# Udacity Self-Driving Car Engineer Nanodegree Highlights

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#### Term 1

(Dec 12, 2016 - Apr 4, 2017)

Lesson	Brief	Notes
Introduc	tion	
1	Welcome	<ul> <li>Curriculum: https://medium.com/self-driving-cars/term-1-in-depth-on-udacitys-self-driving-car-curriculum-ffcf46af0 8#.api26st07</li> <li>Two approaches to self-driving (both actively pursued):         <ul> <li>robotics: model based sensor fusion and navigation</li> <li>deep learning: learn by mimicking human driving behaviour</li> </ul> </li> <li>History: 'The Great Robot Race' (below) on how teams adopted different approaches to 2003/2004 DARPA Grand Challenges. Basically, a few focused on hardware as the main challenge while others focused on software. Software won, and by a big margin! The video is long but worth watching.</li> </ul>
2	Finding Lane Lines (project due 22 Dec)	<ul> <li>Review of Canny Edge Detection and Hough Transforms</li> <li>Lane detection project using OpenCV and Python</li> <li>(Application of my lane detection pipeline on the 'challenge' video)</li> </ul>
Deep Le	arning	
3	Introduction to Deep Learning Module	
4	Regression and Classification	<ul> <li>Regression by least-squares curve fitting</li> <li>Cross-validation to detect underfitting or overfitting model to data</li> </ul>
5	Neural Networks	<ul> <li>Perceptrons</li> <li>compute operations on boolean data (AND, OR, NOT, XOR)</li> <li>Linear and nonlinear separability</li> <li>training: perceptron rule, gradient descent rule</li> <li>Back-propagation</li> <li>Types of inductive bias - preference bias and restriction bias</li> </ul>
6	Miniflow	Hands-on exercise - implementation of a TensorFlow-like system in Python
7	Introduction to Tensorflow	<ul> <li>Multinomial logistic classifiers: Softmax function, 1-hot encoding, cross-entropy</li> <li>Initialisation and numerical stability of loss function calculations</li> <li>Stochastic Gradient Descent: Momentum and Learning Rate Decay</li> </ul>
8	Deep Neural Networks	<ul> <li>Rectified Linear Units (RELU)</li> <li>Chain rule to setup back-propagation</li> <li>Deep vs wide NNs - advantages</li> <li>Regularisation to prevent overfitting and to increase robustness: L2 regularisation, 'Drop-Out'</li> <li>Implementing deep NNs in TensorFlow</li> </ul>
9	Convolutional Neural Networks	<ul> <li>Weight sharing</li> <li>How CNNs transform input from spatial to semantic information</li> <li>Dimensionality equation (number of neurons per layer)</li> <li>Improving convnets: Pooling, 1x1 convolutions, Inception module</li> <li>Exercise: Implement Lenet-5 deep neural network model (lecun-98.pdf) in TensorFlow</li> </ul>

10	Traffic Sign Classifier (Project Due 23 Jan)	<ul> <li>Traffic sign recognition using multi-scale convolutional networks (sermanet-ijcnn-11.pdf)</li> <li>Developed a network with 197415 parameters, trained on German traffic signs and tested on UK traffic signs</li> <li>Report: https://github.com/cvilas/CarND/blob/master/P2-TrafficSigns/Traffic_Sign_Classifier.ipynb</li> </ul>		
11	Keras	Re-implemented the traffic sign classifier using both sequential and functional APIs provided by Keras		
12	Transfer Learning	<ul> <li>The idea of re-purposing an existing trained network for a new similar task</li> <li>Feature Extraction and Fine Tuning</li> <li>Repurposed AlexNet (60 million parameters, 650000 neurons) for traffic sign classification</li> <li>Bottleneck features</li> <li>Benchmark VGGNet, GoogLenet, ResNet on cifar10 and traffic signs datasets</li> <li>The importance of experimenting with network architectures (practise is ahead of theory at the moment)</li> </ul>		
13	Behavioral Cloning (Project Due 13 Feb)	<ul> <li>End-to-end learning (i.e. no modeling or rules) and its advantages (nvidia paper: nvidia_end2end-16.pdf, nvidia_e2end2.pdf)</li> <li>Simulator: https://techcrunch.com/2017/02/08/udacity-open-sources-its-self-driving-car-simulator-for-anyone-to-us</li> <li>Report: https://github.com/cvilas/CarND/blob/master/P3-BehavioralCloning/submission/report/report.md</li> <li>My architecture has 546619 parameters to tune. Others have achieved the same using SqueezeNet with 52 parameters: https://github.com/mez/carnd/blob/master/P3_behavioral_cloning/writeup_report.md</li> <li>Batch-normalisation in improving learning ability of a network: batch_normalisation.pdf</li> <li>Project Video:</li> </ul>		
Comp	uter Vision	ter Vision		
14	Advanced Lane Finding (Project Due 27 Feb)	<ul> <li>Reversing lens distortions</li> <li>Perspective transforms</li> <li>Project Video:</li> </ul>		
15	Vehicle Detection and Tracking (Project Due 13 Mar)	<ul> <li>Supervised classification algorithms - naive bayes, support vector machines, decision trees</li> <li>Entropy and information gain</li> <li>Bias-variance dilemma</li> <li>Histogram of Gradients: dalal-cvpr05.pdf</li> <li>Creating feature vectors with HoG</li> <li>Multiscale HoG windows</li> <li>Heat maps to combine multiple detections</li> <li>Others have used SSD classifier instead for faster detection (see https://arxiv.org/abs/1512.02325)</li> <li>Project Video:</li> </ul>		

## Term 2

(Apr 6, 2017 - Jul 17, 2017)

Lesson	Brief	Notes
1	Welcome	<ul> <li>Curriculum: https://medium.com/udacity/term-2-in-depth-on-udacitys-self-driving-car-curriculum-775130aae502 #.lra2w8s8m</li> <li>Focus: Sensor fusion, localisation, control</li> </ul>
Sensor F	usion	
2	Introduction to Sensors	<ul> <li>Types of sensors on a car: stereo camera, traffic signal detection camera, radars, lidars</li> <li>Comparison between Lidar and Radar</li> </ul>
3	Kalman Filters	<ul> <li>Multivariate Gaussians</li> <li>Intuitive understanding of how KF works - interaction between observable and unobservable states.</li> <li>Linear filter equations</li> </ul>
4	C++ Checkpoint	Series of simple exercises. No biggie!

5	Lidar and Radar Fision with KF in C++	<ul> <li>Constant velocity motion model for pedestrian tracking</li> <li>Lidar sensor measurement model</li> <li>Radar sensor measurement model</li> <li>Derivation of Jacobian for radar measurement model</li> <li>Extended Kalman Filter equations</li> <li>Estimating filter performance using RMSE</li> </ul>
6	EKF Project (Project Due 1 May)	<ul> <li>EKF-based sensor fusion to track objects using lidar and radar</li> <li>https://github.com/cvilas/CarND/tree/master/P6-EKF</li> </ul>
7	UKF	<ul> <li>Constant Turn Rate and Velocity Magnitude (CTRV) process model</li> <li>Generating the sigma-points, applying the process model and computing mean/covariance of the predicted sigma-points.</li> <li>Consistency check using normalised innovation squared</li> <li>Process noise model tuning based on consistency check</li> </ul>
8	UKF Project (Due 15 May)	<ul> <li>UKF-based sensor fusion for bicycle tracking</li> <li>https://github.com/cvilas/CarND/tree/master/P7-UKF</li> </ul>
Localisa	tion	
9	Introduction to Localisation	
10	Localisation Overview	Bayes Rule     Theorem of total probability
11	Markov Localisation	<ul> <li>Probabilistic representations</li> <li>Localisation (known map) vs SLAM</li> <li>Likelihood - Observation Model</li> <li>Prior - Motion Model</li> <li>Markov assumptions and simplification of above probabilistic models</li> <li>Derivation of recursive Baye's filter for localisation</li> </ul>
12	Motion Models	The bicycle model for a car
13	Particle Filters (PF)	<ul> <li>Particle filter vs Kalman and histogram filters</li> <li>Conceptual description of steps and their implementation in Python</li> <li>Algorithm for resampling with replacement</li> </ul>
14	Implementation of a PF	<ul> <li>Implementation of various steps in pseudo-code: initialisation, prediction, data association, weights update, error calculation.</li> <li>Introduction to kidnapped vehicle code</li> </ul>
15	Kidnapped Vehicle Project (Due 5 Jun)	<ul> <li>Particle filter based localisation</li> <li>https://github.com/cvilas/CarND/tree/master/P8-PF</li> </ul>
Control		
16	PID Control	<ul> <li>The individual effects of P, I, and D terms</li> <li>Twiddle algorithm for automatic control gain tuning</li> </ul>
17	PID Controller (Project Due 19 Jun)	<ul> <li>PID control of steering angle in a simulated car</li> <li>https://github.com/cvilas/CarND/tree/master/P9-PID</li> </ul>
18	Vehicle Models	<ul> <li>Difference between kinematic and dynamic models</li> <li>Review kinematic model</li> <li>Polynomial fitting for smooth desired vehicle trajectories</li> <li>Cross track and orientation error computations</li> <li>Brief intro to dynamic models. No details discussed.</li> </ul>
19	Model Predictive Control	<ul> <li>Development of a cost function</li> <li>Concept of prediction horizon</li> <li>MPC algorithm development and optimisation (Ipopt and cppad)</li> <li>Incorporating actuation latency into the control algorithm</li> </ul>

20	Model Predictive Control Project (Project Due 3 Jul)	<ul> <li>Model predictive control of a simulated vehicle around a track, with actuation latency</li> <li>https://github.com/cvilas/CarND/tree/master/P10-MPC</li> </ul>
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### Term 3

(July 28, 2017 - Nov 6, 2017)

Lesson	Brief	Notes
1	Welcome	Curriculum: https://medium.com/udacity/term-3-in-depth-on-udacitys-self-driving-car-curriculum-1 5d03e45d7ea
2	Search	<ul> <li>Basic search</li> <li>A* search on grid map</li> <li>Dynamic programming</li> </ul>
3	Prediction	<ul> <li>Multi-modal nature of driver behaviour prediction</li> <li>Model-based vs data-driven approaches</li> <li>Trajectory clustering and prototype trajectories</li> <li>Frenet coordinates</li> <li>Different types of process models for prediction and their comparison.</li> <li>Hybrid approach to prediction (process model + ML classifier)</li> <li>Naive Bayes classifier example</li> </ul>
4	Behaviour Planning	<ul> <li>Finite State Machines as an approach to implement behaviour planner</li> <li>Strengths and weaknesses of FSM approach</li> <li>Example: highway driving</li> <li>State transition functions</li> <li>Cost functions and difficulties in designing them properly</li> <li>Scheduling compute time for various modules (behaviour planning, prediction, trajectory planning, localisation, sensor fusion)</li> </ul>
5	Trajectory Generation	<ul> <li>Definition of motion planning (MP) problem</li> <li>MP algorithm properties - completeness and optimality</li> <li>Classes of MP algorithms - combinatorial, potential fields, optimal control, sampling-based</li> <li>Focus on sampling-based methods - difference between discrete and probabilisitic methods</li> <li>Hybrid A* implementation</li> <li>Paper review: Junior: The Stanford entry in the Urban Challenge</li> </ul>
6	Project: Path Planning (Due Nov 27)	
7	Intro to electives	
8	Elective: Advanced Deep Learning	
9	Fully Convolutional Networks	
10	Scene Understanding	
11	Inference Performance	
12	Project: Semantic Segmentation	
	(Due Dec 25)	
13	Elective: Functional Safety	
14	Introduction to Functional Safety	
15	Functional Safety: Safety Plan	

16	Functional Safety: Hazard Analysis and Risk Assessment
17	Functional Safety: Functional Safety Concept
18	Functional Safety: Technical Safety Concept
19	Functional Safety at the Software and Hardware Levels
20	Elective Project: Functional Safety
	(Due: Dec 25)
21	Autonomous Vehicle Architecture
22	Introduction to ROS
23	Packages and Catkin Workspaces
24	Writing ROS Nodes
25	Project: Systems Integration
	(Due Jan 22, '18)

#### References

- Vilas' GitHub repo: https://github.com/cvilas/CarND
- A Survey of Motion Planning and Control Techniques for Self-driving Urban Vehicles, https://arxiv.org/pdf/1604.07446v1.pdf
- Visualizing and Understanding Convolutional Networks: https://www.youtube.com/watch?v=ghEmQSxT6tw
- How the future of autonomous cars will unhold. 16 questions: https://vimeo.com/198256576
- Dropout: A Simple Way to Prevent Neural Networks from Overfitting: JMLRdropout.pdf
- Gradient-based learning applied to document recognition (Lenet): lecun-98.pdf
- Traffic sign recognition with multi-scale convolutional networks: sermanet-ijcnn-11.pdf
- ImageNet classification with deep convolutional neural networks (AlexNet): alexnet-12.pdf
- Going deeper with convolutions (GoogLenet): GoogLeNet-15.pdf
- Deep residential learning for image recognition (Microsoft Resnet): resnet-15.pdf
- Very deep convolutional networks for large-scale image recognition (vggnet): vggnet-15.pdf
- End to end learning for self-driving cars (Nvidia). Original paper: nvidia\_end2end-16.pdf. Paper explaining how it works: nvidia\_end2end2.pdf
- A summary of key recent deep learning architectures: https://adeshpande3.github.io/adeshpande3.github.io/The-9-Deep-Learning-Paper s-You-Need-To-Know-About.html
- SqueezeNet: AlexNet level accuracy with 50x fewer parameters and < 0.5 MB model size: squeezenet-17.pdf</li>
- · Batch Normalization: Accelerating deep network training by reducing internal covariate shift: batch\_normalisation.pdf
- Histograms of Oriented Gradients for Human Detection: dalal-cvpr05.pdf
- Nvidia Drive PX2 and what it does: https://www.youtube.com/watch?v=URmxzxYImtg
- Chris Urmson (Google), How a driverless car sees the road: https://www.ted.com/talks/chris\_urmson\_how\_a\_driverless\_car\_sees\_the\_road
- A comparative study of multiple-model algorithms for maneuvering target tracking: a-comparative-study-of-multiple-model-algorithms-for-maneuvering-target-tracking.pdf
- Junior: The Stanford entry in the Urban Challenge: junior\_stanford-2008.pdf