

BART KELCHTERMANS

GAME DEVELOPER, TECHNICAL ARTIST



📍 Sint-Truiden, Belgium

🌐 www.aboutbart.com

✉ bart.kelchtermans@outlook.com

☎ +32 499 19 65 66

EDUCATION

Digital Arts & Entertainment

Howest, University College West Flanders

📅 2014 - 2018

Animation film

Evening education, Academie Haspengouw

📅 2011 - 2013

SKILLS & KNOWLEDGE

C++ ●●●●●

C# ●●●●●

Unity 5 ●●●●●

Unreal Engine 4 ●●●●●

3D modeling ●●●●●

3D PBR ●●●●●

HTML5 and CSS3 ●●●●●

ADDITIONAL SKILLS

DirectX 11, Visual basic, ASP.NET, PHP, SQL, JavaScript, HLSL, Lua, Adobe Photoshop, Adobe Illustrator, Autodesk 3ds Max

LANGUAGES

Dutch ●●●●●

English ●●●●●

French ●●●●●

CERTIFICATES

Business management

📅 2014

EU driving license B

📅 2013

EXPERIENCE

Laptop helpdesk

2 week internship

PXL University College

📅 2014

INTERESTS

Video games, coding cinematography, sports, learning new things