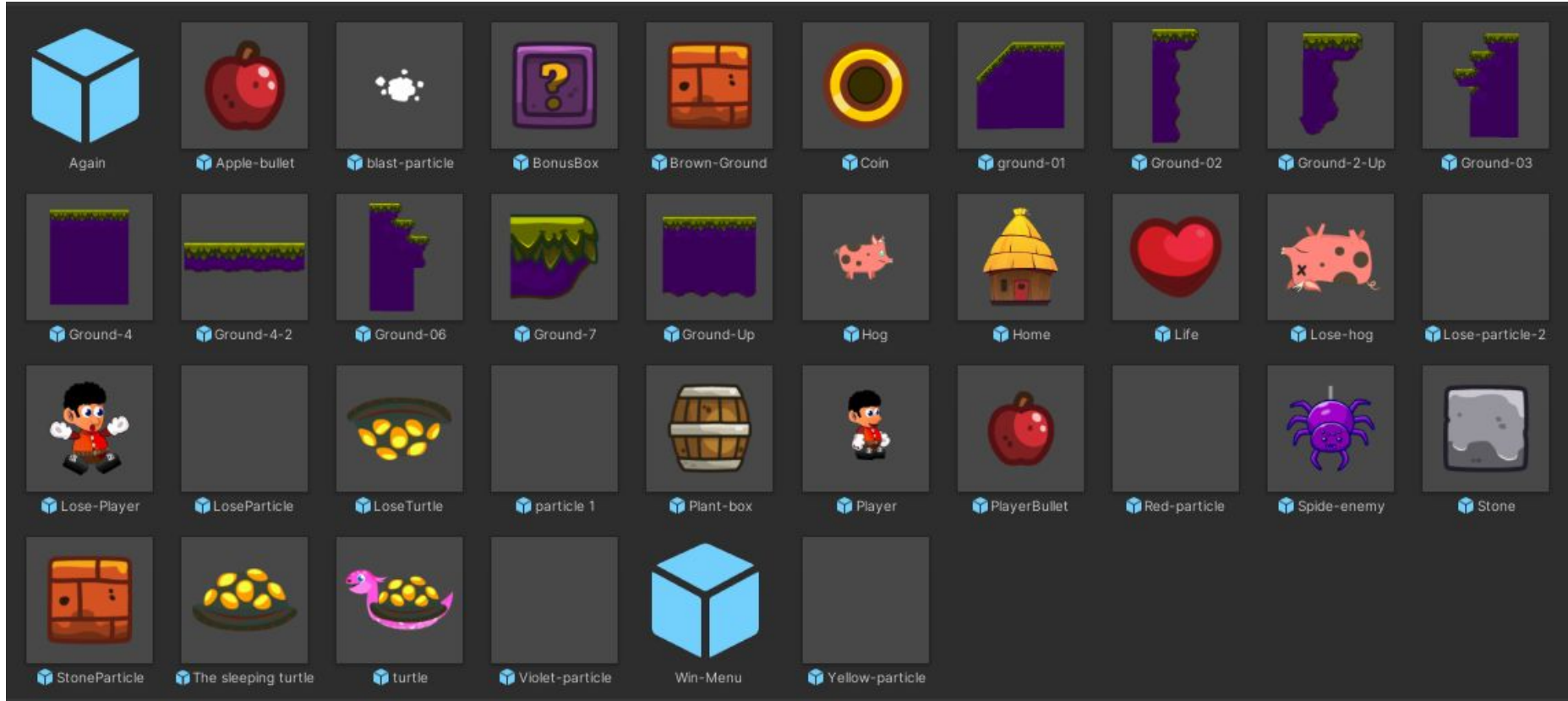
Surrounding of the player has been set as a floor of grounds to make play mode more dynamic and vibe

On each part of levels needed enemies and dangers has been added to surrounding

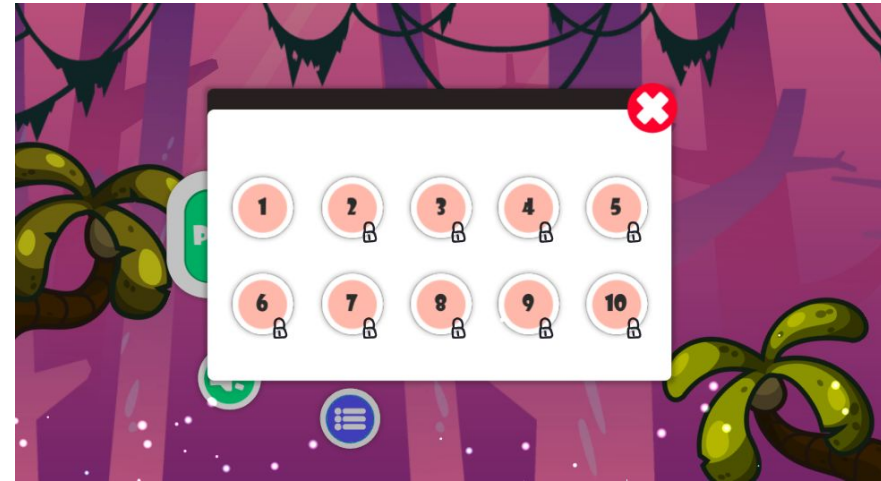
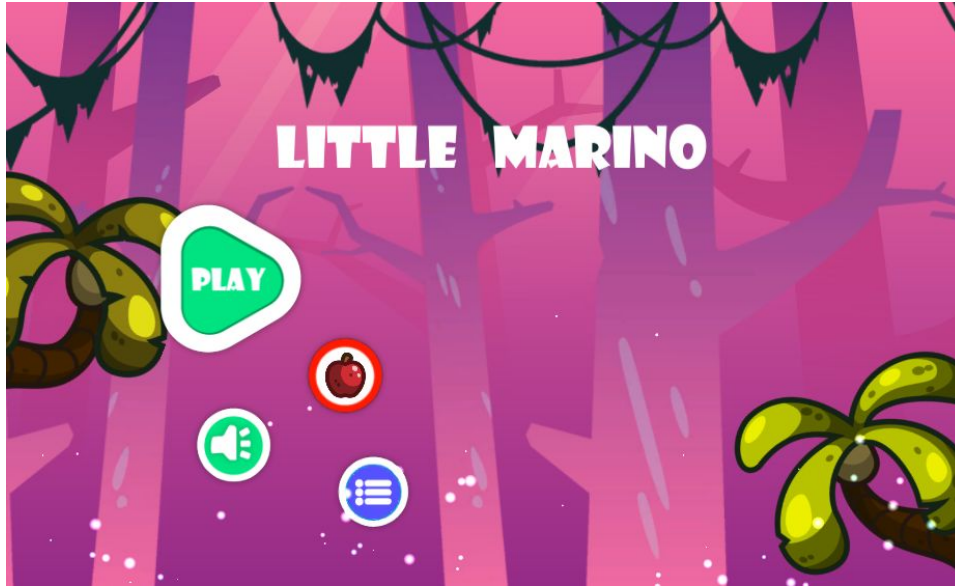
According to player and enemy color of the grounds has been selected



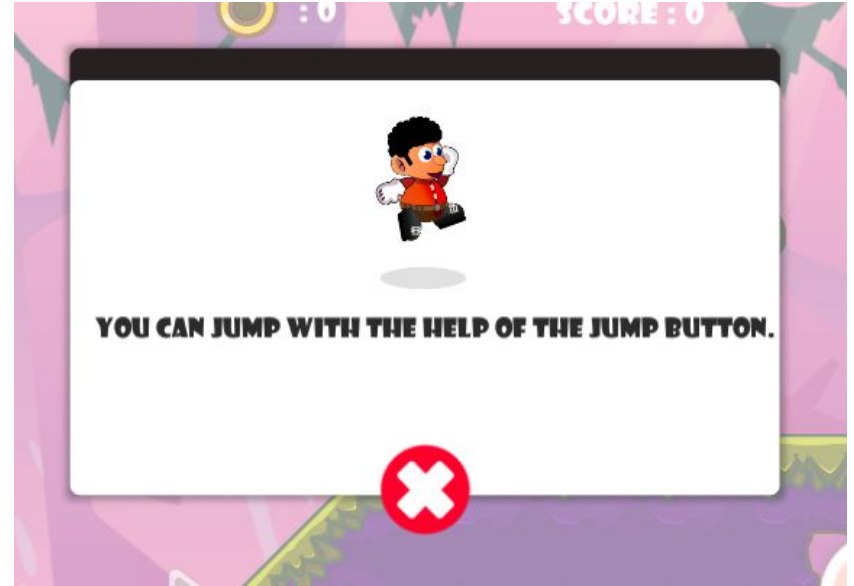
# Additional Assets and Objects has been used



# Main Menu and Level Selection part of the Game

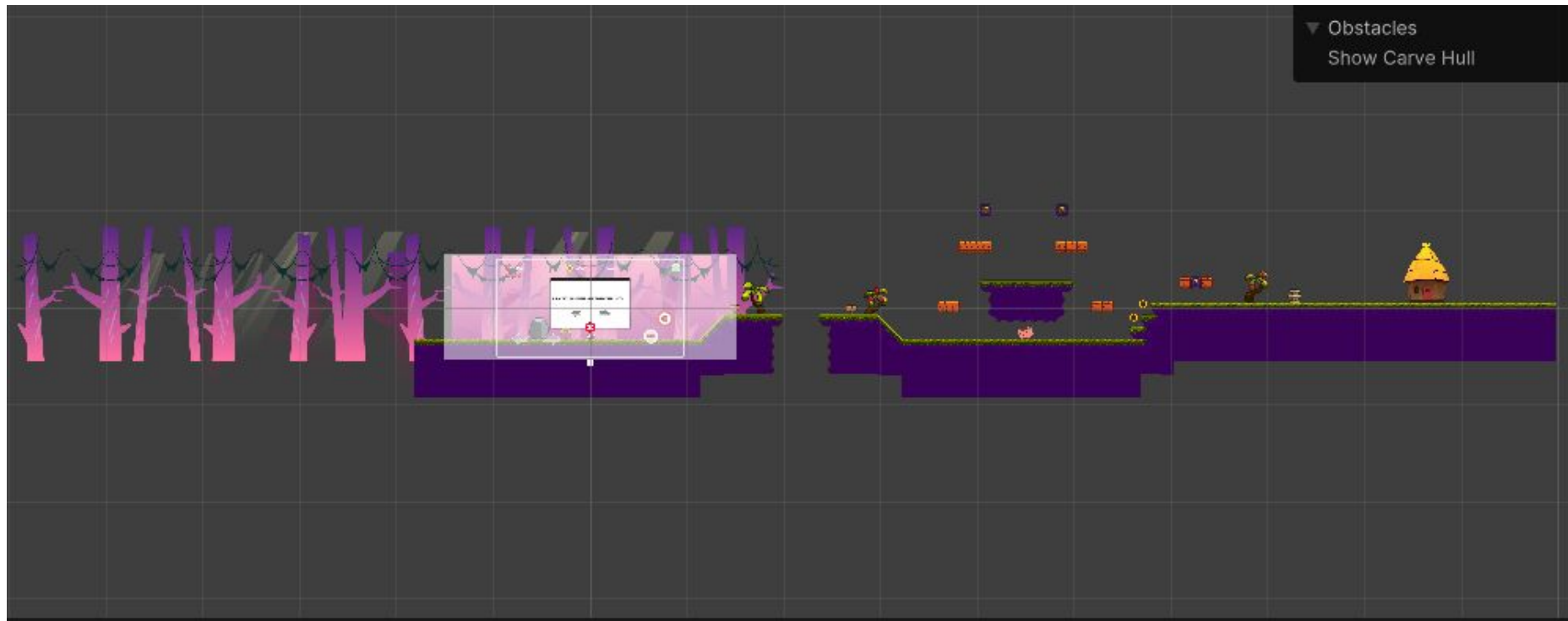


Extra explanation has been added for new players





# Simple level decoration and map of the game



## List of completed tasks

- Player Features has implemented (run, jump, kill, shoot, ect.)
- Enemy logic has been implemented (kill, die, target and ect.)
- Levels has been designed
- Target and Level accomplishments has been developed
- Live and shooting actions has been added
- Main Menu has been developed
- Explanation and note notifications has been added
- Music and media control has been added

## Get Game Project and Play movie

[https://drive.google.com/file/d/1GQwMsbuNi9a0oh-YDKugjeBgAWfy6h/view?usp=share\\_link](https://drive.google.com/file/d/1GQwMsbuNi9a0oh-YDKugjeBgAWfy6h/view?usp=share_link)

<https://www.youtube.com/watch?v=D-Eml6mO0wA>