

[70240413 Statistical Machine Learning, Spring, 2017]

# **Nonparametric Bayesian Methods (Indian Buffet Process)**

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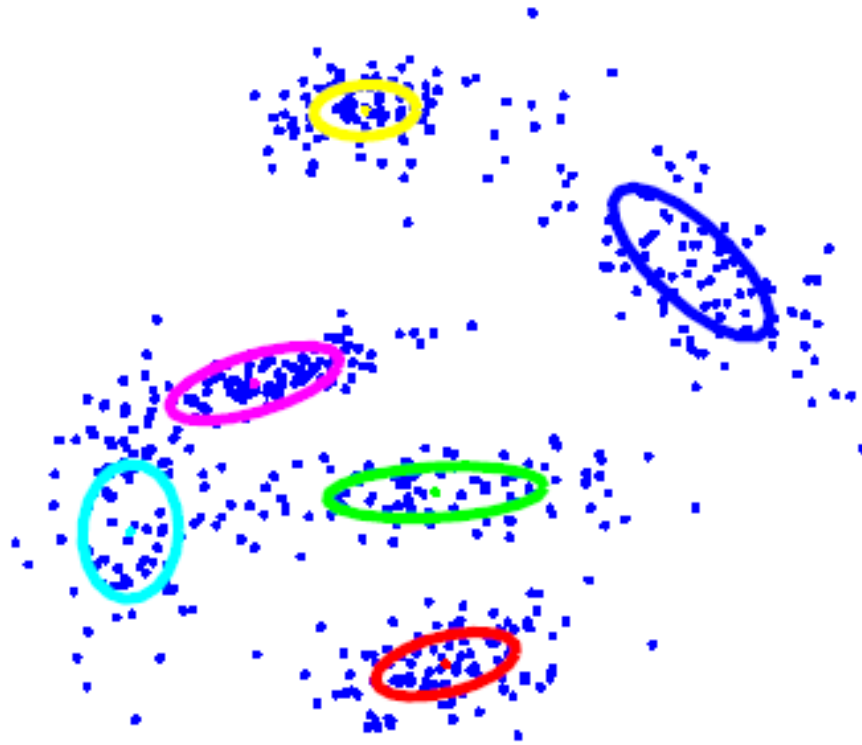
May 23, 2017

# Outline

- ◆ Finite latent feature models
  - PCA as the particular example
- ◆ Infinite latent feature models
  - Indian buffet process

# Clustering

- ◆ **Basic idea:** each data point belongs to a cluster

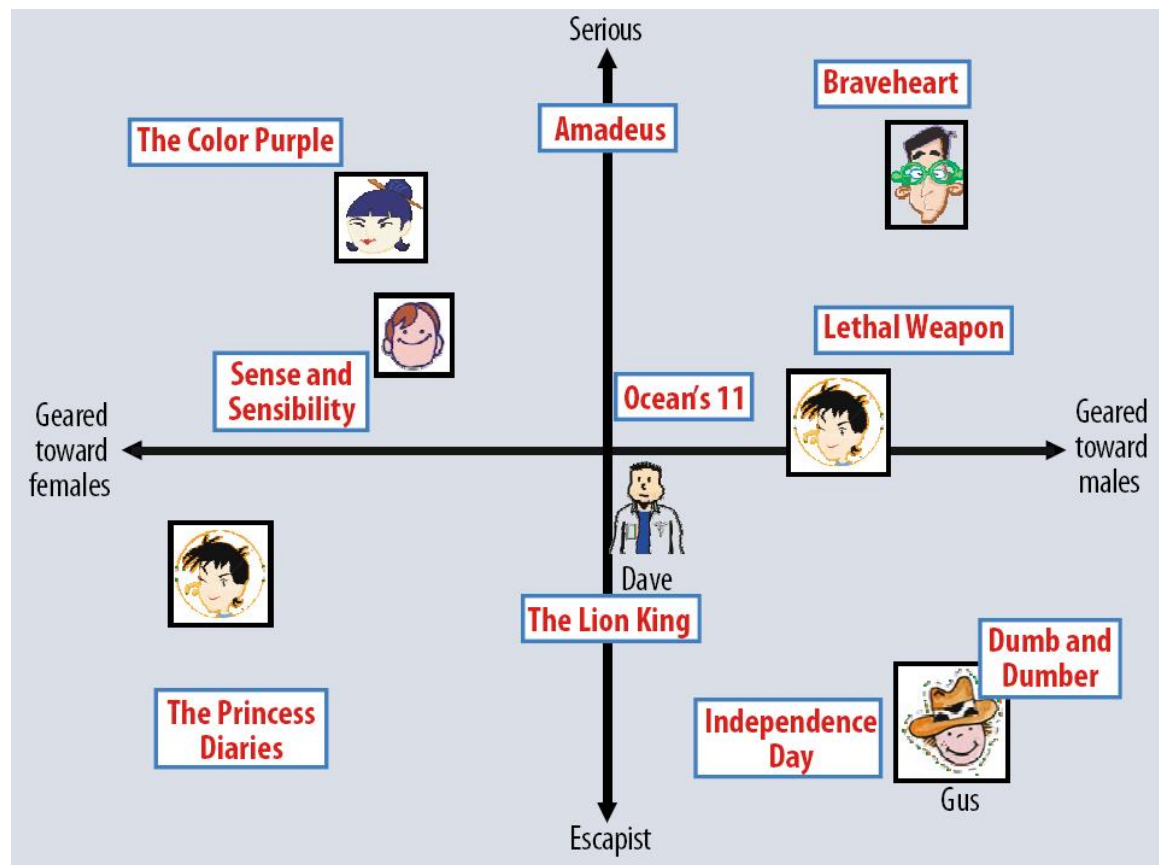


# Why latent features?

- ◆ Many statistical models can be thought of as modeling data in terms of **hidden or latent variables**.
- ◆ Clustering algorithms (e.g. using mixture models) represent data in terms of which cluster each data point belongs to.
- ◆ But clustering models are restrictive...
- ◆ Consider modeling people's movie preferences (the “Netflix” problem):
  - A movie might be described using features such as “is science fiction”, “has Charlton Heston”, “was made in the US”, “was made in 1970s”, “has apes in it”... these features may be **unobserved (latent)**.
  - The number of potential latent features for describing a movie (or person, news story, image, gene, speech waveform, etc) is **unlimited**.

# Example: Latent Feature/Factors

- ◆ Characterize both items & users on say 20 to 100 factors inferred from the rating patterns



[Y. Koren, R. Bell & C. Volinsky, IEEE, 2009]

# Latent Feature Models are not New ...

- ◆ PCA

- ◆ ICA

- ◆ LDA (latent discriminant analysis)

- ◆ LSI

- ◆ Neural networks

- ◆ Topic models

- A special case with some constraints (e.g., conservation of belief constraint)

# Probabilistic PCA

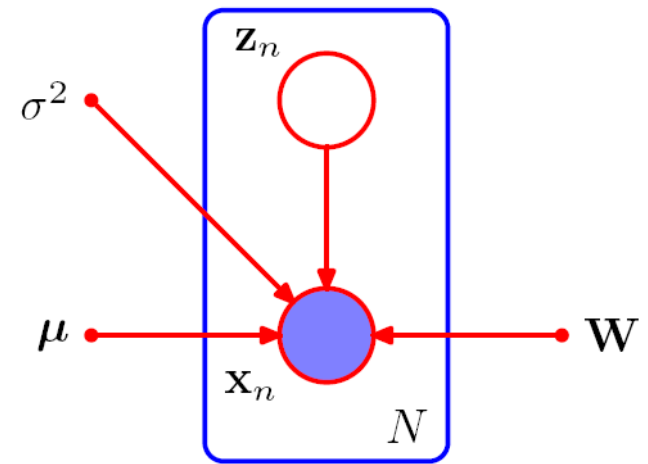
- ◆ A simple **linear-Gaussian** model
- ◆ Let  $\mathbf{z}$  be a latent feature vector  $\mathbf{z} \in \mathbb{R}^M$ 
  - In Bayesian, we assume it's prior  $\mathbf{z} \sim \mathcal{N}(0, I)$
- ◆ A linear-Gaussian model

$$\mathbf{x} = W\mathbf{z} + \mu + \epsilon \quad \epsilon \sim \mathcal{N}(0, \sigma^2 I)$$

- this gives the likelihood

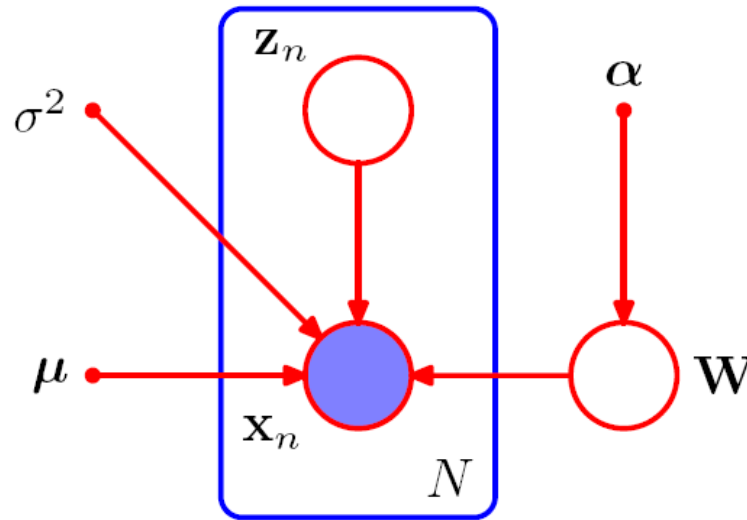
$$p(\mathbf{x}|\mathbf{z}) = \mathcal{N}(\mathbf{x}|W\mathbf{z} + \mu, \sigma^2 I)$$

- the columns of  $W$  span a linear subspace



# Bayesian PCA

- ◆ A prior is assumed on the parameters  $W$



$$p(W|\alpha) = \prod_{i=1}^M \left( \frac{\alpha_i}{2} \right)^{D/2} \exp \left\{ -\frac{1}{2} \alpha_i \mathbf{w}_i^\top \mathbf{w}_i \right\}$$

- ◆ Inference can be done in closed-form, as in GP regression
- ◆ Fully Bayesian treatment put priors on  $\mu, \sigma^2, \alpha$



# Factor Analysis

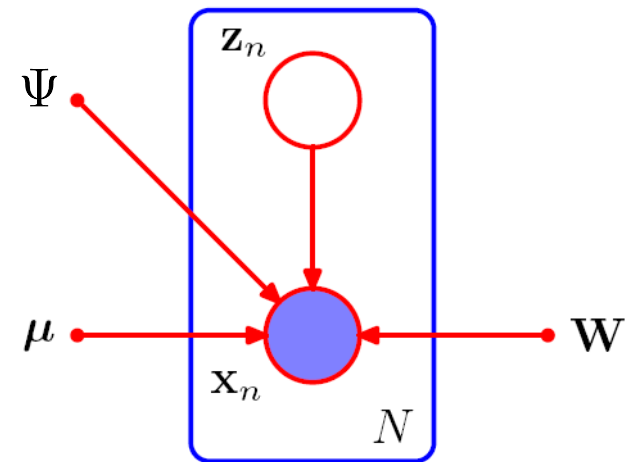
- ◆ Another simple linear-Gaussian model
- ◆ Let  $\mathbf{z}$  be a latent feature vector  $\mathbf{z} \in \mathbb{R}^M$ 
  - In Bayesian, we assume it's prior  $\mathbf{z} \sim \mathcal{N}(\mathbf{0}, I)$
- ◆ A linear-Gaussian model

$$\mathbf{x} = W\mathbf{z} + \mu + \epsilon \quad \epsilon \sim \mathcal{N}(\mathbf{0}, \Psi)$$

- $\Psi$  is a **diagonal matrix**
- this gives the likelihood

$$p(\mathbf{x}|\mathbf{z}) = \mathcal{N}(\mathbf{x}|W\mathbf{z} + \mu, \Psi)$$

- the columns of  $W$  span a linear subspace

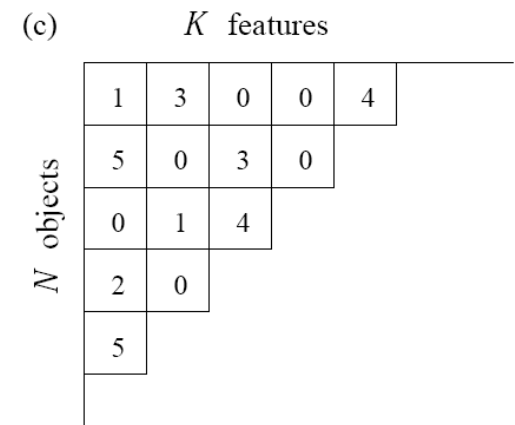
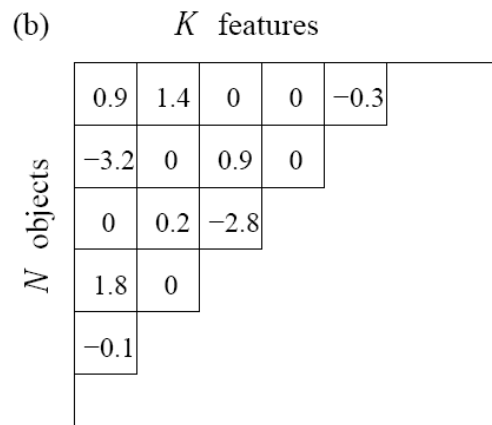
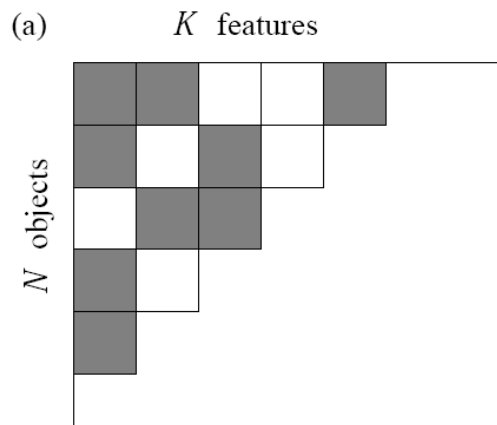


# Model Selection Issue

- ◆ How to decide the latent dimension?
- ◆ We will present a **non-parametric technique** to automatically infer the latent dimension

# Latent Feature Models

- ◆ Consider  $N$  objects, the latent features form a matrix
- ◆ The feature matrix can be decomposed into two components
  - A **binary matrix  $Z$**  indicating which features possessed by each object
  - A matrix  $V$  indicating the value of each feature for each object



- Sparsity is imposed on the binary matrix  $Z$
- For Bayesian, the prior can be imposed as  $p(F) = p(Z)p(V)$
- We will focus on  $p(Z)$ , which determines the effective dimensionality of latent features

# A Finite Latent Feature Model

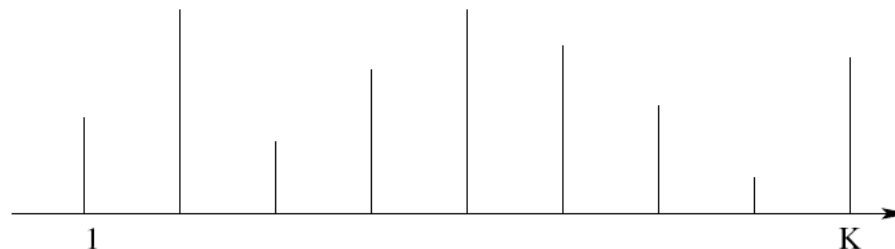
◆ A random **finite** binary latent feature model

$$\pi_k | \alpha \sim \text{Beta}\left(\frac{\alpha}{K}, 1\right)$$

$$z_{ik} | \pi_k \sim \text{Bernoulli}(\pi_k)$$

	← K →					
$z_1$	0	1	0	...	0	1
$z_2$	1	1	0	...	0	1
.	.					
.	.					
.	.					
$z_n$	0	1	1	...	1	1

□  $\pi_k$  is the relative probability of each feature being on, e.g.,



# A Finite Latent Feature Model

◆ The marginal probability of a binary matrix  $Z$  is

$$\begin{aligned} p(Z) &= \prod_{k=1}^K \int \left( \prod_{i=1}^N p(z_{ik} | \pi_k) \right) p(\pi_k) d\pi_k \\ &= \prod_{k=1}^K \int \left( \prod_{i=1}^N \pi_k^{z_{ik}} (1 - \pi_k)^{1-z_{ik}} \right) p(\pi_k) d\pi_k \\ m_k &= \sum_{i=1}^N z_{ik} \\ &= \prod_{k=1}^K \int \pi_k^{m_k} (1 - \pi_k)^{N-m_k} p(\pi_k) d\pi_k \\ &= \prod_{k=1}^K \frac{\frac{\alpha}{K} \Gamma(m_k + \frac{\alpha}{K}) \Gamma(N - m_k + 1)}{\Gamma(N + 1 + \frac{\alpha}{K})} \end{aligned}$$

Features are  
independent!

$$\int_0^1 \pi^{r-1} (1 - \pi)^{s-1} d\pi = \frac{\Gamma(r) \Gamma(s)}{\Gamma(r + s)}$$

# A Finite Latent Feature Model

◆ The conditional probability of each feature assignment

$$p(z_{ik} = 1 | Z_{-(i,k)}) = p(z_{ik} = 1 | \mathbf{z}_{-(i,k)}) = \frac{p(z_{ik} = 1, \mathbf{z}_{-(i,k)})}{p(\mathbf{z}_{-(i,k)})}$$

$$p(z_{ik} = 1, \mathbf{z}_{-(i,k)}) = \frac{\Gamma\left((m_{-(i,k)} + 1) + \frac{\alpha}{K}\right) \Gamma\left(N - (m_{-(i,k)} + 1) + 1\right)}{\Gamma\left(N + \frac{\alpha}{K} + 1\right)}$$

$$p(\mathbf{z}_{-(i,k)}) = \frac{\Gamma(m_{-(i,k)} + \frac{\alpha}{K}) \Gamma\left((N - 1) - m_{-(i,k)} + 1\right)}{\Gamma\left((N - 1) + \frac{\alpha}{K} + 1\right)}$$

$$p(z_{ik} = 1 | Z_{-(i,k)}) = \frac{m_{-(i,k)} + \frac{\alpha}{K}}{N + \frac{\alpha}{K}}$$

$$p(\mathbf{z}_k) = \frac{\frac{\alpha}{K} \Gamma(m_k + \frac{\alpha}{K}) \Gamma(N - m_k + 1)}{\Gamma(N + 1 + \frac{\alpha}{K})}$$

$$m_k = \sum_{i=1}^N z_{ik}$$

$$\Gamma(x + 1) = x\Gamma(x)$$

# A Finite Latent Feature Model

◆ **Expectation** of the number of non-zero features

$$\mathbb{E}[1^\top Z 1] = \mathbb{E}\left[\sum_{ik} z_{ik}\right] = K \mathbb{E}[1^\top \mathbf{z}_k]$$

□ the last equality is due to the independence of the features

◆ For feature  $k$ , we have

$$\mathbb{E}[1^\top \mathbf{z}_k] = \sum_{i=1}^N \mathbb{E}[z_{ik}] = \sum_{i=1}^N \int_0^1 \pi_k p(\pi_k) d\pi_k = N \frac{\frac{\alpha}{K}}{1 + \frac{\alpha}{K}}$$

□ The last equality is due to the fact that expectation of  $\text{Beta}(r, s)$  is  $\frac{r}{r + s}$

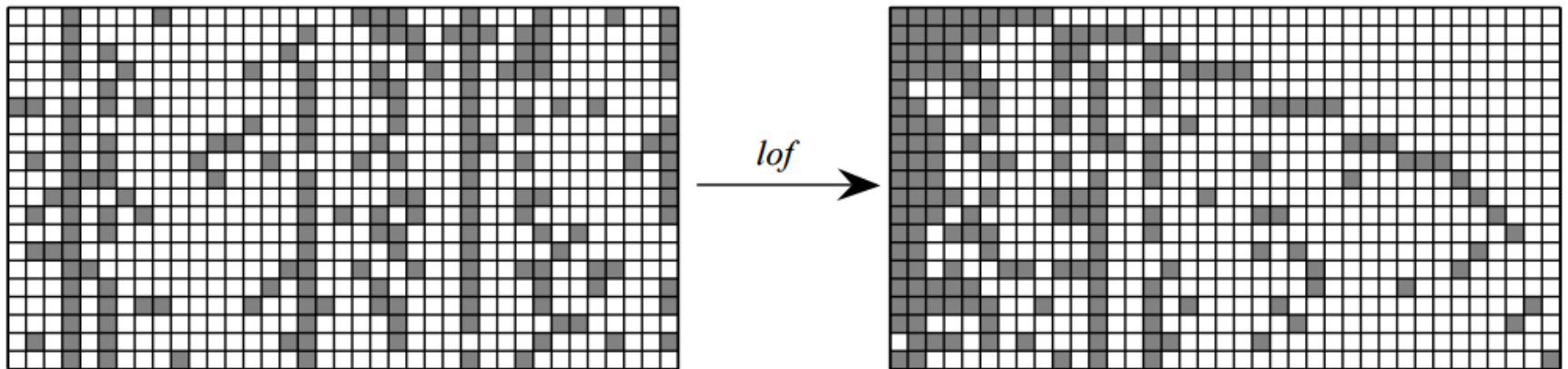
□ Thus, 
$$\mathbb{E}[1^\top Z 1] = \frac{N\alpha}{1 + \frac{\alpha}{K}} < N\alpha$$

# From Finite to Infinite

- ◆ A technical difficulty: the probability for any particular matrix goes to zero as  $K \rightarrow \infty$

$$\lim_{K \rightarrow \infty} p(Z|\alpha) = 0$$

- ◆ However, if we consider **equivalence classes of matrices** in left-ordered form obtained by reordering the columns:



A **many to one** mapping! Order the columns from left to right by the magnitude of the binary numbers expressed by that column, taking the first row as the most significant bit.



# From Finite to Infinite

- ◆ A technical difficulty: the probability for any particular matrix goes to zero as  $K \rightarrow \infty$

$$\lim_{K \rightarrow \infty} p(Z|\alpha) = 0$$

- ◆ However, if we consider equivalence classes of matrices in left-ordered form obtained by reordering the columns:

$$\lim_{K \rightarrow \infty} p([Z]|\alpha) = \exp\{-\alpha H_N\} \frac{\alpha^{K_+}}{\prod_{h>0} K_h!} \prod_{k \leq K_+} \frac{(N - m_k)!(m_k - 1)!}{N!}$$

- $K_+$  is the number of features assigned (i.e. non-zero columns).
- $H_N = \sum_{n=1}^N \frac{1}{n}$  is the  $N$ th harmonic number.
- $K_h$  are the number of features with history  $h$  (a technicality).

# Indian Buffet Process



- ◆ A **stochastic process** on **infinite** binary feature matrices
- ◆ Generative procedure:
  - Customer 1 chooses the first  $K_1$  dishes:  $K_1 \sim \text{Poisson}(\alpha)$
  - Customer  $i$  chooses:
    - Each of the existing dishes with probability  $\frac{m_k}{i}$
    - $K_i$  additional dishes, where  $K_i \sim \text{Poisson}(\frac{\alpha}{i})$

								cust 1: new dishes 1–4
								cust 2: old dishes 2,4 new dishes 5–6
								cust 3: old dishes 1,2,4,6 new dishes 7–8

$$Z_{i.} \sim \text{IBP}(\alpha)$$

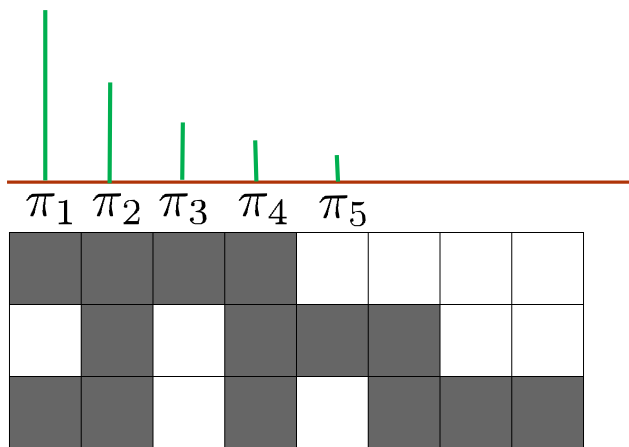
# Indian Buffet Process

- ◆ A **stochastic process** on **infinite** binary feature matrices
- ◆ Stick-breaking construction:  $Z_i \sim \mathcal{IBP}(\alpha)$

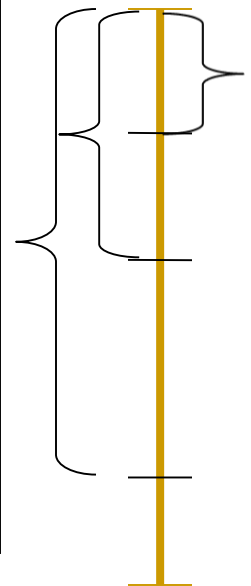
$$z_{nk} \sim \text{Bernoulli}(\pi_k)$$

$$\pi_i(\mathbf{v}) = v_i \pi_{i-1}(\mathbf{v}) = \prod_{j=1}^i v_j$$

$$v_i \sim \text{Beta}(\alpha, 1)$$



$\prod_{j=1}^{i-1} v_j$	$v_i$	$\pi_i$
0	0.8	0.8
0.8	0.5	0.4
0.4	0.4	0.16



# Inference by Gibbs Sampling

◆ In the **finite** Beta-Bernoulli model, we have

$$p(z_{ik} = 1 | Z_{-(i,k)}) = \frac{m_{-(i,k)} + \frac{\alpha}{K}}{N + \frac{\alpha}{N}}$$

◆ Set limit  $K \rightarrow \infty$ , we have the conditional for **infinite** model

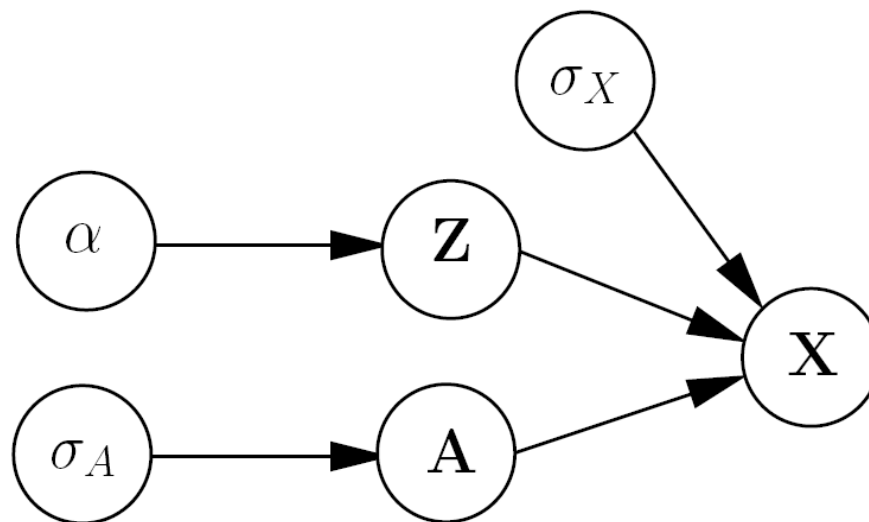
$$p(z_{ik} = 1 | Z_{-(i,k)}) = \frac{m_{-(i,k)}}{N}$$

- for any  $k$  such that  $m_{-(i,k)} > 0$
- The number of new features should be drawn from

$$\text{Poisson}\left(\frac{\alpha}{K}\right)$$

## Use with Data

- ◆ A linear-Gaussian model with binary features



- ▣ Gaussian likelihood  $p(X|Z, A, \sigma_X) = \mathcal{N}(ZA, \sigma_X^2 I)$
- ▣ Gaussian prior  $p(A|\sigma_A) = \mathcal{N}(0, \sigma_A^2 I)$

# Inference with Gibbs Sampling

- ◆ The posterior is

$$p(Z, A|X, \alpha) \propto p(X|Z)p(Z|\alpha)$$

- ◆ The conditional for each feature assignment

$$p(z_{nk} = 1|Z_{-(n,k)}, X, \alpha) \propto p(z_{nk} = 1|Z_{-(n,k)}, \alpha)p(X|Z)$$

- If  $m_{-(i,k)} > 0$  ,  $p(z_{ik} = 1|Z_{-(i,k)}) = \frac{m_{-(i,k)}}{N}$
- For infinitely many  $k$  such that  $m_{-(i,k)} = 0$  : Metropolis steps with truncation to sample from the number of new features for each object
- ◆ For linear-Gaussian model,  $p(X|Z)$  can be computed

# Other Issues

- ◆ Sampling methods for non-conjugate models
- ◆ Variational inference with the stick-breaking representation of IBP

$$z_{nk} \sim \text{Bernoulli}(\pi_k)$$
$$\pi_i(\mathbf{v}) = v_i \pi_{i-1}(\mathbf{v}) = \prod_{j=1}^i v_j$$
$$v_i \sim \text{Beta}(\alpha, 1)$$

- ◆ Applications to various types of data
  - Graph structures, overlapping clusters, time series models

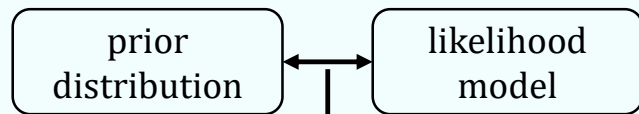
# Applications of IBP



# Discriminative Bayesian Learning

## ◆ Regularized Bayesian inference:

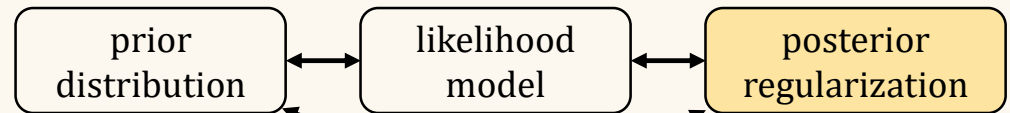
A paradigm to perform Bayesian inference with rich posterior regularization:



Bayes' Rule

$$p(\mathcal{M}|\mathbf{x}) = \frac{p(\mathbf{x}|\mathcal{M})\pi(\mathcal{M})}{\int p(\mathbf{x}|\mathcal{M})\pi(\mathcal{M})d\mathcal{M}}$$

Thomas Bayes (1763)



Optimization

$$\begin{aligned} \min_{q(\mathcal{M})} \quad & \text{KL}(q(\mathcal{M})||p(\mathcal{M}|\mathbf{x})) + \Omega(q(\mathcal{M})) \\ \text{s.t. : } \quad & q(\mathcal{M}) \in \mathcal{P}_{\text{prob}}, \end{aligned}$$

posterior regularization

[Zhu, Chen, & Xing, NIPS 2011; JMLR, 2014]

# Ways to Derive Posterior Regularization

## ◆ From learning objectives

- Performance of posterior distribution can be evaluated when applying it to a learning task
- Learning objective can be formulated as Pos. Reg.

## ◆ From domain knowledge (ongoing & future work)

- Elicit expert knowledge
- E.g., logic rules

## ◆ Others ... (ongoing & future work)

- E.g., decision making, cognitive constraints, etc.

# PAC-Bayesian Theory

## ◆ Basic Setup:

- Binary classification:  $\mathbf{x} \in \mathbb{R}^d$   $y \in \mathcal{Y} = \{-1, +1\}$
- Unknown, true data distribution:  $(\mathbf{x}, y) \sim D$
- Hypothesis space:  $\mathcal{H}$
- Risk, & Empirical Risk:

$$R(h) = \mathbb{E}_{(\mathbf{x}, y) \sim D} I(h(\mathbf{x}) \neq y) \quad R_S(h) = \frac{1}{N} \sum_{n=1}^N I(h(\mathbf{x}_i) \neq y_i)$$

## ◆ Learn a posterior distribution $Q$

## ◆ Bayes/majority-vote classifier:

$$B_Q(\mathbf{x}) = \text{sgn} [\mathbb{E}_{h \sim Q} h(\mathbf{x})]$$

## ◆ Gibbs classifier

- sample an  $h \sim Q$ , perform prediction

$$R(G_Q) = \mathbb{E}_{h \sim Q} R(h) \quad R_S(G_Q) = \mathbb{E}_{h \sim Q} R_S(h)$$

# PAC-Bayes Theory

◆ Theorem (Germain et al., 2009):

- for any distribution  $D$  ; for any set  $\mathcal{H}$  of classifiers, for any prior  $P$  , for any convex function

$$\phi : [0, 1] \times [0, 1] \rightarrow \mathbb{R}$$

- for any posterior  $Q$  , for any  $\delta \in (0, 1]$ , the following inequality holds with a high probability ( $\geq 1 - \delta$ )

$$\phi(R_S(G_Q), R(G_Q)) \leq \frac{1}{N} \left[ \text{KL}(Q \| P) + \ln \left( \frac{C(N)}{\delta} \right) \right]$$

- where  $C(N) = \mathbb{E}_{S \sim D^N} \mathbb{E}_{h \sim P} [e^{N\phi(R_S(h), R(h))}]$

# RegBayes Classifiers

## ◆ PAC-Bayes theory

$$\phi(R_S(G_Q), R(G_Q)) \leq \frac{1}{N} \left[ \text{KL}(Q \| P) + \ln \left( \frac{C(N)}{\delta} \right) \right]$$

## ◆ RegBayes inference

$$\begin{aligned} \min_{q(\mathcal{H})} \quad & \text{KL}(q(\mathcal{H}) \| p(\mathcal{H} | \mathbf{x})) + \Omega(q(\mathcal{H})) \\ \text{s.t. : } \quad & q(\mathcal{H}) \in \mathcal{P}_{\text{prob}}, \end{aligned}$$

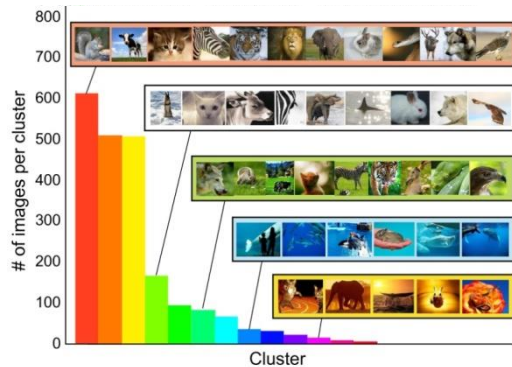
## ◆ **Observations:**

- when the posterior regularization equals to (or upper bounds) the empirical risk

$$\Omega(q(\mathcal{H})) \geq R_S(G_q)$$

- the RegBayes classifiers tend to have PAC-Bayes guarantees.

# RegBayes with Max-margin Posterior Regularization



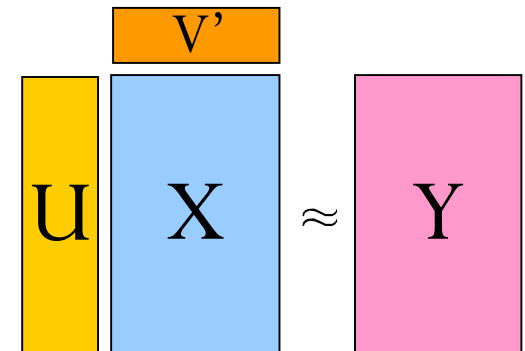
Infinite SVMs

(Zhu, Chen & Xing, ICML'11)



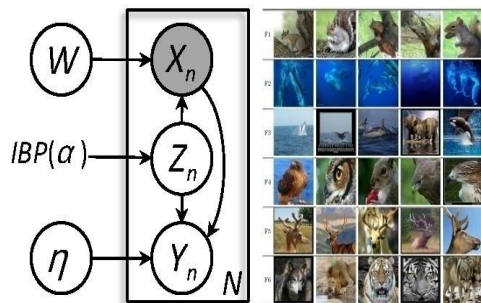
Nonparametric Max-margin Relational  
Models for Social Link Prediction

(Zhu, ICML'12)



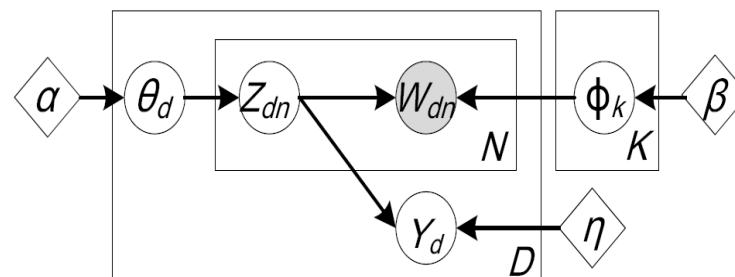
Nonparametric Max-margin Matrix  
Factorization

(Xu, Zhu, & Zhang, NIPS'12;  
Xu, Zhu, & Zhang, ICML'13)



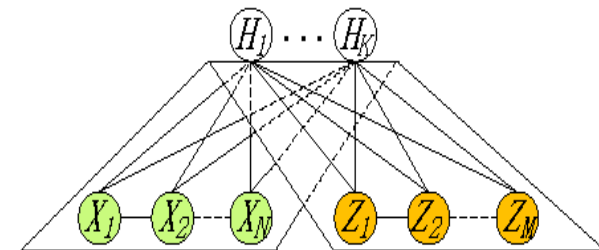
Infinite Latent SVMs

(Zhu, Chen & Xing, NIPS'11;  
Zhu, Chen, & Xing, JMLR'14)



Max-margin Topics and Fast Inference

(Zhu, Ahmed & Xing, JMLR'12;  
Jiang, Zhu, Sun & Xing, NIPS'12;  
Zhu, Chen, Perkins & Zhang, ICML'13;  
Zhu, Chen, Perkins & Zhang, JMLR'14)



Multimodal Representation Learning

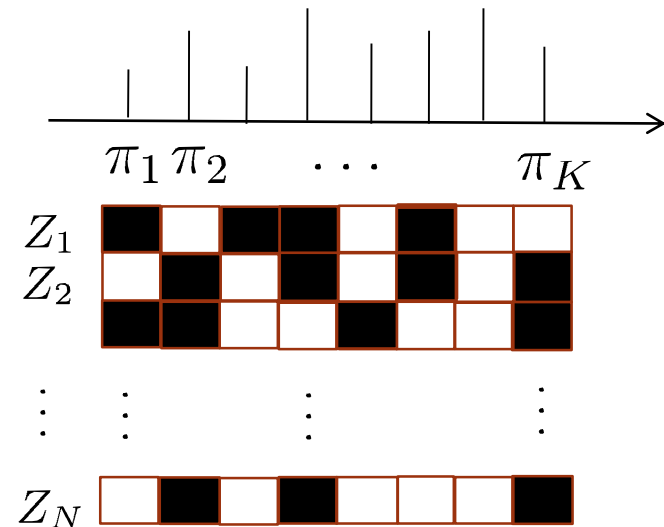
(Chen, Zhu & Xing, NIPS'10,  
Chen, Zhu, Sun & Xing, PAMI'12;  
Chen, Zhu, Sun, & Zhang, TNNLS'13)

# Bayesian Latent Feature Models (finite)

◆ A **finite** Beta-Bernoulli latent feature model

$$\pi_k | \alpha \sim \text{Beta}\left(\frac{\alpha}{K}, 1\right)$$

$$z_{ik} | \pi_k \sim \text{Bernoulli}(\pi_k)$$

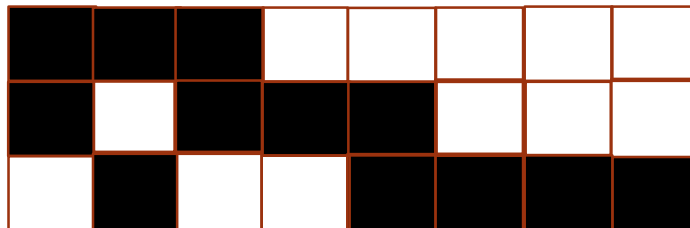


- $\pi_k$  is the relative probability of each feature being on
- $z_{i.}$  are binary vectors, giving the latent structure that's used to generate the data, e.g.,

$$\mathbf{x}_i \sim \mathcal{N}(\eta^\top z_{i.}, \delta^2)$$

# Indian Buffet Process

- ◆ A **stochastic process** on **infinite** binary feature matrices
- ◆ Generative procedure:
  - Customer 1 chooses the first  $K_1$  dishes:  $K_1 \sim \text{Poisson}(\alpha)$
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    - $K_i$  additional dishes, where  $K_i \sim \text{Poisson}(\frac{\alpha}{i})$



cust 1: new dishes 1-3

cust 2: old dishes 1,3; new dishes 4-5

cust 3: old dishes 2,5; new dishes 6-8

$$Z \sim \text{IBP}(\alpha)$$



# Posterior Constraints – classification

- ◆ Suppose latent features  $\mathbf{z}$  are given, we define *latent discriminant function*:

$$f(\mathbf{x}; \mathbf{z}, \boldsymbol{\eta}) = \boldsymbol{\eta}^\top \mathbf{z}$$

- ◆ Define *effective discriminant function* (reduce uncertainty):

$$f(\mathbf{x}; q(\mathbf{Z}, \boldsymbol{\eta})) = \mathbb{E}_{q(\mathbf{Z}, \boldsymbol{\eta})}[f(\mathbf{x}, \mathbf{z}; \boldsymbol{\eta})] = \mathbb{E}_{q(\mathbf{Z}, \boldsymbol{\eta})}[\boldsymbol{\eta}^\top \mathbf{z}]$$

- ◆ Posterior constraints with max-margin principle

$$\forall n \in \mathcal{I}_{\text{tr}} : y_n f(\mathbf{x}_n; q(\mathbf{Z}, \boldsymbol{\eta})) \geq 1 - \xi_n$$

- ◆ Convex  $U$  function

$$U(\xi) = C \sum_{n \in \mathcal{I}_{\text{tr}}} \xi_n$$

# The RegBayes Problem

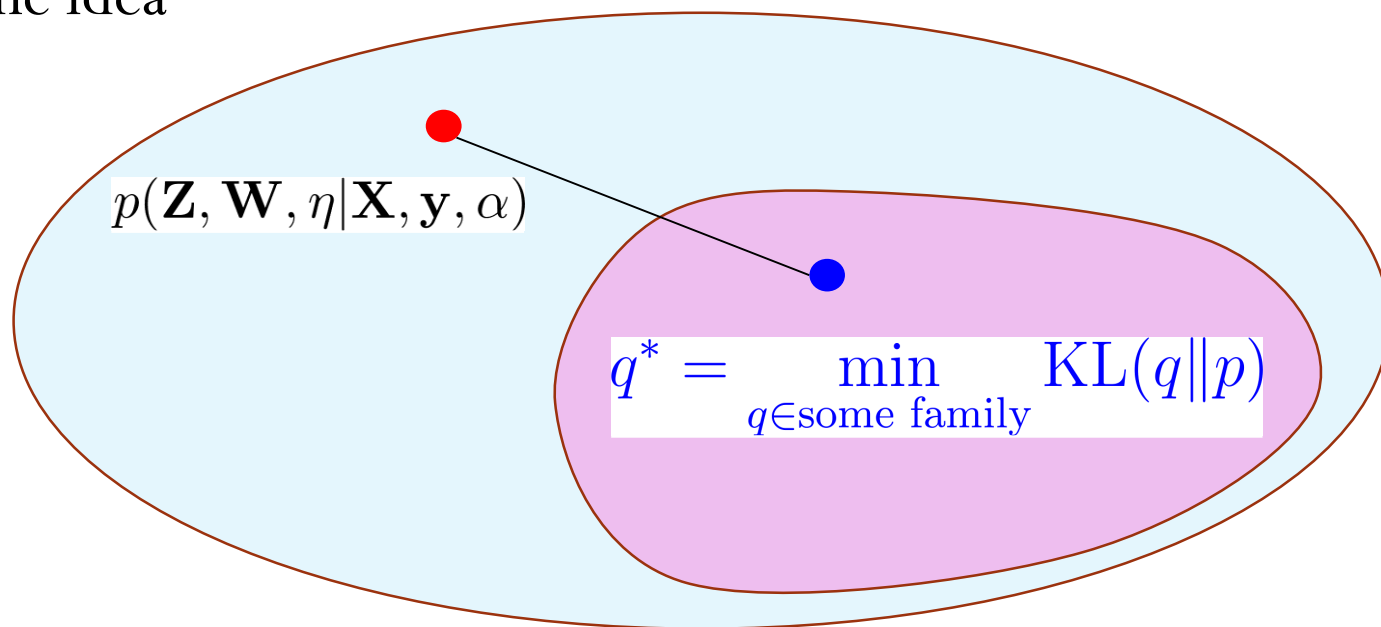
$$\min_{q(\mathbf{Z}, \mathbf{W}, \boldsymbol{\eta})} \mathcal{L}(q(\mathbf{Z}, \mathbf{W}, \boldsymbol{\eta})) + 2c \cdot \mathcal{R}(q(\mathbf{Z}, \mathbf{W}, \boldsymbol{\eta}))$$

- where  $\mathcal{L}(q) = \text{KL}(q \parallel \pi(\mathbf{Z}, \mathbf{W}, \boldsymbol{\eta})) - \mathbb{E}_q[\log p(\mathbf{x} | \mathbf{Z}, \mathbf{W})]$
- the hinge loss (posterior regularization) is

$$\mathcal{R}(q) = \sum_n \max(0, 1 - y_n f(\mathbf{x}_n; q(\mathbf{Z}, \boldsymbol{\eta})))$$

# Truncated Variational Inference

◆ The idea



- Depends on a stick-breaking representation of IBP (Teh et al., 2007)
- Truncated mean-field inference with an upper bound of features
- Works reasonably well in practice

# Posterior Regularization with a Gibbs Classifier

- ◆ Posterior distribution to learn

$$q(\mathbf{Z}, \boldsymbol{\eta})$$

- ◆ Gibbs classifier randomly draws a sample to make prediction

$$(\mathbf{Z}, \boldsymbol{\eta}) \sim q(\mathbf{Z}, \boldsymbol{\eta})$$

- For classification, we measure the loss of classifier  $(\mathbf{Z}, \boldsymbol{\eta})$

$$\mathcal{R}(\mathbf{Z}, \boldsymbol{\eta}) = \sum_n \max(0, 1 - y_n f(\mathbf{x}_n; \mathbf{Z}, \boldsymbol{\eta}))$$

- It minimizes the expected loss

$$\mathcal{R}'(q) = \mathbb{E}_q \left[ \sum_n \max(0, 1 - y_n f(\mathbf{x}_n; \mathbf{Z}, \boldsymbol{\eta})) \right]$$

# Comparison

- ◆ Expected hinge-loss is an upper bound

$$\mathcal{R}'(q) \geq \mathcal{R}(q)$$

- ◆ For averaging classifier, the RegBayes problem is suitable for variational inference with truncation (Zhu et al., arXiv, 2013)
- ◆ For Gibbs classifier, the RegBayes problem is suitable for MCMC without truncation

# Multi-task Learning (MTL)

- ◆ [Wikipedia] MTL is an approach to machine learning that learns a problem together with other related problems, using a *shared representation*

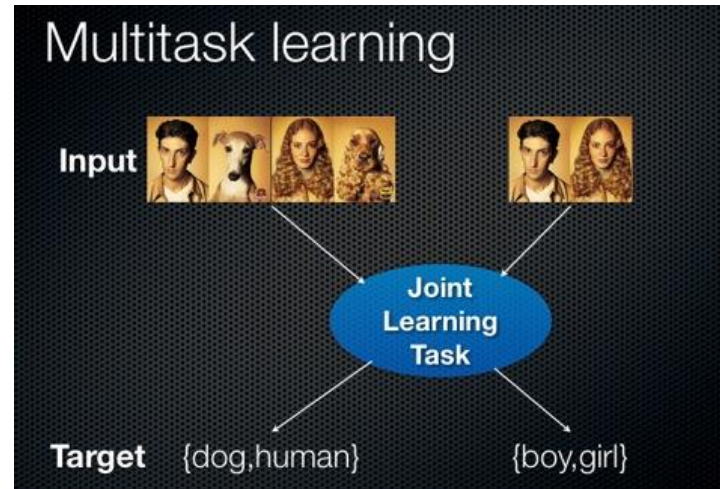


Figure from Wikipedia  
Author: Kilian Weinberger

- ◆ The goal of MTL is to improve the performance of learning algorithms by learning classifiers for multiple tasks jointly
- ◆ It works particularly well if these tasks have some commonality and are generally slightly under sampled

# Multi-task Representation Learning

## ◆ Assumption:

- common underlying representation across tasks

## ◆ Representative works:

- ASO (alternating structure optimization): learn a small set of shared features across tasks [Ando & Zhang, 2005]
- Convex feature learning via sparse norms [Argyriou et al., 2006]

# Basic Setup of the Learning Paradigm

◆ Tasks:  $m = 1, \dots, M$

◆  $N$  examples per task

$$(\mathbf{x}_{m1}, y_{m1}), \dots, (\mathbf{x}_{mN}, y_{mN}) \in \mathbb{R}^D \times \mathbb{R}$$

◆ Estimate

$$f_m : \mathbb{R}^D \rightarrow \mathbb{R}, \quad \forall m = 1, \dots, M$$

◆ Consider features

$$h_1(\mathbf{x}), \dots, h_K(\mathbf{x})$$

◆ Predict using functions

$$f_m(\mathbf{x}) = \sum_{k=1}^K \eta_{mk} h_k(\mathbf{x})$$



# Learning a Projection Matrix

◆ Tasks:  $m = 1, \dots, M$

◆  $N$  examples per task

$$(\mathbf{x}_{m1}, y_{m1}), \dots, (\mathbf{x}_{mN}, y_{mN}) \in \mathbb{R}^D \times \mathbb{R}$$

◆ Estimate

$$f_m : \mathbb{R}^D \rightarrow \mathbb{R}, \quad \forall m = 1, \dots, M$$

◆ Consider features

$$h_k(\mathbf{x}) = \mathbf{z}_k^\top \mathbf{x}, \quad k = 1, \dots, \infty$$

◆ Predict using functions ( **$\mathbf{Z}$  is a  $D \times \infty$  projection matrix**)

$$f_m(\mathbf{x}; \mathbf{Z}, \boldsymbol{\eta}) = \sum_{k=1}^{\infty} \eta_{mk} (\mathbf{z}_k^\top \mathbf{x}) = \boldsymbol{\eta}_m^\top (\mathbf{Z}^\top \mathbf{x})$$

# Max-margin Posterior Regularizations

◆ Similar as in infinite latent SVMs

□ Averaging classifier

$$y_{mn} \mathbb{E}_q[f_m(\mathbf{x}_{mn}; \mathbf{Z}, \boldsymbol{\eta})] \geq 1 - \xi_{mn}$$

• The hinge loss

$$\mathcal{R} = \sum_{m,n \in \mathcal{I}_{\text{tr}}^m} \max(0, 1 - y_{mn} \mathbb{E}_q[f_m(\mathbf{x}_{mn}; \mathbf{Z}\boldsymbol{\eta})])$$

□ Gibbs classifier

$$\mathcal{R}' = \mathbb{E}_q \left[ \sum_{m,n \in \mathcal{I}_{\text{tr}}^m} \max(0, 1 - y_{mn} f_m(\mathbf{x}_{mn}; \mathbf{Z}\boldsymbol{\eta})) \right]$$

# Experimental Results

## ◆ Multi-label Classification (**multiple binary classification**)

- Accuracy and F1 scores (Micro & Macro) on Yeast and Scene datasets

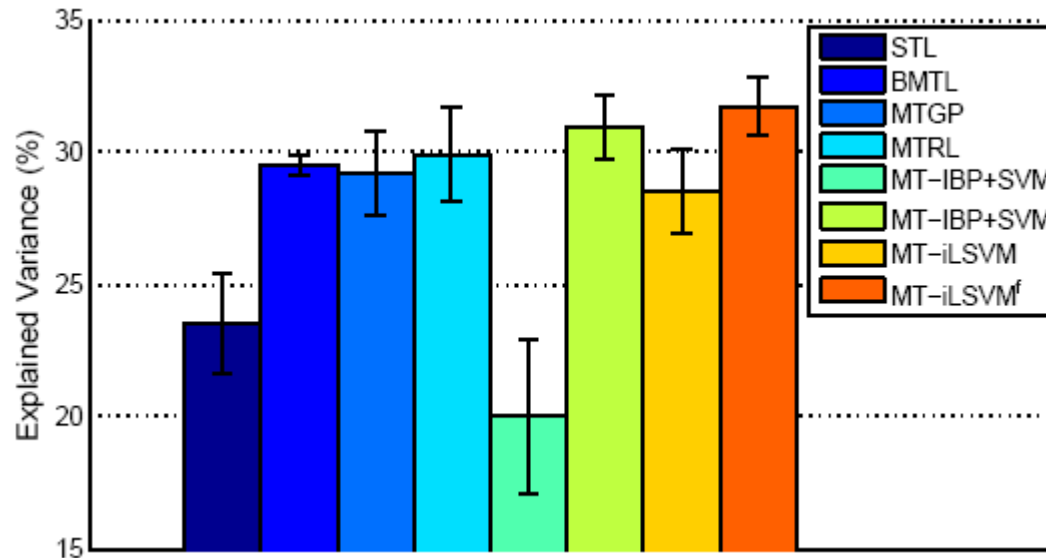
Model	Acc	F1-Macro	F1-Micro
YaXue [Xue et al., 2007]	0.5106	0.3897	0.4022
Piyushrai [Piyushrai et al., 2010]	0.5424	0.3946	0.4112
MT-iLSVM	$0.5792 \pm 0.003$	$0.4258 \pm 0.005$	$0.4742 \pm 0.008$
Gibbs MT-iLSVM	$0.5851 \pm 0.005$	$0.4294 \pm 0.005$	$0.4763 \pm 0.006$

Model	Acc	F1-Macro	F1-Micro
YaXue [Xue et al., 2007]	0.7765	0.2669	0.2816
Piyushrai [Piyushrai et al., 2010]	0.7911	0.3214	0.3226
MT-iLSVM	$0.8752 \pm 0.004$	$0.5834 \pm 0.026$	$0.6148 \pm 0.020$
Gibbs MT-iLSVM	$0.8855 \pm 0.004$	$0.6494 \pm 0.011$	$0.6458 \pm 0.011$

# Experimental Results

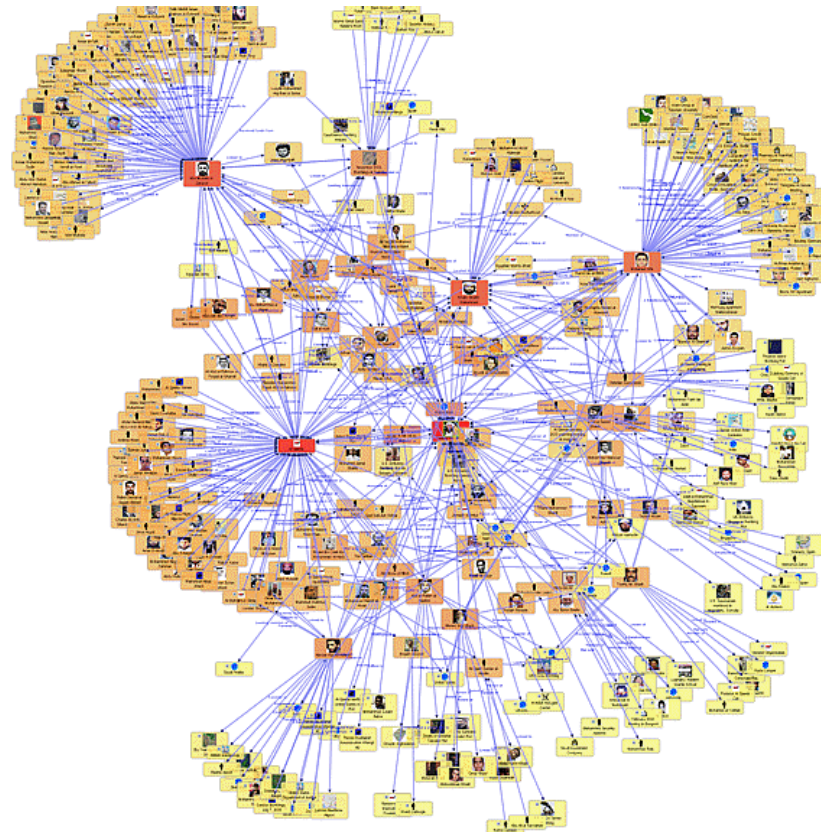
## ◆ Multi-task Regression

- School dataset (139 regression tasks) – a standard dataset for evaluating multi-task learning
- Percentage of *explained variance* (higher, better)



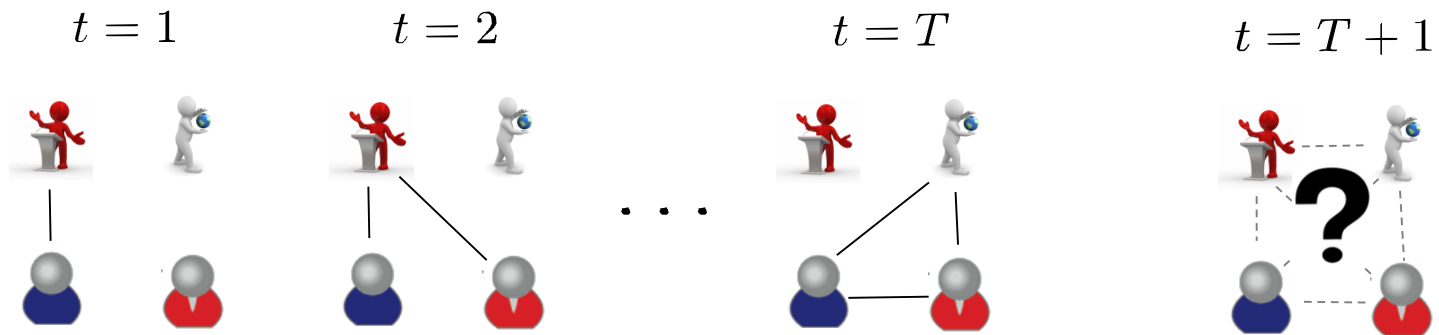
# Link Prediction

- ◆ Network structures are usually unclear, unobserved, or corrupted with noise

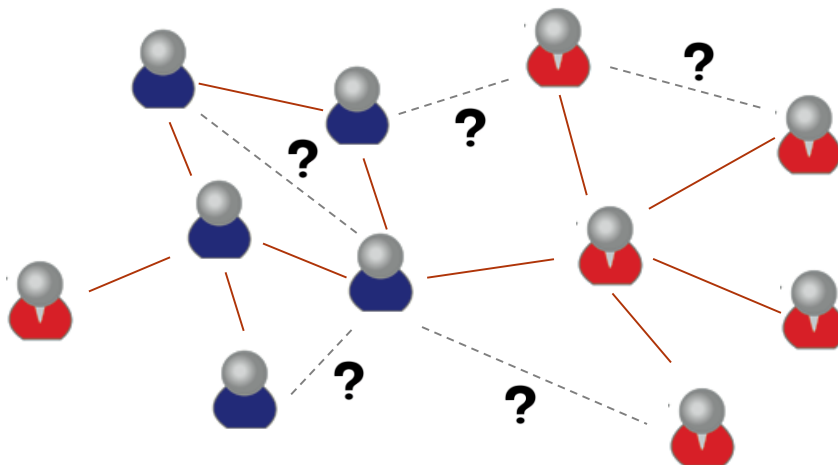


# Link prediction – task

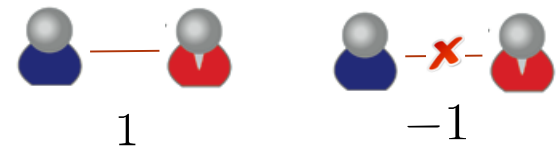
## ◆ Dynamic networks



## ◆ Static networks



We treat it as a supervised learning task with 1/-1 labels

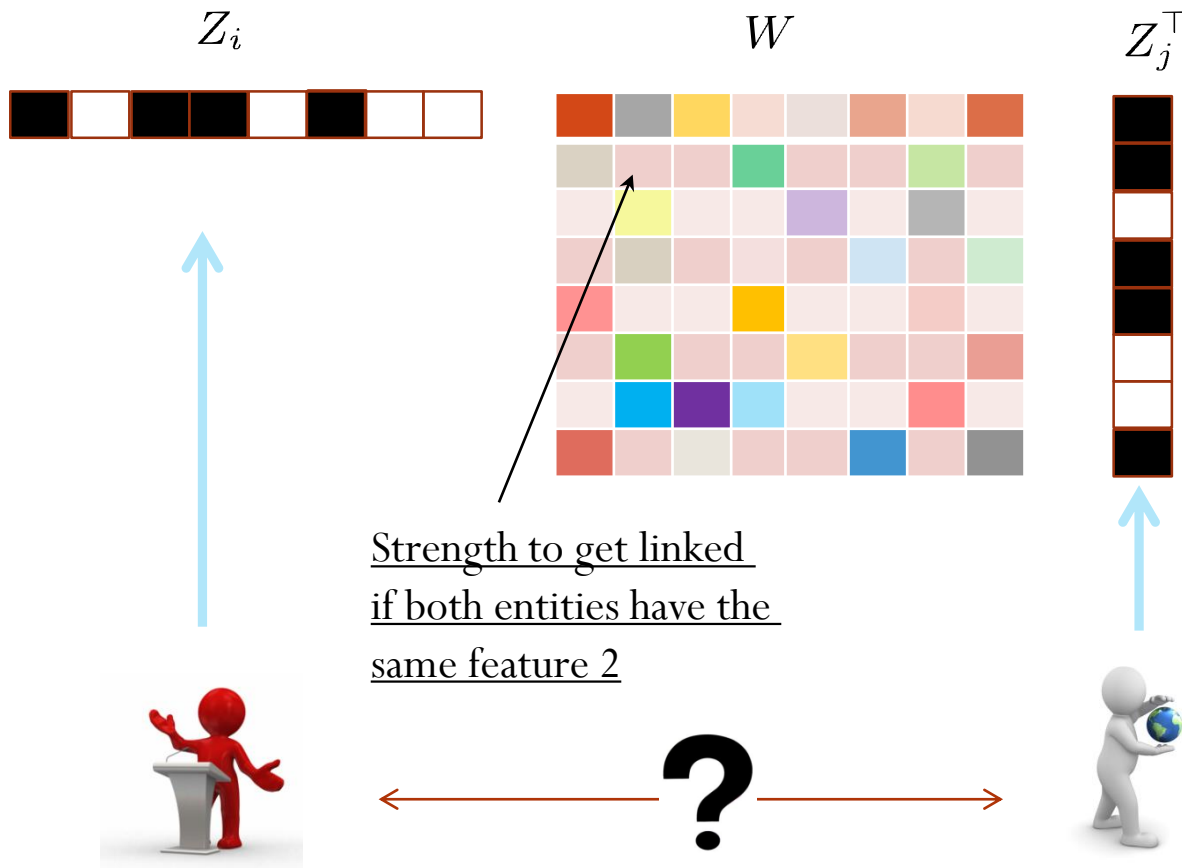


# Link Prediction as Supervised Learning

- ◆ Building classifiers with manually extracted features from networks
  - Topological features
    - Shortest distance, number of common neighbors, Jaccard's coefficient, etc.
  - Attributes about individual entities
    - E.g., the papers an authors has published
    - \* an aggregation function is needed to combine attributes for each pair
  - Proximity features
    - E.g., two authors are close, if their research work evolves around a large set of identical keywords

# Discriminant Function with Latent Features

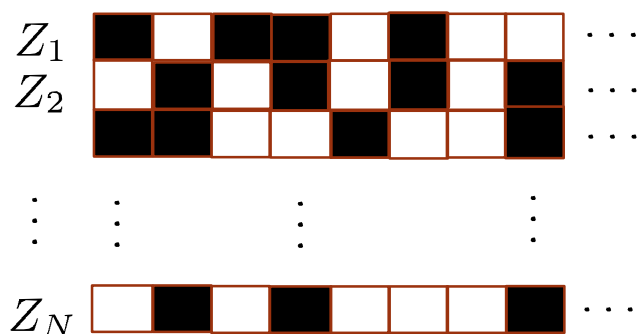
$$f(Z_i, Z_j; X_{ij}, W, \eta) = Z_i W Z_j^\top$$





# Two Key Issues

◆  $N$  entities  $\rightarrow$  a latent feature matrix  $Z$

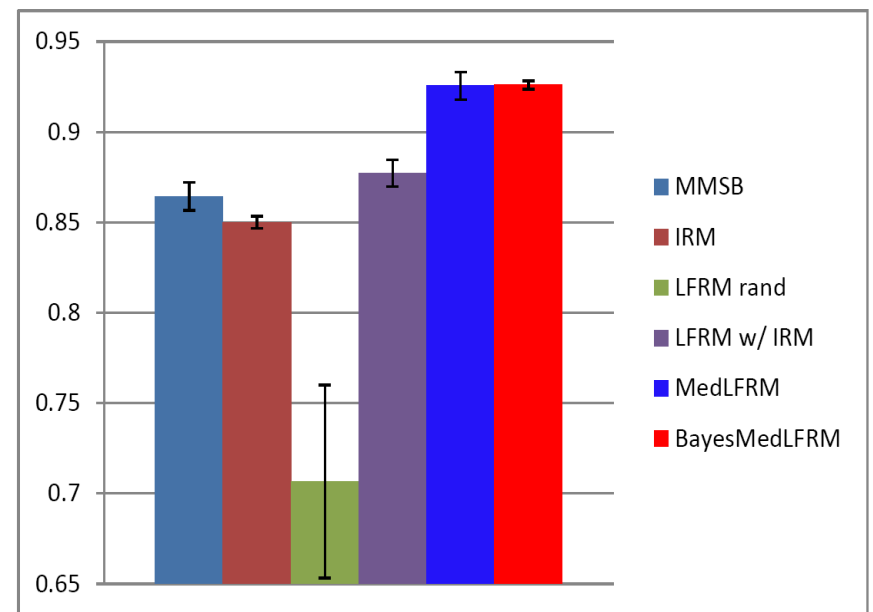
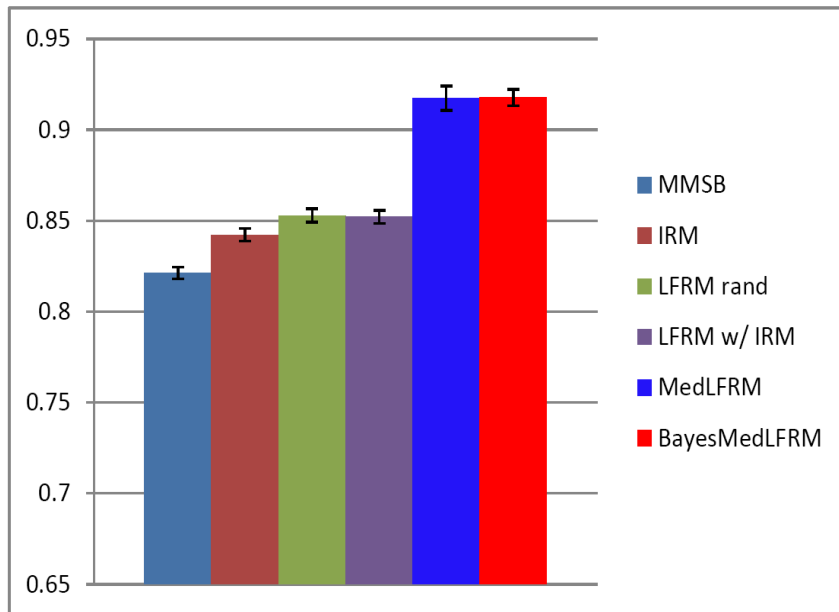


- ◆ How many columns (i.e., features) are sufficient?  
 $\rightarrow$  a stochastic process to infer it from data
- ◆ What learning principle is good?  
 $\rightarrow$  large-margin principle to learn classifiers

Max-Margin Nonparametric Latent Feature Models for Link Prediction.

# Some Results

- ◆ AUC – area under ROC curve (**higher, better**)
- ◆ Two evaluation settings
  - Single – learn separate models for different relations, and average the AUC scores;
  - Global – learn one common model (i.e., features) for all relations



Country Relationships

# Collaborative Filtering in Our Life

File Edit View History Bookmarks Tools Help

http://www.amazon.com/Principles-Adaptive-Computation-Machine-Learning/dp/026208290X/ref=pd\_bbs\_sr\_1?ie=UTF8&

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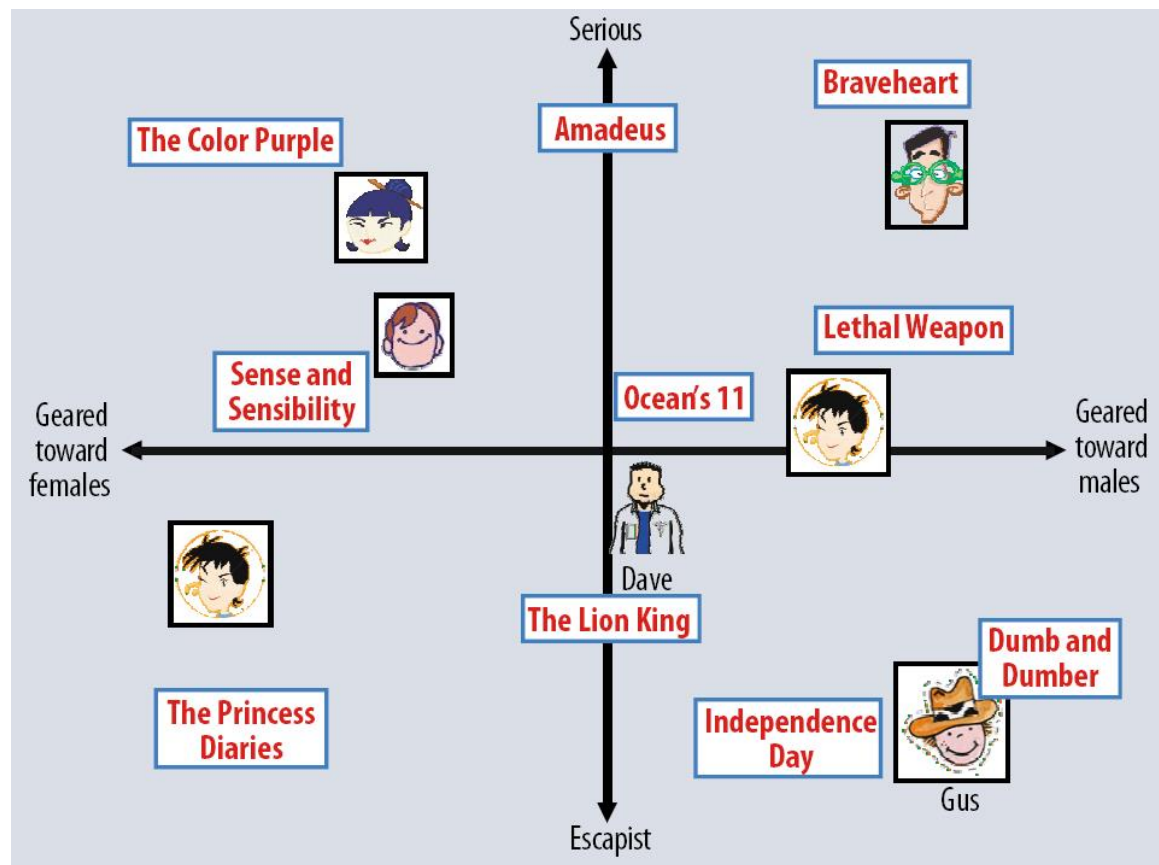


[Pattern Classification \(2nd Edition\)](#) by Richard O. Duda  
★ ★ ★ ★ ☆ (26) \$120.00

Page 1 of 10

# Latent Factor Methods

- ◆ Characterize both items & users on say 20 to 100 factors inferred from the rating patterns

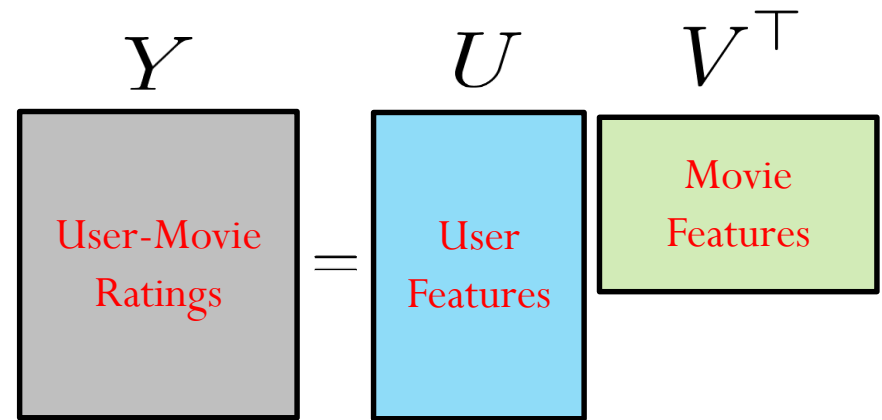


[Y. Koren, R. Bell & C. Volinsky, IEEE, 2009]

# Matrix Factorization

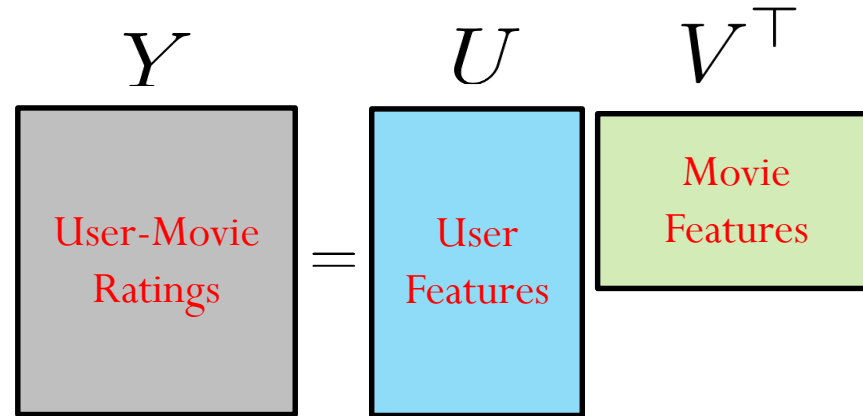
- ◆ Some of the most successful latent factor models are based on matrix factorization

item \ user	1	2	3	4 ...
1	★★★★	?	★★★	★
2	★★★	?	?	★★
3	★★★★	★	?	?
⋮				

$$Y = U V^T$$


The diagram shows the equation  $Y = U V^T$ . The matrix  $Y$  is represented by a gray box labeled "User-Movie Ratings". The matrix  $U$  is represented by a blue box labeled "User Features". The matrix  $V^T$  is represented by a green box labeled "Movie Features".

# Two Key Issues



- ◆ How many columns (i.e., features) are sufficient?  
→ a stochastic process to infer it from data
- ◆ What learning principle is good?  
→ large-margin principle to learn classifiers

Nonparametric Max-margin Matrix Factorization for Collaborative Prediction

# Experiments

## ◆ Data sets:

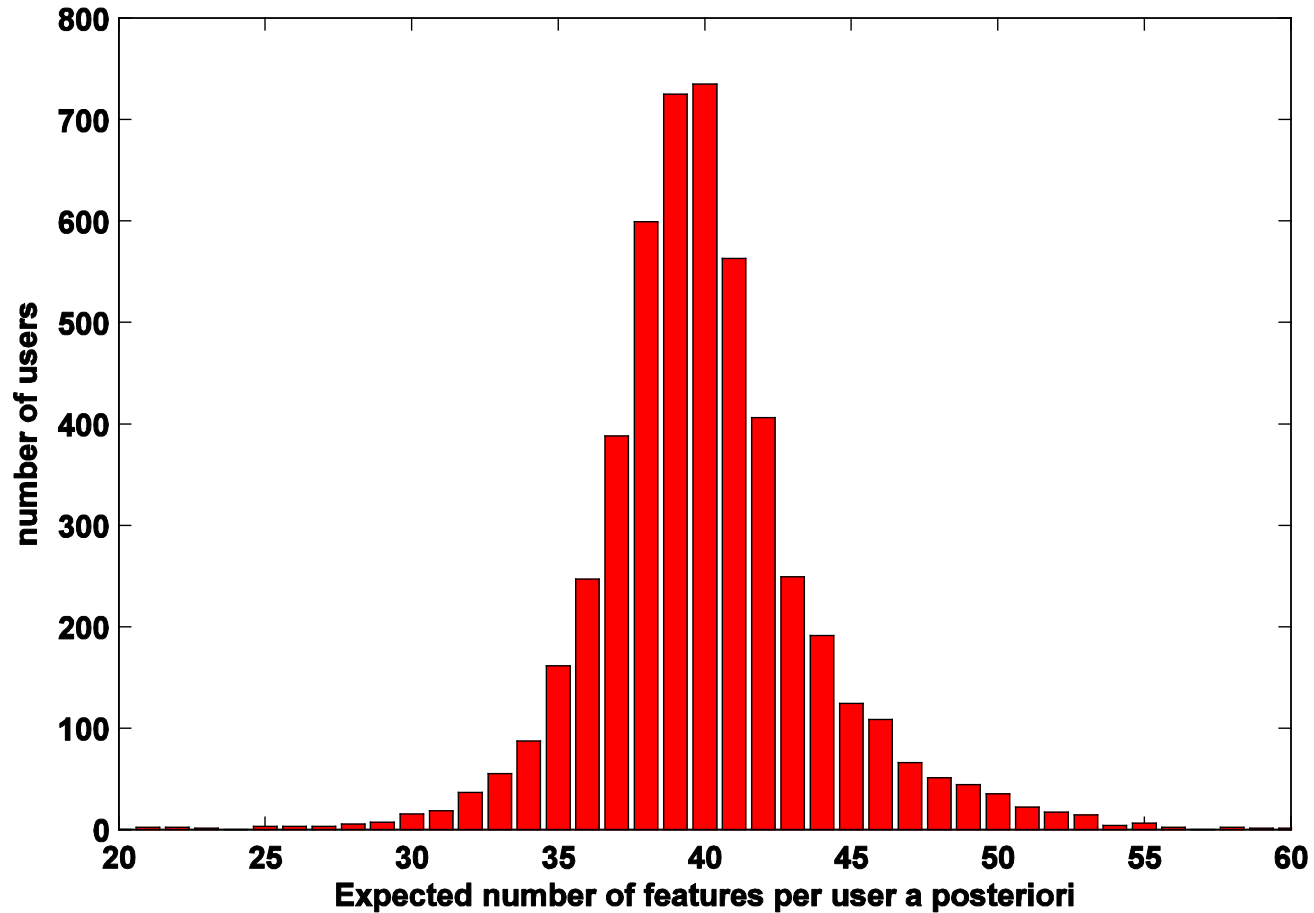
- **MovieLens**: 1M anonymous ratings of 3,952 movies made by 6,040 users
- **EachMovie**: 2.8M ratings of 1,628 movies made by 72,916 users

## ◆ Overall results on **Normalized Mean Absolute Error (NMAE)** (**the lower, the better**)

Table 1: NMAE performance of different models on MovieLens and EachMovie.

Algorithm	MovieLens		EachMovie	
	weak	strong	weak	strong
M <sup>3</sup> F [11]	.4156 ± .0037	.4203 ± .0138	.4397 ± .0006	.4341 ± .0025
PMF [13]	.4332 ± .0033	.4413 ± .0074	.4466 ± .0016	.4579 ± .0016
BPMF [12]	.4235 ± .0023	.4450 ± .0085	.4352 ± .0014	.4445 ± .0005
M <sup>3</sup> F*	.4176 ± .0016	.4227 ± .0072	.4348 ± .0023	.4301 ± .0034
iPM <sup>3</sup> F	<b>.4031</b> ± .0030	.4135 ± .0109	<b>.4211</b> ± .0019	<b>.4224</b> ± .0051
iBPM <sup>3</sup> F	.4050 ± .0029	<b>.4089</b> ± .0146	.4268 ± .0029	.4403 ± .0040

# Expected Number of Features per User





# Fast Sampling Algorithms

◆ See our paper [Xu, Zhu, & Zhang, ICML2013] for details

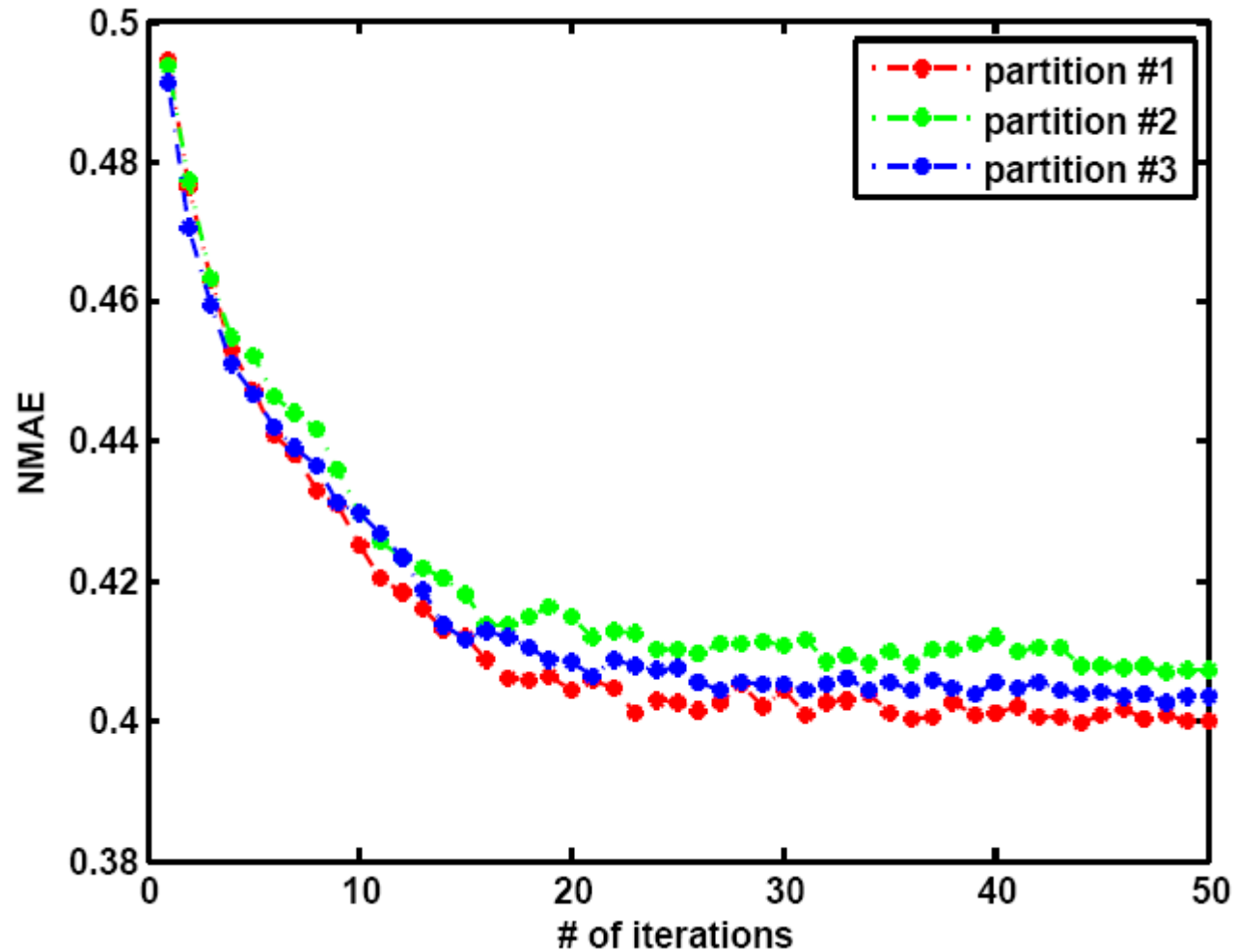
Algorithm	MovieLens		EachMovie	
	weak	strong	weak	strong
M <sup>3</sup> F	.4156 ± .0037	.4203 ± .0138	.4397 ± .0006	.4341 ± .0025
bcd M <sup>3</sup> F	.4176 ± .0016	.4227 ± .0072	.4348 ± .0023	.4301 ± .0034
Gibbs M <sup>3</sup> F	.4037 ± .0005	.4040 ± .0055	.4134 ± .0017	.4142 ± .0059
iPM <sup>3</sup> F	.4031 ± .0030	.4135 ± .0109	.4211 ± .0019	.4224 ± .0051
Gibbs iPM <sup>3</sup> F	.4080 ± .0013	.4201 ± .0053	.4220 ± .0003	.4331 ± .0057

Algorithm	MovieLens	EachMovie	Iters
M <sup>3</sup> F	5h	15h	100
bcd M <sup>3</sup> F	4h	10h	50
Gibbs M <sup>3</sup> F	0.11h	0.35h	50
iPM <sup>3</sup> F	4.6h	5.5h	50
Gibbs iPM <sup>3</sup> F	0.68h	0.70h	50

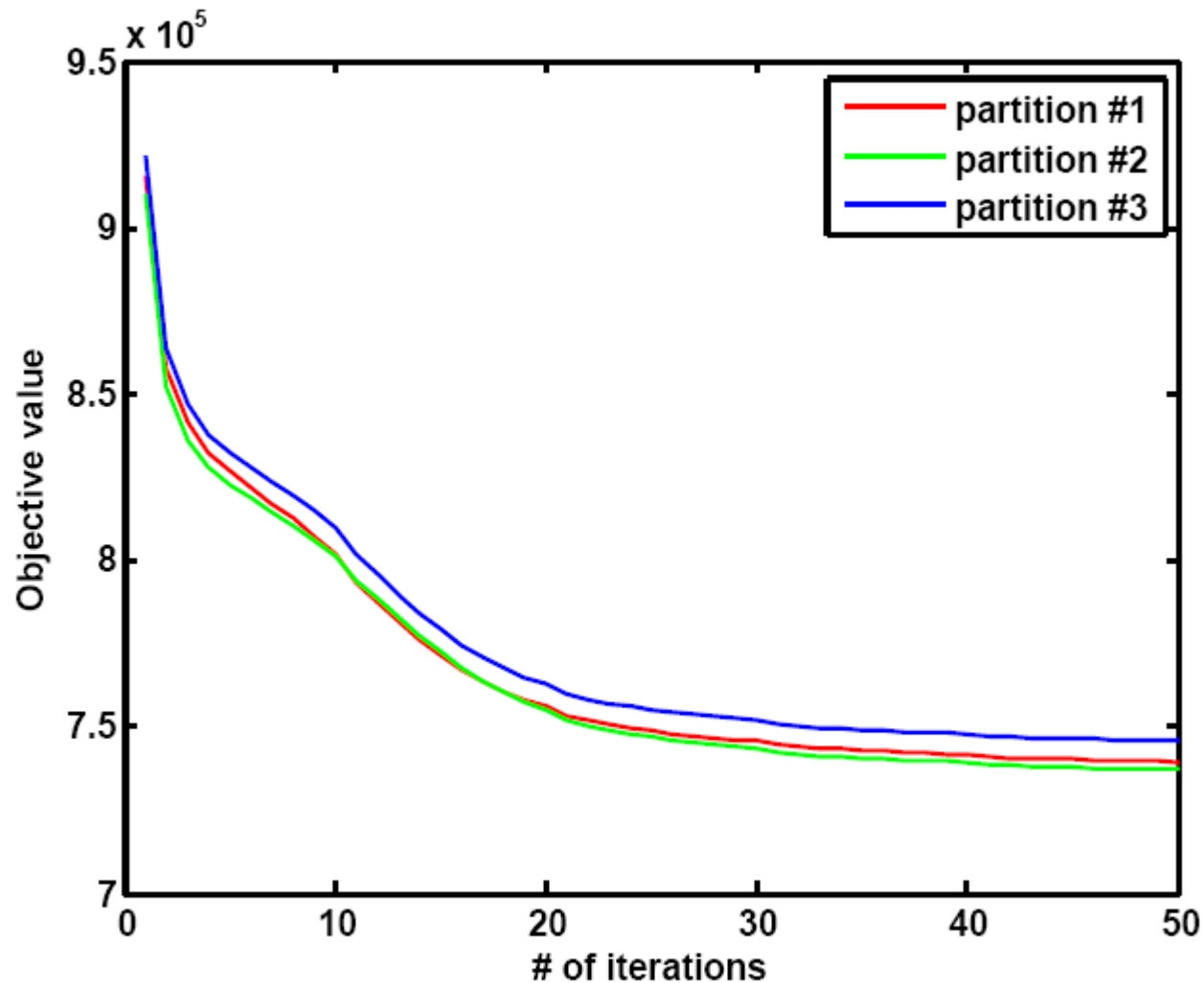
30 times faster!

8 times faster!

# Prediction Performance during Iterations



# Objective Value during Iterations



# Markov IBP and Time Series

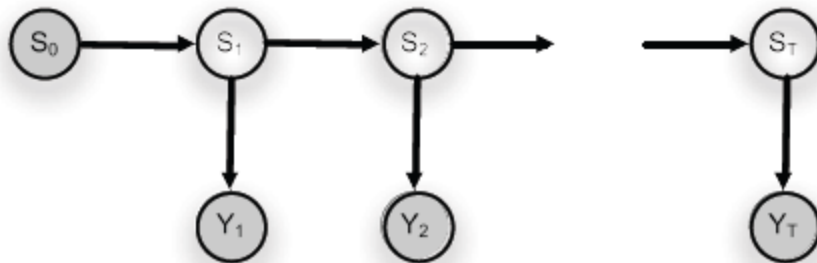


Figure 1: The Hidden Markov Model

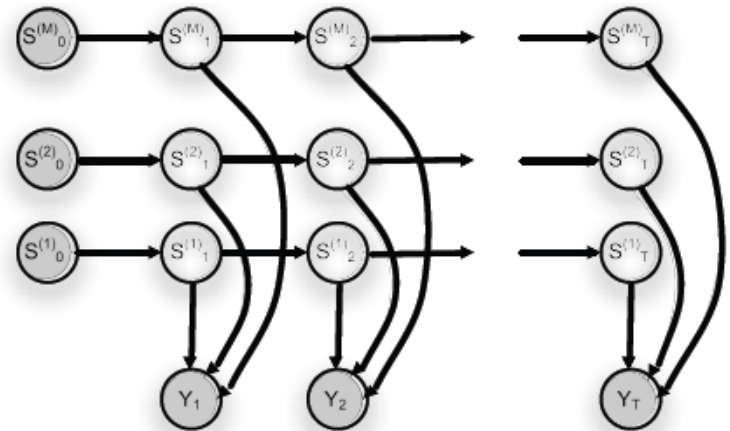


Figure 2: The Factorial Hidden Markov Model

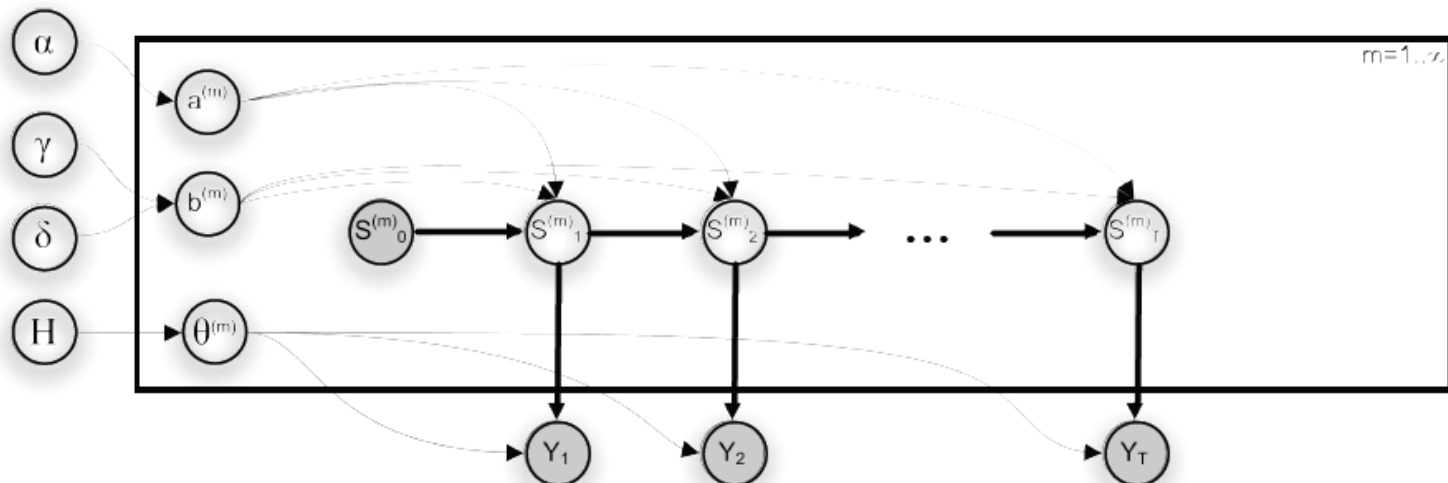
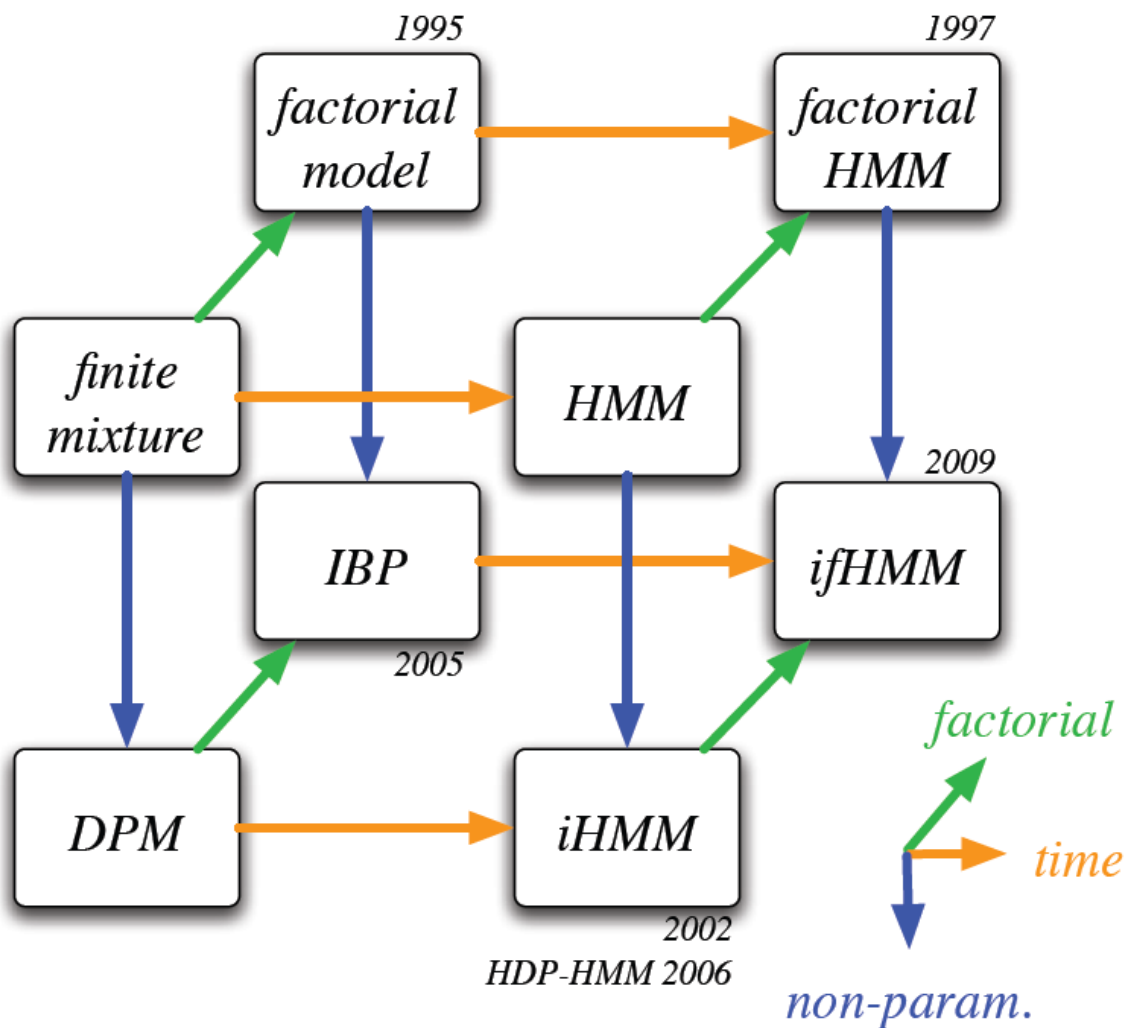


Figure 3: The Infinite Factorial Hidden Markov Model

# Big Picture



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