



fetch

IR_{in} = 1
opcode, RF_{addr} = unaffected
Other = 0
next = decode

decode

R-type:

A_{in} = 1
RF_{out} = 1
RF_{addr} = 01
OPC = unaffected
Others = 0
next: S2

Done:

PC_{in} = 1
PC_{sel} = 01
FSM Done = 1
Others = 0
next: fetch

Move:

Imm1_{in} = 1
RF_{in} = 1
PC_{in} = 1
Others = 0
next = fetch

Load or Store:

Imm2_{in} = 1
A_{in} = 1
Other = 0
next: S4

J-type

PC_{in} = 1
Others = 0
if the jump condition is satisfied: PC_{sel} = 01
otherwise PC_{sel} = 00

next: fetch

R-type continuation

S2: R-type execution

Cin = 1
Rout = 1
Raddr = 10
opc = According to operation
others = 0
next: S3

S3: R-type finish

cout = 1
Rfin = 1
pcin = 1
others = 0
next: fetch

I-type continuation

S4: I-type part 1

Cin = 1
Rout = 1
Raddr = 01
opc = 0000
other = 0
next = S5

S5: I-type part 2

cout = 1
if Store: Mem_in = 1
others = 0
next: S6

S6: I-type part 3

pcin = 1
if load: Mem_out = 1, Rfin = 1
if Store: Mem_wr = 1, Rout = 1
others = 0
next = fetch

Reset:

pcin = 1
pcsel = 10
others = 0
next = fetch

