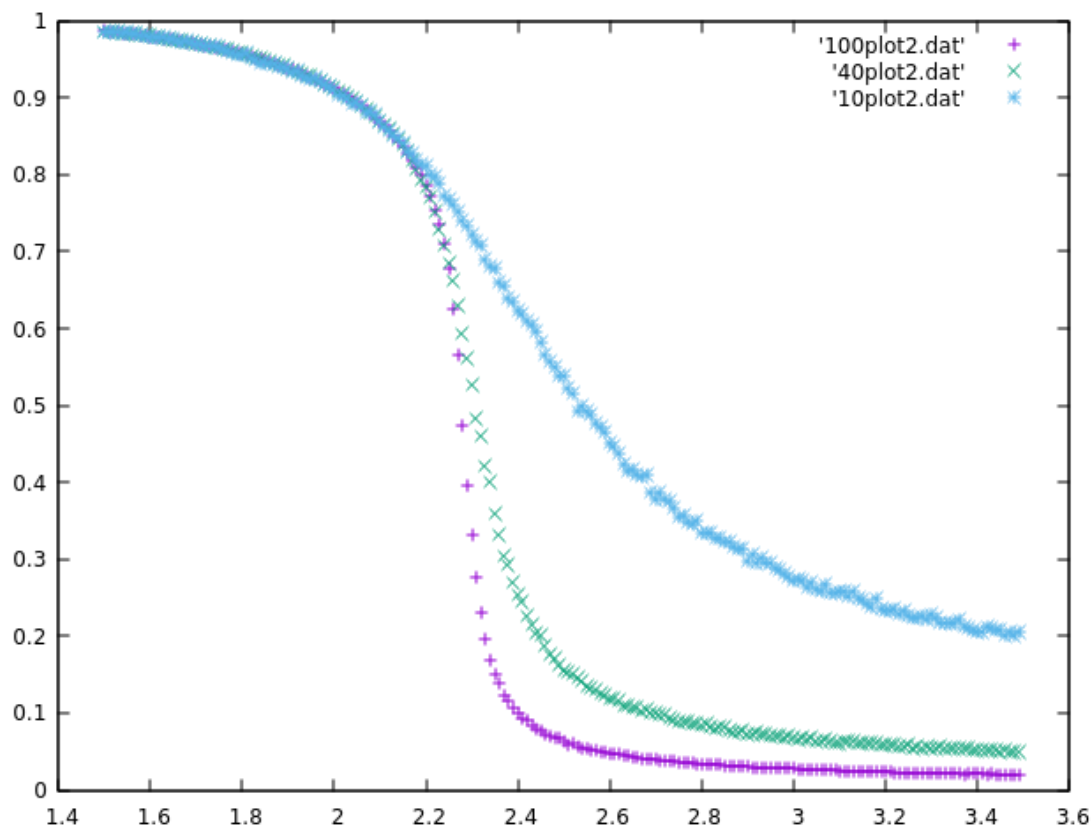
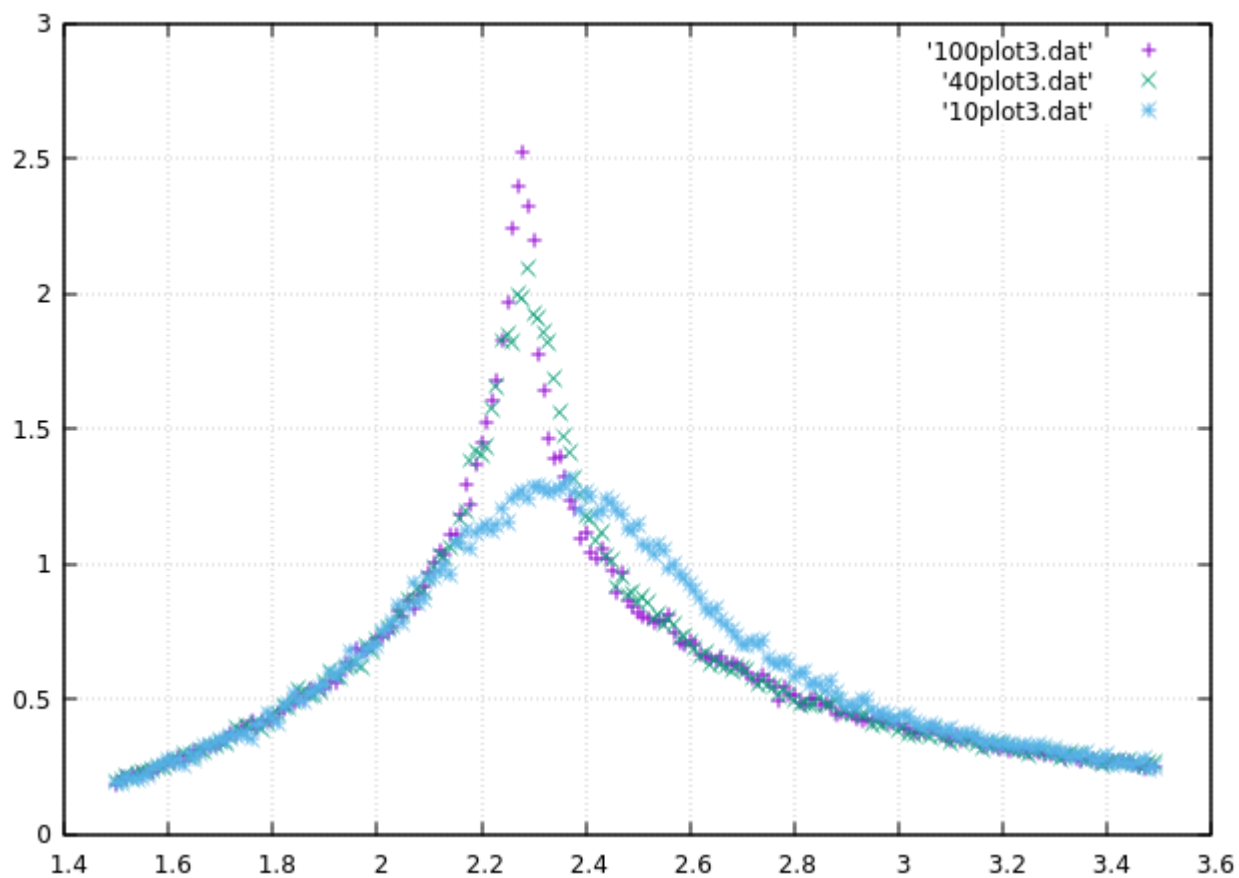


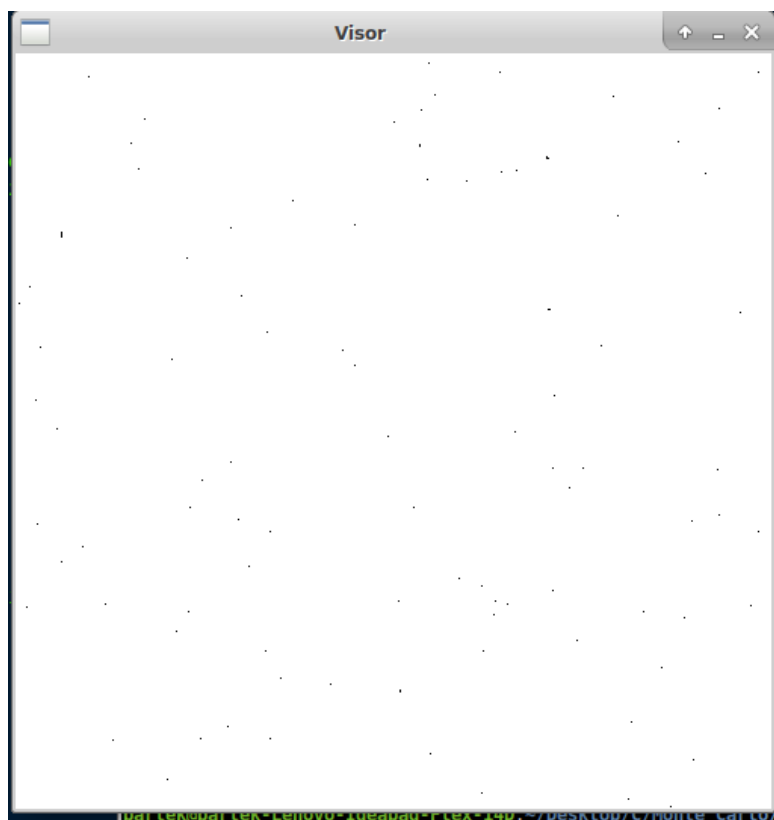
Zależność kumulantu Bindera od temperatury, wykreślona dla 3 różnych rozmiarów układu: 100, 40 i 10. Dla każdego punktu wykonano 10^6 kroków mc.



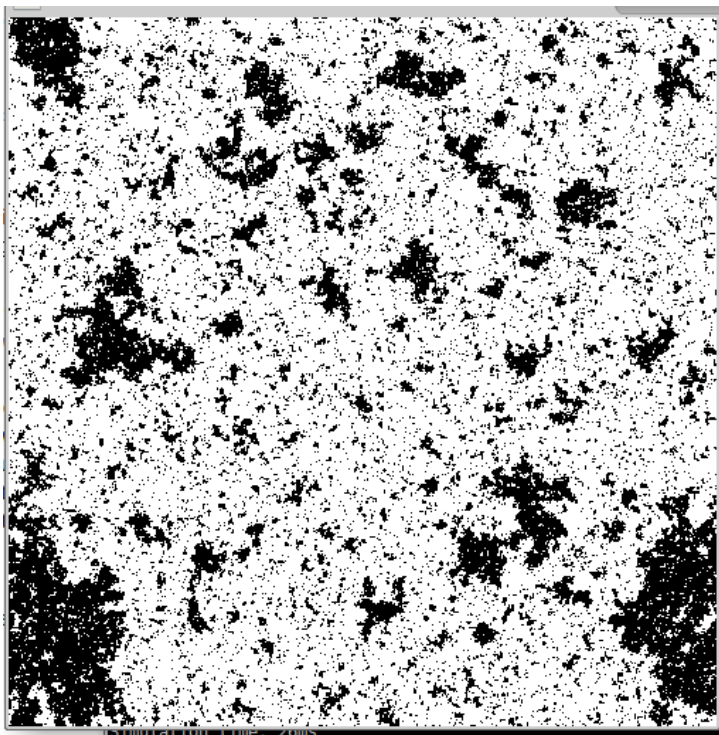
Zależność średniej magnetyzacji od temperatury dla 3 różnych wielkości układu. 550000 mcs



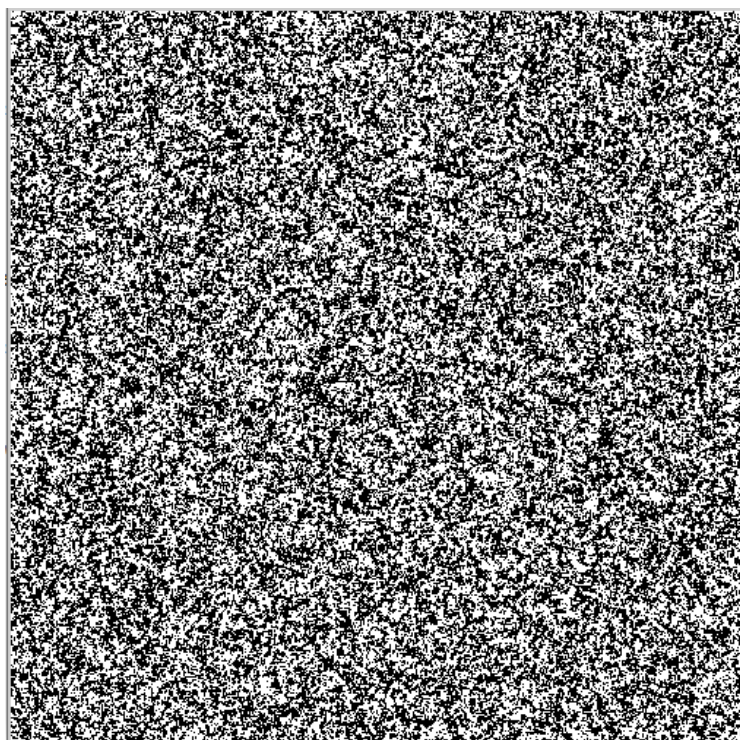
Zależność pojemności cieplnej od temperatury dla 3 różnych wielkości układu. 550 000 mcs



Przykładowy stan
macierzy 500x500 dla
temperatury 1



Przykładowy stan macierzy 500x500 dla temperatury 2.27



Przykładowy stan macierzy 500x500 dla temperatury 4

Kod programu:

sim.cpp:

```
//#define VISOR_ENABLE
//#define RANDOMIZED_LATTICE_FLIPPING
//#define PERF_STATS
//#define START_WITH_BLANK

#include <cmath>
#include <cstdlib>
#include <iostream>
#include <boost/random/mersenne_twister.hpp>
#include <boost/random/uniform_int_distribution.hpp>
#include <boost/random/uniform_real_distribution.hpp>
#include <vector>
#include <string>
#include <algorithm>
#include <chrono>

#include "Lattice.h"
#include "Analysis.h"
using namespace std;

int main(int argc, char** argv)
{
    if(argc != 7)
    {
        cerr<<"Usage:"<<argv[0]<<" <Lattice size> <Reduced Temperature> <Steps
count> <rng seed> <Analysis interval> <delay>"<<std::endl;
        exit(-1);
    }
    int lattice_size=atol(argv[1]);
    double temp=atof(argv[2]);
    int steps=atol(argv[3]);
    boost::random::mt19937 rng(atoi(argv[4]));
    auto interval=atoi(argv[5]);
    auto delay=atoi(argv[6]);
    cerr<<"Set parameters"<<endl;
    Lattice lat(lattice_size,temp);
    boost::random::uniform_int_distribution<> boolean(0,1);
    boost::random::uniform_int_distribution<> rlat(0,lat.length());

    for(int i=0;i<lat.length();i++)
    {
#ifdef START_WITH_BLANK
        if(boolean(rng))
        {
            lat.stor[i]=1;
        }
    }else
```

```

#endif
        lat.stor[i]=-1;
    }
    cerr<<"Created Lattice "<<endl;
    auto latlen=lat.length();
    boost::random::uniform_real_distribution<> real(0,1);
    for(int mcs=0; mcs<steps;mcs++)
    {
        //Simulate one MCS (step)
        auto t0=chrono::system_clock::now();
        for(int i=0;i<latlen;i++)
        {
            auto p=i;

#ifdef RANDOMIZED_LATTICE_FLIPPING
            p=rlat(rng);
#endif
            if(real(rng)<lat.switch_probability(p)) //METROPOLIS ALGORITHM
            {
                lat.flip(p);
            }
        }
        if(delay>0) {--delay;--mcs;continue;};
        auto t1=chrono::system_clock::now();
        //Draw everything
        lat.Draw();
        auto t2=chrono::system_clock::now();
        if(mcs%interval==0)cout<<hamiltonian(lat)<<' '<<magnetization(lat)<<"\n";

        auto t3=chrono::system_clock::now();
#ifdef PERF_STATS
        cerr<<"Simulation time: "<<((chrono::duration_cast<chrono::milliseconds>(t1-
t0)).count())<<"ms\n";
        cerr<<"Draw Time: "<<((chrono::duration_cast<chrono::milliseconds>(t2-
t1)).count())<<"ms\n";
        cerr<<"Analysis Time: "<<((chrono::duration_cast<chrono::milliseconds>(t3-
t2)).count())<<"ms\n";
#endif
    }
}

```

Analysis.h:

```

#pragma once
#include "Lattice.h"
double magnetization(const Lattice& lat)
{
    int count=0;
    for(int i=0;i<lat.l2;i++)
    {
        count+=lat.is_upspin(i)?1:-1;
    }
}

```

```

    }
    return double(count);
}
double hamiltonian(const Lattice& lat)
{
    auto acc=0;
    for(int i=0;i<lat.l2;i++)
    {
        acc+=lat.spin(i)*lat.spin(i+1);
        acc+=lat.spin(i)*lat.spin(i+lat.l);
    }
    return acc;
}

```

Lattice.h:

```

#pragma once
#include <vector>
#include "2Draw.h"
#include <iostream>
class Lattice
{
public:
    Lattice(int L, double T):visor()
    {
        l=L;
        l2=L*L;
        stor.resize(L*L,0);
        Temp=T;
        initialize_switch_probability();
    };
    inline bool is_upspin(int n) const
    {
        if(n<0) n+=l2;
        if(n>l2) n-=l2;
        return stor[n]==1;
    };
    inline char spin(int n) const
    {
        while(n>l2)
        {n-=l2;}
        return stor[n];
    }
    inline void flip(int n)
    {
        stor[n]=stor[n]<=0?1:-1;
    }
    int nn_upspin_count(int n) const
    {
        int c=is_upspin(n-1)+is_upspin(n+1)+is_upspin(n-l)+is_upspin(n+l);
        return c;
    }
}

```

```

double switch_probability(int n) const
{
    return prob[is_upspin(n)][nn_upspin_count(n)];
}
void initialize_switch_probability()
{
    for(int i=0;i<2;i++)
    {
        for(int j=0;j<5;j++)
        {
            auto dE=-2*(-1+2*i)*(-4+2*j);
            auto ans=exp(dE/Temp);
            prob[i][j]=ans>1?1:ans;
        }
    }
}
void Draw()
{
    visor.FullDraw(stor,l);
}

int length() const {return stor.size();}
int sideLength(){return l;}
//private:
    Draw2D visor;
    std::vector<char> stor;
    int l;
    int l2;
    double Temp;
    double prob[2][5];
};

```

2Draw.h:

```

#pragma once
#include <vector>
#ifdef VISOR_ENABLE
#include <SDL2/SDL.h>
class Draw2D
{
public:
    Draw2D(int windowSize=500)
    {
        SDL_Init(SDL_INIT_VIDEO);
        win=
        SDL_CreateWindow("Visor",SDL_WINDOWPOS_CENTERED,SDL_WINDOWPOS_CENTERED,
        windowSize>windowSize,0);
        ren=SDL_CreateRenderer(win,-1,0);
    }
    void FullDraw(std::vector<char> points,int sidelength)

```

```

        {
            SDL_SetRenderDrawColor(ren,0,0,0,255);
            SDL_RenderClear(ren);
            SDL_SetRenderDrawColor(ren,255,255,255,255);
            for(int x=0;x<sidelength;x++)
            {
                for(int y=0;y<sidelength;y++)
                {
                    if(points.at(x*sidelength+y)<0)
                    {SDL_RenderDrawPoint(ren,x,y);
                    }
                }
            }
            SDL_RenderPresent(ren);

            SDL_Event e;
            while(SDL_PollEvent(&e)!=0)
        {
            if( e.type == SDL_QUIT )
            {
                exit(0);
            }
        }
        ~Draw2D(){SDL_Quit();}
private:
    SDL_Window *win;
    SDL_Renderer *ren;
};
#endif
#ifndef VISOR_ENABLE
class Draw2D
{
public:
    Draw2D(int windowSize=500){}
    void FullDraw(std::vector<char> points,int sidelength){}
    ~Draw2D(){
    }
};
#endif

```

Makefile:

```

all: sim.cpp
    g++ sim.cpp -o sim -O2 -Wall -lSDL2 -g

```

run.sh:

```

####
SIZE=100
TEMPERATURE=$1
STEPS=500000
RNGSEED=$2
INTERVAL=200
DELAY=50000

```


###

```
./sim $SIZE $TEMPERATURE $STEPS $RNGSEED $INTERVAL $DELAY> results/  
$TEMPERATURE.txt  
python3 stval.py results/$TEMPERATURE.txt $TEMPERATURE $SIZE > intermresults/  
$TEMPERATURE.txt
```

doall.sh:

```
python3 init.py >temps.txt  
rm intermresults/*  
rm results/*  
rmdir results  
rmdir intermresults  
mkdir intermresults  
mkdir results  
cat temps.txt | parallel --colsep ' ' --verbose ./run.sh  
awk 'FNR==1 {print $0}' intermresults/* >plot1.dat  
awk 'FNR==2 {print $0}' intermresults/* >plot2.dat  
awk 'FNR==3 {print $0}' intermresults/* >plot3.dat  
awk 'FNR==4 {print $0}' intermresults/* >plot4.dat
```

init.py:

```
import random  
for i in range(1500,3500,10):  
    print(i/1000,random.randrange(1,2**30));
```

stval.py:

```
#file with data, lattice size, temperature  
import numpy as np  
from sys import argv  
magnetizations=[]  
energies=[]  
if len(argv)!=4:  
    print("Usage:",argv[0],"filename temperature lattice-linear-size")  
temp=float(argv[2])  
size=int(argv[3])  
with open(argv[1]) as data:  
    while(True):  
        fm=data.readline()  
        if fm=="": break;  
        line=[float(i) for i in fm.strip().split(' ')]  
        energies.append(line[0])  
        magnetizations.append(line[1])  
print(temp,np.var(magnetizations)/(temp*size**2))  
#magnetic susceptibility
```

```
print(temp,sum([abs(a)for a in magnetizations])/(size**2*len(magnetizations)))
#average magnetization
print(temp,np.var(energies)/((temp**2)*(size**2)))
#heat capacity

prebinda=sum([m**4 for m in magnetizations])/len(magnetizations)
prebindb=sum([m**2 for m in magnetizations])/len(magnetizations)
binder cum=1-prebinda/(3*prebindb**2)
print(temp,binder cum)
#binder cumulant
```