

Education

University of Colorado Boulder

Exp. Dec 2025

College of Engineering and Applied Sciences — B.S., Creative Technology and Design
College of Music — B.M., Piano Performance

Experience + Leadership

Leeds Business College at CU Boulder

2025–Present

Marketing Intern

- + Managed digital assets, posters, and made websites that thousands view & interact with. Impacted image and brand goals for the College's administration & staff.

ATLAS Institute at CU Boulder

2023–Present

Head Learning Assistant

- + Led 9 classes through design principles and their application in print and digital media.
- + Worked with field professionals to teach design and engineering principles for up to 10 hrs/week, alongside full course loads. Taught 150+ students over several years.

Equipment Room Lead

- + Oversaw ATLAS Equipment Room and managed over \$20k in equipment.
- + Educated students about resources and facilitated their utilization for up to 8 hrs/week.

CU Gymnastics Club

2022–2025

Media Lead, Treasurer, Vice President

- + Solely created branding imagery and managed social media, website, and merchandise.
- + Oversaw growth from 4 to 60+ members with the largest budget out of hundreds of Recognized Student Organizations.

Rocky Mountain Mavericks

2022–2025

Design Lead

- + Designed website, social media, and merchandise. Created central asset and brand guides for usage across a variety of media, doubling sales and engagement.
- + Coordinated with parent organization on asset distribution throughout league.

Projects

W/AV [CTD Capstone]

2025–Present

- + Sole maker, designer, and inventor of the W/AV ("wave") Music Player, an open source hardware streaming device for Spotify. Special feature among 2025 ATLAS Expo projects.

Band Posters [The Cattledogs]

2024–Present

- + Created graphics and posters in all sizes and mediums for my band. Used by venues and other performing bands across social media and print to market bands and events.
- + Digitized logo mockups and created scalable and editable vector files used to produce different weight logo letterforms. Used in digital resources and on merchandise.

Spell Slingers [ATLS 4040: Game Design]

2024

- + Collaborated with other students to create a fast paced spell slinging card game from scratch. Produced a final version including rules, health trackers, and other game elements.
- + Created all layouts, implemented graphics, and fabricated prototype in a week.

Technical Skills

Design Engineering — CAD, Prototyping, Fabrication, UI/UX

- + 3D Printing, Laser Cutting, Electronics, Coding. Fabrication experience with: Wood, Metal, Clay, Plastic, Paper, Fabric, and Textiles. Some experience: Rhino, Onshape, SketchUp.

Graphic Design — Print, Assets, Photography, Web, Logos, Brand Guides

- + Created websites, prints, assets, and media for multiple organizations.

Software — Adobe Suite, Figma, Microsoft Office, Logic, Ableton

- + LinkedIn Learning Certificate in Adobe Illustrator
- + Intermediate experience in Logic and Ableton for: live recordings, production, video scoring, and audio samples triggered alongside live performance.