

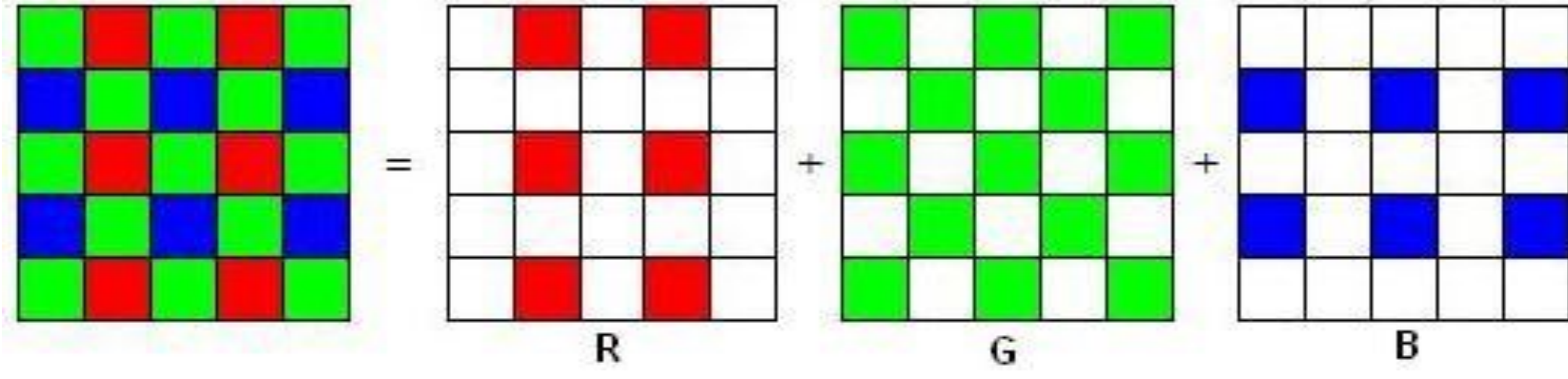
EXPLOITATION OF INTER-COLOR CORRELATION FOR COLOR IMAGE DEMOSAICKING

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Introduction

- Color filter array (CFA) allows only one color to be captured at each pixel.
- Most popular design used to achieve this is the Bayer pattern.
- Image demosaicking or CFA interpolation is a process of interpolating missing color samples to reconstruct a full color image.



General Assumption

Most of the demosaicking methods make an assumption that the **high frequencies** between R, G and B are largely **identical** and thus color difference are **low pass signal**.

$$R - G = (R_l + R_h) - (G_l + G_h) = (R_l - G_l)$$

If interpolated \hat{G} is fully available by some interpolation process, then interpolated red component can be recovered by **Color Difference interpolation (CDI)** method

$$\hat{R}_{CDI} = \zeta\{K_R\} + \hat{G} = \zeta\{R_a - \hat{G}_a\} + \hat{G}$$

where $\zeta\{\cdot\}$ denotes **low pass filtering** on the color difference image.

$$\hat{R}_{CDI} = \zeta\{R_a - \hat{G}_a\} + \hat{G} = R_l - \hat{G}_l + \hat{G}$$

In a similar manner, blue component can be recovered.

Proposed Algorithm

Distortion Analysis of Low pass filter (LPF):

The simplest way to demosaicking is to apply low pass filter (**LPF**) to each channel independently.

$$\hat{R}_{LPF} = \zeta\{R_a\} = R_l$$

Distortion can be given by :

$$D_{LPF} = R - \hat{R}_{LPF} = R - R_l = R_h$$

Assuming D_{LPF} and R_h follows Laplace Distribution with zero mean, i.e.

$E[D_{LPF}] = 0$ and $E[R_h] = 0$ then **variance of final distortion** can be given by:

$$\sigma_{D_{LPF}}^2 = E[(R - R_l)^2] = E[R_h^2] = \sigma_{R_h}^2$$

Distortion Analysis of CDI method :

The interpolated red component by CDI method can be given by:

$$\hat{R}_{CDI} = R_l - \hat{G}_l + \hat{G} = R_l + \hat{G}_h$$

where \hat{G}_h ($\hat{G} - \hat{G}_l$) is the high pass filtered output of G component.

Distortion can be given by :

$$D_{CDI} = R - \hat{R}_{CDI} = R - R_l - \hat{G}_h$$

$$D_{CDI} = (R_h - \hat{G}_h), D_{CDI}^2 = R_h^2 + \hat{G}_h^2 - 2 \times R_h \times \hat{G}_h$$

Then **variance of final distortion** can be given by :

$$E[D_{CDI}^2] = E[R_h^2] + E[\hat{G}_h^2] - 2 \times E[R_h \times \hat{G}_h]$$

Assuming \hat{G}_h and D_{CDI} follows Laplace Distribution with zero mean, variance can be given by

$$\sigma_{\hat{G}_h}^2 = E[\hat{G}_h^2] \text{ and } \sigma_{D_{CDI}}^2 = E[D_{CDI}^2]$$

Correlation coefficient estimated between \hat{G}_h and R_h is given by,

$$\rho_{R_h \hat{G}_h} = E[R_h \times \hat{G}_h] / (\sigma_{R_h} \times \sigma_{\hat{G}_h})$$

We get,

$$\sigma_{D_{CDI}}^2 = \sigma_{D_{LPF}}^2 + \sigma_{\hat{G}_h}^2 - 2 \times \sigma_{\hat{G}_h} \times \sigma_{R_h} \times \rho_{R_h \hat{G}_h}$$

Here, $\rho_{R_h \hat{G}_h} \in (-1, +1)$ and it tells about the **similarity between high frequency component** of two channel. Higher value means edge structure in R and \hat{G}_h component are quite similar. Now,

$$\sigma_{D_{CDI}}^2 - \sigma_{D_{LPF}}^2 = \sigma_{\hat{G}_h}^2 - 2 \times \sigma_{R_h} \times \rho_{R_h \hat{G}_h} \times \sigma_{\hat{G}_h}$$

For $\sigma_{D_{CDI}}^2 < \sigma_{D_{LPF}}^2$, $\sigma_{\hat{G}_h}^2 - 2 \times \sigma_{R_h} \times \rho_{R_h \hat{G}_h} \times \sigma_{\hat{G}_h} < 0$, which reduces to

$$\rho_{R_h \hat{G}_h} > 0.5 \times \sigma_{\hat{G}_h} / \sigma_{R_h}$$

For, $\sigma_{D_{CDI}}^2 > \sigma_{D_{LPF}}^2$, $\sigma_{\hat{G}_h}^2 - 2 \times \sigma_{R_h} \times \rho_{R_h \hat{G}_h} \times \sigma_{\hat{G}_h} > 0$, which reduces to

$$\rho_{R_h \hat{G}_h} < 0.5 \times \sigma_{\hat{G}_h} / \sigma_{R_h}$$

Proposed Demosaicking Scheme:

- From above analysis, we observe that CDI method does not work in some cases and thus simple LPF should be used and vice-versa
- We propose a **linear combination** of LPF method and CDI method on a **block by block basis** to generate a more accurate prediction for demosaicking
- Optimal weights** are estimated in **LMMSE** sense for each block.

$$\hat{r} = w_1 \hat{r}_{LPF} + w_2 \hat{r}_{CDI}$$

Here $\hat{r} \in \hat{R}$ is to be interpolated **block** of size M X N. w_1 and w_2 are the weighted coefficient for the combinations. Thus the **distortion** (d) between original block (r) and interpolated block :

$$d = r - \hat{r} = r - (w_1 \hat{r}_{LPF} + w_2 \hat{r}_{CDI}) = w_1 d_{LPF} + w_2 d_{CDI}$$

To get the optimal weights in **LMMSE** sense, the problem can be formulated as below

$$\begin{aligned} \min_{w_1, w_2} \quad & E[d^2] \\ \text{s.t} \quad & \sum_{i=1,2} w_i = 1 \end{aligned}$$

$$\begin{cases} w_1 = E[d_{CDI}(d_{CDI} - d_{LPF})] / E[(d_{CDI} - d_{LPF})^2], \\ w_2 = E[d_{LPF}(d_{LPF} - d_{CDI})] / E[(d_{CDI} - d_{LPF})^2] \end{cases}$$

In a similar manner, **blue component** can be reconstructed.

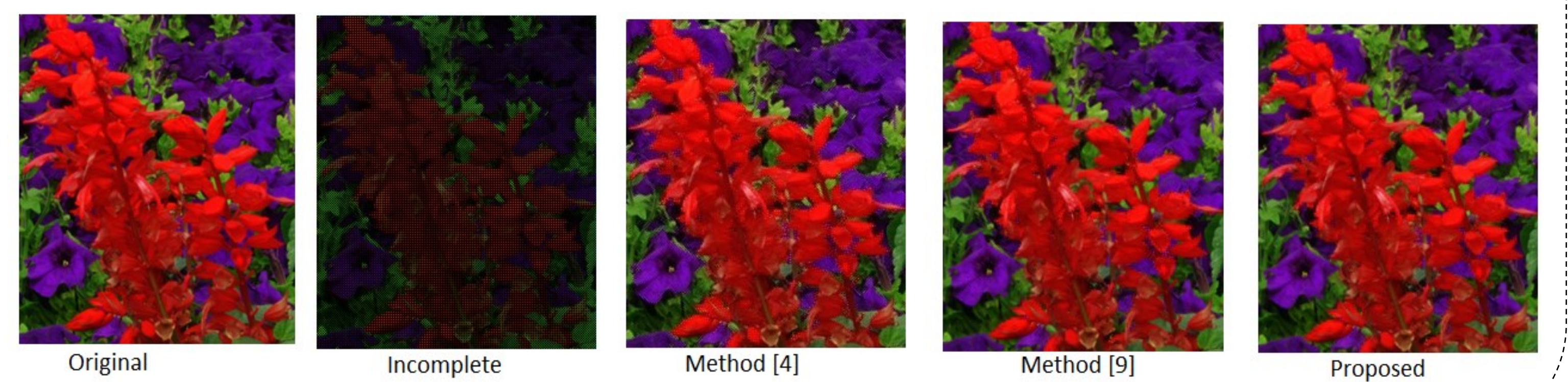
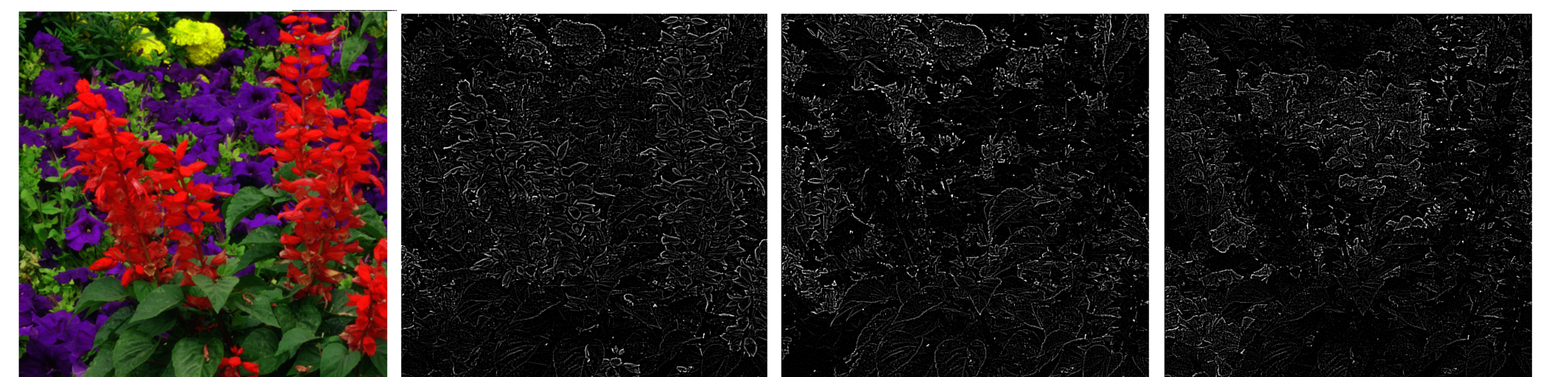
Simulation Results

Table 1. PSNR (dB) Comparison for red component. Pro refers to proposed algorithm and Avg refers to average.

Img	[4]	[5]	[7]	[8]	[9]	Pro
(1)	26.94	27.44	27.28	29.29	29.16	29.30
(2)	32.60	32.18	32.81	33.05	34.04	34.15
(3)	30.38	32.43	31.10	35.05	36.80	37.02
(4)	37.20	35.22	36.61	36.09	37.09	37.42
(5)	35.45	35.64	35.31	36.31	34.28	37.40
(6)	32.39	33.50	33.72	35.49	33.24	35.67
(7)	34.70	35.16	36.33	38.26	36.72	37.73
(8)	36.91	37.12	38.16	39.84	37.87	39.02
(9)	35.32	35.85	36.23	36.95	35.78	37.24
(10)	28.32	30.10	29.24	32.14	30.54	32.20
(Avg)	33.02	33.45	33.67	35.24	34.55	35.72

Table 2. PSNR (dB) Comparison for blue component. Pro refers to proposed algorithm and Avg refers to average.

IMG	[4]	[5]	[7]	[8]	[9]	Pro
(1)	25.12	25.29	25.12	26.71	26.98	27.23
(2)	31.73	29.99	30.93	30.31	31.73	31.16
(3)	30.72	30.62	29.48	31.16	30.72	31.40
(4)	37.29	34.10	36.38	34.49	35.62	35.66
(5)	36.99	35.45	36.76	36.67	38.06	38.20
(6)	34.66	33.36	35.38	36.30	36.48	36.36
(7)	35.55	35.49	36.13	36.83	37.34	37.50
(8)	35.75	33.79	36.81	37.66	39.37	39.52
(9)	37.30	36.71	37.90	38.99	39.18	39.00
(10)	27.77	28.88	28.38	30.91	31.77	32.10
(Avg)	33.28	32.26	33.32	34.01	34.72	34.82



Conclusion

- Made a detailed **analysis of inter-color correlation** among the channels and compared the **distortion** obtained by LPF and CDI method
- Proposed an approach that **exploits the correlation** between different color components effectively than the existing algorithms
- Experimental results demonstrate that proposed algorithm **outperforms the existing algorithm**.

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