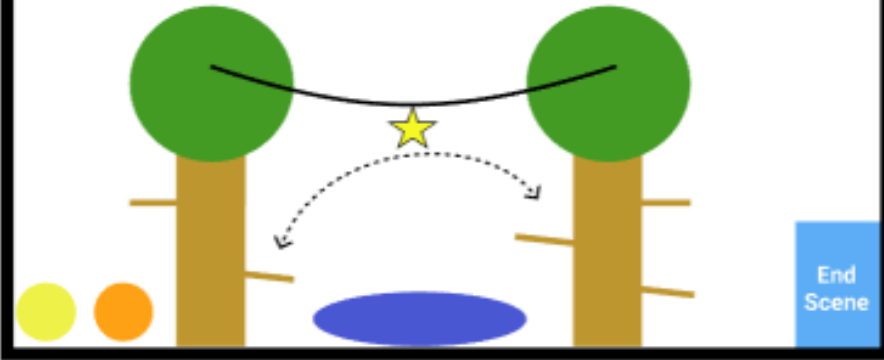


Level/Scene 2

Level Two - Neighborhood

● = NPC (Mia) ● = Player ★ = Exit Key

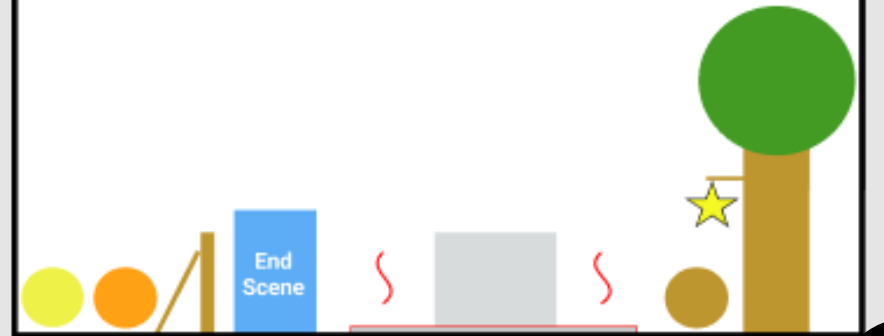


2

Level/Scene 3

Level Three - Front Yard

● = NPC (Mia) ● = Player ★ = Exit Key
● = NPC (Cleo)



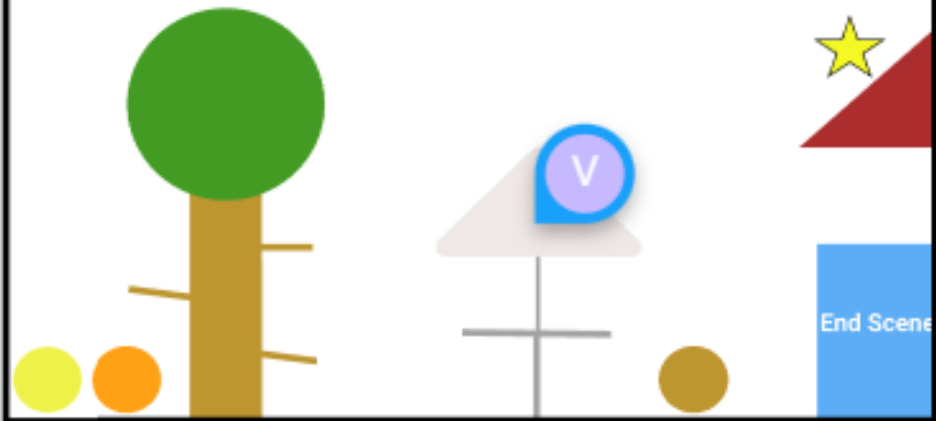
(Hot Driveway - Level Resets/Player Jumps back to start upon touching?)

3

Level/Scene 4

Level Four - Backyard

● = NPC (Mia) ● = Player ★ = Exit Key
● = NPC (Cleo)

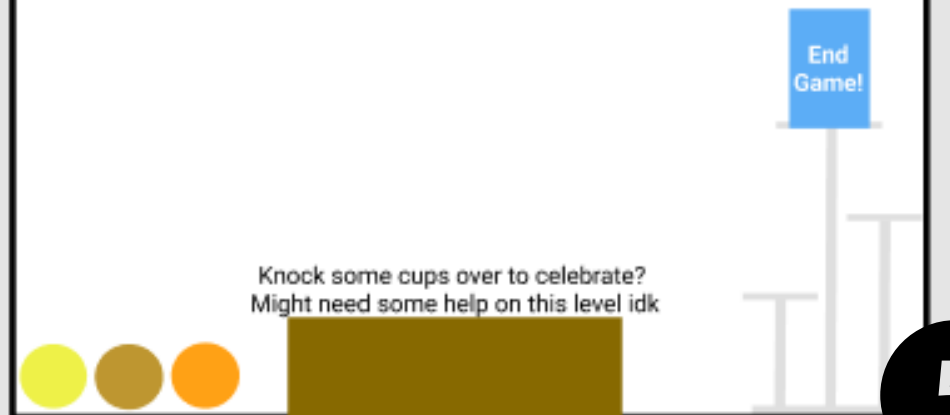


4

Level/Scene 5

Level Five - Living Room

● = NPC (Mia) ● = Player ● = NPC (Cleo)



5