Cubase Pro 11: Shortcuts Cheat Sheet (macOS)

Show/Hide Windows, Zones, & Common UIs

F2		Transport Panel
F3	★	MixConsole Window
Alt F3		Lower Zone MixConsole
F4		Audio Connections
F5		MediaBay Window
F6		Automation Panel
F7		Direct Offline Processing
F8	★	Video Player Window
F11		VST Instruments Window
F12		Audio Performance Window
⌘ B		Project Browser Window
⌘ M		Markers Window
⌘ P		Media Pool Window
⌘ T	★	Tempo Track Editor

⌘ Alt L	★	Left Zone
⌘ Alt R	★	Right Zone
⌘ Alt B		Lower Zone ("Bottom")
⌘ Alt U		Upper Zone
		MixConsole: Channel Racks
⌘ I	★	Info Line
Alt O		Project Window Overview
⌘ Alt T		Bottom Transport Bar
Enter	★	Default Editor
or Dbl-Click		for selected parts/events
⌘ R		MIDI Score Editor
		for selected MIDI parts
⌘ ⇧ I		Edit In-Place
		for selected tracks

General Controls

⌘ Click	★	Reset to Default Value
Dbl-Click	★	Type In Exact Value
⇧	★	Fine Adjust Control

⌘	★	Constrain Direction
		locks vertically or horizontally
Alt	★	Copy (instead of move)

Tools

Right-Click		Open Toolbox Popup
F9/F10		Prev/Next Tool
⇧ Alt 1		Combine Selection Tools
		object (lower) + range (upper)
1	★	Object Selection Tool
		hit again to toggle mode
2	★	Range Selection Tool
3		Split Tool (scissors)
4		Glue Tool
5		Erase Tool
6		Zoom Tool
7		Mute Tool
8	★	Draw Tool (pencil)
9		Play/Scrub Tool
		hit again to toggle mode
0		Drumstick Tool

Undo/Redo History

⌘ Z	★	Undo
⌘ ⇧ Z	★	Redo
Alt Z		MixConsole Undo
⇧ Alt Z		MixConsole Redo

Inspectors

⌘ Click		Toggle Section
		without closing others
⇧ Click		Visibility: Show Only Selected Track
		click on checkmark
Enter		Visibility: Toggle Multiple
		w/ multiple tracks selected

Info Line

⌘ I	★	Show/Hide Info Line
⌘ Enter	★	Set Same (Absolute) Value
		for all selected parts/events

Playback, Transport, Cursor, Locators

Playback & Transport

`Space`	★	Start/Stop Playback
`Alt Space`	★	Play Selection Range
		stops at selection end
`Alt P`	★	Loop Selection Range
		("Place Locators"); starts playback
`Num *`	★	Start Recording

`Num /`	Toggle Cycle (Loop) Mode
`Num -/+`	Rewind/Forward
`⇧ Num -/+`	Fast Rewind/Forward
`⇧ Alt T`	Activate External Sync
	("Time")

Cursor & Locators

`F`	Toggle Auto-Scroll ("Follow")

`Alt C`	Toggle Stationary Cursor
	requires auto-scroll on

Set Cursor Position

`L`	★	Locate Selection Start
`⇧ Alt Click`	★	Set Cursor Position
`Click`		Ruler (lower): Set Cursor
`⇧ P`		Type Cursor Position
`Click`		Locator Buttons: Set Cursor to L/R Locator
		in Bottom Transport Bar
`Num 1/2`		Set Cursor to L/R Locator

`,` or `Num .`	★	Cursor to Project Start (RTZ)
		jumps: time 0, start (if different)
`B/N`	★	Prev ("Back") / Next Event
`⇧ B/N`	★	Prev ("Back") / Next Marker
`⇧ 1-9`		Jump to Marker #1-9
`Dbl-Click`		Marker Event: Set Cursor
`Alt B/N`		Prev ("Back") / Next Hitpoint
		in audio editors
`⌘ Num -/+`		Nudge Cursor (by grid)

Set Left/Right Locators

`P`	★	Locators to Selection Range
		("Place Locators")
`Drag Range`	★	Ruler (upper): Set Locators
`⌘ Click`		Ruler (upper): Set Left
`Alt Click`		Ruler (upper): Set Right
`⇧ L/R`		Type L/R Locator Position
`⇧ D`		Type Locator Duration

`Alt Click`	Locator Buttons: Set L/R Locator to Cursor
	in Bottom Transport Bar
`⌘ Num 1/2`	Set L/R Locator to Cursor
`⇧ Num 1-9`	To Cycle Marker #1-9
`Dbl-Click`	Cycle Marker Event: Set

Grid, Snap, Quantize, Time Formats

`J`	★	Toggle Snap ("Justify")
`⌘`	★	Temp. Disable Snap
		hold while copying/moving
`Q`	★	Apply Quantize
`.`	★	Exchange Primary/Secondary Time Formats

Zooming, Scrolling

Drag ↑/↓	★	<u>Ruler (lower)</u>: Zoom Out/In
Drag ←/→	★	<u>Piano Roll (left)</u>: Zoom Out/In (vert.)

G/H	★	Zoom Out/In	**Z**		<u>Z</u>oom In Selected Tracks
⇧ G/H	★	Zoom Out/In (vert.)	**⌘ ↑/↓**	★	Zoom Tracks Out/In (vert.)
Alt G/H		Waveforms Zoom Out/In	**⌘ Drag ↑/↓**		Change All Track Heights
					when vertically resizing any track

⇧ F	★	Zoom <u>F</u>ull		
⇧ E		Zoom to <u>E</u>vent/Part	**6**	Zoom Tool
		within editor windows	**Click**	<u>Zoom Tool</u>: Zoom In
Alt S		Zoom to <u>S</u>election	**Alt Click**	<u>Zoom Tool</u>: Zoom Out
		★re-map: Zoom to Selection (Horiz.)	**Drag Box**	<u>Zoom Tool</u>: Zoom to Box

Home	Scroll Up to First Track	**Alt Dbl-Click**	Zoom to Cycle Marker
End	Scroll Down to Last Track		*on Cycle Marker event*

Project Window Overview

Alt O	Show/Hide Project Window <u>O</u>verview
Click	<u>Upper Half</u>: Move Center Point of Visible Area
Drag Box	<u>Upper Half</u>: Select New Visible Area
Drag ←/→	<u>Lower Half</u>: Resize/Move Visible Area
	drag edges to resize; drag within to move

Selecting

⌘ A	Select <u>A</u>ll
⌘ ⇧ A	Select None
⌘ Alt I	<u>I</u>nvert Selection

with [1] Object Selection Tool

⇧ Click		Extend Selection to Item
		for contiguous multi-select
⌘ Click	★	Individually Toggle Item
		for non-contiguous multi-select
⌘ Click		<u>Track List</u>: Deselect Track
		allows deselecting all tracks
⌘ Click		<u>Piano Roll</u>: Select by Pitch
		all notes w/ same pitch/octave
⇧ Dbl-Click		<u>MIDI Editors</u>: Select by Pitch
		all following notes w/ same pitch
←/→	★	Select Prev/Next Part/Event
		in Project Window and editors
↑/↓	★	Select Nearest Part/Event on Prev/Next Track
		in Project Window only

⇧ ↑/↓/←/→	Move Selection Bounds
	(⇧ ↑/↓ is different in editors)

with [2] Range Selection Tool

⌘ Click	Exclude Track from Selection (toggle)
⌘ ⇧ Click	Select in All Tracks
E	Set Left Bound to Cursor ("<u>E</u>mbark")
D	Set Right Bound to Cursor ("<u>D</u>isembark")
⌘ ←/→	Nudge Both Bounds
Alt ←/→	Nudge Left Bound
⇧ Alt ←/→	Nudge Right Bound

(1) Project Setup

Project Files & Setup

⌘ N	New Project		⌘ Alt S	Save New Project Version
⌘ O	Open Project		⇧ S	Project Setup
⌘ S	Save Project		⌘ W	Close Project ("Window")
⌘ ⇧ S	Save Project As…		⌘ Q	Quit

Track List & Routing

T	★	Add Track(s)
⇧ Delete		Remove Selected Track(s)
⌘ Enter		Rename Track + Parts/Events
		when renaming a track
⌘ F		Find Track by Name

Click		Track I/O: Assign Just to Current Track
⇧ Click		Track I/O: Assign Incrementing to Selected Tracks
		e.g. Track1 to Out1, Track2 to Out2, …
⇧ Alt Click	★	Track I/O: Assign Same to All Selected Tracks

Click		Direct Routing: Toggle Output On/Off
⇧ Click		Direct Routing: Enable "Summing Mode" (multiple outs)
		when enabled: blue instead of green

Colors (Tracks, Parts/Events)

⇧ Alt C	★	Colorize Selected Parts/Events or Tracks
		opens popup; parts/events take precedence if any are selected
⇧ Alt S		Project Colors Setup

Wheel ↑/↓	Color Tool Button: Cycle through Colors
	with mouse hovered over tool button
Click	Color Tool: Apply Color to Selected Parts/Events
⌘ Click	Color Tool: Colorize Selected Parts/Events
	opens popup
Alt Click	Color Tool: Eyedropper (Copy Color)
	from clicked part/event

(2) Writing & Recording

Importing Media (Audio & MIDI)

| ⇧ **Drag** | Replace Existing Audio Clip |
| | drag audio from Media Rack/Bay or files |

MediaBay

F5	Show/Hide MediaBay	⌘ **Alt Num 2**	Show/Hide Previewer
⇧ **Enter**	Preview Start/Stop	⌘ **Alt Num 4**	Show/Hide File Browser
⇧ **Num /**	Toggle Preview Cycle (Loop)	⌘ **Alt Num 5**	Show/Hide Filters
		⌘ **Alt Num 6**	Show/Hide Attributes

Recording

R		Record Arm Selected Tracks	**Num ***	★	Start Recording
C	★	Toggle Metronome Click	⇧ **Num ***	★	Retrospective MIDI Record
					from previous playback

Track Versions

⌘ ⇧ **N**	New Track Version
⌘ ⇧ **D**	Duplicate Track Version
⌘ ⇧ **G**	Prev Track Version
⌘ ⇧ **H**	Next Track Version

Punch In/Out

I/O	Toggle Punch In/Out
⇧ **I/O**	Type Punch In/Out Position
	if unlocked & enabled
Alt Click	Punch Buttons: Set to Cursor Position

MIDI/Audio Parts

General

| **Alt** | ★ | Object Selection: Temp. Draw Tool |
| | | when there is no existing content underneath |

In Project Window

| **Drag Box** | ★ | Draw Tool: Create New Part |
| **Dbl-Click** | ★ | Object Selection: Create New Part between Locators |

MIDI Programming: MIDI Editors

Alt 1	★	Insert Length 1/1	**Alt 6**		Insert Length 1/32
Alt 2	★	Insert Length 1/2	**Alt 7**		Insert Length 1/64
Alt 3	★	Insert Length 1/4	**Alt 8**		Insert Length 1/128
Alt 4	★	Insert Length 1/8	**Alt .**	★	Toggle Dotted Insert Length
Alt 5	★	Insert Length 1/16	**Alt ,**	★	Toggle Triplet Insert Length

↑/↓	★	Transpose by Semitone	⌘ ⇧ **Drag**	★	Edit Velocity
⇧ ↑/↓	★	Transpose by Octave			drag ↑/↓
Drag →	★	Drum Editor: Drum Roll	**Dbl-Click**	★	Object Selection: Add Note
		i.e. add multiple repeated notes	**Alt L**	★	Show/Hide Controller Lanes

While Drawing Note (with mouse held down)

| **Drag ←/→** | ★ | Adjust Length (End) | **Drag ↑/↓** | ★ | Adjust Velocity |
| ⇧ **Drag ←/→** | | Adjust Start | **Alt Drag ↑/↓** | | Adjust Pitch |

(2) Writing and Recording (contd.)

Tempo, Time Signatures, Bars

⌘ T	★	Show/Hide <u>T</u>empo Track Editor
⇧ T		Type <u>T</u>empo at Cursor
		changes prev tempo event (doesn't add new)
⇧ C		Type Time Signature ("<u>C</u>ount") at Cursor
		changes prev signature event (doesn't add new)
		must have Time Signature toolbar input visible
⌘ ⇧ E	★	Insert Silence ("<u>E</u>mpty")
		uses range selection or locators; w/ all selected, can use to insert bars

Markers

⌘ M		Show/Hide <u>M</u>arkers Window
~~Insert~~		~~Insert Marker~~
		~~Windows only; no macOS equivalent~~
⌘ 1-9		Insert/Move Marker #1-9
⌘ Drag Box		<u>Draw Tool</u>: Insert Cycle Marker
		can then release ⌘ to re-enable snap
⇧ B/N	★	Prev ("<u>B</u>ack") / <u>N</u>ext Marker
⇧ 1-9		Cursor to Marker #1-9
⇧ Num 1-9		Locators to Cycle Marker #1-9
Dbl-Click		<u>Marker Event</u>: Set Cursor/Locators
Alt Dbl-Click		<u>Cycle Marker Event</u>: Zoom

Chords, Scales

⌘ ⇧ C		Show/Hide <u>C</u>hord Pads
Alt Drag ↑/↓		<u>Chord Editing</u>: Cycle through Chord Qualities
		insert chord actions (in Key Editor inspector section)

(3) Editing

Move/Copy, Resize, Trim

⌘	★	Temp. Disable Snap	⌘	★	Constrain Time Position
		within track			*across tracks/pitches*

Drag		<u>Object Selection</u>: Move Part/Event
Alt Drag	★	<u>Object Selection</u>: Copy Part/Event
⇧ Alt Drag		<u>Object Selection</u>: Shared Copy of MIDI Part
⌘ Alt Drag		<u>Object Selection</u>: Slip Edit Events
		moves content within part/event

⌘ L		Move to Cursor ("<u>L</u>ine")
⌘ ⇧ E	★	<u>Range Selection</u>: Insert Silence ("<u>E</u>mpty")
		uses range selection or locators; ripple edit: content after slides right

⌘ ←/→	Nudge Left/Right (by grid)	⌘ Drag ↑/↓		<u>Trim Tool</u>: Trim Vertical Line
Alt ←/→	Trim Start (by grid)			*useful to align chord notes*
⇧ Alt ←/→	Trim End (by grid)	Alt		<u>Trim Tool</u>: Trim Start
				instead of end

(3) Editing (contd.)

Split/Glue

Alt	★	<u>Object</u> Selection: Temp. Split Tool	
		when there is existing content underneath	
⇧ **X**	★	<u>Range</u> Selection: Split Range	
Alt X	★	Split Parts/Events at Cursor	
		selected only (or all, if none selected)	

3	Split Tool (scissors)	**4**	Glue Tool
Alt Click	<u>Split Tool</u>: Split into Multiple Equal Segments	**Alt Click**	<u>Glue Tool</u>: Glue All Later Events

Delete, Cut/Copy/Paste

Delete	★	Delete Selection			
or Backspace		leaves hole, except Audio Sample Editor			
⇧ **Backspace**		Delete Time (Ripple)			
		uses range selection or locators; content after slides left			
Alt Click		<u>Erase Tool</u>: Delete All Later Parts/Events			

⌘ **X**		Cut	**Alt V**	★	Paste at Origin
					source's original time position
⌘ ⇧ **X**		Cut Time (Ripple)	⇧ **V**	★	Paste Relative to Cursor
		uses range selection or locators content after slides left			match copied offset from cursor
⌘ **C**	★	<u>Copy</u>	⌘ ⇧ **V**		Paste Time (Ripple)
⌘ **V**	★	Paste			content after slides right

Duplicate/Repeat

⌘ **D**	★	<u>Duplicate</u> Selection	**Alt Drag**	<u>Resize Handle</u>: Duplicate / Repeat
⌘ **K**		Repeat Selection		
		("<u>K</u>ount Times")	⇧ **Drag**	<u>Repeat Handle</u>: Shared Copies of MIDI Part

Group Editing, Locking

K	Group Editing (Folder Tracks)	
	("<u>K</u>omrades"); toggles	
⌘ **G/U**	<u>G</u>roup/<u>U</u>ngroup Selected Parts/Events	
	shown by group badge in upper right corner	
⌘ ⇧ **L/U**	<u>L</u>ock/<u>U</u>nlock Selected Parts/Events	
	hit 2x for Lock Event Attributes dialog	

Muting Parts/Events

7	Mute Tool
⇧ **M/U**	<u>M</u>ute/<u>U</u>nmute Selection
Alt M	Toggle Muted State

Fades, Crossfades, Envelopes

A		<u>A</u>djust Fades to Range
		fades in before range, out after
X	★	Crossfade ("<u>X</u>-fade")
		hit 2x for Crossfade Editor dialog

Audio: Musical Definition Grid, Free Warp

⇧ **Q**	Auto Adjust Definition Grid	⇧ **Click**	Remove Grid / Warp Line
	based on current grid resolution		in Manual Adjust / Free Warp

(3) Editing (contd.)

Audio: Hitpoints & Hitpoints Editing

Alt B/N	Prev ("Back") / Next Hitpoint	**⌘ Alt Click**	Reset Hitpoint
Alt Click	Add Hitpoint		to original detected position
⇧ Click	Remove Hitpoint	**Tab**	Select & Play Next Slice

Audio: VariAudio Editing

⌘	Absolute Pitch Snap Mode	**⇧**	Pitch Snap Off
Alt	Relative Pitch Snap Mode	**Alt Click**	MIDI Input Button: Toggle Step Mode

Comping (in Track Lanes)

with [1] Object Selection Tool

Click	Select	**Drag ←/→**	Resize/Move Event
	but do not bring to front		just affects current track lane
U	Bring to Front ("Uncover")	**⌘ Alt Drag**	Slip Edit Event
	front audio event plays back		moves audio within event bounds
Click	Comp Handle: Toggle Front	**⌘ Click**	Play (Audition)
			click & hold
		Alt Click	Split Event
			just affects current track lane

with [2] Range Selection Tool

Dbl-Click	Create New Comp Range
	glues/splits at endpoints & brings to front

with Comp Tool

Click	Toggle to Front	**Drag ←/→**	Resize All Aligned Events
⇧ Click	Select		affects events w/ same start/end
	but do not bring to front	**⌘ Alt Drag**	Slip Edit Event
Drag Range	Create New Comp Range		moves audio within event bounds
	glues/splits at endpoints & brings to front	**⌘ Click**	Play (Audition)
			click & hold
Drag ←/→	Adjust Split Point	**Alt Click**	Split All Events
	for a previously split event		across all track lanes

(4) Mixing & Mastering

MixConsole: Volume Faders & Panners

⌘ ⇧ ↑/↓	Adjust Volume ±1 dB		⌘ ⇧ ←/→	Adjust Panning ±10%
	for 1 selected track (or link group)			*for 1 selected track (or link group)*
Drag+Drop	<u>Track Name</u>: Copy MixConsole Channel Settings (onto another track)			
	including routing, inserts, sends, fader, panner, etc.			

<u>Stereo Combined Panner</u>

Drag ←/→	Move Center (L/R Together)	**Alt Drag ←/→**	Move L/R Independently

MixConsole: Link Groups

Alt	★	Temp. Skip Channel Linking	⇧ **Alt**	★	Q-Link Temp. Link Mode
		adjust control: only affect 1 track			*selected tracks as link group*

MixConsole: Channel Racks, Audio Effects

Drag+Drop	★	<u>Section Header</u>: Copy Rack (onto another track)	
		e.g. copy all Insert effects	
Alt Drag+Drop		<u>Section Header</u>: Move Rack (to another track)	
⇧ **Alt Click**	★	<u>Slot Bypass Buttons</u>: Toggle Slot for Selected Tracks	
		e.g. bypass same insert plug-in in same slot across multiple tracks	

Monitoring & Meters

M	★	<u>Mute Selected Tracks</u>	⌘ **Click**	★	<u>S Button</u>: Exclusive Solo	
S	★	<u>Solo Selected Tracks</u>			*mutes any prev soloed tracks*	
			⌘ **Alt Click**	★	<u>S Button</u>: Solo Defeat	
					won't mute when others soloed	
Alt Click	★	Reset Meters				

Automation

F6	Show/Hide Automation Panel
Alt R/W	Toggle <u>R</u>ead/<u>W</u>rite Automation (All Tracks)

Automation Curve & MIDI CC Editing

Click		<u>Object Selection</u>: Add 1 Node
Alt Drag	★	<u>Object Selection</u>: Draw Curve
		temp. Draw Tool: multiple nodes
Dbl-Click		<u>Curve Handle</u>: Reset to Linear
⌘		<u>"Smart Controls"</u>: Edit Multiple Tracks/Lanes
		with multiple nodes selected over multiple lanes

Line & Shape Tools

⌘	Toggle Concavity/Phase	⇧	Adjust Slope/Period
	press ⌘ 1x, don't hold		*follows snap if on*
⌘ **Alt**	Slip Edit Phase	⌘ ⇧	Adjust Triangle Points or
	adjusts start & end point together		Square Pulse Width
			e.g. can create sawtooth

Quick Controls

⌘ **Click**	<u>Slot</u>: Show Full Automatable Params Menu
	can control different tracks or global state

Surround Sound: Panners & Control Room Channel Displays

Click	<u>Speaker Channel</u>: Solo
⌘ Click	<u>Speaker Channel</u>: Exclusive Solo
⇧ Click	<u>Speaker Channel</u>: Mute
Alt Click	<u>Speaker Channel</u>: Disable Channel
	only for VST MultiPanner

Workspaces (Global/Project Window Layout Presets)

Alt Num 0	Switch to "No Workspace"	**⌘ Num 0**	Add Workspace
Alt Num 1-9	Switch to Workspace #1-9		dialog prompts global or project
		Alt U	<u>U</u>pdate Current Workspace

On-Screen Keyboard (Virtual MIDI Keyboard)

Alt K	Show/Hide On-Screen <u>K</u>eyboard

⌘ Click	Reset Pitch / Mod Wheel		
Alt ↑/↓	Adjust Velocity	**Drag ←/→**	<u>Piano Key</u>: Pitch Bend
←/→	Adjust Octave Offset	**Drag ↑/↓**	<u>Piano Key</u>: Mod Wheel

Keyboard Focus & Navigation

Tab	Keyboard Focus Next Zone
⇧ Tab	Keyboard Focus Prev Zone

↑/↓/←/→	Move Keyboard Focus
Alt A	<u>A</u>ctivate/Deactivate Focused Object (if toggle-able)
Alt E	<u>E</u>xpand/Reduce Focused Object
	e.g. works for MixConsole Channel Racks
⌘ Space	Toggle Selection (of focused row)
	e.g. works in Media Pool, Project Browser

⌘ Alt ←/→	Show Prev/Next Tab
	e.g. in Lower Zone Editors, Left/Right Zones
PgUp/PgDn	Show Prev/Next Page
	e.g. in MediaBay / Media Rack