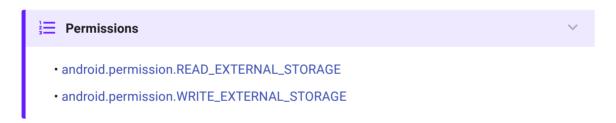
Image Editor

Non-Visible component

Category	Requires	Version
Drawing and Animation	(API 19, Android 4.4 - 4.4.4 KitKat)	1

Overview

Non-visible component that allows users to edit images.

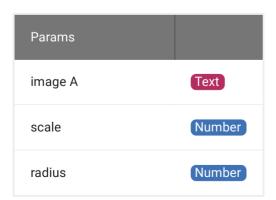


Methods

Blur Effect

Returns: Text

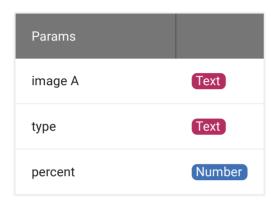
This methods creates a blur effect.



Color Boost Effect

Returns: Text

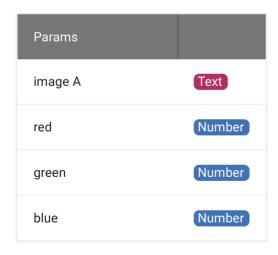
Color boost technique is basically based on color filtering, which is to increase the intensity of a single color channel. For example: type = green/ blue or red; percent = 40%.



Color Filter

Returns: Text

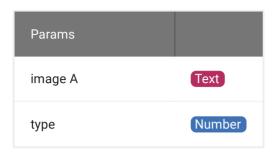
Set a color filter to your image. For example: red = 30; green = 40; blue = 20.



Flip Picture

Returns: Text

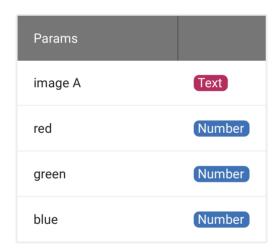
Flip your image vertical or horizontal. For example: type = 1 (vertical); type = 2 (horizontal).



Gamma Effect

Returns: Text

Set a gamma effect to your image. For example: red = 5; green = 10; blue = 20.



Greyscale Effect

Returns: Text

Grayscale is a simple image effect that changes colors to grayscale by default.



Highlight Effect

Returns: Text

Set a highlight effect to your image.



Hue Filter

Returns: Text

Change the hue of an image. For example: level = 1 or 2 or 3 or 4 etc.

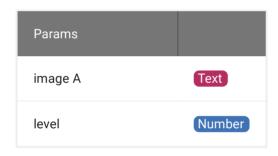
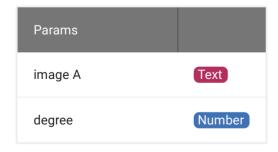


Image Rotation

Returns: Text

Rotate the image to the degree you need it. For example: degree = 100.



Invert Effect

Returns: Text

This effect inverts your image.



is Landscape

Returns: Boolean

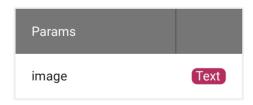
Return true if image is in landscape format, else return false.



is Portrait

Returns: Boolean

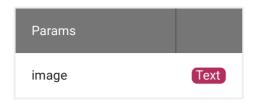
Return true if image is in portrait format, else return false.



is Square

Returns: Boolean

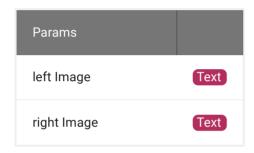
Return true if image is in square format (means as high as wide or as wide as high), else return false.



Merge Two Images

Returns: Text

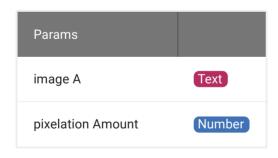
This methods creates a new side by side horizontal image.



Pixelate

Returns: Text

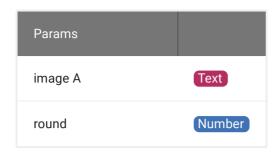
This methods creates a pixelate image effect. Use as example as pixelation Amount '1' for a hugh pixel effect and '99' for a almost not visible pixel effect.



Round Corner

Returns: Text

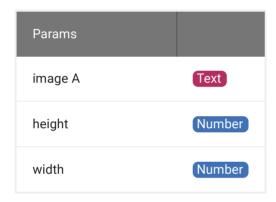
Set a round corner to your image. For example: round = 45.



Scale Center Crop

Returns: Text

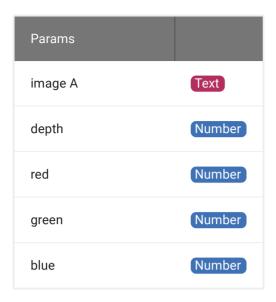
This methods creates a new scale center crop image.



Sepia Toning Effect

Returns: Text

Set a sepia toning effect to your image. For example: depth = 20; red = 10; green = 20; blue = 25.



Set Brightness

Returns: Text

Change the brightness of your image. For example: value = 50 (maximum = 255=100% brightness).



Set Color Depth

Returns: Text

Change the color depth of an image as you wish. For example: bitOffset = 32 (bit) or bitOffset = 16 (bit).



Set Contrast

Returns: Text

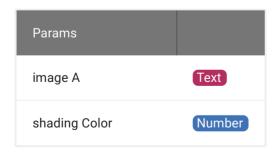
This changes the contrast of your image. For example: value = 1.0 means normal picture contrast. Below 1.0 like as example 0.7 means dark contrast, above 1.0 as example 1.5 means light contrast.



Shading Filter

Returns: Text

Make a new image with a shading filter. For example: shadingColor = green(rgb value).



Tint Color Effect

Returns: Text

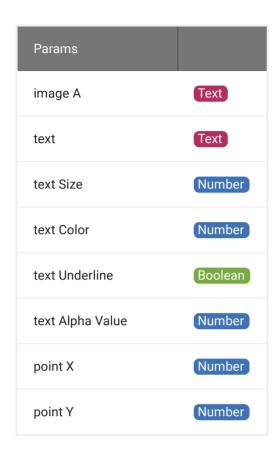
That's a pretty new other cool effect. It changes the tint color of your image. For example: degree = 100.



Watermark Effect

Returns: Text

Set a watermark effect to an image and change the positon/size or color of the text. For example: text = hello; textSize = 25; textColor = red(rgb value); textAlphaValue = 255 (255= 100% visible,127.5= 50% visible, 0= 0% visible); pointX = 50; pointY = 100; text underline(boolean) = true or false.



Properties

Save New Image As



Save the new created image to a folder/ name of your choice.

Last update: January 26, 2020