Xiaomeng Zhang

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Visual concept designer & graphic designer

EXPERIENCES

Integem, Cuppertino,CA
Nov, 2019 - Now

Marketing Designer

Integem Holographic Augmented Reality (Holographic AR) technology revolutionizes how people communicate and perceive the world.

• Create UI, Design a interface and icon for Integem Holographic AR.
• Concept art, Design and paint background that fit on the background story of project .

Zing Games, Chicago, IL
Jun, 2019 - Sep, 2019

Concept Artist

Zing Game is a Chicago game studio who published the No.1 Top free game on ios.

• Create UI&UX, designed characters and interface of mobile game named Zombie Rollerz that was publish on ios.
• Design and build 3d model character of Zombie Rollerz.

Hidden Moss, Chicago, IL
Oct, 2017 - Oct, 2018

Concept Artist

Hidden Moss is a Chicago-based game studio and startup publishing mobile games on slot machine(ios platform).

• Designed 4 environment backgrounds, 2 characters, 10+ props, and user interface design with Adobe Photoshop and Adobe Illustrator.
• Created storyboards, graphics, and game design documents and presented the ideas to the Founder.
• Demonstrated ability to deliver high-quality work on an established schedule and timeline.
• Created original and unique ideas while collaborating with Management and the Concept Artist team.

IQIYI Co, Ltd, Beijing
Jul, 2013 - Jan, 2014

Assistant of Art Director

IQIYI is an online video producer based in Beijing, China and is publicly listed on NASDAQ (Stock Coder: IQ).

• Assisted the Designer in coloring characters and environment designs for the Animation Movie.
• Worked closely with the Art Director on designing and painting the poster advertising IQIYI's Animation.

EDUCATION

Master of Fine Arts
Academy of Art University
Dec, 2018

Visual Development

Environments and Prop Design, Visual Develpment for Live Action, Vehicle & Armor Design for Visual Development, Character Design, Head Drawing for Illustrators, Storyboarding.

Bachelor of Fine Arts
Sichuan Normal University
Jun, 2013

Animation

After Effects, Character Design, Graphic Design & Concept Design.

SKILLS & AWARDS

Software Skills

Adobe Photoshop, Adobe Illustrator, Painter, Maya, ZBruch, Cintiq, Keyshot, 3D Modeling, Substance Painter, Concept Design.

Language Skills

Bilingual in Chinese and English

Award

Best Graduate Student Project, Sichuan Normal University Graduate Show - 2013