

triangle

**triangle.h**

```
+triangulate(switches:char*,in:triang  
              out:triangulateio,voroot  
+trifree(memptr:void *): void
```

**siatkonator\_hash.c**

```
+hash_init()  
+is_prime()  
+sh_as_list()  
+sh_contains()  
+sh_free_list()  
+sh_function()  
+sh_insert()  
+sh_remove()
```

**sia**

```
+main(argc:in  
+initialize_t  
+open_for_wri
```

