

Cubase Pro 11: Shortcuts Cheat Sheet (macOS)

Show/Hide Windows, Zones, & Common UIs

F2	Transport Panel	⌘ Opt L	<u>L</u> eft Zone
F3	MixConsole Window	⌘ Opt R	<u>R</u> ight Zone
Opt F3	Lower Zone MixConsole	⌘ Opt B	Lower Zone (" <u>B</u> ottom")
F4	Audio Connections	⌘ Opt U	<u>U</u> pper Zone
F5	MediaBay Window		MixConsole: Channel Racks
F6	Automation Panel		
F7	Direct Offline Processing	⌘ I	<u>I</u> nfo Line
F8	Video Player Window	Opt O	Project Window <u>O</u> verview
F11	VST Instruments Window	⌘ Opt T	Bottom <u>T</u> ransport Bar
F12	Audio Performance Window		
⌘ B	Project <u>B</u> rowser Window	Enter	Default Editor
⌘ M	<u>M</u> arkers Window	or Dbl-Click	for selected parts/events
⌘ P	Media <u>P</u> ool Window	⌘ R	MIDI Score <u>E</u> ditor
⌘ T	<u>T</u> empo Track Editor		for selected MIDI parts
		⌘ ↑ I	Edit <u>I</u> n-Place
			for selected tracks

General Controls

⌘ Click	Reset to Default Value	⌘	Constrain Direction
Dbl-Click	Type In Exact Value		locks vertically or horizontally
↑	Fine Adjust Control	Opt	Copy (instead of move)

Tools

Right-Click	Open Toolbox Popup
F9/F10	Prev/Next Tool
↑ Opt 1	Combine Selection Tools object (lower) + range (upper)
1	Object Selection Tool hit again to toggle mode
2	Range Selection Tool
3	Split Tool (scissors)
4	Glue Tool
5	Erase Tool
6	Zoom Tool
7	Mute Tool
8	Draw Tool (pencil)
9	Play/Scrub Tool hit again to toggle mode
0	Drumstick Tool

Undo/Redo History

⌘ Z	Undo
⌘ ↑ Z	Redo
Opt Z	MixConsole Undo
↑ Opt Z	MixConsole Redo

Inspectors

⌘ Click	Toggle Section without closing others
↑ Click	<u>V</u> isibility: Show Only Selected Track click on checkmark
Enter	<u>V</u> isibility: Toggle Multiple w/ multiple tracks selected

Info Line

⌘ I	Show/Hide <u>I</u> nfo Line
⌘ Enter	Set Same (Absolute) Value for all selected parts/events

Playback, Transport, Cursor, Locators

Playback & Transport

Space	Start/Stop Playback	Num /	Toggle Cycle (Loop) Mode
Opt Space	Play Selection Range stops at selection end	Num -/+	Rewind/Forward
Opt P	Loop Selection Range ("Place Locators"); starts playback	↑ Num -/+	Fast Rewind/Forward
Num *	Start Recording	↑ Opt T	Activate External Sync ("Time")

Cursor & Locators

F	Toggle Auto-Scroll ("Follow")	Opt C	Toggle Stationary <u>C</u> ursor requires auto-scroll on
----------	-------------------------------	--------------	---

Set Cursor Position

L	<u>L</u> ocate Selection Start	, or Num .	Cursor to Project Start (RTZ) jumps: time 0, start (if different)
↑ Opt Click	Set Cursor Position	B/N	Prev ("Back") / <u>N</u> ext Event
Click	<u>R</u> uler (lower): Set Cursor	↑ B/N	Prev ("Back") / <u>N</u> ext Marker
↑ P	Type Cursor <u>P</u> osition	↑ 1-9	Jump to Marker #1-9
Click	<u>L</u> ocator Buttons: Set Cursor to L/R Locator in Bottom Transport Bar	Dbl-Click	<u>M</u> arker <u>E</u> vent: Set Cursor
Num 1/2	Set Cursor to L/R Locator	Opt B/N	Prev ("Back") / <u>N</u> ext Hitpoint in audio editors
		⌘ Num -/+	Nudge Cursor (by grid)

Set Left/Right Locators

P	Locators to Selection Range ("Place Locators")	Opt Click	<u>L</u> ocator Buttons: Set L/R Locator to Cursor
Drag Range	<u>R</u> uler (upper): Set Locators		in Bottom Transport Bar
⌘ Click	<u>R</u> uler (upper): Set Left	⌘ Num 1/2	Set L/R Locator to Cursor
Opt Click	<u>R</u> uler (upper): Set Right		
↑ L/R	Type <u>L/R</u> Locator Position	↑ Num 1-9	To Cycle Marker #1-9
↑ D	Type Locator <u>D</u> uration	Dbl-Click	<u>C</u> ycle <u>M</u> arker <u>E</u> vent: Set

Grid, Snap, Quantize, Time Formats

J	Toggle Snap ("Justify")
⌘	Temp. Disable Snap hold while copying/moving
Q	Apply <u>Q</u> uantize
.	Exchange Primary/Secondary Time Formats

Zooming, Scrolling

Drag ↑/↓	<u>Ruler (lower)</u> : Zoom Out/In		
Drag ←/→	<u>Piano Roll (left)</u> : Zoom Out/In (vert.)		
G/H	Zoom Out/In	Z	<u>Z</u> oom In Selected Tracks
↑ G/H	Zoom Out/In (vert.)	⌘ ↑/↓	<u>Z</u> oom Tracks Out/In (vert.)
Opt G/H	Waveforms Zoom Out/In	⌘ Drag ↑/↓	<u>C</u> hange All Track Heights when vertically resizing any track
↑ F	Zoom <u>F</u> ull		
↑ E	Zoom to <u>E</u> vent/Part within editor windows	6	<u>Z</u> oom Tool
Opt S	Zoom to <u>S</u> election ★re-map: Zoom to Selection (Horiz.)	Click	<u>Z</u> oom <u>T</u> ool: Zoom In
		Opt Click	<u>Z</u> oom <u>T</u> ool: Zoom Out
		Drag Box	<u>Z</u> oom <u>T</u> ool: Zoom to Box
Home	Scroll Up to First Track	Opt Db1-Click	<u>Z</u> oom to Cycle Marker
End	Scroll Down to Last Track		on Cycle Marker event

Project Window Overview

Opt O	Show/Hide Project Window <u>O</u> verview
Click	<u>U</u> pper <u>H</u> alf: Move Center Point of Visible Area
Drag Box	<u>U</u> pper <u>H</u> alf: Select New Visible Area
Drag ←/→	<u>L</u> ower <u>H</u> alf: Resize/Move Visible Area drag edges to resize; drag within to move

Selecting

⌘ A	Select <u>A</u> ll
⌘ ↑ A	Select <u>N</u> one
⌘ Opt I	<u>I</u> nvert Selection

with [1] Object Selection Tool

↑ Click	Extend Selection to Item for contiguous multi-select
⌘ Click	Individually Toggle Item for non-contiguous multi-select
⌘ Click	<u>T</u> rack <u>L</u> ist: Deselect Track allows deselecting all tracks
⌘ Click	<u>P</u> iano <u>R</u> oll: Select by Pitch all notes w/ same pitch/octave
↑ Db1-Click	<u>M</u> IDI <u>E</u> ditors: Select by Pitch all following notes w/ same pitch
←/→	Select Prev/Next Part/Event in Project Window and editors
↑/↓	Select Nearest Part/Event on Prev/Next Track in Project Window only
↑ ↑/↓/←/→	<u>M</u> ove Selection Bounds (↑ ↑/↓ is different in editors)

with [2] Range Selection Tool

⌘ Click	Exclude Track from Selection (toggle)
⌘ ↑	Select in All Tracks
E	Set Left Bound to Cursor ("E <u>m</u> bark")
D	Set Right Bound to Cursor ("D <u>i</u> sembark")
⌘ ←/→	Nudge Both Bounds
Opt ←/→	Nudge Left Bound
↑ Opt ←/→	Nudge Right Bound

(1) Project Setup

Project Files & Setup

⌘ N	<u>N</u> ew Project	⌘ Opt S	<u>S</u> ave New Project Version
⌘ O	<u>O</u> pen Project	⇧ S	Project <u>S</u> etup
⌘ S	<u>S</u> ave Project	⌘ W	Close Project (“ <u>W</u> indow”)
⌘ ⇧ S	<u>S</u> ave Project As...	⌘ Q	<u>Q</u> uit

Track List & Routing

T	A <u>dd</u> <u>T</u> rack(s)
⇧ Delete	Remove Selected Track(s)
⌘ Enter	Rename Track + Parts/Events when renaming a track
⌘ F	<u>F</u> ind Track by Name
Click	<u>T</u> rack <u>I/O</u> : Assign Just to Current Track
⇧ Click	<u>T</u> rack <u>I/O</u> : Assign Incrementing to Selected Tracks e.g. Track1 to Out1, Track2 to Out2, ...
⇧ Opt Click	<u>T</u> rack <u>I/O</u> : Assign Same to All Selected Tracks
Click	<u>D</u> irect <u>R</u> outing: Toggle Output On/Off
⇧ Click	<u>D</u> irect <u>R</u> outing: Enable “Summing Mode” (multiple outs) when enabled: blue instead of green

Colors (Tracks, Parts/Events)

⇧ Opt C	<u>C</u> olorize Selected Parts/Events or Tracks opens popup; parts/events take precedence if any are selected
⇧ Opt S	Project Colors <u>S</u> etup
Wheel ↑/↓	<u>C</u> olor <u>T</u> ool <u>B</u> utton: Cycle through Colors with mouse hovered over tool button
Click	<u>C</u> olor <u>T</u> ool: Apply Color to Selected Parts/Events
⌘ Click	<u>C</u> olor <u>T</u> ool: Colorize Selected Parts/Events opens popup
Opt Click	<u>C</u> olor <u>T</u> ool: Eyedropper (Copy Color) from clicked part/event

(2) Writing & Recording

Importing Media (Audio & MIDI)

↑ **Drag** Replace Existing Audio Clip
drag audio from Media Rack/Bay or files

MediaBay

F5	Show/Hide MediaBay	⌘ Opt Num 2	Show/Hide Previewer
↑ Enter	Preview Start/Stop	⌘ Opt Num 4	Show/Hide File Browser
↑ Num /	Toggle Preview Cycle (Loop)	⌘ Opt Num 5	Show/Hide Filters
		⌘ Opt Num 6	Show/Hide Attributes

Recording

R	<u>R</u> ecord Arm Selected Tracks	Num *	Start Recording
C	Toggle Metronome <u>C</u> lick	↑ Num *	Retrospective MIDI Record from previous playback

Track Versions

⌘ ↑ N	<u>N</u> ew Track Version
⌘ ↑ D	<u>D</u> uplicate Track Version
⌘ ↑ G	Prev Track Version
⌘ ↑ H	Next Track Version

Punch In/Out

I/O	Toggle Punch In/ <u>O</u> t
↑ I/O	Type Punch In/ <u>O</u> t Position if unlocked & enabled
Opt Click	<u>P</u> unch <u>B</u> uttons: Set to Cursor Position

MIDI/Audio Parts

General

Opt Object Selection: Temp. Draw Tool
when there is no existing content underneath

In Project Window

Drag Box	<u>D</u> raw <u>T</u> ool: Create New Part
Db1-Click	<u>O</u> bject <u>S</u> election: Create New Part between Locators

MIDI Programming: MIDI Editors

Opt 1	Insert Length 1/1	Opt 6	Insert Length 1/32
Opt 2	Insert Length 1/2	Opt 7	Insert Length 1/64
Opt 3	Insert Length 1/4	Opt 8	Insert Length 1/128
Opt 4	Insert Length 1/8	Opt .	Toggle Dotted Insert Length
Opt 5	Insert Length 1/16	Opt ,	Toggle Triplet Insert Length
↑/↓	Transpose by Semitone	⌘ ↑ Drag	Edit Velocity drag ↑/↓
↑ ↑/↓	Transpose by Octave	Db1-Click	<u>O</u> bject <u>S</u> election: Add Note
Drag →	<u>D</u> rum <u>E</u> ditor: Drum Roll <i>i.e.</i> add multiple repeated notes	Opt L	Show/Hide Controller <u>L</u> anes

While Drawing Note (with mouse held down)

Drag ←/→	Adjust Length (End)	Drag ↑/↓	Adjust Velocity
↑ Drag ←/→	Adjust Start	Opt Drag ↑/↓	Adjust Pitch

(2) Writing and Recording (contd.)

Tempo, Time Signatures, Bars

- ⌘ T Show/Hide Tempo Track Editor
- ↑ T Type Tempo at Cursor
changes prev tempo event (doesn't add new)
- ↑ C Type Time Signature ("Count") at Cursor
changes prev signature event (doesn't add new)
must have Time Signature toolbar input visible
- ⌘ ↑ E Insert Silence ("Empty")
uses range selection or locators; w/ all selected, can use to insert bars

Markers

- ⌘ M Show/Hide Markers Window
- ~~Insert~~ ~~Insert Marker~~
~~Windows only; no macOS equivalent~~
- ⌘ 1-9 Insert/Move Marker #1-9
- ⌘ Drag Box Draw Tool: Insert Cycle Marker
can then release ⌘ to re-enable snap
- ↑ B/N Prev ("Back") / Next Marker
- ↑ 1-9 Cursor to Marker #1-9
- ↑ Num 1-9 Locators to Cycle Marker #1-9
- Db1-Click Marker Event: Set Cursor/Locators
- Opt Db1-Click Cycle Marker Event: Zoom

Chords, Scales

- ⌘ ↑ C Show/Hide Chord Pads
- Opt Drag ↑/↓ Chord Eediting: Cycle through Chord Qualities
insert chord actions (in Key Editor inspector section)

(3) Editing

Move/Copy, Resize, Trim

- | | | | |
|------------|---|------------|--|
| ⌘ | Temp. Disable Snap
within track | ⌘ | Constrain Time Position
across tracks/pitches |
| Drag | <u>O</u> bject <u>S</u> election: Move Part/Event | | |
| Opt Drag | <u>O</u> bject <u>S</u> election: Copy Part/Event | | |
| ↑ Opt Drag | <u>O</u> bject <u>S</u> election: Shared Copy of MIDI Part | | |
| ⌘ Opt Drag | <u>O</u> bject <u>S</u> election: Slip Edit Events
moves content within part/event | | |
| ⌘ L | Move to Cursor (" <u>L</u> ine") | | |
| ⌘ ↑ E | <u>R</u> ange <u>S</u> election: Insert Silence (" <u>E</u> mpty")
uses range selection or locators; ripple edit: content after slides right | | |
| ⌘ ←/→ | Nudge Left/Right (by grid) | ⌘ Drag ↑/↓ | <u>T</u> rim <u>T</u> ool: Trim Vertical Line
useful to align chord notes |
| Opt ←/→ | Trim Start (by grid) | | |
| ↑ Opt ←/→ | Trim End (by grid) | Opt | <u>T</u> rim <u>T</u> ool: Trim Start
instead of end |

(3) Editing (contd.)

Split/Glue

Opt Object Selection: Temp. Split Tool
when there is existing content underneath

↑ **X** Range Selection: Split Range

Opt X Split Parts/Events at Cursor
selected only (or all, if none selected)

3 Split Tool (scissors)

Opt Click Split Tool: Split into Multiple
Equal Segments

4 Glue Tool

Opt Click Glue Tool: Glue All Later
Events

Delete, Cut/Copy/Paste

Delete Delete Selection
or Backspace leaves hole, except Audio Sample Editor

↑ **Backspace** Delete Time (Ripple)
uses range selection or locators; content after slides left

Opt Click Erase Tool: Delete All Later Parts/Events

⌘ **X** Cut

⌘ ↑ **X** Cut Time (Ripple)
uses range selection or locators
content after slides left

⌘ **C** Copy

⌘ **V** Paste

Opt V Paste at Origin
source's original time position

↑ **V** Paste Relative to Cursor
match copied offset from cursor

⌘ ↑ **V** Paste Time (Ripple)
content after slides right

Duplicate/Repeat

⌘ **D** Duplicate Selection

⌘ **K** Repeat Selection
("Kount Times")

Opt Drag Resize Handle: Duplicate /
Repeat

↑ **Drag** Repet Handle: Shared
Copies of MIDI Part

Group Editing, Locking

K Group Editing (Folder Tracks)
("Komrades"); toggles

⌘ **G/U** Group/Ungroup Selected Parts/Events
shown by group badge in upper right corner

⌘ ↑ **L/U** Lock/Unlock Selected Parts/Events
hit 2x for Lock Event Attributes dialog

Muting Parts/Events

7 Mute Tool

↑ **M/U** Mute/Unmute Selection

Opt M Toggle Muted State

Fades, Crossfades, Envelopes

A Aadjust Fades to Range
fades in before range, out after

X Crossfade ("X-fade")
hit 2x for Crossfade Editor dialog

Audio: Musical Definition Grid, Free Warp

↑ **Q** Auto Adjust Definition Grid
based on current grid resolution

↑ **Click** Remove Grid / Warp Line
in Manual Adjust / Free Warp

(3) Editing (contd.)

Audio: Hitpoints & Hitpoints Editing

Opt B/N	Prev ("Back") / Next Hitpoint
Opt Click	Add Hitpoint
↑ Click	Remove Hitpoint

⌘ Opt Click
Tab

Reset Hitpoint
to original detected position
Select & Play Next Slice

Audio: VariAudio Editing

⌘	Absolute Pitch Snap Mode
Opt	Relative Pitch Snap Mode

↑
Opt Click

Pitch Snap Off
MIDI Input Button: Toggle
Step Mode

Comping (in Track Lanes)

with [1] Object Selection Tool

Click	Select but do not bring to front
U	Bring to Front ("Uncover") front audio event plays back
Click	<u>Comp Handle</u> : Toggle Front

Drag ←/→
⌘ Opt Drag
⌘ Click
Opt Click

Resize/Move Event
just affects current track lane
Slip Edit Event
moves audio within event bounds
Play (Audition)
click & hold
Split Event
just affects current track lane

with [2] Range Selection Tool

Db1-Click	Create New Comp Range glues/splits at endpoints & brings to front
------------------	--

with Comp Tool

Click	Toggle to Front
↑ Click	Select but do not bring to front
Drag Range	Create New Comp Range glues/splits at endpoints & brings to front
Drag ←/→	Adjust Split Point for a previously split event

Drag ←/→
⌘ Opt Drag
⌘ Click
Opt Click

Resize All Aligned Events
affects events w/ same start/end
Slip Edit Event
moves audio within event bounds
Play (Audition)
click & hold
Split All Events
across all track lanes

(4) Mixing & Mastering

MixConsole: Volume Faders & Panners

⌘ ↑ ↑/↓

Adjust Volume ±1 dB
for 1 selected track (or link group)

⌘ ↑ ←/→

Adjust Panning ±10%
for 1 selected track (or link group)

Drag+Drop

Track Name: Copy MixConsole Channel Settings (onto another track)
including routing, inserts, sends, fader, panner, *etc.*

Stereo Combined Panner

Drag ←/→

Move Center (L/R Together)

Opt Drag ←/→

Move L/R Independently

MixConsole: Link Groups

Opt

Temp. Skip Channel Linking
adjust control: only affect 1 track

↑ Opt

Q-Link Temp. Link Mode
selected tracks as link group

MixConsole: Channel Racks, Audio Effects

Drag+Drop

Section Header: Copy Rack (onto another track)
e.g. copy all Insert effects

Opt Drag+Drop

Section Header: Move Rack (to another track)

↑ Opt Click

Slot Bypass Buttons: Toggle Slot for Selected Tracks
e.g. bypass same insert plug-in in same slot across multiple tracks

Monitoring & Meters

M

Mute Selected Tracks

⌘ Click

S Button: Exclusive Solo
mutes any prev soloed tracks

S

Solo Selected Tracks

⌘ Opt Click

S Button: Solo Defeat
won't mute when others soloed

Opt Click

Reset Meters

Automation

F6

Show/Hide Automation Panel

Opt R/W

Toggle Read/Write Automation (All Tracks)

Automation Curve & MIDI CC Editing

Click

Object Selection: Add 1 Node

Opt Drag

Object Selection: Draw Curve
temp. Draw Tool: multiple nodes

Dbl-Click

Curve Handle: Reset to Linear

⌘

"Smart Controls": Edit Multiple Tracks/Lanes
with multiple nodes selected over multiple lanes

Line & Shape Tools

⌘

Toggle Concavity/Phase
press ⌘ 1x, don't hold

↑

Adjust Slope/Period
follows snap if on

⌘ Opt

Slip Edit Phase
adjusts start & end point together

⌘ ↑

Adjust Triangle Points or
Square Pulse Width
e.g. can create sawtooth

Quick Controls

⌘ Click

Slot: Show Full Automatable Params Menu
can control different tracks or global state

Surround Sound: Panners & Control Room Channel Displays

Click	<u>S</u> peaker Channel: Solo
⌘ Click	<u>S</u> peaker Channel: Exclusive Solo
⇧ Click	<u>S</u> peaker Channel: Mute
Opt Click	<u>S</u> peaker Channel: Disable Channel
only for VST MultiPanner	

Workspaces (Global/Project Window Layout Presets)

Opt Num 0	Switch to “No Workspace”	⌘ Num 0	Add Workspace
Opt Num 1-9	Switch to Workspace #1-9		dialog prompts global or project
		Opt U	<u>U</u> ppdate Current Workspace

On-Screen Keyboard (Virtual MIDI Keyboard)

Opt K	Show/Hide On-Screen <u>K</u> eyboard		
⌘ Click	Reset Pitch / Mod Wheel		
Opt ↑/↓	Adjust Velocity	Drag ←/→	<u>P</u> iano Key: Pitch Bend
←/→	Adjust Octave Offset	Drag ↑/↓	<u>P</u> iano Key: Mod Wheel

Keyboard Focus & Navigation

Tab	Keyboard Focus Next Zone
⇧ Tab	Keyboard Focus Prev Zone
↑/↓/←/→	Move Keyboard Focus
Opt A	<u>A</u> ctivate/Deactivate Focused Object (if toggle-able)
Opt E	<u>E</u> xpand/Reduce Focused Object
	<i>e.g. works for MixConsole Channel Racks</i>
⌘ Space	T <u>o</u> GGLE Selection (of focused row)
	<i>e.g. works in Media Pool, Project Browser</i>
⌘ Opt ←/→	Show Prev/Next Tab
	<i>e.g. in Lower Zone Editors, Left/Right Zones</i>
PgUp/PgDn	Show Prev/Next Page
	<i>e.g. in MediaBay / Media Rack</i>