# Cubase Pro 11: Shortcuts Cheat Sheet (Windows)

# Show/Hide Windows, Zones, & Common UIs

F2	Transport Panel	F12	Audio Performance Window
F3	MixConsole Window	Ctrl Alt L	<u>L</u> eft Zone
Alt F3	Lower Zone MixConsole	Ctrl Alt R	<u>R</u> ight Zone
F4	Audio Connections	Ctrl Alt B	Lower Zone (" <u>B</u> ottom")
F5	MediaBay Window	Ctrl Alt U	<u>U</u> pper Zone
F6	Automation Panel		MixConsole: Channel Racks
F7	Direct Offline Processing		
F8	Video Player Window	Ctrl I	<u>I</u> nfo Line
F11	VST Instruments Window	Alt O	Project Window <u>O</u> verview
		Ctrl Alt T	Bottom <u>T</u> ransport Bar
Ctrl B	Project <u>B</u> rowser Window	Enter	Default Editor
Ctrl M	<u>M</u> arkers Window	or Dbl-Click	for selected parts/events
Ctrl P	Media <u>P</u> ool Window	Ctrl R	MIDI Sco <u>r</u> e Editor
Ctrl T			for selected MIDI parts
	_ ,	Ctrl û I	Edit <u>I</u> n-Place
			for selected tracks

# **General Controls**

Ctrl Click	Reset to Default Value	Ctrl	Constrain Direction
Dbl-Click	Type In Exact Value		locks vertically or horizontally
Û	Fine Adjust Control	Alt	Copy (instead of move)

### Tools

Tools		Undo/Redo	History
Right-Click F9/F10	Open Toolbox Popup Prev/Next Tool	Ctrl Z Ctrl û Z	Undo Redo
û <b>Alt 1</b>	Combine Selection Tools object (lower) + range (upper)	Alt Z û Alt Z	MixConsole Undo MixConsole Redo
1	Object Selection Tool hit again to toggle mode	Inspectors	Tarrela Cartian
2	Range Selection Tool	Ctrl Click	Toggle Section without closing others
3 4	Split Tool (scissors) Glue Tool	û <b>Click</b>	Visibility: Show Only
5 6 7	Erase Tool Zoom Tool Mute Tool	Enter	Selected Track click on checkmark Visibility: Toggle Multiple w/ multiple tracks selected
8 9	Draw Tool (pencil) Play/Scrub Tool hit again to toggle mode	Info Line	
0	Drumstick Tool	Ctrl I Ctrl Enter	Show/Hide <u>I</u> nfo Line Set Same (Absolute) Value

for all selected parts/events

# Playback, Transport, Cursor, Locators

### Playback & Transport

Playback d	x Transport		
Spac	e Start/Stop Playback	Num /	Toggle Cycle (Loop) Mode
Alt Spac	· · · · · · · · · · · · · · · · · · ·	Num -/+	Rewind/Forward
	stops at selection end	û <b>Num -/+</b>	Fast Rewind/Forward
Alt	1 0		
	("Place Locators"); starts playback	û Alt T	Activate External Sync
Num	* Start Recording		(" <u>T</u> ime")
Cursor & I	Locators		
	F Toggle Auto-Scroll (" <u>F</u> ollow")	Alt C	Toggle Stationary <u>Cursor</u> requires auto-scroll on
Set Cursor Po	<u>osition</u>		
	L <u>L</u> ocate Selection Start	, or <b>Num</b> .	Cursor to Project Start (RTZ)
û Alt Clic	ck Set Cursor Position		jumps: time 0, start (if different)
Clic	k Ruler (lower): Set Cursor	B/N	Prev (" <u>B</u> ack") / <u>N</u> ext Event
仓	P Type Cursor <u>P</u> osition	û <b>B/N</b>	Prev (" <u>B</u> ack") / <u>N</u> ext Marker
		û <b>1-9</b>	Jump to Marker #1-9
Clic	k Locator Buttons: Set	Dbl-Click	Marker Event: Set Cursor
	Cursor to L/R Locator	Alt B/N	Prev (" <u>B</u> ack") / <u>N</u> ext Hitpoint
	in Bottom Transport Bar	Ctul Num /	in audio editors
Num 1/	Set Cursor to L/R Locator	Ctrl Num -/+	Nudge Cursor (by grid)
Set Left/Right	Locators		
	P Locators to Selection Range	Alt Click	Locator Buttons: Set L/R
	(" <u>P</u> lace Locators")		Locator to Cursor
Drag Rang	• • •		in Bottom Transport Bar
Ctrl Clic		Ctrl Num 1/2	Set L/R Locator to Cursor
Alt Clic			
û <b>L</b> /	31 — —	û Num 1-9	To Cycle Marker #1-9
Û	<b>D</b> Type Locator <u>D</u> uration	Dbl-Click	<u>Cycle Marker Event</u> : Set

# Grid, Snap, Quantize, Time Formats

Toggle Snap ("Justify")

Ctrl Temp. Disable Snap
hold while copying/moving

**Q** Apply <u>Q</u>uantize

. Exchange Primary/Secondary Time Formats

# Zooming, Scrolling

Drag ↑/↓	Ruler (lower): Zoom Out/In		
Drag ←/→	Piano Roll (left): Zoom Out/In (	vert.)	
G/H	Zoom Out/In	Z	<u>Z</u> oom In Selected Tracks
û G/H	Zoom Out/In (vert.)	Ctrl ↑/↓	Zoom Tracks Out/In (vert.)
Alt G/H	Waveforms Zoom Out/In	Ctrl Drag ↑/↓	Change All Track Heights when vertically resizing any track
ŷ <b>F</b>	Zoom <u>F</u> ull		
<b>企 E</b>	Zoom to <u>E</u> vent/Part	6	Zoom Tool
	within editor windows	Click	Zoom Tool: Zoom In
Alt S	Zoom to <u>S</u> election	Alt Click	Zoom Tool: Zoom Out
	★re-map: Zoom to Selection (Horiz.)	Drag Box	Zoom Tool: Zoom to Box
Home End	Scroll Up to First Track Scroll Down to Last Track	Alt Dbl-Click	Zoom to Cycle Marker on Cycle Marker event

### Project Window Overview

Alt O	Show/Hide Project Window Overview

Click Upper Half: Move Center Point of Visible Area

Drag BoxUpper Half: Select New Visible AreaDrag ←/→Lower Half: Resize/Move Visible Areadrag edges to resize; drag within to move

# Selecting

Ctrl A	Select <u>A</u> ll
Ctrl û A	Select None
Ctrl Alt I	Invert Selection

### with [1] Object Selection Tool

	DCICCHOII 1001	with [4] Range	Defection 1001
û Click	Extend Selection to Item for contiguous multi-select	Ctrl Click	Exclude Track from Selection (toggle)
Ctrl Click	Individually Toggle Item for non-contiguous multi-select	Ctrl û Click	Select in All Tracks
Ctrl Click	Track List: Deselect Track allows deselecting all tracks	E	Set Left Bound to Cursor
Ctrl Click	<u>Piano Roll</u> : Select by Pitch all notes w/ same pitch/octave	D	Set Right Bound to Cursor ("Disembark")
û <b>Dbl-Click</b>	MIDI Editors: Select by Pitch all following notes w/ same pitch	Ctrl ←/→	Nudge Both Bounds
←/→	Select Prev/Next Part/Event in Project Window and editors	Alt ←/→	Nudge Left Bound
1/↓	Select Nearest Part/Event on Prev/Next Track in Project Window only	û <b>Alt ←/→</b>	Nudge Right Bound
û ↑/↓/←/→	Move Selection Bounds (û ↑/↓ is different in editors)		

with [2] Range Selection Tool

# (1) Project Setup

### Project Files & Setup

Ctrl N	<u>N</u> ew Project	Ctrl Alt S	<u>S</u> ave New Project Version
Ctrl O	<u>O</u> pen Project	<b>압 S</b>	Project <u>S</u> etup
Ctrl S	<u>S</u> ave Project	Ctrl W	Close Project (" <u>W</u> indow")
Ctrl û S	Save Project As	Ctrl Q	Quit

### Track List & Routing

τ Add <u>T</u>rack(s)

when renaming a track

Ctrl F <u>F</u>ind Track by Name

Click Track I/O: Assign Just to Current Track

↑ Click Track I/O: Assign Incrementing to Selected Tracks

e.g. Track1 to Out1, Track2 to Out2, ...

û Alt Click Track I/O: Assign Same to All Selected Tracks

**Click** <u>Direct Routing</u>: Toggle Output On/Off

û Click Direct Routing: Enable "Summing Mode" (multiple outs)

when enabled: blue instead of green

### Colors (Tracks, Parts/Events)

☆ Alt C Colorize Selected Parts/Events or Tracks

opens popup; parts/events take precedence if any are selected

û Alt S Project Colors Setup

Wheel ↑/↓ Color Tool Button: Cycle through Colors

with mouse hovered over tool button

Click Color Tool: Apply Color to Selected Parts/Events

Ctrl Click Color Tool: Colorize Selected Parts/Events

opens popup

Alt Click Color Tool: Eyedropper (Copy Color)

from clicked part/event

# (2) Writing & Recording

Importing Media	Andio	& MIDI
importing Micura	Auulo	

Importing Med	dia (Audio & MIDI)		
î <b>Drag</b>	Replace Existing Audio Clip drag audio from Media Rack/Bay or file	?S	
<u>MediaBay</u>			
F5	Show/Hide MediaBay	Ctrl Alt Num 2	Show/Hide Previewer
û Enter	Preview Start/Stop	Ctrl Alt Num 4	Show/Hide File Browser
û <b>Num /</b>	Toggle Preview Cycle (Loop)	Ctrl Alt Num 5	Show/Hide Filters
		Ctrl Alt Num 6	Show/Hide Attributes
Recording			
R	Record Arm Selected Tracks	Num *	Start Recording
С	Toggle Metronome <u>C</u> lick	û <b>Num *</b>	Retrospective MIDI Record from previous playback
Track Versions		Punch In/Out	
Ctrl û N	New Track Version	I/O	Toggle Punch <u>I</u> n/ <u>O</u> ut
Ctrl û D	<u>D</u> uplicate Track Version	û <b>I/O</b>	Type Punch <u>I</u> n/ <u>O</u> ut Position
Ctrl û G	Prev Track Version		if unlocked & enabled
Ctrl û H	Next Track Version	Alt Click	<u>Punch Buttons</u> : Set to
			Cursor Position

# MIDI/Audio Parts

**General** 

Object Selection: Temp. Draw Tool Alt when there is no existing content underneath

In Project Window

**Draw Tool**: Create New Part Drag Box

Object Selection: Create New Part between Locators Dbl-Click

### MIDI Programming: MIDI Editors

Alt 1	Insert Length 1/1	Alt 6	Insert Length 1/32
Alt 2	Insert Length 1/2	Alt 7	Insert Length 1/64
Alt 3	Insert Length 1/4	Alt 8	Insert Length 1/128
Alt 4	Insert Length 1/8	Alt .	Toggle Dotted Insert Length
Alt 5	Insert Length 1/16	Alt ,	Toggle Triplet Insert Length
↑/↓	Transpose by Semitone	Ctrl û Drag	Edit Velocity
û <b>↑/</b> ↓	Transpose by Octave		drag ↑/↓
Drag →	<u>Drum Editor</u> : Drum Roll	Dbl-Click	Object Selection: Add Note
_	i.e. add multiple repeated notes	Alt L	Show/Hide Controller <u>L</u> anes
While Drawing Not	e (with mouse held down)		
Drag ←/→	Adjust Length (End)	Drag ↑/↓	Adjust Velocity
û Drag ←/→	Adjust Start	Alt Drag ↑/↓	Adjust Pitch

# (2) Writing and Recording (contd.)

### Tempo, Time Signatures, Bars

Ctrl T Show/Hide Tempo Track Editor

т Type <u>T</u>empo at Cursor

changes prev tempo event (doesn't add new)

û **C** Type Time Signature ("Count") at Cursor

changes prev signature event (doesn't add new) must have Time Signature toolbar input visible

Ctrl û E Insert Silence ("Empty")

uses range selection or locators; w/ all selected, can use to insert bars

#### Markers

Ctrl M Show/Hide Markers Window

**Insert** Insert Marker

Windows only; no macOS equivalent

Ctrl 1-9 Insert/Move Marker #1-9

Ctrl Drag Box Draw Tool: Insert Cycle Marker

can then release Ctrl to re-enable snap

ŷ **B**/**N** Prev ("<u>B</u>ack") / <u>N</u>ext Marker

û **1-9** Cursor to Marker #1-9

↑ Num 1-9 Locators to Cycle Marker #1-9

Dbl-Click Marker Event: Set Cursor/Loca

Db1-Click Marker Event: Set Cursor/Locators
Alt Db1-Click Cycle Marker Event: Zoom

#### Chords, Scales

Ctrl û C Show/Hide Chord Pads

**Alt Drag** ↑/↓ Chord Editing: Cycle through Chord Qualities

insert chord actions (in Key Editor inspector section)

## (3) Editing

## Move/Copy, Resize, Trim

Ctrl	Temp. Disable Snap	Ctrl	Constrain Time Position
	within track		across tracks/pitches

Object Selection: Move Part/Event

Alt Drag

Object Selection: Copy Part/Event

Ctrl Alt Drag Object Selection: Slip Edit Events

moves content within part/event

Ctrl L Move to Cursor ("Line")

Ctrl û E Range Selection: Insert Silence ("Empty")

uses range selection or locators; ripple edit: content after slides right

Ctr1 ←/→ Nudge Left/Right (by grid) Ctr1 Drag ↑/↓ Trim Tool: Trim Vertical Line

Alt ←/→ Trim Start (by grid) useful to align chord notes

Alt  $\leftarrow/\rightarrow$  Trim Start (by grid) useful to align chord notes  $\uparrow$  Alt  $\leftarrow/\rightarrow$  Trim End (by grid) Alt Trim Tool: Trim Start

instead of end

# (3) Editing (contd.)

Alt X

S	plit	Gl	ue

Alt Object Selection: Temp. Split Tool

when there is existing content underneath

☆ x Range Selection: Split Range

Split Parts/Events at Cursor selected only (or all, if none selected)

3 Split Tool (scissors) 4 Glue Tool

Alt Click Split Tool: Split into Multiple Alt Click Glue Tool: Glue All Later

Equal Segments Events

### Delete, Cut/Copy/Paste

**Delete** Delete Selection

or Backspace leaves hole, except Audio Sample Editor

û Backspace Delete Time (Ripple)

uses range selection or locators; content after slides left

**Alt Click** Erase Tool: Delete All Later Parts/Events

Ctrl X Cut Alt V Paste at Origin

Ctrl 1 X Cut Time (Ripple) source's original time position

uses range selection or locators û **v** Paste Relative to Cursor content after slides left match copied offset from cursor

Ctrl C Copy Ctrl v V Paste Time (Ripple)

Ctrl v Paste content after slides right

### Duplicate/Repeat

Ctrl D Duplicate Selection Alt Drag Resize Handle: Duplicate /

Ctrl K Repeat Selection Repeat

("Kount Times") û Drag Repeat Handle: Shared

Copies of MIDI Part

### Group Editing, Locking

κ Group Editing (Folder Tracks)

("Komrades"); toggles

**Ctrl G/U** <u>G</u>roup/<u>U</u>ngroup Selected Parts/Events

shown by group badge in upper right corner

Ctrl û L/U Lock/Unlock Selected Parts/Events

hit 2x for Lock Event Attributes dialog

### Muting Parts/Events

## Fades, Crossfades, Envelopes

7	Mute Tool	Α	<u>A</u> djust Fades to Range
û M/U	Mute/Unmute Selection		fades in before range, out after
Alt M	Toggle Muted State	X	Crossfade (" <u>X</u> -fade")

hit 2x for Crossfade Editor dialog

### Audio: Musical Definition Grid, Free Warp

ர் **Q** Auto Adjust Definition Grid ரி **Click** Remove Grid / Warp Line

based on current grid resolution

in Manual Adjust / Free Warp

# (3) Editing (contd.)

### Audio: Hitpoints & Hitpoints Editing

Prev ("Back") / Next Hitpoint Ctrl Alt Click Reset Hitpoint

to original detected position Alt Click Add Hitpoint Select & Play Next Slice Tab û Click Remove Hitpoint

Audio: VariAudio Editing

Absolute Pitch Snap Mode MIDI Input Button: Toggle Ctrl Alt Click

Step Mode Alt Relative Pitch Snap Mode

î Pitch Snap Off

### Comping (in Track Lanes)

with [1] Object Selection Tool

Select Resize/Move Event Click Drag ←/→

> but do not bring to front just affects current track lane

Bring to Front ("Uncover") U Ctrl Alt Drag Slip Edit Event

front audio event plays back moves audio within event bounds

Comp Handle: Toggle Front Play (Audition) Click Ctrl Click

click & hold

Split Event Alt Click

just affects current track lane

with [2] Range Selection Tool

Dbl-Click Create New Comp Range

glues/splits at endpoints & brings to front

with Comp Tool

Drag ←/→

Click Toggle to Front Resize All Aligned Events Drag ←/→

affects events w/ same start/end Select û Click

Ctrl Alt Drag Slip Edit Event but do not bring to front

moves audio within event bounds

Create New Comp Range Drag Range Play (Audition) glues/splits at endpoints Ctrl Click

> & brings to front click & hold

Split All Events **Adjust Split Point** Alt Click

for a previously split event across all track lanes

# (4) Mixing & Mastering

MixConsole: Volume Faders & Panners

**Ctrl**  $\hat{v}$   $\uparrow/\downarrow$  Adjust Volume ±1 dB **Ctrl**  $\hat{v} \leftarrow/\rightarrow$  Adjust Panning ±10%

for 1 selected track (or link group) for 1 selected track (or link group)

**Drag+Drop** Track Name: Copy MixConsole Channel Settings (onto another track)

including routing, inserts, sends, fader, panner, etc.

Stereo Combined Panner

Drag  $\leftarrow/\rightarrow$  Move Center (L/R Together) Alt Drag  $\leftarrow/\rightarrow$  Move L/R Independently

MixConsole: Link Groups

Alt Temp. Skip Channel Linking û Alt Q-Link Temp. Link Mode

adjust control: only affect 1 track selected tracks as link group

MixConsole: Channel Racks, Audio Effects

**Drag+Drop** Section Header: Copy Rack (onto another track)

e.g. copy all Insert effects

**Alt Drag+Drop** <u>Section Header</u>: Move Rack (to another track)

û Alt Click Slot Bypass Buttons: Toggle Slot for Selected Tracks

e.g. bypass same insert plug-in in same slot across multiple tracks

Monitoring & Meters

Mute Selected Tracks Ctrl Click S Button: Exclusive Solo

**s** <u>S</u>olo Selected Tracks mutes any prev soloed tracks

Ctrl Alt Click S Button: Solo Defeat

won't mute when others soloed

Alt Click Reset Meters

Automation

**F6** Show/Hide Automation Panel

Alt R/W Toggle Read/Write Automation (All Tracks)

**Automation Curve & MIDI CC Editing** 

Click Object Selection: Add 1 Node

Alt Drag Object Selection: Draw Curve

temp. Draw Tool: multiple nodes

**Db1-Click** <u>Curve Handle</u>: Reset to Linear

**ctr1** <u>"Smart Controls"</u>: Edit Multiple Tracks/Lanes

with multiple nodes selected over multiple lanes

Line & Shape Tools

Ctr1 Toggle Concavity/Phase û Adjust Slope/Period

press Ctrl 1x, don't hold follows snap if on

Ctrl Alt Slip Edit Phase Ctrl 1 Adjust Triangle Points or

adjusts start & end point together Square Pulse Width

e.g. can create sawtooth

**Quick Controls** 

Ctrl Click Slot: Show Full Automatable Params Menu

can control different tracks or global state

## Surround Sound: Panners & Control Room Channel Displays

Click Speaker Channel: Solo

**Ctrl Click** Speaker Channel: Exclusive Solo

û Click Speaker Channel: Mute

Alt Click Speaker Channel: Disable Channel

only for VST MultiPanner

## Workspaces (Global/Project Window Layout Presets)

Alt Num 0 Switch to "No Workspace" Ctrl Num 0 Add Workspace

Alt Num 1-9 Switch to Workspace #1-9 dialog prompts global or project

**Alt U** <u>U</u>pdate Current Workspace

# On-Screen Keyboard (Virtual MIDI Keyboard)

Alt K Show/Hide On-Screen Keyboard

Ctrl Click Reset Pitch / Mod Wheel

Alt  $\uparrow / \downarrow$  Adjust Velocity Drag  $\leftarrow / \rightarrow$  Piano Key: Pitch Bend  $\leftarrow / \rightarrow$  Adjust Octave Offset Drag  $\uparrow / \downarrow$  Piano Key: Mod Wheel

### **Keyboard Focus & Navigation**

TabKeyboard Focus Next Zoneî TabKeyboard Focus Prev Zone

1/↓/←/→ Move Keyboard Focus

Alt A <u>Activate/Deactivate Focused Object (if toggle-able)</u>

Alt E <u>Expand/Reduce Focused Object</u>

 ${\it e.g.}\ {\it works}\ {\it for}\ {\it MixConsole}\ {\it Channel}\ {\it Racks}$ 

**Ctrl Space** Toggle Selection (of focused row)

e.g. works in Media Pool, Project Browser

**Ctrl Alt** ←/→ Show Prev/Next Tab

e.g. in Lower Zone Editors, Left/Right Zones

PgUp/PgDn Show Prev/Next Page

e.g. in MediaBay / Media Rack