Cubase Pro 11: Shortcuts Cheat Sheet (macOS)

Show/Hide Windows, Zones, & Common UIs

F2		Transport Panel	
F3	★	MixConsole Window	
Opt F3		Lower Zone MixConsole	
F4		Audio Connections	
F5		MediaBay Window	
F6		Automation Panel	
F7		Direct Offline Processing	
F8	★	Video Player Window	
F11		VST Instruments Window	
F12		Audio Performance Window	
⌘ B		Project Browser Window	
⌘ M		Markers Window	
⌘ P		Media Pool Window	
⌘ T	★	Tempo Track Editor	

⌘ Opt L ★ Left Zone
⌘ Opt R ★ Right Zone
⌘ Opt B Lower Zone ("Bottom")
⌘ Opt U Upper Zone
MixConsole: Channel Racks

⌘ I ★ Info Line
Opt O Project Window Overview
⌘ Opt T Bottom Transport Bar

Enter ★ Default Editor
or Dbl-Click *for selected parts/events*
⌘ R MIDI Score Editor
for selected MIDI parts
⌘ ⇧ I Edit In-Place
for selected tracks

General Controls

⌘ Click ★ Reset to Default Value
Dbl-Click ★ Type In Exact Value
⇧ ★ Fine Adjust Control

⌘ ★ Constrain Direction
locks vertically or horizontally
Opt ★ Copy (instead of move)

Tools

Right-Click Open Toolbox Popup
F9/F10 Prev/Next Tool

⇧ Opt 1 Combine Selection Tools
object (lower) + range (upper)
1 ★ Object Selection Tool
hit again to toggle mode
2 ★ Range Selection Tool
3 Split Tool (scissors)
4 Glue Tool
5 Erase Tool
6 Zoom Tool
7 Mute Tool
8 ★ Draw Tool (pencil)
9 Play/Scrub Tool
hit again to toggle mode
0 Drumstick Tool

Undo/Redo History

⌘ Z ★ Undo
⌘ ⇧ Z ★ Redo
Opt Z MixConsole Undo
⇧ Opt Z MixConsole Redo

Inspectors

⌘ Click Toggle Section
without closing others
⇧ Click Visibility: Show Only
Selected Track
click on checkmark
Enter Visibility: Toggle Multiple
w/ multiple tracks selected

Info Line

⌘ I ★ Show/Hide Info Line
⌘ Enter ★ Set Same (Absolute) Value
for all selected parts/events

Playback, Transport, Cursor, Locators

Playback & Transport

Space	★	Start/Stop Playback
Opt Space	★	Play Selection Range
		stops at selection end
Opt P	★	Loop Selection Range
		("Place Locators"); starts playback
Num *	★	Start Recording

Num /	Toggle Cycle (Loop) Mode
Num -/+	Rewind/Forward
⇧ **Num -/+**	Fast Rewind/Forward
⇧ **Opt T**	Activate External Sync
	("Time")

Cursor & Locators

F	Toggle Auto-Scroll ("Follow")

Opt C	Toggle Stationary Cursor
	requires auto-scroll on

Set Cursor Position

L	★	Locate Selection Start
⇧ **Opt Click**	★	Set Cursor Position
Click		Ruler (lower): Set Cursor
⇧ **P**		Type Cursor Position
Click		Locator Buttons: Set Cursor to L/R Locator
		in Bottom Transport Bar
Num 1/2		Set Cursor to L/R Locator

, or **Num .**	★	Cursor to Project Start (RTZ)
		jumps: time 0, start (if different)
B/N	★	Prev ("Back") / Next Event
⇧ **B/N**	★	Prev ("Back") / Next Marker
⇧ **1-9**		Jump to Marker #1-9
Dbl-Click		Marker Event: Set Cursor
Opt B/N		Prev ("Back") / Next Hitpoint
		in audio editors
⌘ **Num -/+**		Nudge Cursor (by grid)

Set Left/Right Locators

P	★	Locators to Selection Range
		("Place Locators")
Drag Range	★	Ruler (upper): Set Locators
⌘ **Click**		Ruler (upper): Set Left
Opt Click		Ruler (upper): Set Right
⇧ **L/R**		Type L/R Locator Position
⇧ **D**		Type Locator Duration

Opt Click	Locator Buttons: Set L/R Locator to Cursor
	in Bottom Transport Bar
⌘ **Num 1/2**	Set L/R Locator to Cursor
⇧ **Num 1-9**	To Cycle Marker #1-9
Dbl-Click	Cycle Marker Event: Set

Grid, Snap, Quantize, Time Formats

J	★	Toggle Snap ("Justify")
⌘	★	Temp. Disable Snap
		hold while copying/moving
Q	★	Apply Quantize
.	★	Exchange Primary/Secondary Time Formats

Zooming, Scrolling

Drag ↑/↓	★	<u>Ruler (lower)</u>: Zoom Out/In
Drag ←/→	★	<u>Piano Roll (left)</u>: Zoom Out/In (vert.)

G/H	★	Zoom Out/In	**Z**		<u>Z</u>oom In Selected Tracks
⇧ G/H	★	Zoom Out/In (vert.)	**⌘ ↑/↓**	★	Zoom Tracks Out/In (vert.)
Opt G/H		Waveforms Zoom Out/In	**⌘ Drag ↑/↓**		Change All Track Heights
					when vertically resizing any track
⇧ F	★	Zoom <u>F</u>ull			
⇧ E		Zoom to <u>E</u>vent/Part	**6**		Zoom Tool
		within editor windows	**Click**		<u>Zoom Tool</u>: Zoom In
Opt S		Zoom to <u>S</u>election	**Opt Click**		<u>Zoom Tool</u>: Zoom Out
		★*re-map: Zoom to Selection (Horiz.)*	**Drag Box**		<u>Zoom Tool</u>: Zoom to Box
Home		Scroll Up to First Track	**Opt Dbl-Click**		Zoom to Cycle Marker
End		Scroll Down to Last Track			*on Cycle Marker event*

Project Window Overview

Opt O	Show/Hide Project Window <u>O</u>verview
Click	<u>Upper Half</u>: Move Center Point of Visible Area
Drag Box	<u>Upper Half</u>: Select New Visible Area
Drag ←/→	<u>Lower Half</u>: Resize/Move Visible Area
	drag edges to resize; drag within to move

Selecting

⌘ A	Select <u>A</u>ll
⌘ ⇧ A	Select None
⌘ Opt I	<u>I</u>nvert Selection

with [1] Object Selection Tool

⇧ Click		Extend Selection to Item
		for contiguous multi-select
⌘ Click	★	Individually Toggle Item
		for non-contiguous multi-select
⌘ Click		<u>Track List</u>: Deselect Track
		allows deselecting all tracks
⌘ Click		<u>Piano Roll</u>: Select by Pitch
		all notes w/ same pitch/octave
⇧ Dbl-Click		<u>MIDI Editors</u>: Select by Pitch
		all following notes w/ same pitch
←/→	★	Select Prev/Next Part/Event
		in Project Window and editors
↑/↓	★	Select Nearest Part/Event
		on Prev/Next Track
		in Project Window only

⇧ ↑/↓/←/→	Move Selection Bounds
	(⇧ ↑/↓ is different in editors)

with [2] Range Selection Tool

⌘ Click	Exclude Track from Selection (toggle)
⌘ ⇧	Select in All Tracks
E	Set Left Bound to Cursor
	("<u>E</u>mbark")
D	Set Right Bound to Cursor
	("<u>D</u>isembark")
⌘ ←/→	Nudge Both Bounds
Opt ←/→	Nudge Left Bound
⇧ Opt ←/→	Nudge Right Bound

(1) Project Setup

Project Files & Setup

⌘ N	New Project		⌘ Opt S	Save New Project Version
⌘ O	Open Project		⇧ S	Project Setup
⌘ S	Save Project		⌘ W	Close Project ("Window")
⌘ ⇧ S	Save Project As…		⌘ Q	Quit

Track List & Routing

T	★	Add Track(s)
⇧ Delete		Remove Selected Track(s)
⌘ Enter		Rename Track + Parts/Events
		when renaming a track
⌘ F		Find Track by Name

Click		Track I/O: Assign Just to Current Track
⇧ Click		Track I/O: Assign Incrementing to Selected Tracks
		e.g. Track1 to Out1, Track2 to Out2, …
⇧ Opt Click	★	Track I/O: Assign Same to All Selected Tracks

Click		Direct Routing: Toggle Output On/Off
⇧ Click		Direct Routing: Enable "Summing Mode" (multiple outs)
		when enabled: blue instead of green

Colors (Tracks, Parts/Events)

⇧ Opt C	★	Colorize Selected Parts/Events or Tracks
		opens popup; parts/events take precedence if any are selected
⇧ Opt S		Project Colors Setup

Wheel ↑/↓		Color Tool Button: Cycle through Colors
		with mouse hovered over tool button
Click		Color Tool: Apply Color to Selected Parts/Events
⌘ Click		Color Tool: Colorize Selected Parts/Events
		opens popup
Opt Click		Color Tool: Eyedropper (Copy Color)
		from clicked part/event

(2) Writing & Recording

Importing Media (Audio & MIDI)

⇧ **Drag**		Replace Existing Audio Clip
		drag audio from Media Rack/Bay or files

MediaBay

F5	Show/Hide MediaBay	⌘ **Opt Num 2**	Show/Hide Previewer
⇧ **Enter**	Preview Start/Stop	⌘ **Opt Num 4**	Show/Hide File Browser
⇧ **Num /**	Toggle Preview Cycle (Loop)	⌘ **Opt Num 5**	Show/Hide Filters
		⌘ **Opt Num 6**	Show/Hide Attributes

Recording

R		Record Arm Selected Tracks	**Num ***	★	Start Recording
C	★	Toggle Metronome Click	⇧ **Num ***	★	Retrospective MIDI Record
					from previous playback

Track Versions

⌘ ⇧ **N**	New Track Version		**I/O**	Toggle Punch In/Out
⌘ ⇧ **D**	Duplicate Track Version		⇧ **I/O**	Type Punch In/Out Position
⌘ ⇧ **G**	Prev Track Version			*if unlocked & enabled*
⌘ ⇧ **H**	Next Track Version		**Opt Click**	Punch Buttons: Set to Cursor Position

Punch In/Out

MIDI/Audio Parts

General

Opt	★	Object Selection: Temp. Draw Tool
		when there is no existing content underneath

In Project Window

Drag Box	★	Draw Tool: Create New Part
Dbl-Click	★	Object Selection: Create New Part between Locators

MIDI Programming: MIDI Editors

Opt 1	★	Insert Length 1/1	**Opt 6**		Insert Length 1/32
Opt 2	★	Insert Length 1/2	**Opt 7**		Insert Length 1/64
Opt 3	★	Insert Length 1/4	**Opt 8**		Insert Length 1/128
Opt 4	★	Insert Length 1/8	**Opt .**	★	Toggle Dotted Insert Length
Opt 5	★	Insert Length 1/16	**Opt ,**	★	Toggle Triplet Insert Length

↑/↓	★	Transpose by Semitone	⌘ ⇧ **Drag**	★	Edit Velocity
⇧ ↑/↓	★	Transpose by Octave			*drag ↑/↓*
Drag →	★	Drum Editor: Drum Roll	**Dbl-Click**	★	Object Selection: Add Note
		i.e. add multiple repeated notes	**Opt L**	★	Show/Hide Controller Lanes

While Drawing Note (with mouse held down)

Drag ←/→	★	Adjust Length (End)	**Drag ↑/↓**	★	Adjust Velocity
⇧ **Drag ←/→**		Adjust Start	**Opt Drag ↑/↓**		Adjust Pitch

(2) Writing and Recording (contd.)

Tempo, Time Signatures, Bars

⌘ T	★	Show/Hide Tempo Track Editor
⇧ T		Type Tempo at Cursor
		changes prev tempo event (doesn't add new)
⇧ C		Type Time Signature ("Count") at Cursor
		changes prev signature event (doesn't add new)
		must have Time Signature toolbar input visible
⌘ ⇧ E	★	Insert Silence ("Empty")
		uses range selection or locators; w/ all selected, can use to insert bars

Markers

⌘ M	Show/Hide Markers Window
~~Insert~~	~~Insert Marker~~
	~~Windows only; no macOS equivalent~~
⌘ 1-9	Insert/Move Marker #1-9
⌘ Drag Box	Draw Tool: Insert Cycle Marker
	can then release ⌘ to re-enable snap
⇧ B/N ★	Prev ("Back") / Next Marker
⇧ 1-9	Cursor to Marker #1-9
⇧ Num 1-9	Locators to Cycle Marker #1-9
Dbl-Click	Marker Event: Set Cursor/Locators
Opt Dbl-Click	Cycle Marker Event: Zoom

Chords, Scales

⌘ ⇧ C	Show/Hide Chord Pads
Opt Drag ↑/↓	Chord Editing: Cycle through Chord Qualities
	insert chord actions (in Key Editor inspector section)

(3) Editing

Move/Copy, Resize, Trim

⌘	★	Temp. Disable Snap	⌘	★	Constrain Time Position
		within track			across tracks/pitches

Drag		Object Selection: Move Part/Event
Opt Drag	★	Object Selection: Copy Part/Event
⇧ Opt Drag		Object Selection: Shared Copy of MIDI Part
⌘ Opt Drag		Object Selection: Slip Edit Events
		moves content within part/event

⌘ L		Move to Cursor ("Line")
⌘ ⇧ E	★	Range Selection: Insert Silence ("Empty")
		uses range selection or locators; ripple edit: content after slides right

⌘ ←/→	Nudge Left/Right (by grid)		⌘ Drag ↑/↓	Trim Tool: Trim Vertical Line
Opt ←/→	Trim Start (by grid)			useful to align chord notes
⇧ Opt ←/→	Trim End (by grid)		Opt	Trim Tool: Trim Start
				instead of end

(3) Editing (contd.)

Split/Glue

`Opt`	★	<u>Object</u> Selection: Temp. Split Tool	
		when there is existing content underneath	
`⇧ X`	★	<u>Range</u> Selection: Split Range	
`Opt X`	★	Split Parts/Events at Cursor	
		selected only (or all, if none selected)	

`3`	Split Tool (scissors)	`4`	Glue Tool
`Opt Click`	Split Tool: Split into Multiple Equal Segments	`Opt Click`	Glue Tool: Glue All Later Events

Delete, Cut/Copy/Paste

`Delete`	★	Delete Selection	
or Backspace		leaves hole, except Audio Sample Editor	
`⇧ Backspace`		Delete Time (Ripple)	
		uses range selection or locators; content after slides left	
`Opt Click`		<u>Erase</u> Tool: Delete All Later Parts/Events	

`⌘ X`		Cut	`Opt V` ★	Paste at Origin
`⌘ ⇧ X`		Cut Time (Ripple)		source's original time position
		uses range selection or locators content after slides left	`⇧ V` ★	Paste Relative to Cursor
				match copied offset from cursor
`⌘ C`	★	<u>Copy</u>	`⌘ ⇧ V`	Paste Time (Ripple)
`⌘ V`	★	Paste		content after slides right

Duplicate/Repeat

`⌘ D`	★	<u>D</u>uplicate Selection	`Opt Drag`	Resize Handle: Duplicate / Repeat
`⌘ K`		Repeat Selection	`⇧ Drag`	Repeat Handle: Shared Copies of MIDI Part
		("<u>K</u>ount Times")		

Group Editing, Locking

`K`	Group Editing (Folder Tracks)	
	("<u>K</u>omrades"); toggles	
`⌘ G/U`	<u>G</u>roup/<u>U</u>ngroup Selected Parts/Events	
	shown by group badge in upper right corner	
`⌘ ⇧ L/U`	<u>L</u>ock/<u>U</u>nlock Selected Parts/Events	
	hit 2x for Lock Event Attributes dialog	

Muting Parts/Events

`7`	Mute Tool
`⇧ M/U`	<u>M</u>ute/<u>U</u>nmute Selection
`Opt M`	Toggle Muted State

Fades, Crossfades, Envelopes

`A`	Adjust Fades to Range	
	fades in before range, out after	
`X`	★	Crossfade ("<u>X</u>-fade")
		hit 2x for Crossfade Editor dialog

Audio: Musical Definition Grid, Free Warp

`⇧ Q`	Auto Adjust Definition Grid	
	based on current grid resolution	
`⇧ Click`	Remove Grid / Warp Line	
	in Manual Adjust / Free Warp	

(3) Editing (contd.)

Audio: Hitpoints & Hitpoints Editing

`Opt B/N`	Prev ("Back") / Next Hitpoint	`⌘ Opt Click`	Reset Hitpoint
`Opt Click`	Add Hitpoint		to original detected position
`⇧ Click`	Remove Hitpoint	`Tab`	Select & Play Next Slice

Audio: VariAudio Editing

`⌘`	Absolute Pitch Snap Mode	`⇧`	Pitch Snap Off
`Opt`	Relative Pitch Snap Mode	`Opt Click`	MIDI Input Button: Toggle Step Mode

Comping (in Track Lanes)

with [1] Object Selection Tool

`Click`	Select	`Drag ←/→`	Resize/Move Event
	but do not bring to front		just affects current track lane
`U`	Bring to Front ("Uncover")	`⌘ Opt Drag`	Slip Edit Event
	front audio event plays back		moves audio within event bounds
`Click`	Comp Handle: Toggle Front	`⌘ Click`	Play (Audition)
			click & hold
		`Opt Click`	Split Event
			just affects current track lane

with [2] Range Selection Tool

`Dbl-Click`	Create New Comp Range
	glues/splits at endpoints & brings to front

with Comp Tool

`Click`	Toggle to Front	`Drag ←/→`	Resize All Aligned Events
`⇧ Click`	Select		affects events w/ same start/end
	but do not bring to front	`⌘ Opt Drag`	Slip Edit Event
`Drag Range`	Create New Comp Range		moves audio within event bounds
	glues/splits at endpoints	`⌘ Click`	Play (Audition)
	& brings to front		click & hold
`Drag ←/→`	Adjust Split Point	`Opt Click`	Split All Events
	for a previously split event		across all track lanes

(4) Mixing & Mastering

MixConsole: Volume Faders & Panners

⌘ ⇧ ↑/↓	Adjust Volume ±1 dB		⌘ ⇧ ←/→	Adjust Panning ±10%
	for 1 selected track (or link group)			for 1 selected track (or link group)
Drag+Drop	<u>Track Name</u>: Copy MixConsole Channel Settings (onto another track)			
	including routing, inserts, sends, fader, panner, *etc.*			

<u>Stereo Combined Panner</u>

Drag ←/→	Move Center (L/R Together)	**Opt Drag ←/→**	Move L/R Independently

MixConsole: Link Groups

Opt	★	Temp. Skip Channel Linking	⇧ **Opt**	★	Q-Link Temp. Link Mode
		adjust control: only affect 1 track			selected tracks as link group

MixConsole: Channel Racks, Audio Effects

Drag+Drop	★	<u>Section Header</u>: Copy Rack (onto another track)
		e.g. copy all Insert effects
Opt Drag+Drop		<u>Section Header</u>: Move Rack (to another track)
⇧ **Opt Click**	★	<u>Slot Bypass Buttons</u>: Toggle Slot for Selected Tracks
		e.g. bypass same insert plug-in in same slot across multiple tracks

Monitoring & Meters

M	★	<u>Mute Selected Tracks</u>	⌘ **Click**	★	<u>S Button</u>: Exclusive Solo
S	★	<u>Solo Selected Tracks</u>			mutes any prev soloed tracks
			⌘ **Opt Click**	★	<u>S Button</u>: Solo Defeat
					won't mute when others soloed
Opt Click	★	Reset Meters			

Automation

F6	Show/Hide Automation Panel
Opt R/W	Toggle <u>R</u>ead/<u>W</u>rite Automation (All Tracks)

Automation Curve & MIDI CC Editing

Click		<u>Object Selection</u>: Add 1 Node
Opt Drag	★	<u>Object Selection</u>: Draw Curve
		temp. Draw Tool: multiple nodes
Dbl-Click		<u>Curve Handle</u>: Reset to Linear
⌘		<u>"Smart Controls"</u>: Edit Multiple Tracks/Lanes
		with multiple nodes selected over multiple lanes

Line & Shape Tools

⌘	Toggle Concavity/Phase	⇧	Adjust Slope/Period
	press ⌘ 1x, don't hold		follows snap if on
⌘ **Opt**	Slip Edit Phase	⌘ ⇧	Adjust Triangle Points or
	adjusts start & end point together		Square Pulse Width
			e.g. can create sawtooth

Quick Controls

⌘ **Click**	<u>Slot</u>: Show Full Automatable Params Menu
	can control different tracks or global state

Surround Sound: Panners & Control Room Channel Displays

`Click`	<u>Speaker Channel</u>: Solo
`⌘ Click`	<u>Speaker Channel</u>: Exclusive Solo
`⇧ Click`	<u>Speaker Channel</u>: Mute
`Opt Click`	<u>Speaker Channel</u>: Disable Channel
	only for VST MultiPanner

Workspaces (Global/Project Window Layout Presets)

`Opt Num 0`	Switch to "No Workspace"	`⌘ Num 0`	Add Workspace
`Opt Num 1-9`	Switch to Workspace #1-9		dialog prompts global or project
		`Opt U`	<u>U</u>pdate Current Workspace

On-Screen Keyboard (Virtual MIDI Keyboard)

`Opt K`	Show/Hide On-Screen <u>K</u>eyboard

`⌘ Click`	Reset Pitch / Mod Wheel		
`Opt ↑/↓`	Adjust Velocity	`Drag ←/→`	<u>Piano Key</u>: Pitch Bend
`←/→`	Adjust Octave Offset	`Drag ↑/↓`	<u>Piano Key</u>: Mod Wheel

Keyboard Focus & Navigation

`Tab`	Keyboard Focus Next Zone
`⇧ Tab`	Keyboard Focus Prev Zone

`↑/↓/←/→`	Move Keyboard Focus
`Opt A`	<u>A</u>ctivate/Deactivate Focused Object (if toggle-able)
`Opt E`	<u>E</u>xpand/Reduce Focused Object
	e.g. works for MixConsole Channel Racks
`⌘ Space`	Toggle Selection (of focused row)
	e.g. works in Media Pool, Project Browser

`⌘ Opt ←/→`	Show Prev/Next Tab
	e.g. in Lower Zone Editors, Left/Right Zones
`PgUp/PgDn`	Show Prev/Next Page
	e.g. in MediaBay / Media Rack