CS 223

Section: 2

Lab: 3

Name: Barkın Saday

ID: 21902967

Behavioral Module For 2 to 4 Decoder:

```
module bh_2to4_decoder(
  input a0,
  input a1,
  output y0,
  output y1,
  output y2,
  output y3
  );
  assign y0 = ^{a}0 && ^{a}1;
  assign y1 = a0 && ~a1;
  assign y2 = ^{\sim}a0 && a1;
  assign y3 = a0 && a1;
Endmodule
Test Bench For 2 to 4 Decoder:
module tb_2to4_decoder();
  logic a0, a1, y0, y1, y2, y3;
  bh_2to4_decoder uut ( .a0(a0), .a1(a1), .y0(y0), .y1(y1), .y2(y2), .y3(y3) );
  initial begin
```

```
a0 = 0;
a1 = 0;
#10;//00
a0 = 1;
a1 = 0;
#10;//01
a0 = 0;
a1 = 1;
#10;//10
a0 = 1;
a1 = 1;
#10;//11
end
endmodule
```

Behavioral Module For 4 to 1 Multiplexer:

```
module bh_4to1_mux(
input logic a0,
input logic a1,
input logic a2,
input logic a3,
input logic s0,
input logic s1,
output logic y
```

Test Bench For 4 to 1 Multiplexer:

```
module tb_4to1_mux(
  );
  logic a0, a1, a2, a3, s0, s1, y;
  bh_4to1_mux uut(.a0(a0),
           .a1(a1),
           .a2(a2),
           .a3(a3),
           .s0(s0),
           .s1(s1),
           .y(y) );
  initial
    begin
    a0 = 0;
    a1 = 0;
```

a2 = 0;

a3 = 0;

s0 = 0;

s1 = 0;

#10;

a0 = 1;

#10;

s0 = 1;

s1 = 0;

#10;

a1 = 1;

#10;

s0 = 0;

s1 = 1;

#10;

a2 = 1;

#10;

s0 = 1;

s1 = 1;

#10;

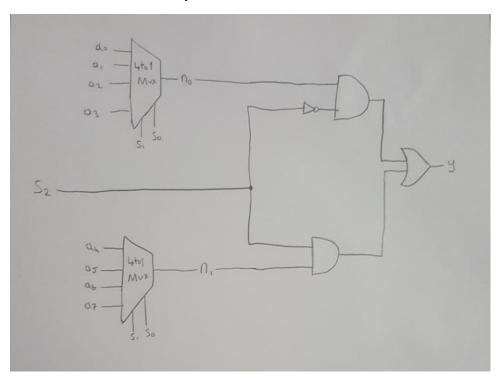
a3 = 1;

#10;

end

Endmodule

Schematic For 8 to 1 Multiplexer:



Behavioral Module For 8 to 1 Multiplexer:

```
module bh_8to1_mux(
    input [7:0] a,
    input [2:0] s,
    output y
); //try using seperate inputs instead of bus
logic n0, //output of mux_0
    n1; //output of mux_1

bh_4to1_mux mux_0 ( a[0], a[1], a[2], a[3], s[0], s[1], n0 );
bh_4to1_mux mux_1 ( a[4], a[5], a[6], a[7], s[0], s[1], n1);

assign y = n0 && ~s[2]
```

```
| | n1 \&\& s[2]; //if s2 = 0 y = n0, else y = n1 endmodule
```

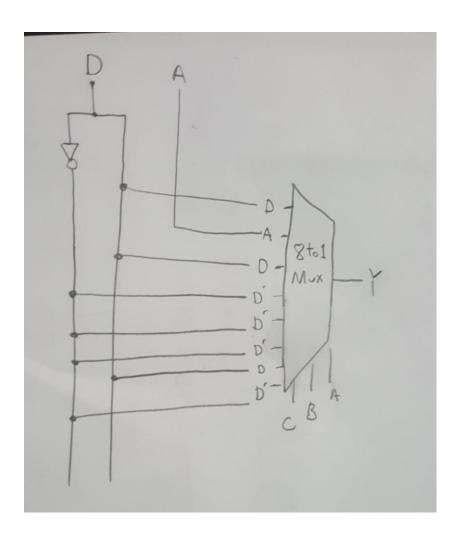
Test Bench For 8 to 1 Multiplexer:

```
module test_8to1_mux( );
  logic [7:0] a;
  logic [2:0] s;
  logic out;
bh_8to1_mux uut( .a(a), .s(s), .y(out));
  initial
    begin
    a = 8'b00000000;
    s = 3'b000;
    #10;
    a = 3'b00000001;
    #10;//000 a0 = 1
    s = 3'b001;
    #10;
    a = 8'b00000010;
    #10;//001 a1 = 1;
    s = 3'b010;
    #10;
    a = 8'b00000100;
```

```
#10;//010 a2=1;
s = 3'b011;
#10;
a = 8'b00001000;
#10;//011 a3=1
s = 3'b100;
#10;
a = 8'b00010000;
#10;//100 a4 = 1
s = 3'b101;
#10;
a = 8'b00100000;
#10;//101 a5 = 1
s = 3'b110;
#10;
a = 8'b01000000;
#10;//110 a6 = 1
s = 3'b111;
#10;
a = 8'b10000000;
#10;//111 a7 = 1
end
```

Endmodule

Schematic For Function:



Behavioral Module For Function:

```
module bh_lab02_function(
input A,
input B,
input C,
input D,
output Out
);
```

 $tb_8to1_mux fun(D, A, D, ^D, ^D, ^D, ^D, D, ^D, Out);// s0=A, s1=B, s2=C$

endmodule

Test Bench For Function:

```
module tb_lab02_function();
  logic a, b, c, d, y;
  bh_lab03_function dut( .A(a), .B(b), .C(c), .D(d), .Out(y) );
  initial begin
    a = 0;
    b = 0;
    c = 0;
    d = 0;
    #10;//0000
    a = 0;
    b = 0;
    c = 0;
    d = 1;
    #10;//0001
    a = 0;
    b = 0;
    c = 1;
    d = 0;
    #10;//0010
```

```
a = 0;
```

b = 0;

c = 1;

d = 1;

#10;//0011

a = 0;

b = 1;

c = 0;

d = 0;

#10;//0100

a = 0;

b = 1;

c = 0;

d = 1;

#10;//0101

a = 0;

b = 1;

c = 1;

d = 0;

#10;//0110

a = 0;

b = 1;

c = 1;

d = 1;

#10;//0111

```
a = 1;
```

$$b = 0;$$

$$d = 0;$$

#10;//1000

#10;//1001

b = 0;

c = 1;

d = 0;

#10;//1010

a = 1;

b = 0;

c = 1;

d = 1;

#10;//1011

a = 1;

b = 1;

c = 0;

d = 0;

```
#10;//1100
a = 1;
b = 1;
c = 0;
d = 1;
#10;//1101
a = 1;
b = 1;
c = 1;
d = 0;
#10;//1110
a = 1;
b = 1;
c = 1;
d = 1;
#10;//111
```

end

endmodule