Barney Potter

My goal is to apply my skills in computer science, mathematics, and research to a challenging position in software engineering.

Languages

Python: 3 yearsAll thesis work, and most class work. Text-based RPG.Scala: 1 yearClass work.HTML: 1 yearPersonal website construction.Java: 6 monthsClass work.C#: 6 monthsGame development through Unity.C++: 6 monthsPersonal projects.

Computer skills

Operating Systems: Windows, Mac OS X, Unix, Ubuntu

Programming: Algorithm Design, Linear Programming, Computer Graphics, Pipeline Tuning

Web: Git, Google Suite, Social Media

Development Platforms: Unity, Android Studio

Other: LATEX, Inkscape, CPLEX, R

Undergraduate thesis

title: Modeling Cell Signaling Networks with Prize-Collecting Subhypernetworks

supervisors: James D. Fix & Anna M. Ritz

description: Developed the notion of a "hypershrub," a multi-source, multi-target generalization of a hyperpath. Created a formulation that finds specific, prize-dense hypershrubs representative of biological phenomena that went previously unnoticed in standard graph representations. Finally, applied this formulation to the human Hedgehog signaling pathway, related to Basal Cell carcinoma, to analyze the effectiveness of the algorithm in real data.

Education

Reed College Portland, OR B.A. Mathematics & Biology 2012-2016

Main subjects: Computer Science, Computational Biology, Genomics

Experience

Research.

Reed College Portland, OR 2015-2016

Research Assistant

Bioninformatic analysis of the effect of whole genome duplication on the transcriptome of Arabidopsis thaliana. Design and development of bioinformatic pipelines. Data acquisition and analysis. Molecular biology techniques including DNA/RNA extraction, RNA-Seq (including library preparation), and RNA-FISH. Detailed achievements:

- o Recipient of Summer Undergraduate Research Fellowship, Reed College 2015;
- o Presented research poster at Inland Northwest Genomics Research Symposium, University of Idaho 2015;
- Recieved funding to continue with post-baccalaureate research.

Reed College Portland, OR

Independent Research

2014-2016

Took part in 6 week independent research projects as part of coursework. Research topics included:

- Impact of predator cues on tadpole development in Bombina orientalis.
- o Optogenetics in motor neurons of *Drosophila melanogaster*.
- Selection rates in genes correlated with heavy-metal chelation.

Additionally, took part in a semester-long project assessing the gene expression profile of two A. thaliana ecotypes following synthetic whole genome duplication.

Teaching.

Reed College Portland, OR

Teacher's Assistant & Tutor, Academic Support Services

2104-2016

Oversaw introductory computational biology and genomics labs. Tutored undergraduates in computational biology, introductory computer science, and biology.

Reed College Portland, OR

Lead Teacher, Reed Science Outreach

2102-2016

Developed and taught science curriculum to students at low-income elementary and middle schools in Portland. Acted as a mentor and role model for at-risk students. Cooridinated directly with program manager and classroom teachers to ensure the highest quality of lessons possible for students.

Service.....

Restaurants Unlimited Inc.

Seattle, WA; Portland, OR

Server's Assistant & Food Quality Specialist, Palisade & Portland City Grill 2103-2014 Responsible for timely delivery of food to restaurant guests. Ensured that food met high quality standards, prior to delivery and that used dishware was removed promptly. Facilitated communication between restaurant guests and chefs to maximize the quality of guests' dining experience.

Interests

Birding: Interested in the shorebirds of the Pacific Northwest.

Game Development: Member of Portland Indie Game Squad.

Horticulture: Making diverse garden beds of native Northwestern herbs and flowers.

References

James Fix: jimfix@reed.edu Thesis co-advisor and academic advisor.

Anna Ritz: aritz@reed.edu Thesis co-advisor. Jeremy Coate: jcoate@reed.edu Research supervisor.