

TPG4190 Seismic data acquisition and processing

Lecture 2: Receivers

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Overview

1. Receiver system (sec. 2.8)

Receiver system

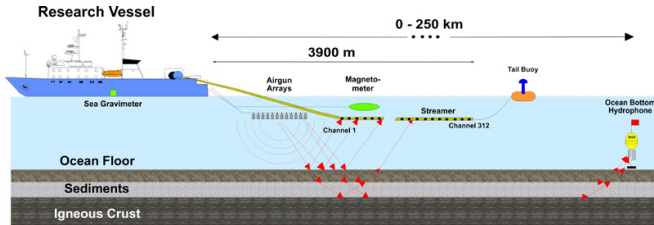


Figure: Marine seismic setup

- ▶ Each channel is a group of hydrophones (10-20) connected together
- ▶ Distance between each group is typical 12.5m or 6.25m
- ▶ Hydrophones are pizzo-electric devices sensitive to pressure

Receiver system

A single group of hydrophones are summed together as

$$\sum_{j=0}^{N-1} a(x_j), \quad (1)$$

where $x_j = j\Delta x$ and Δx is the distance between hydrophones and N is the number, while $a(x_j)$ is the amplitude measured at position x_j . Formally, this is the same as

$$g(x) = \sum_{j=0}^{N-1} \int_0^{x_j} dx \delta(x_j - x) a(x) \quad (2)$$

The expression inside the sum can be recognized as the convolution of $a(x)$ and $\delta(x_j - x)$. The Fourier transform of the convolution of two functions is equal to the product of the Fourier transform of each function. Hence we have

$$G(k) = A(k) \sum_{j=0}^{N-1} \Delta(k, x_j) \quad (3)$$

Receiver system

where Δ is the Fourier transform of the delta function

$$\Delta(k) = \exp(ikx_j) = \exp(ikj\Delta x) \quad (4)$$

Hence we have for the Fourier transform of the sum of the hydrophones

$$H(k) = \sum_{j=0}^{N-1} \exp(ikj\Delta x). \quad (5)$$

This is a geometric series and the sum is equal to

$$\sum_{j=0}^{N-1} \exp(ikj\Delta x) = \frac{1 - \exp(ikN\Delta x)}{1 - \exp(ik\Delta x)}. \quad (6)$$

The right hand side is rewritten as

$$\frac{\exp(ikN\Delta x/2) [\exp(-ikN\Delta x/2) - \exp(ikN\Delta x/2)]}{\exp(ik\Delta x/2) [\exp(-ik\Delta x/2) - \exp(ik\Delta x/2)]}. \quad (7)$$

Receiver system

which is recognized as:

$$H(k) = \frac{\sin(kN\Delta x/2)}{\sin(k\Delta x/2)} \quad (8)$$

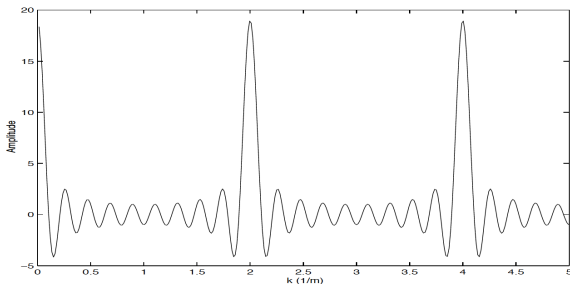


Figure: Receiver group array spectrum

Receiver system

- ▶ Dynamic range of seismic data: $1\mu\text{bar}$ - 1 bar
- ▶ Seismic data often low-pass filtered at 125Hz
- ▶ Old data often High-pass filtered at 3-5Hz
- ▶ Temporal aliasing not a problem
- ▶ Spatial aliasing almost always problematic

Spatial aliasing

- ▶ Spatial aliasing: Spacing between receivers is too large to capture rapid variations of the data

$$\Delta r < \frac{v}{2f \sin(\theta)}. \quad (9)$$

where

- ▶ Δr : Spacing between receiver (groups)
- ▶ v : Velocity at the receiver
- ▶ θ : Angle between vertical and direction of wave

Receiver system

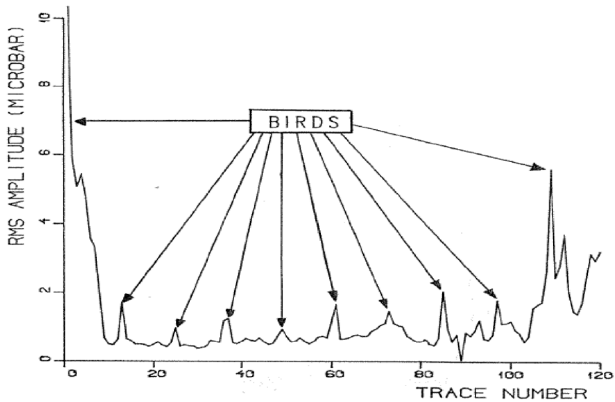


Figure: Streamer ambient noise

Receiver system

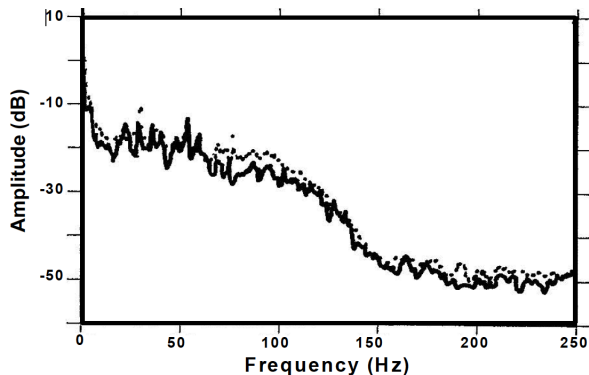


Figure: Noise record for two different sources

$$P_{db} = 20 \log \left(\frac{P}{P_{ref}} \right) \quad (10)$$

Receiver system

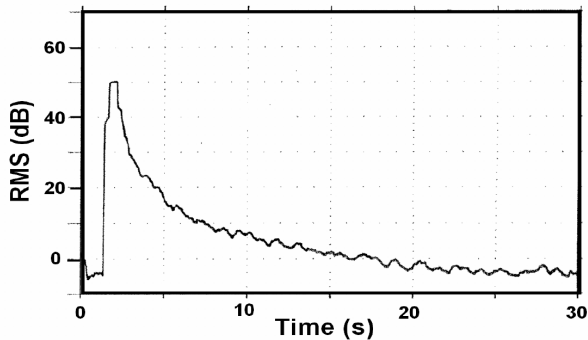


Figure: Noise record for single shot