Spectrum sharing method in satellite and terrestrial coexisting networks

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- II. NON-TERRESTRIAL NETWORK





I. BACKGROUND

What is a wireless communications?

Communication

Exchange of information through a wireless channel

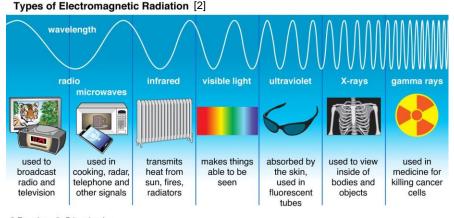
Communications

Technology that enables communication



Sound Wave

- Slow propagation [340 m/s]
- High attenuation



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Electromagnetic Wave (EM)

- Fast propagation $[3 \times 10^8 \text{ m/s}]$
- Relatively low attenuation

First wireless communication with EM

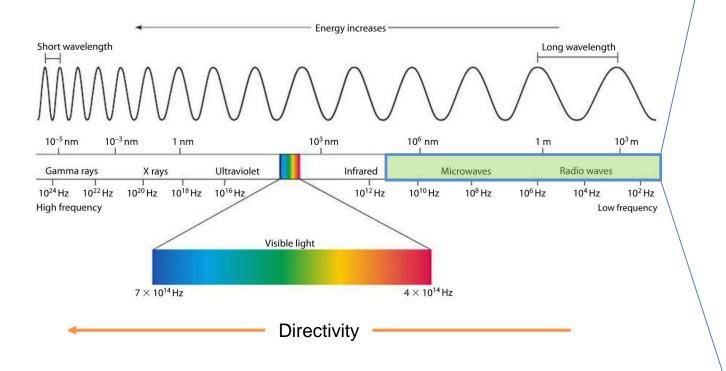
The first wireless communications with EM in human history invented in 2nd century BC, Egypt

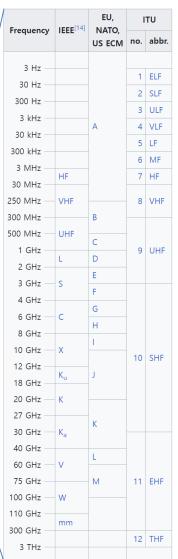


What does it mean reliable?
How do you define a performance of the communications system?

EM wave in wireless communication

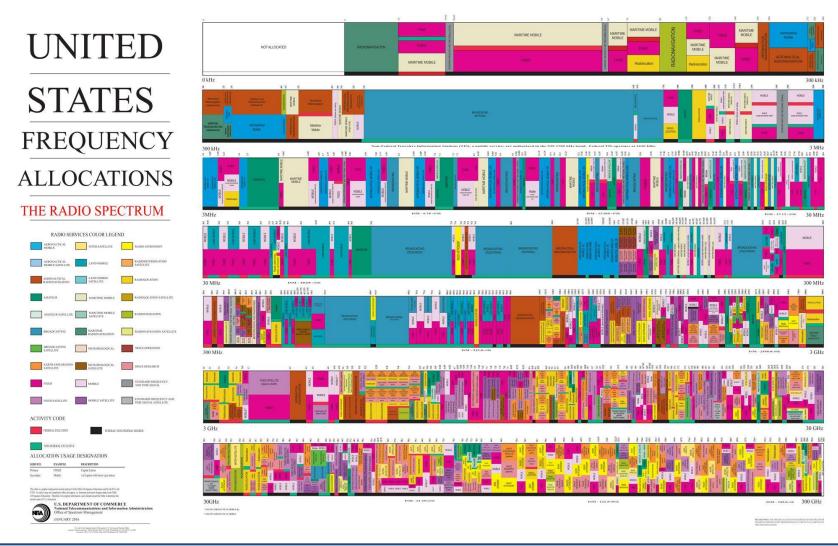
- Electromagnetic wave is used as an information carrier
 - $f = c/\lambda$
 - f: frequency / c: speed of light / λ : wavelength
 - EM wave 3 Hz to 300 GHz are exploited





EM wave usage in US

EM wave is a combination of licensed and unlicensed resources



EM wave is a limited resources

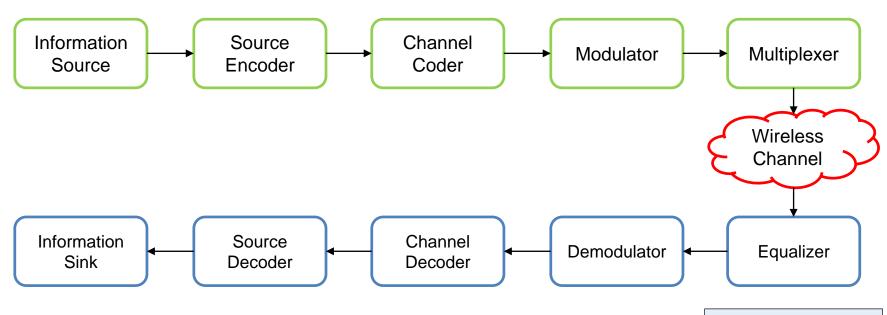
Frequency fees for radio reservation and radio license

A frequency fee will be collected for frequency reservations and radio licences based on the number of frequencies and other grounds for fees laid down in the decree of the Ministry of Transport and Commu-nications on frequency fees. The fee is calculated using the formula for the general frequency fee for local mobile networks.

Frequency band	Bandwidth (MHz)	Frequency fee
2,300-2,320 MHz	5	€279.83
2,300-2,320 MHz	10	€559.66
2,300-2,320 MHz	20	€1,119.31
24.25-25.1 GHz	50	€310.92
24.25-25.1 GHz	100	€621.84
24.25-25.1 GHz	200	€1,243.68

Principles of wireless communications

- Contains the information
- Produces information
- Compresses the data
 Reduce the amount of data by removing the redundancies in the data.
- Increase the reliability of the system
- Adding the redundant bit (parity bit)
- Converts the codded message into a signal
- Converts digital data into analog signals.
- Multiple signals to a single composite signal.



Compensates for the distortion introduced by the propagation channel

Principles of wireless communications

Received signal in single input single output system



$$y = hx + n$$

Signal-to-Noise Ratio (SNR)

SNR =
$$\frac{|h|^2 P_{tx} E\{|x|^2\}}{N_0}$$

h: complex channel gain

x: signal input

n: additive white gaussian noise $\mathcal{CN}(0, \sigma^2)$

 N_0 : AWGN noise power, $N_0 = kT_0$

 P_{tx} : Power of transmitter

Performance Metric

Efficiency

- Bandwidth/energy
- Bit/s/Hz
- Bits/channel use
- Bit/s/Joule

Reliability(Outage probability)

- Bit error rate (BER)
- Symbol error rate (SER)
- Frame error rate (FER)

$$C = \log_2(1 + SNR)$$

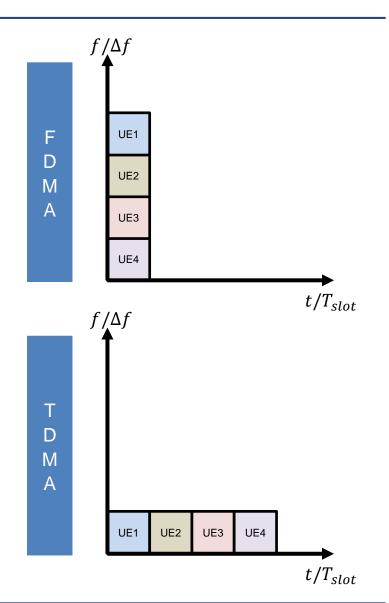
Principles of wireless communications

❖ Resource block(□E)

- Fundamental unit of the wireless spectrum used to transmit data
- Specific amount of time and frequency resources, typically in a <u>grid-like fashion</u>

Multiple access

- Orthogonal multiple access
 - Frequency division multiple access (FDMA)
 - Time division multiple access (TDMA)
- Non-orthogonal multiple access (NOMA)







II. NON-TERRESTRIAL NETWORK

Start of star link service



Ubiquitous wireless communications on Earth

Non-terrestrial network is a communication network that operates beyond Earth's surface. It uses satellites, drones, or other space-based technology to provide connectivity, often for remote or hard-to-reach areas, and can be used for purposes like internet access, navigation, and data transmission.





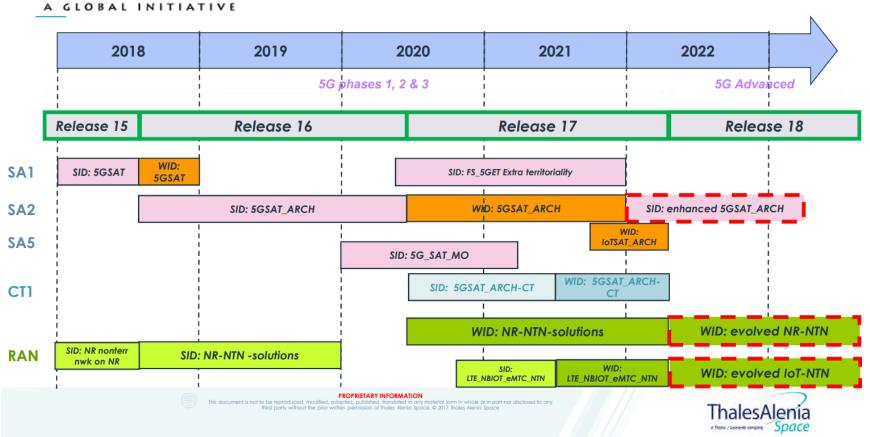




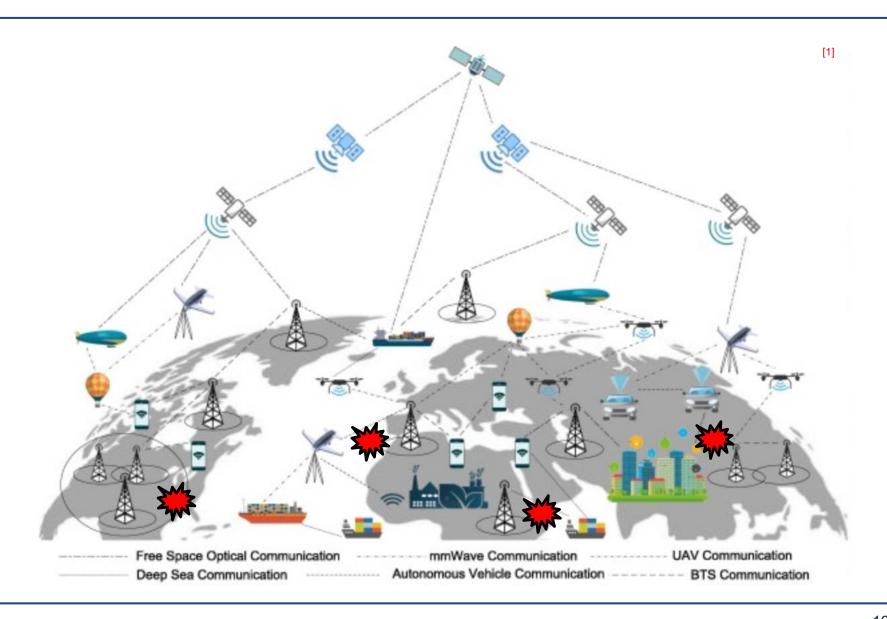
Non-terrestrial network



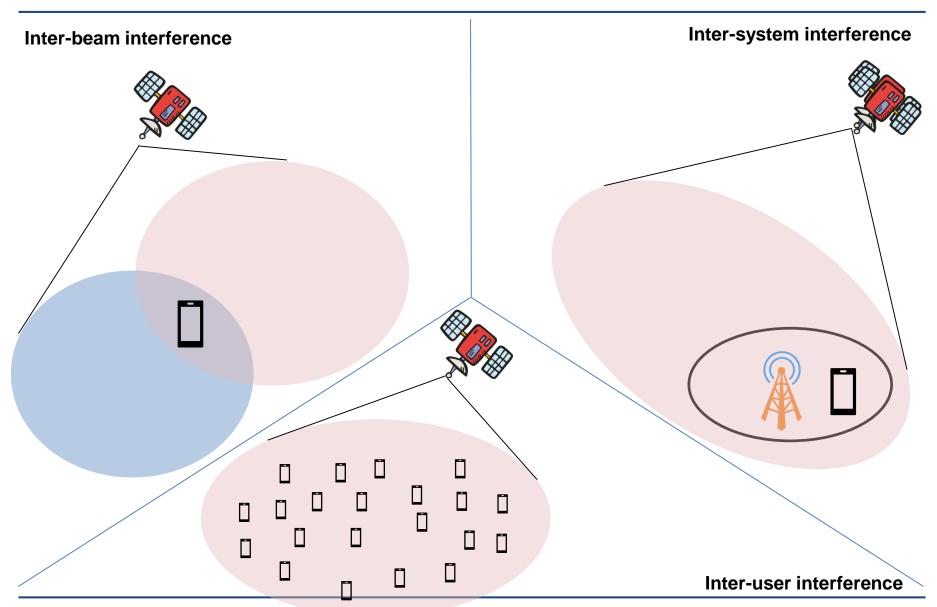
<u>3rd Generation Partnership Project (3GPP)</u> is an organization that plays a crucial role in the development and standardization of technologies for wireless mobile networks



Future of wireless communications network



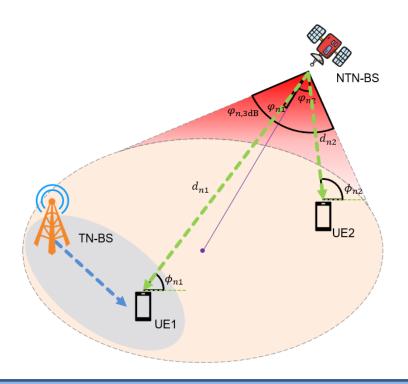
Interferences in integrated terrestrial satellite network



Interference mitigation technologies in ISTN

Interference type	Interference mitigation schemes	Related works
Inter-beam interference	Beamforming design	[3,5]
	FFR-based precoding	[2,8,9]
	Frame-based user scheduling	[8,9]
Inter-user interference	Downlink NOMA transmission	[4,5]
	Multicast transmission	[6,8,9]
	Downlink MIMO transmission	[7]
Inter-system interference	Joint precoding and resource allocation	[3,9]
	Joint beamforming and power allocation	[5,7]
	Cooperative multicast transmission	[10,11]

In next presentation...



Non-orthogonal multiple access

ISI Mitigation

Coordinated multiple point

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Thank you