Introduction to Keras

Vincent Lepetit



Software Libraries for Deep Learning

All these libraries come with a Python interface:

- Caffe: from Berkeley and now Facebook, plain text for model description.
 Mostly for computer vision. See also Caffe2
- Theano: from University of Montréal. Discontinued in September 2017.
- Torch/PyTorch: from Facebook.
- TensorFlow: from Google.
- •
- Keras: from Google, built on top on TensorFlow or Theano, making it easy to build deep architectures.



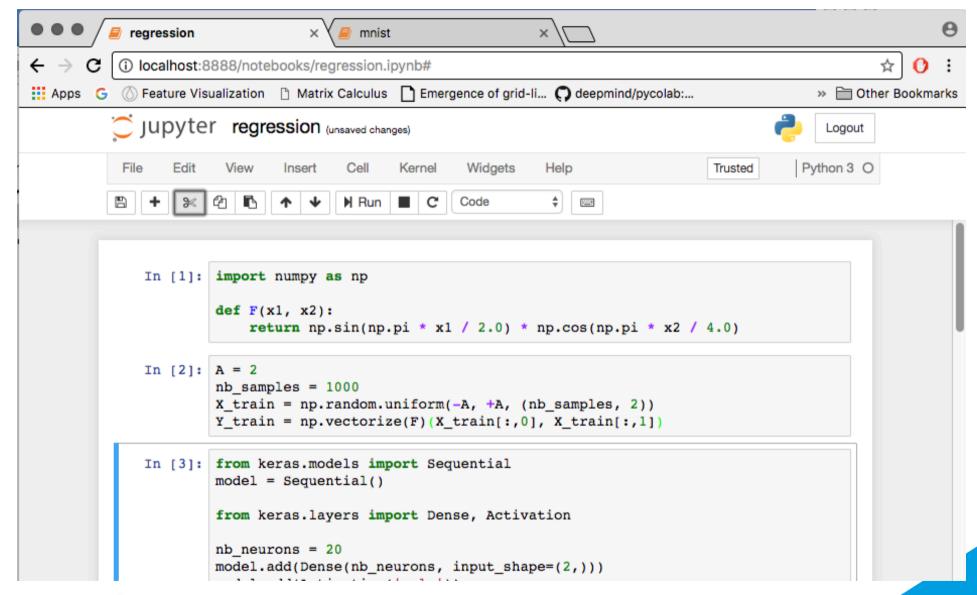
Installing Keras

Install:

- (on a Mac, MacPorts (or maybe HomeBrew));
- 2. Python 2.7 or Python 3.3+;
- pip (utility software to install python libraries);
- 4. TensorFlow;
- 5. Keras;
- 6. matplotlib (Python graphic library), h5py (Python library for loading models), Pillow (replaces PIL, Python library for loading and processing images);
- 7. optionally jupyter



jupyter notebook

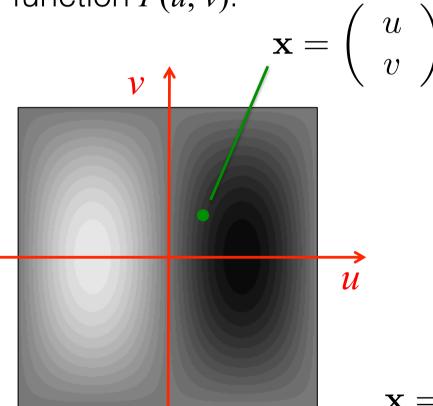


First Example: Two-Layer Network



A Two-Layer Network

We will train a two-layer network to approximate a 2D function F(u, v):

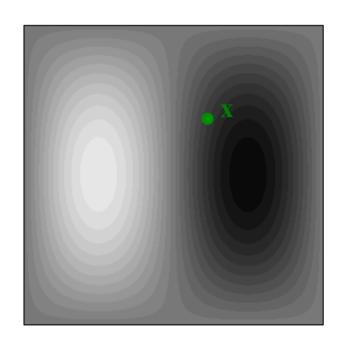


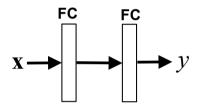
$$\mathbf{x} = \begin{pmatrix} u \\ v \end{pmatrix} \longrightarrow \begin{matrix} \mathbf{x} \\ \mathbf{y} \end{matrix} = F(u, v)$$

Our Two-Layer Network

The input is a 2D point \mathbf{x} ;

The output is a scalar value y





Hidden layer:

$$\mathbf{h}_1 = \text{ReLU}(\mathbf{W}_1 \ \mathbf{x} + \mathbf{b}_1)$$

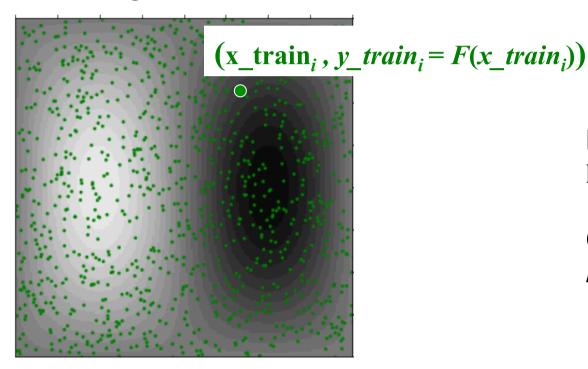
Output layer:

$$h_2 = \mathbf{W}_2 \, \mathbf{h}_1 + b_2$$



Loss function

Training set:



Hidden layer:

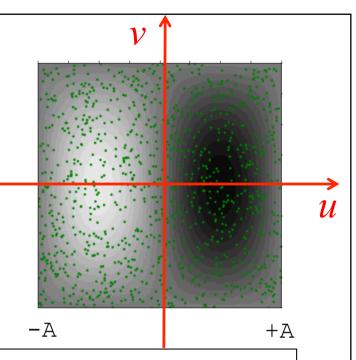
$$\mathbf{h}_1 = \text{ReLU}(\mathbf{W}_1 \ \mathbf{x} + \mathbf{b}_1)$$

Output layer:

$$h_2 = \mathbf{W}_2 \, \mathbf{h}_1 + b_2$$

$$Loss = \frac{1}{N_s} \sum_{i=1}^{N_s} (h_2(\mathbf{x}_{-}\mathbf{train}_i) - y_{-}train_i)^2$$

Generating Training Data



```
import numpy as np

def F(x1, x2):
    return np.sin(np.pi * x1 / 2.0) * np.cos(np.pi * x2 / 4.0)

A = 2
nb_samples = 1000
X_train = np.random.uniform(-A, +A, (nb_samples, 2))
Y_train = np.vectorize(F)(X_train[:,0], X_train[:,1])
```



Models

In Keras, a deep architecture is called a *model*.

A model can be an arbitrary graph of layers.

For this first example, we can use a Sequential model.

```
from keras.models import Sequential
```

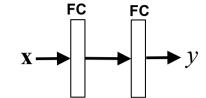
```
model = Sequential()
```



Defining the Network

```
Hidden layer: \mathbf{h}_1 = \text{ReLU}(\mathbf{W}_1 \mathbf{x} + \mathbf{b}_1)
```

Output layer: $h_2 = \mathbf{W}_2 \mathbf{h}_1 + b_2$



```
from keras.layers import Dense, Activation

nb_neurons = 20
model.add(Dense(nb_neurons, input_shape=(2,)))
model.add(Activation('relu'))
model.add(Dense(1))
```



Shortcut

```
from keras.models import Sequential
from keras.layers import Dense, Activation

nb_neurons = 20
model = Sequential([
   Dense(nb_neurons, input_shape=(2,)),
   Activation('relu'),
   Dense(1)])
```



Defining the Optimization Method



Running the Optimization

```
model.fit(X_train, Y_train, epochs=10, batch_size=32)
```

```
Epoch 1/10
Epoch 2/10
Epoch 3/10
Epoch 4/10
Epoch 5/10
Epoch 6/10
Epoch 7/10
Epoch 8/10
Epoch 9/10
Epoch 10/10
```



Prediction

```
x = [1.5, 0.5]
print(F(x[0], x[1]))

x = np.array(x).reshape(1, 2)
print(x)
print( model.predict(x) )
print( model.predict(x) [0][0] )
```

```
0.6532814824381883

[[1.5, 0.5]]

[[0.5451795]]

0.5451795
```



Visualization

```
Width = 200
Height = 200
U = np.linspace(-A, +A, Width)
V = np.linspace(-A, +A, Height)
# Computes cartesian product between U and V:
UV = np.transpose([np.tile(U, len(V)), np.repeat(V, len(U))])
print(UV)
ys = model.predict(UV)
print(ys)
I = ys.reshape(Width, Height)
```

Visualization (2)

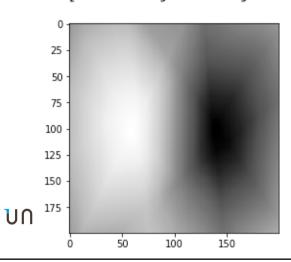
```
I = ys.reshape(Width, Height)

import matplotlib.pyplot as plt
import matplotlib.cm as cm

#Make imageplotlib show the images inline
#in Jupyter notebooks:
%matplotlib inline
plt.imshow(I, cmap = cm.Greys)
```

Output:

<matplotlib.image.AxesImage at 0x117590390>



Second Example: CNN for MNIST



MNIST

```
22242222222222222
 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3
555555755555555555
```



Loading the Dataset

```
from keras.datasets import mnist

(X_train, y_train), (X_test, y_test) = mnist.load_data()

print( X_train.shape )
```

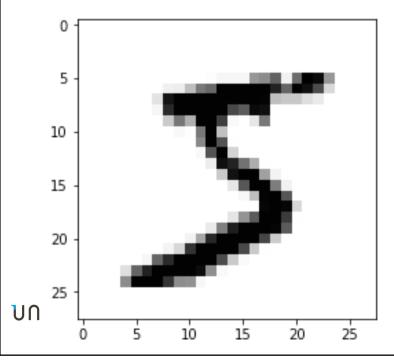
Output:

(60000, 28, 28)



Visualizing one Sample

```
import matplotlib.pyplot as plt
import matplotlib.cm as cm
%matplotlib inline
plt.imshow(X_train[0], cmap = cm.Greys)
```



Reformating the Input

```
X_train = X_train.reshape(X_train.shape[0], 28, 28, 1)
X_train = X_train.astype('float32')
X_train /= 255
print(X_train.shape)

X_test = X_test.reshape(X_test.shape[0], 28, 28, 1)
X_test = X_test.astype('float32')
X_test /= 255
```

```
(60000, 28, 28, 1)
```



Reformating the Desired Ouput

```
print(y_train.shape)
print(y_train[0:3])

from keras.utils import np_utils
y_train = np_utils.to_categorical(y_train, 10)
print(y_train[0])
```

```
(60000,)
[5 0 4]
[0. 0. 0. 0. 1. 0. 0. 0.]
```



Creating the Model

```
(None, 26, 26, 32)
```



Creating the Model (2)

```
model = Sequential()
model.add(Conv2D(32, (3, 3), activation='relu',
          input shape=(28, 28, 1))
print(model.output shape)
model.add(MaxPooling2D(pool size=(2, 2)))
print(model.output shape)
from keras.layers import Dropout
model.add(Dropout(0.25))
print(model.output shape)
```

```
(None, 26, 26, 32)
(None, 13, 13, 32)
(None, 13, 13, 32)
```



Creating the Model (3)

```
from keras.layers import Flatten
model.add(Flatten())
print(model.output shape)
from keras.layers import Dense
model.add(Dense(128, activation='relu'))
print(model.output shape)
model.add(Dropout(0.5))
model.add(Dense(10, activation='softmax'))
print(model.output shape)
```

```
(None, 5408)
(None, 128)
(None, 10)
```



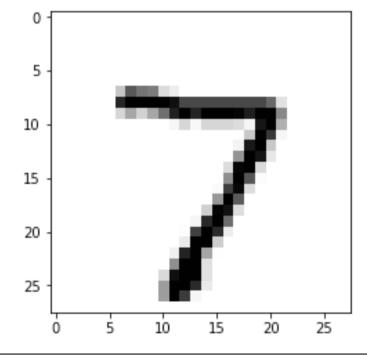
Optimization



Testing

```
plt.imshow(X_test[0].reshape(28,28), cmap = cm.Greys)
print(model.predict(X_test[0].reshape(1, 28, 28, 1)))
```

Output:



[[2.7737193e-10 2.5943342e-08 2.5428611e-07 3.6613658e-06 1.0967714e-10 7.6563078e-10 1.0837641e-14 9.9999535e-01 2.9037880e-08 7.2273968e-07]]



Third Example:

Using VGG to Recognize Objects in Images



Loading the VGG Model

```
from keras.applications.vgg16 import VGG16
model = VGG16()
print(model.summary())
```

Layer (type)	Output Shape Param	ı #
input_1 (InputLayer)	(None, 224, 224, 3) 0	
block1_conv1 (Conv2D)	(None, 224, 224, 64) 1792	
block1_conv2 (Conv2D)	(None, 224, 224, 64) 36928	
block1_pool (MaxPooling2D)	(None, 112, 112, 64) 0	
block2_conv1 (Conv2D)	(None, 112, 112, 128) 73856)
etc.		



Loading the VGG Model

```
from keras.preprocessing.image import load_img
# load an image from file
image = load_img('cat.jpg', target_size=(224, 224))
image
```





Converting the Image

```
(224, 224, 3)
(1, 224, 224, 3)
```



Applying the Model

```
y_pred = model.predict(image)
print(y_pred.shape)

from keras.applications.vgg16 import decode_predictions
# convert the probabilities to class labels
labels_pred = decode_predictions(y_pred)
print(labels_pred)
```

```
(1, 1000)

[[('n02124075', 'Egyptian_cat', 0.5917598), ('n02123159', 'tiger_cat', 0.37640235), ('n02123045', 'tabby', 0.031016493), ('n02127052', 'lynx', 0.0006430329), ('n04589890', 'window_screen', 7.664625e-05)]]
```

