

# Cubase Pro 11: Shortcuts Cheat Sheet (macOS)

## Show/Hide Windows, Zones, & Common UIs

<b>F2</b>	Transport Panel	<b>⌘ Alt L</b>	<u>L</u> eft Zone
<b>F3</b>	MixConsole Window	<b>⌘ Alt R</b>	<u>R</u> ight Zone
<b>Alt F3</b>	Lower Zone MixConsole	<b>⌘ Alt B</b>	Lower Zone (" <u>B</u> ottom")
<b>F4</b>	Audio Connections	<b>⌘ Alt U</b>	<u>U</u> pper Zone
<b>F5</b>	MediaBay Window		MixConsole: Channel Racks
<b>F6</b>	Automation Panel		
<b>F7</b>	Direct Offline Processing	<b>⌘ I</b>	<u>I</u> ntro Line
<b>F8</b>	Video Player Window	<b>Alt O</b>	Project Window <u>O</u> verview
<b>F11</b>	VST Instruments Window	<b>⌘ Alt T</b>	Bottom <u>T</u> ransport Bar
<b>F12</b>	Audio Performance Window		
<b>⌘ B</b>	Project <u>B</u> rowser Window	<b>Enter</b>	Default Editor
<b>⌘ M</b>	<u>M</u> arkers Window	or Dbl-Click	for selected parts/events
<b>⌘ P</b>	Media <u>P</u> ool Window	<b>⌘ R</b>	MIDI Score <u>E</u> ditor
<b>⌘ T</b>	<u>T</u> empo Track Editor		for selected MIDI parts
		<b>⌘ ↑ I</b>	Edit <u>I</u> n-Place
			for selected tracks

## General Controls

<b>⌘ Click</b>	Reset to Default Value	<b>⌘</b>	Constrain Direction
<b>Dbl-Click</b>	Type In Exact Value		locks vertically or horizontally
<b>↑</b>	Fine Adjust Control	<b>Alt</b>	Copy (instead of move)

## Tools

<b>Right-Click</b>	Open Toolbox Popup
<b>F9/F10</b>	Prev/Next Tool
<b>↑ Alt 1</b>	Combine Selection Tools object (lower) + range (upper)
<b>1</b>	Object Selection Tool hit again to toggle mode
<b>2</b>	Range Selection Tool
<b>3</b>	Split Tool (scissors)
<b>4</b>	Glue Tool
<b>5</b>	Erase Tool
<b>6</b>	Zoom Tool
<b>7</b>	Mute Tool
<b>8</b>	Draw Tool (pencil)
<b>9</b>	Play/Scrub Tool hit again to toggle mode
<b>0</b>	Drumstick Tool

## Undo/Redo History

<b>⌘ Z</b>	Undo
<b>⌘ ↑ Z</b>	Redo
<b>Alt Z</b>	MixConsole Undo
<b>↑ Alt Z</b>	MixConsole Redo

## Inspectors

<b>⌘ Click</b>	Toggle Section without closing others
<b>↑ Click</b>	<u>V</u> isibility: Show Only Selected Track click on checkmark
<b>Enter</b>	<u>V</u> isibility: Toggle Multiple w/ multiple tracks selected

## Info Line

<b>⌘ I</b>	Show/Hide <u>I</u> ntro Line
<b>⌘ Enter</b>	Set Same (Absolute) Value for all selected parts/events

# Playback, Transport, Cursor, Locators

## Playback & Transport

<b>Space</b>	Start/Stop Playback	<b>Num /</b>	Toggle Cycle (Loop) Mode
<b>Alt Space</b>	Play Selection Range stops at selection end	<b>Num -/+</b>	Rewind/Forward
		<b>⇧ Num -/+</b>	Fast Rewind/Forward
<b>Alt P</b>	Loop Selection Range ("Place Locators"); starts playback		
<b>Num *</b>	Start Recording	<b>⇧ Alt T</b>	Activate External Sync ("Time")

## Cursor & Locators

<b>F</b>	Toggle Auto-Scroll ("Follow")	<b>Alt C</b>	Toggle Stationary <u>C</u> ursor requires auto-scroll on
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### Set Cursor Position

<b>L</b>	<u>L</u> ocate Selection Start	<b>, or Num .</b>	Cursor to Project Start (RTZ) jumps: time 0, start (if different)
<b>⇧ Alt Click</b>	Set Cursor Position	<b>B/N</b>	Prev ("Back") / <u>N</u> ext Event
<b>Click</b>	<u>R</u> uler (lower): Set Cursor	<b>⇧ B/N</b>	Prev ("Back") / <u>N</u> ext Marker
<b>⇧ P</b>	Type Cursor <u>P</u> osition	<b>⇧ 1-9</b>	Jump to Marker #1-9
<b>Click</b>	<u>L</u> ocator Buttons: Set Cursor to L/R Locator in Bottom Transport Bar	<b>Dbl-Click</b>	<u>M</u> arker <u>E</u> vent: Set Cursor
		<b>Alt B/N</b>	Prev ("Back") / <u>N</u> ext Hitpoint in audio editors
<b>Num 1/2</b>	Set Cursor to L/R Locator	<b>⌘ Num -/+</b>	Nudge Cursor (by grid)

### Set Left/Right Locators

<b>P</b>	Locators to Selection Range ("Place Locators")	<b>Alt Click</b>	<u>L</u> ocator Buttons: Set L/R Locator to Cursor in Bottom Transport Bar
<b>Drag Range</b>	<u>R</u> uler (upper): Set Locators		Set L/R Locator to Cursor
<b>⌘ Click</b>	<u>R</u> uler (upper): Set Left	<b>⌘ Num 1/2</b>	
<b>Alt Click</b>	<u>R</u> uler (upper): Set Right		
<b>⇧ L/R</b>	Type <u>L/R</u> Locator Position	<b>⇧ Num 1-9</b>	To Cycle Marker #1-9
<b>⇧ D</b>	Type Locator <u>D</u> uration	<b>Dbl-Click</b>	<u>C</u> ycle <u>M</u> arker <u>E</u> vent: Set

## Grid, Snap, Quantize, Time Formats

<b>J</b>	Toggle Snap ("Justify")
<b>⌘</b>	Temp. Disable Snap hold while copying/moving
<b>Q</b>	Apply <u>Q</u> uantize
<b>.</b>	Exchange Primary/Secondary Time Formats

## Zooming, Scrolling

<b>Drag</b> ↑/↓	<u>Ruler (lower)</u> : Zoom Out/In		
<b>Drag</b> ←/→	<u>Piano Roll (left)</u> : Zoom Out/In (vert.)		
<b>G/H</b>	Zoom Out/In	<b>Z</b>	<u>Z</u> oom In Selected Tracks
↑ <b>G/H</b>	Zoom Out/In (vert.)	⌘ ↑/↓	<u>Z</u> oom Tracks Out/In (vert.)
<b>Alt G/H</b>	Waveforms Zoom Out/In	⌘ <b>Drag</b> ↑/↓	Change All Track Heights when vertically resizing any track
↑ <b>F</b>	Zoom <u>F</u> ull		
↑ <b>E</b>	Zoom to <u>E</u> vent/Part within editor windows	<b>6</b>	Zoom Tool
<b>Alt S</b>	Zoom to <u>S</u> election ★re-map: Zoom to Selection (Horiz.)	<b>Click</b>	<u>Z</u> oom <u>T</u> ool: Zoom In
		<b>Alt Click</b>	<u>Z</u> oom <u>T</u> ool: Zoom Out
		<b>Drag Box</b>	<u>Z</u> oom <u>T</u> ool: Zoom to Box
<b>Home</b>	Scroll Up to First Track	<b>Alt Db1-Click</b>	Zoom to Cycle Marker
<b>End</b>	Scroll Down to Last Track		on Cycle Marker event

## Project Window Overview

<b>Alt O</b>	Show/Hide Project Window <u>O</u> verview
<b>Click</b>	<u>U</u> pper <u>H</u> alf: Move Center Point of Visible Area
<b>Drag Box</b>	<u>U</u> pper <u>H</u> alf: Select New Visible Area
<b>Drag</b> ←/→	<u>L</u> ower <u>H</u> alf: Resize/Move Visible Area drag edges to resize; drag within to move

## Selecting

⌘ <b>A</b>	Select <u>A</u> ll
⌘ ↑ <b>A</b>	Select None
⌘ <b>Alt I</b>	<u>I</u> nvert Selection

### with [1] Object Selection Tool

↑ <b>Click</b>	Extend Selection to Item for contiguous multi-select
⌘ <b>Click</b>	Individually Toggle Item for non-contiguous multi-select
⌘ <b>Click</b>	<u>T</u> rack <u>L</u> ist: Deselect Track allows deselecting all tracks
⌘ <b>Click</b>	<u>P</u> iano <u>R</u> oll: Select by Pitch all notes w/ same pitch/octave
↑ <b>Db1-Click</b>	<u>M</u> IDI <u>E</u> ditors: Select by Pitch all following notes w/ same pitch
←/→	Select Prev/Next Part/Event in Project Window and editors
↑/↓	Select Nearest Part/Event on Prev/Next Track in Project Window only
↑ ↑/↓/←/→	Move Selection Bounds (↑ ↑/↓ is different in editors)

### with [2] Range Selection Tool

⌘ <b>Click</b>	Exclude Track from Selection (toggle)
⌘ ↑ <b>Click</b>	Select in All Tracks
<b>E</b>	Set Left Bound to Cursor ("E)mbar(k)"
<b>D</b>	Set Right Bound to Cursor ("D)isembark")
⌘ ←/→	Nudge Both Bounds
<b>Alt</b> ←/→	Nudge Left Bound
↑ <b>Alt</b> ←/→	Nudge Right Bound

# (1) Project Setup

## Project Files & Setup

⌘ N	<u>N</u> ew Project	⌘ Alt S	<u>S</u> ave New Project Version
⌘ O	<u>O</u> pen Project	⇧ S	Project <u>S</u> etup
⌘ S	<u>S</u> ave Project	⌘ W	Close Project (“ <u>W</u> indow”)
⌘ ⇧ S	<u>S</u> ave Project As...	⌘ Q	<u>Q</u> uit

## Track List & Routing

T	A <u>dd</u> T <u>r</u> ack(s)
⇧ Delete	Remove Selected Track(s)
⌘ Enter	Rename Track + Parts/Events when renaming a track
⌘ F	<u>F</u> ind Track by Name
Click	<u>T</u> rack I/O: Assign Just to Current Track
⇧ Click	<u>T</u> rack I/O: Assign Incrementing to Selected Tracks e.g. Track1 to Out1, Track2 to Out2, ...
⇧ Alt Click	<u>T</u> rack I/O: Assign Same to All Selected Tracks
Click	<u>D</u> irect Routing: Toggle Output On/Off
⇧ Click	<u>D</u> irect Routing: Enable “Summing Mode” (multiple outs) when enabled: blue instead of green

## Colors (Tracks, Parts/Events)

⇧ Alt C	<u>C</u> olorize Selected Parts/Events or Tracks opens popup; parts/events take precedence if any are selected
⇧ Alt S	Project Colors <u>S</u> etup
Wheel ↑/↓	<u>C</u> olor Tool Button: Cycle through Colors with mouse hovered over tool button
Click	<u>C</u> olor Tool: Apply Color to Selected Parts/Events
⌘ Click	<u>C</u> olor Tool: Colorize Selected Parts/Events opens popup
Alt Click	<u>C</u> olor Tool: Eyedropper (Copy Color) from clicked part/event

## (2) Writing & Recording

### Importing Media (Audio & MIDI)

↑ **Drag** Replace Existing Audio Clip  
drag audio from Media Rack/Bay or files

#### MediaBay

<b>F5</b>	Show/Hide MediaBay	⌘ <b>Alt</b> <b>Num 2</b>	Show/Hide Previewer
↑ <b>Enter</b>	Preview Start/Stop	⌘ <b>Alt</b> <b>Num 4</b>	Show/Hide File Browser
↑ <b>Num /</b>	Toggle Preview Cycle (Loop)	⌘ <b>Alt</b> <b>Num 5</b>	Show/Hide Filters
		⌘ <b>Alt</b> <b>Num 6</b>	Show/Hide Attributes

### Recording

<b>R</b>	<u>R</u> ecord Arm Selected Tracks	<b>Num *</b>	Start Recording
<b>C</b>	Toggle Metronome <u>C</u> lick	↑ <b>Num *</b>	Retrospective MIDI Record from previous playback

#### Track Versions

⌘ ↑ <b>N</b>	<u>N</u> ew Track Version
⌘ ↑ <b>D</b>	<u>D</u> uplicate Track Version
⌘ ↑ <b>G</b>	Prev Track Version
⌘ ↑ <b>H</b>	Next Track Version

#### Punch In/Out

<b>I/O</b>	Toggle Punch <u>I</u> n/ <u>O</u> ut
↑ <b>I/O</b>	Type Punch <u>I</u> n/ <u>O</u> ut Position if unlocked & enabled
<b>Alt Click</b>	<u>P</u> unch <u>B</u> uttons: Set to Cursor Position

### MIDI/Audio Parts

#### General

**Alt** Object Selection: Temp. Draw Tool  
when there is no existing content underneath

#### In Project Window

<b>Drag Box</b>	<u>D</u> raw <u>T</u> ool: Create New Part
<b>Db1-Click</b>	<u>O</u> bject <u>S</u> election: Create New Part between Locators

### MIDI Programming: MIDI Editors

<b>Alt 1</b>	Insert Length 1/1	<b>Alt 6</b>	Insert Length 1/32
<b>Alt 2</b>	Insert Length 1/2	<b>Alt 7</b>	Insert Length 1/64
<b>Alt 3</b>	Insert Length 1/4	<b>Alt 8</b>	Insert Length 1/128
<b>Alt 4</b>	Insert Length 1/8	<b>Alt .</b>	Toggle Dotted Insert Length
<b>Alt 5</b>	Insert Length 1/16	<b>Alt ,</b>	Toggle Triplet Insert Length
↑/↓	Transpose by Semitone	⌘ ↑ <b>Drag</b>	Edit Velocity drag ↑/↓
↑ ↑/↓	Transpose by Octave	<b>Db1-Click</b>	<u>O</u> bject <u>S</u> election: Add Note
<b>Drag →</b>	<u>D</u> rum <u>E</u> ditor: Drum Roll <i>i.e.</i> add multiple repeated notes	<b>Alt L</b>	Show/Hide Controller <u>L</u> anes

#### While Drawing Note (with mouse held down)

<b>Drag ←/→</b>	Adjust Length (End)	<b>Drag ↑/↓</b>	Adjust Velocity
↑ <b>Drag ←/→</b>	Adjust Start	<b>Alt Drag ↑/↓</b>	Adjust Pitch

## (2) Writing and Recording (contd.)

### Tempo, Time Signatures, Bars

- ⌘ T Show/Hide Tempo Track Editor
- ↑ T Type Tempo at Cursor  
changes prev tempo event (doesn't add new)
- ↑ C Type Time Signature ("Count") at Cursor  
changes prev signature event (doesn't add new)  
must have Time Signature toolbar input visible
- ⌘ ↑ E Insert Silence ("Empy")  
uses range selection or locators; w/ all selected, can use to insert bars

### Markers

- ⌘ M Show/Hide Markers Window
- ~~Insert~~ ~~Insert Marker~~  
~~Windows only; no macOS equivalent~~
- ⌘ 1-9 Insert/Move Marker #1-9
- ⌘ Drag Box Draw Tool: Insert Cycle Marker  
can then release ⌘ to re-enable snap
- ↑ B/N Prev ("Back") / Next Marker
- ↑ 1-9 Cursor to Marker #1-9
- ↑ Num 1-9 Locators to Cycle Marker #1-9
- Db1-Click Marker Event: Set Cursor/Locators
- Alt Db1-Click Cycle Marker Event: Zoom

### Chords, Scales

- ⌘ ↑ C Show/Hide Chord Pads
- Alt Drag ↑/↓ Chord Eediting: Cycle through Chord Qualities  
insert chord actions (in Key Editor inspector section)

## (3) Editing

### Move/Copy, Resize, Trim

- |            |  |            |  |
|------------|--|------------|--|
| ⌘          | Temp. Disable Snap<br>within track   | ⌘          | Constrain Time Position<br>across tracks/pitches                             |
| Drag       | <u>O</u> bject <u>S</u> election: Move Part/Event  |            |  |
| Alt Drag   | <u>O</u> bject <u>S</u> election: Copy Part/Event  |            |  |
| ↑ Alt Drag | <u>O</u> bject <u>S</u> election: Shared Copy of MIDI Part   |            |  |
| ⌘ Alt Drag | <u>O</u> bject <u>S</u> election: Slip Edit Events<br>moves content within part/event  |            |  |
| ⌘ L        | Move to Cursor (" <u>L</u> ine")   |            |  |
| ⌘ ↑ E      | <u>R</u> ange <u>S</u> election: Insert Silence (" <u>E</u> mpy")<br>uses range selection or locators; ripple edit: content after slides right |            |  |
| ⌘ ←/→      | Nudge Left/Right (by grid)   | ⌘ Drag ↑/↓ | <u>T</u> rim <u>T</u> ool: Trim Vertical Line<br>useful to align chord notes |
| Alt ←/→    | Trim Start (by grid)   |            |  |
| ↑ Alt ←/→  | Trim End (by grid)   | Alt        | <u>T</u> rim <u>T</u> ool: Trim Start<br>instead of end                      |

## (3) Editing (contd.)

### Split/Glue

**Alt** **Object Selection:** Temp. Split Tool  
when there is existing content underneath  
**↑ X** **Range Selection:** Split Range  
**Alt X** **Split Parts/Events at Cursor**  
selected only (or all, if none selected)

**3** **Split Tool (scissors)**  
**Alt Click** **Split Tool:** Split into Multiple  
Equal Segments

**4** **Glue Tool**  
**Alt Click** **Glue Tool:** Glue All Later  
Events

### Delete, Cut/Copy/Paste

**Delete** **Delete Selection**  
or Backspace leaves hole, except Audio Sample Editor  
**↑ Backspace** **Delete Time (Ripple)**  
uses range selection or locators; content after slides left  
**Alt Click** **Erase Tool:** Delete All Later Parts/Events

**⌘ X** **Cut**  
**⌘ ↑ X** **Cut Time (Ripple)**  
uses range selection or locators  
content after slides left

**⌘ C** **Copy**  
**⌘ V** **Paste**

**Alt V** **Paste at Origin**  
source's original time position  
**↑ V** **Paste Relative to Cursor**  
match copied offset from cursor  
**⌘ ↑ V** **Paste Time (Ripple)**  
content after slides right

### Duplicate/Repeat

**⌘ D** **Duplicate Selection**  
**⌘ K** **Repeat Selection**  
("Kount Times")

**Alt Drag** **Resize Handle:** Duplicate /  
Repeat  
**↑ Drag** **Repeat Handle:** Shared  
Copies of MIDI Part

### Group Editing, Locking

**K** **Group Editing (Folder Tracks)**  
("Komrades"); toggles  
**⌘ G/U** **Group/Ungroup Selected Parts/Events**  
shown by group badge in upper right corner  
**⌘ ↑ L/U** **Lock/Unlock Selected Parts/Events**  
hit 2x for Lock Event Attributes dialog

### Muting Parts/Events

**7** **Mute Tool**  
**↑ M/U** **Mute/Unmute Selection**  
**Alt M** **Toggle Muted State**

### Fades, Crossfades, Envelopes

**A** **Adjust Fades to Range**  
fades in before range, out after  
**X** **Crossfade ("X-fade")**  
hit 2x for Crossfade Editor dialog

### Audio: Musical Definition Grid, Free Warp

**↑ Q** **Auto Adjust Definition Grid**  
based on current grid resolution

**↑ Click** **Remove Grid / Warp Line**  
in Manual Adjust / Free Warp

### (3) Editing (contd.)

#### Audio: Hitpoints & Hitpoints Editing

<b>Alt B/N</b>	Prev ("Back") / Next Hitpoint
<b>Alt Click</b>	Add Hitpoint
<b>↑ Click</b>	Remove Hitpoint

<b>⌘ Alt Click</b>	Reset Hitpoint to original detected position
<b>Tab</b>	Select & Play Next Slice

#### Audio: VariAudio Editing

<b>⌘</b>	Absolute Pitch Snap Mode
<b>Alt</b>	Relative Pitch Snap Mode

<b>↑</b>	Pitch Snap Off
<b>Alt Click</b>	<u>MIDI Input Button</u> : Toggle Step Mode

#### Comping (in Track Lanes)

##### with [1] Object Selection Tool

<b>Click</b>	Select but do not bring to front
<b>U</b>	Bring to Front ("Uncover") front audio event plays back
<b>Click</b>	<u>Comp Handle</u> : Toggle Front

<b>Drag ←/→</b>	Resize/Move Event just affects current track lane
<b>⌘ Alt Drag</b>	Slip Edit Event moves audio within event bounds
<b>⌘ Click</b>	Play (Audition) click & hold
<b>Alt Click</b>	Split Event just affects current track lane

##### with [2] Range Selection Tool

<b>Dbl-Click</b>	Create New Comp Range glues/splits at endpoints & brings to front
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##### with Comp Tool

<b>Click</b>	Toggle to Front
<b>↑ Click</b>	Select but do not bring to front
<b>Drag Range</b>	Create New Comp Range glues/splits at endpoints & brings to front
<b>Drag ←/→</b>	Adjust Split Point for a previously split event

<b>Drag ←/→</b>	Resize All Aligned Events affects events w/ same start/end
<b>⌘ Alt Drag</b>	Slip Edit Event moves audio within event bounds
<b>⌘ Click</b>	Play (Audition) click & hold
<b>Alt Click</b>	Split All Events across all track lanes



## (4) Mixing & Mastering

### MixConsole: Volume Faders & Panners

⌘ ↑ ↑/↓

Adjust Volume ±1 dB  
for 1 selected track (or link group)

⌘ ↑ ←/→

Adjust Panning ±10%  
for 1 selected track (or link group)

Drag+Drop

Track Name: Copy MixConsole Channel Settings (onto another track)  
including routing, inserts, sends, fader, panner, *etc.*

### Stereo Combined Panner

Drag ←/→

Move Center (L/R Together)

Alt Drag ←/→

Move L/R Independently

### MixConsole: Link Groups

Alt

Temp. Skip Channel Linking  
adjust control: only affect 1 track

↑ Alt

Q-Link Temp. Link Mode  
selected tracks as link group

### MixConsole: Channel Racks, Audio Effects

Drag+Drop

Section Header: Copy Rack (onto another track)  
*e.g.* copy all Insert effects

Alt Drag+Drop

Section Header: Move Rack (to another track)

↑ Alt Click

Slot Bypass Buttons: Toggle Slot for Selected Tracks  
*e.g.* bypass same insert plug-in in same slot across multiple tracks

## Monitoring & Meters

M

Mute Selected Tracks

⌘ Click

S Button: Exclusive Solo  
mutes any prev soloed tracks

S

Solo Selected Tracks

⌘ Alt Click

S Button: Solo Defeat  
won't mute when others soloed

Alt Click

Reset Meters

## Automation

F6

Show/Hide Automation Panel

Alt R/W

Toggle Read/Write Automation (All Tracks)

### Automation Curve & MIDI CC Editing

Click

Object Selection: Add 1 Node

Alt Drag

Object Selection: Draw Curve  
temp. Draw Tool: multiple nodes

Dbl-Click

Curve Handle: Reset to Linear

⌘

"Smart Controls": Edit Multiple Tracks/Lanes  
with multiple nodes selected over multiple lanes

### Line & Shape Tools

⌘

Toggle Concavity/Phase  
press ⌘ 1x, don't hold

↑

Adjust Slope/Period  
follows snap if on

⌘ Alt

Slip Edit Phase  
adjusts start & end point together

⌘ ↑

Adjust Triangle Points or  
Square Pulse Width  
*e.g.* can create sawtooth

### Quick Controls

⌘ Click

Slot: Show Full Automatable Params Menu  
can control different tracks or global state

## Surround Sound: Panners & Control Room Channel Displays

<b>Click</b>	<u>S</u> peaker Channel: Solo
<b>⌘ Click</b>	<u>S</u> peaker Channel: Exclusive Solo
<b>⇧ Click</b>	<u>S</u> peaker Channel: Mute
<b>Alt Click</b>	<u>S</u> peaker Channel: Disable Channel
only for VST MultiPanner	

## Workspaces (Global/Project Window Layout Presets)

<b>Alt Num 0</b>	Switch to “No Workspace”	<b>⌘ Num 0</b>	Add Workspace
<b>Alt Num 1-9</b>	Switch to Workspace #1-9		dialog prompts global or project
		<b>Alt U</b>	<u>U</u> ppdate Current Workspace

## On-Screen Keyboard (Virtual MIDI Keyboard)

<b>Alt K</b>	Show/Hide On-Screen <u>K</u> eyboard		
<b>⌘ Click</b>	Reset Pitch / Mod Wheel		
<b>Alt ↑/↓</b>	Adjust Velocity	<b>Drag ←/→</b>	<u>P</u> iano Key: Pitch Bend
<b>←/→</b>	Adjust Octave Offset	<b>Drag ↑/↓</b>	<u>P</u> iano Key: Mod Wheel

## Keyboard Focus & Navigation

<b>Tab</b>	Keyboard Focus Next Zone
<b>⇧ Tab</b>	Keyboard Focus Prev Zone
<b>↑/↓/←/→</b>	Move Keyboard Focus
<b>Alt A</b>	<u>A</u> ctivate/Deactivate Focused Object (if toggle-able)
<b>Alt E</b>	<u>E</u> xpand/Reduce Focused Object
	<i>e.g. works for MixConsole Channel Racks</i>
<b>⌘ Space</b>	Toggle Selection (of focused row)
	<i>e.g. works in Media Pool, Project Browser</i>
<b>⌘ Alt ←/→</b>	Show Prev/Next Tab
	<i>e.g. in Lower Zone Editors, Left/Right Zones</i>
<b>PgUp/PgDn</b>	Show Prev/Next Page
	<i>e.g. in MediaBay / Media Rack</i>