TPG4190 Seismic data acquisition and processing

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Curriculum

- Martin LandrøLecture notes Sections 2.2-2.10
- 2. Lecture 1: Sources
- 3. Lecture 2: Receivers
- 4. Lecture 3: The CMP method
- 5. Lecture 4: Fourier transforms
- 6. Lecture 5: Deghosting
- 7. Lecture 6: Seismic modelling
- 8. Lecture 8: Filters
- 9. Lecture 9: Processing
- 10. Lecture 12: Reverse-Time Migration (RTM)
- 11. Lecture 15: Ray modelling
- 12. Lecture 17: Radon demult
- 13. Lecture 18: Surface Related Multiple Removal (SRME)
- 14. Lecture 19: Tomography
- 15. Lecture 21: Full Waveform Inversion (FWI)

Sources

- 1. What is an airgun
- 2. Bubble
- 3. P/B ratio
- 4. Ghost
- 5. Ghost spectrum depth relation

Recivers

- 1. Array response of receiver groups
- 2. Anti-Aliasing

CMP method

- 1. CMP sorting
- 2. Fold
- 3. 2D 3D Flip-Flop sources
- 4. NMO Stack
- 5. RMS velocity

Fourier transforms

- 1. What is a Fourier transform
- 2. Simple Fourier transforms
- 3. Nyquist limit, sampling, Aliasing

Deghosting

1. Up-Down separation

Seismic modelling

- 1. What is it?
- 2. What is it used for?

Filters

- 1. Convolution in the Fourier domain
- 2. impulse response
- 3. Common filters and what are they used for
- 4. F-K filters

Processing

- 1. Basic processing sequence
- 2. Principle for migration (imaging)
- 3. Kirchhoff migration

Reverse time migration

- 1. What is RTM
- 2. Cost/Benefit

Ray modelling

- 1. What are rays?
- 2. How is Ray modelling used?

Radon transform

- 1. What is the Radon transform
- 2. How is the Radon transform used for removing multiples?

SRME

1. What is the basic idea behind SRME?

Tomography

1. What is tomography

FWI

- 1. What is Full Waveform Inversion?
- 2. What is FWI used for?