```
A=imread('gtr.jpg');
k = 3; %integer to increase size by
% define new image dimensions
Row = k*size(A,1);
Col = k*size(A,2);
%interpolated rows/cols to new image size
interpRow = zeros(1,Row);
interpCol = zeros(1,Col);
%Row/Col ratio correlating to original image.
for i=1:Row
    interpRow(i) = ceil(i/k);
end
for i=1:Col
    interpCol(i) = ceil(i/k);
end
%matrices for RGB bands
Red = zeros(Row,Col);
Green = zeros(Row,Col);
Blue = zeros(Row,Col);
%RED BAND
Temp= A(:,:,1);
for i=1:Row
    for j=1:size(A,2)
        Red(i,j) = Temp(interpRow(i),j);
    end
end
%temp matrix so we don't manipulate the row interpolations values
Temp = Red;
for i=1:Row
    for j=1:Col
        Red(i,j) = Temp(i,interpCol(j));
    end
end
%GREEN BAND
Temp= A(:,:,2);
for i=1:Row
    for j=1:size(A,2)
        Green(i,j) = Temp(interpRow(i),j);
    end
```

```
end
Temp = Green;
for i=1:Row
    for j=1:Col
        Green(i,j) = Temp(i,interpCol(j));
    end
end
%BLUE BAND
Temp = A(:,:,3);
for i=1:Row
    for j=1:size(A,2)
        Blue(i,j) = Temp(interpRow(i),j);
    end
end
Temp = Blue;
for i=1:Row
    for j=1:Col
        Blue(i,j) = Temp(i,interpCol(j));
    end
end
Setting the bands of each color to the overall image matrix
newImage=zeros([Row,Col,3]);
newImage(:,:,1)=Red;
newImage(:,:,2)=Green;
newImage(:,:,3)=Blue;
%casting to unsigned 8bit integer
newImage = uint8(newImage);
figure, imshow(A);
figure, imshow(newImage);
%save image
imwrite(newImage, "gtr3.jpg");
```





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