

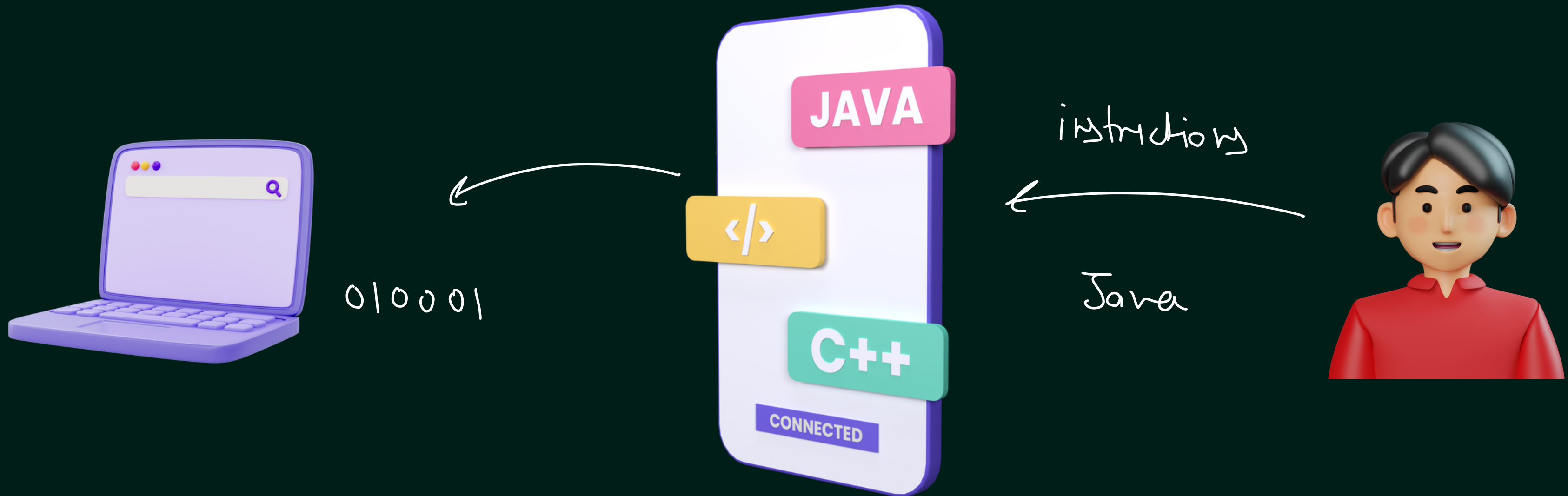
Java Basics

In This Lecture

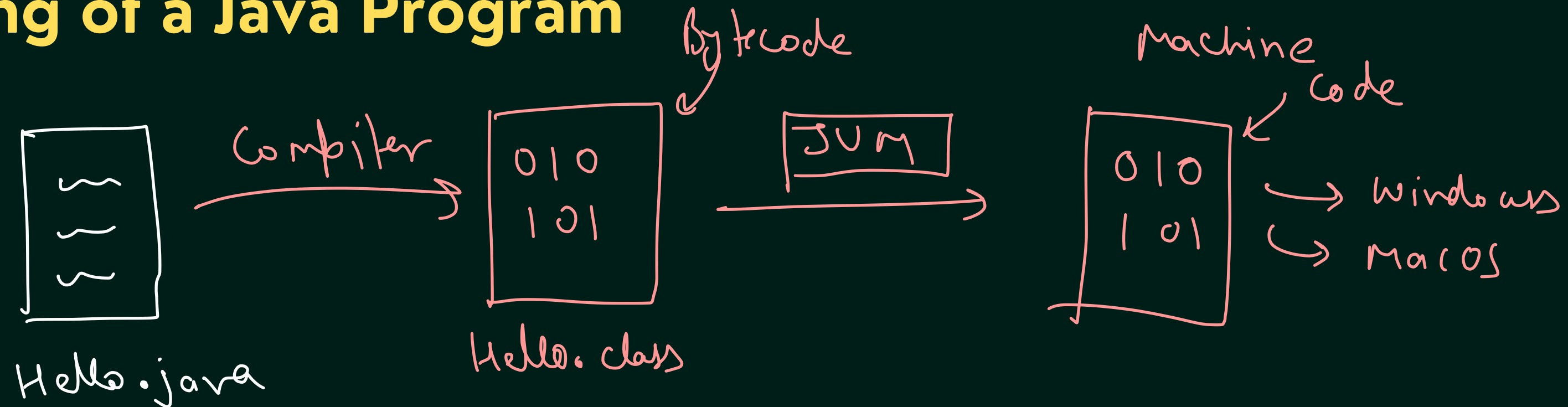
1. Programming Language
2. Working of a Java Program
3. Basic Java Program ✓
4. Keywords in Java ✓
5. Variables in Java ✓
6. Data Types in Java ✓
7. Types Conversion in Java ✓
8. Java Comments ✓

Programming Language

Syntax



Working of a Java Program



JVM: JVM (Java Virtual Machine) is an abstract machine that enables your computer to run a Java program.

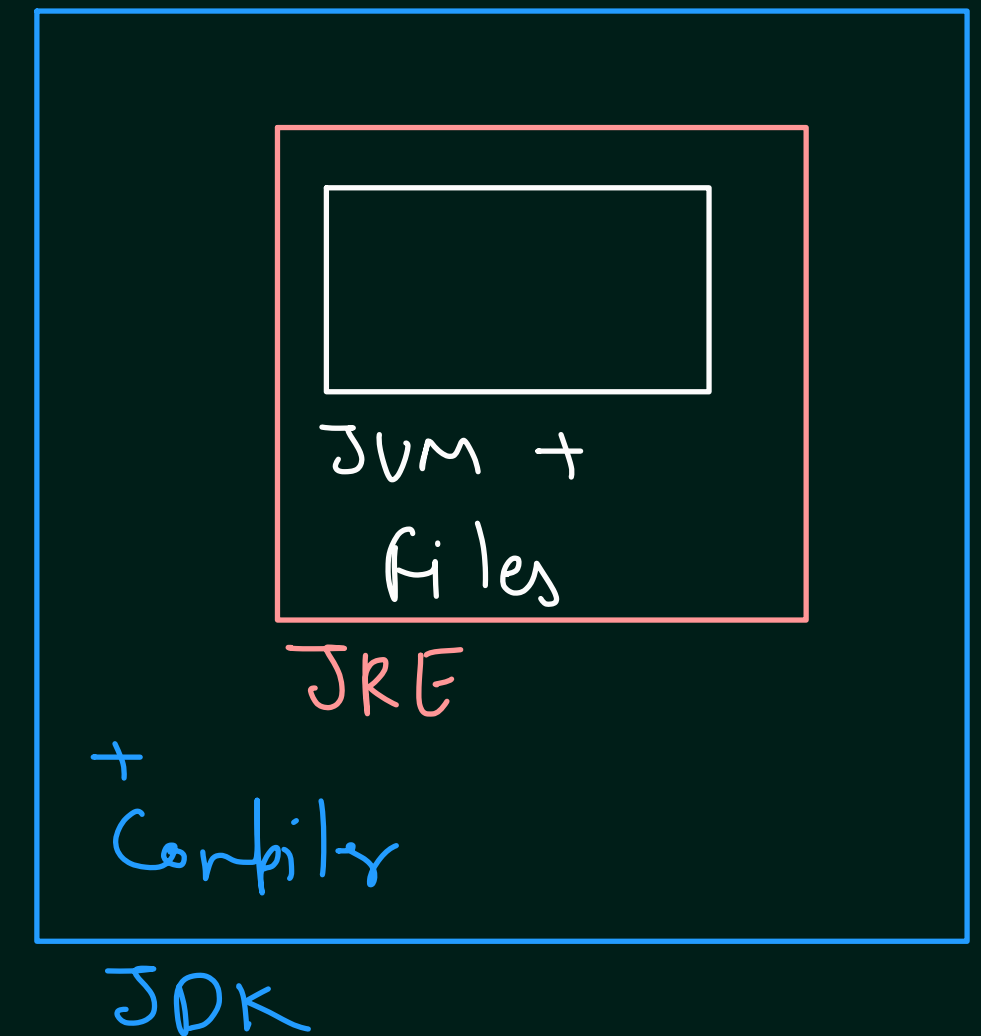
When you run the Java program, Java compiler first compiles your Java code to bytecode. Then, the JVM translates bytecode into native machine code (set of instructions that a computer's CPU executes directly).

JVM, JRE and JDK

JRE (Java Runtime Environment) is a software package that provides Java class libraries, Java Virtual Machine (JVM), and other components that are required to run Java applications.

JDK (Java Development Kit) is a software development kit required to develop applications in Java.

In addition to JRE, JDK also contains a number of development tools (compilers, JavaDoc, Java Debugger, etc).



Basic Java Program

```
class Main {  
    public static void main(String[] args) {  
        System.out.println("Hello, World!");  
    }  
}
```

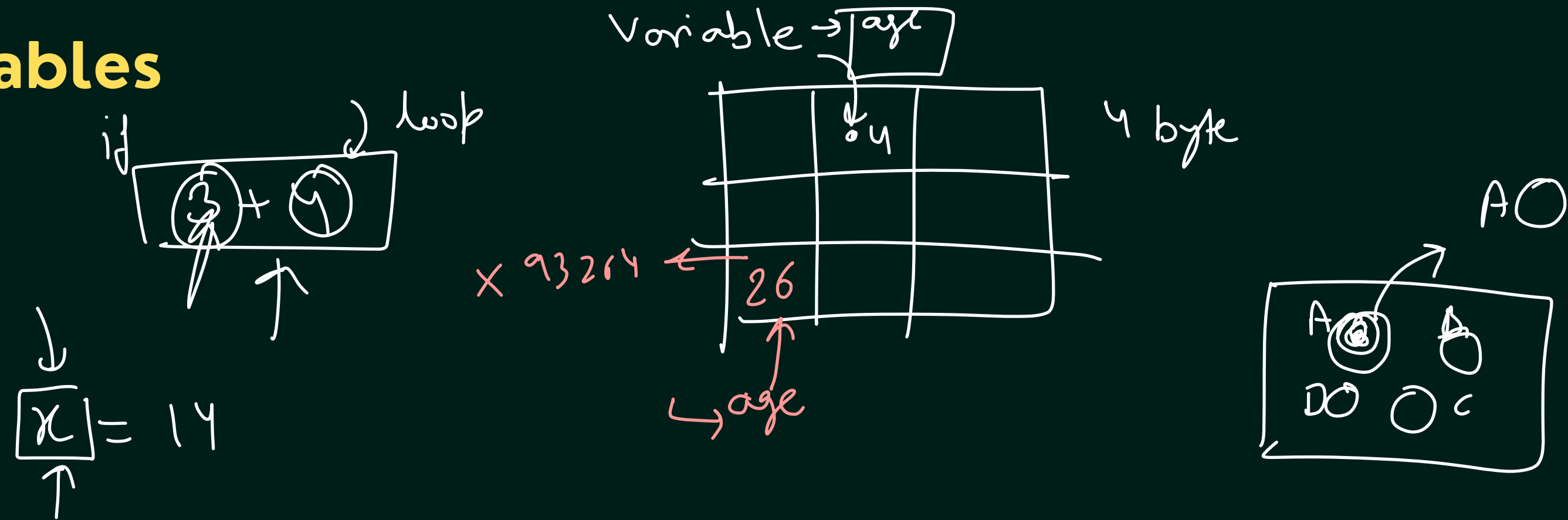
Java Keywords

Do NOT use as
variable names

> 90 %

| | | | | |
|----------|----------|------------|-----------|--------------|
| abstarct | continue | for | new | switch |
| assert | default | goto | package | synchronized |
| boolean | do | if | private | this |
| break | double | implements | protected | throw |
| byte | else | import | public ↩ | throws |
| case | enum | instanceof | return | transient |
| catch | extends | int | short | try |
| char | final | interface | ↪ static | ↪ void |
| class | finally | long | strictfp | volatile |
| const | float | native | super | while |

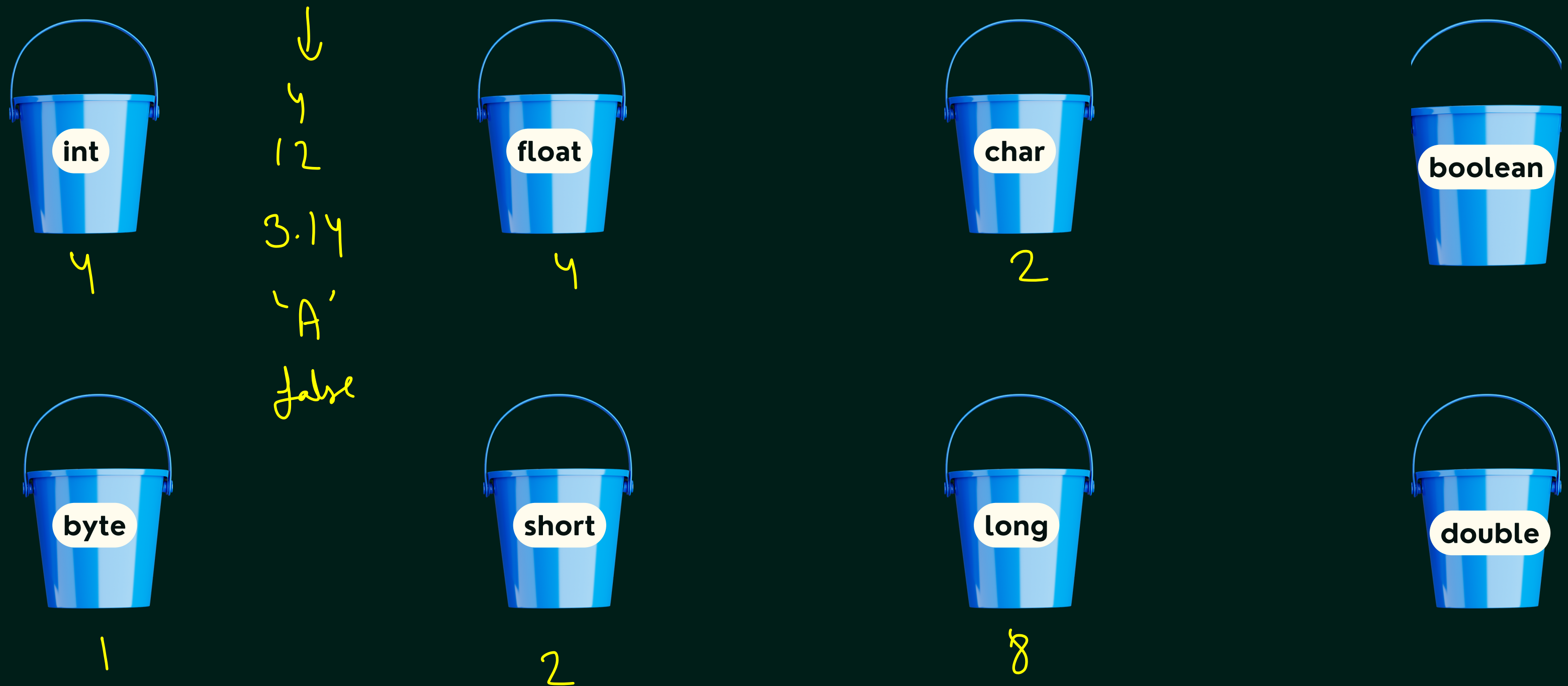
Java Variables



Rules for Naming Variables in Java

- ✓ Java is case-sensitive. Hence, age and AGE are two different variables.
- ✓ Variables must start with either a letter or an underscore, _ or a dollar, \$ sign.
 - Variable names can't use whitespace.
 - Variable names cannot be a keyword.

Java Data Types



8 Types of Data Types

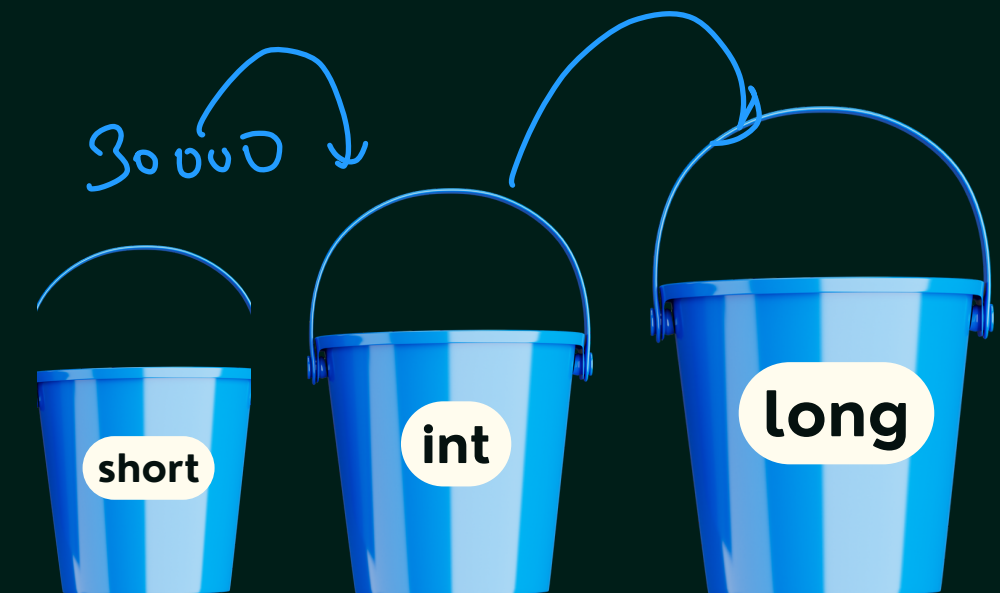
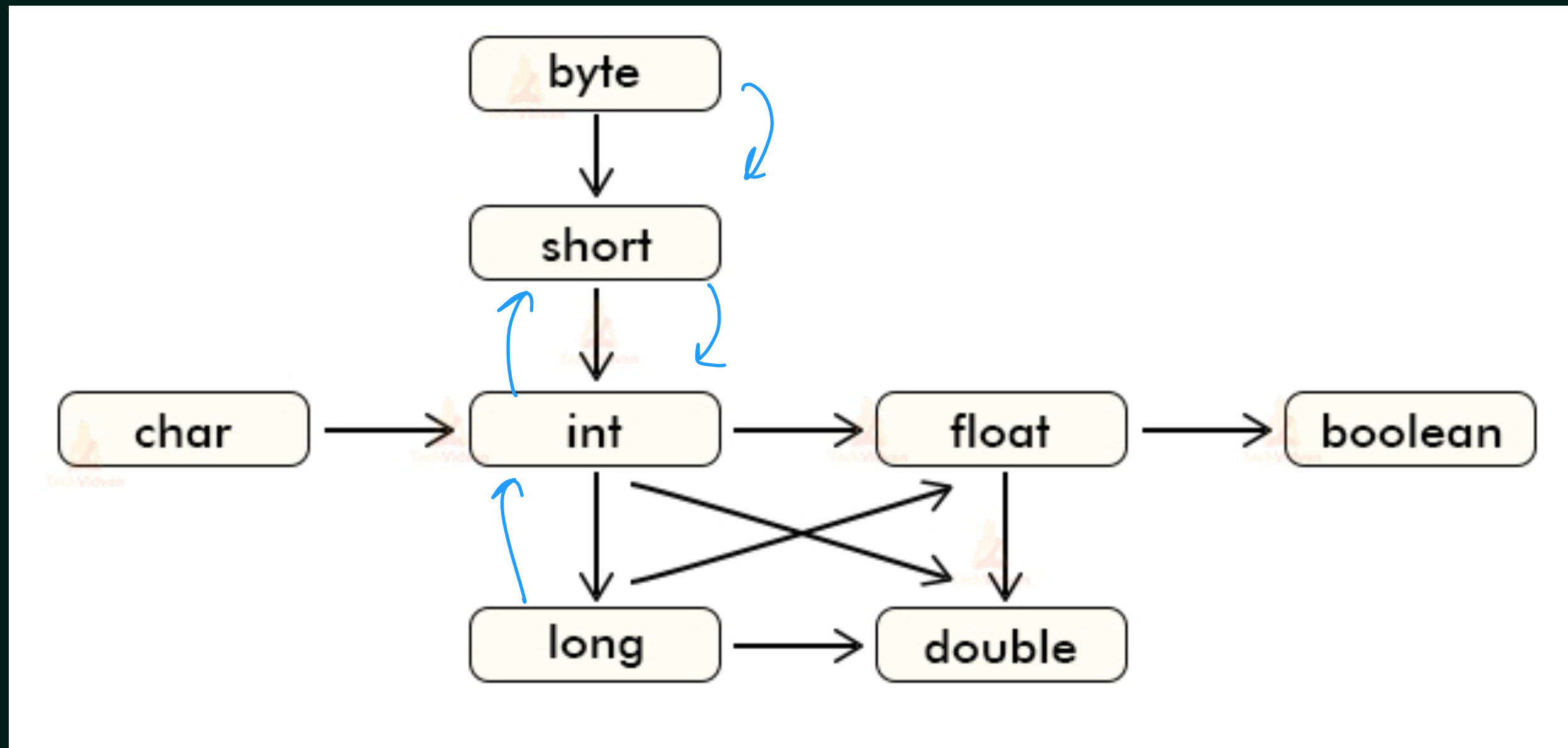
Primitive ↴

boolean marks = true;

| DATA TYPES | SIZE | DEFAULT | EXPLANATION |
|------------|-----------------|----------|---|
| ✓ boolean | 1 bit | false ↴ | Stores true or false values |
| byte | 1 byte/ 8bits | 0 | Stores whole numbers from -128 to 127 |
| short | 2 bytes/ 16bits | 0 | Stores whole numbers from -32,768 to 32,767 |
| int | 4 bytes/ 32bits | 0 | Stores whole numbers from -2,147,483,648 to 2,147,483,647 |
| long | 8 bytes/ 64bits | 0L | Stores whole numbers from -9,223,372,036,854,775,808 to 9,223,372,036,854,775,807 |
| float | 4 bytes/ 32bits | 0.0f | Stores fractional numbers. Sufficient for storing 6 to 7 decimal digits |
| double | 8 bytes/ 64bits | 0.0d | Stores fractional numbers. Sufficient for storing 15 decimal digits |
| char | 2 bytes/ 16bits | '\u0000' | Stores a single character/letter or ASCII values |

Data Types Implicit Conversion

Direct / Widening



Data Types Explicit Conversion

```
int age = 12  
[ short newAge = (short) age ;  
  ⇔
```

It is done manually by the programmer. If we do not perform casting then the compiler reports a compile-time error.

Java Comments

In computer programming, comments are a portion of the program that are completely ignored by Java compilers. They are mainly used to help programmers to understand the code.



Types of Java Comments

Single Line Java Comments

A single-line comment starts and ends in the same line. To write a single-line comment, we can use the `//` symbol.

=

Cmd + / / Ctrl + /

Multi Line Java Comments

When we want to write comments in multiple lines, we can use the multi-line comment. To write multi-line comments, we can use the `/*....*/` symbol.

└──┘

Cmd + Shift + /

Ctrl + Shift + /