

# Master's Project Presentation



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# My Topic

## Applications of Genetic Algorithms on Fully Autonomous Road Networks

- ▶ Semi-autonomous vehicles are becoming more prevalent
- ▶ Roads are becoming more congested
- ▶ Fully autonomous vehicle trials have been legal in parts of the US since 2015[1], with the UK set to follow by next year (2021)[3]
- ▶ Much of the current research into autonomous vehicle routing focuses on environments where human drivers are still present
- ▶ By removing the human element and working on theoretical *fully autonomous road networks* we can make many useful assumptions about the behaviour of other vehicles
- ▶ The solution to road congestion is not to build bigger roads, it is to optimise the traffic flows.
- ▶ Just 78.2% of journeys on the UK Highway Agencies roads were *on time* in the year ending June 2014 [5]

# Literature Review

I am currently intending to pursue my research assuming the absence of classical speed lanes as described in [4]. This assumption can be made as I will be working on *theoretical fully autonomous road networks*

I have chosen to focus on the applications of Genetic Algorithms on the field for 3 reasons:


1. It is a class of optimisation algorithms that I find particularly interesting
2. GAs are *probabilistically optimal and complete*, i.e given infinite time, they will always produce the global optimal solution if such a solution exists
3. It is a class of algorithm that has seen relatively minimal research in my the specific sub-area

# Methods

## Language Choice

Not final but preliminary implementations have used Julia[2]

- ▶ C-like performance
- ▶ Python & Matlab -like syntax
- ▶ Matlab like matrices
- ▶ Allows for both OO and functional approaches to problems
- ▶ Can be compiled
- ▶ Allows for use of Unicode in variable & function names so implementations of advanced mathematical expressions are much more readable



```
function  $\Sigma$ (xs::Array{Int64})  
    ret = 0  
    for x in xs  
        ret += x  
    end  
    ret  
end
```

```
xs = [1,2,3]
```

```
 $\Sigma$ (xs) == reduce(+,xs) # true
```

Figure: Example Julia code

Alternative languages include C, Python and Rust

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- ▶ Vast array of libraries due to age & use
- ▶ No functional properties, harder to implement readable mathematics

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- ▶ Simple syntax
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- ▶ Has some static typing ability



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## Rust:

- ▶ Slower to prototype in as stricter type system to guarantee memory safety
- ▶ Memory safe, advantage over C/C++
- ▶ Very performant, runs well on embedded systems
- ▶ Relatively large binaries due to static dependency linking
- ▶ Easier to package & deploy than Julia

# References



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<https://www.ncsl.org/research/transportation/autonomous-vehicles-self-driving-vehicles-enacted-legislation.aspx>.



The Julia Programming Language.

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UK wants fully autonomous cars on road.

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Reliability of journeys on Highways Agency roads, England:  
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