

Cubase Pro 11: Shortcuts Cheat Sheet (Windows)

Show/Hide Windows, Zones, & Common UIs

F2	Transport Panel	F12	Audio Performance Window
F3	MixConsole Window	Ctrl Alt L	<u>L</u> eft Zone
Alt F3	Lower Zone MixConsole	Ctrl Alt R	<u>R</u> ight Zone
F4	Audio Connections	Ctrl Alt B	Lower Zone (" <u>B</u> ottom")
F5	MediaBay Window	Ctrl Alt U	<u>U</u> pper Zone
F6	Automation Panel		MixConsole: Channel Racks
F7	Direct Offline Processing		
F8	Video Player Window	Ctrl I	<u>I</u> nfо Line
F11	VST Instruments Window	Alt O	Project Window <u>O</u> verview
		Ctrl Alt T	Bottom <u>T</u> ransport Bar
Ctrl B	Project <u>B</u> rowser Window	Enter	Default Editor
Ctrl M	<u>M</u> arkers Window	or Db1-Click	for selected parts/events
Ctrl P	Media <u>P</u> ool Window	Ctrl R	MIDI Score Editor
Ctrl T	<u>T</u> empo Track Editor		for selected MIDI parts
		Ctrl ↑ I	Edit <u>I</u> n-Place
			for selected tracks

General Controls

Ctrl Click	Reset to Default Value	Ctrl	Constrain Direction
Db1-Click	Type In Exact Value		locks vertically or horizontally
↑	Fine Adjust Control	Alt	Copy (instead of move)

Tools

Right-Click	Open Toolbox Popup
F9/F10	Prev/Next Tool
↑ Alt 1	Combine Selection Tools object (lower) + range (upper)
1	Object Selection Tool hit again to toggle mode
2	Range Selection Tool
3	Split Tool (scissors)
4	Glue Tool
5	Erase Tool
6	Zoom Tool
7	Mute Tool
8	Draw Tool (pencil)
9	Play/Scrub Tool hit again to toggle mode
0	Drumstick Tool

Undo/Redo History

Ctrl Z	Undo
Ctrl ↑ Z	Redo
Alt Z	MixConsole Undo
↑ Alt Z	MixConsole Redo

Inspectors

Ctrl Click	Toggle Section without closing others
↑ Click	<u>V</u> isibility: Show Only Selected Track click on checkmark
Enter	<u>V</u> isibility: Toggle Multiple w/ multiple tracks selected

Info Line

Ctrl I	Show/Hide <u>I</u> nfо Line
Ctrl Enter	Set Same (Absolute) Value for all selected parts/events

Playback, Transport, Cursor, Locators

Playback & Transport

Space	Start/Stop Playback	Num /	Toggle Cycle (Loop) Mode
Alt Space	Play Selection Range stops at selection end	Num -/+	Rewind/Forward
		↑ Num -/+	Fast Rewind/Forward
Alt P	Loop Selection Range ("Place Locators"); starts playback		
Num *	Start Recording	↑ Alt T	Activate External Sync ("Time")

Cursor & Locators

F	Toggle Auto-Scroll ("Follow")	Alt C	Toggle Stationary <u>C</u> ursor requires auto-scroll on
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Set Cursor Position

L	<u>L</u> ocate Selection Start	, or Num .	Cursor to Project Start (RTZ) jumps: time 0, start (if different)
↑ Alt Click	Set Cursor Position		
Click	<u>R</u> uler (lower): Set Cursor	B/N	Prev ("Back") / <u>N</u> ext Event
↑ P	Type Cursor <u>P</u> osition	↑ B/N	Prev ("Back") / <u>N</u> ext Marker
		↑ 1-9	Jump to Marker #1-9
Click	<u>L</u> ocator Buttons: Set Cursor to L/R Locator in Bottom Transport Bar	Dbl-Click	<u>M</u> arker <u>E</u> vent: Set Cursor
		Alt B/N	Prev ("Back") / <u>N</u> ext Hitpoint in audio editors
Num 1/2	Set Cursor to L/R Locator	Ctrl Num -/+	Nudge Cursor (by grid)

Set Left/Right Locators

P	Locators to Selection Range ("Place Locators")	Alt Click	<u>L</u> ocator Buttons: Set L/R Locator to Cursor
Drag Range	<u>R</u> uler (upper): Set Locators		in Bottom Transport Bar
Ctrl Click	<u>R</u> uler (upper): Set Left	Ctrl Num 1/2	Set L/R Locator to Cursor
Alt Click	<u>R</u> uler (upper): Set Right		
↑ L/R	Type <u>L/R</u> Locator Position	↑ Num 1-9	To Cycle Marker #1-9
↑ D	Type Locator <u>D</u> uration	Dbl-Click	<u>C</u> ycle <u>M</u> arker <u>E</u> vent: Set

Grid, Snap, Quantize, Time Formats

J	Toggle Snap ("Justify")
Ctrl	Temp. Disable Snap hold while copying/moving
Q	Apply <u>Q</u> uantize
.	Exchange Primary/Secondary Time Formats

Zooming, Scrolling

Drag ↑/↓	<u>Ruler (lower)</u> : Zoom Out/In		
Drag ←/→	<u>Piano Roll (left)</u> : Zoom Out/In (vert.)		
G/H	Zoom Out/In	Z	<u>Z</u> oom In Selected Tracks
⌘ G/H	Zoom Out/In (vert.)	Ctrl ↑/↓	Zoom Tracks Out/In (vert.)
Alt G/H	Waveforms Zoom Out/In	Ctrl Drag ↑/↓	Change All Track Heights when vertically resizing any track
⌘ F	Zoom <u>F</u> ull		
⌘ E	Zoom to <u>E</u> vent/Part within editor windows	6	Zoom Tool
Alt S	Zoom to <u>S</u> election ★re-map: Zoom to Selection (Horiz.)	Click	<u>Z</u> oom <u>T</u> ool: Zoom In
		Alt Click	<u>Z</u> oom <u>T</u> ool: Zoom Out
		Drag Box	<u>Z</u> oom <u>T</u> ool: Zoom to Box
Home	Scroll Up to First Track	Alt Db1-Click	Zoom to Cycle Marker
End	Scroll Down to Last Track		on Cycle Marker event

Project Window Overview

Alt O	Show/Hide Project Window <u>O</u> verview
Click	<u>U</u> pper <u>H</u> alf: Move Center Point of Visible Area
Drag Box	<u>U</u> pper <u>H</u> alf: Select New Visible Area
Drag ←/→	<u>L</u> ower <u>H</u> alf: Resize/Move Visible Area drag edges to resize; drag within to move

Selecting

Ctrl A	Select <u>A</u> ll
Ctrl ⌘ A	Select None
Ctrl Alt I	I <u>n</u> vert Selection

with [1] Object Selection Tool

⌘ Click	Extend Selection to Item for contiguous multi-select
Ctrl Click	Individually Toggle Item for non-contiguous multi-select
Ctrl Click	<u>T</u> rack <u>L</u> ist: Deselect Track allows deselecting all tracks
Ctrl Click	<u>P</u> iano <u>R</u> oll: Select by Pitch all notes w/ same pitch/octave
⌘ Db1-Click	<u>M</u> IDI <u>E</u> ditors: Select by Pitch all following notes w/ same pitch
←/→	Select Prev/Next Part/Event in Project Window and editors
↑/↓	Select Nearest Part/Event on Prev/Next Track in Project Window only
⌘ ↑/↓/←/→	Move Selection Bounds (⌘ ↑/↓ is different in editors)

with [2] Range Selection Tool

Ctrl Click	Exclude Track from Selection (toggle)
Ctrl ⌘	Select in All Tracks
E	Set Left Bound to Cursor ("E <u>m</u> bark")
D	Set Right Bound to Cursor ("D <u>i</u> sembark")
Ctrl ←/→	Nudge Both Bounds
Alt ←/→	Nudge Left Bound
⌘ Alt ←/→	Nudge Right Bound

(1) Project Setup

Project Files & Setup

Ctrl N	<u>N</u> ew Project	Ctrl Alt S	<u>S</u> ave New Project Version
Ctrl O	<u>O</u> pen Project	↑ S	Project <u>S</u> etup
Ctrl S	<u>S</u> ave Project	Ctrl W	Close Project (" <u>W</u> indow")
Ctrl ↑ S	<u>S</u> ave Project As...	Ctrl Q	<u>Q</u> uit

Track List & Routing

T	A <u>D</u> d <u>T</u> rack(s)
↑ Delete	Remove Selected Track(s)
Ctrl Enter	Rename Track + Parts/Events when renaming a track
Ctrl F	<u>F</u> ind Track by Name
Click	<u>T</u> rack <u>I/O</u> : Assign Just to Current Track
↑ Click	<u>T</u> rack <u>I/O</u> : Assign Incrementing to Selected Tracks e.g. Track1 to Out1, Track2 to Out2, ...
↑ Alt Click	<u>T</u> rack <u>I/O</u> : Assign Same to All Selected Tracks
Click	<u>D</u> irect <u>R</u> outing: Toggle Output On/Off
↑ Click	<u>D</u> irect <u>R</u> outing: Enable "Summing Mode" (multiple outs) when enabled: blue instead of green

Colors (Tracks, Parts/Events)

↑ Alt C	<u>C</u> olorize Selected Parts/Events or Tracks opens popup; parts/events take precedence if any are selected
↑ Alt S	Project Colors <u>S</u> etup
Wheel ↑/↓	<u>C</u> olor <u>T</u> ool <u>B</u> utton: Cycle through Colors with mouse hovered over tool button
Click	<u>C</u> olor <u>T</u> ool: Apply Color to Selected Parts/Events
Ctrl Click	<u>C</u> olor <u>T</u> ool: Colorize Selected Parts/Events opens popup
Alt Click	<u>C</u> olor <u>T</u> ool: Eyedropper (Copy Color) from clicked part/event

(2) Writing & Recording

Importing Media (Audio & MIDI)

↑ **Drag** Replace Existing Audio Clip
drag audio from Media Rack/Bay or files

MediaBay

F5	Show/Hide MediaBay	Ctrl Alt Num 2	Show/Hide Previewer
↑ Enter	Preview Start/Stop	Ctrl Alt Num 4	Show/Hide File Browser
↑ Num /	Toggle Preview Cycle (Loop)	Ctrl Alt Num 5	Show/Hide Filters
		Ctrl Alt Num 6	Show/Hide Attributes

Recording

R	Record Arm Selected Tracks	Num *	Start Recording
C	Toggle Metronome <u>C</u> lick	↑ Num *	Retrospective MIDI Record from previous playback

Track Versions

Ctrl ↑ N	<u>N</u> ew Track Version
Ctrl ↑ D	<u>D</u> uplicate Track Version
Ctrl ↑ G	Prev Track Version
Ctrl ↑ H	Next Track Version

Punch In/Out

I/O	Toggle Punch <u>I</u> n/ <u>O</u> ut
↑ I/O	Type Punch <u>I</u> n/ <u>O</u> ut Position if unlocked & enabled
Alt Click	<u>P</u> unch <u>B</u> uttons: Set to Cursor Position

MIDI/Audio Parts

General

Alt Object Selection: Temp. Draw Tool
when there is no existing content underneath

In Project Window

Drag Box	<u>D</u> raw Tool: Create New Part
Db1-Click	<u>O</u> bject <u>S</u> election: Create New Part between Locators

MIDI Programming: MIDI Editors

Alt 1	Insert Length 1/1	Alt 6	Insert Length 1/32
Alt 2	Insert Length 1/2	Alt 7	Insert Length 1/64
Alt 3	Insert Length 1/4	Alt 8	Insert Length 1/128
Alt 4	Insert Length 1/8	Alt .	Toggle Dotted Insert Length
Alt 5	Insert Length 1/16	Alt ,	Toggle Triplet Insert Length

↑/↓	Transpose by Semitone	Ctrl ↑ Drag	Edit Velocity drag ↑/↓
↑ ↑/↓	Transpose by Octave	Db1-Click	<u>O</u> bject <u>S</u> election: Add Note
Drag →	<u>D</u> rum <u>E</u> ditor: Drum Roll <i>i.e.</i> add multiple repeated notes	Alt L	Show/Hide Controller <u>L</u> anes

While Drawing Note (with mouse held down)

Drag ←/→	Adjust Length (End)	Drag ↑/↓	Adjust Velocity
↑ Drag ←/→	Adjust Start	Alt Drag ↑/↓	Adjust Pitch

(2) Writing and Recording (contd.)

Tempo, Time Signatures, Bars

Ctrl T	Show/Hide <u>T</u> empo Track Editor
↑ T	Type <u>T</u> empo at Cursor changes prev tempo event (doesn't add new)
↑ C	Type Time Signature (" <u>C</u> ount") at Cursor changes prev signature event (doesn't add new) must have Time Signature toolbar input visible
Ctrl ↑ E	Insert Silence (" <u>E</u> mpty") uses range selection or locators; w/ all selected, can use to insert bars

Markers

Ctrl M	Show/Hide <u>M</u> arkers Window
Insert	Insert Marker Windows only; no macOS equivalent
Ctrl 1-9	Insert/Move Marker #1-9
Ctrl Drag Box	<u>Draw Tool</u> : Insert Cycle Marker can then release Ctrl to re-enable snap
↑ B/N	Prev (" <u>B</u> ack") / <u>N</u> ext Marker
↑ 1-9	Cursor to Marker #1-9
↑ Num 1-9	Locators to Cycle Marker #1-9
Db1-Click	<u>Marker Event</u> : Set Cursor/Locators
Alt Db1-Click	<u>Cycle Marker Event</u> : Zoom

Chords, Scales

Ctrl ↑ C	Show/Hide <u>C</u> hord Pads
Alt Drag ↑/↓	<u>Chord Editing</u> : Cycle through Chord Qualities insert chord actions (in Key Editor inspector section)

(3) Editing

Move/Copy, Resize, Trim

Ctrl	Temp. Disable Snap within track	Ctrl	Constrain Time Position across tracks/pitches
Drag	<u>Object Selection</u> : Move Part/Event		
Alt Drag	<u>Object Selection</u> : Copy Part/Event		
↑ Alt Drag	<u>Object Selection</u> : Shared Copy of MIDI Part		
Ctrl Alt Drag	<u>Object Selection</u> : Slip Edit Events moves content within part/event		
Ctrl L	Move to Cursor (" <u>L</u> ine")		
Ctrl ↑ E	<u>Range Selection</u> : Insert Silence (" <u>E</u> mpty") uses range selection or locators; ripple edit: content after slides right		
Ctrl ←/→	Nudge Left/Right (by grid)	Ctrl Drag ↑/↓	<u>Trim Tool</u> : Trim Vertical Line useful to align chord notes
Alt ←/→	Trim Start (by grid)	Alt	<u>Trim Tool</u> : Trim Start instead of end
↑ Alt ←/→	Trim End (by grid)		

(3) Editing (contd.)

Split/Glue

Alt	<u>Object Selection</u> : Temp. Split Tool when there is existing content underneath		
↑ X	<u>Range Selection</u> : Split Range		
Alt X	Split Parts/Events at Cursor selected only (or all, if none selected)		
3	Split Tool (scissors)	4	Glue Tool
Alt Click	<u>Split Tool</u> : Split into Multiple Equal Segments	Alt Click	<u>Glue Tool</u> : Glue All Later Events

Delete, Cut/Copy/Paste

Delete or Backspace	Delete Selection leaves hole, except Audio Sample Editor		
↑ Backspace	Delete Time (Ripple) uses range selection or locators; content after slides left		
Alt Click	<u>Erase Tool</u> : Delete All Later Parts/Events		
Ctrl X	Cut	Alt V	Paste at Origin source's original time position
Ctrl ↑ X	Cut Time (Ripple) uses range selection or locators content after slides left	↑ V	Paste Relative to Cursor match copied offset from cursor
Ctrl C	<u>C</u> opy	Ctrl ↑ V	Paste Time (Ripple) content after slides right
Ctrl V	Paste		

Duplicate/Repeat

Ctrl D	<u>D</u> uplicate Selection	Alt Drag	<u>Resize Handle</u> : Duplicate / Repeat
Ctrl K	Repeat Selection ("Kount Times")	↑ Drag	<u>Repeat Handle</u> : Shared Copies of MIDI Part

Group Editing, Locking

K	Group Editing (Folder Tracks) ("Komrades"); toggles
Ctrl G/U	<u>G</u> roup/ <u>U</u> ngroup Selected Parts/Events shown by group badge in upper right corner
Ctrl ↑ L/U	<u>L</u> ock/ <u>U</u> nlock Selected Parts/Events hit 2x for Lock Event Attributes dialog

Muting Parts/Events

7	Mute Tool
↑ M/U	<u>M</u> ute/ <u>U</u> nmute Selection
Alt M	Toggle Muted State

Fades, Crossfades, Envelopes

A	<u>A</u> adjust Fades to Range fades in before range, out after
X	Crossfade (" <u>X</u> -fade") hit 2x for Crossfade Editor dialog

Audio: Musical Definition Grid, Free Warp

↑ Q	Auto Adjust Definition Grid based on current grid resolution	↑ Click	Remove Grid / Warp Line in Manual Adjust / Free Warp
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(3) Editing (contd.)

Audio: Hitpoints & Hitpoints Editing

Alt B/N	Prev ("Back") / Next Hitpoint	ctrl Alt Click	Reset Hitpoint
Alt Click	Add Hitpoint		to original detected position
↑ Click	Remove Hitpoint	Tab	Select & Play Next Slice

Audio: VariAudio Editing

ctrl	Absolute Pitch Snap Mode	Alt Click	<u>MIDI Input Button</u> : Toggle
Alt	Relative Pitch Snap Mode		Step Mode
↑	Pitch Snap Off		

Comping (in Track Lanes)

with [1] Object Selection Tool

Click	Select	Drag ←/→	Resize/Move Event
	but do not bring to front		just affects current track lane
U	Bring to Front ("Uncover")	ctrl Alt Drag	Slip Edit Event
	front audio event plays back		moves audio within event bounds
Click	<u>Comp Handle</u> : Toggle Front	ctrl Click	Play (Audition)
			click & hold
		Alt Click	Split Event
			just affects current track lane

with [2] Range Selection Tool

Dbl-Click	Create New Comp Range
	glues/splits at endpoints & brings to front

with Comp Tool

Click	Toggle to Front	Drag ←/→	Resize All Aligned Events
↑ Click	Select		affects events w/ same start/end
	but do not bring to front	ctrl Alt Drag	Slip Edit Event
Drag Range	Create New Comp Range		moves audio within event bounds
	glues/splits at endpoints	ctrl Click	Play (Audition)
	& brings to front		click & hold
Drag ←/→	Adjust Split Point	Alt Click	Split All Events
	for a previously split event		across all track lanes

(4) Mixing & Mastering

MixConsole: Volume Faders & Panners

Ctrl ↑ ↑/↓	Adjust Volume ±1 dB for 1 selected track (or link group)	Ctrl ↑ ←/→	Adjust Panning ±10% for 1 selected track (or link group)
Drag+Drop	<u>Track Name</u> : Copy MixConsole Channel Settings (onto another track) including routing, inserts, sends, fader, panner, <i>etc.</i>		

Stereo Combined Panner

Drag ←/→	Move Center (L/R Together)	Alt Drag ←/→	Move L/R Independently
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MixConsole: Link Groups

Alt	Temp. Skip Channel Linking adjust control: only affect 1 track	↑ Alt	Q-Link Temp. Link Mode selected tracks as link group
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MixConsole: Channel Racks, Audio Effects

Drag+Drop	<u>Section Header</u> : Copy Rack (onto another track) <i>e.g.</i> copy all Insert effects		
Alt Drag+Drop	<u>Section Header</u> : Move Rack (to another track)		
↑ Alt Click	<u>Slot Bypass Buttons</u> : Toggle Slot for Selected Tracks <i>e.g.</i> bypass same insert plug-in in same slot across multiple tracks		

Monitoring & Meters

M	<u>M</u> ute Selected Tracks	Ctrl Click	<u>S Button</u> : Exclusive Solo mutes any prev soloed tracks
S	<u>S</u> olo Selected Tracks	Ctrl Alt Click	<u>S Button</u> : Solo Defeat won't mute when others soloed
Alt Click	Reset Meters		

Automation

F6	Show/Hide Automation Panel
Alt R/W	Toggle <u>R</u> ead/ <u>W</u> rite Automation (All Tracks)

Automation Curve & MIDI CC Editing

Click	<u>Object Selection</u> : Add 1 Node
Alt Drag	<u>Object Selection</u> : Draw Curve temp. Draw Tool: multiple nodes
Dbl-Click	<u>Curve Handle</u> : Reset to Linear
Ctrl	<u>"Smart Controls"</u> : Edit Multiple Tracks/Lanes with multiple nodes selected over multiple lanes

Line & Shape Tools

Ctrl	Toggle Concavity/Phase press Ctrl 1x, don't hold	↑	Adjust Slope/Period follows snap if on
Ctrl Alt	Slip Edit Phase adjusts start & end point together	Ctrl ↑	Adjust Triangle Points or Square Pulse Width <i>e.g.</i> can create sawtooth

Quick Controls

Ctrl Click	<u>Slot</u> : Show Full Automatable Params Menu can control different tracks or global state
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Surround Sound: Panners & Control Room Channel Displays

Click	<u>S</u> peaker Channel: Solo
Ctrl Click	<u>S</u> peaker Channel: Exclusive Solo
⇧ Click	<u>S</u> peaker Channel: Mute
Alt Click	<u>S</u> peaker Channel: Disable Channel
only for VST MultiPanner	

Workspaces (Global/Project Window Layout Presets)

Alt Num 0	Switch to “No Workspace”	Ctrl Num 0	Add Workspace
Alt Num 1-9	Switch to Workspace #1-9		dialog prompts global or project
		Alt U	<u>U</u> ppdate Current Workspace

On-Screen Keyboard (Virtual MIDI Keyboard)

Alt K	Show/Hide On-Screen <u>K</u> eyboard		
Ctrl Click	Reset Pitch / Mod Wheel		
Alt ↑/↓	Adjust Velocity	Drag ←/→	<u>P</u> iano <u>K</u> ey: Pitch Bend
←/→	Adjust Octave Offset	Drag ↑/↓	<u>P</u> iano <u>K</u> ey: Mod Wheel

Keyboard Focus & Navigation

Tab	Keyboard Focus Next Zone
⇧ Tab	Keyboard Focus Prev Zone
↑/↓/←/→	Move Keyboard Focus
Alt A	<u>A</u> ctivate/Deactivate Focused Object (if toggle-able)
Alt E	<u>E</u> xpand/Reduce Focused Object
	<i>e.g. works for MixConsole Channel Racks</i>
Ctrl Space	Toggle Selection (of focused row)
	<i>e.g. works in Media Pool, Project Browser</i>
Ctrl Alt ←/→	Show Prev/Next Tab
	<i>e.g. in Lower Zone Editors, Left/Right Zones</i>
PgUp/PgDn	Show Prev/Next Page
	<i>e.g. in MediaBay / Media Rack</i>