

## Education

**University of Colorado Boulder** **Dec 2025**  
College of Engineering and Applied Sciences — B.S., Creative Technology and Design  
College of Music — B.M., Piano Performance

## Experience + Leadership

**Leeds Business College at CU Boulder** **2025-2026**  
**Marketing Intern**

- + Managed digital assets and posters, took photos and made websites that thousands view and interact with. Impacted image and brand goals for the College's administration and staff.

**ATLAS Institute at CU Boulder** **2023-2026**

**Head Learning Assistant**

- + Led 9 classes through design principles and their application in print and digital media.
- + Worked with field professionals to teach design and engineering principles for up to 10 hrs/week, alongside full course loads. Taught 150+ students over several years.

**Equipment Room Lead**

- + Oversaw ATLAS Equipment Room and managed over \$20k in equipment.
- + Educated students about resources and facilitated their utilization for up to 8 hrs/week.

**Rocky Mountain Mavericks** **2022-2025**

**Design Lead**

- + Designed website, social media, and merchandise. Created central asset and brand guides for usage across all physical and digital mediums, doubling sales and engagement.
- + Coordinated with league on asset distribution to 15 teams across 4 full seasons.

**CU Gymnastics Club** **2022-2025**

**Media Lead, Treasurer, Vice President**

- + Solely created branding imagery and managed social media, website, and merchandise.
- + Oversaw growth from 4 to 60+ members with the largest budget out of hundreds of Recognized Student Organizations.

## Projects

**W/AV [CTD Capstone]** **2025-Present**

- + Sole maker, designer, and inventor of the W/AV ("Wave") Music Player, an open source hardware streaming device for Spotify. Special feature among 2025 ATLAS Expo projects.

**Band Posters [The Cattledogs]** **2024-Present**

- + Created graphics and posters in 5v+ sizes and several mediums for my band. Used by venues and other bands across social media and print as marketing material.
- + Digitized logo mockups and created vector files used to produce variable logo letterforms. Used in dozens of assets and on \$1000+ of merchandise.

**Spell Slingers [ATLS 4040: Game Design]** **2024**

- + Collaborated with other students to create a fast paced spell slinging card game from scratch. Produced 50+ cards including rules, health trackers, and game elements.
- + Created all layouts, implemented graphics, and fabricated prototype in 1 week.

## Technical Skills

**Design Engineering — CAD, Prototyping, Fabrication, UI/UX**

- + 3D Printing, Laser Cutting, Electronics, Coding. Fabrication experience with: Wood, Metal, Clay, Plastic, Paper, Fabric, and Textiles. Some experience: Rhino, Onshape, SketchUp.

**Graphic Design — Print, Assets, Photography, Web, Logos, Brand Guides**

- + Created websites, prints, assets, and media for multiple organizations.

**Software — Adobe Suite, Figma, Microsoft Office, Logic, Ableton**

- + LinkedIn Learning Certificate in Adobe Illustrator
- + Intermediate experience in Logic and Ableton for: live recordings, production, video scoring, and audio samples triggered alongside live performance.