

Audio Picker

Category	Requires	Version
Media	API 19, Android 4.4 - 4.4.4 KitKat	6

Overview

A special-purpose button. When the user taps an audio picker, the device's audio gallery appears, and the user can choose an audio file.

 **Permissions** 

- [android.permission.INTERNET](#)
- [android.permission.READ_EXTERNAL_STORAGE](#)

Events

After Picking

Event to be raised after the picker activity returns its result and the properties have been filled in.

Params	
selection	Text

Before Picking

Event to raise when the button of the component is clicked or the list is shown using the Open block. This event occurs before the list of items is displayed, and can be used to prepare the list before it is shown.

Got Focus

Indicates the cursor moved over the button so it is now possible to click it.

Lost Focus

Indicates the cursor moved away from the button so it is now no longer possible to click it.

Touch Down

Indicates that the button was pressed down.

Touch Up

Indicates that a button has been released.

Methods

Button Click

Perform a button click as function.

Open

Opens the picker, as though the user clicked on it.

Set Animation Style

Allows you to set animation style. Valid (case-insensitive) values are: ChasingDots, Circle, CubeGrid, DoubleBounce, FadingCircle, FoldingCube, Pulse, RotatingCircle, RotatingPlane, ThreeBounce, WanderingCubes, Wave. If invalid style is used, animation will be removed. Position can be: top, left, right, bottom. Size can be 100.

Params	
style	Text
position	Text
size	Number
color	Number

Set Shadow

Place a blurred shadow of text underneath the text, drawn with the specified x, y, radius, color (e.g. -11, 12, 13, black).

Params	
x	Number
y	Number
radius	Number
color	Number

With Icon From Font Awesome

Show an image on the given position near to the button. You can use following words for the position: 'Left', 'Right', 'Top' or 'Bottom'. Use the padding to add space between the icon and text. Use a material icon as the button icon without uploading a image resource into your project. You can find the icon name (or code) here at <https://fontawesome.com/cheatsheet> Use as example for a heart icon just 'f004'.

Params	
position	<div>Text</div>
icon Name	<div>Text</div>
icon Color	<div>Number</div>
padding	<div>Number</div>
size	<div>Number</div>

With Icon From Material Font

Show an image on the given position near to the button. You can use following words for the position: 'Left', 'Right', 'Top' or 'Bottom'. Use the padding to add space between the icon and text. Use a material icon as the button icon without uploading a image resource into your project. You can find the icon name (or code) here at <https://material.io/icons>

Params	
position	<div>Text</div>
icon Name	<div>Text</div>
icon Color	<div>Number</div>
padding	<div>Number</div>
size	<div>Number</div>

With Icon From Picture

Show an image on the given position near to the button. You can use following words for the position: 'Left', 'Right', 'Top' or 'Bottom'. Use the padding to add space between the icon and text.

Params	
position	Text
picture	Text
padding	Number
width	Number
height	Number

Properties

Background Color

Color **Default: #444444FF** ☐ — **Read** **Write** - **Designer** **Blocks**

Returns the button's background color

Border Shadow

Available as Advanced Property

Boolean **Default: *True*** — **Write** - **Designer**

Returns true if the button have a outside border shadow on click.

Enabled

Boolean **Default: *True*** — **Read** **Write** - **Designer** **Blocks**

If set, user can tap check box to cause action.

Font Bold

Boolean Default: *False* — Read Write - Designer Blocks

If set, button text is displayed in bold.

Font Italic

Boolean Default: *False* — Read Write - Designer Blocks

If set, button text is displayed in italics.

Font Size

Number Default: *14.0* — Read Write - Designer Blocks

Point size for button text.

Font Typeface

Number Default: *0* — Write - Designer

Font family for button text.

Font Typeface Import

Available as Advanced Property

Text — Write - Designer Blocks

Set a custom font.

Height

Number — Read Write - Blocks

Specifies the component's vertical height, measured in pixels.

Height Percent

Number — Write - Blocks

Specifies the component's vertical height as a percentage of the height of its parent Component.

HTML Format

Available as [Advanced](#) Property

Boolean Default: *False* — Write - Designer

If true, then this button will show html text else it will show plain text. Note: Not all HTML is supported.

Image

Text — Read Write - Designer Blocks

Image to display on button.

Rotation Angle

Available as [Advanced](#) Property

Number Default: *0.0* — Read Write - Designer Blocks

Sets the degrees that the button is rotated around the pivot point. Increasing values result in clockwise rotation.

Selection

Text — Read - Blocks

Path to the file containing the audio file that was selected.

Shape

Number Default: 0 — Write - Designer

Specifies the button's shape (default, rounded, rectangular, oval). The shape will not be visible if an Image is being displayed.

Show Feedback

Available as [Advanced](#) Property

Boolean Default: *True* — Read Write - Designer Blocks

Specifies if a visual feedback should be shown for a button that as an image as background.

Text

Text — Read Write - Designer Blocks

Text to display on button.

Text Alignment

Number Default: 1 — Write - Designer

Left, center, or right.

Text Color

Color Default: #FFFFFF  — Read Write - Designer Blocks

Color for button text.

Touch Color

Available as [Advanced](#) Property

Color Default: #CCCCCCFF — Read Write - Designer Blocks

Set the buttons touch color.

Visible

Boolean Default: *True* — Read Write - Designer Blocks

Returns true iff the component is visible.

Width

Number — Read Write - Blocks

Specifies the component's horizontal width, measured in pixels.

Width Percent

Number — Write - Blocks

Specifies the component's horizontal width as a percentage of the Width of its parent Component.

Last update: January 25, 2020