

```
print(@ReadOnly Object x) {  
    List<@NonNull String> lst;  
    ...  
}
```

Preventing errors before they happen: Lightweight verification via pluggable type-checking

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Joint work with Werner Dietl and many others

<http://CheckerFramework.org/>

Schedule

- Part 1 (11:00 – 12:30)
 - pluggable type-checking: what and why
 - demo of the Checker Framework
 - relevance to your programming problems
- Part 2 (14:00 – 15:30)
 - how to create your own type system
 - hands-on practice in using pluggable types

Motivation

Software bugs cost **money**

\$312 billion per year (2013)

\$440 million loss by Knight Capital Group in 30 minutes

\$6 billion: 2003 blackout in northeastern USA & Canada

Software bugs cost **lives**

2003: 11 deaths: blackout

1997: 225 deaths: jet crash caused by radar software

1991: 28 deaths: Patriot missile guidance system

1985-2000: >8 deaths: Radiation therapy

Java's type checking is too weak

- Type checking prevents many bugs

```
int i = "hello";    // type error
```

- Type checking doesn't prevent **enough** bugs

```
System.console().readLine();
```

⇒ **NullPointerException**

```
Collections.emptyList().add("One");
```

⇒ **UnsupportedOperationException**

Some errors are silent

```
Date date = new Date(0);  
myMap.put(date, "Java epoch");  
date.setYear(70);  
myMap.put(date, "Linux epoch");
```

⇒ Corrupted map

```
dbStatement.executeQuery(userInput);
```

⇒ SQL injection attack

Initialization, data formatting, equality tests, ...

Goal: Find errors at **compile time**

... before testing, customers, or hackers find them

Solution: Pluggable type systems

- Design a type system to solve a specific problem
- Write type qualifiers in code (or, use type inference)

```
@Immutable Date date = new Date(0);  
date.setTime(70);    // compile-time error
```

- Type checker warns about violations (bugs)

```
% javac -processor NullnessChecker MyFile.java
```

```
MyFile.java:149: dereference of possibly-null reference bb2  
    allVars = bb2.vars;  
                ^
```

Outline

- Type qualifiers
- Pluggable type checkers
- Writing your own checker
- Verification vs. bug finding
- Conclusion

Type qualifiers

- In Java 8: annotations on types

```
@Untainted String query;  
List<@NonNull String> strings;  
myGraph = (@Immutable Graph) tmpGraph;  
@English String @ReadOnly [] words;  
class UnmodifiableList<T>  
    implements @ReadOnly List<@ReadOnly T> {}
```

- Backward-compatible: with any Java compiler

```
List</*@NonNull*/ String> strings;
```


Benefits of type qualifiers

Find bugs in programs

- Guarantee the **absence of errors**

Improve documentation

- Improve code structure & maintainability

Aid compilers, optimizers, and analysis tools

- Reduce number of run-time checks

Possible negatives:

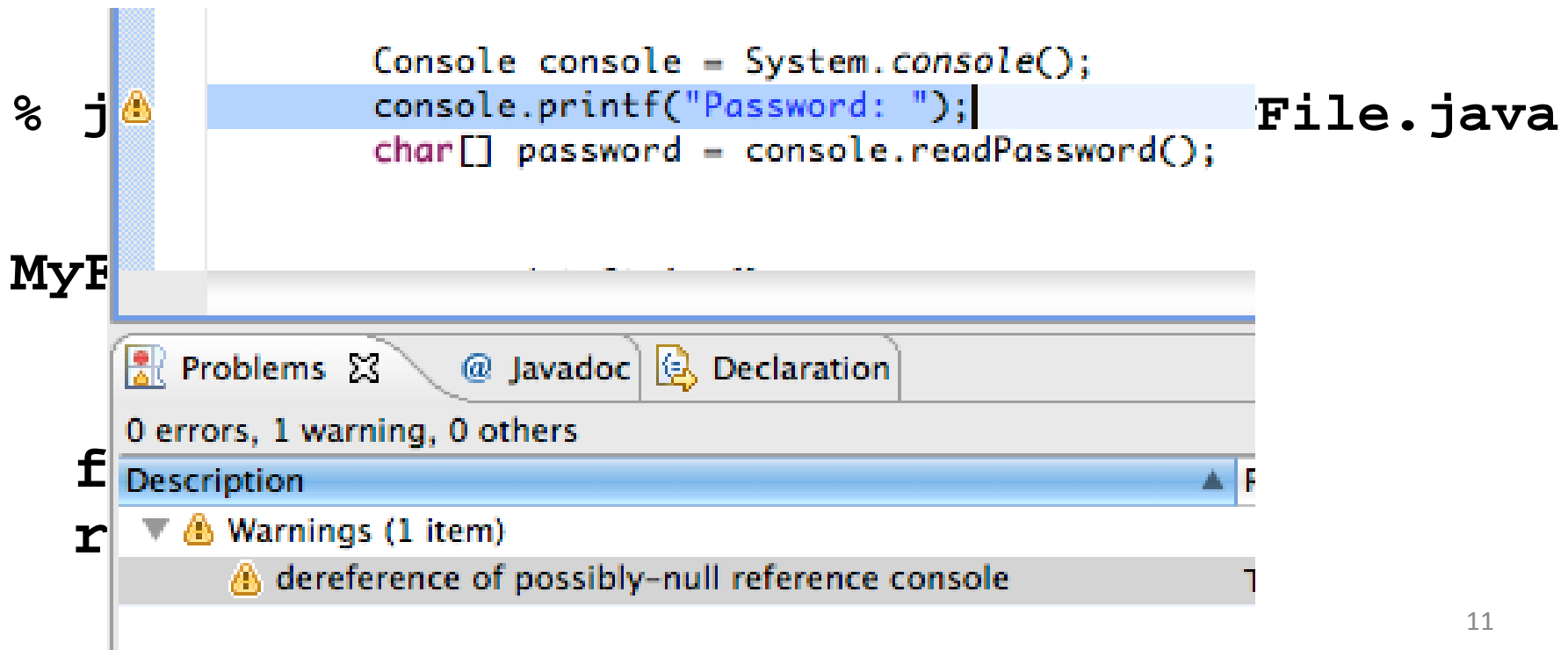
- Must write the types (or use type inference)
- False positives are possible (can be suppressed)

Outline

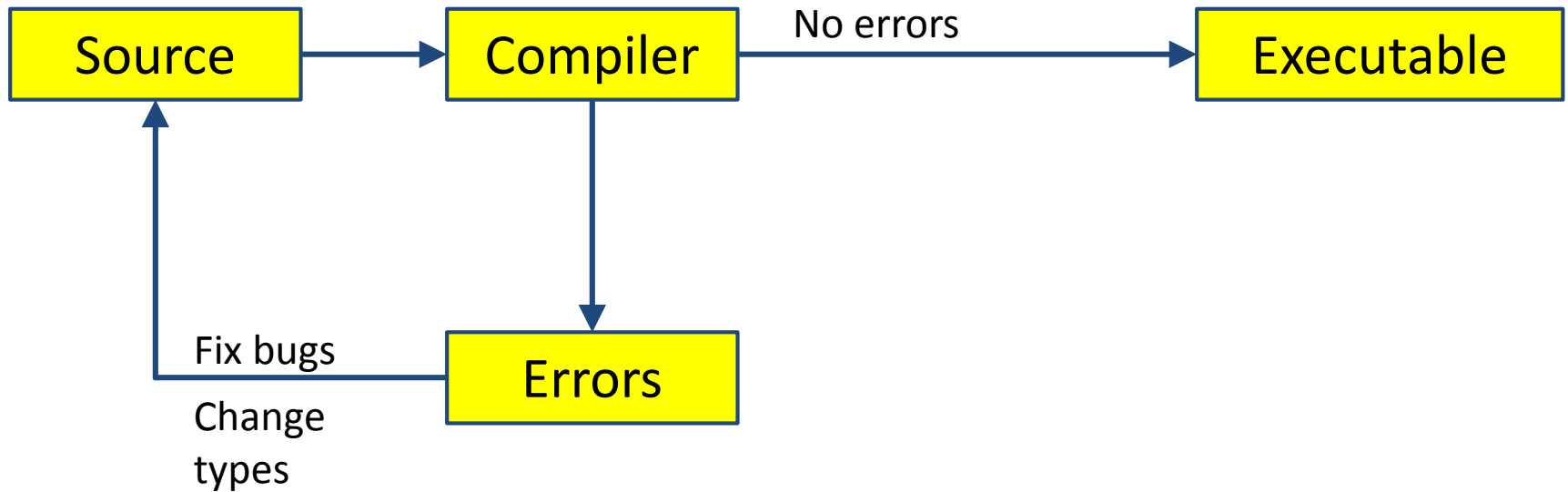
- Type qualifiers
- **Pluggable type checkers**
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Using a checker

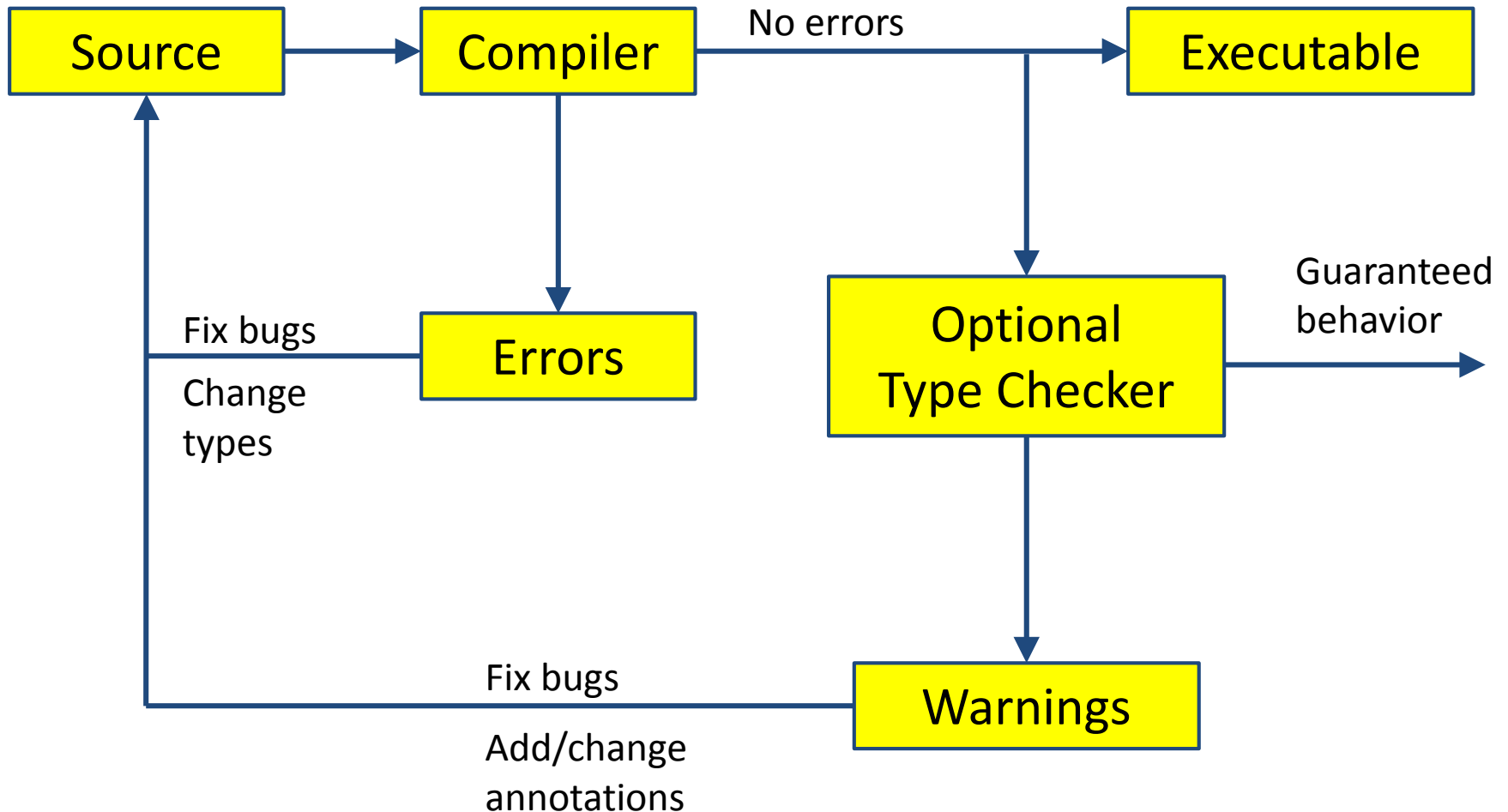
- Run in IDE or on command line
- Works as a compiler plug-in (annotation processor)
- Familiar workflow and error messages



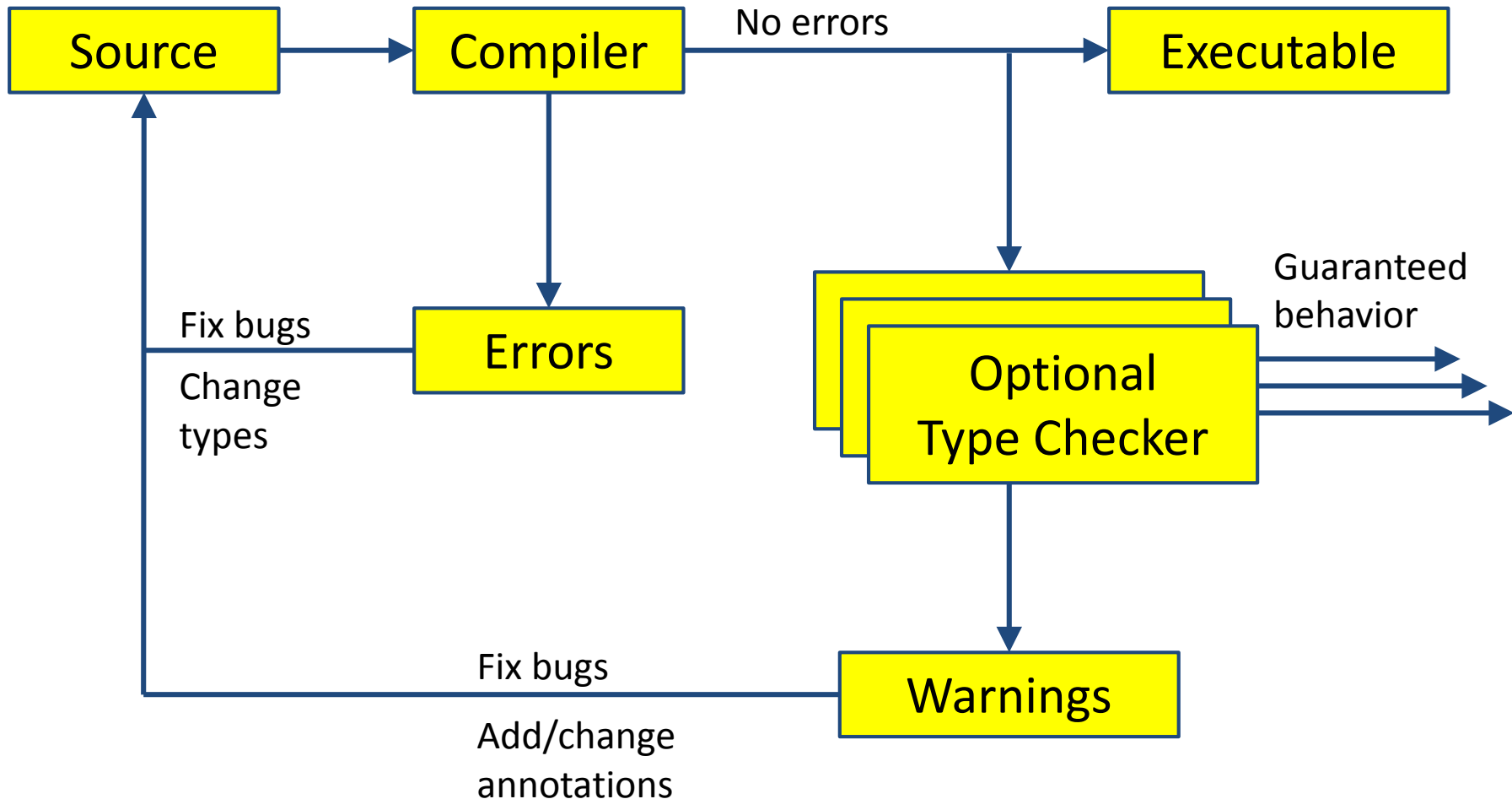
Type Checking



Optional Type Checking



Optional Type Checking



Nullness and mutation demo

- Detect errors
- Guarantee the absence of errors
- Verify the correctness of optimizations

Checkers are effective

Practical: in daily use at Google, on Wall Street, etc.

Scalable: > 6 MLOC checked at UW

Selected case study results:

- Signature strings: 28 errors in OpenJDK, ASM, AFU
- Nullness: >200 errors in Google Collections, javac, Daikon
- Interning: >200 problems in Xerces, Lucene
- Format strings: 104 errors, only 107 annotations required
- Regular expressions: 56 errors in Apache, etc.; 200 annos
- Fake enumerations: problems in Swing, JabRef
- Compiler messages: 8 wrong keys in Checker Framework

Comparison: other nullness tools

	Null pointer errors		False warnings	Annotations written
	Found	Missed		
Checker Framework	8	0	4	35
FindBugs	0	8	1	0
Jlint	0	8	8	0
PMD	0	8	0	0

- Checking the Lookup program for file system searching (4KLOC)
- False warnings are suppressed via an annotation or assertion

Checkers are featureful

- Full type systems: inheritance, overriding, generics (type polymorphism), etc.
- Type qualifier polymorphism
- Flow-sensitive type qualifier inference
 - no need to write annotations within method bodies
- Qualifier defaults
- Pre-/post-conditions, side effect annotations
- Warning suppression

Checkers are usable

- Integrated with toolchain
 - javac, Eclipse, Ant, Maven
- Annotations are **not too verbose**
 - **@NonNull**: 1 per 75 lines
 - with program-wide defaults, 1 per 2000 lines
 - **@Interned**: 124 annotations in 220 KLOC revealed 11 bugs
 - **@Format**: 107 annotations in 2.8 MLOC revealed 104 bugs
 - Possible to annotate part of program
 - Fewer annotations in new code
- Inference tools add annotations to your program
- Few false positives
- First-year CS majors preferred using checkers to not

What a checker guarantees

- The program satisfies the type property. There are:
 - no bugs (of particular varieties)
 - no wrong annotations
- Caveat 1: only for code that is checked
 - Native methods
 - Reflection
 - Code compiled without the pluggable type checker
 - Suppressed warnings
 - Indicates what code a human should analyze
 - Checking part of a program is still useful
- Caveat 2: The checker itself might contain an error

Formalizations

		$h \in \text{Heap}$	$= \text{Addr} \rightarrow \text{Obj}$
		$\iota \in \text{Addr}$	$= \text{Set of Addresses} \cup \{\text{null}_a\}$
		$o \in \text{Obj}$	$= {}^r\text{Type}, \text{Fields}$
		${}^rT \in {}^r\text{Type}$	$= \text{OwnerAddr ClassId} \langle {}^r\text{Type} \rangle$
$P \in \text{Program}$	$::=$	$\overline{\text{Class}}, \text{ClassId}, \text{Expr}$	
$\text{Cls} \in \text{Class}$	$::=$	$\text{class ClassId} \langle \text{TVarId} \rangle$	
		$\text{extends ClassId} \langle {}^s\text{Type} \rangle$	
		$\{ \text{FieldId} {}^s\text{Type}; \text{Met} \}$	
${}^sT \in {}^s\text{Type}$	$::=$	${}^s\text{NType} \mid \text{TVarId}$	
${}^sN \in {}^s\text{NType}$	$::=$	$\text{OM ClassId} \langle {}^s\text{Type} \rangle$	
$u \in \text{OM}$	$::=$	$h, {}^r\Gamma, e_0 \rightsquigarrow h_0, \iota_0$	
$mt \in \text{Meth}$	$::=$	$\iota_0 \neq \text{null}_a$	
	$\text{MethSig} ::=$	$h_0, {}^r\Gamma, e_2 \rightsquigarrow h_2, \iota$	
		$h' = h_2[\iota_0.f := \iota]$	
$w \in \text{Purity}$	$::=$	$\text{OS-Upd} \frac{}{h, {}^r\Gamma, e_0.f = e_2 \rightsquigarrow h'}$	
$e \in \text{Expr}$	$::=$	$\text{Expr.MethId} \langle {}^s\text{Type} \rangle (\text{Expr}) \mid$	
		$\text{new } {}^s\text{Type} \mid ({}^s\text{Type}) \text{ Expr}$	
${}^s\Gamma \in {}^s\text{Env}$	$::=$	$\overline{\text{TVarId } {}^s\text{NType}; \text{ParId } {}^s\text{Type}}$	
			$h, {}^r\Gamma, e_0 \rightsquigarrow h', \iota_0$
			$\iota_0 \neq \text{null}_a$
			$\text{OS-Read} \frac{\iota = h'(\iota_0) \downarrow_2 (f)}{h, {}^r\Gamma, e_0.f \rightsquigarrow h', \iota}$
			$\Gamma \vdash e_0 : N_0 \quad N_0 = u_0 \text{ C}_0 \langle _ \rangle$
			$T_1 = fType(C_0, f)$
			$\Gamma \vdash e_2 : N_0 \triangleright T_1$
			$u_0 \neq \text{any} \quad rp(u_0, T_1)$
			$\text{GT-Upd} \frac{}{\Gamma \vdash e_0.f = e_2 : N_0 \triangleright T_1}$
			$\text{GT-Read} \frac{\Gamma \vdash e_0 : N_0 \quad N_0 = _}{\Gamma \vdash e_0.f : N_0 \triangleright fType(C_0, f)}$
$h \vdash {}^r\Gamma : {}^s\Gamma$			
$h \vdash \iota_1 : \text{dyn}({}^sN, h, \iota_1)$			
$h \vdash \iota_2 : \text{dyn}({}^sT, \iota_1, h(\iota_1) \downarrow_1)$			
${}^sN = u_N \text{ C}_N \langle _ \rangle$			
$u_N = \text{this}_u \Rightarrow {}^r\Gamma(\text{this})$			
$\text{free}({}^sT) \subseteq \text{dom}(C_N)$			
	$\text{DYN} \frac{}{\text{dyn}({}^sT, \iota, {}^rT, (\overline{X'} \text{ } {}^rT'; _)) = {}^sT[\iota'/\text{this}, \iota'/\text{peer}, \iota/\text{rep}, \text{any}_a/\text{any}_u, \overline{rT}/\overline{X}, \overline{rT'}/\overline{X'}]}$		

Annotating libraries

- Each checker comes with JDK annotations
 - For signatures, not bodies
 - Finds errors in clients, but not in the library itself
- Inference tools for annotating new libraries

What bugs can you detect & prevent?

The property you care about:

Null dereferences

Mutation and side-effects

Concurrency: locking

Security: encryption,
tainting

Aliasing

Equality tests

Strings: localization,
regular expression syntax,
signature representation,
format string syntax

Enumerations

Typestate (e.g., open/closed files)

Users can **write their own checkers!**

The annotation you write:

@NonNull

@Immutable

@GuardedBy

@Encrypted

@OsTrusted, **@Untaint...**

@Linear

@Interned

@Localized

@Regex

@FullyQualified

@Format

@Fenum

@State

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- Verification vs. bug finding
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Example: Regular expressions

```
// Prints the first matching group.  
// For example:  
//     java RegexExample ([0-9]*):([0-9]*) 23:59  
// prints "Group 1 = 23"
```

```
public static void main(String[] args) {  
    String regex = args[0];  
    String content = args[1];  
    Pattern pat = Pattern.compile(regex);  
    Matcher mat = pat.matcher(content);  
    if (mat.matches()) {  
        System.out.println("Group 1 = "  
                           + mat.group(1));  
    }  
}
```

PatternSyntaxException

IndexOutOfBoundsException

Regular expression type system

- What runtime errors to prevent?
PatternSyntaxException and
IndexOutOfBoundsException.
- What operations are legal?
Pattern.compile only on valid regex.
Matcher.group(i) only if >i groups.
- What properties of data should hold?
Strings: valid regex vs. invalid.
Number of groups in a regex.

Example: Encrypted communication

```
void send(@Encrypted String msg) {...}
```

```
@Encrypted String msg1 = ...;  
send(msg1);    // OK
```

```
String msg2 = ...;  
send(msg2);    // Warning!
```

Encryption type system

- What runtime exceptions to prevent?
Invalid information flow.
- What operations are legal?
send() only on encrypted data.
- What properties of data should hold?
Separate encrypted from plaintext strings.

Brainstorming new type checkers

- What runtime exceptions to prevent?
- What operations are legal and illegal?
- What properties of data should hold?
- Type-system checkable properties:
 - Dependency on values
 - Not on program structure, timing, ...

Brainstorming

- What runtime exceptions to prevent?
- What operations are legal and illegal?
- What properties of data should hold?

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SQL injection attack

- Server code bug: SQL query constructed using unfiltered user input

```
query = "SELECT * FROM users "  
        + "WHERE name='" + userInput + "'";
```

- User inputs: **a' or '1'='1**

- Result:

```
query ⇒ SELECT * FROM users  
        WHERE name='a' or '1'='1';
```

- Query returns information about all users

Taint checker

```
@TypeQualifier
@SubtypeOf(Unqualified.class)
@ImplicitFor(trees = {STRING_LITERAL})
public @interface Untainted { }
```

To use it:

1. Write `@Untainted` in your program

```
List getPosts(@Untainted String category) {...}
```

2. Compile your program

```
javac -processor BasicChecker -Aquals=Untainted  
MyProgram.java
```

Taint checker demo

- Detect SQL injection vulnerability
- Guarantee absence of such vulnerabilities

Defining a type system

@TypeQualifier

```
public @interface NonNull { }
```

Defining a type system

1. Qualifier hierarchy – rules for assignment
2. Type introduction – types for expressions
3. Type rules – checker-specific errors

@TypeQualifier

```
public @interface NonNull { }
```

Defining a type system

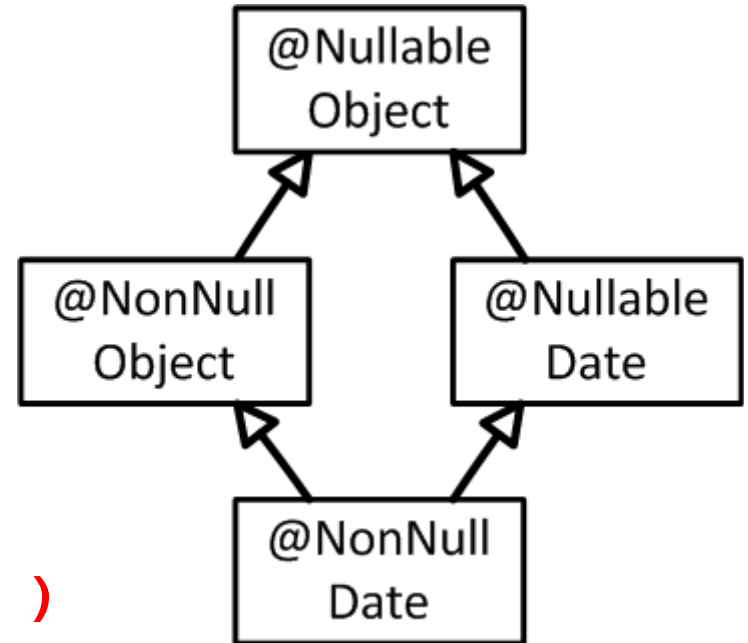
1. Qualifier hierarchy
2. Type introduction
3. Type rules

`@TypeQualifier`

`@SubtypeOf(Nullable.class)`

```
public @interface NonNull { }
```

What assignments are legal:



Defining a type system

Gives the type of expressions:

```
new Date()  
"hello " + getName()  
Boolean.TRUE
```

1. Qualifier hierarchy
2. **Type introduction**
3. Type rules

```
@TypeQualifier
```

```
@SubtypeOf( Nullable.class )
```

```
@ImplicitFor(trees={ NEW_CLASS,  
                      PLUS,  
                      BOOLEAN_LITERAL, ... } )
```

```
public @interface NonNull { }
```

Defining a type system

1. Qualifier hierarchy
2. Type introduction
3. **Type rules**

Errors for unsafe code:

```
synchronized (expr) {  
    ...  
}
```

Warn if expr may be null

```
void visitSynchronized(SynchronizedTree node) {  
    ExpressionTree expr = node.getExpression();  
    AnnotatedTypeMirror type = getAnnotatedType(expr);  
    if (! type.hasAnnotation(NONNULL))  
        checker.report(Result.failure(...), expr);  
}
```

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- Writing your own checker
- **Verification vs. bug finding**
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Verification

- **Goal:** prove that no bug exists
- **Specifications:** user provides
- **False negatives:** none
- **False positives:** user suppresses warnings
- **Downside:** user burden

Bug-finding

- **Goal:** find some bugs at low cost
- **Specifications:** infer likely specs
- **False negatives:** acceptable
- **False positives:** heuristics focus on most important bugs
- **Downside:** missed bugs

Neither is “better”; each is appropriate in certain circumstances. The approaches are converging.

Other design considerations

- Visibility of specifications and warning suppressions
 - In the source code
 - documentation aids programmer understanding
 - In the tool
 - reduces code clutter
- Analysis comprehensibility
 - A transparent tool gives understandable outcomes
 - requires more upfront effort; more false positives
 - An opaque tool can use more powerful analyses
 - requires more effort to understand warnings

Outline

- Type qualifiers
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- Writing your own checker
- Verification vs. bug finding
- **Hands-on practice**
- Conclusion

How to get started

1. Write the specification

Search the Javadoc for occurrences of “null”

Replace the wordy English text by **@Nullable**

Can also search code, but no annos in methods

2. Run Nullness Checker: verify/improve spec

For each warning:

- Reason about whether the code is safe
- Express that reasoning as annotations
- Consider improving the code’s design

Tips

What to type-check:

- Only type-check properties that matter to you
 - Use subclasses (not type qualifiers) if possible
- Choose part of your code to type-check first
 - Eliminate raw types such as `List`; use `List<String>`

While you are doing type-checking:

- Write the spec first (and think of it as a spec)
- Avoid warning suppressions when possible

Your turn to improve your code!

1. Choose a project you care about
2. Improve it
 - Apply an existing checker to your code, or
 - Create a new domain-specific type checker

Or, try the tutorial:

<http://types.cs.washington.edu/checker-framework/tutorial>

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- **Conclusion**

Pluggable type-checking

- Java 8 syntax for type annotations
- **Checker Framework** for creating type checkers
 - Featureful, effective, easy to use, scalable
- **Prevent bugs at compile time**
- Create custom type-checkers
- Learn more, or download the Checker Framework:
<http://CheckerFramework.org/>
(or, web search for “Checker Framework”)