

## **Meeting Agenda**

Date: 2013-05-06

Facilitator: Albin Garpetun

Participants: Daniel Bäckström, Albin Garpetun, Johan Backman and Per Thoresson

### **1. Objectives**

N/A

### **2. Reports**

Most time went into writing the report. Last meetings assignments now needs to be done before the next meeting.

### **3. Discussion items**

Discussed how the map should look like, mountains at the edges of the world was decided.

### **4. Outcomes and assignments**

Per makes a new map

Albin changes the PropertyChange for the smoke effect

Johan makes an animation for when a powerup is active.

Daniel moves code for collision-handling to an interface for damageable objects.

### **5. Wrap up**

Next meeting at Sunday unknown time and unknown location. TBA