

Cubase Pro 11: Shortcuts Cheat Sheet (Windows)

Show/Hide Windows, Zones, & Common UIs

F2	Transport Panel	Ctrl Alt L ★	<u>L</u> eft Zone
F3 ★	MixConsole Window	Ctrl Alt R ★	<u>R</u> ight Zone
Alt F3	Lower Zone MixConsole	Ctrl Alt B	Lower Zone ("B <u>o</u> ttom")
F4	Audio Connections	Ctrl Alt U	<u>U</u> pper Zone
F5	MediaBay Window		MixConsole: Channel Racks
F6	Automation Panel		
F7	Direct Offline Processing	Ctrl I ★	<u>I</u> nfо Line
F8 ★	Video Player Window	Alt O	Project Window <u>O</u> verview
F11	VST Instruments Window	Ctrl Alt T	Bottom <u>T</u> ransport Bar
F12	Audio Performance Window		
Ctrl B	Project <u>B</u> rowser Window	Enter ★	Default Editor
Ctrl M	<u>M</u> arkers Window	or Db1-Click	for selected parts/events
Ctrl P	Media <u>P</u> ool Window	Ctrl R	MIDI S <u>o</u> re Editor
Ctrl T ★	<u>T</u> empo Track Editor		for selected MIDI parts
		Ctrl ↑ I	Edit <u>I</u> n-Place
			for selected tracks

General Controls

Ctrl Click ★	Reset to Default Value	Ctrl ★	Constrain Direction
Db1-Click ★	Type In Exact Value		locks vertically or horizontally
↑ ★	Fine Adjust Control	Alt ★	Copy (instead of move)

Tools

Right-Click	Open Toolbox Popup
F9/F10	Prev/Next Tool
↑ Alt 1	Combine Selection Tools object (lower) + range (upper)
1 ★	Object Selection Tool hit again to toggle mode
2 ★	Range Selection Tool
3	Split Tool (scissors)
4	Glue Tool
5	Erase Tool
6	Zoom Tool
7	Mute Tool
8 ★	Draw Tool (pencil)
9	Play/Scrub Tool hit again to toggle mode
0	Drumstick Tool

Undo/Redo History

Ctrl Z ★	Undo
Ctrl ↑ Z ★	Redo
Alt Z	MixConsole Undo
↑ Alt Z	MixConsole Redo

Inspectors

Ctrl Click	Toggle Section without closing others
↑ Click	<u>V</u> isibility: Show Only Selected Track click on checkmark
Enter	<u>V</u> isibility: Toggle Multiple w/ multiple tracks selected

Info Line

Ctrl I ★	Show/Hide <u>I</u> nfо Line
Ctrl Enter ★	Set Same (Absolute) Value for all selected parts/events

Playback, Transport, Cursor, Locators

Playback & Transport

Space	★	Start/Stop Playback	Num /	Toggle Cycle (Loop) Mode
Alt Space	★	Play Selection Range stops at selection end	Num -/+	Rewind/Forward
			↑ Num -/+	Fast Rewind/Forward
Alt P	★	Loop Selection Range ("Place Locators"); starts playback	↑ Alt T	Activate External Sync ("Time")
Num *	★	Start Recording		

Cursor & Locators

F	Toggle Auto-Scroll ("Follow")	Alt C	Toggle Stationary Cursor requires auto-scroll on
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Set Cursor Position

L	★	Locate Selection Start	, or Num .	★	Cursor to Project Start (RTZ) jumps: time 0, start (if different)
↑ Alt Click	★	Set Cursor Position	B/N	★	Prev ("Back") / Next Event
Click		<u>Ruler (lower)</u> : Set Cursor	↑ B/N	★	Prev ("Back") / Next Marker
↑ P		Type Cursor <u>P</u> osition	↑ 1-9		Jump to Marker #1-9
Click		<u>Locator Buttons</u> : Set Cursor to L/R Locator in Bottom Transport Bar	Dbl-Click		<u>Marker Event</u> : Set Cursor
			Alt B/N		Prev ("Back") / Next Hitpoint in audio editors
Num 1/2		Set Cursor to L/R Locator	Ctrl Num -/+		Nudge Cursor (by grid)

Set Left/Right Locators

P	★	Locators to Selection Range ("Place Locators")	Alt Click	<u>Locator Buttons</u> : Set L/R Locator to Cursor in Bottom Transport Bar
Drag Range	★	<u>Ruler (upper)</u> : Set Locators	Ctrl Num 1/2	Set L/R Locator to Cursor
Ctrl Click		<u>Ruler (upper)</u> : Set Left		
Alt Click		<u>Ruler (upper)</u> : Set Right		
↑ L/R		Type <u>L/R</u> Locator Position	↑ Num 1-9	To Cycle Marker #1-9
↑ D		Type Locator <u>D</u> uration	Dbl-Click	<u>Cycle Marker Event</u> : Set

Grid, Snap, Quantize, Time Formats

J	★	Toggle Snap ("Justify")
Ctrl	★	Temp. Disable Snap hold while copying/moving
Q	★	Apply <u>Q</u> uantize
.	★	Exchange Primary/Secondary Time Formats

Zooming, Scrolling

Drag ↑/↓	★	<u>Ruler (lower)</u> : Zoom Out/In		
Drag ←/→	★	<u>Piano Roll (left)</u> : Zoom Out/In (vert.)		
G/H	★	Zoom Out/In	Z	<u>Z</u> oom In Selected Tracks
↑ G/H	★	Zoom Out/In (vert.)	Ctrl ↑/↓	★ <u>Z</u> oom Tracks Out/In (vert.)
Alt G/H		Waveforms Zoom Out/In	Ctrl Drag ↑/↓	Change All Track Heights when vertically resizing any track
↑ F	★	Zoom <u>F</u> ull		
↑ E		Zoom to <u>E</u> vent/Part within editor windows	6	Zoom Tool
Alt S		Zoom to <u>S</u> election ★re-map: Zoom to Selection (Horiz.)	Click	<u>Z</u> oom Tool: Zoom In
			Alt Click	<u>Z</u> oom Tool: Zoom Out
			Drag Box	<u>Z</u> oom Tool: Zoom to Box
Home		Scroll Up to First Track	Alt Dbl-Click	Zoom to Cycle Marker on Cycle Marker event
End		Scroll Down to Last Track		

Project Window Overview

Alt O	Show/Hide Project Window <u>O</u> verview
Click	<u>U</u> pper Half: Move Center Point of Visible Area
Drag Box	<u>U</u> pper Half: Select New Visible Area
Drag ←/→	<u>L</u> ower Half: Resize/Move Visible Area drag edges to resize; drag within to move

Selecting

Ctrl A	Select <u>A</u> ll
Ctrl ↑ A	Select None
Ctrl Alt I	<u>I</u> nvert Selection

with [1] Object Selection Tool

↑ Click	Extend Selection to Item for contiguous multi-select
Ctrl Click	★ Individually Toggle Item for non-contiguous multi-select
Ctrl Click	<u>T</u> rack <u>L</u> ist: Deselect Track allows deselecting all tracks
Ctrl Click	<u>P</u> iano <u>R</u> oll: Select by Pitch all notes w/ same pitch/octave
↑ Dbl-Click	<u>M</u> IDI <u>E</u> ditors: Select by Pitch all following notes w/ same pitch
←/→	★ Select Prev/Next Part/Event in Project Window and editors
↑/↓	★ Select Nearest Part/Event on Prev/Next Track in Project Window only
↑ ↑/↓/←/→	Move Selection Bounds (↑ ↑/↓ is different in editors)

with [2] Range Selection Tool

Ctrl Click	Exclude Track from Selection (toggle)
Ctrl ↑	Select in All Tracks
E	Set Left Bound to Cursor ("E <u>m</u> bark")
D	Set Right Bound to Cursor ("D <u>i</u> sembark")
Ctrl ←/→	Nudge Both Bounds
Alt ←/→	Nudge Left Bound
↑ Alt ←/→	Nudge Right Bound

(1) Project Setup

Project Files & Setup

Ctrl N	<u>N</u> ew Project	Ctrl Alt S	<u>S</u> ave New Project Version
Ctrl O	<u>O</u> pen Project	↑ S	Project <u>S</u> etup
Ctrl S	<u>S</u> ave Project	Ctrl W	Close Project (" <u>W</u> indow")
Ctrl ↑ S	<u>S</u> ave Project As...	Ctrl Q	<u>Q</u> uit

Track List & Routing

T	★	Add <u>T</u> rack(s)
↑ Delete		Remove Selected Track(s)
Ctrl Enter		Rename Track + Parts/Events when renaming a track
Ctrl F		<u>F</u> ind Track by Name
Click		<u>T</u> rack I/O: Assign Just to Current Track
↑ Click		<u>T</u> rack I/O: Assign Incrementing to Selected Tracks e.g. Track1 to Out1, Track2 to Out2, ...
↑ Alt Click	★	<u>T</u> rack I/O: Assign Same to All Selected Tracks
Click		<u>D</u> irect Routing: Toggle Output On/Off
↑ Click		<u>D</u> irect Routing: Enable "Summing Mode" (multiple outs) when enabled: blue instead of green

Colors (Tracks, Parts/Events)

↑ Alt C	★	<u>C</u> olorize Selected Parts/Events or Tracks opens popup; parts/events take precedence if any are selected
↑ Alt S		Project Colors <u>S</u> etup
Wheel ↑/↓		<u>C</u> olor Tool Button: Cycle through Colors with mouse hovered over tool button
Click		<u>C</u> olor Tool: Apply Color to Selected Parts/Events
Ctrl Click		<u>C</u> olor Tool: Colorize Selected Parts/Events opens popup
Alt Click		<u>C</u> olor Tool: Eyedropper (Copy Color) from clicked part/event

(2) Writing & Recording

Importing Media (Audio & MIDI)

↑ **Drag** Replace Existing Audio Clip
drag audio from Media Rack/Bay or files

MediaBay

F5	Show/Hide MediaBay	Ctrl Alt Num 2	Show/Hide Previewer
↑ Enter	Preview Start/Stop	Ctrl Alt Num 4	Show/Hide File Browser
↑ Num /	Toggle Preview Cycle (Loop)	Ctrl Alt Num 5	Show/Hide Filters
		Ctrl Alt Num 6	Show/Hide Attributes

Recording

R	Record Arm Selected Tracks	Num * ★	Start Recording
C ★	Toggle Metronome <u>C</u> lick	↑ Num * ★	Retrospective MIDI Record from previous playback

Track Versions

Ctrl ↑ N	<u>N</u> ew Track Version
Ctrl ↑ D	<u>D</u> uplicate Track Version
Ctrl ↑ G	Prev Track Version
Ctrl ↑ H	Next Track Version

Punch In/Out

I/O	Toggle Punch <u>I</u> n/ <u>O</u> t
↑ I/O	Type Punch <u>I</u> n/ <u>O</u> t Position if unlocked & enabled
Alt Click	<u>P</u> unch <u>B</u> uttons: Set to Cursor Position

MIDI/Audio Parts

General

Alt ★ Object Selection: Temp. Draw Tool
when there is no existing content underneath

In Project Window

Drag Box ★ Draw Tool: Create New Part

Dbl-Click ★ Object Selection: Create New Part between Locators

MIDI Programming: MIDI Editors

Alt 1 ★	Insert Length 1/1	Alt 6	Insert Length 1/32
Alt 2 ★	Insert Length 1/2	Alt 7	Insert Length 1/64
Alt 3 ★	Insert Length 1/4	Alt 8	Insert Length 1/128
Alt 4 ★	Insert Length 1/8	Alt . ★	Toggle Dotted Insert Length
Alt 5 ★	Insert Length 1/16	Alt , ★	Toggle Triplet Insert Length

↑/↓ ★ Transpose by Semitone

↑ ↑/↓ ★ Transpose by Octave

Drag → ★ Drum Editor: Drum Roll
i.e. add multiple repeated notes

Ctrl ↑ **Drag** ★ Edit Velocity
drag ↑/↓

Dbl-Click ★ Object Selection: Add Note

Alt L ★ Show/Hide Controller Lanes

While Drawing Note (with mouse held down)

Drag ←/→ ★	Adjust Length (End)	Drag ↑/↓ ★	Adjust Velocity
↑ Drag ←/→	Adjust Start	Alt Drag ↑/↓	Adjust Pitch

(2) Writing and Recording (contd.)

Tempo, Time Signatures, Bars

- Ctrl T** ★ Show/Hide Tempo Track Editor
- ↑ T** Type Tempo at Cursor
changes prev tempo event (doesn't add new)
- ↑ C** Type Time Signature ("Count") at Cursor
changes prev signature event (doesn't add new)
must have Time Signature toolbar input visible
- Ctrl ↑ E** ★ Insert Silence ("Empy")
uses range selection or locators; w/ all selected, can use to insert bars

Markers

- Ctrl M** Show/Hide Markers Window
- Insert** Insert Marker
Windows only; no macOS equivalent
- Ctrl 1-9** Insert/Move Marker #1-9
- Ctrl Drag Box** Draw Tool: Insert Cycle Marker
can then release Ctrl to re-enable snap
- ↑ B/N** ★ Prev ("Back") / Next Marker
- ↑ 1-9** Cursor to Marker #1-9
- ↑ Num 1-9** Locators to Cycle Marker #1-9
- Db1-Click** Marker Event: Set Cursor/Locators
- Alt Db1-Click** Cycle Marker Event: Zoom

Chords, Scales

- Ctrl ↑ C** Show/Hide Chord Pads
- Alt Drag ↑/↓** Chord Editng: Cycle through Chord Qualities
insert chord actions (in Key Editor inspector section)

(3) Editing

Move/Copy, Resize, Trim

- Ctrl** ★ Temp. Disable Snap
within track
- Ctrl** ★ Constrain Time Position
across tracks/pitches
- Drag** Object Selection: Move Part/Event
- Alt Drag** ★ Object Selection: Copy Part/Event
- ↑ Alt Drag** Object Selection: Shared Copy of MIDI Part
- Ctrl Alt Drag** Object Selection: Slip Edit Events
moves content within part/event
- Ctrl L** Move to Cursor ("Line")
- Ctrl ↑ E** ★ Range Selection: Insert Silence ("Empy")
uses range selection or locators; ripple edit: content after slides right
- Ctrl ←/→** Nudge Left/Right (by grid)
- Alt ←/→** Trim Start (by grid)
- ↑ Alt ←/→** Trim End (by grid)
- Ctrl Drag ↑/↓** Trim Tool: Trim Vertical Line
useful to align chord notes
- Alt** Trim Tool: Trim Start
instead of end

(3) Editing (contd.)

Split/Glue

Alt	★	<u>Object Selection</u> : Temp. Split Tool		
		when there is existing content underneath		
↑ X	★	<u>Range Selection</u> : Split Range		
Alt X	★	Split Parts/Events at Cursor		
		selected only (or all, if none selected)		
3		Split Tool (scissors)	4	Glue Tool
Alt Click		<u>Split Tool</u> : Split into Multiple Equal Segments	Alt Click	<u>Glue Tool</u> : Glue All Later Events

Delete, Cut/Copy/Paste

Delete	★	Delete Selection		
or Backspace		leaves hole, except Audio Sample Editor		
↑ Backspace		Delete Time (Ripple)		
		uses range selection or locators; content after slides left		
Alt Click		<u>Erase Tool</u> : Delete All Later Parts/Events		
Ctrl X		Cut	Alt V	★ Paste at Origin
Ctrl ↑ X		Cut Time (Ripple)		source's original time position
		uses range selection or locators	↑ V	★ Paste Relative to Cursor
		content after slides left		match copied offset from cursor
Ctrl C	★	<u>C</u> opy	Ctrl ↑ V	Paste Time (Ripple)
Ctrl V	★	Paste		content after slides right

Duplicate/Repeat

Ctrl D	★	<u>D</u> uplicate Selection	Alt Drag	<u>Resize Handle</u> : Duplicate / Repeat
Ctrl K		Repeat Selection		<u>Repeat Handle</u> : Shared Copies of MIDI Part
		("Kount Times")	↑ Drag	

Group Editing, Locking

K		Group Editing (Folder Tracks)
		("Komrades"); toggles
Ctrl G/U		<u>G</u> roup/ <u>U</u> ngroup Selected Parts/Events
		shown by group badge in upper right corner
Ctrl ↑ L/U		<u>L</u> ock/ <u>U</u> nlOCK Selected Parts/Events
		hit 2x for Lock Event Attributes dialog

Muting Parts/Events

7		Mute Tool
↑ M/U		<u>M</u> ute/ <u>U</u> nmute Selection
Alt M		Toggle Muted State

Fades, Crossfades, Envelopes

A		<u>A</u> adjust Fades to Range
		fades in before range, out after
X	★	Crossfade ("X-fade")
		hit 2x for Crossfade Editor dialog

Audio: Musical Definition Grid, Free Warp

↑ Q		Auto Adjust Definition Grid	↑ Click	Remove Grid / Warp Line
		based on current grid resolution		in Manual Adjust / Free Warp

(3) Editing (contd.)

Audio: Hitpoints & Hitpoints Editing

Alt B/N	Prev ("Back") / Next Hitpoint	ctrl Alt Click	Reset Hitpoint
Alt Click	Add Hitpoint		to original detected position
↑ Click	Remove Hitpoint	Tab	Select & Play Next Slice

Audio: VariAudio Editing

ctrl	Absolute Pitch Snap Mode	Alt Click	<u>MIDI Input Button</u> : Toggle
Alt	Relative Pitch Snap Mode		Step Mode
↑	Pitch Snap Off		

Comping (in Track Lanes)

with [1] Object Selection Tool

Click	Select	Drag ←/→	Resize/Move Event
	but do not bring to front		just affects current track lane
U	Bring to Front ("Uncover")	ctrl Alt Drag	Slip Edit Event
	front audio event plays back		moves audio within event bounds
Click	<u>Comp Handle</u> : Toggle Front	ctrl Click	Play (Audition)
			click & hold
		Alt Click	Split Event
			just affects current track lane

with [2] Range Selection Tool

Db1-Click	Create New Comp Range
	glues/splits at endpoints & brings to front

with Comp Tool

Click	Toggle to Front	Drag ←/→	Resize All Aligned Events
↑ Click	Select		affects events w/ same start/end
	but do not bring to front	ctrl Alt Drag	Slip Edit Event
Drag Range	Create New Comp Range		moves audio within event bounds
	glues/splits at endpoints	ctrl Click	Play (Audition)
	& brings to front		click & hold
Drag ←/→	Adjust Split Point	Alt Click	Split All Events
	for a previously split event		across all track lanes

(4) Mixing & Mastering

MixConsole: Volume Faders & Panners

Ctrl ↑ ↑/↓	Adjust Volume ±1 dB for 1 selected track (or link group)	Ctrl ↑ ←/→	Adjust Panning ±10% for 1 selected track (or link group)
Drag+Drop	<u>Track Name</u> : Copy MixConsole Channel Settings (onto another track) including routing, inserts, sends, fader, panner, <i>etc.</i>		

Stereo Combined Panner

Drag ←/→	Move Center (L/R Together)	Alt Drag ←/→	Move L/R Independently
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MixConsole: Link Groups

Alt ★	Temp. Skip Channel Linking adjust control: only affect 1 track	↑ Alt ★	Q-Link Temp. Link Mode selected tracks as link group
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MixConsole: Channel Racks, Audio Effects

Drag+Drop ★	<u>Section Header</u> : Copy Rack (onto another track) <i>e.g.</i> copy all Insert effects
Alt Drag+Drop	<u>Section Header</u> : Move Rack (to another track)
↑ Alt Click ★	<u>Slot Bypass Buttons</u> : Toggle Slot for Selected Tracks <i>e.g.</i> bypass same insert plug-in in same slot across multiple tracks

Monitoring & Meters

M ★	<u>M</u> ute Selected Tracks	Ctrl Click ★	<u>S</u> Button: Exclusive Solo mutes any prev soloed tracks
S ★	<u>S</u> olo Selected Tracks	Ctrl Alt Click ★	<u>S</u> Button: Solo Defeat won't mute when others soloed
Alt Click ★	Reset Meters		

Automation

F6	Show/Hide Automation Panel
Alt R/W	Toggle <u>R</u> ead/ <u>W</u> rite Automation (All Tracks)

Automation Curve & MIDI CC Editing

Click	<u>Object Selection</u> : Add 1 Node
Alt Drag ★	<u>Object Selection</u> : Draw Curve temp. Draw Tool: multiple nodes
Dbl-Click	<u>Curve Handle</u> : Reset to Linear
Ctrl	<u>"Smart Controls"</u> : Edit Multiple Tracks/Lanes with multiple nodes selected over multiple lanes

Line & Shape Tools

Ctrl	Toggle Concavity/Phase press Ctrl 1x, don't hold	↑	Adjust Slope/Period follows snap if on
Ctrl Alt	Slip Edit Phase adjusts start & end point together	Ctrl ↑	Adjust Triangle Points or Square Pulse Width <i>e.g.</i> can create sawtooth

Quick Controls

Ctrl Click	<u>Slot</u> : Show Full Automatable Params Menu can control different tracks or global state
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Surround Sound: Panners & Control Room Channel Displays

Click	<u>S</u> peaker Channel: Solo
Ctrl Click	<u>S</u> peaker Channel: Exclusive Solo
⇧ Click	<u>S</u> peaker Channel: Mute
Alt Click	<u>S</u> peaker Channel: Disable Channel
only for VST MultiPanner	

Workspaces (Global/Project Window Layout Presets)

Alt Num 0	Switch to “No Workspace”	Ctrl Num 0	Add Workspace
Alt Num 1-9	Switch to Workspace #1-9		dialog prompts global or project
		Alt U	<u>U</u> ppdate Current Workspace

On-Screen Keyboard (Virtual MIDI Keyboard)

Alt K	Show/Hide On-Screen <u>K</u> eyboard		
Ctrl Click	Reset Pitch / Mod Wheel		
Alt ↑/↓	Adjust Velocity	Drag ←/→	<u>P</u> iano <u>K</u> ey: Pitch Bend
←/→	Adjust Octave Offset	Drag ↑/↓	<u>P</u> iano <u>K</u> ey: Mod Wheel

Keyboard Focus & Navigation

Tab	Keyboard Focus Next Zone
⇧ Tab	Keyboard Focus Prev Zone
↑/↓/←/→	Move Keyboard Focus
Alt A	<u>A</u> ctivate/Deactivate Focused Object (if toggle-able)
Alt E	<u>E</u> xpand/Reduce Focused Object
	<i>e.g. works for MixConsole Channel Racks</i>
Ctrl Space	Toggle Selection (of focused row)
	<i>e.g. works in Media Pool, Project Browser</i>
Ctrl Alt ←/→	Show Prev/Next Tab
	<i>e.g. in Lower Zone Editors, Left/Right Zones</i>
PgUp/PgDn	Show Prev/Next Page
	<i>e.g. in MediaBay / Media Rack</i>