Trnasformers

Attention Is All You Need

Ashish Vaswani* Google Brain avaswani@google.com

Noam Shazeer* Google Brain noam@google.com

Niki Parmar* Google Research nikip@google.com

Jakob Uszkoreit* Google Research usz@google.com

Llion Jones* Google Research llion@google.com

Aidan N. Gomez* † University of Toronto aidan@cs.toronto.edu

Łukasz Kaiser* Google Brain lukaszkaiser@google.com

Illia Polosukhin* ‡ illia.polosukhin@gmail.com

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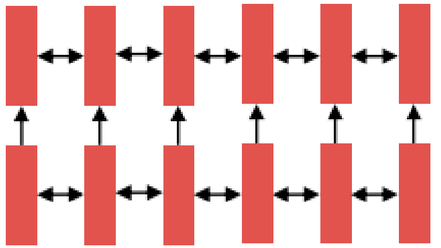
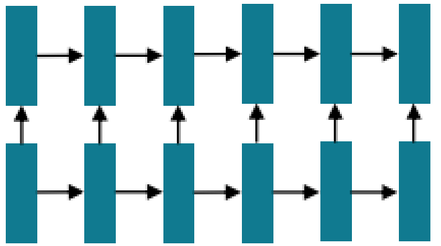
01 Introduction

Recurrent models for (most) NLP

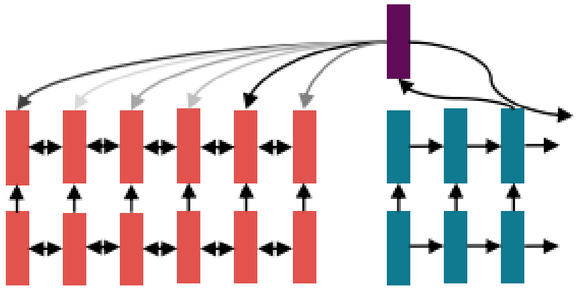
- Circa 2016, the de facto strategy in NLP is to **encode** sentences with a bidirectional LSTM: (for example, the source sentence in a translation)



- Define your output (parse, sentence, summary) as a sequence, and use an LSTM to generate it.

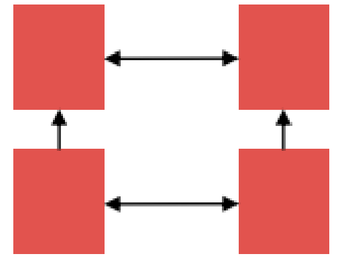


- Use attention to allow flexible access to memory

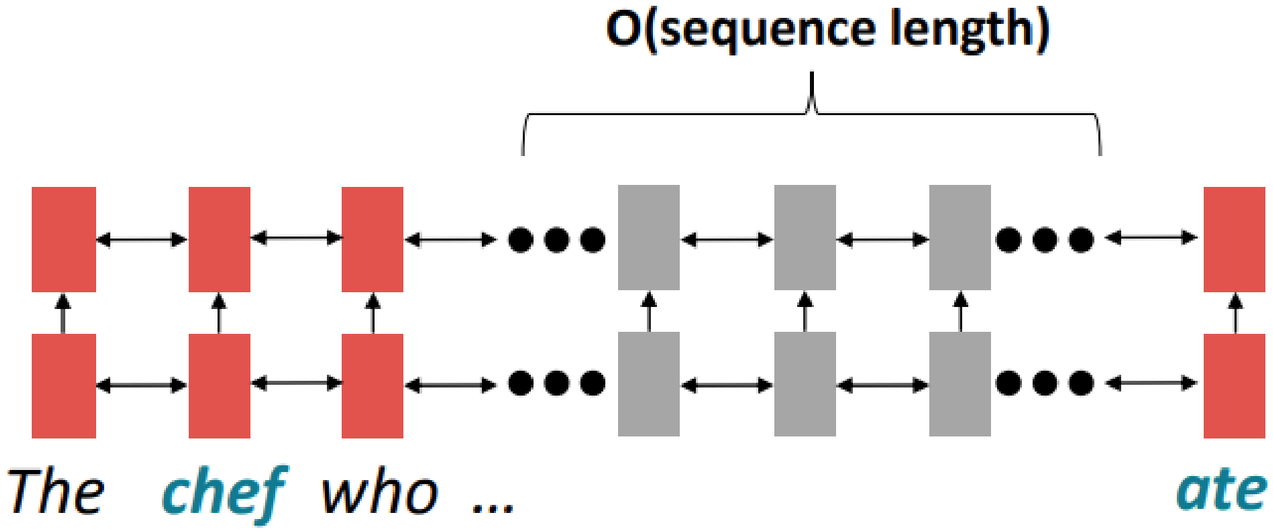


Issues with recurrent models: Linear interaction distance

- RNNs are unrolled “left-to-right”.
- It encodes linear locality: a useful heuristic!
  - Nearby words often affect each other’s meanings

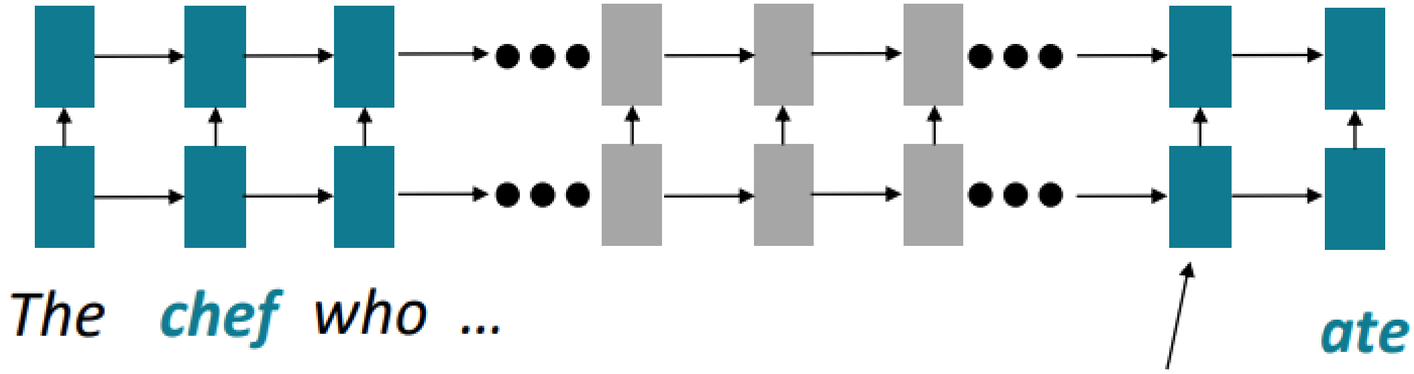


- **Problem:** RNNs take **O(sequence length)** steps for distant word pairs to interact.



Issues with recurrent models: Linear interaction distance

- **O(sequence length)** steps for distant word pairs to interact means:
  - Hard to learn long-distance dependencies (because gradient problems!)
  - Linear order of words is “baked in”; we already know sequential structure doesn't tell the whole story...

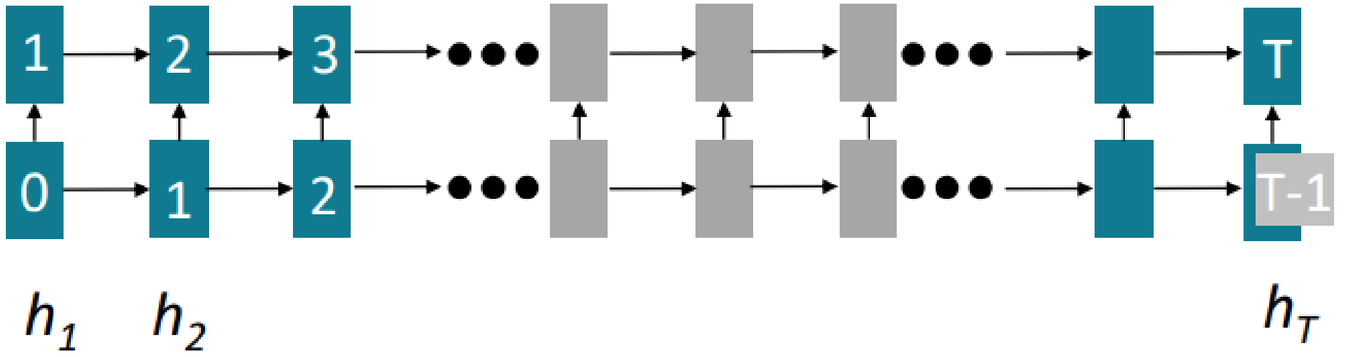


Info of ***chef*** has gone through O(sequence length) many layers!

01 Introduction

Issues with recurrent models: Lack of parallelizability

- Forward and backward passes have **O(seq length)** unparallelizable operations
  - GPUs (and TPUs) can perform many independent computations at once!
  - But future RNN hidden states can't be computed in full before past RNN hidden states have been computed
  - Inhibits training on very large datasets!
  - Particularly problematic as sequence length increases, as we can no longer batch many examples together due to memory limitations

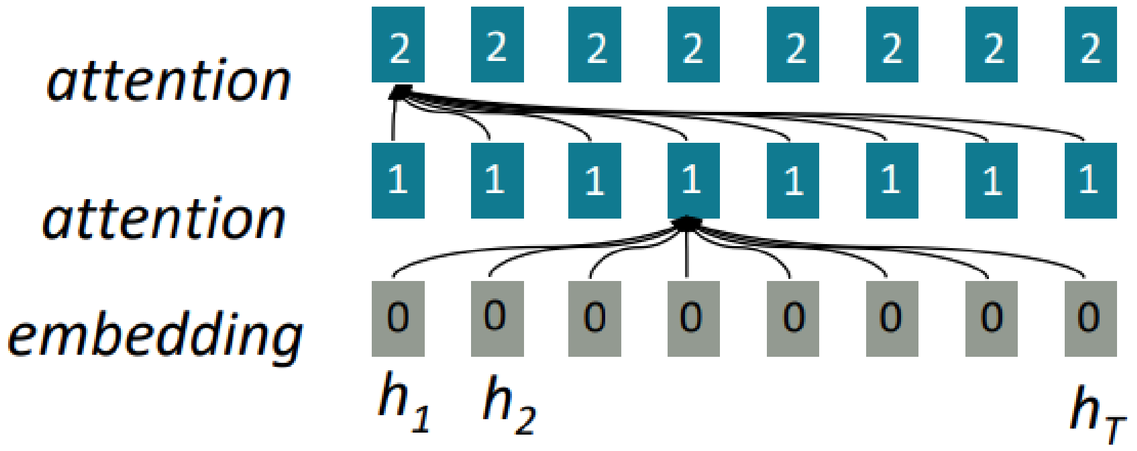


Numbers indicate min # of steps before a state can be computed

01 Introduction

If not recurrence, then what? How about (self) attention?

- To recap, **attention** treats each word's representation as a **query** to access and incorporate information from **a set of values.**
  - Last week, we saw attention from the **decoder** to the **encoder**;
  - **Self-attention** is **encoder-encoder** (or **decoder-decoder**) attention where each word attends to each other word **within the input (or output)**.



All words attend to all words in previous layer; most arrows here are omitted

01 Introduction

Computational Dependencies for Recurrence vs. Attention

Transformer Advantages:

- Number of unparallelizable operations does not increase with sequence length.
- Each "word" interacts with each other, so maximum interaction distance: O(1).

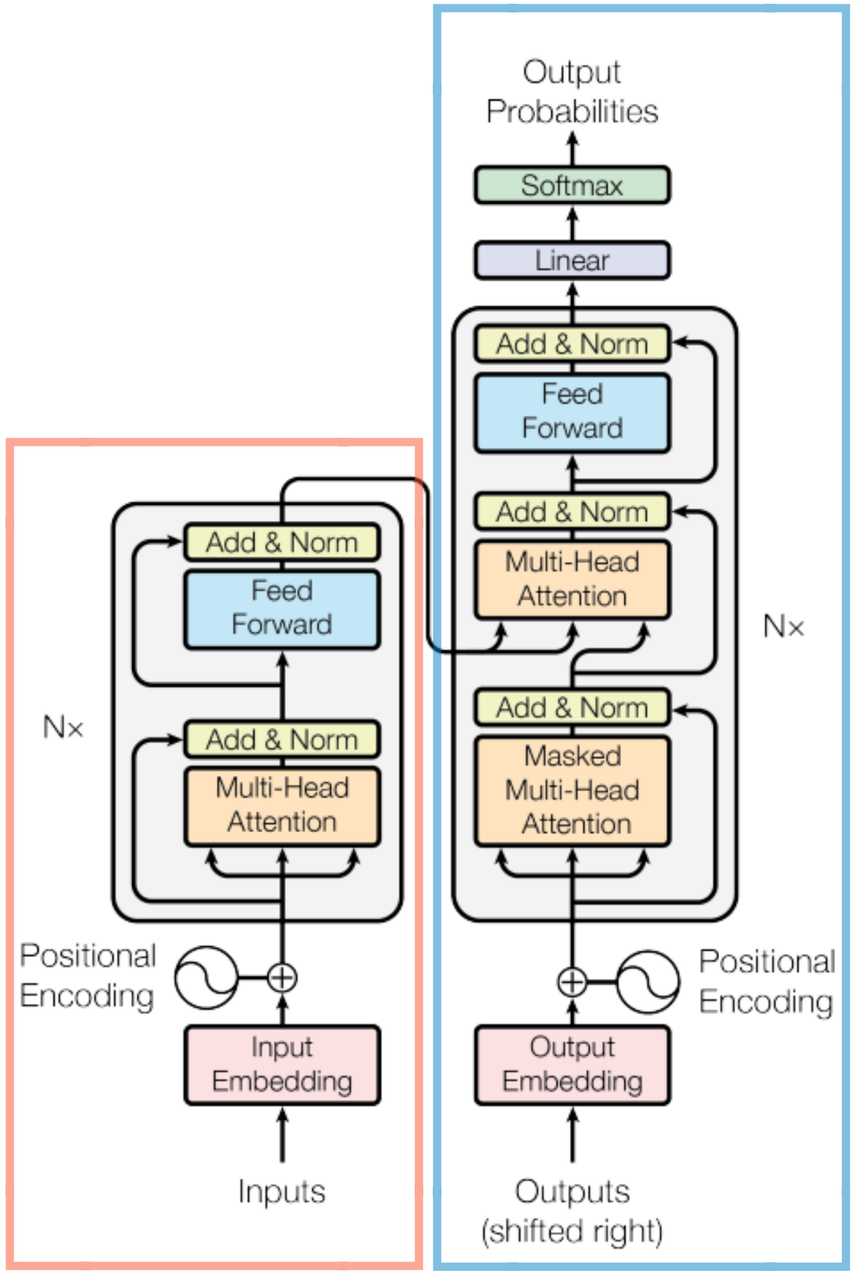
Table 1: Maximum path lengths, per-layer complexity and minimum number of sequential operations for different layer types. n is the sequence length, d is the representation dimension, k is the kernel size of convolutions and r the size of the neighborhood in restricted self-attention.

Layer Type	Complexity per Layer	Sequential Operations	Maximum Path Length
Self-Attention	$O(n^2 \cdot d)$	$O(1)$	$O(1)$
Recurrent	$O(n \cdot d^2)$	$O(n)$	$O(n)$
Convolutional	$O(k \cdot n \cdot d^2)$	$O(1)$	$O(log_k(n))$
Self-Attention (restricted)	$O(r \cdot n \cdot d)$	$O(1)$	$O(n/r)$

02 Model Architecture

Encoder and Decoder Stacks

Encoder



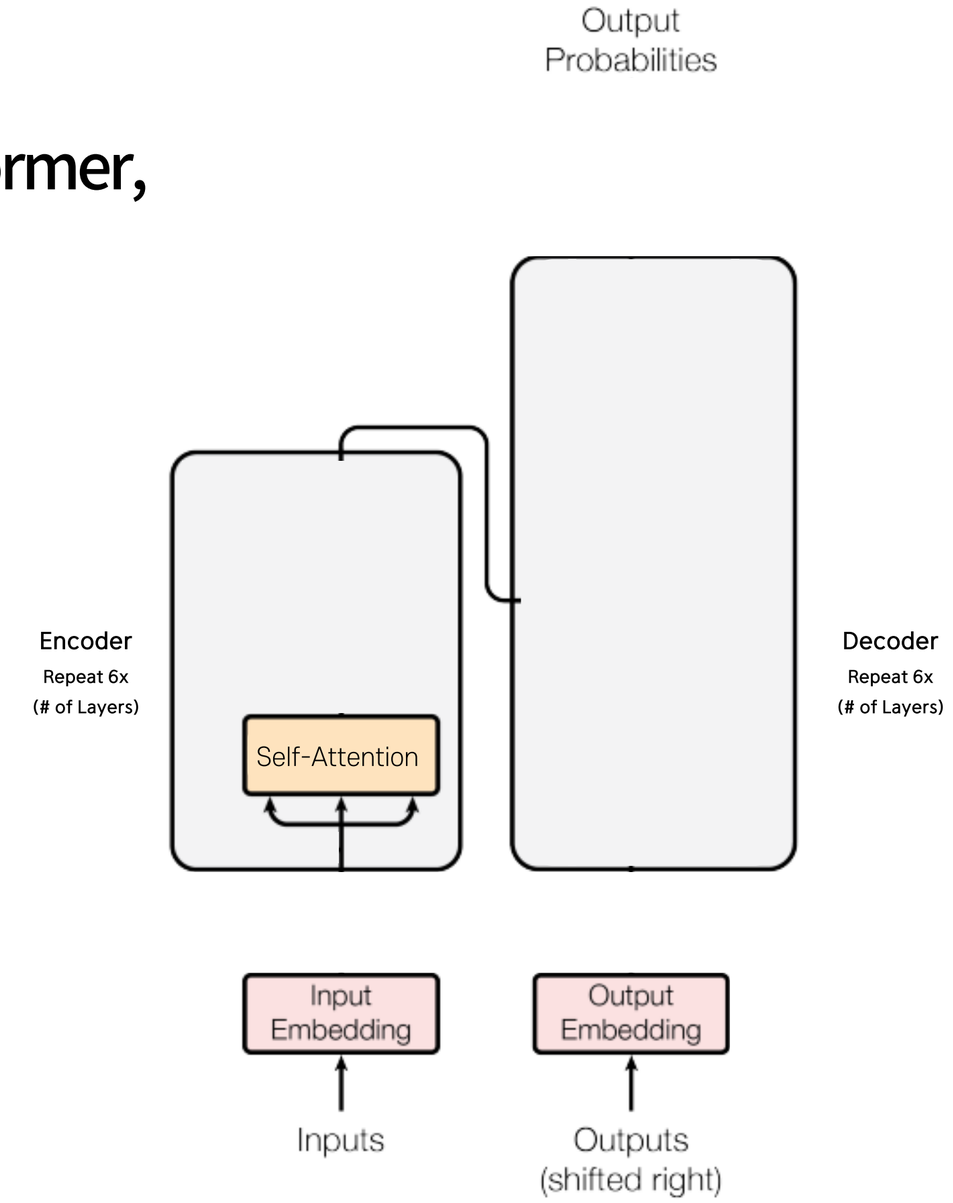
Decoder

02 Model Architecture

Encoder: Self-Attention

- **Self-Attention is the core building block of Transformer,**

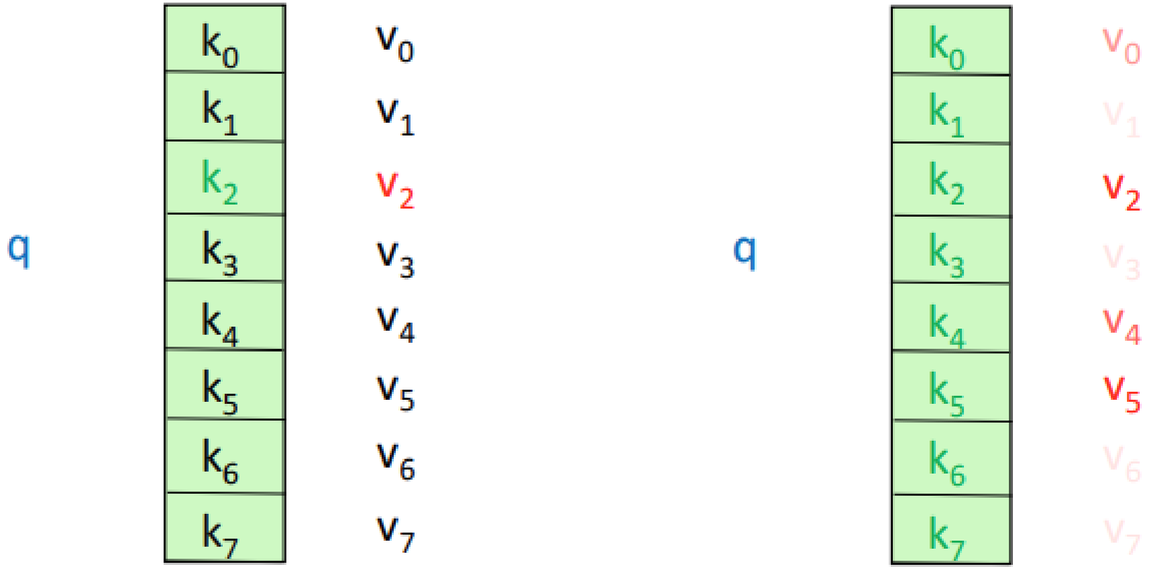
so let's first focus on that!



02 Model Architecture

Intuition for Attention Mechanism

- Let's think of attention as a "fuzzy" or approximate hashtable:
  - To look up a **value**, we compare a **query** against **keys** in a table.
  - In a hashtable (shown on the bottom left):
    - Each **query** (hash) maps to exactly one **key-value** pair.
  - In (self-)attention (shown on the bottom right):
    - Each **query** matches each **key** to varying degrees.
    - We return a sum of **values** weighted by the **query-key** match.



02 Model Architecture

Recipe for Self-Attention in the Transformer Encoder

- Step 1: For each word x_i , calculate its **query**, **key**, and **value**.

$$q_i = W^Q x_i \quad k_i = W^K x_i \quad v_i = W^V x_i$$

- Step 2: Calculate attention score between **query** **and** **keys.**

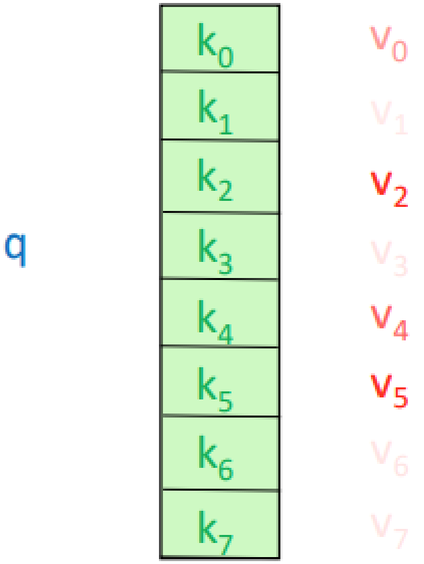
$$e_{ij} = q_i \cdot k_j$$

- Step 3: Take the softmax to normalize attention scores.

$$\alpha_{ij} = softmax(e_{ij}) = \frac{exp(e_{ij})}{\sum_k exp(e_{ik})}$$

- Step 4: Take a weighted sum of **values**.

$$Output_i = \sum_j \alpha_{ij} v_j$$



02 Model Architecture

Self-Attention in Detail

$$Output = softmax(QK^T)V$$

- Step 1: For each word x_i , calculate its **query**, **key**, and **value**.

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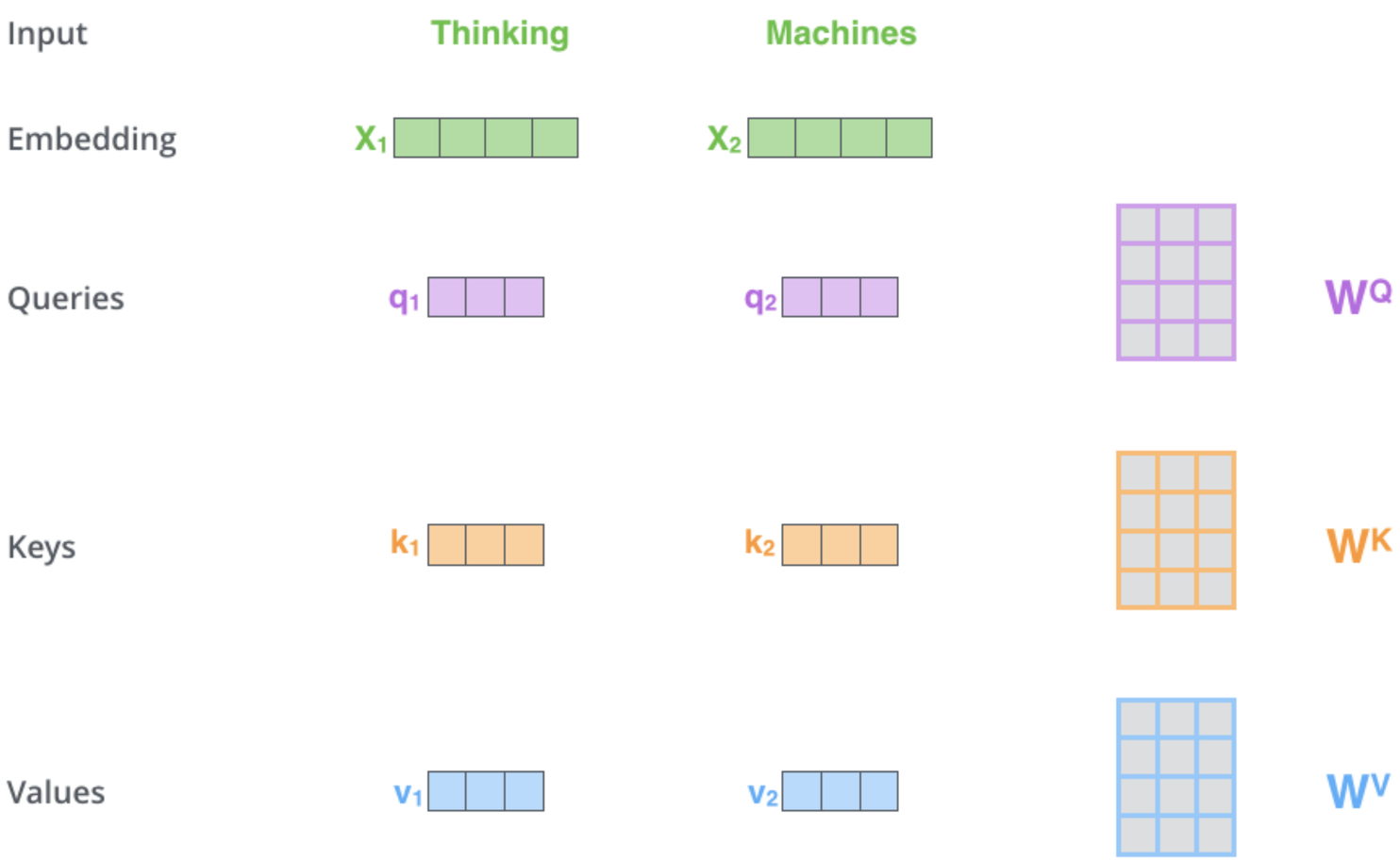

02 Model Architecture

Self-Attention in Detail

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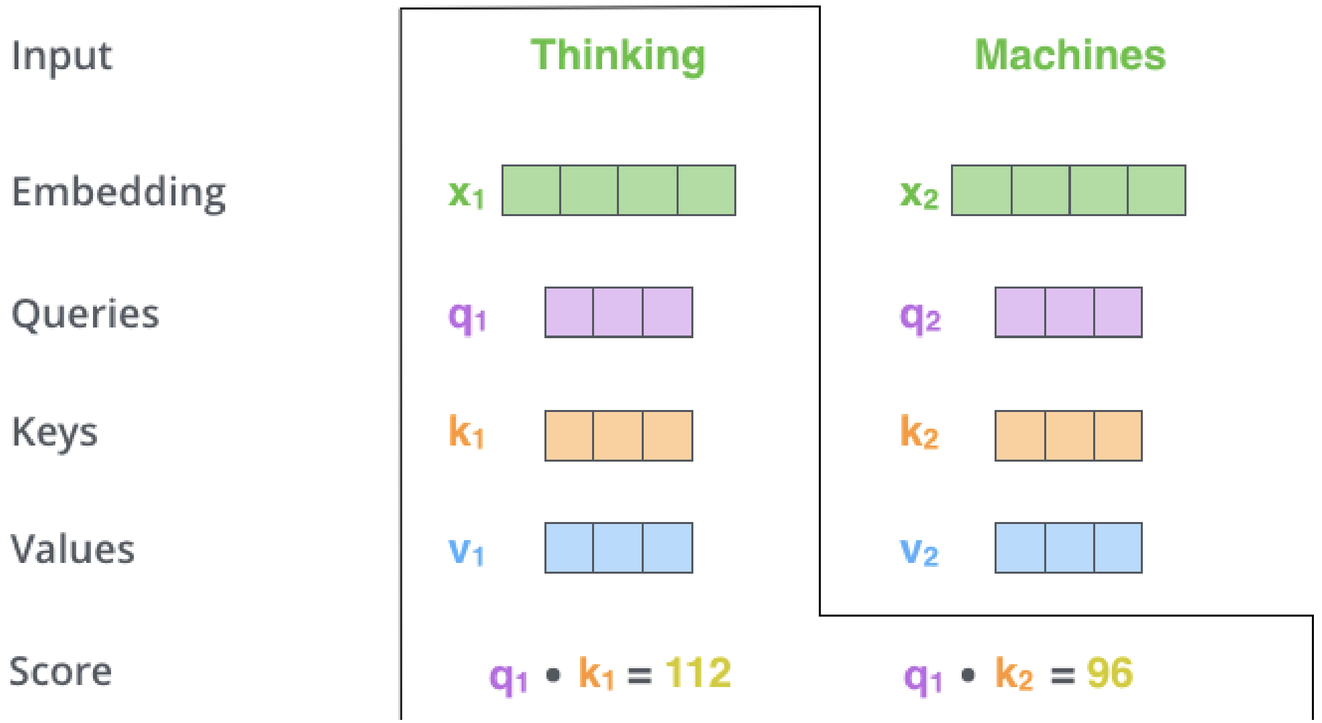
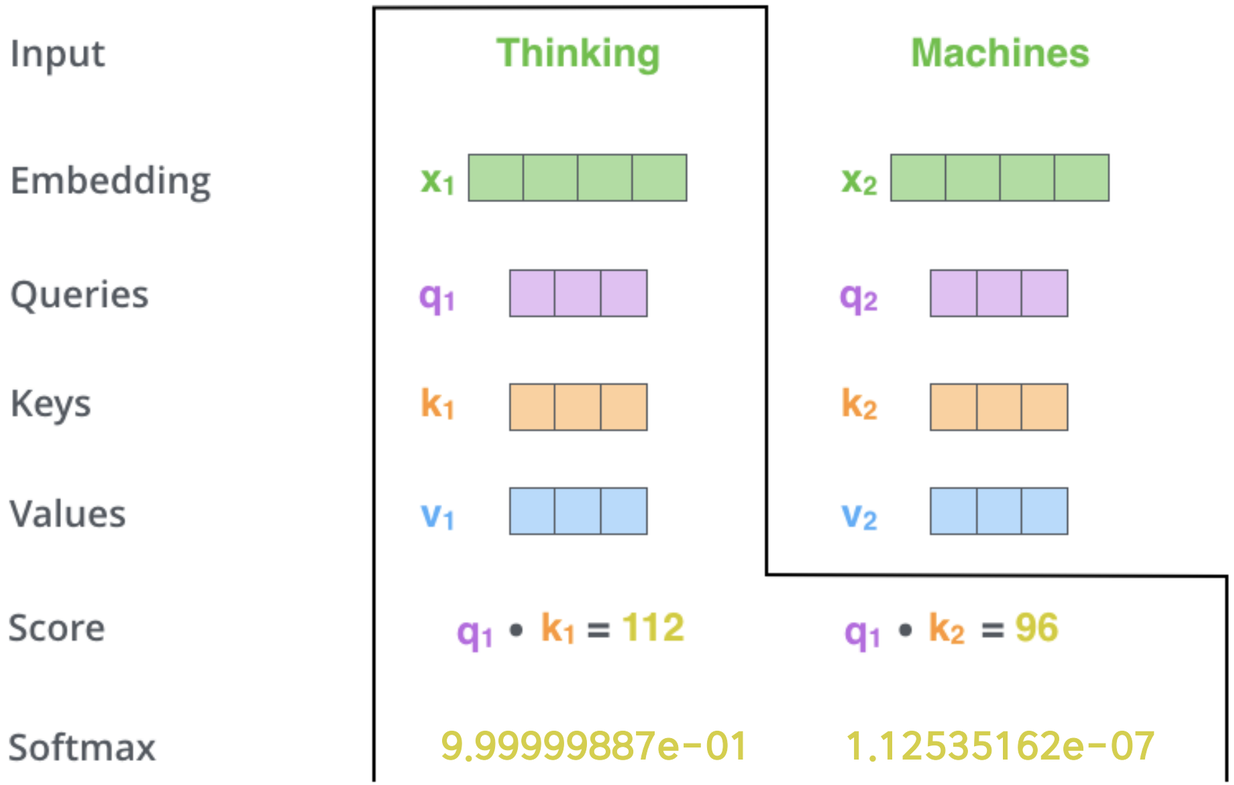


$$Output = softmax(QK^T)V$$

- Step 3: Take the softmax to normalize attention scores.

$$\alpha_{ij} = softmax(e_{ij}) = \frac{exp(e_{ij})}{\sum_k exp(e_{ik})}$$



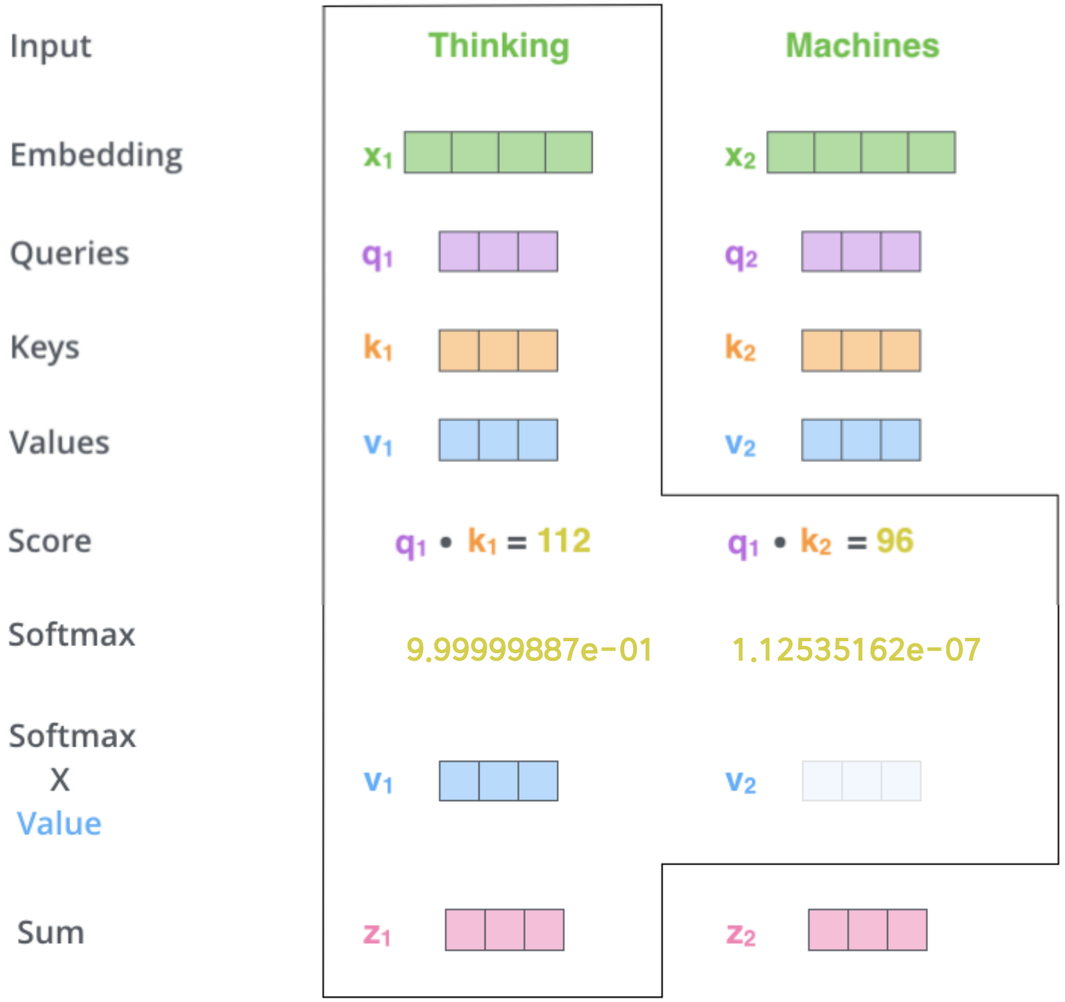
02 Model Architecture

Self-Attention in Detail

$$Output = softmax(QK^T)V$$

- Step 4: Take a weighted sum of **values**.

$$Output_i = \sum_j \alpha_{ij} v_j$$



02 Model Architecture

Recipe for (Vectorized) Self-Attention in the Transformer Encoder

- Step 1: With embeddings stacked in X, calculate **queries**, **keys**, and **values**.

$$Q = XW^Q \quad K = XW^K \quad V = XW^V$$

- Step 2: Calculate attention scores between **query** **and** **keys.**

$$E = QK^T$$

- Step 3: Take the softmax to normalize attention scores.

$$A = softmax(E)$$

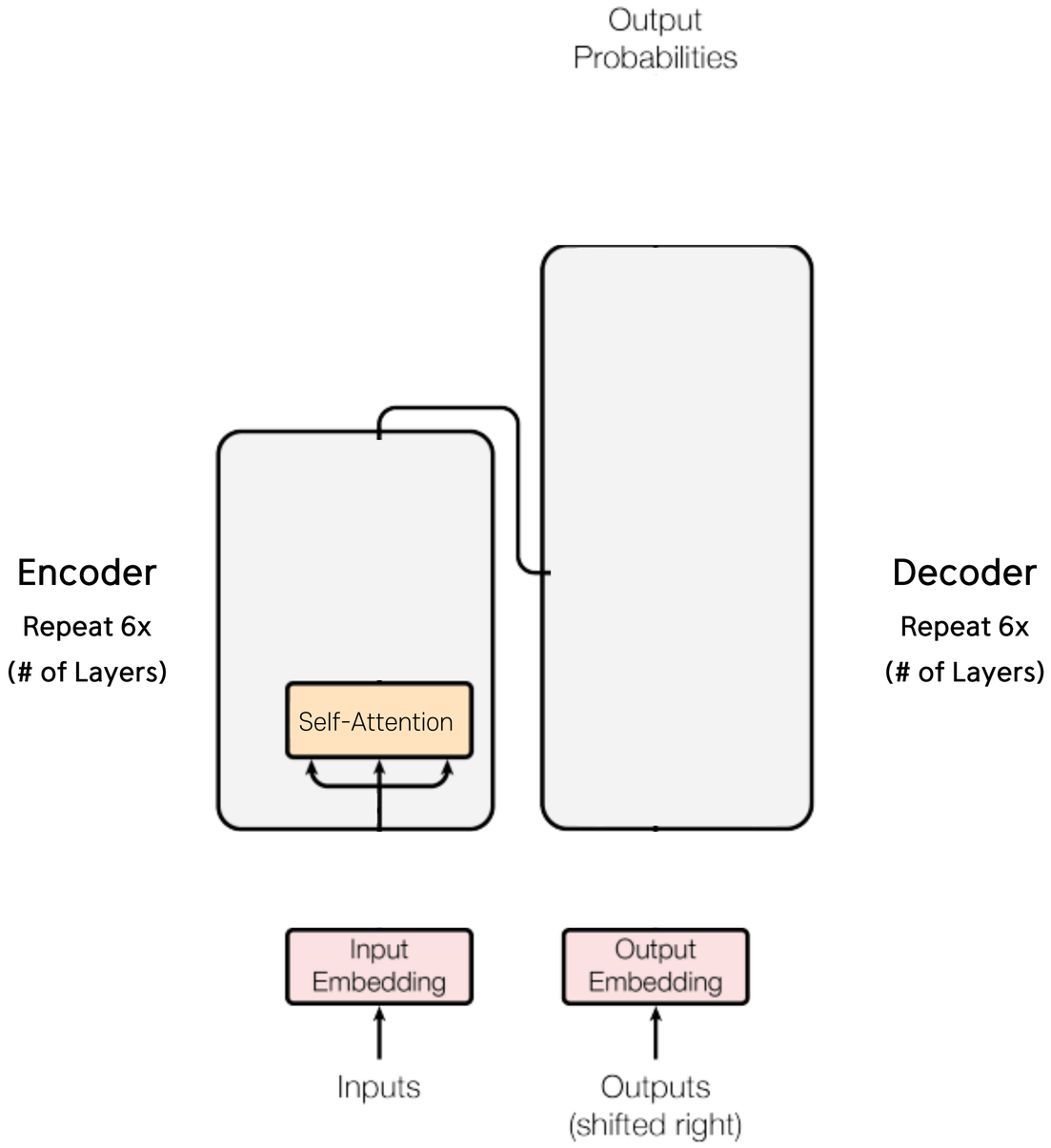
- Step 4: Take a weighted sum of **values**.

$$Output = AV$$

$$Output = softmax\left(QK^T\right)V$$

02 Model Architecture

What We Have So Far: (Encoder) Self-Attention!



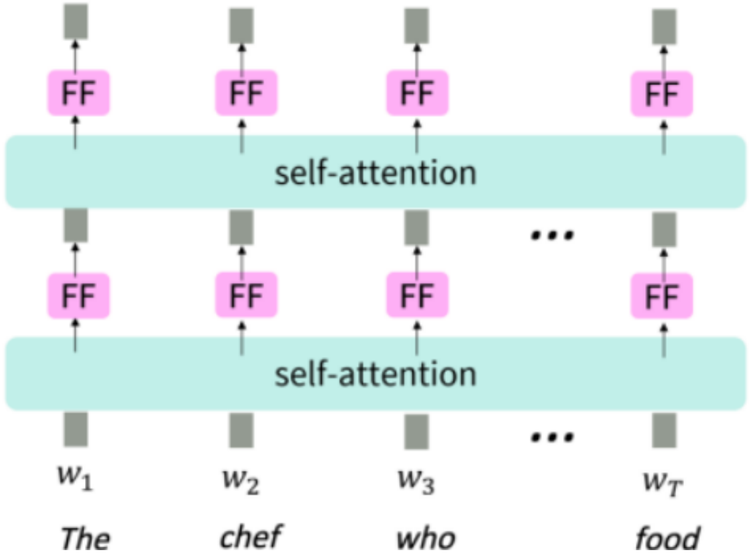
02 Model Architecture

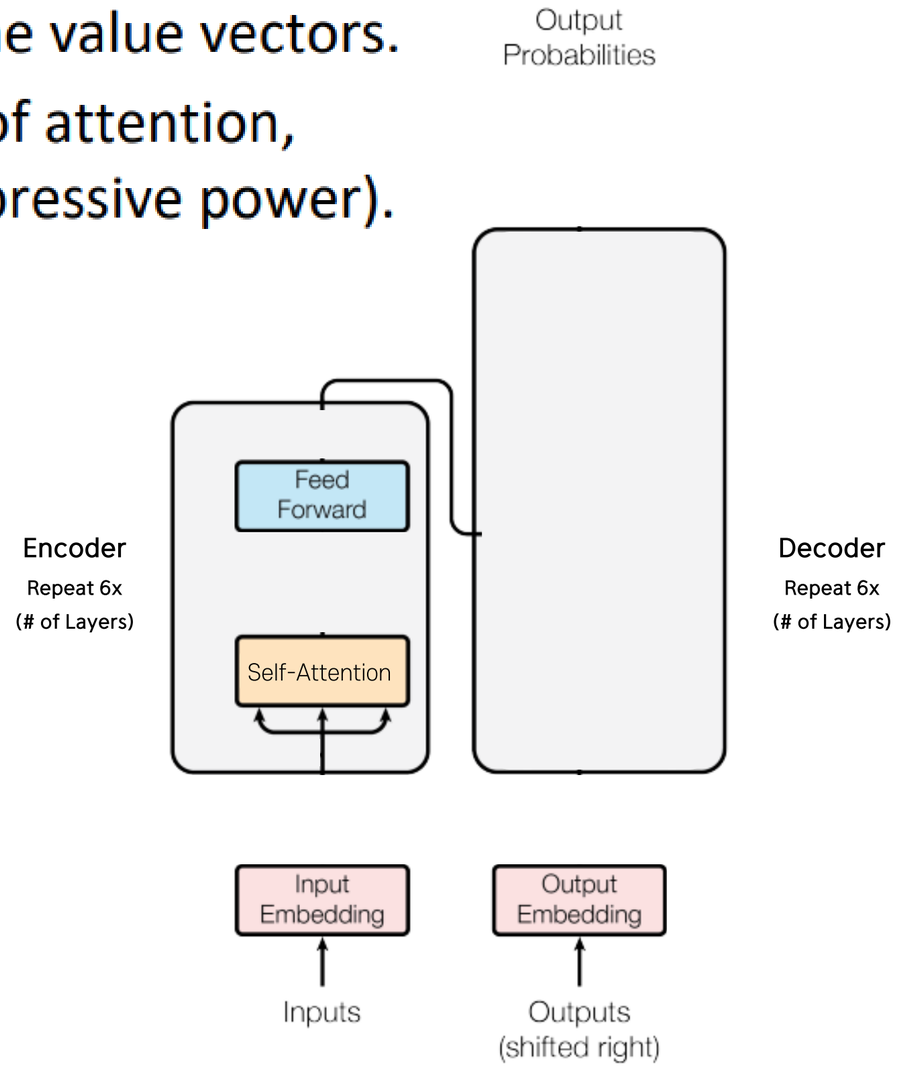
But attention isn't quite all you need!

- **Problem:** Since there are no element-wise non-linearities, self-attention is simply performing a re-averaging of the value vectors.
- **Easy fix:** Apply a feedforward layer to the output of attention, providing non-linear activation (and additional expressive power).

Equation for Feed Forward Layer

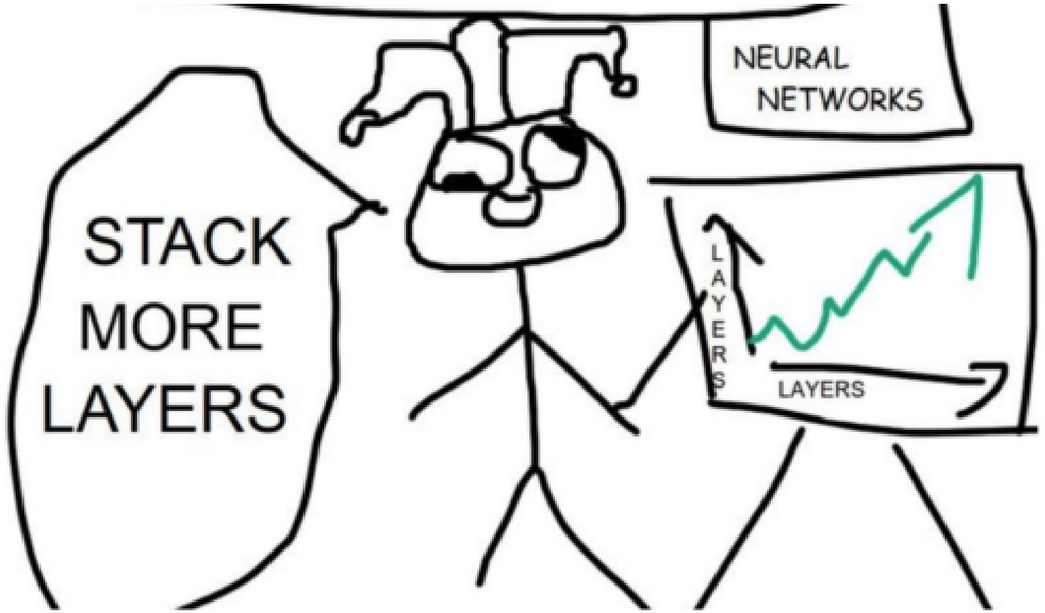
$$m_i = MLP(\text{output}_i)$$
$$= W_2 * \text{ReLU}(W_1 \times \text{output}_i + b_1) + b_2$$





02 Model Architecture

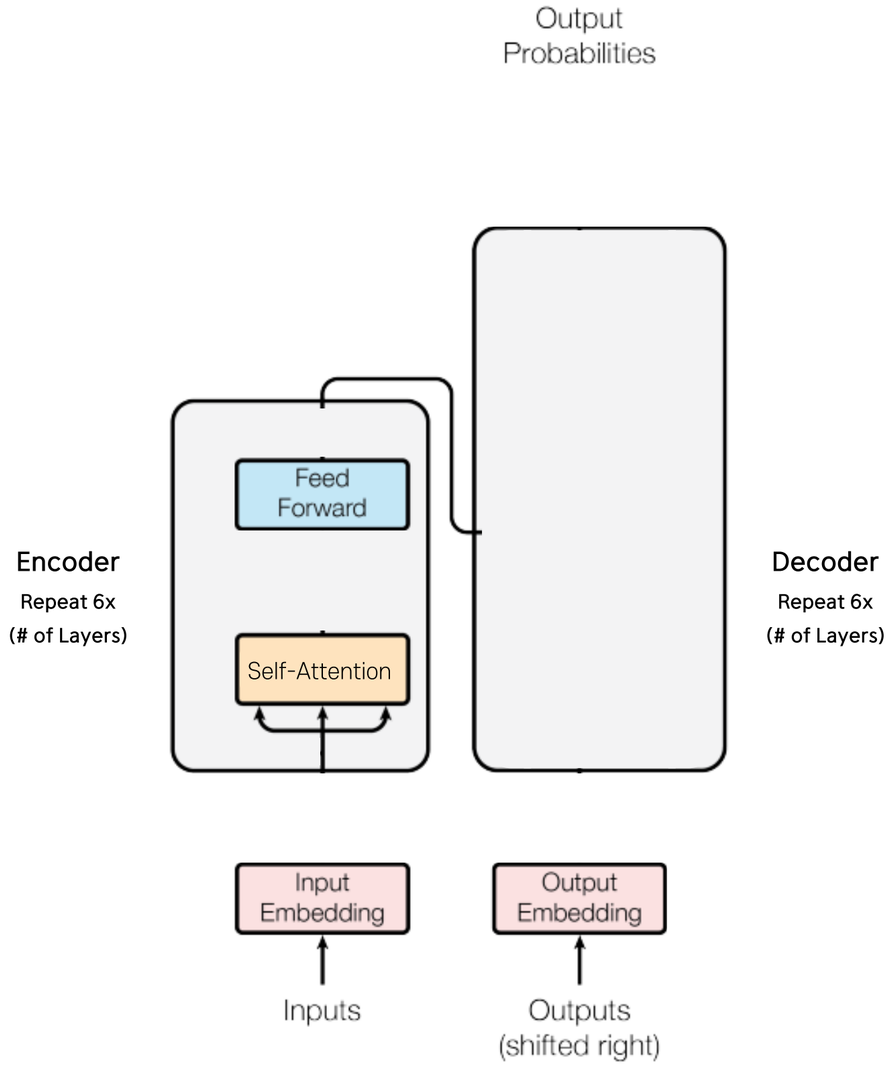
But how do we make this work for deep networks?



Training Trick #1: Residual Connections

Training Trick #2: LayerNorm

Training Trick #3: Scaled Dot Product Attention



02 Model Architecture

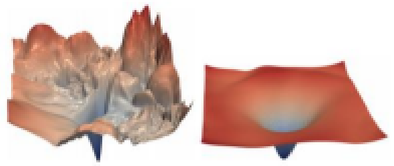
Training Trick #1: Residual Connections [He et al., 2016]

- Residual connections are a simple but powerful technique from computer vision.
- Deep networks are surprisingly bad at learning the identity function!
- Therefore, directly passing "raw" embeddings to the next layer can actually be very helpful!

$$x_\ell = F(x_{\ell-1}) + x_{\ell-1}$$

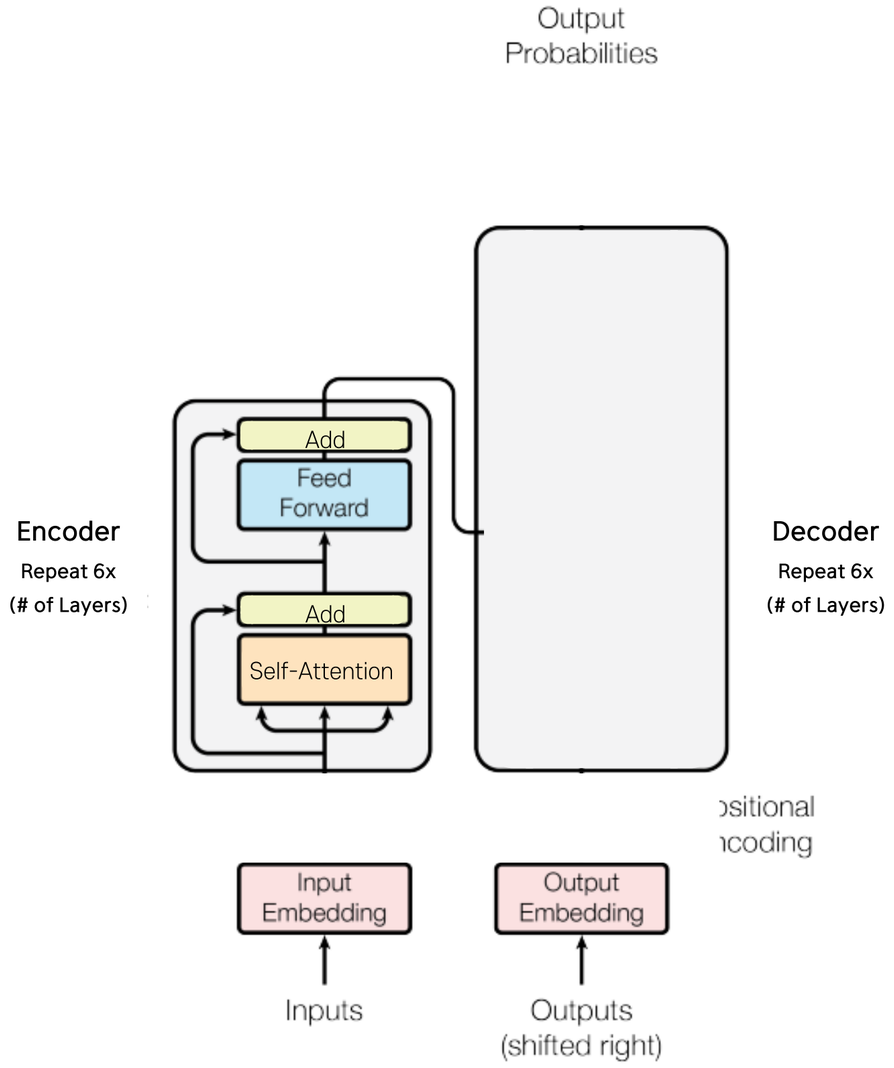
- This prevents the network from "forgetting" or distorting important information as it is processed by many layers.

Residual connections are also thought to smooth the loss landscape and make training easier!



[no residuals] [residuals]

[Loss landscape visualization, Li et al., 2018, on a ResNet]



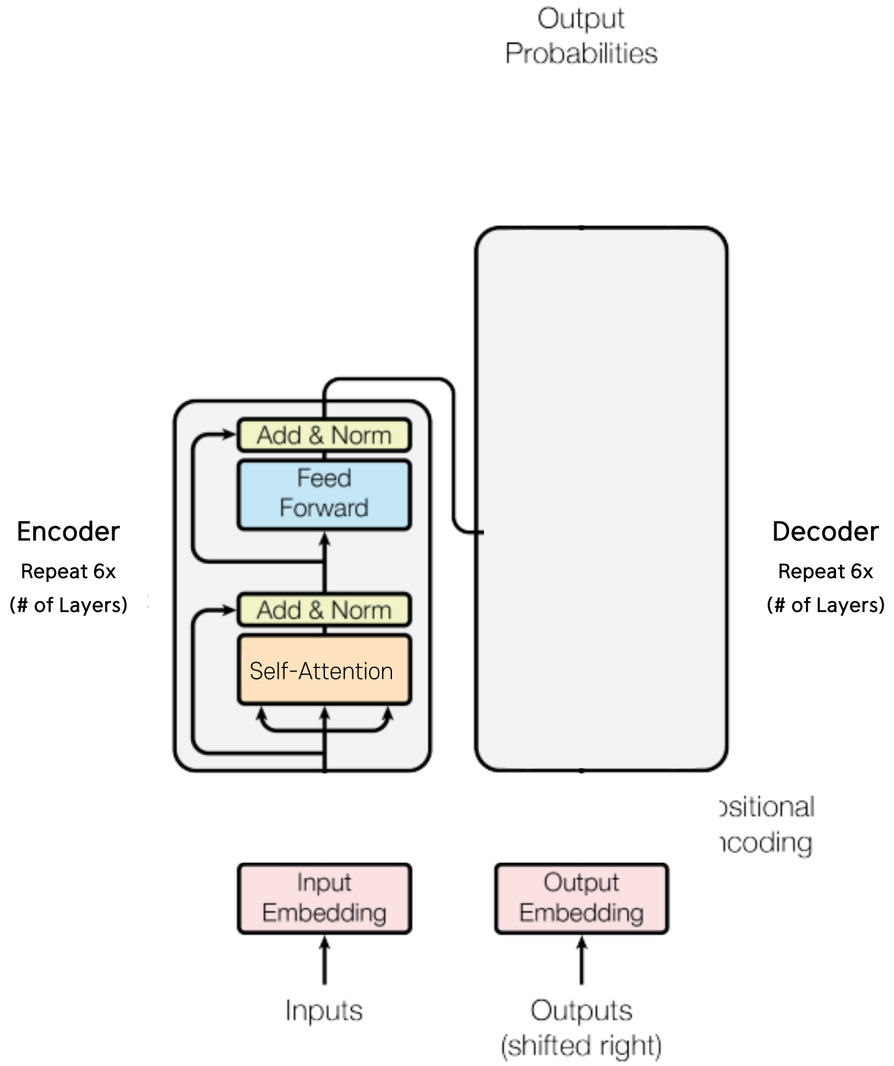
02 Model Architecture

Training Trick #2: Layer Normalization [Ba et al., 2016]

- **Problem:** Difficult to train the parameters of a given layer because its input from the layer beneath keeps shifting.
- **Solution:** Reduce uninformative variation by **normalizing** to zero mean and standard deviation of one within each **layer**.

Mean: $\mu^l = \frac{1}{H}\sum_{i=1}^{H} a_i^l$ Standard Deviation: $\sigma^l = \sqrt{\frac{1}{H}\sum_{i=1}^{H}\left(a_i^l - \mu^l\right)^2}$

$$x^{\ell\prime} = \frac{x^\ell - \mu^\ell}{\sigma^\ell + \epsilon}$$



02 Model Architecture

Training Trick #3: Scaled Dot Product Attention

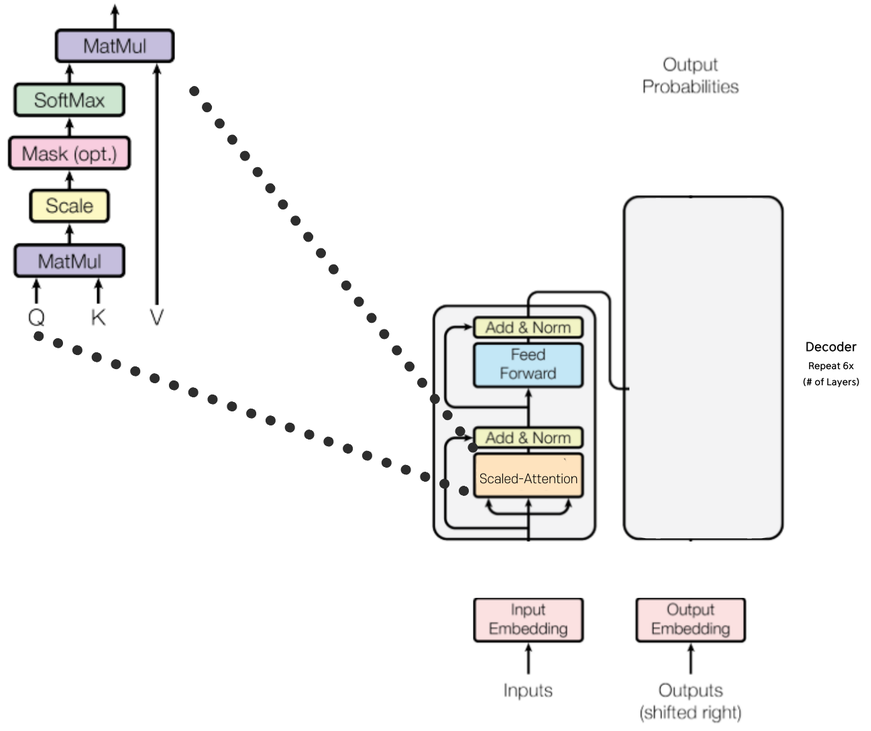
- After LayerNorm, the mean and variance of vector elements is 0 and 1, respectively.
- However, the dot product still tends to take on extreme values, as its variance scales with dimensionality d_k

Quick Statistics Review:

- Mean of sum = sum of means = $d_k * 0 = 0$
- Variance of sum = sum of variances = $d_k * 1 = d_k$
- To set the variance to 1, simply divide by $\sqrt{d_k}$!

Updated Self-Attention Equation:

$$Output = softmax\left(QK^T / \sqrt{d_k}\right)V$$



02 Model Architecture

Major issue

- We're almost done with the Encoder, but we have a major problem!

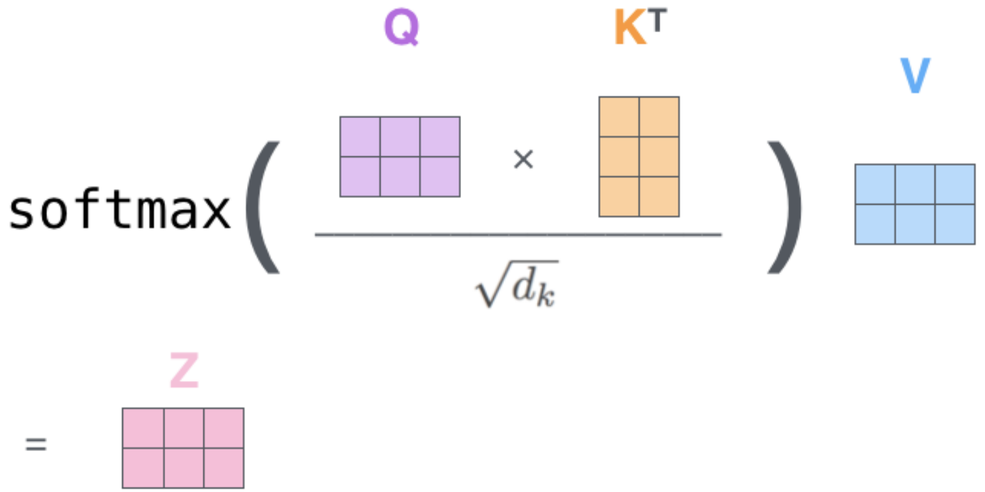
Has anyone spotted it?

- Consider this sentence:

  "Man eats small dinosaur."

- Wait a minute, order doesn't impact the network at all!
- This seems wrong given that word order does have meaning in many languages, including English!

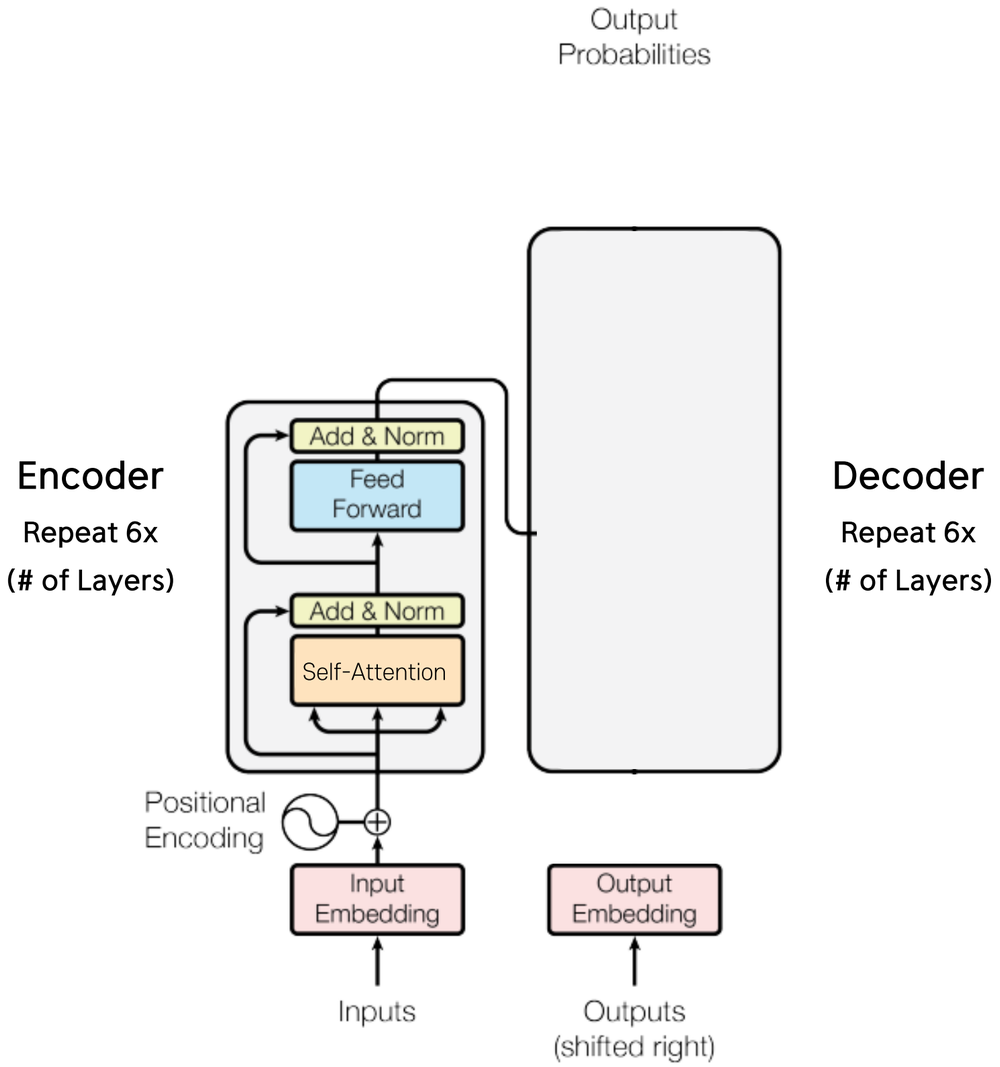
$$Output = softmax\left(QK^T / \sqrt{d_k}\right)V$$



The self-attention calculation in matrix form

02 Model Architecture

Solution: Inject Order Information through Positional Encodings



02 Model Architecture

Fixing the first self-attention problem: sequence order

- Since self-attention doesn't build in order information, we need to encode the order of the sentence in our keys, queries, and values.
- Consider representing each **sequence index** as a **vector**

$$p_i \in \mathbb{R}^d, \text{ for } i \in \{1,2,\dots,T\} \text{ are position vectors}$$

- Don't worry about what the p_i are made of yet!
- Easy to incorporate this info into our self-attention block: just add the p_i to our inputs!
- Let $\tilde{v}_i\ \tilde{k}_i, \tilde{q}_i$ be our old values, keys, and queries.

$$v_i = \tilde{v}_i + p_i$$
$$q_i = \tilde{q}_i + p_i$$
$$k_i = \tilde{k}_i + p_i$$

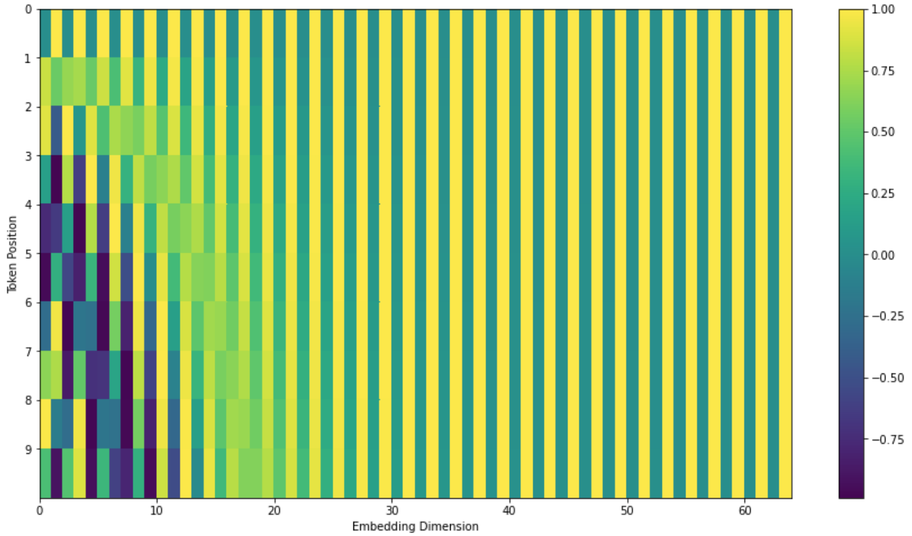
In deep self-attention networks, we do this at the first layer! You could concatenate them as well, but people mostly just add…

02 Model Architecture

Position representation vectors through sinusoids

- **Sinusoidal position representations:** concatenate sinusoidal functions of varying periods:

$$p_i = \begin{pmatrix} \sin(i/10000^{2*1/d}) \\ \cos(i/10000^{2*1/d}) \\ \vdots \\ \sin(i/10000^{2*\frac{d}{2}/d}) \\ \cos(i/10000^{2*\frac{d}{2}/d}) \end{pmatrix}$$

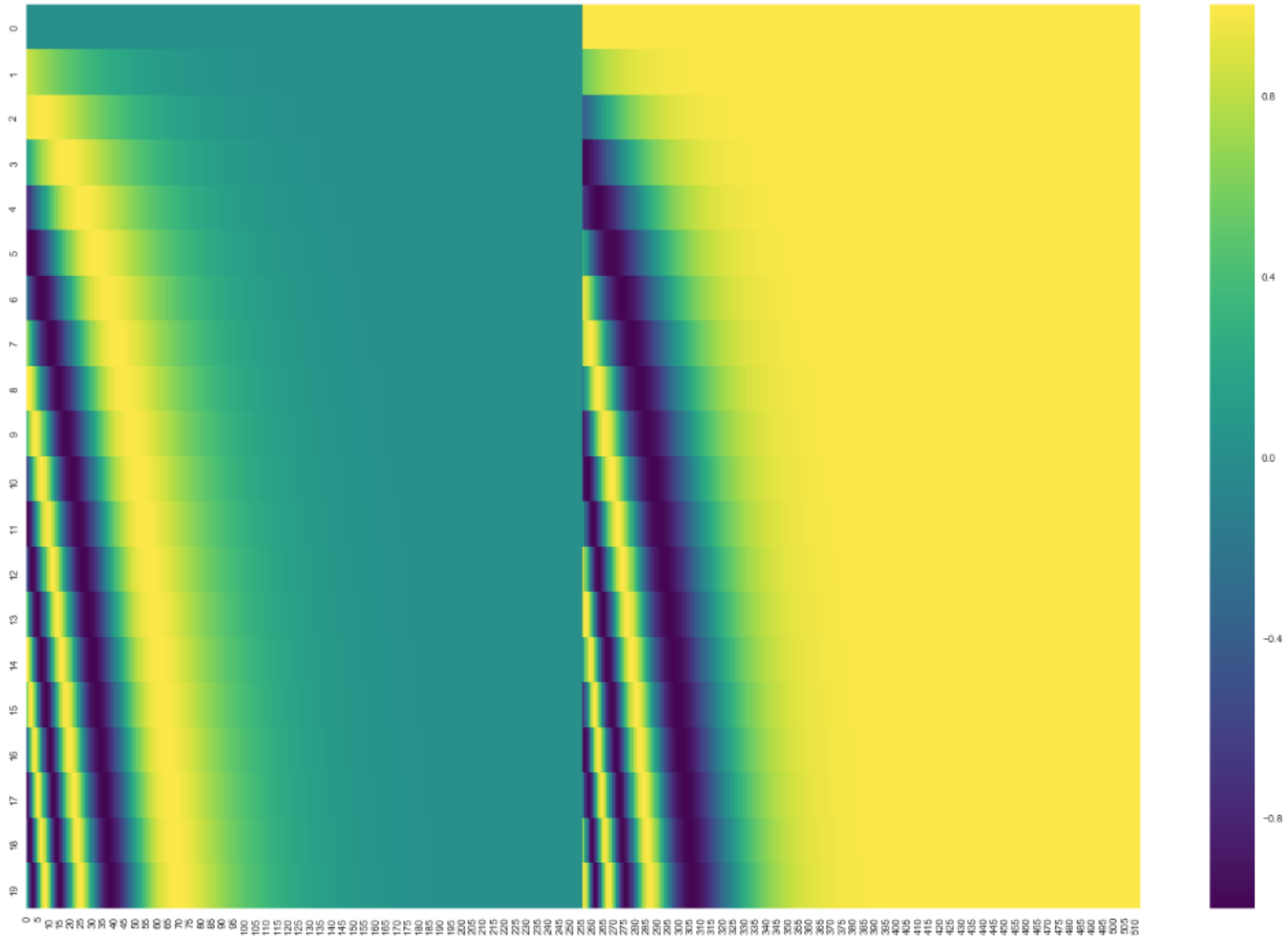


- Pros:
  - Periodicity indicates that maybe “absolute position” isn’t as important
  - Maybe can extrapolate to longer sequences as periods restart
- Cons:
  - Not learnable; also the extrapolation doesn’t really work

Source: https://jalammar.github.io/illustrated-transformer/

02 Model Architecture

Position representation vectors through sinusoids



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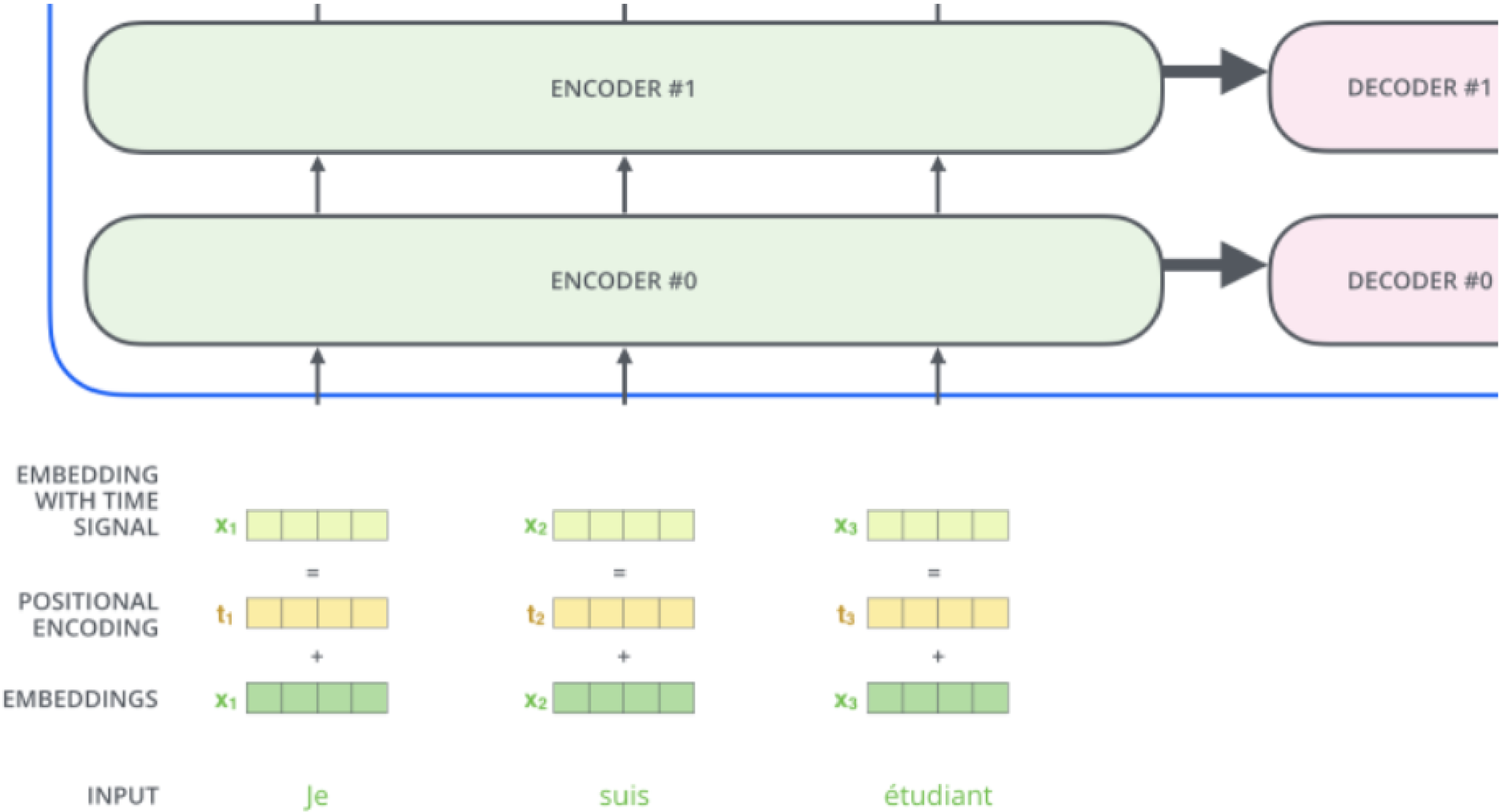
02 Model Architecture

Position representation vectors through sinusoids

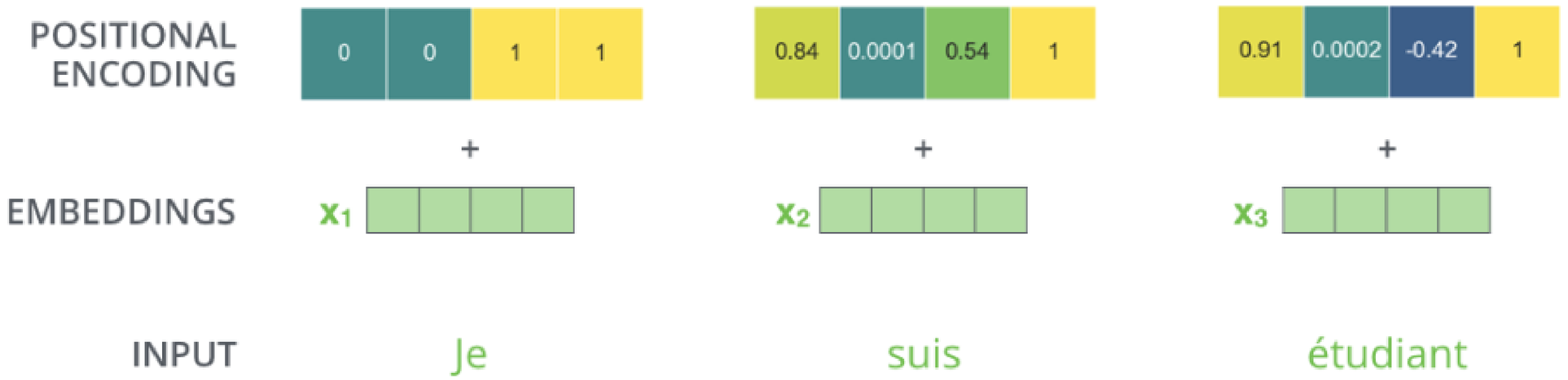


Source: https://jalammar.github.io/illustrated-transformer/

02 Model Architecture

Position representation vectors through sinusoids

If we assumed the embedding has a dimensionality of 4, the actual positional encodings would look like this:



Source: https://jalammar.github.io/illustrated-transformer/

02 Model Architecture

Position representation vectors learned from scratch

- **Learned absolute position representations:** Let all p_i be learnable parameters!
  Learn a matrix $p \in \mathbb{R}^{d \times T}$, *and let each* p_i *be a column of that matrix!*

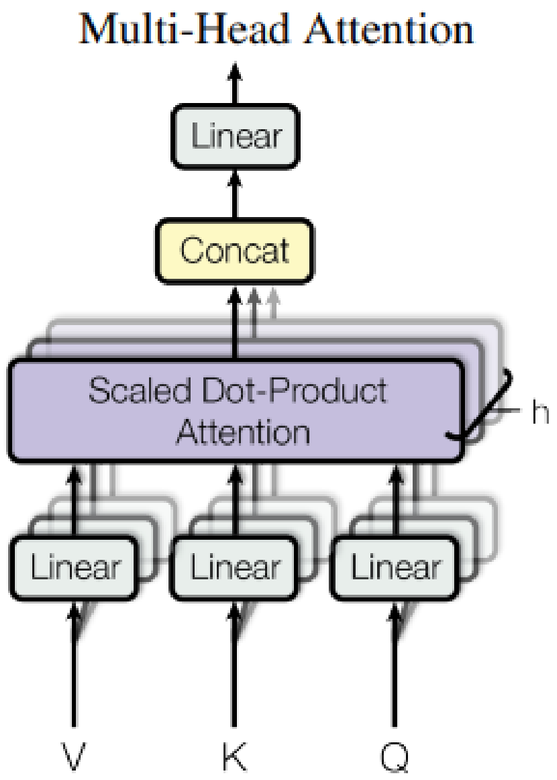
- Pros:
  - Flexibility: each position gets to be learned to fit the data
- Cons:
  - Definitely can't extrapolate to indices outside $1, \ldots, T$.
- Most systems use this!

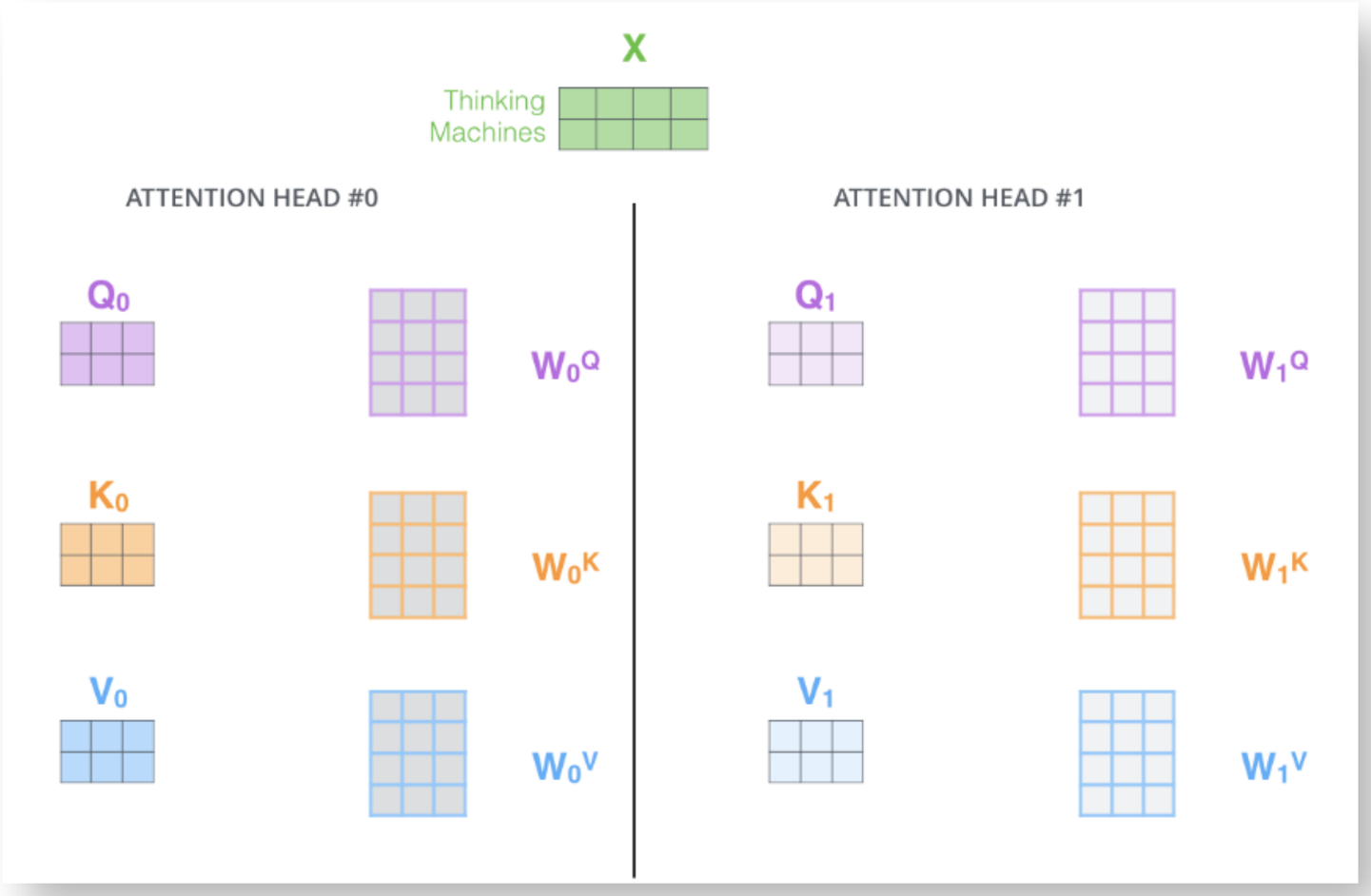
- Sometimes people try more flexible representations of position:
  - Relative linear position attention [Shaw et al., 2018]
  - Dependency syntax-based position [Wang et al., 2019]

02 Model Architecture

Multi-Headed Self-Attention: k heads are better than 1

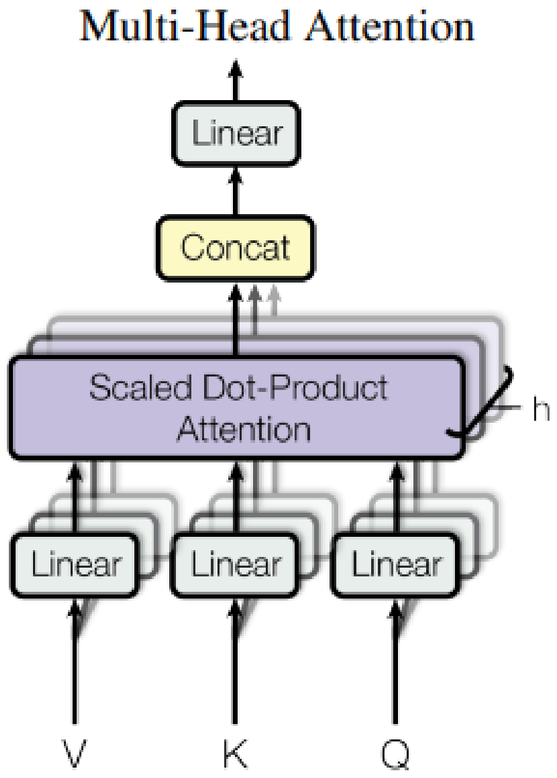
- **High-Level Idea: Let's perform self-attention multiple times in parallel and combine the results.**

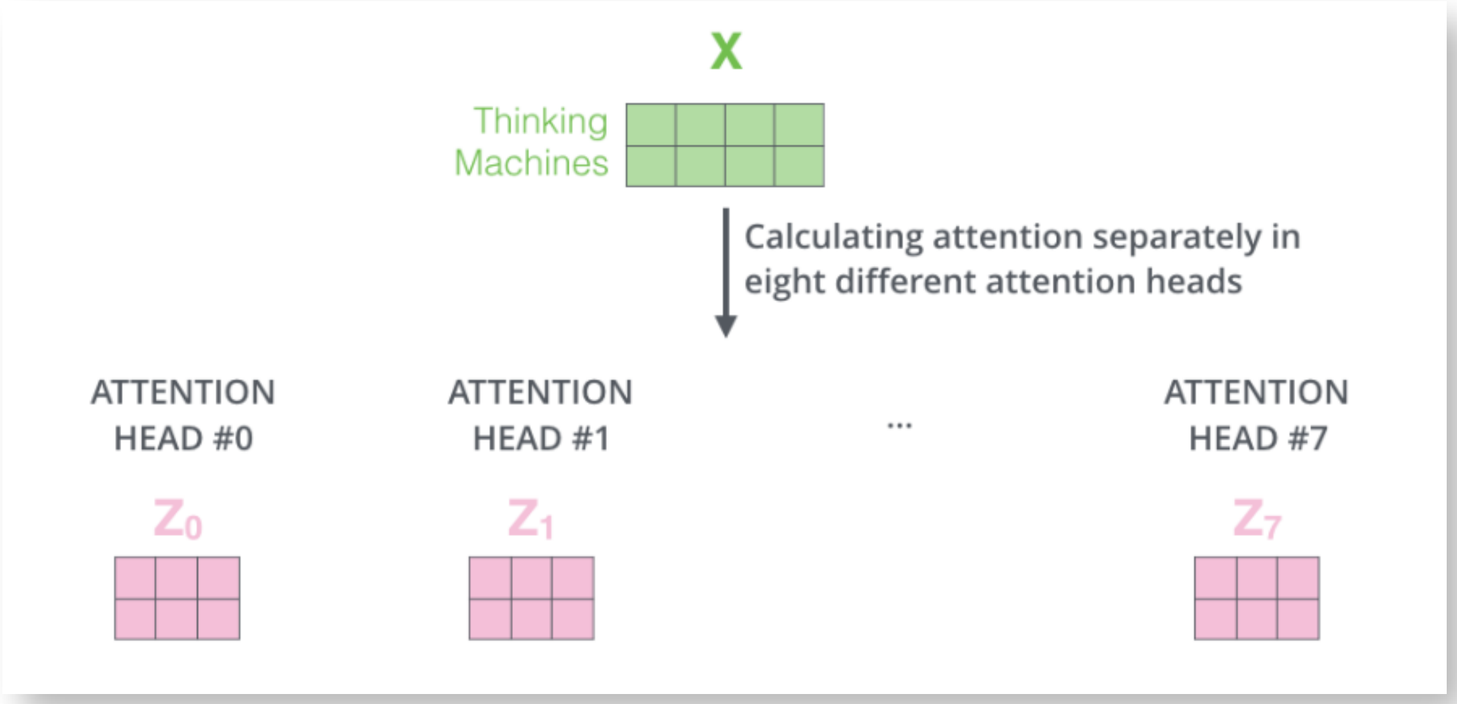




02 Model Architecture

Multi-Headed Self-Attention: k heads are better than 1

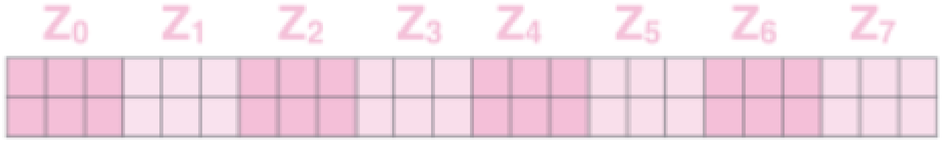




02 Model Architecture

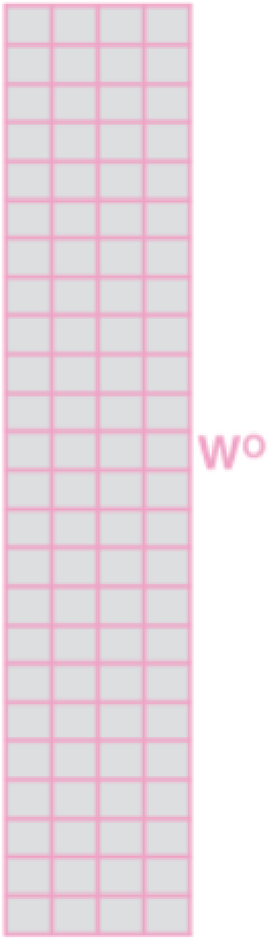
Multi-Headed Self-Attention: k heads are better than 1

1) Concatenate all the attention heads



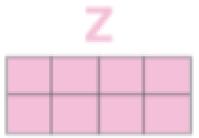
2) Multiply with a weight matrix W^O that was trained jointly with the model

X



3) The result would be the Z matrix that captures information from all the attention heads. We can send this forward to the FFNN

=



02 Model Architecture

Multi-Headed Self-Attention: k heads are better than 1

1) This is our input sentence*

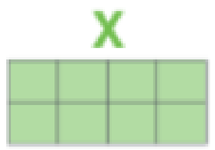
2) We embed each word*

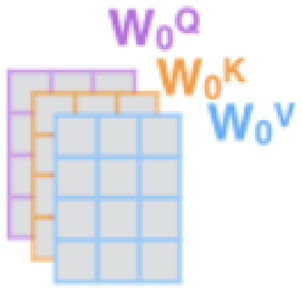
3) Split into 8 heads. We multiply X or R with weight matrices

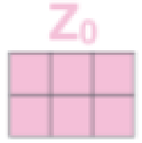
4) Calculate attention using the resulting Q/K/V matrices

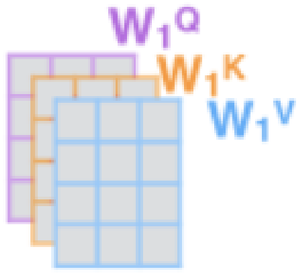
5) Concatenate the resulting Z matrices, then multiply with weight matrix W^O to produce the output of the layer

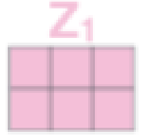
Thinking Machines

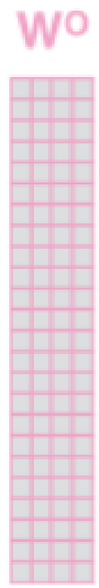


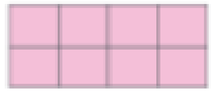




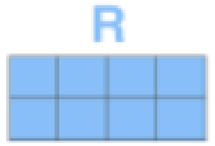








* In all encoders other than #0, we don't need embedding. We start directly with the output of the encoder right below this one



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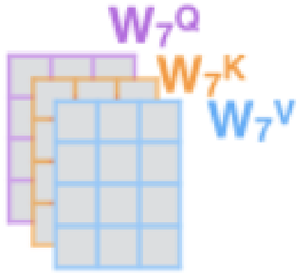

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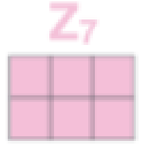
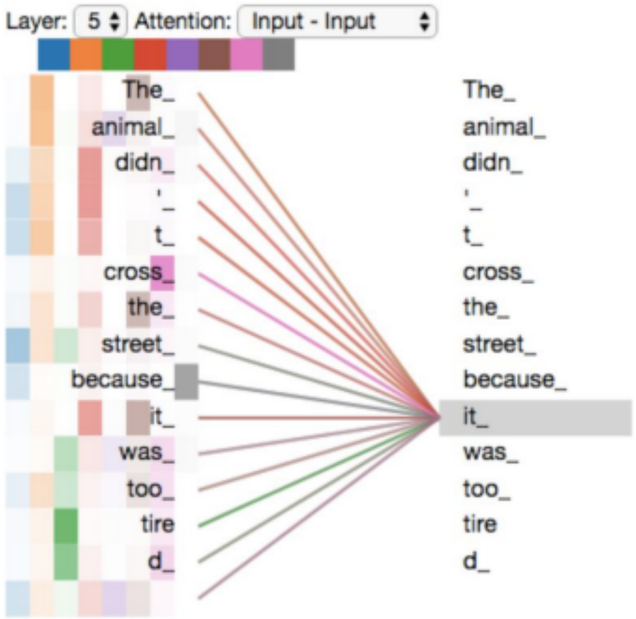


02 Model Architecture

The Transformer Encoder: Multi-headed Self-Attention

- What if we want to look in multiple places in the sentence at once?
  - For word i, self-attention "looks" where $x_i^\top Q^\top K x_j$ is high, but maybe we want to focus on different j for different reasons?
- We'll define **multiple attention "heads"** through multiple Q,K,V matrices
- Let, $Q_\ell, K_\ell, V_\ell \in \mathbb{R}^{d \times \frac{d}{h}}$, where h is the number of attention heads, and ℓ ranges from 1 to h.
- Each attention head performs attention independently:
  - $\text{output}_\ell = \text{softmax}\left(XQ_\ell K_\ell^\top X^\top\right) * XV_\ell$, where $\text{output}_\ell \in \mathbb{R}^{d/h}$
- Then the outputs of all the heads are combined!
  - $\text{output} = Y[\text{output}_1; \ldots; \text{output}_h]$, where $Y \in \mathbb{R}^{d \times d}$

Visualizing 8 attentions



Credit to https://jalammar.github.io/illustrated-transformer/

02 Model Architecture

Decoder: Masked Multi-Head Self-Attention

- Problem:

  How do we keep the decoder from "cheating"?

  If we have a language modeling objective,

  can't the network just look ahead and "see" the answer?

- Solution:

  Masked Multi-Head Attention.

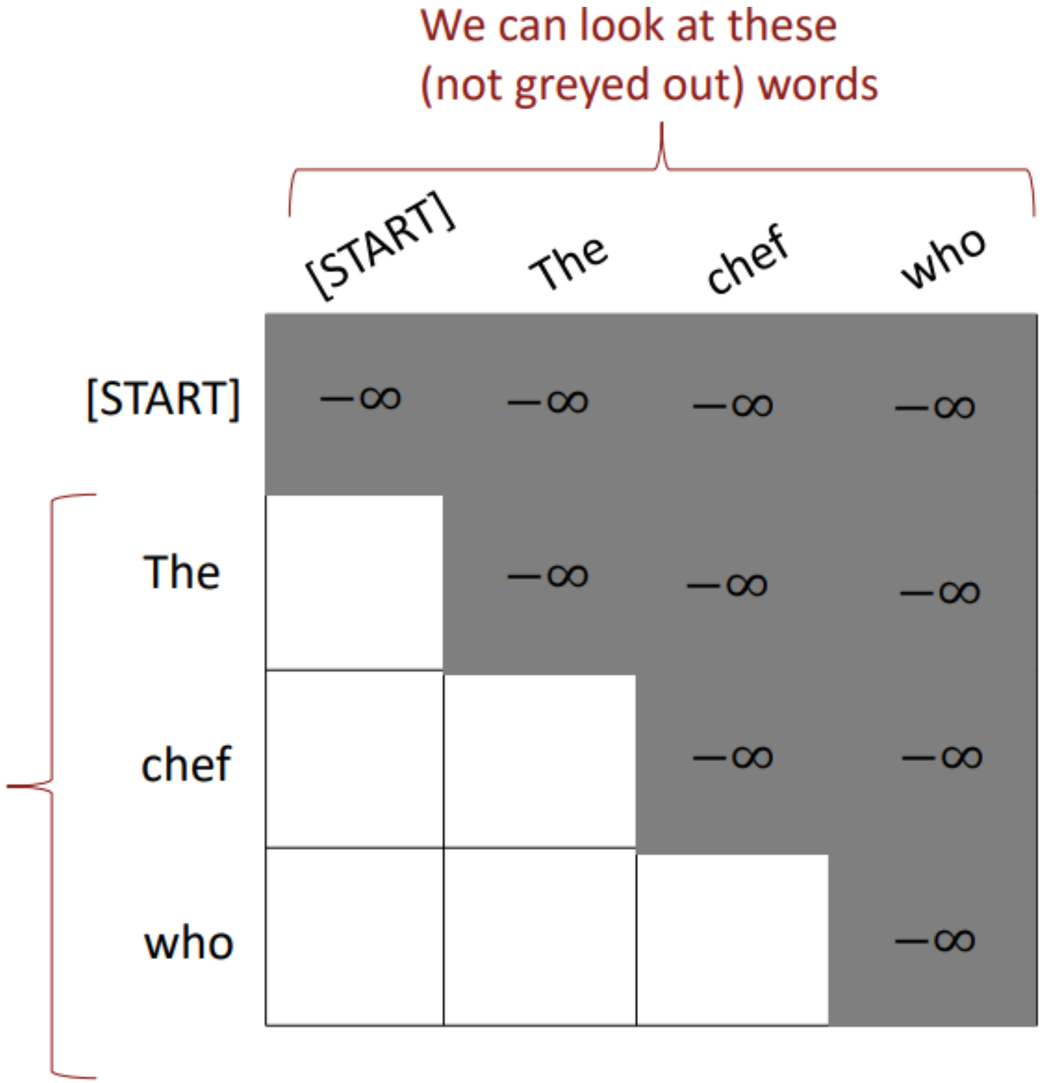
  At a high-level, we hide (mask) information about future tokens from the model.

02 Model Architecture

Masking the future in self-attention

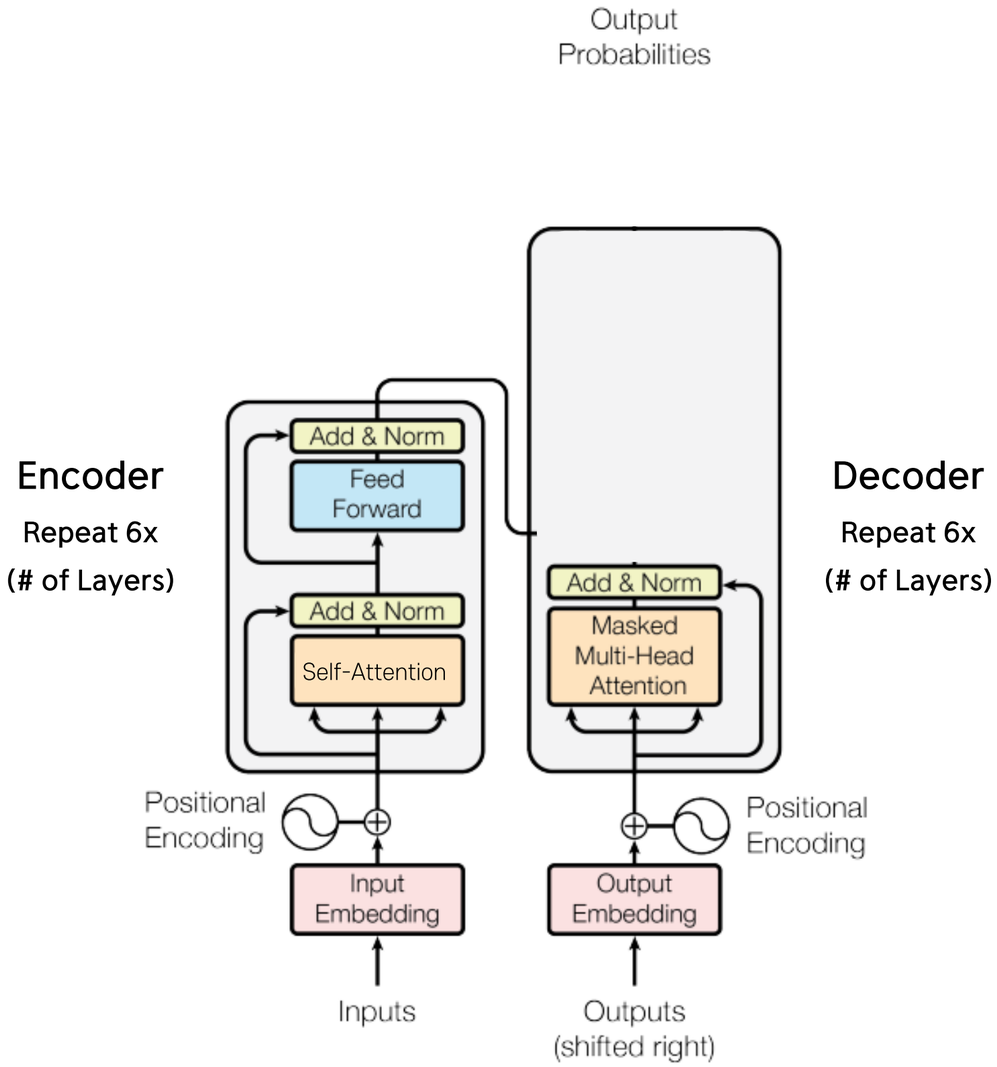
- To use self-attention in **decoders**, we need to ensure we can't peek at the future.
- At every timestep, we could change the set of **keys and queries** to include only past words. (Inefficient!)
- To enable parallelization, we **mask out attention** to future words by setting attention scores to $-\infty$.

$$e_{ij} = \begin{cases} q_i^\top k_j, j < i \\ -\infty, j \geq i \end{cases}$$



02 Model Architecture

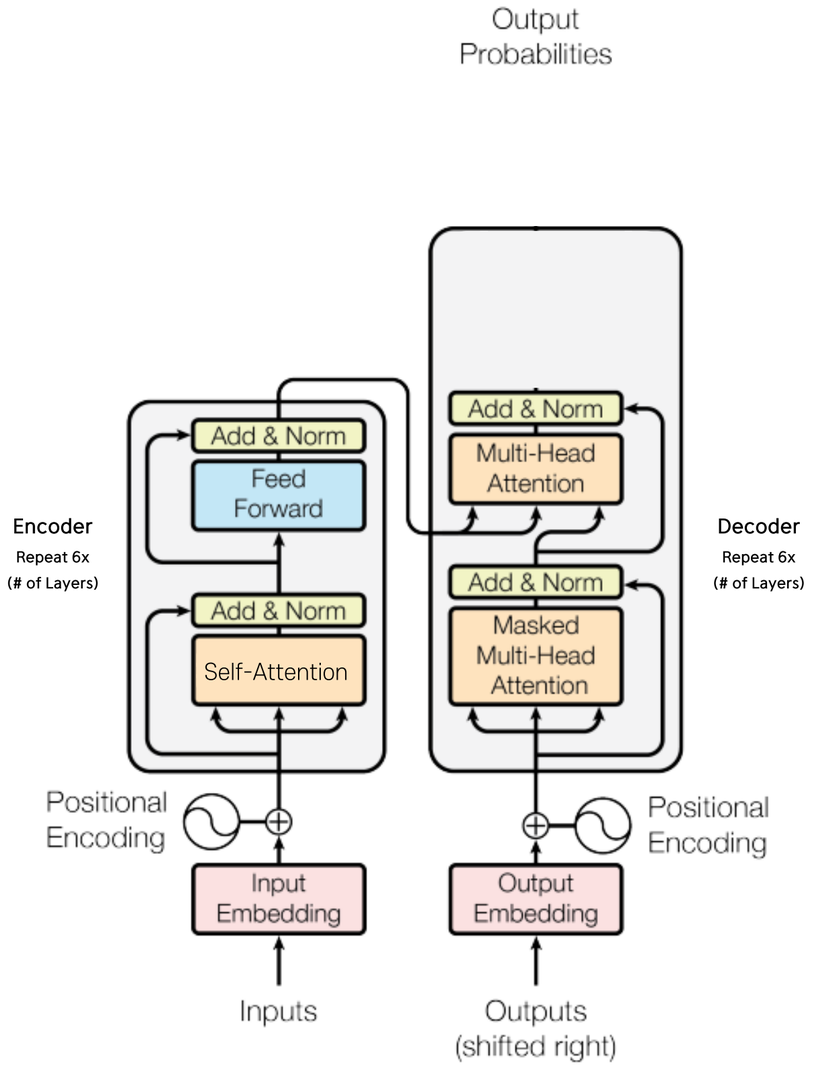
Decoder: Masked Multi-Headed Self-Attention



02 Model Architecture

Decoder: Masked Multi-Headed Self-Attention

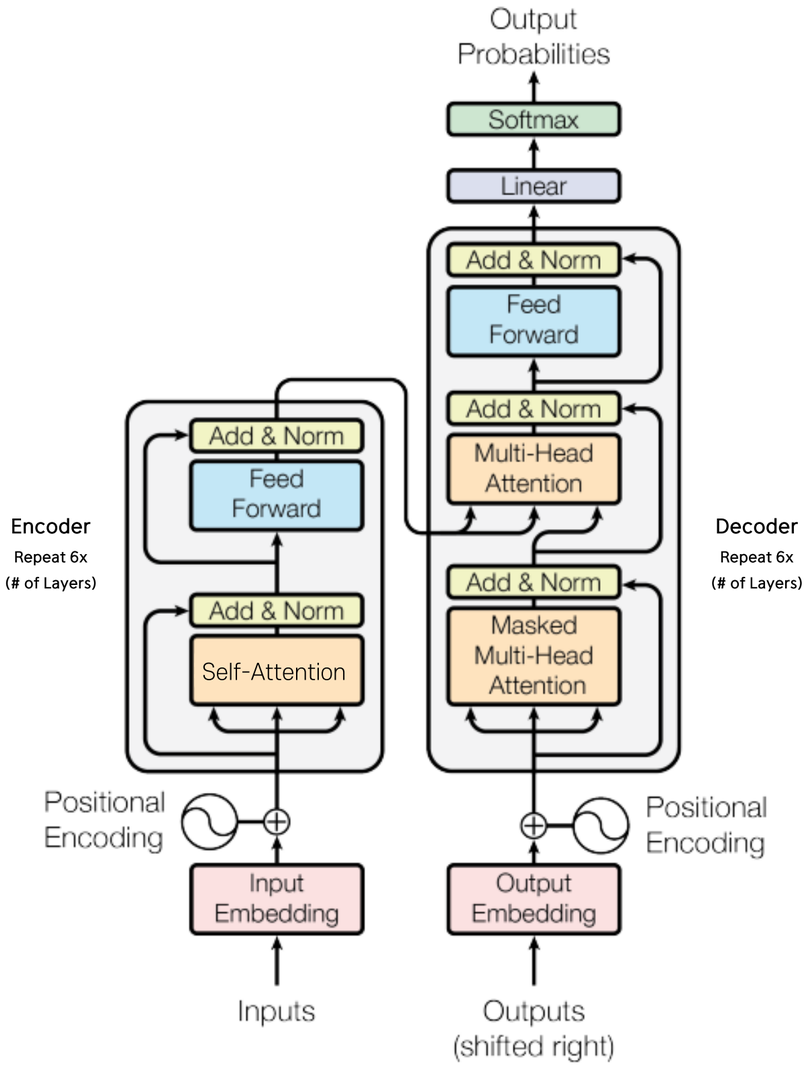
- We saw that self-attention is when keys, queries, and values come from the same source.
- In the decoder, we have attention that looks more like what we saw last week.
- Let $h_1, \ldots, h_T$ be **output** vectors **from** the Transformer **encoder**; $x_i \in \mathbb{R}^d$
- Let $z_1, \ldots, z_T$ be input vectors from the Transformer **decoder**, $z_i \in \mathbb{R}^d$
- Then keys and values are drawn from the **encoder** (like a memory):
  - $k_i = Kh_i, v_i = Vh_i$.
- And the queries are drawn from the **decoder**, $q_i = Qz_i$.



02 Model Architecture

Decoder: Finishing touches!

- Add a feed forward layer (with residual connections and layer norm)
- Add a final linear layer to project the embeddings into a much longer vector of length vocab size (logits)
- Add a final softmax to generate a probability distribution of possible next words!



02 Model Architecture

What would we like to fix about the Transformer?

- **Quadratic compute in self-attention (today)**:
  - Computing all pairs of interactions means our computation grows **quadratically** with the sequence length!
  - For recurrent models, it only grew linearly!
- **Position representations**:
  - Are simple absolute indices the best we can do to represent position?
  - Relative linear position attention [Shaw et al., 2018]
  - Dependency syntax-based position [Wang et al., 2019]

03 Training

Training Data and Batching

- WMT 2014 English-German dataset consisting of about 4.5 million sentence pairs.
  - Sentences were encoded using byte-pair encoding,
    which has a shared sourcetarget vocabulary of about 37000 tokens.

- WMT 2014 English-French dataset consisting of 36M sentences and
  split tokens into a 32000 word-piece vocabulary.

- Sentence pairs were batched together by approximate sequence length.

- Each training batch contained a set of sentence pairs containing approximately
  25000 source tokens and 25000 target tokens.

03 Training

Hardware and Schedule

- 8 NVIDIA P100 GPUs.

- For our base models using the hyperparameters described throughout the paper, each training step took about 0.4 seconds.

- We trained the base models for a total of 100,000 steps or 12 hours.

- For our big models,(described on the bottom line of table 3), step time was 1.0 seconds. The big models were trained for 300,000 steps (3.5 days).

03 Training

Optimizer

- Adam optimizer
  - β1 = 0.9, β2 = 0.98 and = 10−9
- Learning rate:

$$lrate = d_{\text{model}}^{-0.5} \cdot \min(step\_num^{-0.5}, step\_num \cdot warmup\_steps^{-1.5})$$

- Residual Dropout We apply dropout to the output of each sub-layer, before it is added to the sub-layer input and normalized.

- In addition, we apply dropout to the sums of the embeddings and the positional encodings in both the encoder and decoder stacks.

- For the base model, we use a rate of Pdrop = 0.1.

03 Training

Label Smoothing

- During training, we employed label smoothing of value ls = 0.1.

This hurts perplexity, as the model learns to be more unsure,

but improves accuracy and BLEU score.

04 Results

Machine Translation

Table 2: The Transformer achieves better BLEU scores than previous state-of-the-art models on the English-to-German and English-to-French newstest2014 tests at a fraction of the training cost.

Model	BLEU		Training Cost (FLOPs)	
	EN-DE	EN-FR	EN-DE	EN-FR
ByteNet [18]	23.75			
Deep-Att + PosUnk [39]		39.2		$1.0 \cdot 10^{20}$
GNMT + RL [38]	24.6	39.92	$2.3 \cdot 10^{19}$	$1.4 \cdot 10^{20}$
ConvS2S [9]	25.16	40.46	$9.6 \cdot 10^{18}$	$1.5 \cdot 10^{20}$
MoE [32]	26.03	40.56	$2.0 \cdot 10^{19}$	$1.2 \cdot 10^{20}$
Deep-Att + PosUnk Ensemble [39]		40.4		$8.0 \cdot 10^{20}$
GNMT + RL Ensemble [38]	26.30	41.16	$1.8 \cdot 10^{20}$	$1.1 \cdot 10^{21}$
ConvS2S Ensemble [9]	26.36	**41.29**	$7.7 \cdot 10^{19}$	$1.2 \cdot 10^{21}$
Transformer (base model)	27.3	38.1	**$3.3 \cdot 10^{18}$**	
Transformer (big)	**28.4**	**41.8**	$2.3 \cdot 10^{19}$	

Table 3: Variations on the Transformer architecture. Unlisted values are identical to those of the base model. All metrics are on the English-to-German translation development set, newstest2013. Listed perplexities are per-wordpiece, according to our byte-pair encoding, and should not be compared to per-word perplexities.

	N	d_{model}	d_{ff}	h	d_k	d_v	P_{drop}	ϵ_{ls}	train steps	PPL (dev)	BLEU (dev)	params $\times 10^6$
base	6	512	2048	8	64	64	0.1	0.1	100K	4.92	25.8	65
(A)				1	512	512				5.29	24.9	
				4	128	128				5.00	25.5	
				16	32	32				4.91	25.8	
				32	16	16				5.01	25.4	
(B)					16					5.16	25.1	58
					32					5.01	25.4	60
(C)	2									6.11	23.7	36
	4									5.19	25.3	50
	8									4.88	25.5	80
		256			32	32				5.75	24.5	28
		1024			128	128				4.66	26.0	168
			1024							5.12	25.4	53
			4096							4.75	26.2	90
(D)							0.0			5.77	24.6	
							0.2			4.95	25.5	
								0.0		4.67	25.3	
								0.2		5.47	25.7	
(E)	positional embedding instead of sinusoids									4.92	25.7	
big	6	1024	4096	16			0.3		300K	**4.33**	**26.4**	213

Table 4: The Transformer generalizes well to English constituency parsing (Results are on Section 23 of WSJ)

Parser	Training	WSJ 23 F1
Vinyals & Kaiser el al. (2014) [37]	WSJ only, discriminative	88.3
Petrov et al. (2006) [29]	WSJ only, discriminative	90.4
Zhu et al. (2013) [40]	WSJ only, discriminative	90.4
Dyer et al. (2016) [8]	WSJ only, discriminative	91.7
Transformer (4 layers)	WSJ only, discriminative	91.3
Zhu et al. (2013) [40]	semi-supervised	91.3
Huang & Harper (2009) [14]	semi-supervised	91.3
McClosky et al. (2006) [26]	semi-supervised	92.1
Vinyals & Kaiser el al. (2014) [37]	semi-supervised	92.1
Transformer (4 layers)	semi-supervised	92.7
Luong et al. (2015) [23]	multi-task	93.0
Dyer et al. (2016) [8]	generative	93.3

05 Conclusion

▪ The first sequence transduction model based entirely on attention, replacing the recurrent layers most commonly used in encoder-decoder architectures with multi-headed self-attention.

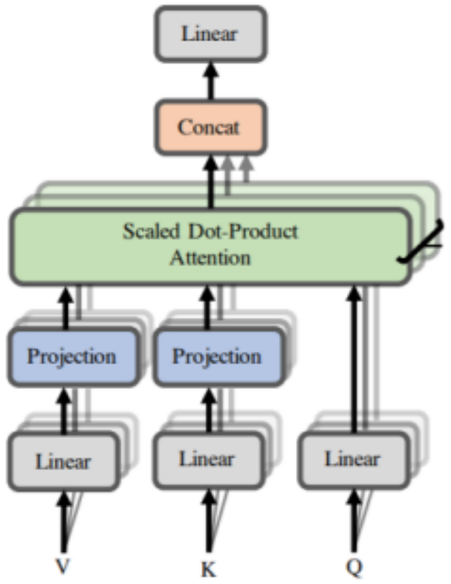
▪ For translation tasks, the Transformer can be trained significantly faster than architectures based on recurrent or convolutional layers.

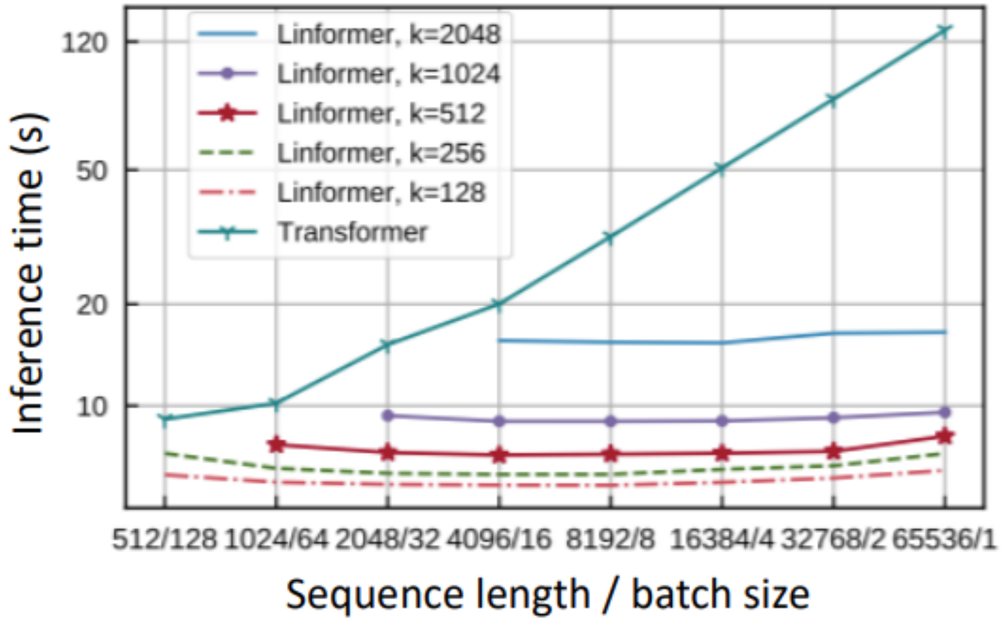
05 Conclusion

Recent work on improving on quadratic self-attention cost

- Considerable recent work has gone into the question, *Can we build models like Transformers without paying the $O(T^2)$ all-pairs self-attention cost?*
- For example, **Linformer** [Wang et al., 2020]

Key idea: map the sequence length dimension to a lower-dimensional space for values, keys



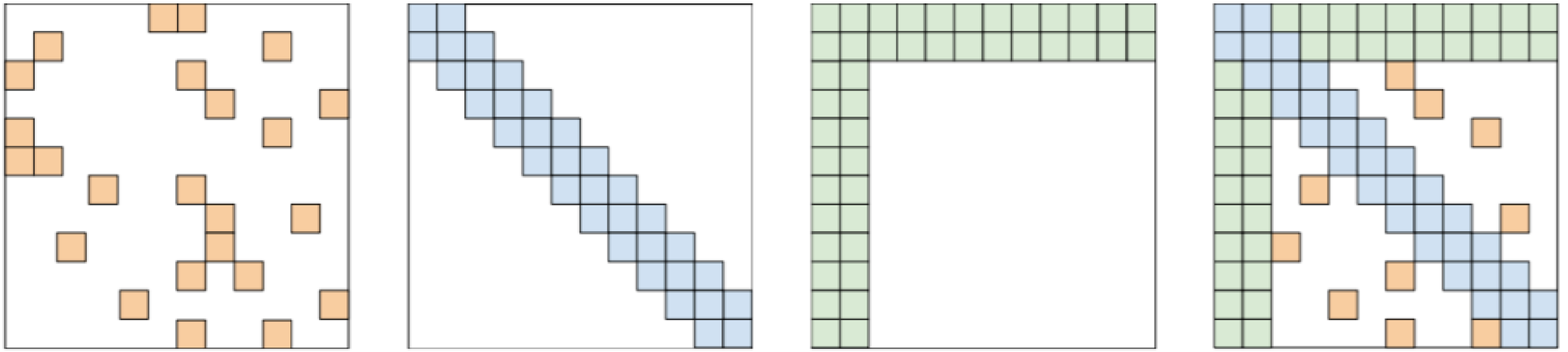


05 Conclusion

Recent work on improving on quadratic self-attention cost

- Considerable recent work has gone into the question, *Can we build models like Transformers without paying the $O(T^2)$ all-pairs self-attention cost?*
- For example, **BigBird** [Zaheer et al., 2021]

Key idea: replace all-pairs interactions with a family of other interactions, **like local windows**, **looking at everything**, and **random interactions**.



(a) Random attention (b) Window attention (c) Global Attention (d) BIGBIRD

05 Conclusion

Do Transformer Modifications Transfer?

- "Surprisingly, we find that most modifications do not meaningfully improve performance."

Model	Params	Ops	Step/s	Early loss	Final loss	SGLUE	XSum	WebQ	WMT EnDe
Vanilla Transformer	223M	11.1T	3.50	2.192 ± 0.005	1.838	71.66	17.78	23.02	26.62
GeLU	223M	11.1T	3.58	2.179 ± 0.003	1.838	**75.79**	**17.86**	**25.13**	26.47
Swish	223M	11.1T	3.62	2.186 ± 0.003	1.847	**73.77**	17.74	**24.34**	**26.75**
ELU	223M	11.1T	3.56	2.270 ± 0.007	1.932	67.83	16.73	23.02	26.08
GLU	223M	11.1T	3.59	2.174 ± 0.003	**1.814**	**74.20**	**17.42**	24.34	**27.12**
GeGLU	223M	11.1T	3.55	2.130 ± 0.006	**1.702**	**75.86**	**18.27**	**24.87**	**26.87**
ReGLU	223M	11.1T	3.57	2.145 ± 0.004	**1.803**	**76.17**	**18.36**	**24.87**	**27.02**
SeLU	223M	11.1T	3.55	2.315 ± 0.004	1.948	68.76	16.76	22.75	25.99
SwiGLU	223M	11.1T	3.53	2.127 ± 0.003	**1.789**	**76.00**	**18.20**	**24.34**	**27.02**
LiGLU	223M	11.1T	3.59	2.149 ± 0.005	**1.798**	**75.34**	**17.97**	**24.34**	26.53
Sigmoid	223M	11.1T	3.63	2.291 ± 0.019	1.967	**74.31**	17.51	23.02	26.30
Softplus	223M	11.1T	3.47	2.297 ± 0.011	1.850	**72.45**	17.05	**24.34**	**26.89**
RMS Norm	223M	11.1T	3.68	2.167 ± 0.008	**1.821**	**75.45**	**17.94**	**24.07**	27.14
Rezero	223M	11.1T	3.51	2.262 ± 0.003	1.939	61.69	15.64	20.90	26.37
Rezero + LayerNorm	223M	11.1T	3.26	2.223 ± 0.006	1.858	70.42	17.58	23.02	26.29
Rezero + RMS Norm	223M	11.1T	3.34	2.221 ± 0.009	1.875	70.33	17.32	23.02	26.19
Fixup	223M	11.1T	2.95	2.382 ± 0.012	2.067	58.56	14.42	23.02	26.31
24 layers, $d_{ff} = 1536$, $H = 6$	224M	11.1T	3.33	2.200 ± 0.007	1.843	**74.89**	17.75	**25.13**	**26.89**
18 layers, $d_{ff} = 2048$, $H = 8$	223M	11.1T	3.36	2.185 ± 0.005	**1.831**	**76.45**	16.83	**24.34**	**27.10**
8 layers, $d_{ff} = 4608$, $H = 18$	223M	11.1T	3.69	2.180 ± 0.005	1.847	**74.58**	17.69	**23.28**	**26.85**
6 layers, $d_{ff} = 6144$, $H = 24$	223M	11.1T	3.79	2.201 ± 0.010	1.857	**73.35**	17.59	**24.60**	**26.66**
Block sharing	65M	11.1T	3.91	2.497 ± 0.057	2.164	64.50	14.53	21.96	25.48
+ Factorized embeddings	45M	9.4T	4.21	2.621 ± 0.305	2.183	60.84	14.00	19.84	25.27
+ Factorized & shared embeddings	20M	9.1T	4.37	2.987 ± 0.313	2.395	53.95	11.37	19.84	25.19
Encoder only block sharing	176M	11.1T	3.68	2.289 ± 0.023	1.929	69.60	16.23	23.02	26.23
Decoder only block sharing	144M	11.1T	3.70	2.252 ± 0.029	2.082	67.93	16.13	**23.81**	26.08
Factorized Embedding	227M	9.4T	3.80	2.288 ± 0.006	1.855	70.41	15.92	22.75	26.50
Factorized & shared embeddings	202M	9.1T	3.92	2.320 ± 0.010	1.952	68.69	16.33	22.22	26.44
Tied encoder/decoder input embeddings	248M	11.1T	3.55	2.192 ± 0.002	1.840	**71.70**	17.72	**24.34**	26.49
Tied decoder input and output embeddings	248M	11.1T	3.57	2.187 ± 0.007	**1.827**	**74.66**	17.74	**24.87**	**26.67**
Untied embeddings	272M	11.1T	3.53	2.195 ± 0.005	**1.834**	**72.99**	17.58	**23.28**	26.48
Adaptive input embeddings	204M	9.2T	3.55	2.250 ± 0.002	1.899	66.57	16.21	**24.07**	**26.68**
Adaptive softmax	204M	9.2T	3.60	2.264 ± 0.005	1.902	**72.91**	16.67	21.18	25.56
Adaptive softmax without projection	223M	10.8T	3.43	2.229 ± 0.009	1.914	**71.82**	17.19	23.02	25.72
Mixture of softmaxes	282M	16.3T	2.24	2.227 ± 0.017	**1.821**	**76.77**	17.62	22.75	**26.82**
Transparent attention	223M	11.1T	3.33	2.181 ± 0.014	1.874	54.31	16.48	21.16	**26.80**
Dynamic convolution	257M	11.8T	2.65	2.483 ± 0.009	2.047	58.30	12.67	21.16	17.03
Lightweight convolution	224M	10.4T	4.07	2.370 ± 0.010	1.989	63.07	14.86	23.02	24.73
Evolved Transformer	217M	9.9T	3.09	2.220 ± 0.003	1.863	**73.67**	16.76	**24.07**	26.58
Synthesizer (dense)	224M	11.4T	3.47	2.334 ± 0.021	1.962	61.93	14.27	18.14	**26.63**
Synthesizer (dense plus)	243M	12.6T	3.22	2.191 ± 0.010	1.840	**73.88**	16.96	**23.81**	**26.71**
Synthesizer (dense plus alpha)	243M	12.6T	3.01	2.180 ± 0.007	**1.828**	**74.25**	17.02	**23.28**	26.61
Synthesizer (factorized)	207M	10.1T	3.91	2.241 ± 0.017	1.908	62.79	15.39	**23.55**	26.42
Synthesizer (random)	254M	10.1T	4.08	2.326 ± 0.012	2.009	54.27	13.35	19.56	26.44
Synthesizer (random plus)	292M	12.8T	3.63	2.189 ± 0.004	1.842	**73.32**	17.04	**24.87**	26.43
Synthesizer (random plus alpha)	292M	12.8T	3.42	2.186 ± 0.007	**1.828**	**75.24**	17.08	**24.08**	26.39
Universal Transformer	84M	40.4T	0.88	2.406 ± 0.026	2.053	70.13	14.09	19.05	23.91
Mixture of experts	648M	11.7T	3.20	2.148 ± 0.006	**1.765**	**74.55**	**18.13**	**24.08**	**26.94**
Switch Transformer	1100M	11.7T	3.18	2.133 ± 0.007	**1.758**	**75.28**	**18.02**	**26.19**	**26.81**
Funnel Transformer	223M	1.8T	4.30	2.288 ± 0.008	1.918	67.34	16.26	22.75	23.20
Weighted Transformer	280M	71.6T	0.59	2.378 ± 0.021	1.969	65.04	16.96	23.02	26.30
Product key memory	421M	386.6T	0.25	2.155 ± 0.003	**1.708**	**75.16**	17.04	**23.55**	**26.73**

Do Transformer Modifications Transfer Across Implementations and Applications?

Sharan Narang* Hyung Won Chung Yi Tay William Fedus

Thibault Fevry† Michael Matena† Karishma Malkan† Noah Fiedel

Noam Shazeer Zhenzhong Lan† Yanqi Zhou Wei Li

Nan Ding Jake Marcus Adam Roberts Colin Raffel†

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THANK YOU

Q & A